```
1
     import java.awt.*;
 2
     import java.awt.event.*;
 3
 4
     public class test extends Frame{
 5
         MyPanel panel;
 6
 7
         public test(){
8
             setSize(500, 500);
9
             setTitle("My First Frame");
10
             addWindowListener (new WindowAdapter () {
11
                  public void windowClosing(WindowEvent we){
12
                      System.exit(0);
13
14
             });
15
             panel = new MyPanel();
16
             add(panel, BorderLayout.CENTER);
17
             setVisible(true);
18
19
         public class MyPanel extends Panel implements ActionListener{
20
             Button button;
21
             int x = 50;
22
             int ballWidth = 100;
23
             int panelWidth;
24
25
             public MyPanel(){
26
                  setLayout (new BorderLayout());
27
                  button = new Button("Click Me");
28
                  add(button, BorderLayout.NORTH);
29
                  button.addActionListener(this);
30
             }
31
32
             public void actionPerformed(ActionEvent ae) {
33
                  x += 4;
                 X -= 4;
34
35
                 panelWidth = getSize().width;
36
                  if(x + ballWidth > panelWidth) {
37
                      x -= 4;
38
                  }else{
39
                      if(x + ballWidth < panelWidth)</pre>
40
                      x += -4;
41
                  }
42
                  repaint();
43
44
             }
45
46
             public void paint(Graphics g) {
47
                  g.drawOval(x, 50, ballWidth, 100);
48
49
50
51
         public static void main(String[] args){
52
             FrameTemplate ft = new FrameTemplate();
53
         }
54
     }
```