

# **Dominick Wiley**

# **Summary**

Honest, loyal, and dedicated team member with a strong foundation in programming and web development across multiple platforms.

Recent college graduate following a life-long passion for gaming, computer technology and project development.

# **Accomplishments**

- 3.5 GPA
- Member of the Phi Theta Kappa Honor Society
- Member of SLCC Coders, a club for programmers
- Achieved Honor Roll status twice

## **Courses**

- Introduction to Programming
- Advanced Programming
- Computer Architecture
- Algorithms & Data Structures
- Web Programming
- Software Engineering
- Object-Oriented Programming
- Penetration Testing

#### **Education**

- (AS Degree in Computer Science & Info. Systems) Salt Lake Community College, Taylorsville, UT 2018-2020
- (Diploma) Granger High School, West Valley City, UT 2013-2017

### Skills

- Microsoft Word, Excel, PowerPoint (Expert)
- Google Docs, Sheets, Slides (Advanced)



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- NetBeans, Eclipse (Advanced)
- Notepad++, Notepad (Expert)
- Visual Studio (Expert)
- VS Code (Advanced)
- HTML/CSS (Advanced)
- Java (Expert)
- C# (Expert)
- Unity (Intermediate)
- Python (Intermediate)
- JavaScript (Expert)
- TypeScript (Advanced)
- C++ (Intermediate)
- Spring Framework (Intermediate)
- ReactJS/Redux (Expert)
- PHP, SQL (Intermediate)
- Spanish, French (Beginner)

#### **Related Experience**

#### Associate Full Stack Software Engineer (Revature)

- Created many web applications, including a Nutrition Planner, Training Planner, Expense Reimbursement System, and Banking App.
- Completed various coding challenges in CodinGame and HackerRank.

#### **Weather Application**

- Created a GUI-based desktop application utilizing Java to check hourly forecasts and current weather conditions.
- Served as Project Manager for team project.
- Ensured each team member understood their role and had needed resources to complete their assignment.

#### **Snake Game**

 Utilizing Visual Studio 2019 and C#, created a game in which a snake is in a box, eating eggs to accumulate points and dodging obstacles.

#### RPG Style Game (untitled)

 In a 3-person team, created a role-playing game in a medieval setting, to include the preparation of gameplay, campaigns, weapons, characters, and scenarios. Application was built in Eclipse using Java.



