tagpdf – A package to experiment with pdf tagging*

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1 Initialization and test if pdfmanagement is active.

```
1 (00=tag)
2 (*package)
3 \ProvidesExplPackage {tagpdf} {2021-08-27} {0.92}
    { A package to experiment with pdf tagging }
  \bool_if:nF
    {
      \bool_lazy_and_p:nn
        {\cs_if_exist_p:N \pdfmanagement_if_active_p:}
        { \pdfmanagement_if_active_p: }
11
    { %error for now, perhaps warning later.
      \PackageError{tagpdf}
14
         PDF~resource~management~is~no~active!\MessageBreak
15
         tagpdf~will~no~work.
16
       }
       {
18
         Activate~it~with \MessageBreak
19
         \string\RequirePackage{pdfmanagement-testphase}\MessageBreak
         \string\DeclareDocumentMetadata{<options>}\MessageBreak
         before~\string\documentclass
       }
    }
25 (/package)
<*debug>
26 \ProvidesExplPackage {tagpdf-debug} {2021-08-27} {0.92}
    { debug code for tagpdf }
28 \@ifpackageloaded{tagpdf}{}{\PackageWarning{tagpdf-debug}{tagpdf~not~loaded,~quitting}\endinp
      \end{macrocode}
30 (/debug)
31 % We map the internal module name \enquote{tag} to \enquote{tagpdf} in messages.
       \begin{macrocode}
33 (*package)
34 \prop_gput:Nnn \g_msg_module_name_prop { tag }{ tagpdf }
_{35} \langle /package \rangle
Debug mode has its special mapping:
36 ⟨*debug⟩
37 \prop_gput:Nnn \g_msg_module_type_prop { tag / debug} {}
ss \prop_gput:Nnn \g_msg_module_name_prop { tag / debug }{tagpdf~DEBUG}
39 (/debug)
```

2 Package options

There are only two options to switch for luatex between generic and luamode, TODO try to get rid of them.

```
40 \( \square\) \\
41 \\ \bool_new:\N\g_tag_mode_lua_bool \\
42 \\ \DeclareOption \{ \sys_if_engine_luatex:T \{ \bool_gset_true:\N \g_tag_mode_lua_bool \\
43 \\ \DeclareOption \{ \genericmode\} \{ \bool_gset_false:\N\g_tag_mode_lua_bool \} \\
44 \\ \ExecuteOptions\{ \luamode\} \\
45 \\
46 \\
47 \\
48 \\
49 \\
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4
```

3 Packages

We need the temporary version of l3ref until this is in the kernel.

46 \RequirePackage{13ref-tmp}

4 Temporary code

This is code which will be removed when proper support exists in LaTeX

4.1 a LastPage label

See also issue #2 in Accessible-xref

__tag_lastpagelabel:

```
\cs_new_protected:Npn \__tag_lastpagelabel:
       \legacy_if:nT { @filesw }
49
            \exp_args:NNnx \exp_args:NNx\iow_now:Nn \@auxout
                 \token_to_str:N \newlabeldata
                   {__tag_LastPage}
                      {abspage} { \int_use:N \g_shipout_readonly_int}
                      {tagmcabs}{ \int_use:N \c@g__tag_MCID_abs_int }
               }
         }
60
     }
61
   \AddToHook{enddocument/afterlastpage}
    {\__tag_lastpagelabel:}
(End\ definition\ for\ \verb|\__tag_lastpagelabel:.)
```

\ref_value:nnn

This allows to locally set a default value if the label or the attribute doesn't exist. See issue #4 in Accessible-xref.

```
\ref_value:nnn{\label\} {\label \rightarrow \lambda \lambda \rightarrow \lambda \rightarrow \rightarro
```

```
{ \tl_use:c { g__ref_label_ #1 _ #2 _tl } }
78
                 #3
79
80
     }
81
```

(End definition for \ref_value:nnn. This function is documented on page ??.)

Variables 5

```
A few temporary variables
  \l__tag_tmpa_tl
 \l__tag_tmpa_str
                    82 \tl_new:N
                                    \l__tag_tmpa_tl
 \l__tag_tmpa_prop
                    83 \str_new:N
                                    \l__tag_tmpa_str
 \l__tag_tmpa_seq
                    84 \prop_new:N \l__tag_tmpa_prop
                    85 \seq_new:N
                                    \l__tag_tmpa_seq
 \l__tag_tmpb_seq
                    86 \seq_new:N
                                    \l__tag_tmpb_seq
\l__tag_tmpa_clist
                    87 \clist_new:N \l__tag_tmpa_clist
 \l__tag_tmpa_int
                    88 \int_new:N
                                    \l__tag_tmpa_int
 \l__tag_tmpa_box
                    89 \box_new:N
                                    \l__tag_tmpa_box
 \l__tag_tmpb_box
                    90 \box_new:N
                                    \l__tag_tmpb_box
```

(End definition for \l__tag_tmpa_tl and others.)

Attribute lists for the label command. We have a list for mc-related labels, and one for structures.

```
\c__tag_refmc_clist
\c__tag_refstruct_clist
```

```
91 \clist_const:Nn \c__tag_refmc_clist
                                             {tagabspage,tagmcabs,tagmcid}
92 \clist_const:Nn \c__tag_refstruct_clist {tagstruct,tagstructobj}
(End definition for \c_tag_refmc_clist and \c_tag_refstruct_clist.)
```

\l_tag_loglevel_int

This integer hold the log-level and so allows to control the messages. TODO: a list which log-level shows what is needed. The current behaviour is quite ad-hoc.

```
93 \int_new:N \l__tag_loglevel_int
(End\ definition\ for\ \l_\_tag_loglevel\_int.)
```

\g__tag_active_space_bool \g__tag_active_mc_bool \g__tag_active_tree_bool \g__tag_active_struct_bool \g_tag_active_struct_dest_bool These booleans should help to control the global behaviour of tagpdf. Ideally it should more or less do nothing if all are false. The space-boolean controles the interword space code, the mc-boolean activates \tag_mc_begin:n, the tree-boolean activates writing the finish code and the pdfmanagement related commands, the struct-boolean activates the storing of the structure data. In a normal document all should be active, the split is only there for debugging purpose. Structure destination will be activated automatically if pdf version 2.0 is detected, but with the boolean struct-dest-boolean one can suppress them. Also we assume currently that they are set only at begin document. But if some control passing over groups are needed they could be perhaps used in a document too. TODO: check if they are used everywhere as needed and as wanted.

```
94 \bool_new:N \g__tag_active_space_bool
_{95} \ \bool_{new:N \g_tag_active_mc_bool}
96 \bool_new:N \g__tag_active_tree_bool
97 \bool_new:N \g__tag_active_struct_bool
98 \bool_new:N \g__tag_active_struct_dest_bool
99 \bool_gset_true:N \g__tag_active_struct_dest_bool
```

```
(End\ definition\ for\ \g_tag_active\_space\_bool\ and\ others.)
```

\l__tag_active_mc_bool
\l__tag_active_struct_bool

These booleans should help to control the *local* behaviour of tagpdf. In some cases it could e.g. be necessary to stop tagging completely. As local booleans they respect groups. TODO: check if they are used everywhere as needed and as wanted.

```
100 \bool_new:N \l__tag_active_mc_bool
101 \bool_set_true:N \l__tag_active_mc_bool
102 \bool_new:N \l__tag_active_struct_bool
103 \bool_set_true:N \l__tag_active_struct_bool

(End definition for \l__tag_active_mc_bool and \l__tag_active_struct_bool.)
```

\g__tag_tagunmarked_bool

This boolean controls if the code should try to automatically tag parts not in mc-chunk. It is currently only used in luamode. It would be possible to used it in generic mode, but this would create quite a lot empty artifact mc-chunks.

```
104 \bool_new:N \g__tag_tagunmarked_bool (End definition for \g__tag_tagunmarked_bool.)
```

6 Variants of 13 commands

```
105 \prg_generate_conditional_variant:Nnn \pdf_object_if_exist:n {e}{T,F}
106 \cs_generate_variant:Nn \pdf_object_ref:n {e}
107 \cs_generate_variant:Nn \pdfannot_dict_put:nnn {nnx}
108 \cs_generate_variant:Nn \pdffile_embed_stream:nnn {nxx,oxx}
109 \cs_generate_variant:Nn \prop_gput:Nnn {Nxx}
110 \cs_generate_variant:Nn \prop_put:Nnn {Nxx}
111 \cs_generate_variant:Nn \ref_label:nn { nv }
112 \cs_generate_variant:Nn \seq_set_split:Nnn{Nne}
113 \cs_generate_variant:Nn \str_set_convert:Nnnn {Nonn, Noon, Nnon }
```

7 Setup label attributes

tagstruct tagstructobj tagabspage tagmcabs tagmcid This are attributes used by the label/ref system. With structures we store the structure number tagstruct and the object reference tagstructobj. The second is needed to be able to reference a structure which hasn't been created yet. The alternative would be to create the object in such cases, but then we would have to check the object existence all the time.

With mc-chunks we store the absolute page number tagabspage, the absolute id tagmcabc, and the id on the page tagmcid.

```
126 { \int_use:N \c@g_tag_MCID_abs_int }
127 \ref_attribute_gset:nnnn {tagmcid } {0} { now }
128 { \int_use:N \g_tag_MCID_tmp_bypage_int }

(End definition for tagstruct and others. These functions are documented on page ??.)
```

8 Label commands

```
A version of \ref label:nn to set a label which takes a keyword mc or struct to call
         \ tag ref label:nn
                               the relevant lists. TODO: check if \@bsphack and \@esphack make sense here.
                               129 \cs_new_protected:Npn \__tag_ref_label:nn #1 #2 %#1 label, #2 name of list mc or struct
                                      \@bsphack
                                      \ref_label:nv {#1}{c__tag_ref#2_clist}
                                      \@esphack
                               135 \cs_generate_variant:Nn \__tag_ref_label:nn {en}
                               (End definition for \__tag_ref_label:nn.)
                               A local version to retrieve the value. It is a direct wrapper, but to keep naming consistent
        \__tag_ref_value:nnn
                                .... It uses the variant defined temporarly above.
                               136 \cs_new:Npn \__tag_ref_value:nnn #1 #2 #3 %#1 label, #2 attribute, #3 default
                                      \ref_value:nnn {#1}{#2}{#3}
                               138
                               140 \cs_generate_variant:Nn \__tag_ref_value:nnn {enn}
                                (End definition for \__tag_ref_value:nnn.)
                               A command to retrieve the lastpage label, this will be adapted when there is a proper,
\__tag_ref_value_lastpage:nn
                               kernel lastpage label.
                               141 \cs_new:Npn \__tag_ref_value_lastpage:nn #1 #2
                                      \ref_value:nnn {__tag_LastPage}{#1}{#2}
                               143
```

9 Commands to fill seq and prop

(End definition for __tag_ref_value_lastpage:nn.)

With most engines these are simply copies of the expl3 commands, but luatex will overwrite them, to store the data also in lua tables.

```
\__tag_prop_new:N
       \__tag_seq_new:N
                         145 \cs_set_eq:NN \__tag_prop_new:N
                                                                     \prop_new:N
   \__tag_prop_gput:Nnn 146 \cs_set_eq:NN \__tag_seq_new:N
                                                                     \seq_new:N
\__tag_seq_gput_right:Nn 147 \cs_set_eq:NN \__tag_prop_gput:Nnn
                                                                     \prop_gput:Nnn
     \__tag_seq_item:cn 148 \cs_set_eq:NN \__tag_seq_gput_right:Nn \seq_gput_right:Nn
    \__tag_prop_item:cn 149 \cs_set_eq:NN \__tag_seq_item:cn
                                                                     \seq_item:cn
      \__tag_seq_show:N 150 \cs_set_eq:NN \__tag_prop_item:cn
                                                                     \prop_item:cn
     \__tag_prop_show:N 151 \cs_set_eq:NN \__tag_seq_show:N
                                                                     \seq_show: N
                         152 \cs_set_eq:NN \__tag_prop_show:N
                                                                     \prop_show: N
```

10 General tagging commands

\tag_stop_group_begin:
 \tag_stop_group_end:

We need a command to stop tagging in some places. This simply switches the two local booleans.

```
160 \cs_new_protected:Npn \tag_stop_group_begin:
161 {
162   \group_begin:
163    \bool_set_false:N \l__tag_active_struct_bool
164    \bool_set_false:N \l__tag_active_mc_bool
165  }
166 \cs_set_eq:NN \tag_stop_group_end: \group_end:

(End definition for \tag_stop_group_begin: and \tag_stop_group_end:. These functions are documented on page ??.)
```

11 Keys for tagpdfsetup

TODO: the log-levels must be sorted

activate-space activate-mc activate-tree activate-struct activate-all no-struct-dest Keys to (globally) activate tagging. activate-space activates the additional parsing needed for interword spaces. It is not documented, the parsing is currently implicitly activated by the known key interwordspace, as the code will perhaps move to some other place, now that it is better separated. no-struct-dest allows to suppress structure destinations.

```
167 \keys_define:nn { __tag / setup }
168
169
      activate-space .bool_gset:N = \g__tag_active_space_bool,
                     .bool\_gset: N = \g\_tag\_active\_mc\_bool,
      activate-mc
                     .bool_gset:N = \g__tag_active_tree_bool,
171
      activate-tree
      {\tt activate-struct .bool\_gset:N = \g_tag\_active\_struct\_bool,}
173
      activate-all
                     .meta:n =
        {activate-mc={#1},activate-tree={#1},activate-struct={#1}},
174
      activate-all .default:n = true,
175
      176
```

(End definition for activate-space and others. These functions are documented on page ??.)

log The log takes currently the values none, v, vv, vvv, all. The description of the log levels is in tagpdf-checks.

```
180
      log / v
                        .code:n =
181
           \int_set:Nn \l__tag_loglevel_int { 1 }
182
           \cs_set_protected:Nn \__tag_check_typeout_v:n { \iow_term:x {##1} }
183
184
      log / vv
                        .code:n = {\int_set:Nn \l__tag_loglevel_int { 2 }},
185
      log / vvv
                        .code:n = {\int_set:Nn \l__tag_loglevel_int { 3 }},
186
      log / all
                        .code:n = {\int_set:Nn \l__tag_loglevel_int { 10 }},
```

(End definition for log. This function is documented on page ??.)

tagunmarked This key allows to set if (in luamode) unmarked text should be marked up as artifact.

The initial value is true.

```
tagunmarked .bool_gset:N = \g__tag_tagunmarked_bool,
tagunmarked .initial:n = true,
```

(End definition for tagunmarked. This function is documented on page ??.)

tabsorder

This sets the tabsorder one a page. The values are row, column, structure (default) or none. Currently this is set more or less globally. More finer controll can be added if needed.

```
tabsorder
                        .choice:,
190
      tabsorder / row
                             .code:n =
191
         \pdfmanagement_add:nnn { Page } {Tabs}{/R},
192
      tabsorder / column
                             .code:n =
193
         \pdfmanagement_add:nnn { Page } {Tabs}{/C},
194
       tabsorder / structure .code:n =
195
         \pdfmanagement_add:nnn { Page } {Tabs}{/S},
196
       tabsorder / none
                             .code:n =
197
         \pdfmanagement_remove:nn {Page} {Tabs},
      tabsorder
                     .initial:n = structure,
                       .code:n = { \pdf_uncompress: },
200
      uncompress
201
```

 $(\mathit{End \ definition \ for \ tabsorder}.\ \mathit{This \ function \ is \ documented \ on \ page \ \ref{eq:constraint}?}.)$

12 loading of engine/more dependent code

```
202 \sys_if_engine_luatex:T
     {
203
        \file_input:n {tagpdf-luatex.def}
204
205
   ⟨/package⟩
   (*mcloading)
   \bool_if:NTF \g__tag_mode_lua_bool
209
       \RequirePackage {tagpdf-mc-code-lua}
210
211
212
213
       \RequirePackage {tagpdf-mc-code-generic} %
_{215} \langle /mcloading \rangle
216 (*debug)
```

Part I

The tagpdf-checks module Messages and check code Part of the tagpdf package

1 Commands

\tag_if_active_p: * This command tests if tagging is active. It only gives true if all tagging has been activated, $\text{tag_if_active:} \underline{TF} \star and \text{ if tagging hasn't been stopped locally.}$

\tag_get:n * \tag_get:n{\langle keyword \rangle}

This is a generic command to retrieve data. Currently the only sensible values for the argument $\langle keyword \rangle$ are mc_tag and struct_tag.

$\mathbf{2}$ Description of log messages

2.1\ShowTagging command

Argument type note $\ShowTaggingmc-data = num$ log+term lua-only

\ShowTaggingmc-current log+term

\ShowTaggingstruck-stack= [log|show] log or term+stop

Messages in checks and commands 2.2

command \@@_check_structure_has_tag:n \@@_check_structure_tag:N \@@_check_info_closing_struct:n \@@_check_no_open_struct: \@@_check_struct_used:n \@@_check_add_tag_role:nn \@@_check_mc_if_nested:, \@@_check_mc_if_open: \@@_check_mc_pushed_popped:nn \@@_check_mc_tag:N \@@_check_mc_used:n \@@_check_show_MCID_by_page: \tag mc use:n $\role_add_tag:nn$

\@@_struct_write_obj:n \tag_struct_begin:n \@@_struct_insert_annot:nn tag struct use:n attribute-class, attribute

\@@_tree_fill_parenttree: in enddocument/info-hook

message struct-missing-tag role-unknown-tag struct-show-closing struct-faulty-nesting struct-used-twice role-missing, role-tag, role-unknown mc-nested mc-not-open mc-pushed, mc-popped mc-tag-missing, role-unknown-tag mc-used-twice

mc-label-unknown, mc-used-twice new-tag

sys-no-interwordspace struct-no-objnum struct-faulty-nesting struct-faulty-nesting struct-label-unknown attr-unknown tree-mcid-index-wrong

para-hook-count-wrong

action error warning

 $_{\rm info}$ error warning

warning, info (>0), warning warning

warning

 $\inf (2)$, $\inf o + seq_log(>2)$ error (missing), warning (unknown). warning

warning info (>0)warning error error error

warning

warning TODO: should trigger a standard rerun m

2.3 Messages from the ptagging code

A few messages are issued in generic mode from the code which reinserts missing TMB/TME. This is currently done if log-level is larger than zero. TODO: reconsider log-level and messages when this code settles down.

2.4 Warning messages from the lua-code

The messages are triggered if the log-level is at least equal to the number.

message	log-level	remark
WARN TAG-NOT-TAGGED:	1	
WARN TAG-OPEN-MC:	1	
WARN SHIPOUT-MC-OPEN:	1	
WARN SHIPOUT-UPS:	0	shouldn't happen
WARN TEX-MC-INSERT-MISSING:	0	shouldn't happen
WARN TEX-MC-INSERT-NO-KIDS:	2	e.g. from empty hbox

2.5 Info messages from the lua-code

The messages are triggered if the log-level is at least equal to the number. TAG messages are from the traversing function, TEX from code used in the tagpdf-mc module. PARENTREE is the code building the parenttree.

	message	log-level	remark
•	INFO SHIPOUT-INSERT-LAST-EMC	3	finish of shipout code
	INFO SPACE-FUNCTION-FONT	3	interwordspace code
	INFO TAG-ABSPAGE	3	
	INFO TAG-ARGS	4	
	INFO TAG-ENDHEAD	4	
	INFO TAG-ENDHEAD	4	
	INFO TAG-HEAD	3	
	INFO TAG-INSERT-ARTIFACT	3	
	INFO TAG-INSERT-BDC	3	
	INFO TAG-INSERT-EMC	3	
	INFO TAG-INSERT-TAG	3	
	INFO TAG-KERN-SUBTYPE	4	
	INFO TAG-MATH-SUBTYPE	4	
	INFO TAG-MC-COMPARE	4	
	INFO TAG-MC-INTO-PAGE	3	
	INFO TAG-NEW-MC-NODE	4	
	INFO TAG-NODE	3	
	INFO TAG-NO-HEAD	3	
	INFO TAG-NOT-TAGGED	2	replaced by artifact
	INFO TAG-QUITTING-BOX	4	
	INFO TAG-STORE-MC-KID	4	
	INFO TAG-TRAVERSING-BOX 3		
	INFO TAG-USE-ACTUALTEXT	3	
	INFO TAG-USE-ALT	3	
	INFO TAG-USE-RAW	3	
	INFO TEX-MC-INSERT-KID	3	

message	log-level	remark
INFO TEX-MC-INSERT-KID-TEST	4	
INFO TEX-MC-INTO-STRUCT	3	
INFO TEX-STORE-MC-DATA	3	
INFO TEX-STORE-MC-KID	3	
INFO PARENTTREE-CHUNKS	3	
INFO PARENTTREE-NO-DATA	3	
INFO PARENTTREE-NUM	3	
INFO PARENTTREE-NUMENTRY	3	
INFO PARENTTREE-STRUCT-OBJREF	4	

2.6 Debug mode messages and code

If the package tagpdf-debug is loaded a number of commands are redefined and enhanced with additional commands which can be used to output debug messages or collect statistics. The commands are present but do nothing if the log-level is zero. command name action remark

```
\tag mc begin:n
                    mc-begin-insert
                                      msg
                    mc-begin-ignore
                                      msg
                                              if inactive
1 (00=tag)
2 (*header)
3 \ProvidesExplPackage {tagpdf-checks-code} {2021-08-27} {0.92}
  {part of tagpdf - code related to checks, conditionals, debugging and messages}
5 (/header)
```

3 Messages

3.1Messages related to mc-chunks

mc-nested

This message is issue is a mc is opened before the previous has been closed. This is not relevant for luamode, as the attributes don't care about this. It is used in the \@@_check_mc_if_nested: test.

```
6 (*package)
7 \msg_new:nnn { tag } {mc-nested} { nested~marked~content~found~-~mcid~#1 }
(End definition for mc-nested. This function is documented on page \ref{eq:mean_substitute}.)
```

mc-tag-missing If the tag is missing

```
% \msg_new:nnn { tag } {mc-tag-missing} { required~tag~missing~-~mcid~#1 }
```

(End definition for mc-tag-missing. This function is documented on page ??.)

mc-label-unknown

If the label of a mc that is used in another place is not known (yet) or has been undefined as the mc was already used.

```
\msg_new:nnn { tag } {mc-label-unknown}
  { label~#1~unknown~or~has~been~already~used.\\
    Either~rerun~or~remove~one~of~the~uses. }
```

(End definition for mc-label-unknown. This function is documented on page ??.)

```
mc-used-twice An mc-chunk can be inserted only in one structure. This indicates wrong coding and so
                        should at least give a warning.
                        12 \msg_new:nnn { tag } {mc-used-twice} { mc~#1~has~been~already~used }
                        (End definition for mc-used-twice. This function is documented on page ??.)
                       This is issued if a \tag mc end: is issued wrongly, wrong coding.
          mc-not-open
                        13 \msg_new:nnn { tag } {mc-not-open} { there~is~no~mc~to~end~at~#1 }
                        (End definition for mc-not-open. This function is documented on page ??.)
                        Informational messages about mc-pushing.
            mc-pushed
            mc-popped
                        14 \msg_new:nnn { tag } {mc-pushed} { #1~has~been~pushed~to~the~mc~stack}
                        15 \msg_new:nnn { tag } {mc-popped} { #1~has~been~removed~from~the~mc~stack }
                        (End definition for mc-pushed and mc-popped. These functions are documented on page ??.)
           mc-current
                       Informational messages about current mc state.
                        16 \msg_new:nnn { tag } {mc-current}
                             { current~MC:~
                               \bool_if:NTF\g__tag_in_mc_bool
                                 {abscnt=\__tag_get_mc_abs_cnt:,~tag=\g__tag_mc_key_tag_tl}
                        19
                                 {no~MC~open,~current~abscnt=\__tag_get_mc_abs_cnt:"}
                        20
                        (End definition for mc-current. This function is documented on page 29.)
                               Messages related to mc-chunks
                        Should not happen ...
     struct-no-objnum
                        22 \msg_new:nnn { tag } {struct-no-objnum} { objnum~missing~for~structure~#1 }
                        (End definition for struct-no-objnum. This function is documented on page ??.)
                        This indicates that there is somewhere one \tag_struct_end: too much. This should
struct-faulty-nesting
                        be normally an error.
                        23 \msg_new:nnn { tag }
                             {struct-faulty-nesting}
                             { there~is~no~open~structure~on~the~stack }
                        (End definition for struct-faulty-nesting. This function is documented on page ??.)
   struct-missing-tag A structure must have a tag.
                         26 \msg_new:nnn { tag } {struct-missing-tag} { a~structure~must~have~a~tag! }
                        (End definition for struct-missing-tag. This function is documented on page ??.)
    struct-used-twice
                        27 \msg_new:nnn { tag } {struct-used-twice}
                             { structure~with~label~#1~has~already~been~used}
                        (End definition for struct-used-twice. This function is documented on page ??.)
 struct-label-unknown label is unknown, typically needs a rerun.
                        29 \msg_new:nnn { tag } {struct-label-unknown}
                            { structure~with~label~#1~is~unknown~rerun}
```

```
(End definition for struct-label-unknown. This function is documented on page ??.)
                           Informational message shown if log-mode is high enough
     struct-show-closing
                           31 \msg_new:nnn { tag } {struct-show-closing}
                                { closing~structure~#1~tagged~\prop_item:cn{g__tag_struct_#1_prop}{S} }
                           (End definition for struct-show-closing. This function is documented on page ??.)
                           3.3
                                  Attributes
                           Not much yet, as attributes aren't used so much.
            attr-unknown
                           33 \msg_new:nnn { tag } {attr-unknown} { attribute~#1~is~unknown}
                           (End definition for attr-unknown. This function is documented on page ??.)
                           3.4
                                 Roles
                           Warning message if either the tag or the role is missing
            role-missing
            role-unknown
                           34 \msg_new:nnn { tag } {role-missing}
                                                                         { tag~#1~has~no~role~assigned }
        role-unknown-tag
                           35 \msg_new:nnn { tag } {role-unknown}
                                                                         { role~#1~is~not~known }
                            36 \msg_new:nnn { tag } {role-unknown-tag} { tag~#1~is~not~known }
                           (End definition for role-missing, role-unknown, and role-unknown-tag. These functions are docu-
                           mented on page ??.)
                role-tag Info messages.
                 new-tag
                           37 \msg_new:nnn { tag } {role-tag}
                                                                         { mapping~tag~#1~to~role~#2 }
                            38 \msg_new:nnn { tag } {new-tag}
                                                                         { adding~new~tag~#1 }
                           (End definition for role-tag and new-tag. These functions are documented on page ??.)
                           3.5
                                  Miscellaneous
  tree-mcid-index-wrong
                           Used in the tree code, typically indicates the document must be rerun.
                           39 \msg_new:nnn { tag } {tree-mcid-index-wrong}
                                {something~is~wrong~with~the~mcid--rerun}
                           (End definition for tree-mcid-index-wrong. This function is documented on page ??.)
  sys-no-interwordspace
                           Currently only pdflatex and lualatex have some support for real spaces.
                           41 \msg_new:nnn { tag } {sys-no-interwordspace}
                                {engine/output~mode~#1~doesn't~support~the~interword~spaces}
                           (End definition for sys-no-interwordspace. This function is documented on page ??.)
                          A simple logging function. By default is gobbles its argument, but the log-keys sets it to
\__tag_check_typeout_v:n
                           typeout.
                           43 \cs_set_eq:NN \__tag_check_typeout_v:n \use_none:n
```

(End definition for __tag_check_typeout_v:n.)

para-hook-count-wrong

At the end of the document we check if the count of para-begin and para-end is identical. If not we issue a warning: this is normally a coding error and and breaks the structure.

```
44 \msg_new:nnnn { tag } {para-hook-count-wrong}
45 {The~number~of~automatic~begin~(#1)~and~end~(#2)~para~hooks~differ!}
46 {This~quite~probably~a~coding~error~and~the~structure~will~be~wrong!}
```

(End definition for para-hook-count-wrong. This function is documented on page ??.)

4 Retrieving data

\tag_get:n

This retrieves some data. This is a generic command to retrieve data. Currently the only sensible values for the argument are mc_tag and struct_tag.

```
47 \cs_new:Npn \tag_get:n #1 { \use:c {__tag_get_data_#1: } } (End definition for \tag_get:n. This function is documented on page 14.)
```

5 User conditionals

\tag_if_active_p:
\tag_if_active:TF

This is a test it tagging is active. This allows packages to add conditional code. The test is true if all booleans, the global and the two local one are true.

```
48 \prg_new_conditional:Npnn \tag_if_active: { p , T , TF, F }
        \bool_lazy_all:nTF
51
          {
            \{\g_{tag}_{active\_struct\_bool}\}
            {\g_tag_active_mc_bool}
53
            {\g_tag_active_tree_bool}
            {\l__tag_active_struct_bool}
55
            {\l__tag_active_mc_bool}
56
57
            \prg_return_true:
61
            \prg_return_false:
62
63
    }
```

(End definition for \tag_if_active:TF. This function is documented on page 14.)

6 Internal checks

These are checks used in various places in the code.

6.1 checks for active tagging

__tag_check_if_active_mc: <u>TF</u>
\ tag check if active struct: <u>TF</u>

Structures must have a tag, so we check if the S entry is in the property. It is an error if this is missing. The argument is a number.

```
\prg_new_conditional:Npnn \__tag_check_if_active_mc: {T,F,TF}
65
    {
66
       \bool_lazy_and:nnTF { \g__tag_active_mc_bool } { \l__tag_active_mc_bool }
67
68
            \prg_return_true:
        {
            \prg_return_false:
    }
74
  \prg_new_conditional:Npnn \__tag_check_if_active_struct: {T,F,TF}
75
76
       \bool_lazy_and:nnTF { \g__tag_active_struct_bool } { \l__tag_active_struct_bool }
77
78
         {
79
            \prg_return_true:
        }
80
            \prg_return_false:
        }
    }
84
```

 $(\mathit{End \ definition \ for \ } _\texttt{tag_check_if_active_mc:TF} \ \mathit{and \ } _\texttt{tag_check_if_active_struct:TF.})$

6.2 Checks related to stuctures

__tag_check_structure_has_tag:n

Structures must have a tag, so we check if the S entry is in the property. It is an error if this is missing. The argument is a number. The tests for existence and type is split in structures, as the tags are stored differently to the mc case.

```
85 \cs_new_protected:Npn \__tag_check_structure_has_tag:n #1 %#1 struct num
86 {
87     \prop_if_in:cnF { g__tag_struct_#1_prop }
88     {$$}
89     {
90         \msg_error:nn { tag } {struct-missing-tag}
91     }
92  }
```

(End definition for __tag_check_structure_has_tag:n.)

