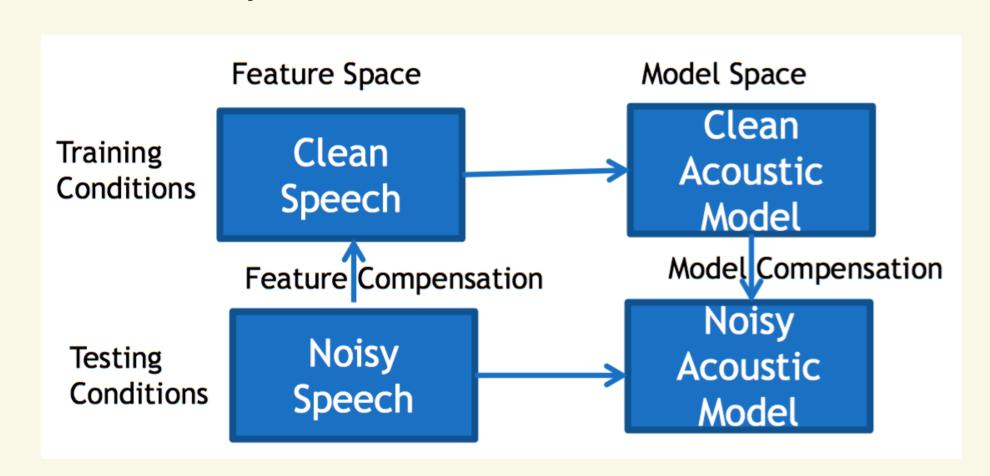
An Investigation of Deep Neural Networks for Noise Robust Speech Recognition

Topic description

- Speech recognition in noisy environment.
- ► Different noise types: subway, bubble, car, exhibition, restaurant, etc.
- Different SNRs.
- Applications of DNN and effect of dropout.

General solutions overview

- ► Feature Compensation.
- Model Compensation.



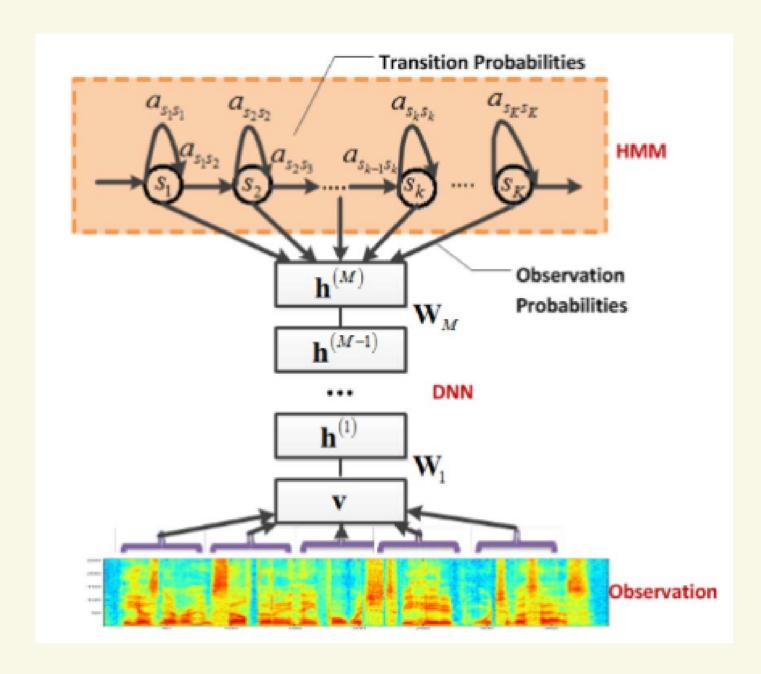
Data

► Tidigit + noise → Aurora 4 (noisy speech).

| Set | Clean | Noise types | SNR level |
|----------|--------------|---------------------------------|-----------------|
| training | \checkmark | subway, bubble, car, exhibition | 5, 10,15 |
| test A | \boxtimes | subway, bubble, car, exhibition | -5, 0, 20 |
| test B | \checkmark | restaurant, street, airport | -5 ∼ 20 |
| test C | \checkmark | subway, street | -5 ∼ 20 |
| test D | √ | subway, bubble, car | <i>-</i> 5 ∼ 20 |

