Introduction (5%)

在 Lab5 中,我們要利用 CVAE 架構配合 LSTM 模型來做影片預測模型,用影片中的前兩張幀來預測後面 10 幀。

CVAE 全名為 Conditional Variational Autoencoder,是一個較為基本的 Autoencoder(AE),AE 其實是由 encoder 和 decoder 組成,encoder 原來是把資料編碼 成一堆數字方便儲存,然後再通過 decoder 來解碼得出原來的資料。AE 則是把高維度的影像壓縮成低維度的 latent vector,再藉由 decoder 來把 latent vector 解碼成為原來的輸入。

VAE 的模型把 encoder 的輸入生成標準分佈,然後再結合其中的 sample 來作為解碼器的輸入,最後生成原來的輸出。本次實驗中的 CVAE 在結構上利用LSTM $_{\emptyset}$ 的模型把 encoder 的輸入生成標準分佈,然後再結合 sample 的 z、前一個輸入(X_{t-1})的 latent vector 和 condition 來作為解碼器的輸入,最後依賴LSTM $_{\emptyset}$ 的特性來預測並生成下一個輸出(X_t)。

加入 condition 主要原因是想藉由 condition 的輸入增加可調控的因素,把抽樣出來的 \mathbf{Z}_t 結合前一個輸入和可控的 condition 就能生成下一個輸入,直觀來說已經算是一個 generator。

Derivation of CVAE (Please use the same notation in Fig.1a)(10%)

$$\text{VAE equation:} \ \ L(X,q,\theta) \ = E_{Z \sim q(Z|X;\emptyset)} logp(X|Z;\theta) - KL(q(Z|X;\emptyset)||p(Z))$$

$$\text{CVAE equation:} \ \ L(X,q,\theta \,|\, \mathcal{C}) \ = E_{z \sim q(Z|X;\emptyset)} log p(X|Z,\mathcal{C};\theta) - KL(q(Z|X,\mathcal{C};\emptyset) || p(Z|\mathcal{C})) \text{ where }$$

$$L(X,q,\theta|C) = \int q(Z|C) \log p(X|Z,C;\theta) dZ - \int q(Z|C) \log q(Z|C) dZ$$

$$KL(q(Z|X,C;\emptyset)||p(Z|C)) = \int q(Z|X,C;\emptyset) \log \frac{q(Z|X,C;\emptyset)}{p(Z|C)} dZ$$
$$= \int q(Z|X,C;\emptyset) \log(q(Z|X,C;\emptyset) - p(Z|C)) dZ$$

Derivation:

$$p(X|Z,C;\theta) = \frac{p(X,Z|C;\theta)}{p(Z|X,C;\theta)}$$

$$logp(X|Z,C;\theta) = logp(X|Z,C;\theta) - logp(Z|X,C;\theta)$$

$$= \int q(Z|C) log p(X|Z,C;\theta) dZ - \int q(Z|C) log q(Z|C) dZ$$

$$+ \int q(Z|C) log q(Z|C) dZ - \int q(Z|C) log p(Z|X,C;\theta) dZ$$

$$= L(X,q,\theta|C) + KL(q(Z|C)||p(Z|X,C;\theta))$$

$$L(X,q,\theta|C) = logp(X|Z,C;\theta) - KL(q(Z|C)||p(Z|C))$$

$$= E_{Z\sim q(Z|X,C;\theta)} log p(X|Z,C;\theta) + E_{Z\sim q(Z|C;\theta)} logp(Z|C) - E_{Z\sim q(Z|X,C;\theta)}$$

$$= E_{Z\sim q(Z|X,C;\theta)} log p(X|Z,C;\theta) + \frac{1}{N} \sum_{i=1}^{N} q(Z|C;\theta) logp(Z|C) - logq(Z|X,C;\theta)$$

$$= E_{Z\sim q(Z|X,C;\theta)} log p(X|Z,C;\theta) + KL(q(Z|C)||p(Z|X,C;\theta))$$

$$\stackrel{.}{\sim} E_{Z\sim q(Z|X;\emptyset)} logp(X|Z,C;\theta) = L(X,q,\theta|C) + KL(q(Z|X,C;\emptyset)||p(Z|C))$$

$$\geq L(X,q,\theta|C)$$

$$= E_{Z\sim q(Z|X,C;\emptyset)} log p(X|Z,C;\emptyset) + KL(q(Z|C)||p(Z|X,C;\emptyset))$$