__tag_check_structure_tag:N

This checks if the name of the tag is known, either because it is a standard type or has been rolemapped.

```
93 \cs_new_protected:Npn \__tag_check_structure_tag:N #1
94 {
95    \prop_if_in:NoF \g__tag_role_tags_prop {#1}
96    {
97         \msg_warning:nnx { tag } {role-unknown-tag} {#1}
98    }
99 }
```

 $(End\ definition\ for\ \verb|__tag_check_structure_tag:N.)$

```
\_tag_check_info_closing_struct:n
                                                                        This info message is issued at a closing structure, the use should be guarded by log-level.
                                                                              \cs_new_protected:Npn \__tag_check_info_closing_struct:n #1 %#1 struct num
                                                                        101
                                                                                        \int_compare:nNnT {\l__tag_loglevel_int} > { 0 }
                                                                        102
                                                                        103
                                                                                                   \msg_info:nnn { tag } {struct-show-closing} {#1}
                                                                        104
                                                                        105
                                                                        106
                                                                              \cs_generate_variant:Nn \__tag_check_info_closing_struct:n {o,x}
                                                                         (End definition for \__tag_check_info_closing_struct:n.)
                                                                        This checks if there is an open structure. It should be used when trying to close a
\__tag_check_no_open_struct:
                                                                         structure. It errors if false.
                                                                        109 \cs_new_protected:Npn \__tag_check_no_open_struct:
                                                                                         \msg_error:nn { tag } {struct-faulty-nesting}
                                                                         (End\ definition\ for\ \verb|\__tag_check_no_open_struct:.)
                                                                        This checks if a stashed structure has already been used.
     \__tag_check_struct_used:n
                                                                              \cs_new_protected:Npn \__tag_check_struct_used:n #1 %#1 label
                                                                        114
                                                                                         \prop_get:cnNT
                                                                                             \label{lem:condition} $$ \{g_{tag_struct}_{tag_ref_value:enn} $$ enn \{tagpdfstruct-\#1\} \{tagstruct\} \{unknown\}_prop\} $$ $$ end to $$ end 
                                                                        116
                                                                                             {P}
                                                                                             \l_tmpa_tl
                                                                        118
                                                                        119
                                                                                                  \msg_warning:nnn { tag } {struct-used-twice} {#1}
                                                                        120
                                                                        121
                                                                                             }
                                                                         (End definition for \__tag_check_struct_used:n.)
                                                                                         Checks related to roles
                                                                        This check is used when defining a new role mapping.
\__tag_check_add_tag_role:nn
                                                                        \cs_new_protected:Npn \__tag_check_add_tag_role:nn #1 #2 %#1 tag, #2 role
                                                                                        \tl_if_empty:nTF {#2}
                                                                                             {
                                                                        126
                                                                                                  \msg_warning:nnn { tag } {role-missing} {#1}
                                                                                             }
                                                                        128
                                                                        129
                                                                                                  \prop_get:NnNTF \g__tag_role_tags_prop {#2} \l_tmpa_tl
                                                                        130
                                                                                                            \int_compare:nNnT {\l__tag_loglevel_int} > { 0 }
                                                                        132
                                                                        133
                                                                                                                      \msg_info:nnnn { tag } {role-tag} {#1} {#2}
                                                                                                      }
```

{

6.4 Check related to mc-chunks

__tag_check_mc_if_nested:
 __tag_check_mc_if_open:

Two tests if a mc is currently open. One for the true (for begin code), one for the false part (for end code).

```
\cs_new_protected:Npn \__tag_check_mc_if_nested:
143
         _tag_mc_if_in:T
144
145
           \msg_warning:nnx { tag } {mc-nested} { \__tag_get_mc_abs_cnt: }
146
147
    }
148
   \cs_new_protected:Npn \__tag_check_mc_if_open:
152
       \_tag_mc_if_in:F
           \msg_warning:nnx { tag } {mc-not-open} { \__tag_get_mc_abs_cnt: }
154
     }
156
```

 $(\mathit{End \ definition \ for \ } _\mathtt{tag_check_mc_if_nested} \colon \ \mathit{and} \ \setminus _\mathtt{tag_check_mc_if_open} \colon .)$

 $\verb|__tag_check_mc_pushed_popped:nn|$

This creates an information message if mc's are pushed or popped. The first argument is a word (pushed or popped), the second the tag name. With larger log-level the stack is shown too.

```
\cs_new_protected:Npn \__tag_check_mc_pushed_popped:nn #1 #2
    {
158
       \int_compare:nNnT
159
         { \l__tag_loglevel_int } ={ 2 }
         { \msg_info:nnx {tag}{mc-#1}{#2} }
161
       \int_compare:nNnT
162
         { \l__tag_loglevel_int } > { 2 }
163
164
            \msg_info:nnx {tag}{mc-#1}{#2}
165
            \seq_log:N \g__tag_mc_stack_seq
     }
(End\ definition\ for\ \verb|\_tag_check_mc_pushed_popped:nn.|)
```

__tag_check_mc_tag:N This checks if the mc has a (known) tag.

```
\prop_if_in:NoF \g__tag_role_tags_NS_prop {#1}
                            176
                                       \msg_warning:nnx { tag } {role-unknown-tag} {#1}
                                    }
                            178
                            179
                            (End definition for \__tag_check_mc_tag:N.)
                            This variable holds the list of used mc numbers. Everytime we store a mc-number we
   \g tag check mc used intarray
_tag_check_init_mc_used:
                            will add one the relevant array index If everything is right at the end there should be
                            only 1 until the max count of the mcid. 2 indicates that one mcid was used twice, 0 that
                            we lost one. In engines other than luatex the total number of all intarray entries are
                            restricted so we use only a rather small value of 65536, and we initialize the array only
                            at first used, guarded by the log-level. This check is probably only needed for debugging.
                            TODO does this really make sense to check? When can it happen??
                              \cs_new_protected:Npn \__tag_check_init_mc_used:
                            181
                                 {
                                   \intarray_new:Nn \g__tag_check_mc_used_intarray { 65536 }
                            182
                                   \cs_gset_eq:NN \__tag_check_init_mc_used: \prg_do_nothing:
                            183
                                 }
                            184
                            (End definition for \g_tag_check_mc_used_intarray and \_tag_check_init_mc_used:.)
 \__tag_check_mc_used:n
                            This checks if a mc is used twice.
                              \cs_new_protected:Npn \__tag_check_mc_used:n #1 %#1 mcid abscnt
                                 {
                            186
                                   \int_compare:nNnT {\l__tag_loglevel_int} > { 2 }
                            187
                                     {
                            188
                                        \__tag_check_init_mc_used:
                            189
                                       \intarray_gset:Nnn \g__tag_check_mc_used_intarray
                                          { \operatorname{intarray_item: Nn \g_tag\_check_mc_used_intarray \{\#1\} + 1 } 
                                       \int_compare:nNnT
                                          {
                                            \intarray_item: Nn \g__tag_check_mc_used_intarray {#1}
                                         }
                                         >
                            197
                                          { 1 }
                            198
                                          {
                            199
                                            \msg_warning:nnn { tag } {mc-used-twice} {#1}
                                          }
                                     }
                                 }
                            203
                            (End\ definition\ for\ \verb|\__tag_check_mc_used:n.|)
                            This allows to show the mc on a page. Currently unused.
   \__tag_check_show_MCID_by_page:
                              \cs_new_protected:Npn \__tag_check_show_MCID_by_page:
                                 {
                            205
                                   \tl_set:Nx \l__tag_tmpa_tl
                            206
                            207
                                          _tag_ref_value_lastpage:nn
```

175

208

209 210 {abspage}

{-1}

```
}
       \int_step_inline:nnnn {1}{1}
213
214
            \l_{tag_tmpa_tl}
216
            \seq_clear:N \l_tmpa_seq
            \int_step_inline:nnnn
218
              {1}
              {1}
              {
                 \__tag_ref_value_lastpage:nn
                   {tagmcabs}
                   {-1}
224
              }
225
226
                 \int_compare:nT
228
                     \__tag_ref_value:enn
                       {mcid-###1}
                       {tagabspage}
                       {-1}
                     ##1
                  }
235
236
                    \seq_gput_right:Nx \l_tmpa_seq
237
                      {
238
                        Page##1-###1-
239
                         \__tag_ref_value:enn
                           {mcid-###1}
                           {tagmcid}
243
                           {-1}
                      }
244
                  }
245
246
              \seq_show:N \l_tmpa_seq
247
248
```

 $(End\ definition\ for\ \verb|__tag_check_show_MCID_by_page:.)$

6.5 Checks related to the state of MC on a page or in a split stream

The following checks are currently only usable in generic mode as they rely on the marks defined in the mc-generic module. They are used to detect if a mc-chunk has been split by a page break or similar and additional end/begin commands are needed.

__tag_check_mc_in_galley_p: __tag_check_mc_in_galley:TF At first we need a test to decide if \tag_mc_begin:n (tmb) and \tag_mc_end: (tme) has been used at all on the current galley. As each command issues two slightly different marks we can do it by comparing firstmarks and botmarks. The test assumes that

the marks have been already mapped into the sequence with \@@_mc_get_marks:. As \seq_if_eq:NNTF doesn't exist we use the tl-test.

```
250 \prg_new_conditional:Npnn \__tag_check_if_mc_in_galley: { T,F,TF }
251 {
252  \tl_if_eq:NNTF \l__tag_mc_firstmarks_seq \l__tag_mc_botmarks_seq
253  { \prg_return_false: }
254  { \prg_return_true: }
255 }
(End definition for \__tag_check_mc_in_galley:TF.)
```

 $\label{lem:condition} $$ \sum_{\text{tag_check_if_mc_tmb_missing.p:}} $$ \sum_{\text{tag_check_if_mc_tmb_missing:}} $\underline{\textit{TF}}$ $$$

This checks if a extra top mark ("extra-tmb") is needed. According to the analysis this the case if the firstmarks start with e- or b+. Like above we assume that the marks content is already in the seq's.

 $(End\ definition\ for\ \verb|__tag_check__if_mc_tmb_missing:TF.)$

_tag_check_if_mc_tme_missing_p: _tag_check_if_mc_tme_missing:<u>TF</u> This checks if a extra bottom mark ("extra-tme") is needed. According to the analysis this the case if the botmarks starts with b+. Like above we assume that the marks content is already in the seq's.

Code for tagpdf-debug. This will probably change over time. At first something for the mc commands.

```
275 \msg_new:nnn { tag / debug } {mc-begin} { MC~begin~#1~with~options:~\tl_to_str:n{#2}~[\msg_lin276 \msg_new:nnn { tag / debug } {mc-end} { MC~end~#1~[\msg_line_context:] }

277 \cs_new_protected:Npn \__tag_debug_mc_begin_insert:n #1

279 {
280 \int_compare:nNnT { \l__tag_loglevel_int } > {0}

281 {
282 \msg_note:nnnn { tag / debug } {mc-begin} {inserted} { #1 }

283 }
```

```
}
284
  \cs_new_protected:Npn \__tag_debug_mc_begin_ignore:n #1
      \int_compare:nNnT { \l__tag_loglevel_int } > {0}
287
288
           \msg_note:nnnn { tag / debug } {mc-begin } {ignored} { #1 }
        }
290
291
   \cs_new_protected:Npn \__tag_debug_mc_end_insert:
      \int_compare:nNnT { \l__tag_loglevel_int } > {0}
294
295
           \msg_note:nnn { tag / debug } {mc-end} {inserted}
296
297
298
   \cs_new_protected:Npn \__tag_debug_mc_end_ignore:
299
300
      \int_compare:nNnT { \l__tag_loglevel_int } > {0}
301
302
           \msg_note:nnn { tag / debug } {mc-end } {ignored}
303
        }
304
   }
305
And now something for the structures
   \msg_new:nnn { tag / debug } {struct-begin}
       Struct~begin~#1~with~options:~\tl_to_str:n{#2}~[\msg_line_context:]
     }
   \msg_new:nnn { tag / debug } {struct-end}
311
    {
       Struct~end~#1~[\msg_line_context:]
312
     }
313
314
   \cs_new_protected:Npn \__tag_debug_struct_begin_insert:n #1
315
316
      \int_compare:nNnT { \l__tag_loglevel_int } > {0}
317
318
           \msg_note:nnnn { tag / debug } {struct-begin} {inserted} { #1 }
319
           \seq_log:N \g__tag_struct_tag_stack_seq
321
   }
322
  \cs_new_protected:Npn \__tag_debug_struct_begin_ignore:n #1
323
324
      \int_compare:nNnT { \l__tag_loglevel_int } > {0}
325
326
           \msg_note:nnnn { tag / debug } {struct-begin } {ignored} { #1 }
327
        }
328
   }
329
  \cs_new_protected:Npn \__tag_debug_struct_end_insert:
      \int_compare:nNnT { \l__tag_loglevel_int } > {0}
332
           \msg_note:nnn { tag / debug } {struct-end} {inserted}
334
           \seq_log:N \g__tag_struct_tag_stack_seq
335
336
```

Part II

The tagpdf-user module Code related to LaTeX2e user commands and document commands Part of the tagpdf package

1 Setup commands

 $\time {\time tagpdfsetup {\time val list}}$

This is the main setup command to adapt the behaviour of tagpdf. It can be used in the preamble and in the document (but not all keys make sense there).

2 Commands related to mc-chunks

 $\verb|\tagmcbegin | tagmcbegin { | \langle key-val \rangle } |$

\tagmcend \tagmcend

\tagmcuse \tagmcuse{ $\langle label \rangle$ }

These are wrappers around \tag_mc_begin:n, \tag_mc_end: and \tag_mc_use:n. The commands and their argument are documentated in the tagpdf-mc module. In difference to the expl3 commands, \tagmcbegin issues also an \ignorespaces, and \tagmcend will issue in horizontal mode an \unskip.

 $\t code \$

This is a wrapper around \tag_mc_if_in:TF. and tests if an mc is open or not. It is mostly of importance for pdflatex as lualatex doesn't mind much if a mc tag is not correctly closed. Unlike the expl3 command it is not expandable.

The command is probably not of much use and will perhaps disappear in future versions. It normally makes more sense to push/pop an mc-chunk.

3 Commands related to structures

 $\begin{tagstructbegin } $$ \text{tagstructbegin } {\langle key-val \rangle}$ \\ \text{tagstructend} & \text{tagstructuse} \\ \text{tagstructuse} & \text{tagstructuse} {\langle label \rangle}$ \\ \end{tagstructuse}$

These are direct wrappers around \tag_struct_begin:n, \tag_struct_end: and \tag_struct_use:n. The commands and their argument are documentated in the tagpdf-struct module.

Debugging

 $\Sigma \$

This is a generic function to output various debugging helps. It not necessarly stops the compilation. The keys and their function are described below.

mc-data mc-data = $\langle number \rangle$

This key is (currently?) relevant for lua mode only. It shows the data of all mc-chunks created so far. It is accurate only after shipout (and perhaps a second compilation), so typically should be issued after a newpage. The value is a positive integer and sets the first mc-shown. If no value is given, 1 is used and so all mc-chunks created so far are shown.

mc-current mc-current

This key shows the number and the tag of the currently open mc-chunk. If no chunk is open it shows only the state of the abs count. It works in all mode, but the output in luamode looks different.

struct-stack struct-stack = log|show

This key shows the current structure stack. With log the info is only written to the log-file, show stops the compilation and shows on the terminal. If no value is used, then the default is show.

5 Extension commands

The following commands and code parts are not core command of tagpdf. They either provide work-arounds for missing functionality elsewhere, or do a first step to apply tagpdf commands to document commands.

The commands and keys should be view as experimental!

This part will be regularly revisited to check if the code should go to a better place or can be improved and so can change easily.

5.1Fake space

\pdffakespace (lua-only) This provides a lua-version of the \pdffakespace primitive of pdftex.

5.2 **Paratagging**

This is a first try to make use of the new paragraph hooks in a current LaTeX to automate the tagging of paragraph. It requires sane paragraph nesting, faulty code, e.g. a missing \par at the end of a low-level vbox can highly confuse the tagging. The tags should be carefully checked if this is used.

```
paratagging
```

```
paratagging = true|false
paratagging-show paratagging-show = true|false
```

This keys can be used in \tagpdfsetup and enable/disable paratagging. parataggingshow puts small red numbers at the begin and end of a paragraph. This is meant as a debugging help. The number are boxes and have a (tiny) height, so they can affect typesetting.

\tagpdfparaOn \tagpdfparaOff

These commands allow to enable/disable para tagging too and are a bit faster then \tagpdfsetup. But I'm not sure if the names are good.

5.3 Header and footer

Header and footer are automatically excluded from tagging. This can for now to allow debugging be disabled with the following key, but probably this key will disappear again. If some real content is in the header and footer, tagging must be restarted there explicitly.

exclude-header-footer exclude-header-footer = true|false

5.4 Link tagging

Links need a special structure and cross reference system. This is added through hooks of the l3pdfannot module and will work automatically if tagging is activated.

Links should (probably) have an alternative text in the Contents key. It is unclear which text this should be and how to get it. Currently the code simply adds the fix texts url and ref. Another text can be added by changing the dictionary value:

```
\pdfannot_dict_put:nnn
{ link/GoTo }
{ Contents }
{ (ref) }
```

User commands and extensions of document commands

```
1 (00=tag)
 (*header)
 \ProvidesExplPackage {tagpdf-user} {2021-08-27} {0.92}
    {tagpdf - user commands}
  (/header)
```

Setup and preamble commands

\tagpdfsetup

```
6 (*package)
  \NewDocumentCommand \tagpdfsetup { m }
       \keys_set:nn { __tag / setup } { #1 }
(End definition for \tagpdfsetup. This function is documented on page 28.)
```

8 Commands for the mc-chunks

```
\tagmcbegin
  \tagmcend
              11 \NewDocumentCommand \tagmcbegin { m }
  \tagmcuse
              13
                     \tag_mc_begin:n {#1}%\ignorespaces
              14
              15
                \NewDocumentCommand \tagmcend { }
              17
              18
                     %\if_mode_horizontal: \unskip \fi: %
              19
                     \tag_mc_end:
              22
                \NewDocumentCommand \tagmcuse { m }
              23
              24
                     \tag_mc_use:n {#1}
              (End definition for \tagmcbegin, \tagmcend, and \tagmcuse. These functions are documented on page
```

\tagmcifinTF

This is a wrapper around \tag_mc_if_in: and tests if an mc is open or not. It is mostly of importance for pdflatex as lualatex doesn't mind much if a mc tag is not correctly closed. Unlike the expl3 command it is not expandable.

(End definition for \tagmcifinTF. This function is documented on page ??.)

9 Commands for the structure

\tagstructbegin \tagstructend \tagstructuse

These are structure related user commands. There are direct wrapper around the expl3 variants.

(End definition for \t agstructbegin, \t agstructend, and \t agstructuse. These functions are documented on page 28.)

```
\tagpdfifluatexTF
\tagpdfifluatexT
\tagpdfifpdftexTF
```

I should deprecate them ...

```
46 \cs_set_eq:NN\tagpdfifluatexTF \sys_if_engine_luatex:TF
47 \cs_set_eq:NN\tagpdfifluatexT \sys_if_engine_luatex:T
48 \cs_set_eq:NN\tagpdfifpdftexT \sys_if_engine_pdftex:T
```

(End definition for $\t tagpdfifluatexTF$, $\t tagpdfifluatexT$, and $\t tagpdfifpdftexTF$. These functions are documented on page $\t ??$.)

10 Debugging

\ShowTagging

This is a generic command for various show commands. It takes a keyval list, the various keys are implemented below.

```
49 \NewDocumentCommand\ShowTagging { m }
50 {
51 \keys_set:nn { __tag / show } { #1}
52 }
```

(End definition for \ShowTagging. This function is documented on page 29.)

mc-data

This key is (currently?) relevant for lua mode only. It shows the data of all mc-chunks created so far. It is accurate only after shipout, so typically should be issued after a newpage. With the optional argument the minimal number can be set.

(End definition for mc-data. This function is documented on page 29.)

mc-current

This shows some info about the current mc-chunk. It works in generic and lua-mode.

```
\lua_now:e
                          {
                             {\tt tex.print}
                               (tex.getattribute
                                 ({\tt luatexbase.attributes.g\_tag\_mc\_cnt\_attr}))
81
                          }
                     }
                     {
                        \lua_now:e
                          {
                            ltx.__tag.trace.log
                                "mc-current:~no~MC~open,~current~abscnt
                                 =\__tag_get_mc_abs_cnt:"
91
92
                            texio.write_nl("")
93
                     }
                     {
                        \lua_now:e
                          {
                            ltx.__tag.trace.log
100
                                "mc-current:~abscnt=\__tag_get_mc_abs_cnt:=="
101
102
                                 tex.getattribute(luatexbase.attributes.g__tag_mc_cnt_attr)
103
104
                                 "~=>tag="
105
                                 tostring
                                   (ltx.__tag.func.get_tag_from
109
                                     (tex.getattribute
                                        (luatexbase.attributes.g__tag_mc_type_attr)))
111
                                 "="
113
114
                                 tex.getattribute
115
                                  (luatexbase.attributes.g__tag_mc_type_attr)
                                 ,0
                             )
                            texio.write_nl("")
119
                     }
120
                 }
            }
             {
123
              \msg_note:nn{ tag }{ mc-current }
124
125
126
        }
     }
```

mc-marks It maps the mc-marks into the sequences and then shows them. This allows to inspect the

(End definition for mc-current. This function is documented on page 29.)

```
first and last mc-Mark on a page. It should only be used in the shipout (header/footer).
               128 \keys_define:nn { __tag / show }
               129
                      mc-marks .choice: ,
               130
                      mc-marks / show .code:n =
                           \__tag_mc_get_marks:
               133
               134
                           \__tag_check_if_mc_in_galley:TF
                             \iow_term:n {Marks~from~this~page:~}
                           }
                           {
               138
                              \iow_term:n {Marks~from~a~previous~page:~}
               139
               140
                          \seq_show: N \l__tag_mc_firstmarks_seq
               141
                          \seq_show:N \l__tag_mc_botmarks_seq
               142
                           \__tag_check_if_mc_tmb_missing:T
               143
                              \iow_term:n {BDC~missing~on~this~page!}
                          \verb|\__tag_check_if_mc_tme_missing:T|
               148
                              \iow_term:n {EMC~missing~on~this~page!}
               149
               150
                        },
               151
                      mc-marks / use .code:n =
               152
               153
                          \__tag_mc_get_marks:
               154
                          \__tag_check_if_mc_in_galley:TF
               155
                           { Marks~from~this~page:~}
                           { Marks~from~a~previous~page:~}
                          \seq_use:Nn \l__tag_mc_firstmarks_seq {,~}\quad
                          \seq_use:Nn \l__tag_mc_botmarks_seq {,~}\quad
                          \__tag_check_if_mc_tmb_missing:T
               161
                             BDC~missing~
               162
               163
                           \_\_tag_check_if_mc_tme_missing:T
               164
               165
                             EMC~missing
                           }
                        },
                     mc-marks .default:n = show
               169
               170
               (End definition for mc-marks. This function is documented on page ??.)
struct-stack
               171 \keys_define:nn { __tag / show }
               172
                       struct-stack .choice:
               173
                      \tt ,struct-stack / log .code:n = \seq_log:N \sl_tag_struct_tag_stack_seq
               174
                      ,struct-stack / show .code:n = \seq_show:N \g__tag_struct_tag_stack_seq
                      ,struct-stack .default:n = show
```

```
177 }
```

(End definition for struct-stack. This function is documented on page 29.)

11 Commands to extend document commands

The following commands and code parts are not core command of tagpdf. The either provide work arounds for missing functionality elsewhere, or do a first step to apply tagpdf commands to document commands. This part should be regularly revisited to check if the code should go to a better place or can be improved.

11.1 Document structure

 $\verb|_tag_add_document_structure:n|$

activate

```
178 \cs_new_protected:Npn \__tag_add_document_structure:n #1
179
      \hook_gput_code:nnn{begindocument}{tagpdf}{\tagstructbegin{tag=#1}}
180
      \hook_gput_code:nnn{tagpdf/finish/before}{tagpdf}{\tagstructend}
181
   }
   \keys_define:nn { __tag / setup}
184
    {
                  .code:n =
185
      activate
186
       {
         \keys_set:nn { __tag / setup }
187
           { activate-mc,activate-tree,activate-struct }
188
          \__tag_add_document_structure:n {#1}
189
       },
190
     activate .default:n = Document
191
```

(End definition for __tag_add_document_structure:n and activate. This function is documented on page ??.)

11.2 Structure destinations

In TeXlive 2022 pdftex and luatex will offer support for structure destinations. The pdfmanagement has already backend support. We activate them if the prerequisites are there: The pdf version should be 2.0, structures should be activated, the code in the pdfmanagement must be there.

```
193 \AddToHook{begindocument/before}
    {
194
       \bool_lazy_all:nT
195
196
           { \g_tag_active_struct_dest_bool }
197
           { \g_tag_active_struct_bool }
198
           { \cs_if_exist_p:N \pdf_activate_structure_destination: }
           { ! \pdf_version_compare_p:Nn < {2.0} }
202
           \tl_set:Nn \l_pdf_current_structure_destination_tl { __tag/struct/\g__tag_struct_stacl
203
           \pdf_activate_structure_destination:
204
205
     }
206
```

11.3 Fake space

%_We_need_a_lua ex variant for \pdffakespace. This should probably go into the kernel at some time.

(End definition for % We need a lua. This function is documented on page ??.)

11.4 Paratagging

The following are some simple commands to enable/disable paratagging. Probably one should add some checks if we are already in a paragraph.

```
\lambda_tag_para_bool At first some variables.
\lambda_tag_para_show_bool \q_tag_para_int \quad \lambda_tag_para_int \quad \quad \quad \lambda_tag_para_show_bool \quad \quad
```

paratagging paratagging-show

These keys enable/disable locally paratagging, and the debug modus. It can affect the typesetting if paratagging-show is used. The small numbers are boxes and they have a (small) height.

(End definition for paratagging and paratagging-show. These functions are documented on page 30.)
This fills the para hooks with the needed code.

```
\AddToHook{para/begin}
      \bool_if:NT \l__tag_para_bool
226
227
          \int_gincr:N \g__tag_para_begin_int
228
          \tag_struct_begin:n {tag=P}
229
          \bool_if:NT \l__tag_para_show_bool
230
           { \tag_mc_begin:n{artifact}
             \llap{\color_select:n{red}\tiny\int_use:N\g__tag_para_begin_int\ }
232
             \tag_mc_end:
          \tag_mc_begin:n {tag=P}
    }
237
238 \AddToHook{para/end}
239
```

```
\bool_if:NT \l__tag_para_bool
        {
241
           \int_gincr:N \g__tag_para_end_int
242
           \tag_mc_end:
243
           \bool_if:NT \l__tag_para_show_bool
             { \tag_mc_begin:n{artifact}
               \rlap{\color_select:n{red}\tiny\ \int_use:N\g__tag_para_end_int}
             }
           \tag_struct_end:
    }
251
   \AddToHook{enddocument/info}
252
253
    {
       \int_compare:nNnF {\g__tag_para_begin_int}={\g__tag_para_end_int}
254
         {
255
           \msg_error:nnxx
256
             {tag}
257
             {para-hook-count-wrong}
             {\int_use:N\g__tag_para_begin_int}
             {\int_use:N\g__tag_para_end_int}
        }
261
    }
262
In generic mode we need the additional code from the ptagging tests.
  \AddToHook{begindocument/before}
      \bool_if:NF \g__tag_mode_lua_bool
265
266
           \cs_if_exist:NT \@kernel@before@footins
267
            {
268
              \tl_put_right:Nn \@kernel@before@footins
                { \__tag_add_missing_mcs_to_stream: Nn \footins {footnote} }
              \tl_put_right:Nn \@kernel@before@cclv
                  \__tag_check_typeout_v:n {====>~In~\token_to_str:N \@makecol\c_space_t1\the\c@
                  \__tag_add_missing_mcs_to_stream:Nn \@cclv {main}
                }
              \tl_put_right:Nn \@mult@ptagging@hook
                  \__tag_check_typeout_v:n {====>~In~\string\page@sofar}
278
                  \process@cols\mult@firstbox
279
280
                      \__tag_add_missing_mcs_to_stream:Nn \count@ {multicol}
281
                   \__tag_add_missing_mcs_to_stream:Nn \mult@rightbox {multicol}
            }
       }
    }
```

\tagpdfparaOff

\tagpdfparaOn This two command switch para mode on and off. \tagpdfsetup could be used too but is longer.

288 \newcommand\tagpdfparaOn {\bool_set_true:N \l__tag_para_bool}

```
\newcommand\tagpdfparaOff{\bool_set_false:N \l__tag_para_bool}
```

(End definition for \tagpdfparaOn and \tagpdfparaOff. These functions are documented on page 30.)

