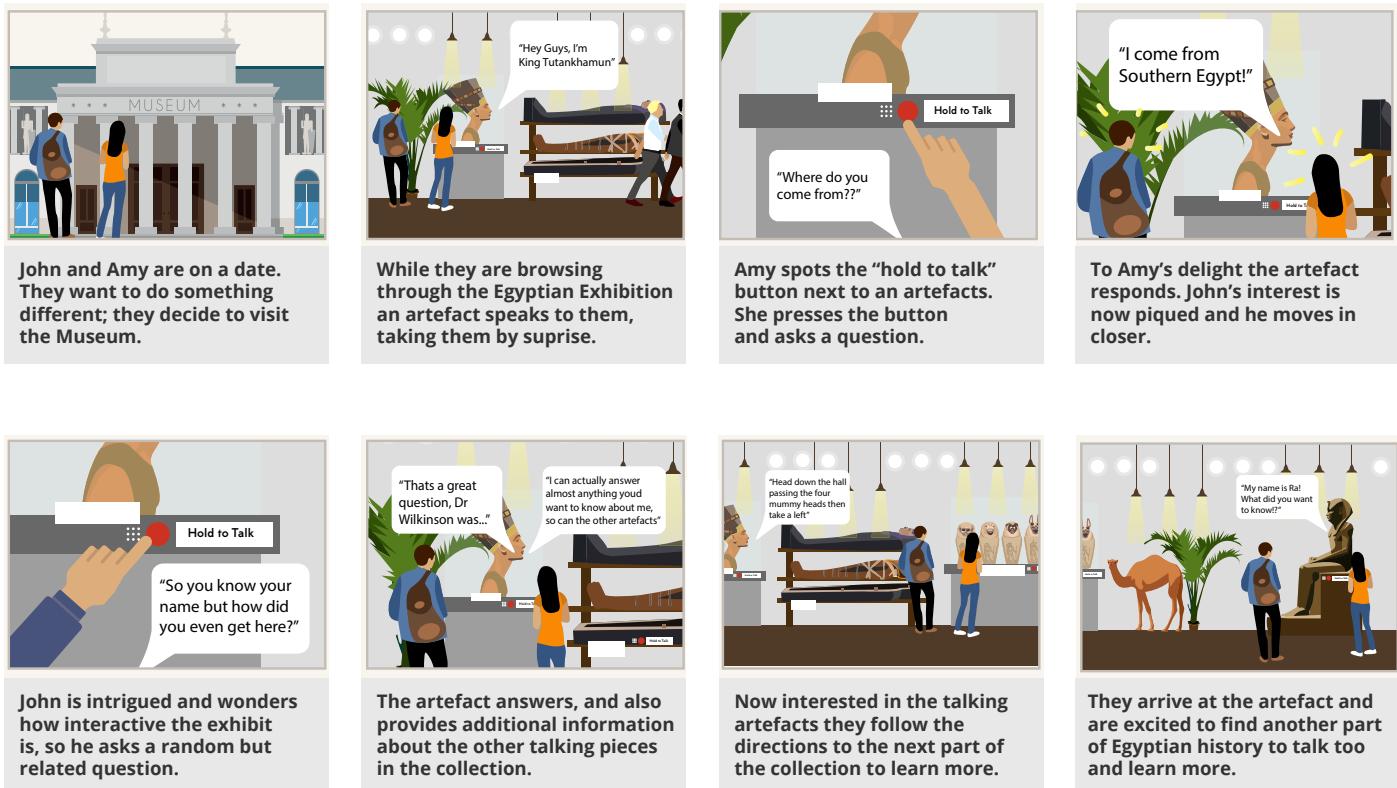