Implementation details (15%)

Describe how you implement your model. (e.g. dataloader, encoder, decoder, etc)
 (10%)

Dataset loader:

```
class bair_robot_pushing_dataset(Dataset):
   def __init__(self, args, mode='trian', transform=default_transform, frame_num=12,
       assert mode == 'train' or mode == 'test' or mode == 'validate' or mode == 'trial'
       self.mode = '/' + mode + '/
       self.args = args
       self.transform = transform
       # self.seed = args.seed
       self.seed is set = False
       self.frame_num = frame_num
       self.frame in num = 2
       self.batches len = 0
       self.dirpath = self.args.data root + self.mode
       self.seq = self.get_seq()
       self.csv = self.get_csv()
   def set_seed(self, seed):
       # print(self.seed_is_set)
       if not self.seed is set:
            self.seed_is_set = True
            np.random.seed(seed)
       return self.batches_len
```

```
def get seq(self):
        frames = torch.tensor([]) # .to(gpu, dtype=torch.float)
       for (dirpath, dirnames, filenames) in os.walk(self.dirpath):
            for x in filenames:
                if x.endswith(".png") and filenames.index(x) < self.frame num:</pre>
                    img = Image.open(dirpath + '/' + x)
                    img_tensor = self.transform(img)
                    img tensor = img tensor # .to(gpu, dtype=torch.float)
                    frames = torch.cat((frames, img tensor))
       frame len = int(frames.size()[0] / (self.frame num * 3))
       frames = torch.reshape(frames, (frame_len, self.frame_num, 3, 64, 64))
       return frames
   def get csv(self):
       excel action = torch.tensor([]) # .to(gpu, dtype=torch.float)
       excel_end = torch.tensor([]) # .to(gpu, dtype=torch.float)
       excel_action_total = torch.tensor([]) # .to(gpu, dtype=torch.float)
       excel_end_total = torch.tensor([]) # .to(gpu, dtype=torch.float)
       for (dirpath, dirnames, filenames) in os.walk(self.dirpath):
            for x in filenames:
                if x.startswith("action"):
                    excel_action = get_text(dirpath, x, self.frame_num)
                    excel action total = torch.cat((excel action total, excel action))
                elif x.startswith("endeffector"):
                    excel end = get text(dirpath, x, self.frame num)
                    excel_end_total = torch.cat((excel_end_total, excel_end))
                    continue
       excel total = torch.cat((excel action total, excel end total), 1)
       action len = int(excel action total.size()[0] / self.frame num)
       self.batches len = action len
       excel_total = torch.reshape(excel_total, (action_len, self.frame_num, 7))
       return excel total
   def getitem (self, index):
       self.set seed(index)
       seq = self.seq[index]
       cond = self.csv[index]
       return seq, cond
def get_text(dirpath, filename, frame num):
   excel = torch.tensor([]) # .to(gpu, dtype=torch.float)
   row num = 0
   with open(dirpath + '/' + filename, newline='') as csvfile:
       spamreader = csv.reader(csvfile, delimiter=' ', quotechar='|')
       for row in spamreader:
            if row_num < frame_num:</pre>
               text = row[0].split(",") # [', '.join(row)]
```

```
text_arr = np.array([text], dtype=float)
    text_tns = torch.Tensor(text_arr)
    text_tns = text_tns # .to(gpu, dtype=torch.float32)
    excel = torch.cat((excel, text_tns))
    row_num += 1
    else:
        break
    return excel
```