\tagpdfsuppressmarks

This command allows to suppress the creation of the marks. It takes an argument which should normally be one of the mc-commands, puts a group around it and suppress the marks creation in this group. This command should be used if the begin and end command are at different boxing levels. E.g.

```
\@hangfrom
{
  \tagstructbegin{tag=H1}%
  \tagmcbegin   {tag=H1}%
  #2
}
  {#3\tagpdfsuppressmarks{\tagmcend}\tagstructend}%

290 \NewDocumentCommand\tagpdfsuppressmarks{m}
291  {{\use:c{__tag_mc_disable_marks:} #1}}

(End definition for \tagpdfsuppressmarks. This function is documented on page ??.)
```

11.5 Header and footer

Header and footer should normally be tagged as artifacts. The following code requires the new hooks. For now we allow to disable this function, but probably the code should always there at the end. TODO check if Pagination should be changeable.

```
292 \cs_new_protected:Npn\__tag_hook_kernel_before_head:{}
293 \cs_new_protected:Npn\__tag_hook_kernel_after_head:{}
294 \cs_new_protected:Npn\__tag_hook_kernel_before_foot:{}
295 \cs_new_protected:Npn\__tag_hook_kernel_after_foot:{}
296
  \AddToHook{begindocument}
298
   {
    \cs_if_exist:NT \@kernel@before@head
299
300
       \tl_put_right:Nn \@kernel@before@head {\__tag_hook_kernel_before_head:}
301
       \tl_put_left:Nn \@kernel@after@head {\__tag_hook_kernel_after_head:}
302
       \tl_put_right:Nn \@kernel@before@foot {\__tag_hook_kernel_before_foot:}
303
        \tl_put_left:Nn \@kernel@after@foot {\__tag_hook_kernel_after_foot:}
304
     }
305
   }
307
309 \cs_new_protected:Npn \__tag_exclude_headfoot_begin:
310
       \bool_set_false:N \l__tag_para_bool
311
       \bool_if:NTF \g__tag_mode_lua_bool
312
313
        \tag_mc_end_push:
314
315
       {
         \bool_gset_eq:NN
                           \g_tag_saved_in_mc_bool \g_tag_in_mc_bool
         \bool_gset_false:N \g__tag_in_mc_bool
```

```
319
       \tag_mc_begin:n {artifact}
   }
321
  \cs_new_protected:Npn \__tag_exclude_headfoot_end:
322
323
       \tag_mc_end:
324
       \bool_if:NTF \g__tag_mode_lua_bool
325
         \tag_mc_begin_pop:n{}
       }
328
        {
          \bool_gset_eq:NN \g__tag_in_mc_bool\g__tag_saved_in_mc_bool
330
332
This version allows to use an Artifact structure
333 \__tag_attr_new_entry:nn {__tag/attr/pagination}{/0/Artifact/Type/Pagination}
334 \cs_new_protected:Npn \__tag_exclude_struct_headfoot_begin:n #1
335
       \bool_set_false:N \l__tag_para_bool
336
       \bool_if:NTF \g__tag_mode_lua_bool
337
338
         \tag_mc_end_push:
        {
                              \g_tag_saved_in_mc_bool \g_tag_in_mc_bool
          \bool_gset_eq:NN
          \bool_gset_false:N \g__tag_in_mc_bool
       \tag_struct_begin:n{tag=Artifact,attribute-class=__tag/attr/#1}
345
       \tag_mc_begin:n {artifact=#1}
346
   }
347
348
  \cs_new_protected:Npn \__tag_exclude_struct_headfoot_end:
349
350
       \tag_mc_end:
351
       \tag_struct_end:
353
       \bool_if:NTF \g__tag_mode_lua_bool
354
       {
355
         \tag_mc_begin_pop:n{}
       }
356
       {
357
          \bool_gset_eq:NN \g__tag_in_mc_bool\g__tag_saved_in_mc_bool
358
359
360
And now the keys
361 \keys_define:nn { __tag / setup }
362
       exclude-header-footer .choice:,
363
       exclude-header-footer / true .code:n =
364
365
          \cs_set_eq:NN \__tag_hook_kernel_before_head: \__tag_exclude_headfoot_begin:
          \cs_set_eq:NN \__tag_hook_kernel_before_foot: \__tag_exclude_headfoot_begin:
          \cs_set_eq:NN \__tag_hook_kernel_after_head: \__tag_exclude_headfoot_end:
          \cs_set_eq:NN \__tag_hook_kernel_after_foot: \__tag_exclude_headfoot_end:
```

```
exclude-header-footer / pagination .code:n =
371
372
          \cs_set:Nn \__tag_hook_kernel_before_head: { \__tag_exclude_struct_headfoot_begin:n {pa
373
          \cs_set:Nn \__tag_hook_kernel_before_foot: { \__tag_exclude_struct_headfoot_begin:n {pa
374
          \cs_set_eq:NN \__tag_hook_kernel_after_head: \__tag_exclude_struct_headfoot_end:
375
          \cs_set_eq:NN \__tag_hook_kernel_after_foot: \__tag_exclude_struct_headfoot_end:
376
       },
377
       exclude-header-footer / false .code:n =
       {
          \cs_set_eq:NN \__tag_hook_kernel_before_head: \prg_do_nothing:
          \cs_set_eq:NN \__tag_hook_kernel_before_foot: \prg_do_nothing:
381
          \cs_set_eq:NN \__tag_hook_kernel_after_head:
                                                         \prg_do_nothing:
382
          \cs_set_eq:NN \__tag_hook_kernel_after_foot: \prg_do_nothing:
383
384
     exclude-header-footer .default:n = true,
385
     exclude-header-footer .initial:n = true
386
```

11.6 Links

We need to close and reopen mc-chunks around links. Currently we handle URI and GoTo (internal) links. Links should have an alternative text in the Contents key. It is unclear which text this should be and how to get it.

```
\hook_gput_code:nnn
     {pdfannot/link/URI/before}
     {tagpdf}
391
       \tag_mc_end_push:
       \tag_struct_begin:n { tag=Link }
303
       \tag_mc_begin:n { tag=Link }
394
       \pdfannot_dict_put:nnx
395
         { link/URI }
396
         { StructParent }
397
         { \tag_struct_parent_int: }
    }
   \hook_gput_code:nnn
     {pdfannot/link/URI/after}
402
     {tagpdf}
403
404
        \tag_struct_insert_annot:xx {\pdfannot_link_ref_last:}{\tag_struct_parent_int:}
405
        \tag_mc_end:
406
        \tag_struct_end:
407
        \tag_mc_begin_pop:n{}
408
409
   \hook_gput_code:nnn
     {pdfannot/link/GoTo/before}
412
     {tagpdf}
413
414
        \tag_mc_end_push:
415
        \tag_struct_begin:n{tag=Link}
416
```

```
\verb|\tag_mc_begin:n{tag=Link}|
417
        \pdfannot_dict_put:nnx
418
          { link/GoTo }
419
          { StructParent }
420
          { \tag_struct_parent_int: }
421
    }
422
423
   \hook_gput_code:nnn
     {pdfannot/link/GoTo/after}
     {tagpdf}
426
427
       \tag_struct_insert_annot:xx {\pdfannot_link_ref_last:}{\tag_struct_parent_int:}
428
       \verb|\tag_mc_end:|
429
       \tag_struct_end:
430
       \verb|\tag_mc_begin_pop:n{}|
431
432
433
434
^{435} % "alternative descriptions " for PAX3. How to get better text here??
436 \pdfannot_dict_put:nnn
   { link/URI }
438 { Contents }
   { (url) }
439
440
442 { link/GoTo }
443 { Contents }
444 { (ref) }
</package>
```

Part III

The tagpdf-tree module Commands trees and main dictionaries

Part of the tagpdf package

```
1 (@@=tag)
2 (*header)
3 \ProvidesExplPackage {tagpdf-tree-code} {2021-08-27} {0.92}
4 {part of tagpdf - code related to writing trees and dictionaries to the pdf}
5 (/header)
```

1 Trees, pdfmanagement and finalization code

The code to finish the structure is in a hook. This will perhaps at the end be a kernel hook. TODO check right place for the code The pdfmanagement code is the kernel hook after shipout/lastpage so all code affecting it should be before. Objects can be written later, at least in pdf mode.

1.1 Catalog: MarkInfo and StructTreeRoot

The StructTreeRoot and the MarkInfo entry must be added to the catalog. We do it late so that we can win, but before the pdfmanagement hook.

1.2 Writing structure elements

This writes out the root object.

The following commands are needed to write out the structure.

__tag_tree_write_structtreeroot:

```
\cs_new_protected:Npn \__tag_tree_write_structtreeroot:
33
        \__tag_prop_gput:cnx
34
         { g__tag_struct_0_prop }
35
         { ParentTree }
         { \pdf_object_ref:n { __tag/tree/parenttree } }
       \__tag_prop_gput:cnx
         { g__tag_struct_0_prop }
         { RoleMap }
         { \pdf_object_ref:n { __tag/tree/rolemap } }
41
        \__tag_struct_write_obj:n { 0 }
42
43
(End definition for \__tag_tree_write_structtreeroot:.)
```

__tag_tree_write_structelements:

This writes out the other struct elems, the absolute number is in the counter

 $(End\ definition\ for\ \verb|__tag_tree_write_structelements:.)$

1.3 ParentTree

__tag/tree/parenttree

The object which will hold the parenttree

```
51 \pdf_object_new:nn { __tag/tree/parenttree }{ dict }
```

 $(End\ definition\ for\ __{\tt tag/tree/parenttree.})$

The ParentTree maps numbers to objects or (if the number represents a page) to arrays of objects. The numbers refer to two dictinct types of entries: page streams and real objects like annotations. The numbers must be distinct and ordered. So we rely on abspage for the pages and put the real objects at the end. We use a counter to have a chance to get the correct number if code is processed twice.

\c@g__tag_parenttree_obj_int

This is a counter for the real objects. It starts at the absolute last page value. It relies on l3ref.

```
52 \newcounter { g__tag_parenttree_obj_int }
53 \hook_gput_code:nnn{begindocument}{tagpdf}
54 {
```

```
\int_gset:Nn
                                         \c@g__tag_parenttree_obj_int
                                         { \__tag_ref_value_lastpage:nn{abspage}{100} }
                                57
                                58
                                (End definition for \c@g__tag_parenttree_obj_int.)
                                     We store the number/object references in a tl-var. If more structure is needed one
                                could switch to a seq.
  \g__tag_parenttree_objr_tl
                                59 \tl_new:N \g__tag_parenttree_objr_tl
                                (End\ definition\ for\ \verb|\g_tag_parenttree_objr_tl|)
                                This command stores a StructParent number and a objref into the tl var. This is only
         \__tag_parenttree_add_objr:nn
                                for objects like annotations, pages are handled elsewhere.
                                60 \cs_new_protected:Npn \__tag_parenttree_add_objr:nn #1 #2 %#1 StructParent number, #2 objref
                                       \tl_gput_right:Nx \g__tag_parenttree_objr_tl
                                62
                                63
                                            #1 \c_space_tl #2 ^^J
                                64
                                65
                                66
                                (End\ definition\ for\ \verb|\__tag_parenttree_add_objr:nn.|)
         \l tag parenttree content tl
                                A tl-var which will get the page related parenttree content.
                                67 \tl_new:N \l__tag_parenttree_content_tl
                                (End\ definition\ for\ \verb|\l_tag_parenttree_content_tl|)
\__tag_tree_fill_parenttree:
                                This is the main command to assemble the page related entries of the parent tree. It
                                wanders through the pages and the mcid numbers and collects all mcid of one page.
                                68
                                   \cs_new_protected:Npn \__tag_tree_fill_parenttree:
                                69
                                     {
                                70
                                       \int_step_inline:nnnn{1}{1}{\__tag_ref_value_lastpage:nn{abspage}{-1}} %not quite clear i:
                                71
                                         { %page ##1
                                            \prop_clear:N \l__tag_tmpa_prop
                                            \int_step_inline:nnnn{1}{1}{\__tag_ref_value_lastpage:nn{tagmcabs}{-1}}
                                              {
                                                %mcid###1
                                                \int_compare:nT
                                                  {\__tag_ref_value:enn{mcid-###1}{tagabspage}{-1}=##1} %mcid is on current page
                                                  {% yes
                                                    \prop_put:Nxx
                                                      \l__tag_tmpa_prop
                                81
                                                      {\_\text{tag_ref_value:enn{mcid-####1}{tagmcid}{-1}}}
                                                      {\prop_item: Nn \g__tag_mc_parenttree_prop {####1}}
                                             }
                                            \tl_put_right:Nx\l__tag_parenttree_content_tl
                                                \int \int d^2 t dt
                                88
                                                [\c_space_t1 %]
                                89
```

```
\int_step_inline:nnnn
                          91
                                        {0}
                          92
                                        {1}
                          93
                                        { \prop_count:N \l__tag_tmpa_prop -1 }
                                        {
                                          \prop_get:NnNTF \l__tag_tmpa_prop {####1} \l__tag_tmpa_tl
                                            {% page#1:mcid##1:\l__tag_tmpa_tl :content
                                              \tl_put_right:Nx \l__tag_parenttree_content_tl
                                                {
                                                   \pdf_object_if_exist:eT { __tag/struct/\l__tag_tmpa_tl }
                         101
                                                      \pdf_object_ref:e { __tag/struct/\l__tag_tmpa_tl }
                         102
                         103
                                                   \c_space_tl
                         104
                         105
                                            }
                         106
                         107
                                               \msg_warning:nn { tag } {tree-mcid-index-wrong}
                                            }
                                        }
                                     \tl_put_right:Nn
                                        \l__tag_parenttree_content_tl
                                        {%[
                         113
                                          ]^^J
                         114
                                        }
                         115
                                   }
                         116
                               }
                         117
                          (End definition for \__tag_tree_fill_parenttree:.)
\ tag tree lua fill parenttree:
                          This is a special variant for luatex. lua mode must/can do it differently.
                            \cs_new_protected:Npn \__tag_tree_lua_fill_parenttree:
                         119
                                 \tl_set:Nn \l__tag_parenttree_content_tl
                         120
                         121
                                     \lua_now:e
                         122
                                        {
                                          ltx.__tag.func.output_parenttree
                         124
                                               \int_use:N\g_shipout_readonly_int
                         126
                                        }
                         128
                                   }
                         129
                               }
                          (End\ definition\ for\ \verb|\__tag_tree_lua_fill_parenttree:.)
                         This combines the two parts and writes out the object. TODO should the check for lua
  \ tag tree write parenttree:
                          be moved into the backend code?
                         131 \cs_new_protected:Npn \__tag_tree_write_parenttree:
                              {
                         132
                                 \bool_if:NTF \g__tag_mode_lua_bool
                         133
                                   {
                         134
```

}

90

```
135
             __tag_tree_lua_fill_parenttree:
136
137
              _tag_tree_fill_parenttree:
138
139
       \tl_put_right:NV \l__tag_parenttree_content_tl\g__tag_parenttree_objr_tl
       \pdf_object_write:nx { __tag/tree/parenttree }
141
142
           /Nums\c_space_tl [\l__tag_parenttree_content_tl]
143
144
    }
145
```

(End definition for __tag_tree_write_parenttree:.)

Rolemap dictionary

The Rolemap dictionary describes relations between new tags and standard types. The main part here is handled in the role module, here we only define the command which writes it to the PDF.

```
At first we reserve again an object.
__tag/tree/rolemap
                     146 \pdf_object_new:nn { __tag/tree/rolemap }{ dict }
                     (End definition for __tag/tree/rolemap.)
```

_tag_tree_write_rolemap:

This writes out the rolemap, basically it simply pushes out the dictionary which has been filled in the role module.

```
\cs_new_protected:Npn \__tag_tree_write_rolemap:
148
       \pdf_object_write:nx { __tag/tree/rolemap }
149
150
            \pdfdict_use:n{g__tag_role/RoleMap_dict}
151
152
(End definition for \__tag_tree_write_rolemap:.)
```

Classmap dictionary 1.5

Classmap and attributes are setup in the struct module, here is only the code to write it out. It should only done if values have been used.

```
\__tag_tree_write_classmap:
```

```
\cs_new_protected:Npn \__tag_tree_write_classmap:
       \tl_clear:N \l__tag_tmpa_tl
       \verb|\seq_gremove_duplicates:N \g_tag_attr_class_used_seq|\\
157
       \seq_set_map:NNn \l__tag_tmpa_seq \g__tag_attr_class_used_seq
158
159
           /##1\c_space_tl
160
           <<
161
              \prop_item:Nn
162
                \g__tag_attr_entries_prop
163
                {##1}
```

```
165
           >>
         }
166
       \tl_set:Nx \l__tag_tmpa_tl
167
         {
168
           \seq_use:Nn
169
              \l__tag_tmpa_seq
              { \iow_newline: }
172
       \tl_if_empty:NF
173
         \l__tag_tmpa_tl
174
175
            \pdf_object_new:nn { __tag/tree/classmap }{ dict }
176
           \pdf_object_write:nx
              { __tag/tree/classmap }
178
              { \l__tag_tmpa_tl }
179
           \__tag_prop_gput:cnx
180
              { g_tag_struct_0_prop }
181
              { ClassMap }
              { \pdf_object_ref:n { __tag/tree/classmap } }
         }
     }
(End definition for \__tag_tree_write_classmap:.)
```

1.6 Namespaces

Namespaces are handle in the role module, here is the code to write them out. Namespaces are only relevant for pdf2.0 but we don't care, it doesn't harm.

```
__tag/tree/namespaces
                        \pdf_object_new:nn{ __tag/tree/namespaces }{array}
                         (End\ definition\ for\ \_\_tag/tree/namespaces.)
 \ tag tree write namespaces:
                           \cs_new_protected:Npn \__tag_tree_write_namespaces:
                        187
                             {
                        188
                               \prop_map_inline:Nn \g_tag_role_NS_prop
                                    \pdfdict_if_empty:nF {g__tag_role/RoleMapNS_##1_dict}
                        191
                                        \pdf_object_write:nx {__tag/RoleMapNS/##1}
                        194
                                            \pdfdict_use:n {g__tag_role/RoleMapNS_##1_dict}
                        195
                        196
                                        \pdfdict_gput:nnx{g__tag_role/Namespace_##1_dict}
                        197
                                          {RoleMapNS}{\pdf_object_ref:n {__tag/RoleMapNS/##1}}
                        198
                                      }
                                    \pdf_object_write:nx{tag/NS/##1}
                                      {
                                         \pdfdict_use:n {g__tag_role/Namespace_##1_dict}
                        202
                                      }
                        203
                        204
                               \pdf_object_write:nx {__tag/tree/namespaces}
                        205
                                 {
                        206
```

1.7 Finishing the structure

This assembles the various parts. TODO (when tabular are done or if someone requests it): IDTree

__tag_finish_structure:

1.8 StructParents entry for Page

We need to add to the Page resources the StructParents entry, this is simply the absolute page number.

```
223 \hook_gput_code:nnn{begindocument}{tagpdf}
224
       \bool_if:NT\g__tag_active_tree_bool
225
226
          \hook_gput_code:nnn{shipout/before} { tagpdf/structparents }
227
228
               \pdfmanagement_add:nnx
229
                 { Page }
230
                 { StructParents }
                 { \int_eval:n { \g_shipout_readonly_int} }
232
233
     }
236 (/package)
```

Part IV

The tagpdf-mc-shared module Code related to Marked Content (mc-chunks), code shared by all modes

Part of the tagpdf package

Public Commands

 $\text{tag_mc_begin:n } \text{tag_mc_begin:n} {\langle key-values \rangle}$ \tag_mc_end: \tag_mc_end:

> These commands insert the end code of the marked content. They don't end a group and in generic mode it doesn't matter if they are in another group as the starting commands. In generic mode both commands check if they are correctly nested and issue a warning if not.

 $\text{tag_mc_use:n } \text{tag_mc_use:n} \{\langle label \rangle\}$

These command allow to record a marked content that was stashed away before into the current structure. A marked content can be used only once – the command will issue a warning if an mc is use a second time.

 $\label{localization} $$ \tau_{\rm artifact_group_begin:n } \tau_{\rm artifact_group_begin:n } {\rm artifact_group_begin:n } $$$ \tag_mc_artifact_group_end: \tag_mc_artifact_group_end: New: 2019-11-20

> This command pair creates a group with an artifact marker at the begin and the end. Inside the group the tagging commands are disabled. It allows to mark a complete region as artifact without having to worry about user commands with tagging commands. $\langle name \rangle$ should be a value allowed also for the artifact key. It pushes and pops mcchunks at the begin and end. TODO: document is in tagpdf.tex

\tag_mc_end_push: \tag_mc_end_push: $\text{tag_mc_begin_pop:n } ext{tag_mc_begin_pop:n} {\langle key-values \rangle}$

New: 2021-04-22 If there is an open mc chunk, \tag_mc_end_push: ends it and pushes its tag of the (global) stack. If there is no open chunk, it puts −1 on the stack (for debugging) \tag_ $mc_begin_pop:n$ removes a value from the stack. If it is different from -1 it opens a tag with it. The reopened mc chunk looses info like the alttext for now.

 $\t ag_mc_if_in_p: \ \ \t ag_mc_if_in:TF \ \{\langle true \ \, code\rangle\} \ \ \{\langle false \ \, code\rangle\}$ $\frac{\text{tag_mc_if_in:} \underline{TF} \star}{}$ Determines if a mc-chunk is open.

2 Public keys

The following keys can be used with \tag_mc_begin:n, \tagmcbegin, \tag_mc_begin_pop:n,

This key is required, unless artifact is used. The value is a tag like P or H1 without a slash at the begin, this is added by the code. It is possible to setup new tags. The value of the key is expanded, so it can be a command. The expansion is passed unchanged to the PDF, so it should with a starting slash give a valid PDF name (some ascii with numbers like H4 is fine).

This will setup the marked content as an artifact. The key should be used for content that should be ignored. The key can take one of the values pagination, layout, page, background and notype (this is the default).

This key allows to add more entries to the properties dictionary. The value must be correct, low-level PDF. E.g. raw=/Alt (Hello) will insert an alternative Text.

This key inserts an /Alt value in the property dictionary of the BDC operator. The value is handled as verbatim string, commands are not expanded. The value will be expanded first once.

This key inserts an /ActualText value in the property dictionary of the BDC operator.

The value is handled as verbatim string, commands are not expanded. The value will be expanded first once.

This key sets a label by which one can call the marked content later in another structure (if it has been stashed with the stash key). Internally the label name will start with tagpdf-.

This "stashes" an mc-chunk: it is not inserted into the current structure. It should be normally be used along with a label to be able to use the mc-chunk in another place.

The code is splitted into three parts: code shared by all engines, code specific to luamode and code not used by luamode.

3 Marked content code – shared

3.1 Variables and counters

MC chunks must be counted. I use a latex counter for the absolute count, so that it is added to \cl@@ckpt and restored e.g. in tabulars and align. \int_new:N \c@g_@@_MCID_int and \tl_put_right:Nn\cl@@ckpt{\@elt{g_uf_test_int}} would work too, but as the name is not expl3 then too, why bother? The absolute counter can be used to label and to check if the page counter needs a reset.

```
g__tag_MCID_abs_int

√*shared

                                % \newcounter { g__tag_MCID_abs_int }
                               (End definition for g__tag_MCID_abs_int.)
     \__tag_get_mc_abs_cnt:
                               A (expandable) function to get the current value of the cnt.
                                9 \cs_new:Npn \__tag_get_mc_abs_cnt: { \int_use:N \c@g__tag_MCID_abs_int }
                               (End definition for \__tag_get_mc_abs_cnt:.)
                               The following hold the temporary by page number assigned to a mc. It must be defined
\g__tag_MCID_tmp_bypage_int
                               in the shared code to avoid problems with labels.
                               int_new:N \g__tag_MCID_tmp_bypage_int
                               (End definition for \g__tag_MCID_tmp_bypage_int.)
                               This booleans record if a mc is open, to test nesting.
         \g__tag_in_mc_bool
                               11 \bool_new:N \g__tag_in_mc_bool
                               (End definition for \g_tag_in_mc_bool.)
                               For every chunk we need to know the structure it is in, to record this in the parent tree.
 \g_tag_mc_parenttree_prop
                               We store this in a property.
                               key: absolute number of the mc (tagmcabs)
                               value: the structure number the mc is in
                               12 \__tag_prop_new:N \g__tag_mc_parenttree_prop
                               (End definition for \g__tag_mc_parenttree_prop.)
                               Some commands (e.g. links) want to close a previous mc and reopen it after they did
 \g__tag_mc_parenttree_prop
                               their work. For this we create a stack:
                               13 \seq_new:N \g__tag_mc_stack_seq
                               (End definition for \g__tag_mc_parenttree_prop.)
\l__tag_mc_artifact_type_tl Artifacts can have various types like Pagination or Layout. This stored in this variable.
                               14 \tl_new:N \l__tag_mc_artifact_type_tl
                               (End definition for \l__tag_mc_artifact_type_tl.)
                               This booleans store the stash and artifact status of the mc-chunk.
  \l__tag_mc_key_stash_bool
   \l__tag_mc_artifact_bool
                               15 \bool_new:N \l__tag_mc_key_stash_bool
                               16 \bool_new:N \l__tag_mc_artifact_bool
                               (End definition for \l tag mc key stash bool and \l tag mc artifact bool.)
```

```
\lambda_tag_mc_key_tag_t1 Variables used by the keys. \lambda_00_mc_key_properties_t1 will collect a number of values. TODO: should this be a pdfdict now?
\lambda_tag_mc_key_label_t1 \lambda_tag_mc_key_properties_t1 \lambda_tl_new:N \lambda_tag_mc_key_tag_t1 \lambda_tl_new:N \lambda_tag_mc_key_label_t1 \lambda_tl_new:N \lambda_tag_mc_key_label_t1 \lambda_tl_new:N \lambda_tag_mc_key_properties_t1 \lambda_tl_new:N \lambda_tag_mc_key_properties_t1 \lambda_tl_new:N \lambda_tag_mc_key_properties_t1 \lambda_tl_new:N \lambda_tag_mc_key_properties_t1 \lambda_tl_new:N \lambda_tag_mc_key_properties_t1 \lambda_tl_new:N \lambda_tag_mc_key_tag_t1 \lambda_tl_new:N \lambda_tag_mc_key_properties_t1 \lambda_tl_new:N \lambda_tag_mc_key_tag_t1 \lambda_tl_new:N \lam
```

3.2 Functions

__tag_mc_handle_mc_label:n

The commands labels a mc-chunk. It is used if the user explicitly labels the mc-chunk with the label key. The argument is the value provided by the user. It stores the attributes

tagabspage: the absolute page, \g_shipout_readonly_int, tagmcabs: the absolute mc-counter \c@g_@@_MCID_abs_int,

tagmcid: the ID of the chunk on the page \g_@@_MCID_tmp_bypage_int, this typically settles down after a second compilation. The reference command is defined in tagpdf.dtx and is based on l3ref.

__tag_mc_set_label_used:n

Unlike with structures we can't check if a labeled mc has been used by looking at the P key, so we use a dedicated csname for the test

```
25 \cs_new_protected:Npn \__tag_mc_set_label_used:n #1 %#1 labelname
26 {
27  \tl_new:c { g__tag_mc_label_\tl_to_str:n{#1}_used_tl }
28  }
(End definition for \__tag_mc_set_label_used:n.)
```

\tag_mc_use:n

These command allow to record a marked content that was stashed away before into the current structure. A marked content can be used only once – the command will issue a warning if an mc is use a second time. The argument is a label name set with the label key.

```
TODO: is testing for struct the right test?

29 \cs_new_protected:Npn \tag_mc_use:n #1 %#1: label name

30 {

31  \__tag_check_if_active_struct:T

32  {

33  \tl_set:Nx \l__tag_tmpa_tl { \__tag_ref_value:nnn{tagpdf-#1}{tagmcabs}{}} }

34  \tl_if_empty:NTF\l__tag_tmpa_tl

35  {

36  \msg_warning:nnn {tag} {mc-label-unknown} {#1}

37  }

38  {

39  \cs_if_free:cTF { g__tag_mc_label_\tl_to_str:n{#1}_used_tl }

40  {

41  \__tag_mc_handle_stash:x { \l__tag_tmpa_tl }
```

```
}
                                43
                                                 {
                                44
                                                     \msg_warning:nnn {tag}{mc-used-twice}{#1}
                                             }
                                          }
                                    }
                                (End definition for \tag_mc_use:n. This function is documented on page 49.)
                               This opens an artifact of the type given in the argument, and then stops all tagging. It
       \tag_mc_artifact_group_begin:n
                               creates a group. It pushes and pops mc-chunks at the begin and end.
\tag_mc_artifact_group_end:
                                50 \cs_new_protected:Npn \tag_mc_artifact_group_begin:n #1
                                51
                                    \tag_mc_end_push:
                               52
                                    \tag_mc_begin:n {artifact=#1}
                               53
                                    \tag_stop_group_begin:
                               54
                               55
                               56
                                  \cs_new_protected:Npn \tag_mc_artifact_group_end:
                               57
                                58
                                    \tag_stop_group_end:
                                    \tag_mc_end:
                                    \tag_mc_begin_pop:n{}
                               62
                                (End definition for \tag_mc_artifact_group_begin:n and \tag_mc_artifact_group_end:. These func-
                                tions are documented on page 49.)
           \tag_mc_end_push:
        \tag_mc_begin_pop:n
                               63 \cs_new_protected:Npn \tag_mc_end_push:
                               64
                                         _tag_check_if_active_mc:T
                               65
                               66
                                             _tag_mc_if_in:TF
                               67
                               68
                                               \seq_gpush:Nx \g__tag_mc_stack_seq { \tag_get:n {mc_tag} }
                                               \__tag_check_mc_pushed_popped:nn
                                                 { pushed }
                                                 { \tag_get:n {mc_tag} }
                                               \tag_mc_end:
                                             }
                                74
                                             {
                                               \seq_gpush: Nn \g__tag_mc_stack_seq {-1}
                                                \__tag_check_mc_pushed_popped:nn { pushed }{-1}
                                             }
                                78
                                        }
                                    }
                               82 \cs_new_protected:Npn \tag_mc_begin_pop:n #1
                               83
                                      \_\_tag\_check\_if\_active\_mc:T
                               84
                               85
                                           \seq_gpop:NNTF \g__tag_mc_stack_seq \l__tag_tmpa_tl
                                86
```

__tag_mc_set_label_used:n {#1}

(End definition for $\tau.$ and $\tau.$ begin_pop:n. These functions are documented on page 49.)

3.3 Keys

This are the keys where the code can be shared between the modes.

_artifact-type

the two internal artifact keys are use to define the public artifact. For now we add support for the subtypes Header and Footer. Watermark,PageNum, LineNum,Redaction,Bates will be added if some use case emerges. If some use case for /BBox and /Attached emerges, it will be perhaps necessary to adapt the code.

```
102 \keys_define:nn { __tag / mc }
103
    {
                                                   = \l__tag_mc_key_stash_bool,
104
       stash
                                   .bool_set:N
       __artifact-bool
                                  . \\ \verb|bool_set:N| \\
                                                   = \l__tag_mc_artifact_bool,
105
       __artifact-type
                                  .choice:,
106
       __artifact-type / pagination .code:n
107
         {
108
           \tl_set:Nn \l__tag_mc_artifact_type_tl { Pagination }
109
         },
       __artifact-type / pagination/header .code:n
           \tl_set:Nn \l__tag_mc_artifact_type_tl { Pagination/Subtype/Header }
         },
114
       __artifact-type / pagination/footer .code:n
116
           \tl_set:Nn \l__tag_mc_artifact_type_tl { Pagination/Subtype/Footer }
117
         },
118
       __artifact-type / layout
                                       .code:n
119
120
           \tl_set:Nn \l__tag_mc_artifact_type_tl { Layout }
         },
122
       __artifact-type / page
                                       .code:n
124
           \tl_set:Nn \l__tag_mc_artifact_type_tl { Page }
125
         },
126
       __artifact-type / background .code:n
127
         {
128
```

```
\tl_set:Nn \l__tag_mc_artifact_type_tl { Background }
129
           },
130
        __artifact-type / notype
                                             .code:n
131
132
              \verb|\tl_set:Nn \l|_tag_mc_artifact_type_tl {} |
133
134
         __artifact-type /
                                    .code:n
135
              \tl_set:Nn \l__tag_mc_artifact_type_tl {}
           },
138
     }
(\mathit{End \ definition \ for \ stash}, \ \_\mathtt{artifact-bool}, \ \mathit{and} \ \_\mathtt{artifact-type}. \ \mathit{This \ function \ is \ documented \ on}
page 78.)
^{140} \langle /shared \rangle
```

Part V

The tagpdf-mc-generic module Code related to Marked Content (mc-chunks), generic mode Part of the tagpdf package

1 Marked content code – generic mode

(End definition for \l__tag_mc_ref_abspage_tl.)

 $(End\ definition\ for\ \label{lem:lemma_tl.} (End\ definition\ for\ \label{lemma_tl.} \climate{lemma_tl.})$

\g__tag_mc_marks

a marks register to keep track of the mc's at page breaks and a sequence to keep track of the data for the continuation extra-tmb. We probably will need to track mc-marks in more than one stream, so the seq contains the name of the stream.

