

CATEGORIES

expression;
definition;
statement;
type;

NODES

program -> string definition* functionCreation* functionDefinition* run;

functionCreation -> string;

varDefinition:definition -> string type;

structDefinition:definition -> string fieldDefinition*;

fieldDefinition:definition -> string type;

functionDefinition:definition -> string parameters:varDefinition* type?
locals:varDefinition* statement*;

print:statement -> expression*;

println:statement -> expression*;

read:statement -> expression*;

functionCallStatement:statement -> string expression*;

assignment:statement -> left:expression right:expression;

conditional:statement -> expression ifStatements:statement*
elseStatements:statement*;

loop:statement -> fromStatements:statement* expression loopStatements:statement*;

return:statement -> expression?;

run -> string expression*;

intType:type -> ;

```
realType:type -> ;
charType:type -> ;
arrayType:type -> int type;
structType:type -> string;
voidType:type -> ;

variable:expression -> string;
intLiteral:expression -> int;
realLiteral:expression -> float;
charLiteral:expression -> string;
functionCallExpression:expression -> string expression*;
structAccess:expression -> expr:expression string;
arrayAccess:expression -> left:expression right:expression;
cast:expression -> castType:type expression;

arithmeticBinary:expression -> left:expression operator:string right:expression;
arithmeticUnary:expression -> operator:string expr:expression;

logicBinary:expression -> left:expression operator:string right:expression;
logicUnary:expression -> operator:string expr:expression;

relationalBinary:expression -> left:expression operator:string right:expression;
```

ATTRIBUTE GRAMMAR Identification

```
variable -> varDefinition;
varDefinition -> scope:int;
functionCallStatement -> functionDefinition;
functionCallExpression -> functionDefinition;
run -> functionDefinition;
structType -> structDefinition;
fieldDefinition -> structDefinition;
```

ATTRIBUTE GRAMMAR TypeChecking

```
expression -> lvalue:boolean;  
expression -> expressionType:type;  
statement -> function:functionDefinition;  
functionDefinition -> hasReturn:boolean;  
structAccess -> fieldDefinition;
```

ATTRIBUTE GRAMMAR MemoryAllocation

```
varDefinition -> [inh] address:int;  
structDefinition -> [inh] address:int;  
fieldDefinition -> [inh] address:int;  
functionDefinition -> [inh] address:int;
```

CODE SPECIFICATION Map1

```
run[program]  
execute[statement]  
execute[run]  
value[expression]  
address[expression]
```

```
metadata[program]  
metadata[varDefinition]
```