首先我們有兩種資料需要讀取,分別是 image 和 condition,先以 os.walk 走訪 dataset 裡面的所有資料,並區分.png 和.csv,根據輸入 frame_len 來決定每個資料 夾讀取資料的數量,預設為讀取 12 張圖像後開始讀取下個資料夾,最後將資料 reshape 成我們需要的形狀,然後 return 給 get item。

最後因為這個方法要先完整讀取資料太慢了,所以在 coding 上有改過,改為儲存 讀取資料的路徑,這樣在讀取 data 時就不用一整筆資料讀取,可以一筆筆輸入到 model 裡訓練。

Train process:

```
def train(x, cond, modules, optimizer, kl_anneal, args, device):
    criterion = nn.CrossEntropyLoss()
    modules['frame_predictor'].zero_grad()
   modules['posterior'].zero_grad()
modules['encoder'].zero_grad()
   modules['decoder'].zero_grad()
   # initialize the hidden state.
   modules['frame_predictor'].hidden = modules['frame_predictor'].init_hidden()
   modules['posterior'].hidden = modules['posterior'].init_hidden()
   mse = 0
   use_teacher_forcing = True if random.random() < args.tfr else False</pre>
    decoder output total = torch.tensor(x[0].unsqueeze(0)).to(device)
    encoder_output_total = [modules['encoder'](x[0])] # h5.view(-1, self.dim), [h1~4]
    for i in range(1, args.n past + args.n future): # frames size
        if use teacher forcing or i == 1:
            encoder_output_total.append(modules['encoder'](x[i]))
            if args.last_frame_skip or i < args.n_past:</pre>
                encoder_output_past, remain = encoder_output_total[i - 1] # h5, [h1~4]
                encoder output past = encoder output total[i - 1][0]
            z, mu, logvar = modules['posterior'](encoder_output_total[i][0])
            encoder output past = modules['encoder'](decoder output total[i - 1])[0]
            mu, logvar = args.mu, args.var
            z = reparameter(mu, logvar, (args.batch_size, args.z_dim), device)
        lstm_input = torch.cat((encoder_output_past, cond[i - 1], z), 1)
        lstm_output = modules['frame_predictor'](lstm_input)
        decoder output = modules['decoder']((1stm output, remain))
        decoder output total = torch.cat((decoder output total, decoder output.unsqueeze(0)))
```

```
mse += criterion(decoder_output, x[i])
    kld += kl_criterion(mu, logvar, args)

loss = mse + kld * args.kl_beta
    loss.backward()
    optimizer.step()

return loss.detach().cpu().numpy() / (args.n_past + args.n_future), mse.detach().cpu().numpy()
(args.n_past + args.n_future), kld.detach().cpu().numpy() / (args.n_future + args.n_past)
```

首先我們根據已知的 2 幀作為 encoder 輸入,再透過LSTM $_{\emptyset}$ 的模型來生成標準分佈,然後作為前 1 幀的 encoder 輸入來產 latent vector,之後再輸入到的LSTM $_{\emptyset}$ 模型來預測下 1 幀的輸出,再透過 decoder 解碼,最後再根據對比輸出的 X_{t_pred} 和輸入的 X_{t} 的 loss 用 BP 來更新所有模型的參數。而 teacher forcing 會以提供輸入來強 迫模型學習,當 teacher focing 為 True,模型會把 groud truth 作為輸入,當 teacher focing 為 False,模型會以自己的 decoder output 作為輸入。

KL Annealing:

```
class kl_annealing():
   def __init__(self, args):
       super().__init__()
       self.epoch = 0
       self.period = args.niter / args.kl_anneal_cycle # 300/3 = 100
       self.ratio = self.period / args.kl_anneal_ratio # 100/2 = 50
       self.step = 1 / self.ratio # 1/50 = 0.02
   def update(self, cyclical):
       if cyclical:
           self.epoch %= self.period
           beta = self.epoch * self.step
           beta = self.epoch * (self.step / 2)
       return 1 if beta > 1 else beta
   def get beta(self, epoch, cyclical):
       self.epoch = epoch
       return self.update(cyclical)
```