14 \newmarks \g__tag_mc_marks
(End definition for \g__tag_mc_marks.)

```
\g__tag_mc_main_marks_seq
\g_tag_mc_footnote_marks_seq
\g_tag_mc_multicol_marks_seq
```

Each stream has an associated global seq variable holding the bottom marks from the/a previous chunk in the stream. We provide three by default: main, footnote and multicol. TODO: perhaps an interface for more streams will be needed.

```
15 \seq_new:N \g__tag_mc_main_marks_seq
16 \seq_new:N \g__tag_mc_footnote_marks_seq
17 \seq_new:N \g__tag_mc_multicol_marks_seq
(End definition for \g__tag_mc_main_marks_seq, \g__tag_mc_footnote_marks_seq, and \g__tag_mc_multicol_marks_seq.)
```

\l__tag_mc_firstmarks_seq
\l__tag_mc_botmarks_seq

The marks content contains a number of data which we will have to access and compare, so we will store it locally in two sequences. topmarks is unusable in LaTeX so we ignore it

```
18 \seq_new:N \l__tag_mc_firstmarks_seq
19 \seq_new:N \l__tag_mc_botmarks_seq
(End definition for \l__tag_mc_firstmarks_seq and \l__tag_mc_botmarks_seq.)
```

1.2 Functions

__tag_mc_begin_marks:nn
 _tag_mc_artifact_begin_marks:n
 __tag_mc_end_marks:

Generic mode need to set marks for the page break and split stream handling. We always set two marks to be able to detect the case when no mark is on a page/galley. MC-begin commands will set (b,-,data) and (b,+,data), MC-end commands will set (e,-,data) and (e,+,data).

```
20 \cs_new_protected:Npn \__tag_mc_begin_marks:nn #1 #2 %#1 tag, #2 label
      \tex_marks:D \g__tag_mc_marks
          b-, %first of begin pair
          \int_use:N\c@g__tag_MCID_abs_int, %mc-num
          \g__tag_struct_stack_current_tl, %structure num
          #1, %tag
          \bool_if:NT \l__tag_mc_key_stash_bool{stash}, % stash info
          #2, %label
29
30
      \tex_marks:D \g__tag_mc_marks
31
32
33
          b+, % second of begin pair
          \int_use:N\c@g__tag_MCID_abs_int, %mc-num
          \g__tag_struct_stack_current_tl, %structure num
          #1, %tag
          \bool_if:NT \l__tag_mc_key_stash_bool{stash}, % stash info
37
          #2, %label
38
39
40
  \cs_generate_variant:Nn \__tag_mc_begin_marks:nn {oo}
41
  \cs_new_protected:Npn \__tag_mc_artifact_begin_marks:n #1 %#1 type
42
43
      \tex_marks:D \g__tag_mc_marks
45
          b-, %first of begin pair
          \int_use:N\c@g__tag_MCID_abs_int, %mc-num
47
          -1, %structure num
48
```

```
}
                          50
                                \tex_marks:D \g__tag_mc_marks
                          51
                         52
                                    b+, %first of begin pair
                         53
                                    \int_use:N\c@g__tag_MCID_abs_int, %mc-num
                                    -1, %structure num
                          55
                                    #1 %Type
                          57
                              }
                          58
                          59
                            \cs_new_protected:Npn \__tag_mc_end_marks:
                          60
                         61
                                \tex_marks:D \g__tag_mc_marks
                         62
                         63
                                    e-, %first of end pair
                         64
                                    \int_use:N\c@g__tag_MCID_abs_int, %mc-num
                          65
                                    \g__tag_struct_stack_current_tl, %structure num
                          66
                                \tex_marks:D \g__tag_mc_marks
                                    e+, %second of end pair
                          70
                                    \int_use:N\c@g__tag_MCID_abs_int, %mc-num
                                    \g__tag_struct_stack_current_tl, %structure num
                              }
                          74
                          end marks:.)
                         This disables the marks. They can't be reenabled, so it should only be used in groups.
\__tag_mc_disable_marks:
                          75 \cs_new_protected:Npn \__tag_mc_disable_marks:
                            {
                          76
                               \cs_set_eq:NN \__tag_mc_begin_marks:nn \use_none:nn
                         77
                               \cs_set_eq:NN \__tag_mc_artifact_begin_marks:n \use_none:n
                         78
                               \cs_set_eq:NN \__tag_mc_end_marks: \prg_do_nothing:
                          79
                          80
                          (End definition for \__tag_mc_disable_marks:.)
                         This stores the current content of the marks in the sequences. It naturally should only
    \__tag_mc_get_marks:
                         be used in places where it makes sense.
                          81 \cs_new_protected:Npn \__tag_mc_get_marks:
                            {
                         82
                               \exp_args:NNx
                         83
                               \seq_set_from_clist:Nn \l__tag_mc_firstmarks_seq
                         84
                                 { \tex_firstmarks:D \g__tag_mc_marks }
                          85
                               \exp_args:NNx
                               \seq_set_from_clist:Nn \l__tag_mc_botmarks_seq
                                 { \tex_botmarks:D \g__tag_mc_marks }
                          88
                            }
                          89
                          (End definition for \ tag mc get marks:.)
```

#1 %type

49

__tag_mc_store:nnn

This inserts the mc-chunk $\langle mc\text{-}num \rangle$ into the structure struct-num after the $\langle mc\text{-}prev \rangle$. The structure must already exist. The additional mcid dictionary is stored in a property. The item is retrieved when the kid entry is built. We test if there is already an addition and append if needed.

```
90 \cs_new_protected:Npn \__tag_mc_store:nnn #1 #2 #3 %#1 mc-prev, #2 mc-num #3 structure-
  num
91
       %\prop_show:N \g__tag_struct_cont_mc_prop
92
       \prop_get:NnNTF \g__tag_struct_cont_mc_prop {#1} \l__tag_tmpa_tl
           \prop_gput:Nnx \g__tag_struct_cont_mc_prop {#1}{ \l__tag_tmpa_tl \__tag_struct_mcid_d:
95
         }
97
           \prop_gput:Nnx \g__tag_struct_cont_mc_prop {#1}{ \__tag_struct_mcid_dict:n {#2}}
98
99
       \prop_gput:Nxx \g__tag_mc_parenttree_prop
100
         {#2}
101
         {#3}
102
  \cs_generate_variant:Nn \__tag_mc_store:nnn {xxx}
(End\ definition\ for\ \verb|\__tag_mc_store:nnn.|)
```

__tag_mc_insert_extra_tmb:n
__tag_mc_insert_extra_tme:n

These two functions should be used in the output routine at the place where a mc-literal could be missing due to a page break or some other split. They check (with the help of the marks) if a extra-tmb or extra-tme is needed. The tmb command stores also the mc into the structure, the tme has to store the data for a following extra-tmb. The argument takes a stream name like main or footnote to allow different handling there. The content of the marks must be stored before (with \@@_mc_get_marks: or manually) into \l_@@_mc_firstmarks_seq and \l_@@_mc_botmarks_seq so that the tests can use them.

```
105 \cs_new_protected:Npn \__tag_mc_insert_extra_tmb:n #1 % #1 stream: e.g. main or footnote
    {
106
       \__tag_check_typeout_v:n {=>~ first~ \seq_use:Nn \l__tag_mc_firstmarks_seq {,~}}
107
       \__tag_check_typeout_v:n {=>~ bot~ \seq_use:Nn \l__tag_mc_botmarks_seq {,~}}
108
       \__tag_check_if_mc_tmb_missing:TF
109
           \__tag_check_typeout_v:n {=>~ TMB~ ~ missing~ --~ inserted}
          %test if artifact
          \int_compare:nNnTF { \seq_item:cn { g__tag_mc_#1_marks_seq } {3} } = {-
  1}
114
               \__tag_mc_handle_artifact:N \l__tag_tmpa_tl
116
            }
118
               \exp_args:Nx
119
               \__tag_mc_bdc_mcid:n
                   \seq_item:cn { g__tag_mc_#1_marks_seq } {4}
                 }
               \str_if_eq:eeTF
124
                 {
```

```
126
                     \seq_item:cn { g__tag_mc_#1_marks_seq } {5}
                   }
                   {}
128
                   {
129
                     %store
130
                     \__tag_mc_store:xxx
                       {
                          133
                       }
                       {
                         \int_eval:n{\c@g__tag_MCID_abs_int} }
                       {
                          \seq_item:cn { g__tag_mc_#1_marks_seq } {3}
138
                   }
139
                   {
140
                      %stashed -> warning!!
141
142
             }
         }
            \__tag_check_typeout_v:n {=>~ TMB~ not~ missing}
147
    }
148
149
  \cs_new_protected:Npn \__tag_mc_insert_extra_tme:n #1 % #1 stream, eg. main or footnote
150
151
   {
     \__tag_check_if_mc_tme_missing:TF
152
153
          \__tag_check_typeout_v:n {=>~ TME~ ~ missing~ --~ inserted}
154
          \__tag_mc_emc:
          \seq_gset_eq:cN
           { g__tag_mc_#1_marks_seq }
158
            \l__tag_mc_botmarks_seq
       }
159
       {
160
            _tag_check_typeout_v:n {=>~ TME~ not~ missing}
161
       }
162
163
```

(End definition for __tag_mc_insert_extra_tmb:n and __tag_mc_insert_extra_tme:n.)

1.3 Looking at MC marks in boxes

__tag_add_missing_mcs:Nn

Assumptions:

- test for tagging active outside;
- mark retrieval also outside.

This takes a box register as its first argument (or the register number in a count register, as used by multicol). It adds an extra tmb at the top of the box if necessary and similarly an extra tme at the end. This is done by adding hboxes in a way that the positioning and the baseline of the given box is not altered. The result is written back to the box.

The second argument is the stream this box belongs to und is currently either main for the main galley, footnote for footnote note text, or multicol for boxes produced for columns in that environment. Other streams may follow over time.

```
164 \cs_new:Npn\_tag_add_missing_mcs:Nn #1 #2 {
165    \vbadness \@M
166    \vfuzz    \c_max_dim
167    \vbox_set_to_ht:Nnn #1 { \box_ht:N #1 } {
168         \hbox_set:Nn \l_tag_tmpa_box { \_tag_mc_insert_extra_tmb:n {#2} }
169         \hbox_set:Nn \l_tag_tmpb_box { \_tag_mc_insert_extra_tme:n {#2} }
170         \int_compare:nNnT {\l_tag_loglevel_int} > { 0 }
171         {
172         \seq_log:c { g_tag_mc_#2_marks_seq}
173         }
174
```

The box placed on the top gets zero size and thus will not affect the box dimensions of the box we are modifying.

```
174 \box_set_ht:Nn \l__tag_tmpa_box \c_zero_dim

175 \box_set_dp:Nn \l__tag_tmpa_box \c_zero_dim
```

The box added at the bottom will get the depth of the original box. This way we can arrange that from the outside everything looks as before.

```
\box_set_ht:Nn \l__tag_tmpb_box \c_zero_dim
\box_set_dp:Nn \l__tag_tmpb_box { \box_dp:N #1 }
```

We need to set \boxmaxdepth in case the original box has an unusually large depth, otherwise that depth is not preserved when we string things together.

```
| boxmaxdepth \@maxdepth | box_use_drop:N \l__tag_tmpa_box | box_unpack_drop:N #1
```

Back up by the depth of the box as we add that later again.

```
\tex_kern:D -\box_dp:N \l__tag_tmpb_box
```

And we don't want any glue added when we add the box.

```
\nointerlineskip
\box_use_drop:N \l__tag_tmpb_box
184  }
185 }
```

 $(End\ definition\ for\ \verb|__tag_add_missing_mcs:Nn.|)$

\ tag add missing mcs to stream:Nn

190

This is the main command to add mc to the stream. It is therefor guarded by the mc-boolean.

If we aren't in the main stream then processing is a bit more complicated because to get at the marks in the box we need to artifically split it and then look at the split marks.

First argument is the box to update and the second is the "stream". In lua mode the command is a no-op.

```
186 \cs_new_protected:Npn \__tag_add_missing_mcs_to_stream:Nn #1#2
187 {
188 \__tag_check_if_active_mc:T {
First set up a temp box for trial splitting.
189 \vbadness\maxdimen
```

\box_set_eq:NN \l__tag_tmpa_box #1

Split the box to the largest size available. This should give us all content (but to be sure that there is no issue we could test out test box is empty now (not done).

```
vbox_set_split_to_ht:NNn \l__tag_tmpa_box \l__tag_tmpa_box \c_max_dim
```

As a side effect of this split we should now have the first and bottom split marks set up. We use this to set up \l__tag_mc_firstmarks_seq

```
192 \exp_args:NNx
193 \seq_set_from_clist:Nn \l__tag_mc_firstmarks_seq
194 {\tex_splitfirstmarks:D\g__tag_mc_marks}}
Some debugging info:
195 % \iow_term:n { First~ mark~ from~ this~ box: }
196 % \seq_log:N\l__tag_mc_firstmarks_seq
```

If this mark was empty then clearly the bottom mark will too be empty. Thus in this case we make use of the saved bot mark from the previous chunk. Note that if this is the first chunk in the stream the global seq would contain a random value, but then we can't end in this branch because the basis assumption is that streams are properly marked up so the first chunk would always have a mark at the beginning!

We also update the bot mark to the same value so that we can later apply __tag_add_-missing_mcs:Nn with the data structures in place (see assumptions made there).

If there was a first mark then there is also a bot mark (and it can't be the same as our marks always come in pairs). So if that branch is chosen we update \l__tag_mc_-botmarks_seq from the bot mark.

Finally we call __tag_add_missing_mcs: Nn to add any missing tmb/tme as needed,

 $(End\ definition\ for\ \verb|__tag_add_missing_mcs_to_stream:Nn.|)$

```
\__tag_mc_if_in_p:
\__tag_mc_if_in: <u>TF</u>
\tag_mc_if_in_p:
\tag_mc_if_in: <u>TF</u>
```

This is a test if a mc is open or not. It depends simply on a global boolean: mc-chunks are added linearly so nesting should not be relevant.

One exception are header and footer (perhaps they are more, but for now it doesn't seem so, so there are no dedicated code to handle this situation): When they are built and added to the page we could be both inside or outside a mc-chunk. But header and footer should ignore this and not push/pop or warn about nested mc. It is therefore important there to set and reset the boolean manually. See the tagpddocu-patches.sty for an example.

(End definition for __tag_mc_if_in:TF and \tag_mc_if_in:TF. This function is documented on page 49.)

_tag_mc_bmc:n
_tag_mc_emc:
_tag_mc_bdc:nn
_tag_mc_bdc:nx

These are the low-level commands. There are now equal to the pdfmanagement commands generic mode, but we use an indirection in case luamode need something else. change 04.08.2018: the commands do not check the validity of the arguments or try to escape them, this should be done before using them.

```
230 % #1 tag, #2 properties

231 \cs_set_eq:NN \__tag_mc_bmc:n \pdf_bmc:n

232 \cs_set_eq:NN \__tag_mc_emc: \pdf_emc:

233 \cs_set_eq:NN \__tag_mc_bdc:nn \pdf_bdc:nn

234 \cs_generate_variant:Nn \__tag_mc_bdc:nn {nx}

(End definition for \__tag_mc_bmc:n, \__tag_mc_emc:, and \__tag_mc_bdc:nn.)
```

_tag_mc_bdc_mcid:nn
_tag_mc_bdc_mcid:n
_tag_mc_handle_mcid:nn
_tag_mc_handle_mcid:VV

This create a BDC mark with an /MCID key. Most of the work here is to get the current number value for the MCID: they must be numbered by page starting with 0 and then successively. The first argument is the tag, e.g. P or Span, the second is used to pass more properties. We also define a wrapper around the low-level command as luamode will need something different.

```
235 \cs_new_protected:Npn \__tag_mc_bdc_mcid:nn #1 #2
236
       \int_gincr:N \c@g__tag_MCID_abs_int
       \tl_set:Nx \l__tag_mc_ref_abspage_tl
238
239
           \__tag_ref_value:enn %3 args
240
241
               mcid-\int_use:N \c@g__tag_MCID_abs_int
             { tagabspage }
             {-1}
         }
       \prop_get:NoNTF
247
         \g__tag_MCID_byabspage_prop
248
249
           \l__tag_mc_ref_abspage_tl
250
```

```
251
         \l__tag_mc_tmpa_tl
252
253
           %key already present, use value for MCID and add 1 for the next
254
           \int_gset:Nn \g__tag_MCID_tmp_bypage_int { \l__tag_mc_tmpa_tl }
255
           \__tag_prop_gput:Nxx
              \g__tag_MCID_byabspage_prop
              { \l__tag_mc_ref_abspage_tl }
              { \int_eval:n {\l__tag_mc_tmpa_tl +1} }
         }
           %key not present, set MCID to 0 and insert 1
262
           \int_gzero:N \g__tag_MCID_tmp_bypage_int
263
           \__tag_prop_gput:Nxx
264
              \g__tag_MCID_byabspage_prop
265
              { \l__tag_mc_ref_abspage_tl }
266
              {1}
267
         }
268
       \__tag_ref_label:en
           mcid-\int_use:N \c@g__tag_MCID_abs_int
         }
         { mc }
273
        \__tag_mc_bdc:nx
274
          {#1}
          { /MCID~\int_eval:n { \g_tag_MCID_tmp_bypage_int }~ \exp_not:n { #2 } }
276
   }
277
   \cs_new_protected:Npn \__tag_mc_bdc_mcid:n #1
278
279
       \__tag_mc_bdc_mcid:nn {#1} {}
280
     }
281
282
  \cs_new_protected:Npn \__tag_mc_handle_mcid:nn #1 #2 %#1 tag, #2 properties
283
284
         _tag_mc_bdc_mcid:nn {#1} {#2}
285
286
287
288 \cs_generate_variant:Nn \__tag_mc_handle_mcid:nn {VV}
(End definition for \__tag_mc_bdc_mcid:nn, \__tag_mc_bdc_mcid:n, and \__tag_mc_handle_mcid:nn.)
```

__tag_mc_handle_stash:n
__tag_mc_handle_stash:x

This is the handler which puts a mc into the the current structure. The argument is the number of the mc. Beside storing the mc into the structure, it also has to record the structure for the parent tree. The name is a bit confusing, it does *not* handle mc with the stash key TODO: why does luamode use it for begin + use, but generic mode only for begin?

```
289 \cs_new_protected:Npn \__tag_mc_handle_stash:n #1 %1 mcidnum
290 {
291  \__tag_check_mc_used:n {#1}
292  \__tag_struct_kid_mc_gput_right:nn
293  { \g__tag_struct_stack_current_tl }
294  {#1}
295  \prop_gput:Nxx \g__tag_mc_parenttree_prop
296 {#1}
```

```
{ \g__tag_struct_stack_current_tl }
                             299 \cs_generate_variant:Nn \__tag_mc_handle_stash:n { x }
                              (End definition for \__tag_mc_handle_stash:n.)
                             Two commands to create artifacts, one without type, and one with. We define also a
  \__tag_mc_bmc_artifact:
                             wrapper handler as luamode will need a different definition. TODO: perhaps later: more
 \__tag_mc_bmc_artifact:n
                             properties for artifacts
__tag_mc_handle_artifact:N
                             300 \cs_new_protected:Npn \__tag_mc_bmc_artifact:
                                     \__tag_mc_bmc:n {Artifact}
                             302
                                  }
                             303
                             304 \cs_new_protected:Npn \__tag_mc_bmc_artifact:n #1
                             305
                                  {
                                     \__tag_mc_bdc:nn {Artifact}{/Type/#1}
                             306
                             307
                                \cs_new_protected:Npn \__tag_mc_handle_artifact:N #1
                             308
                                   % #1 is a var containing the artifact type
                             309
                             310
                                    \int_gincr:N \c@g__tag_MCID_abs_int
                             311
                                    \tl_if_empty:NTF #1
                             312
                                       { \__tag_mc_bmc_artifact: }
                             313
                                       { \exp_args:NV\__tag_mc_bmc_artifact:n #1 }
                             314
                             315
                              (End definition for \__tag_mc_bmc_artifact:, \__tag_mc_bmc_artifact:n, and \__tag_mc_handle_-
                             artifact:N.)
                             This allows to retrieve the active mc-tag. It is use by the get command.
   \__tag_get_data_mc_tag:
                             316 \cs_new:Nn \__tag_get_data_mc_tag: { \g__tag_mc_key_tag_tl }
                             317 (/generic)
                              (End definition for \__tag_get_data_mc_tag:.)
                             These are the core public commands to open and close an mc. They don't need to be
           \tag_mc_begin:n
                             in the same group or grouping level, but the code expect that they are issued linearly.
              \tag_mc_end:
                              The tag and the state is passed to the end command through a global var and a global
                             boolean.
                             318 (*generic | debug)
                             319 (*generic)
                             320 \cs_new_protected:Npn \tag_mc_begin:n #1 %#1 keyval
                             321
                                     \__tag_check_if_active_mc:T
                             322
                             323
                             324 (/generic)
                                *debug
                                \cs_set_protected:Npn \tag_mc_begin:n #1 %#1 keyval
                             327
                                     \_\_tag\_check\_if\_active\_mc:TF
                             328
```

329

330

331 (/debug)

__tag_debug_mc_begin_insert:n { #1 }

\group_begin: %hm

```
\__tag_check_mc_if_nested:
           \bool_gset_true:N \g__tag_in_mc_bool
334
           \keys_set:nn { __tag / mc } {#1}
335
           \bool_if:NTF \l__tag_mc_artifact_bool
336
             { %handle artifact
337
                \__tag_mc_handle_artifact:N \l__tag_mc_artifact_type_tl
338
                \exp_args:NV
339
                \__tag_mc_artifact_begin_marks:n \l__tag_mc_artifact_type_tl
             }
             { %handle mcid type
                \__tag_check_mc_tag:N \l__tag_mc_key_tag_tl
                \__tag_mc_handle_mcid:VV
344
                   \l__tag_mc_key_tag_tl
345
                   \l__tag_mc_key_properties_tl
346
                \verb|\_tag_mc_begin_marks:oo{\l__tag_mc_key_tag_tl}{\l__tag_mc_key_label_tl}|
347
                \tl_if_empty:NF {\l__tag_mc_key_label_tl}
348
                    \exp_args:NV
                    \__tag_mc_handle_mc_label:n \l__tag_mc_key_label_tl
                  }
                \bool_if:NF \l__tag_mc_key_stash_bool
                    \__tag_mc_handle_stash:x { \int_use:N \c@g__tag_MCID_abs_int }
             }
357
           \group_end:
358
359
360 (*debug)
361
            \__tag_debug_mc_begin_ignore:n { #1 }
         }
364 (/debug)
365
366 (*generic)
  \cs_new_protected:Nn \tag_mc_end:
367
368
       \_\_tag\_check\_if\_active\_mc:T
369
370
371 (/generic)
   \langle *debug \rangle
  \cs_set_protected:Nn \tag_mc_end:
374
       \_\_tag\_check\_if\_active\_mc:TF
375
376
            \__tag_debug_mc_end_insert:
377
   ⟨/debug⟩
378
           \__tag_check_mc_if_open:
379
           \bool_gset_false:N \g__tag_in_mc_bool
380
           \tl_gset:Nn \g__tag_mc_key_tag_tl { }
381
           \__tag_mc_emc:
            }
385 (*debug)
386
```

(End definition for \tag_mc_begin:n and \tag_mc_end:. These functions are documented on page 49.)

1.4 Keys

Definitions are different in luamode. tag and raw are expanded as \lua_now:e in lua does it too and we assume that their values are safe.

```
tag
       raw
            392 (*generic)
   alttext
            393 \keys_define:nn { __tag / mc }
actualtext
                  {
                    tag .code:n = % the name (H,P,Span) etc
     label
            395
  artifact
                                       \l__tag_mc_key_tag_tl { #1 }
             397
                        \tl_set:Nx
                        \tl_gset:Nx \g__tag_mc_key_tag_tl { #1 }
                      },
             300
                         .code:n =
             400
                    raw
                      {
             401
                        \tl_put_right:Nx \l__tag_mc_key_properties_tl { #1 }
             402
                      },
             403
                    alttext .code:n
                                           = % Alt property
             404
             405
                        \str_set_convert:Noon
             406
                          \l__tag_tmpa_str
                          { #1 }
             408
                          { default }
             409
                          { utf16/hex }
             410
                        \tl_put_right:Nn \l__tag_mc_key_properties_tl { /Alt~< }</pre>
             411
                        \tl_put_right:No \l__tag_mc_key_properties_tl { \l__tag_tmpa_str>~ }
             412
                      },
             413
                    actualtext .code:n
                                              = % ActualText property
             414
             415
             416
                        \str_set_convert:Noon
                          \l__tag_tmpa_str
                          { #1 }
             419
                          { default }
                          { utf16/hex }
             420
                        \tl_put_right:Nn \l__tag_mc_key_properties_tl { /ActualText~< }</pre>
             421
                        \tl_put_right:No \l__tag_mc_key_properties_tl { \l__tag_tmpa_str>~ }
             422
                      },
             423
                    label .tl_set:N
                                             = \l__tag_mc_key_label_tl,
             424
                    artifact .code:n
             425
                      {
             426
             427
                        \exp_args:Nnx
                           \keys_set:nn
                             { __tag / mc }
             429
                             { __artifact-bool, __artifact-type=#1 }
             430
                      },
            431
```

Part VI

The tagpdf-mc-luacode module Code related to Marked Content (mc-chunks), luamode-specific Part of the tagpdf package

The code is splitted into three parts: code shared by all engines, code specific to luamode and code not used by luamode.

1 Marked content code – luamode code

luamode uses attributes to mark mc-chunks. The two attributes used are defined in the backend file. The backend also load the lua file, as it can contain functions needed elsewhere. The attributes for mc are global (between 0.6 and 0.81 they were local but this was reverted). The attributes are setup only in lua, and one should use the lua functions to set and get them.

```
g_@@_mc_type_attr: the value represent the type
g_@@_mc_cnt_attr: will hold the \c@g_@@_MCID_abs_int value
```

Handling attribute needs a different system to number the page wise mcid's: a \tagmcbegin ... \tagmcend pair no longer surrounds exactly one mc chunk: it can be split at page breaks. We know the included mcid(s) only after the ship out. So for the struct -> mcid mapping we need to record struct -> mc-cnt (in \g_@@_mc_parenttree_prop and/or a lua table and at shipout mc-cnt-> {mcid, mcid, ...} and when building the trees connect both.

Key definitions are overwritten for luatex to store that data in lua-tables. The data for the mc are in ltx.@@.mc[absnum]. The fields of the table are:

```
tag: the type (a string)
raw: more properties (string)
label: a string.
artifact: the presence indicates an artifact, the value (string) is the type.
kids: a array of tables
{1={kid=num2,page=pagenum1}, 2={kid=num2,page=pagenum2},...},
this describes the chunks the mc has been split to by the traversing code
parent: the number of the structure it is in. Needed to build the parent tree.

1 <@@=tag>
```

The main function which wanders through the shipout box to inject the literals. if the new callback is there, it is used.

```
(*luamode)
\(\text{\nook_gput_code:nnn{begindocument}{tagpdf/mc}}\)
\(\text{\nook_gput_code:nnn{begindocument}}\)
\(\text{\tagpdf/mc}\)
\(\text{\tagp
```

```
\bool_if:NT\g__tag_active_space_bool
        {
          \lua_now:e
             {
12
             if~luatexbase.callbacktypes.pre_shipout_filter~then~
13
                 luatexbase.add_to_callback("pre_shipout_filter", function(TAGBOX)~
                 ltx.__tag.func.space_chars_shipout(TAGBOX)~return~true~
                 end, "tagpdf")~
               end
             }
          \lua_now:e
           {
              if~luatexbase.callbacktypes.pre_shipout_filter~then~
              token.get_next()~
22
23
           }\@secondoftwo\@gobble
24
              {
                \hook_gput_code:nnn{shipout/before}{tagpdf/lua}
                  {
                   \lua_now:e
                      { ltx.__tag.func.space_chars_shipout (tex.box["ShipoutBox"]) }
                  }
             }
31
        }
32
      \verb|\bool_if:NT\g_tag_active_mc_bool|
33
        {
34
           \lua_now:e
35
             {
               if~luatexbase.callbacktypes.pre_shipout_filter~then~
                 luatexbase.add_to_callback("pre_shipout_filter", function(TAGBOX)~
                 ltx.__tag.func.mark_shipout(TAGBOX)~return~true~
                 end, "tagpdf")~
41
               end
            }
42
          \lua_now:e
43
           {
44
              if~luatexbase.callbacktypes.pre_shipout_filter~then~
45
              token.get_next()~
           }\@secondoftwo\@gobble
                \hook_gput_code:nnn{shipout/before}{tagpdf/lua}
51
                  {
                    \lua_now:e
52
                      { ltx.__tag.func.mark_shipout (tex.box["ShipoutBox"]) }
53
                  }
54
             }
55
        }
56
    }
57
```

1.1 Commands

_tag_add_missing_mcs_to_stream:Nn

This command is used in the output routine by the ptagging code. It should do nothing in luamode.

```
58 \cs_new_protected:Npn \__tag_add_missing_mcs_to_stream:Nn #1#2 {}
                           (End definition for \__tag_add_missing_mcs_to_stream:Nn.)
      \__tag_mc_if_in:
                           This tests, if we are in an mc, for attributes this means to check against a number.
         \tag_mc_if_in:
                           59 \prg_new_conditional:Nnn \__tag_mc_if_in: {p,T,F,TF}
                                {
                           60
                                  \int_compare:nNnTF
                           61
                                    { -2147483647 }
                           62
                           63
                                    {\lua_now:e
                           64
                                        {
                           65
                                          tex.print(tex.getattribute(luatexbase.attributes.g__tag_mc_type_attr))
                                    { \prg_return_false: }
                                    { \prg_return_true: }
                           70
                                }
                           71
                           73 \prg_new_eq_conditional:NNn \tag_mc_if_in: \__tag_mc_if_in: {p,T,F,TF}
                           (End definition for \__tag_mc_if_in: and \tag_mc_if_in:. This function is documented on page ??.)
                           This takes a tag name, and sets the attributes to the related number. It is not decided
\ tag mc lua set mc type attr:n
                           yet if this will be global or local, see the global-mc option.
\_tag_mc_lua_set_mc_type_attr:o
\ tag mc lua unset mc type attr:
                           _{\text{74}} \ \text{cs_new:Nn} \ \text{\label{eq:nc_lua_set_mc_type_attr:n } \text{\sc{\#1}} \ \text{is a tag name}
                           75
                                  %TODO ltx.__tag.func.get_num_from("#1") seems not to return a suitable number??
                           76
                                  \tl_set:Nx\l__tag_tmpa_tl{\lua_now:e{ltx.__tag.func.output_num_from ("#1")} }
                           77
                                  \lua_now:e
                           78
                                    {
                           79
                                       tex.setattribute
                                        (
                                         "global",
                                         {\tt luatexbase.attributes.g\_tag\_mc\_type\_attr},
                                         \l__tag_tmpa_tl
                           84
                           85
                                    }
                                  \lua_now:e
                           87
                                    {
                           88
                                       tex.setattribute
                           89
                           90
                                          "global",
                           92
                                          luatexbase.attributes.g__tag_mc_cnt_attr,
                           93
                                          \__tag_get_mc_abs_cnt:
                           94
                                    }
                           95
                                }
                           96
                           97
                              \cs_generate_variant:Nn\__tag_mc_lua_set_mc_type_attr:n { o }
                           98
                           99
                             \cs_new:Nn \__tag_mc_lua_unset_mc_type_attr:
                           100
                                {
                           101
                           102
                                  \lua_now:e
```

```
tex.setattribute
                                104
                                              (
                                105
                                                 "global",
                                106
                                                luatexbase.attributes.g__tag_mc_type_attr,
                                107
                                                 -2147483647
                                108
                                              )
                                109
                                          }
                                         \lua_now:e
                                            tex.setattribute
                                113
                                114
                                              (
                                                 "global",
                                                luatexbase.attributes.g__tag_mc_cnt_attr,
                                116
                                                 -2147483647
                                118
                                          }
                                119
                                     }
                                120
                                 (End definition for \__tag_mc_lua_set_mc_type_attr:n and \__tag_mc_lua_unset_mc_type_attr:.)
                                These commands will in the finish code replace the dummy for a mc by the real mcid
\__tag_mc_insert_mcid_kids:n
    \ tag mc insert mcid single kids:n
                                kids we need a variant for the case that it is the only kid, to get the array right
                                122 \cs_new:Nn \__tag_mc_insert_mcid_kids:n
                                123
                                        \lua_now:e { ltx.__tag.func.mc_insert_kids (#1,0) }
                                124
                                     }
                                125
                                126
                                127 \cs_new:Nn \__tag_mc_insert_mcid_single_kids:n
                                128
                                        \lua_now:e {ltx.__tag.func.mc_insert_kids (#1,1) }
                                129
                                130
                                 (End definition for \__tag_mc_insert_mcid_kids:n and \__tag_mc_insert_mcid_single_kids:n.)
                                This is the lua variant for the command to put an mcid absolute number in the current
    \__tag_mc_handle_stash:n
    \__tag_mc_handle_stash:x
                                structure.
                                   \cs_new:Nn \__tag_mc_handle_stash:n %1 mcidnum
                                131
                                     {
                                          _tag_check_mc_used:n { #1 }
                                        \seq_gput_right:cn % Don't fill a lua table due to the command in the item,
                                134
                                                            % so use the kernel command
                                135
                                          { g__tag_struct_kids_\g__tag_struct_stack_current_tl _seq }
                                136
                                137
                                             \__tag_mc_insert_mcid_kids:n {#1}%
                                138
                                          }
                                        \lua_now:e
                                          {
                                142
                                            ltx.__tag.func.store_struct_mcabs
                                143
                                                 \g_tag_struct_stack_current_tl,#1
                                144
                                145
                                          }
                                146
```