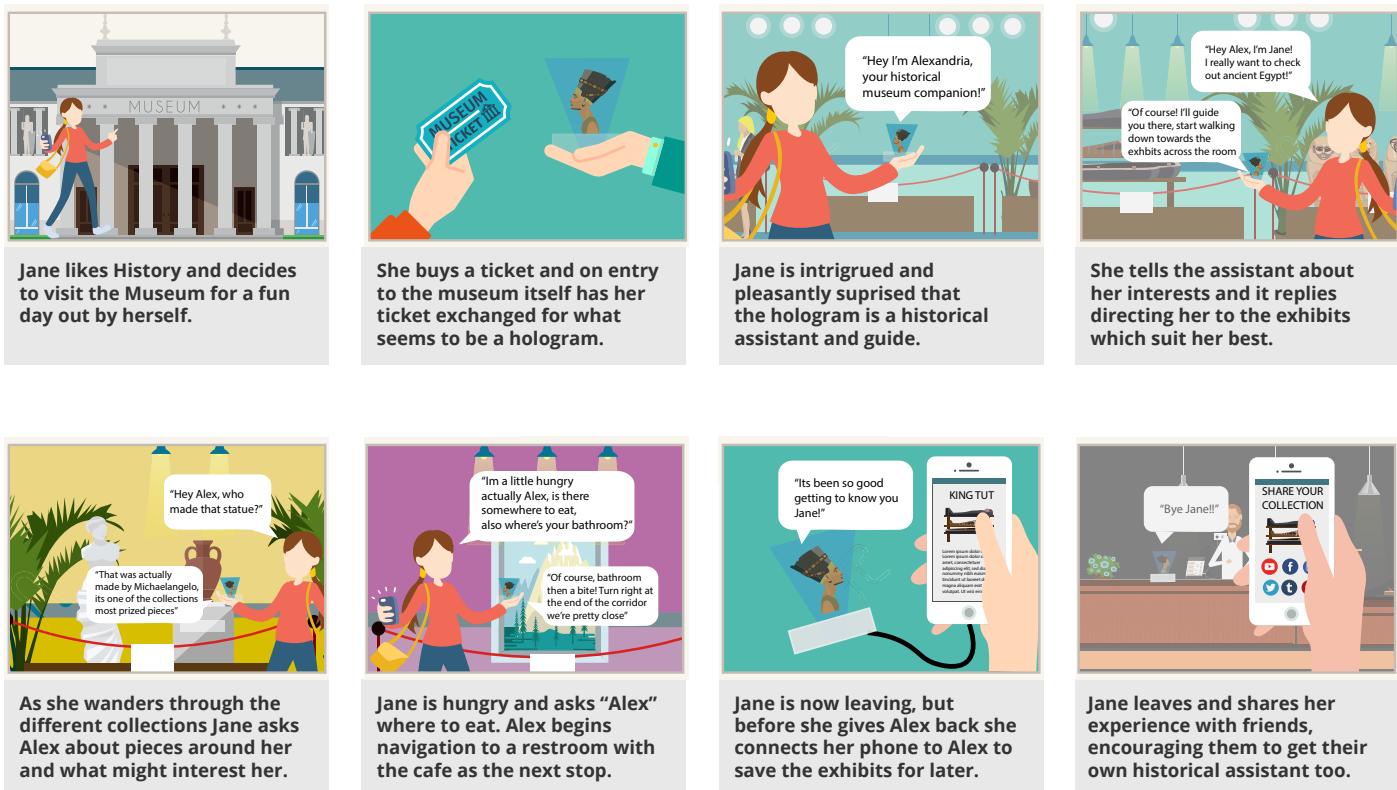
Concept Storyboards (p.1)