KL annealing 會根據輸入的 epoch 來調整 KL Divergence loss,在開始訓練時會先以 0 開始,然後慢慢根據 KL beta 來調整,而此次實驗中我們用 Monotonic 和 Cyclical 兩種不同 beta 變化來實作並比較差別。

Teacher-forcing:

```
if epoch >= args.tfr_start_decay_epoch and args.tfr >= args.tfr_lower_bound:
    args.tfr = args.tfr - args.tfr_decay_step
```

根據 epoch 來慢慢降低 teacher-forcing 的 ground truth 輸入, \diamondsuit encoder-decoder 先 開始學習。

Reparameterize:

```
def reparameterize(self, mu, logvar):
    std = torch.exp(0.5*logvar)
    eps = torch.randn_like(std)
    return mu + eps*std
```

根據LSTM_{α}輸出的 μ 和 $\log \sigma$ 來生成 z 以用作LSTM_{α}的預測輸入。

Valid/Test code:

```
def pred_norm(validate_seq, validate_cond, modules, args, device):
        decoder output total = torch.tensor(validate seq[0].unsqueeze(0)).to(device)
   encoder output total = [modules['encoder'](validate seq[0
    for i in range(1, args.n_past + args.n_future): # frames_size
            encoder_output_total.append(modules['encoder'](validate_seq[i]))
            z, mu, logvar = modules['posterior'](encoder output total[i][0])
            if args.last_frame_skip or i < args.n_past:</pre>
                encoder output past, remain = encoder output total[i - 1] # h5
                encoder_output_past = encoder_output_total[i - 1][0]
            encoder_output_past = modules['encoder'](decoder_output_total[i - 1])[0]
            mu, logvar = args.mu, args.var
            z = reparameter(mu, logvar, (args.batch_size, args.z_dim), device)
        lstm_input = torch.cat((encoder_output_past, validate_cond[i-1], z), 1)
        lstm output = modules['frame predictor'](lstm input)
        decoder_output = modules['decoder']((lstm_output, remain))
        decoder output total = torch.cat((decoder output total, decoder output.unsqueeze(0)))
   return decoder_output_total
def pred rec(validate seq, validate cond, modules, args, device):
    decoder_output_total = torch.tensor(validate_seq[0].unsqueeze(0)).to(device)
    encoder_output_total = [modules['encoder'](validate_seq[0])] # h5
    for i in range(1, args.n_past + args.n_future): # frames_size
        encoder_output_total.append(modules['encoder'](validate_seq[i]))
       z, mu, logvar = modules['posterior'](encoder_output_total[i][0])
            if args.last frame skip or i < args.n past:</pre>
                encoder output past, remain = encoder output total[i - 1] # h5
```

基本上和 training procedure 大致相同,只是移除了 teacher forcing 部份,只用前 2 幀作為輸入,之後都是以 decoder 輸出作為 encoder 輸入,而 pred_norm 部份則以 N(0,1)標準分佈來取代原有的LSTM₀生成的標準分佈。

Save image and plot it:

