

Type Topic **MQTT** by **Joel Gaehwiler****MQTT library for Arduino** This library bundles the lwmqtt client and adds a thin wrapper to get an Arduino like API.[More info](#)

Version 2.3.3

Install

MQTT Client by **Andreas Motzek**

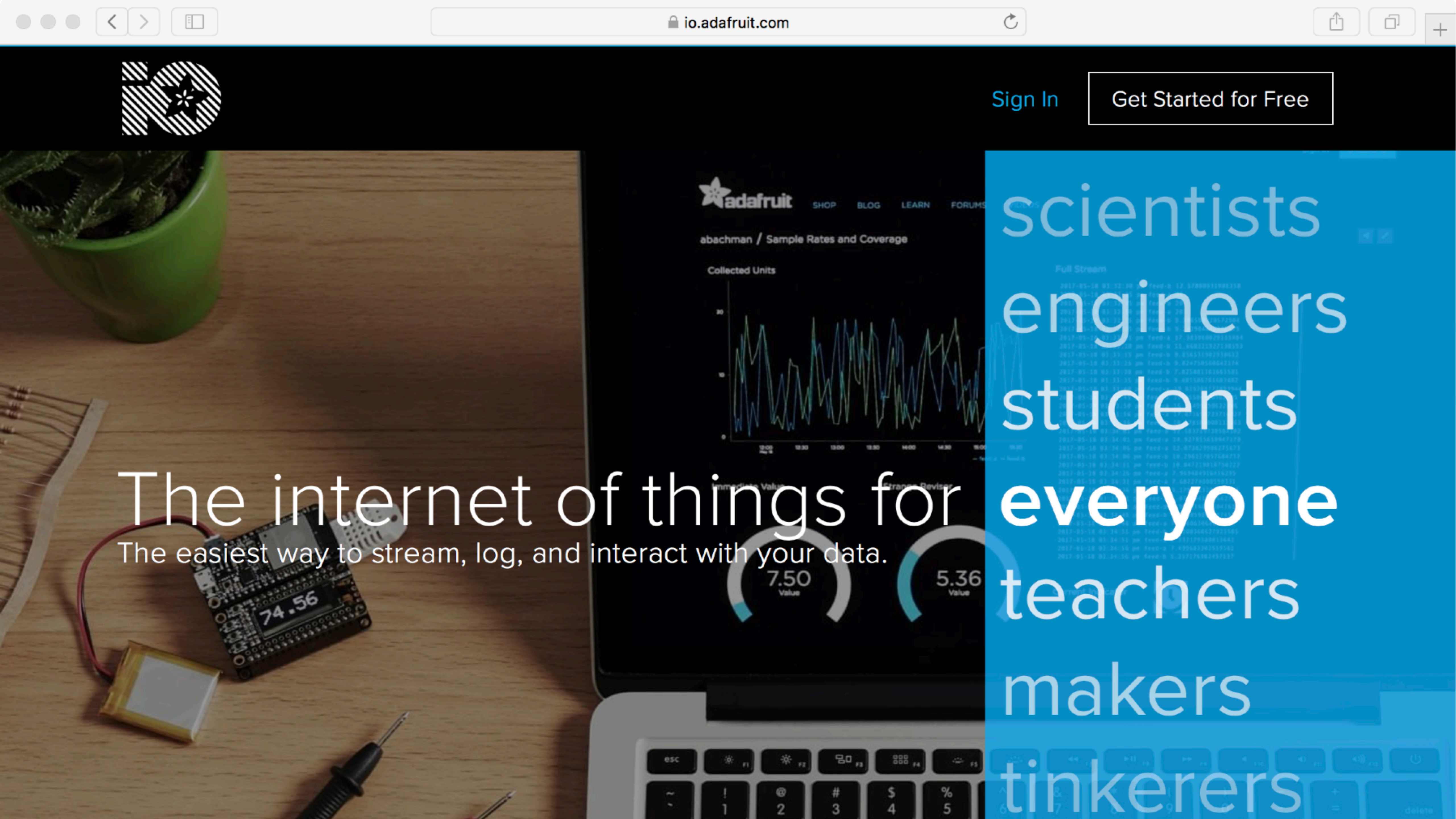
MQTT Client lets you connect to a MQTT broker and publish strings to a topic. First create a MQTTClient. You have to pass a task list from Cooperative Multitasking, a client (e.g. WiFiClient from WiFi101), host, port and credentials of the MQTT broker. Then create a MQTTPublishTopic. Use the MQTTClient and the topic name as arguments when doing that. To connect to the broker call MQTTClient::connect(). After that you can call MQTTPublishTopic::publish(...) to publish a string. Requires Cooperative Multitasking for processing the acknowledgement packets of the broker. So you have call CooperativeMultitasking::run() in your loop() function. See the examples for details.

[More info](#)**PubSubClient** by **Nick O'Leary** Version **2.6.0** **INSTALLED**

A client library for MQTT messaging. MQTT is a lightweight messaging protocol ideal for small devices. This library allows you to send and receive MQTT messages. It supports the latest MQTT 3.1.1 protocol and can be configured to use the older MQTT 3.1 if needed. It supports all Arduino Ethernet Client compatible hardware, including the Intel Galileo/Edison, ESP8266 and TI CC3000.

[More info](#)

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