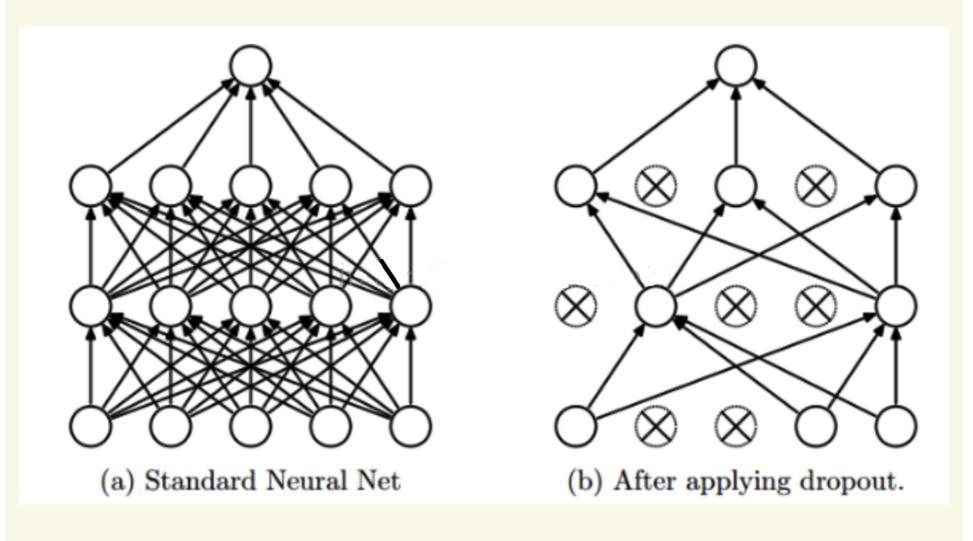
Deep Neural Network acoustic model

DNN-HMM hybrid with input containing extended context window.



Regularization using dropout

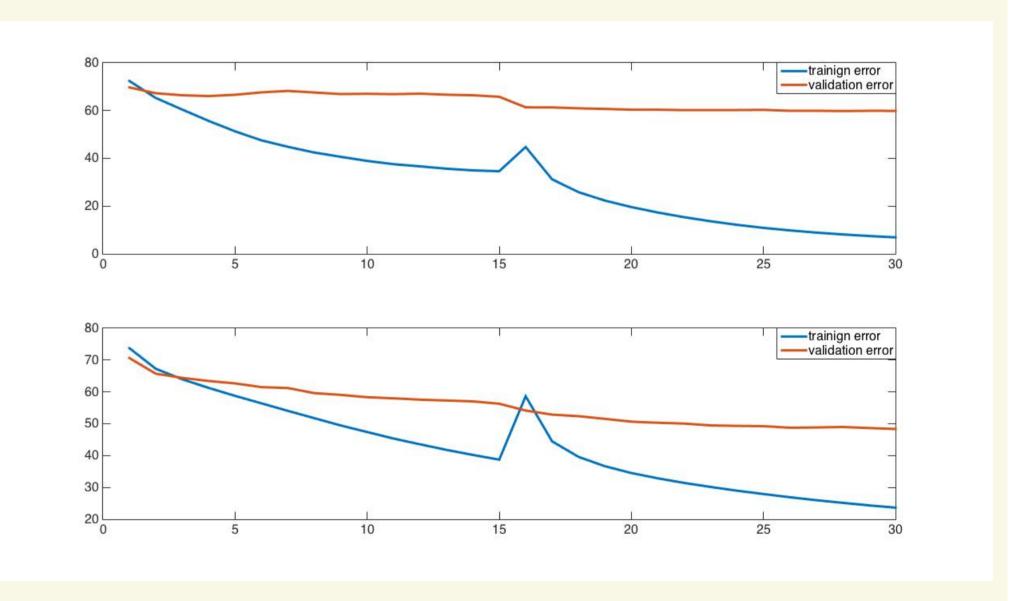
- ► DNN training with dropout is used to achieve better regularization.
- Avoids overfitting caused by learning the noise.



Experiments

- DNN architecture:
 - 792 input units for FBANK features with first and second order derivatives and 5 frames of context
 - 64 output units for phoneme-states
 - 3 hidden layers with 2048 units each
 - ReLU activation function
- ► DNN training:
 - 15 epochs with learning rate 0.1
 - 15 epochs of fine tuning with learning rate 0.004
 - SGD with momentum equal 0.9
 - mini-batch size of 512
- ► Tested variable: 20% of dropout.

Results



Error rate for test sets on frame and phoneme level:

| DNN | A | В | С | D | AVG |
|----------|-------|-------|-------|-------|-------|
| baseline | 63.15 | 69.39 | 62.63 | 62.02 | 64.30 |
| Daseille | 54.40 | 58.92 | 55.03 | 54.16 | 55.63 |
| drangut | 50.00 | 54.03 | 51.66 | 52.89 | 52.15 |
| dropout | 42.31 | 45.93 | 44.05 | 45.52 | 44.45 |