103

```
147
                         \prop_gput:Nxx
                  148
                           \g__tag_mc_parenttree_prop
                           { #1 }
                  149
                           { \g__tag_struct_stack_current_tl }
                  150
                  152
                    \cs_generate_variant:Nn \__tag_mc_handle_stash:n { x }
                  (End definition for \__tag_mc_handle_stash:n.)
                  This is the lua version of the user command. We currently don't check if there is nesting
\tag_mc_begin:n
                  as it doesn't matter so much in lua.
                    \cs_new_protected:Nn \tag_mc_begin:n
                       {
                  155
                            _tag_check_if_active_mc:T
                  156
                  157
                             \group_begin:
                  158
                             %\__tag_check_mc_if_nested:
                             \verb|\bool_gset_true:N \ \g_tag_in_mc_bool|
                             \bool_set_false:N\l__tag_mc_artifact_bool
                  161
                             \tl_clear:N \l__tag_mc_key_properties_tl
                  162
                             \int_gincr:N \c@g__tag_MCID_abs_int
                  163
                             \keys_set:nn { __tag / mc }{ label={}, #1 }
                  164
                             %check that a tag or artifact has been used
                  165
                             \__tag_check_mc_tag:N \l__tag_mc_key_tag_tl
                  166
                             %set the attributes:
                  167
                             \__tag_mc_lua_set_mc_type_attr:o { \l__tag_mc_key_tag_tl }
                             \bool_if:NF \l__tag_mc_artifact_bool
                                { % store the absolute num name in a label:
                                  \tl_if_empty:NF {\l__tag_mc_key_label_tl}
                                      \exp_args:NV
                                       \__tag_mc_handle_mc_label:n \l__tag_mc_key_label_tl
                  174
                  175
                                % if not stashed record the absolute number
                  176
                                  \bool_if:NF \l__tag_mc_key_stash_bool
                  177
                  178
                  179
                                       .__tag_mc_handle_stash:x { \__tag_get_mc_abs_cnt: }
                               }
                  182
                             \group_end:
                          }
                  183
                       }
                  184
                  (End definition for \tag_mc_begin:n. This function is documented on page 49.)
                  TODO: check how the use command must be guarded.
   \tag_mc_end:
                    \cs_new_protected:Nn \tag_mc_end:
                  186
                            _tag_check_if_active_mc:T
                  187
                  188
                             %\__tag_check_mc_if_open:
                  189
                             \bool_gset_false:N \g__tag_in_mc_bool
                  190
                             \bool_set_false: N\l__tag_mc_artifact_bool
```

```
192
           \__tag_mc_lua_unset_mc_type_attr:
           \tl_set:Nn \l__tag_mc_key_tag_tl { }
193
           \tl_gset:Nn \g__tag_mc_key_tag_tl { }
194
195
    }
196
```

(End definition for \tag_mc_end:. This function is documented on page 49.)

The command to retrieve the current mc tag. TODO: Perhaps this should use the _tag_get_data_mc_tag: attribute instead.

```
197 \cs_new:Npn \__tag_get_data_mc_tag: { \g__tag_mc_key_tag_tl }
(End definition for \__tag_get_data_mc_tag:.)
```

Key definitions 1.2

actualtext .code:n

234

```
TODO: check conversion, check if local/global setting is right.
tag
```

```
198 \keys_define:nn { __tag / mc }
   alttext
                  {
            199
                    tag .code:n = %
actualtext
            200
     label
            201
                        \tl_set:Nx
                                       \l__tag_mc_key_tag_tl { #1 }
            202
  artifact
                        \tl_gset:Nx
                                      \g__tag_mc_key_tag_tl { #1 }
            203
                        \lua_now:e
                            ltx.__tag.func.store_mc_data(\__tag_get_mc_abs_cnt:,"tag","#1")
                          }
            207
                      },
            208
                    raw .code:n =
            209
            210
                        \tl_put_right:Nx \l__tag_mc_key_properties_tl { #1 }
            211
                        \lua_now:e
            212
            213
                            ltx.__tag.func.store_mc_data(\__tag_get_mc_abs_cnt:,"raw","#1")
            214
                      },
            216
                                           = % Alt property
            217
                    alttext .code:n
            218
                        \str_set_convert:Noon
            219
                          \l__tag_tmpa_str
                          { #1 }
                          { default }
                          { utf16/hex }
            223
                        \tl_put_right:Nn \l__tag_mc_key_properties_tl { /Alt~< }</pre>
            224
                        \tl_put_right:No \l__tag_mc_key_properties_tl { \l__tag_tmpa_str>~ }
                        \lua_now:e
                          {
                            {\tt ltx.\_\_tag.func.store\_mc\_data}
            228
            229
                                 \__tag_get_mc_abs_cnt:,"alt","/Alt~<\str_use:N \l__tag_tmpa_str>"
            230
                          }
            232
                      },
            233
                                              = % Alt property
```

```
235
            \str_set_convert:Noon
236
              \l__tag_tmpa_str
237
              { #1 }
238
              { default }
239
              { utf16/hex }
            \tl_put_right:Nn \l__tag_mc_key_properties_tl { /Alt~< }</pre>
            \tl_put_right:No \l__tag_mc_key_properties_tl { \l__tag_tmpa_str>~ }
            \lua_now:e
              {
244
                ltx.__tag.func.store_mc_data
246
                    \__tag_get_mc_abs_cnt:,
247
                    "actualtext",
248
                     "/ActualText~<\str_use:N \l__tag_tmpa_str>"
249
250
              }
251
         },
252
       label .code:n =
            \tl_set:Nn\l__tag_mc_key_label_tl { #1 }
            \lua_now:e
256
              {
257
                ltx.__tag.func.store_mc_data
259
                     \__tag_get_mc_abs_cnt:,"label","#1"
260
261
              }
262
         },
263
       __artifact-store .code:n =
         {
           \lua_now:e
267
              {
                ltx.__tag.func.store_mc_data
268
269
                     \__tag_get_mc_abs_cnt:,"artifact","#1"
272
              }
         },
273
       artifact .code:n
            \exp_args:Nnx
277
              \keys_set:nn
                { __tag / mc}
278
                { __artifact-bool, __artifact-type=#1, tag=Artifact }
279
            \exp_args:Nnx
280
              \keys_set:nn
281
                { __tag / mc }
282
                { __artifact-store=\l__tag_mc_artifact_type_tl }
283
284
         },
       artifact .default:n
                                = { notype }
286
287
288 (/luamode)
```

(End definition for tag and others. These functions are documented on page $\ref{eq:condition}$.)

Part VII

The tagpdf-struct module Commands to create the structure Part of the tagpdf package

Public Commands 1

\tag_struct_begin:n \tag_struct_begin:n{\langle key-values \rangle}

\tag_struct_end:

\tag_struct_end:

These commands start and end a new structure. They don't start a group. They set all their values globally.

 $\text{tag_struct_use:n } \text{tag_struct_use:n}$

These commands insert a structure previously stashed away as kid into the currently active structure. A structure should be used only once, if the structure already has a parent a warning is issued.

The following two functions are used to add annotations. They must be used together and with care to get the same numbers. Perhaps some improvements are needed here.

 $\text{tag_struct_insert_annot:nn } \text{tag_struct_insert_annot:nn} \{ object reference \} \} \{ \{ struct parent number \} \} \}$

This inserts an annotation in the structure. (object reference) is there reference to the annotation. (struct parent number) should be the same number as had been inserted with \tag struct_parent_int: as StructParent value to the dictionary of the annotion. The command will increase the value of the counter used by \tag_struct_parent_int:.

\tag_struct_parent_int: \tag_struct_parent_int:

This gives back the next free /StructParent number (assuming that it is together with \tag_struct_insert_annot:nn which will increase the number.

2 Public keys

Keys for the structure commands

tag This is required. The value of the key is normally one of the standard types listed in section ??. It is possible to setup new tags/types. The value can also be of the form type/NS, where NS is the shorthand of a declared name space. Currently the names spaces pdf, pdf2, mathml and user are defined. This allows to use a different name space than the one connected by default to the tag. But normally this should not be needed.

Normally a new structure inserts itself as a kid into the currently active structure. This key prohibits this. The structure is nevertheless from now on "the current active structure" and parent for following marked content and structures.

This key sets a label by which one can use the structure later in another structure. Internally the label name will start with tagpdfstruct-.

This keys allows to set the dictionary entry /Title in the structure object. The value is handled as verbatim string and hex encoded. Commands are not expanded. title-o will expand the value once.

This key inserts an /Alt value in the dictionary of structure object. The value is handled as verbatim string and hex encoded. The value will be expanded first once.

This key inserts an /ActualText value in the dictionary of structure object. The value is handled as verbatim string and hex encoded. The value will be expanded first once.

This key allows to set the language for a structure element. The value should be a bcp-identifier, e.g. de-De.

This key allows to add references to other structure elements, it adds the /Ref array to the structure. The value should be a comma separated list of structure labels set with the label key. e.g. ref={label1,label2}.

E This key sets the /E key, the expanded form of an abbreviation or an acronym (I couldn't think of a better name, so I sticked to E).

AF $AF = \langle object \ name \rangle$ AFinline $AF-inline = \langle text \ content \rangle$

AFinline-o Those keys allows to

These keys allows to reference an associated file in the structure element. The value $\langle object\ name \rangle$ should be the name of an object pointing to the /Filespec dictionary as expected by \pdf object ref:n from a current 13kernel.

The value AF-inline is some text, which is embedded in the PDF as a text file with mime type text/plain. AF-inline-o is like AF-inline but expands the value once.

Future versions will perhaps extend this to more mime types, but it is still a research task to find out what is really needed.

AF can be used more than once, to associate more than one file. The inline keys can be used only once per structure. Additional calls are ignored.

attribute This key takes as argument a comma list of attribute names (use braces to protect the commas from the external key-val parser) and allows to add one or more attribute dictionary entries in the structure object. As an example

```
\tagstructbegin{tag=TH,attribute= TH-row}
```

Attribute names and their content must be declared first in \tagpdfsetup.

attribute-class This key takes as argument a comma list of attribute class names (use braces to protect the commas from the external key-val parser) and allows to add one or more attribute classes to the structure object.

Attribute class names and their content must be declared first in \tagpdfsetup.

2.2Setup keys

 $newattribute \ newattribute = \{\langle name \rangle\} \{\langle \textit{Content} \rangle\}$

This key can be used in the setup command \tagpdfsetup and allow to declare a new attribute, which can be used as attribute or attribute class. The value are two brace groups, the first contains the name, the second the content.

```
\tagpdfsetup
 newattribute =
   {TH-col}{/O /Table /Scope /Column},
 newattribute =
   {TH-row}{/O /Table /Scope /Row},
```

root-AF root-AF = \langle object name \rangle

This key can be used in the setup command \tagpdfsetup and allows to add associated files to the root structure. Like AF it can be used more than once to add more than one

```
1 (00=tag)
2 (*header)
3 \ProvidesExplPackage {tagpdf-struct-code} {2021-08-27} {0.92}
  {part of tagpdf - code related to storing structure}
5 (/header)
```

Variables 3

\c@g__tag_struct_abs_int

Every structure will have a unique, absolute number. I will use a latex counter for the structure count to have a chance to avoid double structures in align etc.

```
6 (*package)
7 \newcounter { g__tag_struct_abs_int }
% \int_gzero:N \c@g__tag_struct_abs_int
```

 $(End\ definition\ for\ \verb|\c@g_tag_struct_abs_int.|)$

\g__tag_struct_objR_seq

a sequence to store mapping between the structure number and the object number. We assume that structure numbers are assign consecutively and so the index of the seq can be used. A seq allows easy mapping over the structures.

(End definition for \g_tag_struct_objR_seq.)

\g__tag_struct_cont_mc_prop

in generic mode it can happen after a page break that we have to inject into a structure sequence an additional mc after. We will store this additional info in a property. The key is the absolut mc num, the value the pdf directory.

```
10 \__tag_prop_new:N \g__tag_struct_cont_mc_prop
```

 $(End\ definition\ for\ \verb|\g_tag_struct_cont_mc_prop.|)$

\g__tag_struct_stack_seq

A stack sequence for the structure stack. When a sequence is opened it's number is put on the stack.

```
11 \seq_new:N \g__tag_struct_stack_seq
12 \seq_gpush:Nn \g__tag_struct_stack_seq {0}
```

(End definition for \g_tag_struct_stack_seq.)

\g_tag_struct_tag_stack_seq

We will perhaps also need the tags. While it is possible to get them from the numbered stack, lets build a tag stack too.

```
13 \seq_new:N \g__tag_struct_tag_stack_seq
14 \seq_gpush:Nn \g__tag_struct_tag_stack_seq {Root}
```

 $(End\ definition\ for\ \g_tag_struct_tag_stack_seq.)$

\g_tag_struct_stack_current_tl
\l_tag_struct_stack_parent_tmpa_tl

The global variable will hold the current structure number. The local temporary variable will hold the parent when we fetch it from the stack.

```
15 \tl_new:N \g_tag_struct_stack_current_tl
16 \tl_new:N \l_tag_struct_stack_parent_tmpa_tl
```

(End definition for \g__tag_struct_stack_current_tl and \l__tag_struct_stack_parent_tmpa_tl.)

I will need at least one structure: the StructTreeRoot normally it should have only one kid, e.g. the document element.

The data of the StructTreeRoot and the StructElem are in properties: $\g_00_{\text{struct}_0_{\text{prop}}}$ for the root and $\g_00_{\text{struct}_n_{\text{prop}}}$, $N \ge 1$ for the other.

This creates quite a number of properties, so perhaps we will have to do this more efficiently in the future.

All properties have at least the keys

Type StructTreeRoot or StructElem

and the keys from the two following lists (the root has a special set of properties). the values of the prop should be already escaped properly when the entries are created (title,lange,alt,E,actualtext)

\c_tag_struct_StructTreeRoot_entries_seq
\c_tag_struct_StructElem_entries_seq

These seq contain the keys we support in the two object types. They are currently no longer used, but are provided as documentation and for potential future checks. They should be adapted if there are changes in the PDF format.

```
17 \seq_const_from_clist:Nn \c__tag_struct_StructTreeRoot_entries_seq
              {%p. 857/858
                   Type,
                                                                                 % always /StructTreeRoot
                   Κ,
                                                                                % kid, dictionary or array of dictionaries
                   IDTree,
                                                                                % currently unused
                   ParentTree,
                                                                                % required, obj ref to the parent tree
22
                   ParentTreeNextKey, % optional
23
                   RoleMap,
24
                   ClassMap,
25
                   Namespaces,
26
                   AF
                                                                                %pdf 2.0
27
             }
28
       \seq_const_from_clist:Nn \c__tag_struct_StructElem_entries_seq
             {%p 858 f
31
                                                                                %always /StructElem
32
                   Type,
                   S,
                                                                                %tag/type
33
                   Ρ,
                                                                                %parent
34
                   ID,
                                                                                %optional
35
                   Ref,
                                                                                %optional, pdf 2.0 Use?
36
                   Pg,
                                                                                %obj num of starting page, optional
37
                                                                                %kids
                   Κ,
38
                   Α,
                                                                                %attributes, probably unused
                   C,
                                                                                %class ""
                   %R,
                                                                                %attribute revision number, irrelevant for us as we
42
                                                                                % don't update/change existing PDF and (probably)
                                                                                % deprecated in PDF 2.0
43
                                                                                %title, value in () or <>
44
                   Τ,
                                                                                %language
                   Lang,
45
                   Alt,
                                                                                % value in () or <>
46
                                                                                % abreviation
                   Ε,
47
                   ActualText,
48
                   AF,
                                                                                    %pdf 2.0, array of dict, associated files
49
                   NS,
                                                                                    %pdf 2.0, dict, namespace
                                                                                    %pdf 2.0
                   PhoneticAlphabet,
                                                                                    %pdf 2.0
52
                   Phoneme
            }
53
(End\ definition\ for\ \c_\_tag\_struct\_StructTreeRoot\_entries\_seq\ and\ \c_\_tag\_struct\_StructElem\_-lember for\ \c_\_tag\_structElem\_-lember for\ \c_\_tag\_structElem\_-lember for
```

3.1 Variables used by the keys

```
(End definition for \l__tag_struct_key_label_tl.)
\l__tag_struct_elem_stash_bool
This will keep track of the stash status
57 \bool_new:N \l__tag_struct_elem_stash_bool
(End definition for \l__tag_struct_elem_stash_bool.)
```

4 Commands

The properties must be in some places handled expandably. So I need an output handler for each prop, to get expandable output see https://tex.stackexchange.com/questions/424208. There is probably room here for a more efficient implementation. TODO check if this can now be implemented with the pdfdict commands. The property contains currently non pdf keys, but e.g. object numbers are perhaps no longer needed as we have named object anyway.

```
\_tag_struct_output_prop_aux:nn
\ tag new output prop handler:n
                          58 \cs_new:Npn \__tag_struct_output_prop_aux:nn #1 #2 %#1 num, #2 key
                              {
                          59
                                 \prop_if_in:cnT
                          60
                                   { g__tag_struct_#1_prop }
                          61
                                   { #2 }
                          62
                                   {
                          63
                                     \c_space_t1/#2~ \prop_item:cn{ g__tag_struct_#1_prop } { #2 }
                          64
                          65
                              }
                          66
                            \cs_new_protected:Npn \__tag_new_output_prop_handler:n #1
                          70
                                 \cs_new:cn { __tag_struct_output_prop_#1:n }
                                   {
                                        _tag_struct_output_prop_aux:nn {#1}{##1}
                          74
```

4.1 Initialization of the StructTreeRoot

The first structure element, the StructTreeRoot is special, so created manually. The underlying object is <code>@@/struct/O</code> which is currently created in the tree code (TODO move it here). The <code>ParentTree</code> and <code>RoleMap</code> entries are added at begin document in the tree code as they refer to object which are setup in other parts of the code. This avoid timing issues.

(End definition for __tag_struct_output_prop_aux:nn and __tag_new_output_prop_handler:n.)

```
g_tag_struct_0_prop
g_tag_struct_kids_0_seq
76 \_tag_prop_new:c { g_tag_struct_0_prop }
77 \_tag_new_output_prop_handler:n {0}
78 \_tag_seq_new:c { g_tag_struct_kids_0_seq }
80 \_tag_prop_gput:cnn
```

Namespaces are pdf 2.0 but it doesn't harm to have an empty entry. We could add a test, but if the code moves into the kernel, timing could get tricky.

4.2 Handlings kids

Commands to store the kids. Kids in a structure can be a reference to a mc-chunk, an object reference to another structure element, or a object reference to an annotation (through an OBJR object).

__tag_struct_kid_mc_gput_right:nn
__tag_struct_kid_mc_gput_right:nx

The command to store an mc-chunk, this is a dictionary of type MCR. It would be possible to write out the content directly as unnamed object and to store only the object reference, but probably this would be slower, and the PDF is more readable like this. The code doesn't try to avoid the use of the /Pg key by checking page numbers. That imho only slows down without much gain. In generic mode the page break code will perhaps to have to insert an additional mcid after an existing one. For this we use a property list At first an auxiliary to write the MCID dict. This should normally be expanded!

```
91 \cs_new:Npn \__tag_struct_mcid_dict:n #1 %#1 MCID absnum
92
    {
93
         /Type \c_space_tl /MCR \c_space_tl
         /Pg
95
           \c_space_tl
96
         \pdf_pageobject_ref:n { \__tag_ref_value:enn{mcid-#1}{tagabspage}{1} }
97
          /MCID \c_space_tl \__tag_ref_value:enn{mcid-#1}{tagmcid}{1}
98
99
    }
100
   cs_new_protected:Npn \__tag_struct_kid_mc_gput_right:nn #1 #2 %#1 structure num, #2 MCID abs
101
102
       \__tag_seq_gput_right:cx
103
         { g_tag_struct_kids_#1_seq }
104
105
           \_tag_struct_mcid_dict:n {#2}
106
107
       \__tag_seq_gput_right:cn
         { g_tag_struct_kids_#1_seq }
           \prop_item:Nn \g__tag_struct_cont_mc_prop {#2}
113
  \cs_generate_variant:Nn \__tag_struct_kid_mc_gput_right:nn {nx}
114
```

 $(End\ definition\ for\ \verb|__tag_struct_kid_mc_gput_right:nn.|)$

_tag_struct_kid_struct_gput_right:nn
_tag_struct_kid_struct_gput_right:xx

This commands adds a structure as kid. We only need to record the object reference in the sequence.

_tag_struct_kid_OBJR_gput_right:nn
_tag_struct_kid_OBJR_gput_right:xx

At last the command to add an OBJR object. This has to write an object first. The first argument is the number of the parent structure, the second the (expanded) object reference of the annotation.

```
\cs_new_protected:Npn\__tag_struct_kid_OBJR_gput_right:nn #1 #2 %#1 num of parent struct,
                                                                      %#2 obj reference
128
       \pdf_object_unnamed_write:nn
129
         { dict }
130
           /Type/OBJR/Obj~#2
       \__tag_seq_gput_right:cx
         { g_tag_struct_kids_#1_seq }
            \pdf_object_ref_last:
138
139
140
   \cs_generate_variant:Nn\__tag_struct_kid_OBJR_gput_right:nn { xx }
141
(End\ definition\ for\ \verb|\_tag_struct_kid_OBJR_gput_right:nn.|)
```

__tag_struct_exchange_kid_command:N
_tag_struct_exchange_kid_command:c

In luamode it can happen that a single kid in a structure is split at a page break into two or more mcid. In this case the lua code has to convert put the dictionary of the kid into an array. See issue 13 at tagpdf repo. We exchange the dummy command for the kids to mark this case.

```
143 \cs_new_protected:Npn\__tag_struct_exchange_kid_command:N #1 %#1 = seq var
144 {
145    \seq_gpop_left:NN #1 \l__tag_tmpa_tl
146    \regex_replace_once:nnN
147    { \c{\__tag_mc_insert_mcid_kids:n} }
148    { \c{\__tag_mc_insert_mcid_single_kids:n} }
149    \l__tag_tmpa_tl
150    \seq_gput_left:NV #1 \l__tag_tmpa_tl
151 }
152
153 \cs_generate_variant:Nn\__tag_struct_exchange_kid_command:N { c }
```

 $(End\ definition\ for\ __tag_struct_exchange_kid_command:N.)$

__tag_struct_fill_kid_key:n

This command adds the kid info to the K entry. In lua mode the content contains commands which are expanded later. The argument is the structure number.

```
154 \cs_new_protected:Npn \__tag_struct_fill_kid_key:n #1 %#1 is the struct num
       \bool_if:NF\g__tag_mode_lua_bool
157
        {
           \seq_clear:N \l__tag_tmpa_seq
158
           \seq_map_inline:cn { g__tag_struct_kids_#1_seq }
159
            { \seq_put_right:Nx \l__tag_tmpa_seq { ##1 } }
160
           %\seq_show:c { g__tag_struct_kids_#1_seq }
161
           %\seq_show:N \l__tag_tmpa_seq
162
           \seq_remove_all:Nn \l__tag_tmpa_seq {}
163
           %\seq_show:N \l__tag_tmpa_seq
164
           \seq_gset_eq:cN { g__tag_struct_kids_#1_seq } \l__tag_tmpa_seq
        }
167
       \int_case:nnF
168
169
           \seq_count:c
               g__tag_struct_kids_#1_seq
173
         }
174
           { 0 }
            { } %no kids, do nothing
           { 1 } % 1 kid, insert
178
179
            {
              \% in this case we need a special command in
180
              % luamode to get the array right. See issue #13
181
              \bool_if:NT\g__tag_mode_lua_bool
182
                {
183
                   \__tag_struct_exchange_kid_command:c
184
                    {g_tag_struct_kids_#1_seq}
185
              \__tag_prop_gput:cnx { g__tag_struct_#1_prop } {K}
                   \seq_item:cn
                     {
                       g__tag_struct_kids_#1_seq
191
192
                     {1}
193
                }
194
            } %
195
         }
         { %many kids, use an array
           \__tag_prop_gput:cnx { g__tag_struct_#1_prop } {K}
             {
199
200
                  \seq_use:cn
201
202
                      g__tag_struct_kids_#1_seq
203
```

(End definition for __tag_struct_fill_kid_key:n.)

__tag_struct_get_dict_content:nN

This maps the dictionary content of a structure into a tl-var. Basically it does what \pdfdict_use:n does. TODO!! this looks over-complicated. Check if it can be done with pdfdict now.

```
213 \cs_new_protected:Npn \__tag_struct_get_dict_content:nN #1 #2 %#1: stucture num
     {
214
       \tl_clear:N #2
       \seq_map_inline:cn
216
         {
217
           c__tag_struct_
            \int_compare:nNnTF{#1}={0}{StructTreeRoot}{StructElem}
             _entries_seq
         }
         {
           \tl_put_right:Nx
             #2
224
             {
225
                 \prop_if_in:cnT
226
227
                   { g_tag_struct_#1_prop }
228
                   { ##1 }
                   {
                     \c_space_tl/##1~\prop_item:cn{ g__tag_struct_#1_prop } { ##1 }
                   }
             }
232
         }
     }
234
```

 $(End\ definition\ for\ __tag_struct_get_dict_content:nN.)$

__tag_struct_write_obj:n

This writes out the structure object. This is done in the finish code, in the tree module and guarded by the tree boolean.

 $\verb|_tag_struct_insert_annot:nn|$

This is the command to insert an annotation into the structure. It can probably be used for xform too.

Annotations used as structure content must

- 1. add a StructParent integer to their dictionary
- 2. push the object reference as OBJR object in the structure
- 3. Add a Structparent/obj-nr reference to the parent tree.

