

Politechnika Śląska

Final project report

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Deep learning in theory and aplications

 $Detecting \ AI\text{-}Generated \ Faces.$

Field of study: Informatics

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1 Problem Definition

Objective: Design and implement a machine learning system capable of predicting whether a presented image of a face is AI-generated.

AI-generated faces have become highly realistic, making it increasingly difficult to distinguish them from real human faces.

Today everyone can use one of many tools to generate an AI image, but there is no requirement for them to be labeled as such.

It is especially a problem when such images are used with malicious intent. This poses significant risks, including identity theft, misinformation, and fraud.

1.1 Dataset

Dataset Details:

The dataset contains two folders.

- AI AI-generated faces
- Real real faces

2 Reasons behind design selections

```
11 = base_model.output
12 = MaxPooling2D()(11)
13 = Flatten()(12)
14 = Dense(128, activation='relu')(13)
output = Dense(1, activation='sigmoid')(14)

model = Model(inputs=base_model.input, outputs=output)

model.compile(
    optimizer=Adam(learning_rate=0.001),
    loss='binary_crossentropy',
    metrics=['accuracy']
)
```

- ResNet50 as Base Model: Chosen for its powerful feature extraction capabilities and pretrained weights on ImageNet, reducing the need for extensive training.
- Frozen Layers: Freezing the base model layers ensures that only the custom classification layers are trained, preventing overfitting and speeding up convergence.
- MaxPooling2D: Reduces spatial dimensions while retaining key features.
- Flatten Layer: Converts the feature maps into a one-dimensional vector, allowing for better feature extraction before classification.
- Dense Layers (128 neurons): Helps capture complex relationships before making the final prediction.
- ReLU Activation: Introduces non-linearity in the dense layer, improving learning capacity and model performance.
- Binary Cross-Entropy Loss: Used because our problem is binary classification (real vs. AI-generated faces).
- Adam Optimizer: Selected for its adaptive learning rate, leading to faster and more stable convergence.

I reached the final version of the model by trial and error. I was testing different combinations of layers and activation functions.

Classification	Report: precision	recall	f1-score	support
Class 0 Class 1	0.99 0.98	0.96 1.00	0.98 0.99	200 441
accuracy macro avg weighted avg	0.99 0.99	0.98 0.99	0.99 0.98 0.99	641 641 641

Figure 1: Classification report of original the model

3 Comparing different selections

Global Average Pooling
2D instead of Max Pooling
2D

Classification	Report: precision	recall	f1-score	support
Class 0	0.98	0.86	0.92	200
Class 1	0.94	0.99	0.97	441
accuracy			0.95	641
macro avg	0.96	0.93	0.94	641
weighted avg	0.95	0.95	0.95	641

Figure 2: Classification report of the model with GlobalAveragePooling2D LeakyRelu instead of Relu

Classification	Report: precision	recall	f1-score	support
Class 0 Class 1	0.98 0.98	0.96 0.99	0.97 0.99	200 441
accuracy macro avg weighted avg	0.98 0.98	0.98 0.98	0.98 0.98 0.98	641 641 641

Figure 3: Classification report of the model with LeakyRelu

Swish instead of Relu

Classification	Report: precision	recall	f1-score	support
Class 0	1.00	0.89	0.94	200
Class 1	0.95	1.00	0.97	441
accuracy			0.96	641
macro avg	0.98	0.94	0.96	641
weighted avg	0.97	0.96	0.96	641

Figure 4: Classification report of the model with swish