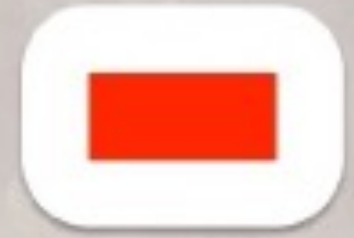


**flat edge**







**VCC** **Data Out** **Ground**