For a link this looks like this

```
\tag_struct_begin:n { tag=Link }
         \tag_mc_begin:n { tag=Link }
(1)
         \pdfannot_dict_put:nnx
           { link/URI }
           { StructParent }
           { \int_use:N\c@g_@@_parenttree_obj_int }
    <start link> link text <stop link>
(2+3)
         \@@_struct_insert_annot:nn {obj ref}{parent num}
         \tag_mc_end:
         \tag_struct_end:
  \cs_new_protected:Npn \__tag_struct_insert_annot:nn #1 #2 %#1 object reference to the annotate
                                                          %#2 structparent number
253
254
       \bool_if:NT \g__tag_active_struct_bool
255
           %get the number of the parent structure:
           \seq_get:NNF
             \g__tag_struct_stack_seq
             \l__tag_struct_stack_parent_tmpa_tl
261
               \msg_error:nn { tag } { struct-faulty-nesting }
262
263
           %put the obj number of the annot in the kid entry, this also creates
           %the OBJR object
265
           \__tag_struct_kid_OBJR_gput_right:xx
               \l__tag_struct_stack_parent_tmpa_tl
            }
            {
               #1 %
            }
           % add the parent obj number to the parent tree:
273
           \exp_args:Nnx
274
275
           \__tag_parenttree_add_objr:nn
```

```
#2
                               277
                                            }
                               278
                                            {
                               279
                                               \pdf_object_ref:e { __tag/struct/\l__tag_struct_stack_parent_tmpa_tl }
                                            }
                               281
                                          % increase the int:
                               282
                                           \stepcounter{ g__tag_parenttree_obj_int }
                                   }
                               285
                               (End definition for \ tag struct insert annot:nn.)
                               this command allows \tag_get:n to get the current structure tag with the keyword
\__tag_get_data_struct_tag:
                               struct_tag. We will need to handle nesting
                               286 \cs_new:Npn \__tag_get_data_struct_tag:
                               287
                                      \exp_args:Ne
                                      \tl_tail:n
                               289
                                       {
                                         \prop_item:cn {g_tag_struct_\g_tag_struct_stack_current_tl _prop}{S}
                               291
                                       }
                               292
                               293
                               (End definition for \__tag_get_data_struct_tag:.)
```

5 Keys

{

276

This are the keys for the user commands. we store the tag in a variable. But we should be careful, it is only reliable at the begin.

```
label
     stash
           294 \keys_define:nn { __tag / struct }
       tag 295
                {
     title
                  label .tl_set:N
                                        = \l_tag_struct_key_label_tl,
                                        = \l__tag_struct_elem_stash_bool,
                  stash .bool_set:N
   title-o
                         .code:n
                                        = % S property
                   tag
   alttext
actualtext
                       \seq_set_split:Nne \l__tag_tmpa_seq { / } {#1/\prop_item:Nn\g__tag_role_tags_NS_prop{}
      lang
                       \tl_gset:Nx \g__tag_struct_tag_tl
                                                            { \seq_item: Nn\l__tag_tmpa_seq {1} }
       ref
                       \tl_gset:Nx \g__tag_struct_tag_NS_t1 { \seq_item:Nn\l__tag_tmpa_seq {2} }
         Е
                       \__tag_check_structure_tag:N \g__tag_struct_tag_tl
            303
                       \__tag_prop_gput:cnx
            304
                        { g_tag_struct_int_eval:n {\c@g_tag_struct_abs_int}_prop }
            305
                        { S }
            306
                        { \pdf_name_from\_unicode_e:n{ \q_tag_struct_tag_tl} } %
            307
                      \prop_get:NVNT \g__tag_role_NS_prop\g__tag_struct_tag_NS_tl\l__tag_tmpa_tl
            308
                          \__tag_prop_gput:cnx
                           { g_tag_struct_\int_eval:n {\c@g_tag_struct_abs_int}_prop }
                           { NS }
                           { \l__tag_tmpa_tl } %
            313
            314
```

```
},
315
                             = % T property
       title .code:n
317
           \str_set_convert:Nnon
318
             \l__tag_tmpa_str
319
             { #1 }
320
             { default }
321
             { utf16/hex }
           \__tag_prop_gput:cnx
             { g__tag_struct_\int_eval:n {\c@g__tag_struct_abs_int}_prop }
             { T }
             { <\l_tag_tmpa_str> }
326
         },
327
       title-o .code:n
                               = % T property
328
         {
329
           \str_set_convert:Nnon
330
             \l__tag_tmpa_str
331
             { #1 }
332
             { default }
             { utf16/hex }
           \__tag_prop_gput:cnx
             { g_tag_struct_int_eval:n {\c@g_tag_struct_abs_int}_prop }
             { T }
337
             { <\l__tag_tmpa_str> }
338
         },
339
       alttext .code:n
                             = % Alt property
340
341
           \str_set_convert:Noon
342
             \l__tag_tmpa_str
             { #1 }
             { default }
             { utf16/hex }
347
           \__tag_prop_gput:cnx
             { g_tag_struct_int_eval:n {\c@g_tag_struct_abs_int}_prop }
348
             { Alt }
349
             { <\l_tag_tmpa_str> }
350
         },
351
352
       actualtext .code:n = % ActualText property
353
           \str_set_convert:Noon
             \l__tag_tmpa_str
             { #1 }
             { default }
357
             { utf16/hex }
           \__tag_prop_gput:cnx
             { g_tag_struct_int_eval:n {\c@g_tag_struct_abs_int}_prop }
360
             { ActualText }
361
             { <\l_tag_tmpa_str>}
362
         },
363
       lang .code:n
                            = % Lang property
           \__tag_prop_gput:cnx
             { g_tag_struct_\int_eval:n {\c@g_tag_struct_abs_int}_prop }
367
             { Lang }
368
```

```
{ (#1) }
369
         },
       ref .code:n
                            = % Lang property
371
         {
372
           \tl_clear:N\l__tag_tmpa_tl
373
           \clist_map_inline:nn {#1}
374
375
                \tl_put_right:Nx \l__tag_tmpa_tl
376
                  {~\ref_value:nn{tagpdfstruct-##1}{tagstructobj} }
377
             }
378
           \__tag_prop_gput:cnx
             { g_tag_struct_\int_eval:n {\c@g_tag_struct_abs_int}_prop }
380
              { Ref }
381
              { [\l_tag_tmpa_tl] }
382
         },
383
                          = % E property
       E .code:n
384
         {
385
           \str_set_convert:Nnon
              \l__tag_tmpa_str
              { #1 }
             { default }
             { utf16/hex }
           \__tag_prop_gput:cnx
391
             { g__tag_struct_\int_eval:n {\c@g__tag_struct_abs_int}_prop }
392
             { E }
393
              { <\l__tag_tmpa_str> }
394
         },
395
     }
396
```

(End definition for label and others. These functions are documented on page 78.)

AFinline AFinline-o keys for the AF keys (associated files). They use commands from l3pdffile! The stream variants use txt as extension to get the mimetype. TODO: check if this should be configurable. For math we will perhaps need another extension. AF is an array and can be used more than once, so we store it in a tl. which is expanded. AFinline can be use only once (more quite probably doesn't make sense).

```
\cs_new_protected:Npn \__tag_struct_add_AF:nn #1 #2 % #1 struct num #2 object name
397
     {
398
399
        \tl_if_exist:cTF
400
            g__tag_struct_#1_AF_tl
401
          }
403
          {
             \tl_gput_right:cx
               { g__tag_struct_#1_AF_tl }
405
                 ~ \pdf_object_ref:n {#2} }
406
          }
407
          {
408
              \tl_new:c
409
                { g__tag_struct_#1_AF_tl }
410
411
              \tl_gset:cx
412
                { g_tag_struct_#1_AF_tl }
413
                { \pdf_object_ref:n {#2} }
          }
414
```

```
}
415
416 \cs_generate_variant:Nn \__tag_struct_add_AF:nn {en,ee}
   \keys_define:nn { __tag / struct }
417
418
       AF .code:n
                           = % AF property
419
         {
420
            \pdf_object_if_exist:nTF {#1}
421
422
                \__tag_struct_add_AF:en { \int_eval:n {\c@g__tag_struct_abs_int} }{#1}
424
                \__tag_prop_gput:cnx
                 { g__tag_struct_\int_eval:n {\c@g__tag_struct_abs_int}_prop }
                 { AF }
426
                 {
427
                   Γ
428
                      \tl_use:c
429
                        { g__tag_struct_\int_eval:n {\c@g__tag_struct_abs_int}_AF_tl }
430
431
                 }
432
              }
              {
              }
         },
437
      ,AFinline .code:n =
438
        {
439
           \group_begin:
440
           \pdf_object_if_exist:eF {__tag/fileobj\int_use:N\c@g__tag_struct_abs_int}
441
             {
               \pdffile_embed_stream:nxx
                 {#1}
                 {tag-AFfile\int_use:N\c@g__tag_struct_abs_int.txt}
                  \{ \_ tag/fileobj \\ int\_use : \\ \mathbb{N} \\ c@g\_tag\_struct\_abs\_int \} 
               \__tag_struct_add_AF:ee
447
                 { \int_eval:n {\c@g_tag_struct_abs_int} }
448
                 { __tag/fileobj\int_use:N\c@g__tag_struct_abs_int }
449
               \__tag_prop_gput:cnx
450
                 { g__tag_struct_\int_use:N\c@g__tag_struct_abs_int _prop }
451
                 { AF }
452
453
                 {
                    \tl_use:c
                       { g__tag_struct_\int_eval:n {\c@g__tag_struct_abs_int}_AF_tl }
                   ]
457
                 }
458
            }
459
           \group_end:
460
461
      ,AFinline-o .code:n =
462
        {
463
464
           \group_begin:
           \pdf_object_if_exist:eF {__tag/fileobj\int_use:N\c@g__tag_struct_abs_int}
              \pdffile_embed_stream:oxx
467
                {#1}
468
```

```
{tag-AFfile\int_use:N\c@g__tag_struct_abs_int.txt}
                 \{ \_ tag/fileobj \\ int\_use : \\ \mathbb{N} \\ c@g\_ tag\_ struct\_ abs\_ int \} 
470
              \__tag_struct_add_AF:ee
471
                  { \int_eval:n {\c@g__tag_struct_abs_int} }
472
                  { __tag/fileobj\int_use:N\c@g__tag_struct_abs_int }
473
               \__tag_prop_gput:cnx
                  { g_tag_struct_\int_use:N\c@g_tag_struct_abs_int _prop }
                  { AF }
                  {
                    Γ
                      \tl_use:c
                        { g__tag_struct_\int_eval:n {\c@g__tag_struct_abs_int}_AF_tl }
480
481
482
483
           \group_end:
484
        }
485
486
487 (/package)
```

(End definition for AF, AFinline, and AFinline-o. These functions are documented on page 78.)

root-AF The root structure can take AF keys too, so we provide a key for it. This key is used with \tagpdfsetup, not in a structure!

```
\keys_define:nn { __tag / setup }
489
       root-AF .code:n =
490
            \pdf_object_if_exist:nTF {#1}
492
                 \_tag_struct_add_AF:en { 0 }{#1}
494
                 \__tag_prop_gput:cnx
495
                  { g__tag_struct_0_prop }
496
                  { AF }
497
                  {
498
499
                      \tl_use:c
501
                         { g__tag_struct_0_AF_tl }
                    ]
                  }
              }
504
              {
505
506
              }
507
         },
508
509
```

(End definition for root-AF. This function is documented on page 79.)

6 User commands

```
\tag_struct_begin:n
\tag_struct_end: 510 (*package | debug)
```

```
\langle package \rangle \ cs_new\_protected:Npn \ tag\_struct\_begin:n #1 %#1 key-val
512 (debug)\cs_set_protected:Npn \tag_struct_begin:n #1 %#1 key-val
513
  \package\\__tag_check_if_active_struct:T
514
  \langle debug \rangle \setminus \_tag\_check\_if\_active\_struct:TF
515
         {
516
           \group_begin:
517
           \int_gincr:N \c@g__tag_struct_abs_int
518
           \__tag_prop_new:c { g__tag_struct_\int_eval:n { \c@g__tag_struct_abs_int }_prop }
           \__tag_new_output_prop_handler:n {\int_eval:n { \c@g__tag_struct_abs_int }}
           \__tag_seq_new:c { g__tag_struct_kids_\int_eval:n { \c@g__tag_struct_abs_int }_seq}
           \exp_args:Ne
             \pdf_object_new:nn
               { __tag/struct/\int_eval:n { \c@g__tag_struct_abs_int } }
524
               { dict }
526
           \__tag_prop_gput:cno
             { g_tag_struct_\int_eval:n { \c@g_tag_struct_abs_int }_prop }
527
             { Type }
528
             { /StructElem }
           \keys_set:nn { __tag / struct} { #1 }
           \__tag_check_structure_has_tag:n { \int_eval:n {\c@g__tag_struct_abs_int} }
           \tl_if_empty:NF
             \l__tag_struct_key_label_tl
             {
534
               \__tag_ref_label:en{tagpdfstruct-\l__tag_struct_key_label_tl}{struct}
             }
           %get the potential parent from the stack:
538
           \seq_get:NNF
539
             \g__tag_struct_stack_seq
             \l__tag_struct_stack_parent_tmpa_tl
               \msg_error:nn { tag } { struct-faulty-nesting }
             }
543
           \seq_gpush:NV \g__tag_struct_stack_seq
544
                                                            \c@g__tag_struct_abs_int
           \seq_gpush:NV \g__tag_struct_tag_stack_seq
                                                            \g__tag_struct_tag_tl
545
           \tl_gset:NV
                         \g__tag_struct_stack_current_tl \c@g__tag_struct_abs_int
546
           %\seq_show:N
                         \g__tag_struct_stack_seq
547
           \bool_if:NF
548
             \l_tag_struct_elem_stash_bool
             {%set the parent
               \__tag_prop_gput:cnx
                 { g__tag_struct_\int_eval:n {\c@g__tag_struct_abs_int}_prop }
                 { P }
                 ₹
                    \pdf_object_ref:e { __tag/struct/\l__tag_struct_stack_parent_tmpa_tl }
                 }
               %record this structure as kid:
557
               %\tl_show:N \g__tag_struct_stack_current_tl
               %\tl_show:N \l__tag_struct_stack_parent_tmpa_tl
               \__tag_struct_kid_struct_gput_right:xx
                   { \l__tag_struct_stack_parent_tmpa_tl }
                   { \g_tag_struct_stack_current_tl }
563
               %\prop_show:c { g__tag_struct_\g__tag_struct_stack_current_tl _prop }
               %\seq_show:c {g__tag_struct_kids_\l__tag_struct_stack_parent_tmpa_tl _seq}
564
```

```
%\prop_show:c { g__tag_struct_\g__tag_struct_stack_current_tl _prop }
                                           566
                                                                    %\seq_show:c {g__tag_struct_kids_\l__tag_struct_stack_parent_tmpa_tl _seq}
                                           567
                                                  ⟨debug⟩ \__tag_debug_struct_begin_insert:n { #1 }
                                           568
                                                                    \group_end:
                                           569
                                                             }
                                                 \label{lem:debugstruct_begin_ignore:n { #1 }} $$ \end{debugstruct_begin_ignore:n { #1 }} $$
                                           571
                                           572
                                                 \package\\cs_new_protected:Nn \tag_struct_end:
                                                  \label{lem:debug} $$ \cs_set_protected:Nn \tag_struct_end: $$
                                                      { %take the current structure num from the stack:
                                           575
                                                          %the objects are written later, lua mode hasn't all needed info yet
                                           576
                                                          \verb|\scale=| & \scale=| & \scale=
                                                  \langle package \rangle \setminus \_tag\_check\_if\_active\_struct:T
                                           578
                                                  \langle debug \rangle \setminus \_tag\_check\_if\_active\_struct:TF
                                           579
                                                               {
                                           580
                                                                    \seq_gpop:NN
                                                                                                      \g_tag_struct_tag_stack_seq \l_tag_tmpa_tl
                                           581
                                                                    \seq_gpop:NNTF \g__tag_struct_stack_seq \l__tag_tmpa_tl
                                           582
                                                                              \__tag_check_info_closing_struct:o { \g__tag_struct_stack_current_tl }
                                                                        }
                                                                         { \__tag_check_no_open_struct: }
                                                                    % get the previous one, shouldn't be empty as the root should be there
                                                                    \seq_get:NNTF \g__tag_struct_stack_seq \l__tag_tmpa_tl
                                                                        {
                                           589
                                                                              \tl_gset:NV
                                                                                                              \g__tag_struct_stack_current_tl \l__tag_tmpa_tl
                                                                        }
                                           591
                                           592
                                                                              \_tag_check_no_open_struct:
                                                                        }
                                                                  \seq_get:NNT \g__tag_struct_tag_stack_seq \l__tag_tmpa_tl
                                           597
                                                                              \tl_gset:NV \g__tag_struct_tag_tl \l__tag_tmpa_tl
                                           598
                                                  \label{eq:debugstruct_end_insert:} $$ \langle debug \rangle \subseteq tag\_debug\_struct\_end\_insert: $$
                                           599
                                           600
                                                 \debug\{\__tag_debug_struct_end_ignore:}
                                           601
                                           602
                                           603 (/package | debug)
                                            (End definition for \tag_struct_begin:n and \tag_struct_end:. These functions are documented on
                                           This command allows to use a stashed structure in another place. TODO: decide how it
\tag_struct_use:n
                                            should be guarded. Probably by the struct-check.
                                                 (*package)
                                                 \cs_new_protected:Nn \tag_struct_use:n %#1 is the label
                                           605
                                           606
                                                      ₹
                                                                 tag_check_if_active_struct:T
                                           607
                                           608
                                                                    \prop_if_exist:cTF
                                           609
                                                                         { g_tag_struct_\_tag_ref_value:enn{tagpdfstruct-#1}{tagstruct}{unknown}_prop } %
                                           610
                                           611
                                                                              \__tag_check_struct_used:n {#1}
```

}

565

```
613
               %add the label structure as kid to the current structure (can be the root)
               \__tag_struct_kid_struct_gput_right:xx
614
                 { \g__tag_struct_stack_current_tl }
                 { \__tag_ref_value:enn{tagpdfstruct-#1}{tagstruct}{0} }
               %add the current structure to the labeled one as parents
617
               \__tag_prop_gput:cnx
618
                 { g_tag_struct_\_tag_ref_value:enn{tagpdfstruct-#1}{tagstruct}{0}_prop }
619
                 { P }
                   \pdf_object_ref:e { __tag/struct/\g__tag_struct_stack_current_tl }
             }
624
             {
               \msg_warning:nnn{ tag }{struct-label-unknown}{#1}
626
627
        }
628
```

(End definition for \tag_struct_use:n. This function is documented on page 77.)

\tag_struct_insert_annot:nn
\tag_struct_insert_annot:xx
\tag_struct_parent_int:

This are the user command to insert annotations. They must be used together to get the numbers right. They use a counter to the StructParent and \tag_struct_insert_-annot:nn increases the counter given back by \tag_struct_parent_int:.

It must be used together with \tag_struct_parent_int: to insert an annotation. TODO: decide how it should be guarded if tagging is deactivated.

7 Attributes and attribute classes

```
644 (*header)
645 \ProvidesExplPackage {tagpdf-attr-code} {2021-08-27} {0.92}
646 {part of tagpdf - code related to attributes and attribute classes}
647 (/header)
```

7.1 Variables

documented on page 77.)

\g__tag_attr_entries_prop \g__tag_attr_class_used_seq \g__tag_attr_objref_prop \l__tag_attr_value_tl \g_@@_attr_entries_prop will store attribute names and their dictionary content. \g_@@_attr_class_used_seq will hold the attributes which have been used as class

name. $\l_00_attr_value_tl$ is used to build the attribute array or key. Everytime an attribute is used for the first time, and object is created with its content, the name-object reference relation is stored in $\g_00_attr_objref_prop$

```
648 (*package)
649 \prop_new:N \g__tag_attr_entries_prop
650 \seq_new:N \g__tag_attr_class_used_seq
651 \tl_new:N \l__tag_attr_value_tl
652 \prop_new:N \g__tag_attr_objref_prop %will contain obj num of used attributes
(End definition for \g__tag_attr_entries_prop and others.)
```

7.2 Commands and keys

__tag_attr_new_entry:nn newattribute This allows to define attributes. Defined attributes are stored in a global property. newattribute expects two brace group, the name and the content. The content typically needs an /0 key for the owner. An example look like this.

```
\tagpdfsetup
  {
   newattribute =
     {TH-col}{/O /Table /Scope /Column},
   newattribute =
     {TH-row}{/O /Table /Scope /Row},
  \cs_new_protected:Npn \__tag_attr_new_entry:nn #1 #2 %#1:name, #2: content
654
       \prop_gput:Nnn \g__tag_attr_entries_prop
655
         {#1}{#2}
656
657
658
   \keys_define:nn { __tag / setup }
659
      newattribute .code:n =
            __tag_attr_new_entry:nn #1
664
665
```

(End definition for $_$ tag_attr_new_entry:nn and newattribute. This function is documented on page 79.)

attribute-class

attribute-class has to store the used attribute names so that they can be added to the ClassMap later.

```
\seq_gput_left:Nn\g__tag_attr_class_used_seq { ##1}
           678
           679
                      \seq_set_map:NNn \l__tag_tmpb_seq \l__tag_tmpa_seq
                        {
           681
                          /##1
           682
                        }
                      \tl_set:Nx \l__tag_tmpa_tl
                       {
                          \int_compare:nT { \seq_count:N \l__tag_tmpa_seq > 1 }{[}
                          \seq_use:Nn \l__tag_tmpb_seq { \c_space_tl }
           687
                          \int_compare:nT { \seq_count:N \l__tag_tmpa_seq > 1 }{]}
           688
           689
                      \int_compare:nT { \seq_count:N \l__tag_tmpa_seq > 0 }
           690
                        {
           691
                          \__tag_prop_gput:cnx
           692
                            { g_tag_struct_\int_eval:n {\c@g_tag_struct_abs_int}_prop }
           693
                            { C }
                            { \l__tag_tmpa_tl }
                         \label{lem:condition} $$ \prop_show:c { g_tag_struct_int_eval:n {\c@g_tag_struct_abs_int}_prop } $$
           697
                   }
           698
                }
           699
            (End definition for attribute-class. This function is documented on page 79.)
attribute
           700 \keys_define:nn { __tag / struct }
           701
                  attribute .code:n = % A property (attribute, value currently a dictionary)
           702
                    {
                                               \l__tag_tmpa_clist { #1 }
                       \clist_set:No
           704
                       \seq_set_from_clist:NN \l__tag_tmpa_seq \l__tag_tmpa_clist
           705
                       \tl_set:Nx \l__tag_attr_value_tl
                           \int_compare:nT { \seq_count:N \l__tag_tmpa_seq > 1 }{[]%]
                         }
                       \seq_map_inline:Nn \l__tag_tmpa_seq
                         {
                           \prop_if_in:NnF \g__tag_attr_entries_prop {##1}
           713
                                \msg_error:nnn { tag } { attr-unknown } { ##1 }
           714
                             }
           715
                           \prop_if_in:NnF \g__tag_attr_objref_prop {##1}
                             {%\prop_show:N \g__tag_attr_entries_prop
                                \pdf_object_unnamed_write:nx
           719
                                 { dict }
           720
                                 {
                                    \prop_item:Nn\g__tag_attr_entries_prop {##1}
                               \prop_gput:\nx \g__tag_attr_objref_prop {##1} {\pdf_object_ref_last:}
           724
                           \tl_put_right:Nx \l__tag_attr_value_tl
           725
```

\msg_error:nnn { tag } { attr-unknown } { ##1 }

676

677

}

```
{
   726
                                                                                                                                                                                                                            \c_space_tl
   727
                                                                                                                                                                                                                        \label{lem:nn} $$ \operatorname{In} \g_tag_attr_objref\_prop {\#$1}$
   728
   729
                                                                                                                   \tl_show:N \l__tag_attr_value_tl
   730
 731
                                                                                                                            \tl_put_right:Nx \l__tag_attr_value_tl
   732
                                                                                                                                                  { %[
   733
                                                                                                                                                                          \label{local_compare:nT { seq_count:N l_tag_tmpa_seq > 1 }{]}% % The local content of the l
   734
                                                                                                                                                    }
   735
                                                                                                                   \tl_show:N \l__tag_attr_value_tl
                                                                                                                              \__tag_prop_gput:cnx
   737
                                                                                                                                                  { g_tag_struct_int_eval:n {\c@g_tag_struct_abs_int}_prop }
   738
                                                                                                                                                  { A }
   739
                                                                                                                                                    { \label{local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_local_l
   740
                                                                             },
 741
 742
743 (/package)
```

(End definition for attribute. This function is documented on page 79.)

Part VIII

The tagpdf-luatex.def Driver for luatex Part of the tagpdf package

```
1 (@@=tag)
2 (*luatex)
3 \ProvidesExplFile {tagpdf-luatex.def} {2021-08-27} {0.92}
4 {tagpdf~driver~for~luatex}
```

1 Loading the lua

The space code requires that the fall back font has been loaded and initialized, so we force that first. But perhaps this could be done in the kernel.

```
5 {
6  \fontencoding{TU}\fontfamily{lmr}\fontseries{m}\fontshape{n}\fontsize{10pt}{10pt}\selectfont
7 }
8 \lua_now:e { tagpdf=require('tagpdf.lua') }
```

The following defines wrappers around prop and seq commands to store the data also in lua tables. I probably want also lua tables I put them in the ltx.@@.tables namespaces. The tables will be named like the variables but without backslash To access such a table with a dynamical name create a string and then use ltx.@@.tables[string] Old code, I'm not quite sure if this was a good idea. Now I have mix of table in ltx.@@.tables and ltx.@@.mc/struct. And a lot is probably not needed. TODO: this should be cleaned up, but at least roles are currently using the table!

```
\__tag_prop_new:N
       \__tag_seq_new:N
                          9 \cs_set_protected:Npn \__tag_prop_new:N #1
   \__tag_prop_gput:Nnn
\__tag_seq_gput_right:Nn
                                 \prop_new:N #1
                                \lua_now:e { ltx.__tag.tables.\cs_to_str:N#1 = {} }
     \__tag_seq_item:cn
    \__tag_prop_item:cn
      \__tag_seq_show:N
     \__tag_prop_show:N
                          16 \cs_set_protected:Npn \__tag_seq_new:N #1
                          17
                                 \seq_new:N #1
                          18
                                 \lua_now:e { ltx.__tag.tables.\cs_to_str:N#1 = {} }
                            \cs_set_protected:Npn \__tag_prop_gput:Nnn #1 #2 #3
                          24
                                 \prop_gput:Nnn #1 { #2 } { #3 }
                                 \lua_now:e { ltx.__tag.tables.\cs_to_str:N#1 ["#2"] = "#3" }
                          27
                          28
```

```
30 \cs_set_protected:Npn \__tag_seq_gput_right:Nn #1 #2
31
   {
      \seq_gput_right:Nn #1 { #2 }
32
      \lua_now:e { table.insert(ltx.__tag.tables.\cs_to_str:N#1, "#2") }
33
34
35
36 %Hm not quite sure about the naming
  \cs_set:Npn \__tag_seq_item:cn #1 #2
      \lua_now:e { tex.print(ltx.__tag.tables.#1[#2]) }
41
42
43 \cs_set:Npn \__tag_prop_item:cn #1 #2
44
      \lua_now:e { tex.print(ltx.__tag.tables.#1["#2"]) }
45
46
^{48} %for debugging commands that show both the seq/prop and the lua tables
  \cs_set_protected:Npn \__tag_seq_show:N #1
50
      \seq_show:N #1
51
      \lua_now:e { ltx.__tag.trace.log ("lua~sequence~array~\cs_to_str:N#1",1) }
52
      \lua_now:e { ltx.__tag.trace.show_seq (ltx.__tag.tables.\cs_to_str:N#1) }
53
54
55
56 \cs_set_protected:Npn \__tag_prop_show:N #1
57
      \prop_show:N #1
      \lua_now:e {ltx.__tag.trace.log ("lua~property~table~\cs_to_str:N#1",1) }
      \lua_now:e {ltx.__tag.trace.show_prop (ltx.__tag.tables.\cs_to_str:N#1) }
(End\ definition\ for\ \verb|\__tag_prop_new:N \ and\ others.)
62 (/luatex)
The module declaration
63 (*lua)
64 -- tagpdf.lua
65 -- Ulrike Fischer
67 local ProvidesLuaModule = {
                 = "tagpdf",
      name
                    = "0.92",
                                     --TAGVERSION
      version
69
                    = "2021-08-27", --TAGDATE
      date
70
      description = "tagpdf lua code",
                    = "The LATEX Project Public License 1.3c"
      license
73 }
75 if luatexbase and luatexbase.provides_module then
    luatexbase.provides_module (ProvidesLuaModule)
77 end
79 --[[
```

```
_{80} The code has quite probably a number of problems
81 - more variables should be local instead of global
82 - the naming is not always consistent due to the development of the code
83 - the traversing of the shipout box must be tested with more complicated setups
84 - it should probably handle more node types
86 --]]
Some comments about the lua structure.
89 the main table is named ltx.__tag. It contains the functions and also the data
90 collected during the compilation.
92 ltx.__tag.mc
                   will contain mc connected data.
93 ltx.__tag.struct will contain structure related data.
94 ltx.__tag.page will contain page data
95 ltx.__tag.tables contains also data from mc and struct (from older code). This needs cleaning
               There are certainly dublettes, but I don't dare yet ...
97 ltx.__tag.func
                  will contain (public) functions.
98 ltx.__tag.trace will contain tracing/loging functions.
99 local funktions starts with
100 functions meant for users will be in ltx.tag
102 functions
                                          takes a tag (string) and returns the id number
  ltx.__tag.func.get_num_from (tag):
   ltx.__tag.func.output_num_from (tag): takes a tag (string) and prints (to tex) the id number
   ltx.__tag.func.get_tag_from (num):
                                         takes a num and returns the tag
   ltx.__tag.func.output_tag_from (num): takes a num and prints (to tex) the tag
   ltx.__tag.func.store_mc_data (num,key,data): stores key=data in ltx.__tag.mc[num]
   ltx.__tag.func.store_mc_label (label,num): stores label=num in ltx.__tag.mc.labels
   ltx.__tag.func.store_mc_kid (mcnum,kid,page): stores the mc-kids of mcnum on page page
   ltx.__tag.func.store_mc_in_page(mcnum,mcpagecnt,page): stores in the page table the number of
111 ltx.__tag.func.store_struct_mcabs (structnum,mcnum): stores relations structnum<->mcnum (abs
112 ltx.__tag.func.mc_insert_kids (mcnum): inserts the /K entries for mcnum by wandering through
113 ltx.__tag.func.mark_page_elements(box,mcpagecnt,mccntprev,mcopen,name,mctypeprev) : the main
  ltx.__tag.func.mark_shipout (): a wrapper around the core function which inserts the last EMG
115 ltx.__tag.func.fill_parent_tree_line (page): outputs the entries of the parenttree for this p
  ltx.__tag.func.output_parenttree(): outputs the content of the parenttree
   ltx.__tag.func.pdf_object_ref(name): outputs the object reference for the object name
   ltx.__tag.func.markspaceon(), ltx.__tag.func.markspaceoff(): (de)activates the marking of post
118
   ltx.__tag.trace.show_mc_data (num,loglevel): shows ltx.__tag.mc[num] is the current log level
119
   ltx.__tag.trace.show_all_mc_data (max,loglevel): shows a maximum about mc's if the current log
120
   ltx.__tag.trace.show_seq: shows a sequence (array)
121
   ltx.__tag.trace.show_struct_data (num): shows data of structure num
   ltx.__tag.trace.show_prop: shows a prop
   ltx.__tag.trace.log
   ltx.__tag.trace.showspaces : boolean
126 --]]
```

This set-ups the main attribute registers. The mc_type attribute stores the type (P, Span etc) encoded as a num, The mc_cnt attribute stores the absolute number and allows so to see if a node belongs to the same mc-chunk.

