# Android domob-video-sdk Guide

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# **Intergrated**

# 1. eclipse or AndroidStudio assciate with domob-video-sdk-1.1.2.jar

# 2. Register the following information in the manifest file

Registration permissions

```
<uses-permission android:name="android.permission.INTERNET"/>
<uses-permission android:name="android.permission.WRITE_EXTERNAL_STORAGE"/>
<uses-permission android:name="android.permission.READ_EXTERNAL_STORAGE"/>
<uses-permission android:name="android.permission.ACCESS_NETWORK_STATE"/>
<uses-permission android:name="android.permission.ACCESS_WIFI_STATE"/>
<uses-permission android:name="android.permission.READ_PHONE_STATE"/>
<uses-permission android:name="android.permission.CHANGE_CONFIGURATION"/>
<uses-permission android:name="android.permission.ACCESS_COARSE_LOCATION"/></uses-permission android:name="android.permission.ACCESS_COARSE_LOCATION"/>
```

Register components and media ID

# **API instructions for use**

## Initialization

```
//whether to open the log of the sdk. Log is enabled by default with tag "--
---"
IndependentVideoManager.newInstance().enableLog(true);
//Initialize sdk,you can choose different init method with diffrent parameters.
The second parameter :true: enable permission check; false:disable permission
check (default value is 'true')
IndependentVideoManager.newInstance().init(this,true);
//set or update the uid of the user system, could be null or ""
IndependentVideoManager.newInstance().updateUserID(this, "abcd");
```

If the permission check is turned on, <code>onRequestPermissionsResult</code> need to be rewritten in Activity, and call the method of sdk:

```
//If the permission check is turned on, the method need to be rewritten
@Override
public void onRequestPermissionsResult(int requestCode, @NonNull String[]
permissions, @NonNull int[] grantResults) {
    super.onRequestPermissionsResult(requestCode, permissions, grantResults);

IndependentVideoManager.newInstance().onRequestPermissionsResult(requestCode,permissions,grantResults);
}
```

#### Monitor the status of the video

void videoWillPresent();//start to play

IndependentVideoManager.newInstance().addIndependentVideoListener(independentVideoListener);//pass by the instance of IndependentVideoListener

## IndependentVideoListener's callback methods is as follows:

```
void videoDidStartLoad();//Independent video starts to fetch ad

void videoDidFinishLoad(boolean var1);//Whether the video is loaded

void videoDidLoadError(String var1);//Failed to load

void videoDidClosed();//Video did closed

void videoCompletePlay();//Completed to play

void videoPlayError(String var1);//Failed to play
```

void videoVailable(IndependentVideoAvailableState var1);//check video status

### IndependentVideoAvailableState has three status

VideoStateDownloading downloading

VideoStateFinishedCache has cache to paly VideoStateNoExist no video avaliable

#### Check the video

IndependentVideoManager.newInstance().checkVideoAvailable(activity);

Check whether there are available videos , IndependentVideoListener.videoVailable return the results.

# Play video

IndependentVideoManager.newInstance().presentIndependentVideo(activity);

#### Release resources

IndependentVideoManager.newInstance().removeIndependentVideoListener(activity);

Remove all registed listeners

Please see demo for specific usage