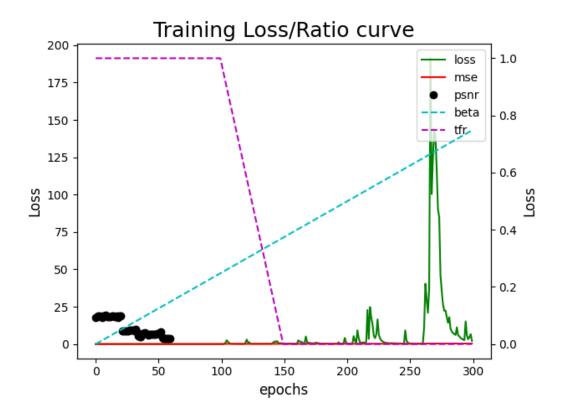
```
def show_from_tensor(tensor, path, title=None):
    img = tensor.clone()
    img = tensor_to_np(img)
    plt.figure()
   plt.axis("off")
   plt.imshow(img)
    if title is not None:
        plt.title(title)
    plt.savefig(path + title)
   plt.close()
def tensor_to_np(tensor):
    img = tensor.mul(255).byte()
    img = img.cpu().numpy().transpose((1, 2, 0))
    return img
def reparameter(mu, logvar, size, device):
    var = torch.ones(size).to(device) * logvar
   mu = torch.zeros(size).to(device) * mu
   std = torch.exp(0.5 * var)
   eps = torch.randn_like(std)
    z = mu + eps * std
   return z
def plot_output(ref_seq, pred_seq, rec_seq, args, spt=1):
    path = './gif/
    frame_num = args.n_past + args.n_future
    for batch in range(args.batch_size):
        filenames1, filenames2, filenames3 = [], [], []
        for frame in range(frame_num):
            filename1 = f'{str(1)}_{batch}_{frame}.png'
            show_from_tensor(ref_seq[frame, batch], path, filename1) # save fig
            filenames1.append(path + filename1)
            filename2 = f'{str(2)}_{batch}_{frame}.png'
            show_from_tensor(pred_seq[frame, batch], path, filename2) # save fig
```

```
filenames2.append(path + filename2)
            filename3 = f'{str(3)} {batch} {frame}.png'
            show from tensor(rec seq[frame, batch], path, filename3) # save fig
            filenames3.append(path + filename3)
       # build gif
       with imageio.get_writer(path + 'ref_seq_' + str(batch) + '.gif', mode='I') as writer:
            for filename in filenames1:
                image1 = imageio.imread(filename)
                writer.append data(image1)
       with imageio.get_writer(path + 'pred_seq_' + str(batch) + '.gif', mode='I') as
writer:
            for filename in filenames2:
                image2 = imageio.imread(filename)
                writer.append data(image2)
       with imageio.get writer(path + 'rec seq' + str(batch) + '.gif', mode='I') as writer:
            for filename in filenames3:
                image3 = imageio.imread(filename)
                writer.append data(image3)
        fig = plt.figure()
       plt.subplot(1, 3, spt)
       plt.title(str(spt))
       plt.axis("off")
        ims = []
        for frame in range(frame_num):
            img = Img.imread(path + f'{str(spt)}_{batch} {frame}.png')
            # print('img: ', img.shape)
            im = plt.imshow(img, animated=True)
            ims.append([im])
       plt.subplot(1, 3, spt)
       plt.title(str(spt))
       plt.axis("off")
        ims2 = []
        for frame in range(frame num):
            img2 = Img.imread(path + f'{str(spt)}_{batch}_{frame}.png')
            im2 = plt.imshow(img2, animated=True)
            ims2.append([im2])
        plt.subplot(1, 3, spt)
       plt.title(str(spt))
       plt.axis("off")
        ims3 = []
        for frame in range(frame num):
            img3 = Img.imread(path + f'{str(spt)}_{batch}_{frame}.png')
            im3 = plt.imshow(img3, animated=True)
            ims3.append([im3])
        ani = animation.ArtistAnimation(fig, ims, interval=50, blit=True, repeat_delay=1000)
        ani2 = animation.ArtistAnimation(fig, ims2, interval=50, blit=True,
```

```
repeat_delay=1000)
    ani3 = animation.ArtistAnimation(fig, ims3, interval=50, blit=True,
repeat_delay=1000)
    # plt.show()
    # plt.close(fig)
```

將生成的圖像生成並儲存為.png 檔然後轉成.gif 檔並顯示出來(如有需要)。

Describe the teacher forcing (including main idea, benefits and drawbacks) (5%)
 如上一部份的說明,teacher forcing 是以 groud truth 來迫使模型學習,但如果一直使用 teacher forcing,模型可以學習得很快,但很容易 overfitting。
 我試著用比較大的 tfr 然後慢慢提升 beta,結果不太理想,loss 還突然變大很多,看起來像是 overfitting 遇到不太一樣的情境。