The interwordspace attr is set by the function <code>@O_mark_spaces</code>, and marks the place where spaces should be inserted. The interwordfont attr is set by the function <code>@O_mark_spaces</code> too and stores the font, so that we can decide which font to use for the real space char.

```
128 local mctypeattributeid = luatexbase.new_attribute ("g__tag_mc_type_attr")
129 local mccntattributeid = luatexbase.new_attribute ("g__tag_mc_cnt_attr")
130 local iwspaceattributeid = luatexbase.new_attribute ("g__tag_interwordspace_attr")
131 local iwfontattributeid = luatexbase.new_attribute ("g__tag_interwordfont_attr")
with this token we can query the state of the boolean and so detect if unmarked nodes
should be marked as attributes
132 local tagunmarkedbool= token.create("g__tag_tagunmarked_bool")
133 local truebool
                        = token.create("c_true_bool")
Now a number of local versions from global tables. Not all is perhaps needed, most node
variants were copied from lua-debug.
134 local catlatex
                        = luatexbase.registernumber("catcodetable@latex")
135 local tableinsert
                        = table.insert
136 local nodeid
                          = node.id
137 local nodecopy
                          = node.copy
138 local nodegetattribute = node.get_attribute
139 local nodesetattribute = node.set_attribute
140 local nodehasattribute = node.has_attribute
141 local nodenew = node.new
142 local nodetail
                        = node.tail
143 local nodeslide
                        = node.slide
                         = node.remove
144 local noderemove
145 local nodetraverseid = node.traverse_id
146 local nodetraverse
                         = node.traverse
147 local nodeinsertafter = node.insert_after
148 local nodeinsertbefore = node.insert_before
149 local pdfpageref
                          = pdf.pageref
151 local HLIST
                       = node.id("hlist")
152 local VLIST
                        = node.id("vlist")
153 local RULE
                        = node.id("rule")
154 local DISC
                       = node.id("disc")
155 local GLUE
                       = node.id("glue")
                       = node.id("glyph")
156 local GLYPH
157 local KERN
                       = node.id("kern")
158 local PENALTY
                       = node.id("penalty")
                        = node.id("local_par")
159 local LOCAL_PAR
160 local MATH
                        = node.id("math")
Now we setup the main table structure. ltx is used by other latex code too!
                                or { }
                                         or { }
162 ltx.__tag
                      = ltx.__tag
163 ltx.__tag.mc
                      = ltx.__tag.mc
                                         or { } -- mc data
164 ltx.__tag.struct
                      = ltx.__tag.struct or { } -- struct data
165 ltx.__tag.tables
                     = ltx.__tag.tables or { } -- tables created with new prop and new seq.
                                           -- wasn't a so great idea ...
166
                                           -- g__tag_role_tags_seq used by tag<-> is in this tab
                                         or { } -- page data, currently only i->{0->mcnum,1->mcn
168 ltx.__tag.page
                      = ltx.__tag.page
```

= ltx.__tag.func or { } -- functions

169 ltx.__tag.trace

170 ltx.__tag.func

= ltx.__tag.trace or { } -- show commands

```
171 ltx.__tag.conf = ltx.__tag.conf or { } -- configuration variables
```

2 Logging functions

__tag_log
ltx.__tag.trace.log

This rather simple log function takes as argument a message (string) and a number and will output the message to the log/terminal if the current loglevel is greater or equal than num.

```
172 local __tag_log =
173 function (message,loglevel)
174    if (loglevel or 3) <= tex.count["l__tag_loglevel_int"] then
175        texio.write_nl("tagpdf: ".. message)
176    end
177    end
178
179 ltx.__tag.trace.log = __tag_log
(End definition for __tag_log and ltx.__tag.trace.log.)</pre>
```

ltx.__tag.trace.show_seq

This shows the content of a seq as stored in the tables table. It is used by the \@@_seq_show:N function. It is not used in user commands, only for debugging, and so requires log level >0.

```
180 function ltx.__tag.trace.show_seq (seq)
181 if (type(seq) == "table") then
182  for i,v in ipairs(seq) do
183    __tag_log ("[" . . i . . "] => " .. tostring(v),1)
184  end
185  else
186    __tag_log ("sequence " .. tostring(seq) .. " not found",1)
187  end
188  end
(End definition for ltx.__tag.trace.show_seq.)
```

__tag_pairs_prop ltx.__tag.trace.show_prop

This shows the content of a prop as stored in the tables table. It is used by the \@@_prop_show:N function.

```
189 local __tag_pairs_prop =
   function (prop)
         local a = {}
191
         for n in pairs(prop) do tableinsert(a, n) end
192
         table.sort(a)
         local i = 0
                                     -- iterator variable
         local iter = function ()
                                     -- iterator function
           i = i + 1
           if a[i] == nil then return nil
197
           else return a[i], prop[a[i]]
198
           end
         end
         return iter
202
     end
203
205 function ltx.__tag.trace.show_prop (prop)
if (type(prop) == "table") then
```

```
__tag_log ("[" .. i .. "] => " .. tostring(v),1)
                               208
                               209
                                    end
                                   else
                               210
                                     __tag_log ("prop " .. tostring(prop) .. " not found or not a table",1)
                               211
                               212
                                   end
                               213
                                (End definition for __tag_pairs_prop and ltx.__tag.trace.show_prop.)
                               This shows some data for a mc given by num. If something is shown depends on the log
ltx.__tag.trace.show_mc_data
                                level. The function is used by the following function and then in \ShowTagging
                               214 function ltx.__tag.trace.show_mc_data (num,loglevel)
                                   if ltx.__tag and ltx.__tag.mc and ltx.__tag.mc[num] then
                                    for k,v in pairs(ltx.__tag.mc[num]) do
                               216
                                     __tag_log ("mc"..num..": "..tostring(k).."=>"..tostring(v),loglevel)
                               218
                                    if ltx.__tag.mc[num]["kids"] then
                                    __tag_log ("mc" .. num .. " has " .. #ltx.__tag.mc[num]["kids"] .. " kids",loglevel)
                                     for k,v in ipairs(ltx.__tag.mc[num]["kids"]) do
                                      __tag_log ("mc ".. num .. " kid "..k.." =>" .. v.kid.." on page " ..v.page,loglevel)
                                     end
                               223
                                    end
                               224
                                   else
                                   __tag_log ("mc"..num.." not found",loglevel)
                               226
                               227 end
                                (End definition for ltx.__tag.trace.show_mc_data.)
       ltx. tag.trace.show all mc data
                               This shows data for the mc's between min and max (numbers). It is used by the
                                \ShowTagging function.
                               229 function ltx.__tag.trace.show_all_mc_data (min,max,loglevel)
                               230 for i = min, max do
                               231
                                    ltx.__tag.trace.show_mc_data (i,loglevel)
                               232
                               233 texio.write_nl("")
                               234 end
                                (End definition for ltx.__tag.trace.show_all_mc_data.)
                               This function shows some struct data. Unused but kept for debugging.
       ltx. tag.trace.show struct data
                               235 function ltx.__tag.trace.show_struct_data (num)
                               if ltx.__tag and ltx.__tag.struct and ltx.__tag.struct[num] then
                                    for k,v in ipairs(ltx.__tag.struct[num]) do
                                     __tag_log ("struct "..num..": "..tostring(k).."=>"..tostring(v),1)
                               238
                                    end
                               239
                                   else
                               240
                                   __tag_log
                                                 ("struct "..num.." not found ",1)
                               241
                               242
                               243 end
                                (End definition for ltx.__tag.trace.show_struct_data.)
```

for i,v in __tag_pairs_prop (prop) do

207

Helper functions 3

Retrieve data functions 3.1

__tag_get_mc_cnt_type_tag

This takes a node as argument and returns the mc-cnt, the mc-type and and the tag (calculated from the mc-cnt.

```
244 local __tag_get_mc_cnt_type_tag = function (n)
                 = nodegetattribute(n,mccntattributeid) or -1
    local mccnt
                    = nodegetattribute(n,mctypeattributeid) or -1
    local mctype
                    = ltx.__tag.func.get_tag_from(mctype)
    local tag
    return mccnt, mctype, tag
249 end
```

(End definition for __tag_get_mc_cnt_type_tag.)

__tag_get_mathsubtype

This function allows to detect if we are at the begin or the end of math. It takes as argument a mathnode.

```
250 local function __tag_get_mathsubtype (mathnode)
_{251} if mathnode.subtype == 0 then
    subtype = "beginmath"
   else
253
    subtype = "endmath"
254
   end
255
256 return subtype
(End\ definition\ for\ \verb|\__tag_get_mathsubtype|.)
```

__tag_get_num_from ltx.__tag.func.get_num_from ltx.__tag.func.output_num_from These functions take as argument a string tag, and return the number under which is it recorded (and so the attribute value). The first function outputs the number for lua, while the output function outputs to tex.

```
258 local __tag_get_num_from =
 259 function (tag)
                                     if ltx.__tag.tables["g__tag_role_tags_prop"][tag] then
                                                   a= ltx.__tag.tables["g__tag_role_tags_prop"][tag]
261
                                    else
262
                                                 a= -1
263
                                     end
                                    return a
267
268 ltx.__tag.func.get_num_from = __tag_get_num_from
270 function ltx.__tag.func.output_num_from (tag)
                                   local num = __tag_get_num_from (tag)
                                    tex.sprint(catlatex,num)
 272
                                   if num == -1 then
 273
                                          __tag_log ("Unknown tag "..tag.." used")
  274
    (\mathit{End\ definition\ for\ \_tag\_get\_num\_from\ },\ \mathit{ltx}.\ \_tag.\ \mathit{func.get\_num\_from\ },\ \mathit{and\ ltx}.\ \_tag.\ \mathit{func.output\_from\ },\ \mathit{ltx}.\ \_\mathit{ltg}.\ \mathit{ltg}.\ \mathit
    num_from.)
```

```
ltx.__tag.func.get_tag_from number (the attribute value) and return the string tag. The first function outputs the
                   1tx. tag.func.output tag from number for lua, while the output function outputs to tex.
                                                                          277 local __tag_get_tag_from =
                                                                          278 function (num)
                                                                                     if ltx.__tag.tables["g__tag_role_tags_seq"][num] then
                                                                                       a = ltx.__tag.tables["g__tag_role_tags_seq"][num]
                                                                                     else
                                                                          281
                                                                                       a= "UNKNOWN"
                                                                          282
                                                                                     end
                                                                          283
                                                                          284 return a
                                                                          285 end
                                                                          287 ltx.__tag.func.get_tag_from = __tag_get_tag_from
                                                                          289 function ltx.__tag.func.output_tag_from (num)
                                                                                     tex.sprint(catlatex,__tag_get_tag_from (num))
                                                                           291 end
                                                                            (\mathit{End\ definition\ for\ \_tag\_get\_tag\_from\ }, \ \mathsf{ltx.\_\_tag.func.get\_tag\_from\ }, \ \mathit{and\ ltx.\_\_tag.func.output\_-tag\_func\ }, \ \mathsf{ltx.\_\_tag.func\ }, \ \mathsf{ltx
                                                                            tag_from.)
                                                                           This function stores for key=data for mc-chunk num. It is used in the tagpdf-mc code,
ltx.__tag.func.store_mc_data
                                                                           to store for example the tag string, and the raw options.
                                                                           292 function ltx.__tag.func.store_mc_data (num,key,data)
                                                                           293    ltx.__tag.mc[num] = ltx.__tag.mc[num] or { }
                                                                          294 ltx.__tag.mc[num][key] = data
                                                                          __tag_log ("INFO TEX-STORE-MC-DATA: "..num.." => "..tostring(key).." => "..tostring(data),3
                                                                           (End definition for ltx.__tag.func.store_mc_data.)
                      ltx. tag.func.store mc label
                                                                           This function stores the label=num relationship in the labels subtable. TODO: this is
                                                                           probably unused and can go.
                                                                           297 function ltx.__tag.func.store_mc_label (label,num)
                                                                          298 ltx.__tag.mc["labels"] = ltx.__tag.mc["labels"] or { }
                                                                          299 ltx.__tag.mc.labels[label] = num
                                                                           300 end
                                                                           (End definition for ltx.__tag.func.store_mc_label.)
  ltx.__tag.func.store_mc_kid
                                                                          This function is used in the traversing code. It stores a sub-chunk of a mc mcnum into
                                                                           the kids table.
                                                                           301 function ltx.__tag.func.store_mc_kid (mcnum,kid,page)
                                                                           102 ltx.__tag.trace.log("INFO TAG-STORE-MC-KID: "..mcnum.." => " .. kid.." on page " .. page,3
                                                                                   ltx.__tag.mc[mcnum]["kids"] = ltx.__tag.mc[mcnum]["kids"] or { }
                                                                                   local kidtable = {kid=kid,page=page}
                                                                           tableinsert(ltx.__tag.mc[mcnum]["kids"], kidtable )
```

__tag_get_tag_from These functions are the opposites to the previous function: they take as argument a

(End definition for ltx.__tag.func.store_mc_kid.)

```
case that a mc can have no kids.
                        307 function ltx.__tag.func.mc_num_of_kids (mcnum)
                        local num = 0
                           if ltx.__tag.mc[mcnum] and ltx.__tag.mc[mcnum]["kids"] then
                             num = #ltx.__tag.mc[mcnum]["kids"]
                        310
                        311
                           ltx.__tag.trace.log ("INFO MC-KID-NUMBERS: " .. mcnum .. "has " .. num .. "KIDS",4)
                       312
                       313 return num
                        314 end
                        (End definition for ltx.__tag.func.mc_num_of_kids.)
                               Functions to insert the pdf literals
                       This insert the emc node.
tag insert emc node
                        315 local function __tag_insert_emc_node (head,current)
                           local emcnode = nodenew("whatsit", "pdf_literal")
                                  emcnode.data = "EMC"
                                  emcnode.mode=1
                                  head = node.insert_before(head,current,emcnode)
                        320 return head
                        321 end
                        (End definition for __tag_insert_emc_node.)
                       This inserts a simple bmc node
__tag_insert_bmc_node
                        322 local function __tag_insert_bmc_node (head,current,tag)
                        323 local bmcnode = nodenew("whatsit","pdf_literal")
                                  bmcnode.data = "/"..tag.." BMC"
                        324
                                  bmcnode.mode=1
                        325
                                  head = node.insert_before(head,current,bmcnode)
                        326
                        327 return head
                        328 end
                        (End\ definition\ for\ \verb|\__tag_insert_bmc_node|.)
                        This inserts a bcd node with a fix dict. TODO: check if this is still used, now that we
__tag_insert_bdc_node
                        create properties.
                        329 local function __tag_insert_bdc_node (head,current,tag,dict)
                           local bdcnode = nodenew("whatsit","pdf_literal")
                                  bdcnode.data = "/"..tag.."<<"..dict..">> BDC"
                                  head = node.insert_before(head,current,bdcnode)
                        334 return head
                        335 end
                        (End definition for __tag_insert_bdc_node.)
                        This allows to reference a pdf object reserved with the l3pdf command by name. The
 __tag_pdf_object_ref
 ltx.__tag.func.pdf_object_ref
                        return value is n 0 R, if the object doesn't exist, n is 0. TODO: is uses internal l3pdf
                        commands, this should be properly supported by l3pdf
                        336 local function __tag_pdf_object_ref (name)
```

ltx. tag.func.mc num of kids This function returns the number of kids a mc mcnum has. We need to account for the

local tokenname = 'c_pdf_backend_object_'..name..'_int'

```
local object = token.create(tokenname).index...' O R'
return object

end

ttx.__tag.func.pdf_object_ref=__tag_pdf_object_ref

(End definition for __tag_pdf_object_ref and ltx.__tag.func.pdf_object_ref.)
```

4 Function for the real space chars

__tag_show_spacemark A debugging function, it is used to inserts red color markers in the places where space chars can go, it can have side effects so not always reliable, but ok.

```
342 local function __tag_show_spacemark (head,current,color,height)
                           343 local markcolor = color or "1 0 0"
                              local markheight = height or 10
                              local pdfstring = node.new("whatsit","pdf_literal")
                                     pdfstring.data =
                           346
                                     string.format("q "..markcolor.." RG "..markcolor.." rg 0.4 w 0 %g m 0 %g 1 S Q",-
                           347
                             3, markheight)
                                     head = node.insert_after(head,current,pdfstring)
                           349 return head
                           350 end
                           (End definition for __tag_show_spacemark.)
                           This is used to define a lua version of \pdffakespace
         __tag_fakespace
ltx.__tag.func.fakespace
                          351 local function __tag_fakespace()
                                tex.setattribute(iwspaceattributeid,1)
                                 tex.setattribute(iwfontattributeid,font.current())
                           354 end
                           355 ltx.__tag.func.fakespace = __tag_fakespace
                           (End definition for __tag_fakespace and ltx.__tag.func.fakespace.)
```

__tag_mark_spaces

a function to mark up places where real space chars should be inserted. It only sets attributes, these are then be used in a later traversing which inserts the actual spaces. When space handling is activated this function is inserted in some callbacks.

```
356 --[[ a function to mark up places where real space chars should be inserted
       it only sets an attribute.
358 --]]
359
360 local function __tag_mark_spaces (head)
    local inside_math = false
    for n in nodetraverse(head) do
362
      local id = n.id
363
      if id == GLYPH then
365
        local glyph = n
         if glyph.next and (glyph.next.id == GLUE)
           and not inside_math and (glyph.next.width >0)
           nodesetattribute(glyph.next,iwspaceattributeid,1)
370
          nodesetattribute(glyph.next,iwfontattributeid,glyph.font)
         -- for debugging
371
          if ltx.__tag.trace.showspaces then
372
```

```
__tag_show_spacemark (head,glyph)
                                        end
                              374
                                       elseif glyph.next and (glyph.next.id==KERN) and not inside_math then
                                        local kern = glyph.next
                              376
                                        if kern.next and (kern.next.id== GLUE) and (kern.next.width >0)
                              377
                              378
                                         nodesetattribute(kern.next,iwspaceattributeid,1)
                              379
                                         nodesetattribute(kern.next,iwfontattributeid,glyph.font)
                                        end
                                       end
                              382
                              383
                                      -- look also back
                                      if glyph.prev and (glyph.prev.id == GLUE)
                              384
                                         and not inside_math
                              385
                                         and (glyph.prev.width >0)
                              386
                                         and not nodehasattribute(glyph.prev,iwspaceattributeid)
                              387
                              388
                                       then
                                         nodesetattribute(glyph.prev,iwspaceattributeid,1)
                              389
                                         nodesetattribute(glyph.prev,iwfontattributeid,glyph.font)
                              390
                                       -- for debugging
                                        if ltx.__tag.trace.showspaces then
                                         __tag_show_spacemark (head,glyph)
                              394
                                        end
                                       end
                              395
                                     elseif id == PENALTY then
                              396
                                       local glyph = n
                              397
                                       -- ltx.__tag.trace.log ("PENALTY ".. n.subtype.."VALUE"..n.penalty,3)
                              398
                                       if glyph.next and (glyph.next.id == GLUE)
                              399
                                         and not inside_math and (glyph.next.width >0) and n.subtype==0
                              400
                              401
                                         nodesetattribute(glyph.next,iwspaceattributeid,1)
                              403
                                       -- nodesetattribute(glyph.next,iwfontattributeid,glyph.font)
                              404
                                       -- for debugging
                              405
                                        if ltx.__tag.trace.showspaces then
                                         __tag_show_spacemark (head,glyph)
                              406
                                        end
                              407
                                       end
                              408
                                     elseif id == MATH then
                              409
                                       inside_math = (n.subtype == 0)
                              410
                              411
                                   end
                              412
                              413
                                   return head
                              414 end
                              (End definition for __tag_mark_spaces.)
                              Theses functions add/remove the function which marks the spaces to the callbacks
 ltx.__tag.func.markspaceon
                              pre_linebreak_filter and hpack_filter
ltx.__tag.func.markspaceoff
                              415 local function __tag_activate_mark_space ()
                                 if \ not \ luatexbase.in\_callback \ ("pre\_linebreak\_filter", "markspaces") \ then
                                   luatexbase.add_to_callback("pre_linebreak_filter",__tag_mark_spaces,"markspaces")
                                   luatexbase.add_to_callback("hpack_filter",__tag_mark_spaces,"markspaces")
                              419
                                  end
                              420 end
```

__tag_activate_mark_space

```
422 ltx.__tag.func.markspaceon=__tag_activate_mark_space
                           424 local function __tag_deactivate_mark_space ()
                               if luatexbase.in_callback ("pre_linebreak_filter", "markspaces") then
                               luatexbase.remove_from_callback("pre_linebreak_filter","markspaces")
                               luatexbase.remove_from_callback("hpack_filter","markspaces")
                           428
                           429 end
                            131 ltx.__tag.func.markspaceoff=__tag_deactivate_mark_space
                            (End definition for __tag_activate_mark_space, ltx.__tag.func.markspaceon, and ltx.__tag.func.markspaceoff.)
                           We need two local variable to setup a default space char.
       default_space_char
           default_fontid
                           432 local default_space_char = node.new(GLYPH)
                                                       = font.id("TU/lmr/m/n/10")
                            433 local default_fontid
                            434 default_space_char.char = 32
                            435 default_space_char.font = default_fontid
                            (End definition for default_space_char and default_fontid. These functions are documented on page
                            These is the main function to insert real space chars. It inserts a glyph before every glue
__tag_space_chars_shipout
  ltx. tag.func.space chars shipout
                            which has been marked previously. The attributes are copied from the glue, so if the
                            tagging is done later, it will be tagged like it.
                            436 local function __tag_space_chars_shipout (box)
                               local head = box.head
                                 if head then
                            438
                                  for n in node.traverse(head) do
                                     local spaceattr = nodegetattribute(n,iwspaceattributeid) or -1
                                     if n.id == HLIST then -- enter the hlist
                                        __tag_space_chars_shipout (n)
                                     elseif n.id == VLIST then -- enter the vlist
                                        __tag_space_chars_shipout (n)
                            444
                                     elseif n.id == GLUE then
                            445
                                       if ltx.__tag.trace.showspaces and spaceattr==1 then
                                         __tag_show_spacemark (head,n,"0 1 0")
                            447
                                       end
                            448
                                       if spaceattr==1 then
                                         local space
                                         local space_char = node.copy(default_space_char)
                                         local curfont
                                                        = nodegetattribute(n,iwfontattributeid)
                                         ltx.__tag.trace.log ("INFO SPACE-FUNCTION-FONT: ".. tostring(curfont),3)
                            453
```

head, space = node.insert_before(head, n, space_char) --

= n.width - space.width

if curfont and luaotfload.aux.slot_of_name(curfont, "space") then

space_char.font=curfont

space.attr = n.attr

end

end

end end end n.width

454

455

456

457

458

459

460

463 e:

```
465
466 function ltx.__tag.func.space_chars_shipout (box)
467 __tag_space_chars_shipout (box)
468 end

(End definition for __tag_space_chars_shipout and ltx.__tag.func.space_chars_shipout.)
```

5 Function for the tagging

 ${\tt ltx.__tag.func.mc_insert_kids}$

This is the main function to insert the K entry into a StructElem object. It is used in tagpdf-mc-luacode module. The single attribute allows to handle the case that a single mc on the tex side can have more than one kid after the processing here, and so we get the correct array/non array setup.

```
469 function ltx.__tag.func.mc_insert_kids (mcnum,single)
    if ltx.__tag.mc[mcnum] then
    ltx.__tag.trace.log("INFO TEX-MC-INSERT-KID-TEST: " .. mcnum,4)
471
     if ltx.__tag.mc[mcnum]["kids"] then
      if #ltx.__tag.mc[mcnum]["kids"] > 1 and single==1 then
473
474
       tex.sprint("[")
475
      for i,kidstable in ipairs( ltx.\_tag.mc[mcnum]["kids"] ) do
476
       local kidnum = kidstable["kid"]
477
       local kidpage = kidstable["page"]
478
       local kidpageobjnum = pdfpageref(kidpage)
479
        ltx.__tag.trace.log("INFO TEX-MC-INSERT-KID: " .. mcnum ..
480
                          " insert KID " ..i..
481
                          " with num " .. kidnum ..
                          " on page " .. kidpage.."/"..kidpageobjnum,3)
       tex.sprint(catlatex,"</Type /MCR /Pg "..kidpageobjnum .. " O R /MCID "..kidnum.. ">> " ]
      if #ltx.__tag.mc[mcnum]["kids"] > 1 and single==1 then
       tex.sprint("]")
487
      end
488
489
       -- this is typically not a problem, e.g. empty hbox in footer/header can
      -- trigger this warning.
491
      ltx.__tag.trace.log("WARN TEX-MC-INSERT-NO-KIDS: "..mcnum.." has no kids",2)
      if single==1 then
        tex.sprint("null")
495
       end
     end
496
     else
497
     ltx.__tag.trace.log("WARN TEX-MC-INSERT-MISSING: "..mcnum.." doesn't exist",0)
498
499
500 end
(End definition for ltx.__tag.func.mc_insert_kids.)
```

ltx. tag.func.store struct mcabs

This function is used in the tagpdf-mc-luacode. It store the absolute count of the mc into the current structure. This must be done ordered.

```
function ltx.__tag.func.store_struct_mcabs (structnum,mcnum)
ltx.__tag.struct[structnum] = ltx.__tag.struct[structnum] or { }
ltx.__tag.struct[structnum] ["mc"] = ltx.__tag.struct[structnum] ["mc"] or { }
```

```
-- a structure can contain more than on mc chunk, the content should be ordered
                            tableinsert(ltx.__tag.struct[structnum]["mc"],mcnum)
                            ltx.__tag.trace.log("INFO TEX-MC-INTO-STRUCT: "...
                         506
                                               mcnum.." inserted in struct "..structnum,3)
                        507
                            -- but every mc can only be in one structure
                         508
                            ltx.__tag.mc[mcnum] = ltx.__tag.mc[mcnum] or { }
                         10 ltx.__tag.mc[mcnum]["parent"] = structnum
                         (End\ definition\ for\ {\tt ltx.\_\_tag.func.store\_struct\_mcabs.})
                         This is used in the traversing code and stores the relation between abs count and page
 ltx. tag.func.store mc in page
                         513 -- pay attention: lua counts arrays from 1, tex pages from one
                         514 -- mcid and arrays in pdf count from 0.
                         function ltx.__tag.func.store_mc_in_page (mcnum,mcpagecnt,page)
                         1516 ltx.__tag.page[page] = ltx.__tag.page[page] or {}
                            ltx.__tag.page[page] [mcpagecnt] = mcnum
                            ltx.__tag.trace.log("INFO TAG-MC-INTO-PAGE: page " .. page ..
                                                ": inserting MCID " .. mcpagecnt .. " => " .. mcnum,3)
                         520 end
                         (End definition for ltx.__tag.func.store_mc_in_page.)
                         This is the main traversing function. See the lua comment for more details.
ltx. tag.func.mark page elements
                         521 -- [ [
                                Now follows the core function
                         522
                                It wades through the shipout box and checks the attributes
                         523
                                ARGUMENTS
                         524
                               box: is a box,
                                mcpagecnt: num, the current page cnt of mc (should start at -1 in shipout box), needed for
                               mccntprev: num, the attribute cnt of the previous node/whatever - if different we have a
                               mcopen: num, records if some bdc/emc is open
                                These arguments are only needed for log messages, if not present are replaces by fix strip
                               name: string to describe the box
                         530
                                mctypeprev: num, the type attribute of the previous node/whatever
                                there are lots of logging messages currently. Should be cleaned up in due course.
                         533
                                One should also find ways to make the function shorter.
                         534
                         535
                        536
                         537 function ltx.__tag.func.mark_page_elements (box,mcpagecnt,mccntprev,mcopen,name,mctypeprev)
                             local name = name or ("SOMEBOX")
                             local mctypeprev = mctypeprev or -1
                             local abspage = status.total_pages + 1 -- the real counter is increased
                         540
                         541
                                                                        -- inside the box so one off
                                                                        -- if the callback is not used. (???)
                         542
                             ltx.__tag.trace.log ("INFO TAG-ABSPAGE: " .. abspage,3)
                        543
                              ltx.__tag.trace.log ("INFO TAG-ARGS: pagecnt".. mcpagecnt..
                        544
                                                 " prev "..mccntprev ..
                        545
                                                 " type prev "..mctypeprev,4)
                         546
                             ltx.__tag.trace.log ("INFO TAG-TRAVERSING-BOX: ".. tostring(name)..
                                                 " TYPE ".. node.type(node.getid(box)),3)
```

```
local head = box.head -- ShipoutBox is a vlist?
    if head then
550
      mccnthead, mctypehead,taghead = __tag_get_mc_cnt_type_tag (head)
551
       ltx.__tag.trace.log ("INFO TAG-HEAD: " ..
552
                         node.type(node.getid(head))..
553
                          " MC"..tostring(mccnthead)..
554
                          " => TAG " .. tostring(mctypehead)..
555
                          " => ".. tostring(taghead),3)
556
     else
557
      ltx.__tag.trace.log ("INFO TAG-NO-HEAD: head is "...
558
559
                           tostring(head),3)
560
     end
     for n in node.traverse(head) do
561
562
       local mccnt, mctype, tag = __tag_get_mc_cnt_type_tag (n)
       local spaceattr = nodegetattribute(n,iwspaceattributeid) or -1
563
       ltx.__tag.trace.log ("INFO TAG-NODE: "...
564
                          node.type(node.getid(n))..
565
                          " MC".. tostring(mccnt)..
566
                          " => TAG ".. tostring(mctype)..
                          " => " .. tostring(tag),3)
       if n.id == HLIST
       then -- enter the hlist
571
        mcopen,mcpagecnt,mccntprev,mctypeprev=
         ltx.__tag.func.mark_page_elements (n,mcpagecnt,mccntprev,mcopen,"INTERNAL HLIST",mctype
572
       elseif n.id == VLIST then -- enter the vlist
573
        mcopen,mcpagecnt,mccntprev,mctypeprev=
574
         ltx.__tag.func.mark_page_elements (n,mcpagecnt,mccntprev,mcopen,"INTERNAL VLIST",mctype
575
       elseif n.id == GLUE then
                                       -- at glue real space chars are inserted, but this has
576
                                       -- been done if the previous shipout wandering, so here it
577
578
       elseif n.id == LOCAL_PAR then -- local_par is ignored
       elseif n.id == PENALTY then
579
                                       -- penalty is ignored
       elseif n.id == KERN then
580
                                       -- kern is ignored
        ltx.__tag.trace.log ("INFO TAG-KERN-SUBTYPE: "..
581
          node.type(node.getid(n)).." "..n.subtype,4)
582
       else
583
        -- math is currently only logged.
584
        -- we could mark the whole as math
585
        -- for inner processing the mlist_to_hlist callback is probably needed.
586
587
        if n.id == MATH then
         ltx.__tag.trace.log("INFO TAG-MATH-SUBTYPE: "..
           node.type(node.getid(n)).." "..__tag_get_mathsubtype(n),4)
        end
        -- endmath
591
        ltx.__tag.trace.log("INFO TAG-MC-COMPARE: current "...
592
                  mccnt.." prev "..mccntprev,4)
593
        if mccnt~=mccntprev then -- a new mc chunk
594
         ltx.__tag.trace.log ("INFO TAG-NEW-MC-NODE: "..
595
                            node.type(node.getid(n))..
596
                            " MC"..tostring(mccnt)..
597
                            " <=> PREVIOUS "..tostring(mccntprev),4)
598
         if mcopen~=0 then -- there is a chunk open, close it (hope there is only one ...
          box.list=_tag_insert_emc_node (box.list,n)
601
          mcopen = mcopen - 1
          ltx.__tag.trace.log ("INFO TAG-INSERT-EMC: " ..
602
```

```
mcpagecnt .. " MCOPEN = " .. mcopen,3)
603
          if mcopen ~=0 then
604
           ltx.__tag.trace.log ("WARN TAG-OPEN-MC: " .. mcopen,1)
605
          end
606
607
         if ltx.__tag.mc[mccnt] then
608
          if ltx.__tag.mc[mccnt]["artifact"] then
609
           ltx.__tag.trace.log("INFO TAG-INSERT-ARTIFACT: "...
610
                              tostring(ltx.__tag.mc[mccnt]["artifact"]),3)
           if ltx.__tag.mc[mccnt]["artifact"] == "" then
            box.list = __tag_insert_bmc_node (box.list,n,"Artifact")
613
           else
614
            box.list = __tag_insert_bdc_node (box.list,n,"Artifact", "/Type /"..ltx.__tag.mc[mccn
615
616
           end
          else
617
           ltx.__tag.trace.log("INFO TAG-INSERT-TAG: "..
618
                              tostring(tag),3)
619
           mcpagecnt = mcpagecnt +1
620
           ltx.__tag.trace.log ("INFO TAG-INSERT-BDC: "..mcpagecnt,3)
           local dict= "/MCID "..mcpagecnt
           if ltx.__tag.mc[mccnt]["raw"] then
            ltx.__tag.trace.log("INFO TAG-USE-RAW: "..
              tostring(ltx.__tag.mc[mccnt]["raw"]),3)
            dict= dict .. " " .. ltx.__tag.mc[mccnt]["raw"]
           end
627
           if ltx.__tag.mc[mccnt]["alt"] then
628
            ltx.__tag.trace.log("INFO TAG-USE-ALT: "..
629
               tostring(ltx.__tag.mc[mccnt]["alt"]),3)
630
            dict= dict .. " " .. ltx.__tag.mc[mccnt]["alt"]
631
           end
           if ltx.__tag.mc[mccnt]["actualtext"] then
633
            ltx.__tag.trace.log("INFO TAG-USE-ACTUALTEXT: "...
              tostring(ltx.__tag.mc[mccnt]["actualtext"]),3)
635
            dict= dict .. " " .. ltx.__tag.mc[mccnt]["actualtext"]
636
637
           box.list = __tag_insert_bdc_node (box.list,n,tag, dict)
638
           ltx.__tag.func.store_mc_kid (mccnt,mcpagecnt,abspage)
639
           ltx.__tag.func.store_mc_in_page(mccnt,mcpagecnt,abspage)
           ltx.__tag.trace.show_mc_data (mccnt,3)
          end
          mcopen = mcopen + 1
         else
          if tagunmarkedbool.mode == truebool.mode then
           ltx.__tag.trace.log("INFO TAG-NOT-TAGGED: this has not been tagged, using artifact",2
           box.list = __tag_insert_bmc_node (box.list,n,"Artifact")
647
           mcopen = mcopen + 1
648
          else
649
           ltx.__tag.trace.log("WARN TAG-NOT-TAGGED: this has not been tagged",1)
650
651
652
         mccntprev = mccnt
654
        end
       end -- end if
655
     end -- end for
656
```

```
if head then
657
       mccnthead, mctypehead,taghead = __tag_get_mc_cnt_type_tag (head)
       ltx.__tag.trace.log ("INFO TAG-ENDHEAD: " ..
659
                           node.type(node.getid(head))..
660
                          " MC"..tostring(mccnthead)..
661
                           " => TAG "..tostring(mctypehead)..
662
                          " => "..tostring(taghead),4)
663
     else
664
       ltx.__tag.trace.log ("INFO TAG-ENDHEAD: ".. tostring(head),4)
666
     ltx.__tag.trace.log ("INFO TAG-QUITTING-BOX "...
667
                         tostring(name)..
668
                         " TYPE ".. node.type(node.getid(box)),4)
669
   return mcopen, mcpagecnt, mccntprev, mctypeprev
670
671 end
672
(End definition for ltx.__tag.func.mark_page_elements.)
```

ltx.__tag.func.mark_shipout

This is the function used in the callback. Beside calling the traversing function it also checks if there is an open MC-chunk from a page break and insert the needed EMC literal.

```
function ltx.__tag.func.mark_shipout (box)
   mcopen = ltx.__tag.func.mark_page_elements (box,-1,-100,0,"Shipout",-1)
   if mcopen~=0 then -- there is a chunk open, close it (hope there is only one \dots
    local emcnode = nodenew("whatsit","pdf_literal")
676
    local list = box.list
677
    emcnode.data = "EMC"
678
    emcnode.mode=1
679
    if list then
       list = node.insert_after (list,node.tail(list),emcnode)
681
682
        mcopen = mcopen - 1
        ltx.__tag.trace.log ("INFO SHIPOUT-INSERT-LAST-EMC: MCOPEN " .. mcopen,3)
683
684
     else
        ltx.__tag.trace.log ("WARN SHIPOUT-UPS: this shouldn't happen",0)
685
686
     end
     if mcopen ~=0 then
687
        ltx.__tag.trace.log ("WARN SHIPOUT-MC-OPEN: " .. mcopen,1)
688
689
690
```

