



IOS APPS WORKSHOP

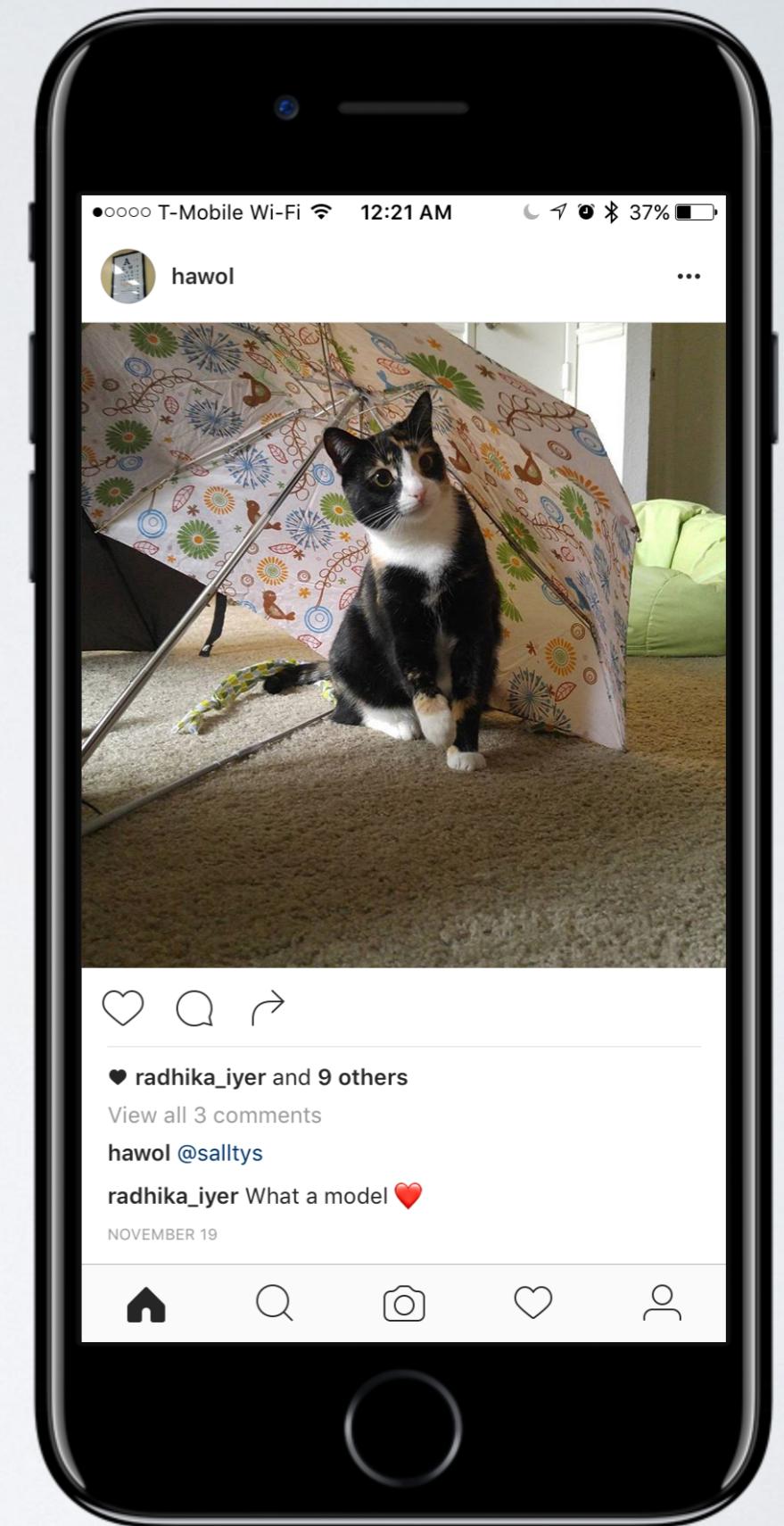
Donald Pinckney

AGENDA

1. What parts does an iOS app have?
2. What tools do we use?
3. Live Code with me!
4. Q/A, additional resources

INSTAGRAM

Case Study



Model

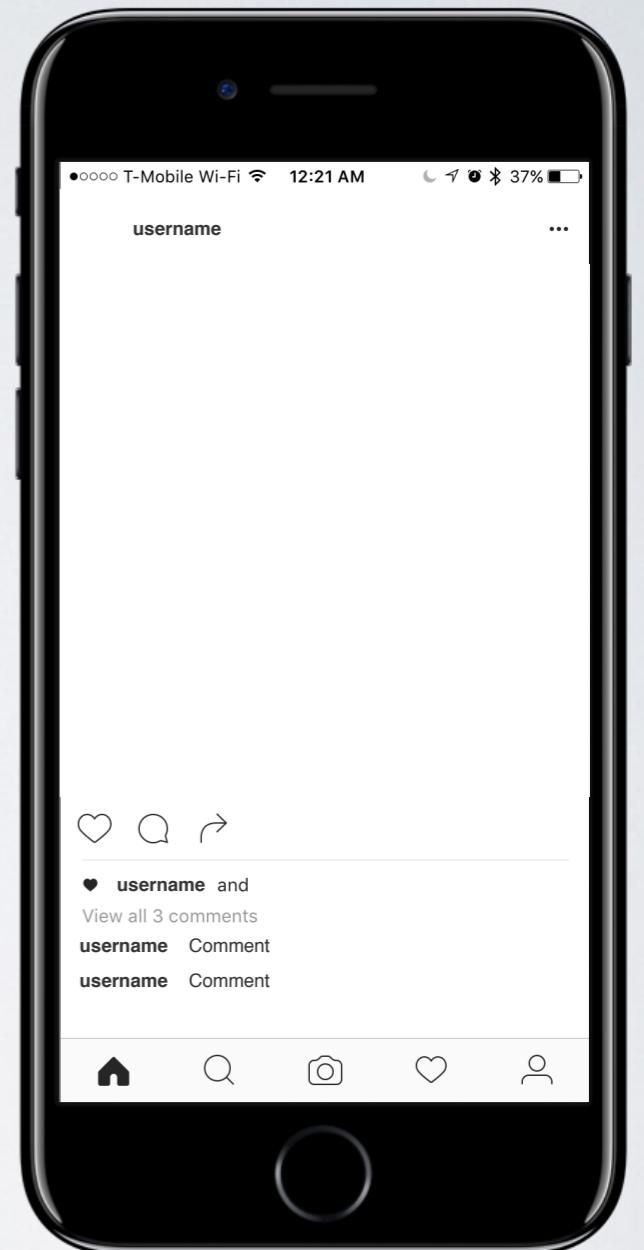
radhika_iyer
and 9 others

hawol



Many .swift files

View



A .Storyboard file

Model

radhika_iyer
and 9 others

hawol

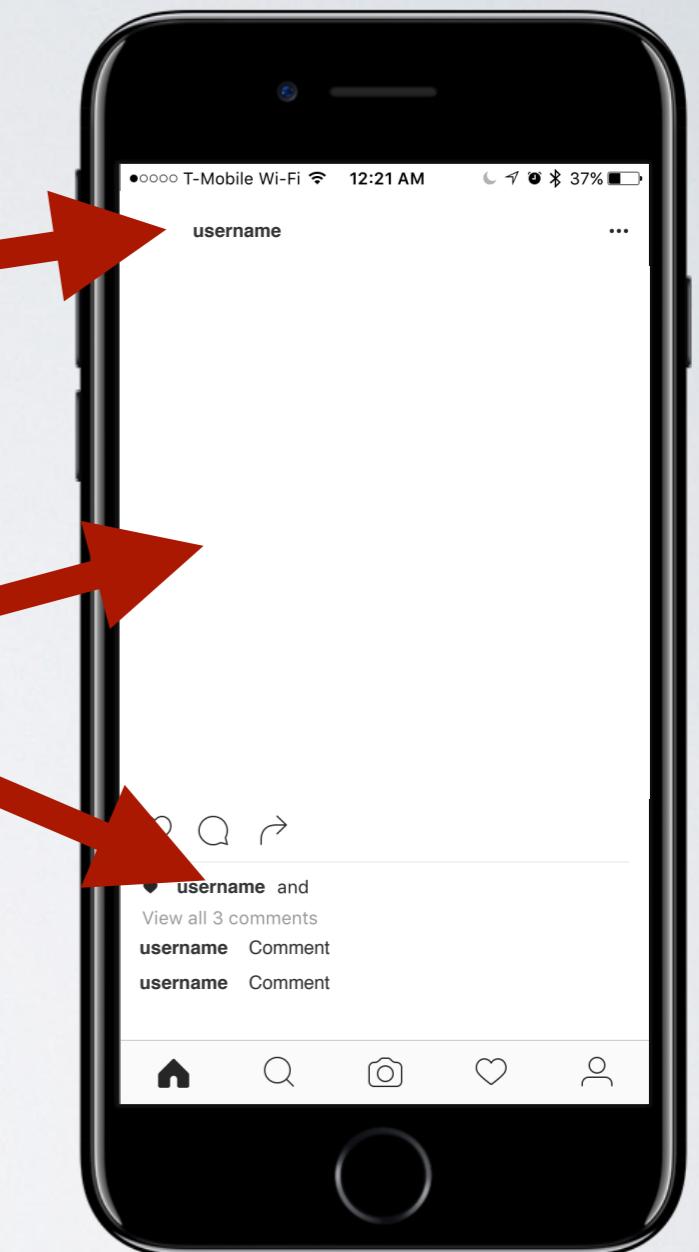


.swift files

Controller

.swift files

View



.Storyboard file(s)

WHAT TOOLS TO MAKE THESE?

- Model / Controller:
 - Swift 3
 - Xcode
- View:
 - Xcode
 - Interface Builder
(Drag n' Drop)



Swift



ENOUGH TALK, LET'S CODE!

WHERE TO GO NOW?

- Super very much highly recommend:
 - CS 193p - Stanford University
 - 100% Free with all lectures / HW at:
 - <https://itunes.apple.com/us/course/developing-ios-9-apps-swift/id1104579961>
 - 1 year old (for now), so slightly different

ANY QUESTIONS?