Notice: You must prove that you use previous predicted frame to predict next frame, i.e. teacher forcing ratio = 0 when testing (paste/screenshot your code

Results and discussion (30%)

Show your results of video prediction (10%)

• Make videos or gif images for test result (5%)

用了短網址上傳了可用 30 天的 gif,沒有密碼,直接按確認:

目標 gif: https://imgus.cc/dP8v2

CVAE 預測 gif: https://imgus.cc/7oxA5

靜態分佈抽樣預測 gif: https://imgus.cc/GGWPL

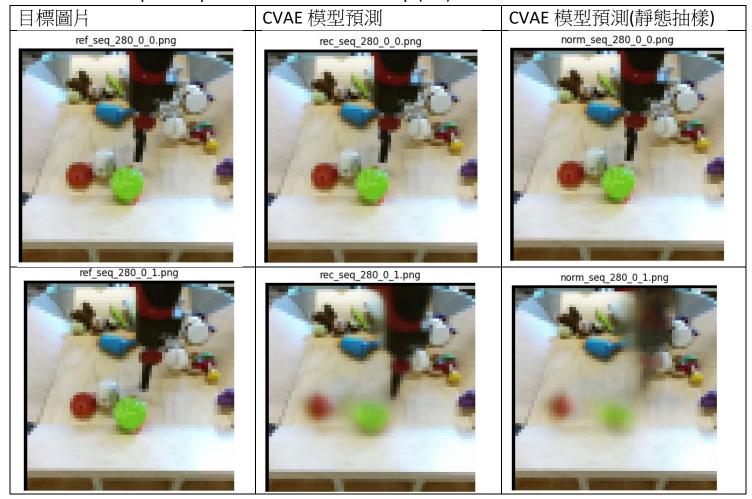
或查看附上的 gif, 對應以上的網址:

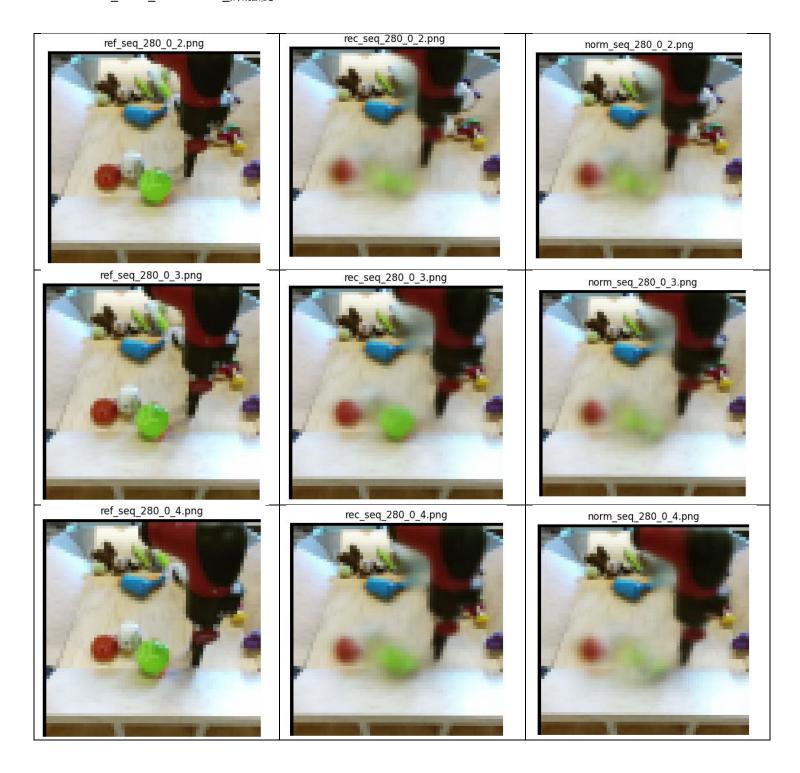
norm_seq_280_0, rec_seq_280_0, ref_seq_280_0