6 Parenttree

(End definition for ltx.__tag.func.mark_shipout.)

ltx.__tag.func.fill_parent_tree_line
ltx. tag.func.output parenttree

These functions create the parent tree. The second, main function is used in the tagpdf-tree code. TODO check if the tree code can move into the backend code.

```
if ltx.__tag.page[page] and ltx.__tag.page[page][0] then
697
        mcchunks=#ltx.__tag.page[page]
698
        ltx.__tag.trace.log("INFO PARENTTREE-NUM: page "..
699
                      page.. " has "..mcchunks.. "+1 Elements ",4)
700
        for i=0,mcchunks do
701
        -- what does this log??
702
         ltx.__tag.trace.log("INFO PARENTTREE-CHUNKS: "...
703
           ltx.__tag.page[page][i],4)
        if mcchunks == 0 then
707
         -- only one chunk so no need for an array
         local mcnum = ltx.__tag.page[page][0]
708
         local structnum = ltx.__tag.mc[mcnum]["parent"]
709
         local propname = "g__tag_struct_"..structnum.."_prop"
710
                         = ltx.__tag.tables[propname]["objref"] or "XXXX"
         --local objref
711
         local objref = __tag_pdf_object_ref('__tag/struct/'..structnum)
712
         ltx.__tag.trace.log("INFO PARENTTREE-STRUCT-OBJREF: ====>"..
713
           tostring(objref),5)
714
         numsentry = pdfpage .. " [".. objref .. "]"
         ltx.__tag.trace.log("INFO PARENTTREE-NUMENTRY: page " ..
           page.. " num entry = ".. numsentry,3)
718
        else
         numsentry = pdfpage .. " ["
719
          for i=0,mcchunks do
720
           local mcnum = ltx.__tag.page[page][i]
           local structnum = ltx.__tag.mc[mcnum]["parent"] or 0
           local propname = "g__tag_struct_"..structnum.."_prop"
           --local objref = ltx.__tag.tables[propname]["objref"] or "XXXX"
724
           local objref = __tag_pdf_object_ref('__tag/struct/'..structnum)
           numsentry = numsentry .. " ".. objref
727
          end
         numsentry = numsentry .. "] "
728
         ltx.__tag.trace.log("INFO PARENTTREE-NUMENTRY: page " ..
729
           page.. " num entry = ".. numsentry,3)
730
        end
731
       else
732
         ltx.__tag.trace.log ("INFO PARENTTREE-NO-DATA: page "..page,3)
733
734
735
       return numsentry
736 end
738 function ltx.__tag.func.output_parenttree (abspage)
739 for i=1,abspage do
    line = ltx.__tag.func.fill_parent_tree_line (i) .. "^^J"
     tex.sprint(catlatex,line)
742 end
743 end
(End definition for ltx.__tag.func.fill_parent_tree_line and ltx.__tag.func.output_parenttree.)
<sub>744</sub> ⟨/lua⟩
```

Part IX

The tagpdf-roles module Tags, roles and namesspace code Part of the tagpdf package

```
1 (00=tag)
2 (*header)
3 \ProvidesExplPackage {tagpdf-roles-code} {2021-08-27} {0.92}
  {part of tagpdf - code related to roles and structure names}
5 (/header)
```

1 Code related to roles and structure names

1.1 Variables

Tags have both a name (a string) and a number (for the lua attribute). Testing a name is easier with a prop, while accessing with a number is better done with a seq. So both are used and must be kept in sync if a new tag is added. The number is only relevant for the MC type, tags with the same name from different names spaces can have the same number.

```
\g__tag_role_tags_seq
   \g__tag_role_tags_prop
                            6 (*package)
                             7 \__tag_seq_new:N \g__tag_role_tags_seq %to get names (type/NS) from numbers
                             & \__tag_prop_new:N \g__tag_role_tags_prop %to get numbers from names (type/NS)
                            (End definition for \g_tag_role_tags_seq and \g_tag_role_tags_prop.)
                            in pdf 2.0 tags belong to a name space. For every tag we store a default name space.
\g__tag_role_tags_NS_prop
                            The keys are the tags, the value shorthands like pdf2, or mathml. There is no need to
                            access this from lua, so we use the standard prop commands.
                             9 \prop_new:N
                                              \g__tag_role_tags_NS_prop %to namespace info
                            (End definition for \g__tag_role_tags_NS_prop.)
     \g__tag_role_NS_prop
                            The standard names spaces are the following. The keys are the name tagpdf will use, the
```

urls are the identifier in the namespace object.

```
mathml http://www.w3.org/1998/Math/MathML
pdf2 http://iso.org/pdf2/ssn
pdf http://iso.org/pdf/ssn (default)
```

user \c__tag_role_userNS_id_str (random id, for user tags)

More namespaces are possible and their objects references and the ones of the namespaces must be collected so that an array can be written to the StructTreeRoot at the end (see tagpdf-tree). We use a prop to store also the object reference as it will be needed rather

```
10 \prop_new:N \g__tag_role_NS_prop % collect namespaces
```

```
(End\ definition\ for\ \g_tag_role_NS_prop.)
     We need also a bunch of temporary variables:
```

```
\l__tag_role_tag_tmpa_tl
               \verb|\label{loss} $$\label{loss} $$\l
                                                                                                                                                                                                           11 \tl_new:N \l__tag_role_tag_tmpa_tl
\l__tag_role_role_tmpa_tl
                                                                                                                                                                                                          12 \tl_new:N \l__tag_role_tag_namespace_tmpa_tl
         \l tag role role namespace tmpa tl
                                                                                                                                                                                                          13 \tl_new:N \l__tag_role_role_tmpa_tl
                                                                                                                                                                                                           14 \tl_new:N \l__tag_role_role_namespace_tmpa_tl
                                                                                                                                                                                                           (End definition for \l__tag_role_tag_tmpa_tl and others.)
```

1.2 Namesspaces

The following commands setups a names space. Namespace dictionaries can contain an optional /Schema and /RoleMapNS entry. We only reserve the objects but delay the writing to the finish code, where we can test if the keys and the name spaces are actually needed This commands setups objects for the name space and its rolemap. It also initialize a prop to collect the rolemaps if needed.

 $tag_role_NS_new:nnn _tag_role_NS_new:nnn{\langle shorthand \rangle}{\langle URI-ID \rangle}$ Schema

 $(End\ definition\ for\ \verb|__tag_role_NS_new:nnn.|)$

__tag_role_NS_new:nnn

```
15 \cs_new_protected:Npn \__tag_role_NS_new:nnn #1 #2 #3
    {
16
      \pdf_object_new:nn {tag/NS/#1}{dict}
17
      \pdfdict_new:n
                         {g_tag_role/Namespace_#1_dict}
18
      \pdf_object_new:nn {__tag/RoleMapNS/#1}{dict}
      \pdfdict_new:n
                          {g__tag_role/RoleMapNS_#1_dict}
      \pdfdict_gput:nnn
        {g_tag_role/Namespace_#1_dict}
        {Type}
24
        {/Namespace}
      \pdf_string_from_unicode:nnN{utf8/string}{#2}\l_tmpa_str
25
      \tl_if_empty:NF \l_tmpa_str
26
        {
          \pdfdict_gput:nnx
28
            {g_tag_role/Namespace_#1_dict}
            {NS}
            {\l_tmpa_str}
        }
      %RoleMapNS is added in tree
33
      \tl_if_empty:nF {#3}
         \pdfdict_gput:nnx{g__tag_role/Namespace_#1_dict}
          {Schema}{#3}
37
38
      \prop_gput:Nnx \g__tag_role_NS_prop {#1}{\pdf_object_ref:n{tag/NS/#1}~}
39
    }
```

We need an id for the user space. For the tests it should be possible to set it to a fix value. So we use random numbers which can be fixed by setting a seed. We fake a sort of GUID but not try to be really exact as it doesn't matter ...

```
\c__tag_role_userNS_id_str
```

(End definition for \c__tag_role_userNS_id_str.)

Now we setup the standard names spaces. Currently only if we detect pdf2.0 but this will perhaps have to change if the structure code gets to messy.

1.3 Data

In this section we setup the standard data. At first the list of structure types. We split them in three lists, the tags with which are both in the pdf and pdf2 namespace, the one only in pdf and the one with the tags only in pdf2. We also define a rolemap for the pdfII only type to pdf so that they can always be used.

\c_tag_role_sttags_pdf_pdfII_clist
\c_tag_role_sttags_only_pdf_clist
\c_tag_role_sttags_only_pdfII_clist
\c_tag_role_sttags_mathml_clist
\c_tag_role_sttags_pdfII_to_pdf_prop

```
64 \clist_const:Nn \c__tag_role_sttags_pdf_pdfII_clist
    {
65
                   %A complete document. This is the root element
      Document,
                   %of any structure tree containing
67
                   %multiple parts or multiple articles.
68
      Part,
                   %A large-scale division of a document.
69
                   %A container for grouping related content elements.
      Sect.
      Div,
                   %A generic block-level element or group of elements
      Caption,
                   %A brief portion of text describing a table or figure.
      Index,
      NonStruct,
                   %probably not needed
75
      Η.
      H1.
76
      H2,
77
      НЗ,
78
      Н4,
```

```
Н5,
      Н6,
81
      Р,
82
                    %list
      L,
83
                    %list item (around label and list item body)
      LI,
84
                    %list label
85
      LBody,
                    %list item body
      Table,
                    %table row
      TR,
      TH,
                    %table header cell
      TD,
                    %table data cell
                    %table header (n rows)
      THead,
91
      TBody,
                    %table rows
92
      TFoot,
                    %table footer
93
                    %generic inline marker
       Span,
94
      Link,
95
       Annot,
      Figure,
      Formula,
      Form,
      % ruby warichu etc ...
      Ruby,
101
      RB,
102
      RT,
103
       Warichu,
104
       WT,
105
      WP,
106
       Artifact % only MC-tag ?...
107
    }
108
110 \clist_const:Nn \c__tag_role_sttags_only_pdf_clist
111
   {
                  \mbox{\ensuremath{\mbox{\sc M}}} relatively self-contained body of text
      Art,
                  %constituting a single narrative or exposition
      BlockQuote, %A portion of text consisting of one or more paragraphs
114
                  %attributed to someone other than the author of the
115
                  %surrounding text.
116
117
      TOC,
                  %A list made up of table of contents item entries
118
                  %(structure tag TOCI; see below) and/or other
                  %nested table of contents entries
      TOCI,
                  %An individual member of a table of contents.
121
                  %This entry's children can be any of the following structure tags:
                  %Lbl,Reference,NonStruct,P,TOC
     Index.
     Private.
124
      Quote,
                   %inline quote
                   %footnote, endnote. Lbl can be child
      Note,
126
      Reference,
                   %A citation to content elsewhere in the document.
127
      BibEntry,
                   %bibentry
128
129
      Code
130
   }
133 {
```

```
{\tt DocumentFragment}
134
      , Aside
135
      ,H7
136
      ,H8
137
      ,H9
138
      ,H10
139
      ,Title
140
141
      ,FENote
      ,Sub
      ,Em
143
      ,Strong
144
      ,Artifact
145
146
147
{
149
150
151
      ,and
      ,annotation
      ,apply
      ,approx
      ,arccos
155
156
      ,arccosh
157
      ,arccot
      ,arccoth
158
159
      ,arccsc
      ,arccsch
160
      ,arcsec
161
      ,arcsech
162
      ,arcsin
      ,arcsinh
      ,arctan
166
      ,arctanh
167
      ,arg
      ,bind
168
      ,bvar
169
      ,card
170
      , \verb|cartesian|| product
171
172
      ,cbytes
      ,ceiling
      ,cerror
175
      ,ci
      ,cn
176
      \tt, codomain
177
      , complexes
178
      \tt, compose
179
      ,condition
180
      ,conjugate
181
      ,cos
182
183
      ,cosh
      ,cot
185
      ,coth
186
      ,cs
      ,csc
187
```

```
,csch
188
       ,csymbol
189
       ,curl
190
       ,declare
191
       ,degree
192
       , {\tt determinant}
193
       ,diff
194
       ,divergence
195
       ,divide
       ,domain
197
       198
       , {\tt emptyset}
199
       ,eq
200
       , \verb"equivalent"
201
       \tt,eulergamma
202
       ,exists
203
       ,exp
204
       , \verb"exponentiale"
205
       ,factorial
       ,factorof
       ,false
       ,floor
209
       ,fn
210
       ,forall
211
       ,gcd
212
213
       ,geq
       ,grad
214
       ,gt
215
       ,ident
216
217
       ,image
       ,imaginary
       ,imaginaryi
219
       ,implies
220
       ,in
221
       ,infinity
222
       ,int
223
       ,integers
224
225
       ,intersect
226
       ,interval
       ,inverse
       ,lambda
       ,laplacian
230
       ,lcm
       ,leq
231
       ,limit
232
       ,ln
233
       ,log
234
       ,logbase
235
       ,lowlimit
236
237
      ,lt
       ,maction
239
       ,maligngroup
       ,malignmark
240
```

,math

```
242
        ,matrix
243
        ,matrixrow
        ,max
244
        ,mean
        , {\tt median}
       ,menclose
247
        ,merror
248
       ,mfenced
249
        ,mfrac
        ,mglyph
251
        ,mi
        ,min
253
        ,minus
254
        \tt , mlabeledtr
255
        , \verb"mlongdiv"
256
        , \verb|mmultiscripts||
257
        ,mn
258
        ,mo
259
        ,mode
261
        ,moment
        \tt , momenta bout
263
        ,mover
264
        ,mpadded
265
        ,mphantom
        \tt , mprescripts
267
        ,mroot
268
        ,mrow
269
        ,ms
        \tt,mscarries
270
271
       ,mscarry
272
        , {\tt msgroup}
        ,msline
273
274
        ,mspace
275
        ,msqrt
276
        ,msrow
        , {\tt mstack}
277
        , \verb"mstyle"
278
        ,msub
279
280
        \tt , msubsup
281
        ,msup
282
        ,mtable
        ,mtd
        ,mtext
285
        ,mtr
        \tt , munder
        , \\ {\tt munderover}
287
        , \verb|natural| \verb|numbers|
288
        ,neq
289
290
        ,none
291
       ,not
       ,notanumber
```

,notin

,notprsubset
,notsubset

294

```
, {\tt outerproduct}
298
       ,partialdiff
299
      ,pi
300
       ,piece
301
       ,piecewise
302
       ,plus
303
      ,power
      ,primes
305
      ,product
       ,prsubset
307
       ,quotient
308
       ,rationals
309
       ,real
310
       ,reals
311
       ,reln
312
313
       ,rem
       ,root
       ,scalarproduct
       ,sdev
       ,sec
317
       ,sech
318
       ,selector
319
       , {\tt semantics}
320
321
      ,sep
      ,set
322
      ,setdiff
323
324
      ,share
      sin,
      ,sinh
       ,subset
       ,sum
328
       ,tan
329
       ,tanh
330
       ,tendsto
331
       ,times
332
333
       ,transpose
334
       ,true
       ,union
       ,uplimit
       ,variance
       ,vector
338
       , {\tt vectorproduct}
339
       ,xor
340
341
342
   \verb|\prop_const_from_keyval:Nn \c__tag_role_sttags_pdfII_to_pdf_prop|
343
344
345
       DocumentFragment = Art,
346
       Aside = Note,
       Title = H1,
347
       Sub = Span,
348
               = H6 ,
       H7
349
```

296

297

,or
,otherwise

```
= H6 ,
       Н8
350
             = H6,
       Н9
351
            = H6
       H10
352
       FENote = Note,
353
       Em
             = Span,
354
       Strong= Span,
355
(End\ definition\ for\ \c_tag\_role\_sttags\_pdf\_pdfII\_clist\ and\ others.)
     We fill the structure tags in to the seq. We allow all pdf1.7 and pdf2.0, and role map
if needed the 2.0 tags.
357 % get tag name from number: \seq_item: Nn \g__tag_role_tags_seq { n }
358 % get tag number from name: \prop_item:\n \g__tag_role_tags_prop { name }
359
  \clist_map_inline: Nn \c__tag_role_sttags_pdf_pdfII_clist
360
361
       \__tag_seq_gput_right:Nn \g__tag_role_tags_seq { #1 }
362
       \prop_gput:Nnn \g__tag_role_tags_NS_prop
                                                     { #1 }{ pdf2 }
364
  \clist_map_inline:Nn \c__tag_role_sttags_only_pdf_clist
365
366
       \__tag_seq_gput_right:Nn \g__tag_role_tags_seq { #1 }
367
       \prop_gput:Nnn \g__tag_role_tags_NS_prop
                                                    { #1 }{ pdf }
368
369
   \clist_map_inline:Nn \c__tag_role_sttags_only_pdfII_clist
370
371
       \__tag_seq_gput_right:Nn \g__tag_role_tags_seq { #1 }
372
       \prop_gput:Nnn \g__tag_role_tags_NS_prop
                                                    { #1 }{ pdf2 }
373
     }
374
  \pdf_version_compare:NnT > {1.9}
375
376
        \clist_map_inline: Nn \c__tag_role_sttags_mathml_clist
377
378
            \__tag_seq_gput_right:Nn \g__tag_role_tags_seq { #1 }
379
            \prop_gput:Nnn \g__tag_role_tags_NS_prop
                                                          { #1 }{ mathml }
380
381
382
     }
For luatex and the MC we need a name/number relation. The name space is not relevant.
  \int_step_inline:nnnn { 1 }{ 1 }{ \seq_count:N \g__tag_role_tags_seq }
383
     {
384
       \__tag_prop_gput:Nxn \g__tag_role_tags_prop
385
           \seq_item: Nn \g__tag_role_tags_seq { #1 }
         }
         { #1 }
389
     }
390
```

1.4 Adding new tags and rolemapping

1.4.1 pdf 1.7 and earlier

With this versions only RoleMap is filled. At first the dictionary:

```
g__tag_role/RoleMap_dict
                          391 \pdfdict_new:n {g__tag_role/RoleMap_dict}
                          (End definition for g__tag_role/RoleMap_dict.)
                          The pdf 1.7 version has only two arguments: new and rolemap name. To make pdf 2.0
  \__tag_role_add_tag:nn
                          types usable we directly define a rolemapping for them.
                            \prop_if_in:NnF \g__tag_role_tags_prop {#1}
                          394
                          395
                                     \int_compare:nNnT {\l__tag_loglevel_int} > { 0 }
                          396
                          397
                                         \msg_info:nnn { tag }{new-tag}{#1}
                                      }
                                      \__tag_seq_gput_right:Nn \g__tag_role_tags_seq { #1 }
                                      \__tag_prop_gput:Nnx \g__tag_role_tags_prop
                          401
                                          \seq_count:N \g__tag_role_tags_seq
                          404
                                                                                  { #1 }{ user }
                          405
                                     \prop_gput:\nn \g__tag_role_tags_\NS_prop
                          406
                                 \__tag_check_add_tag_role:nn {#1}{#2}
                          407
                                 \tl_if_empty:nF { #2 }
                          408
                          409
                                     \pdfdict_gput:nnx {g_tag_role/RoleMap_dict}
                          410
                          411
                                       {\pdf_name_from_unicode_e:n{#2}}
                          413
                              }
                          414
                            \cs_generate_variant:Nn \__tag_role_add_tag:nn {VV}
                          415
                          416
                            \pdf_version_compare:NnT < {2.0}
                          417
                              {
                          418
                                  \prop_map_inline:\n \c__tag_role_sttags_pdfII_to_pdf_prop
                          419
                          420
                                      \_tag_role_add_tag:nn {#1}{#2}
                          421
                          422
                              }
                          423
                          424
                          (End definition for \__tag_role_add_tag:nn.)
                          1.4.2 The pdf 2.0 version
                          The pdf 2.0 version takes four arguments: tag/namespace/role/namespace
\__tag_role_add_tag:nnnn
                          425 \cs_new_protected:Nn \__tag_role_add_tag:nnnn %tag/namespace/role/namespace
                          426
                                \int_compare:nNnT {\l__tag_loglevel_int} > { 0 }
                          427
                          428
                                     \msg_info:nnn { tag }{new-tag}{#1}
                                  }
                          430
```

_tag_seq_gput_right:Nn \g__tag_role_tags_seq { #1 }

__tag_prop_gput:Nnx \g__tag_role_tags_prop { #1 }

431

```
433
             \seq_count:N \g__tag_role_tags_seq
434
435
                                                         { #1 }{ #2 }
       \prop_gput:Nnn \g__tag_role_tags_NS_prop
436
       \__tag_check_add_tag_role:nn {#1}{#3}
437
       \pdfdict_gput:nnx {g__tag_role/RoleMapNS_#2_dict}{#1}
438
          {
439
               \pdf_name_from_unicode_e:n{#3}
442
               \c_space_tl
               \pdf_object_ref:n {tag/NS/#4}
443
            ٦
444
445
      }
446
447 \cs_generate_variant:\n\__tag_role_add_tag:nnnn {\text{VVVV}}
(End definition for \__tag_role_add_tag:nnnn.)
```

(End definition for __tag_101e_add_tag.mmm.)

1.5 Key-val user interface

The user interface use the key add-new-tag, which takes either a keyval list as argument, or a tag/role.

```
tag
 tag-namespace
                448 \keys_define:nn { __tag / tag-role }
          role
                        ,tag .tl_set:N = \l__tag_role_tag_tmpa_tl
role-namespace
                       ,tag-namespace .tl_set:N = \l__tag_role_tag_namespace_tmpa_tl
   add-new-tag
                       ,role .tl_set:N = \l__tag_role_role_tmpa_tl
                453
                        ,role-namespace .tl_set:N = \l__tag_role_role_namespace_tmpa_tl
                     }
                454
                455
                456 \keys_define:nn { __tag / setup }
                     {
                457
                       add-new-tag .code:n =
                458
                459
                           \keys_set_known:nnnN
                460
                             {__tag/tag-role}
                461
                462
                               tag-namespace=user,
                               role-namespace=, %so that we can test for it.
                            }{__tag/tag-role}\l_tmpa_tl
                           \tl_if_empty:NF \l_tmpa_tl
                467
                             {
                468
                               \exp_args:NNno \seq_set_split:Nnn \l_tmpa_seq { / } {\l_tmpa_tl/}
                469
                               \tl_set:Nx \l__tag_role_tag_tmpa_tl { \seq_item:Nn \l_tmpa_seq {1} }
                470
                               \tl_set:Nx \l__tag_role_role_tmpa_tl { \seq_item:Nn \l_tmpa_seq {2} }
                471
                         \tl_if_empty:NT \l__tag_role_role_namespace_tmpa_tl
                               \prop_get:NVNTF
                475
                                 \g__tag_role_tags_NS_prop
                476
                                 \l__tag_role_role_tmpa_tl
                477
```

```
\verb|\label{loss} $$ \label{loss} $$ \label{los
478
                                                                             {
479
                                                                                            \prop_if_in:NVF\g__tag_role_NS_prop \l__tag_role_role_namespace_tmpa_tl
481
                                                                                                           \tl_set:Nn \l__tag_role_role_namespace_tmpa_tl {user}
482
483
                                                                             }
                                                                             {
                                                                                        \tl_set:Nn \l__tag_role_role_namespace_tmpa_tl {user}
                                                                             }
487
                                                        }
                                           \pdf_version_compare:NnTF < {2.0}
489
490
                                                    %TODO add check for emptyness?
491
                                                               \__tag_role_add_tag:VV
492
                                                                                 \label{local_tag_role_tag_tmpa_tl} $$ \lim_{t\to\infty} \operatorname{tmpa_tl} $$
493
                                                                                 \l__tag_role_role_tmpa_tl
                                              }
                                                          \__tag_role_add_tag:VVVV
                                                                   \l__tag_role_tag_tmpa_tl
                                                                   \verb|\label{local_tag_namespace_tmpa_tl}| \\
                                                                   \l__tag_role_role_tmpa_tl
500
                                                                  \verb|\label{local_tag_role_role_namespace_tmpa_tl}| \\
501
                                              }
502
                                }
503
                      }
504
505 (/package)
```

(End definition for tag and others. These functions are documented on page 77.)

Part X

The tagpdf-space module Code related to real space chars Part of the tagpdf package

```
1 \( \QQ = tag \)
2 \( \*header \)
3 \\ProvidesExplPackage \{ tagpdf-space-code \} \{ 2021-08-27 \} \{ 0.92 \}
4 \{ part of tagpdf - code related to real space chars \}
5 \( \/ header \)
```

1 Code for interword spaces

The code is engine/backend dependant. Basically only pdftex and luatex support real space chars. Most of the code for luatex which uses attributes is in the lua code, here are only the keys.

```
interwordspace
show-spaces
```

```
6 (*package)
7 \sys_if_engine_pdftex:T
      \sys_if_output_pdf:TF
          \pdfglyphtounicode{space}{0020}
          \keys_define:nn { __tag / setup }
              interwordspace .choices:nn = { true, on } { \pdfinterwordspaceon },
              interwordspace .choices:nn = { false, off }{ \pdfinterwordspaceon },
              interwordspace .default:n = true,
              show-spaces .bool_set:N = \l__tag_showspaces_bool
        }
          \keys_define:nn { __tag / setup }
              interwordspace .choices:nn = { true, on, false, off }
                { \msg_warning:nnn {tag}{sys-no-interwordspace}{dvi} },
              interwordspace .default:n = true,
              show-spaces .bool_set:N = \l_tag_showspaces_bool
        }
    }
32 \sys_if_engine_luatex:T
      \keys_define:nn { __tag / setup }
34
35
          interwordspace .choices:nn =
36
                                    { true, on }
```

```
\bool_gset_true:N \g__tag_active_space_bool
                                                             \lua_now:e{ltx.__tag.func.markspaceon()}
                                                          },
                               interwordspace .choices:nn =
                                                           { false, off }
                                                            \bool_gset_false:N \g__tag_active_space_bool
                                                            \lua_now:e{ltx.__tag.func.markspaceoff()}
                                                          },
                               interwordspace .default:n = true,
                               show-spaces
                                                  .choice:,
                               show-spaces / true .code:n =
                    50
                                                           {\lua_now:e{ltx.__tag.trace.showspaces=true}},
                    51
                               show-spaces / false .code:n =
                    52
                                                           {\lua_now:e{ltx.__tag.trace.showspaces=nil}},
                    53
                               show-spaces .default:n = true
                    54
                    55
                         }
                       \sys_if_engine_xetex:T
                    59
                         {
                           \keys_define:nn { __tag / setup }
                    60
                    61
                             {
                               interwordspace .choices:nn = { true, on }
                    62
                                  { \msg_warning:nnn {tag}{sys-no-interwordspace}{xetex} },
                    63
                               interwordspace .choices:nn = { false, off }
                                  { \msg_warning:nnn {tag}{sys-no-interwordspace}{xetex} },
                               interwordspace .default:n = true,
                               show-spaces .bool_set:N = \label{eq:N-spaces_bool} = \label{eq:N-spaces_bool}
                             }
                         }
                    69
                    (End definition for interwordspace and show-spaces. These functions are documented on page ??.)
                    For luatex we need a command for the fake space as equivalent of the pdftex primitive.
\__tag_fakespace:
                    70 \sys_if_engine_luatex:T
                         {
                    71
                           \cs_new_protected: Nn \__tag_fakespace:
                    73
                                \group_begin:
                    74
                               \lua_now:e{ltx.__tag.func.fakespace()}
                               \skip_horizontal:n{\c_zero_skip}
                                \group_end:
                         }
                    80 (/package)
                    (End definition for \__tag_fakespace:.)
```

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