

Package Diagram for System TwitterNethack

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System Description

Nethack is an old game where you walk in a dungeon and explore. Each level has a different landscape which is generated randomly. The objective of the system we are going to develop is to make a similar game where the map is generated by Twitter feeds. The system shall also follow a list of requirements.

Overall Packages

Package	Brief Description
App	Main application. Contains classes associated with the main app.
Menu	Classes concerning the menu.
Game	Game classes. Contains packages associated with the game and the main game class.
Item	Item classes and handlers.
Player	Contains the player class and classes that are related with the player.
Util	Util classes and helpers.
Character	Package container for the character classes.
Cave	Contains classes associated to cave class.
Observer	Contains classes related to the observer pattern.

Package Diagram