PSNR: 24.5 左右

可以看到,其實 gif 的動作和原本的 gif 其實是非常相似的,但有一些細節的地方不夠清楚。

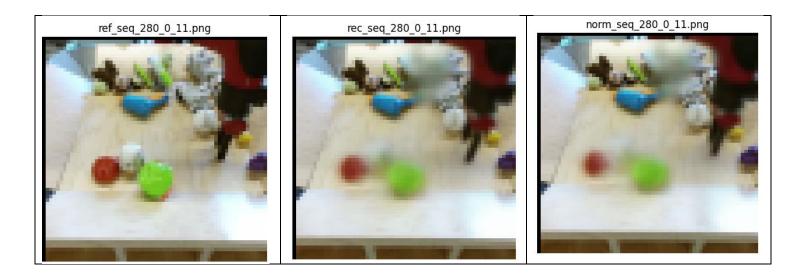
Output the prediction at each time step (5%)





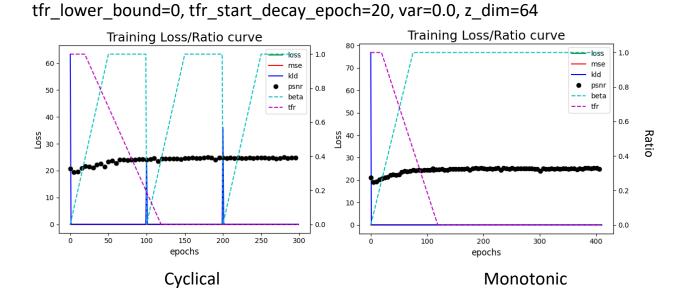






可以看得到 CVAE 可以預測到機械手臂的移動,但是還無法完整的還原背景,這應該是導致 PSNR 上不去的原因。

• Plot the losses, average PSNR and ratios. (5%)
Parameter setting:
batch_size=12, beta=0.0001, beta1=0.9, cond_size=7, cuda=True,
data_root='./data/processed_data', epoch_size=600, g_dim=128, kl_anneal_cycle=4,
kl_anneal_cyclical=True, kl_anneal_ratio=2, kl_beta=0, last_frame_skip=False,
load_model_name='model.pth', log_dir='./logs/fp/, lr=0.002, mean=1.0, model_dir='',
n_eval=10, n_future=10, n_past=2, niter=300, num_workers=10, optimizer='adam',
posterior_rnn_layers=1, predictor_rnn_layers=2, rnn_size=256,
save model name='model.pth', seed=1, tfr=1.0, tfr_active=True, tfr_decay_step=0.01,

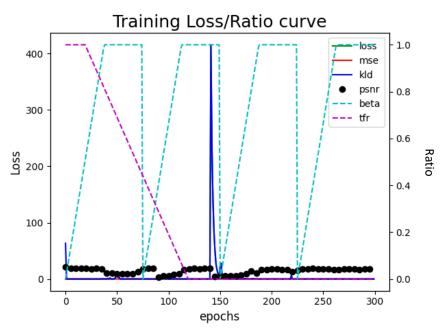


Discuss the results according to your settings. (15%)

看得出來一開始 kld loss 會根據 beta 變大而變少,而 tfr 一開始會引導模型學習,讓模型的編碼和解碼器先學習到一定的程度,後來就可以讓模型自行預測,然後再提升預測的準確度,PSNR 都相對平穩慢慢提升。

執行過 Cyclical 和 Monotonic,發現兩個 PSNR 差別不太大,但 Cyclical 的 beta 從 1 變 0 的那段時間觀察到 kld loss 會有所提升,接著 PSNR 也會在這段時間跳動, 感覺上會對模型學習有幫助。

我嘗試了跑 4 個 Cyclical(如下圖),但效果不太好,也突然有一段 kld loss 突然很大,就我推斷認為是和抽樣有關,剛好抽樣到很極端的 sample 導致有這樣的結果,然而 4 個 Cyclical 沒有想像中的好,也就沒有再試下去了。



Notice: This part mainly focuses on your discussion, if you simply just paste your results, you will get a low score