Museums

Storyboard 1: A date at the museum



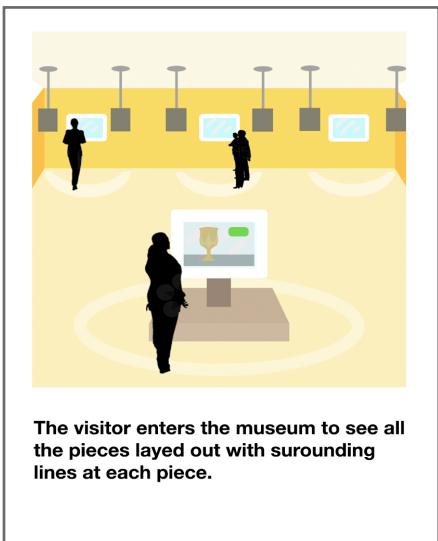
Storyboard 2: Holographic museum guide



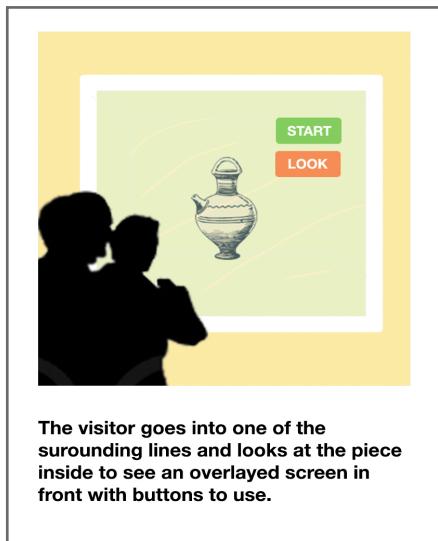
Concept Storyboards (p.2)

Museums

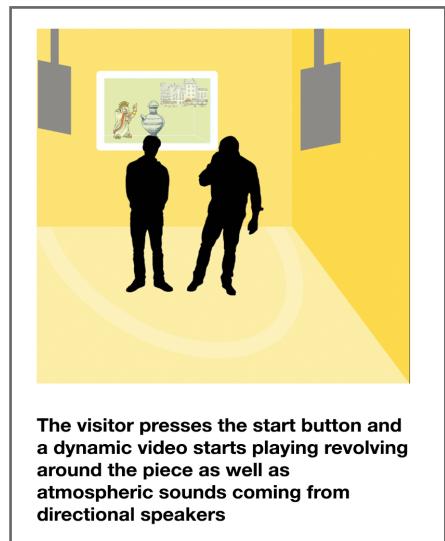
Storyboard 3: Interactive digital display



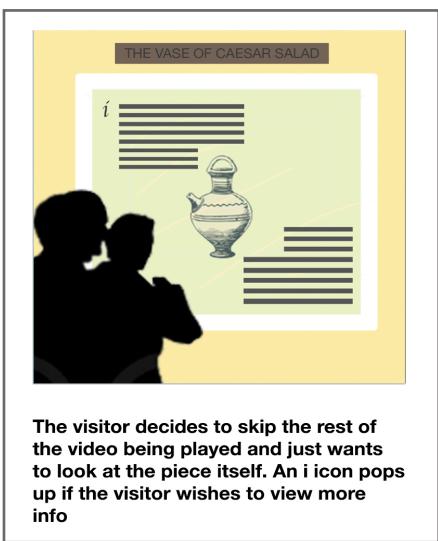
The visitor enters the museum to see all the pieces layed out with surrounding lines at each piece.



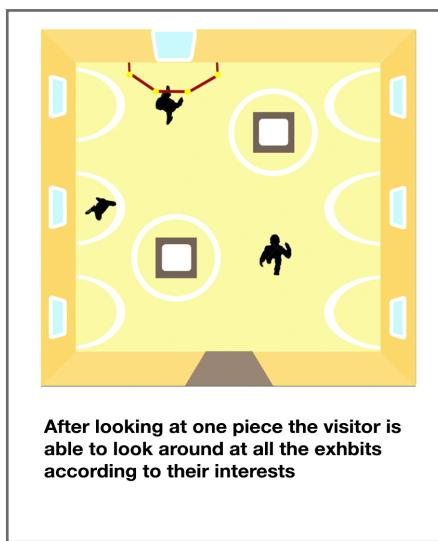
The visitor goes into one of the surrounding lines and looks at the piece inside to see an overlay screen in front with buttons to use.



The visitor presses the start button and a dynamic video starts playing revolving around the piece as well as atmospheric sounds coming from directional speakers



The visitor decides to skip the rest of the video being played and just wants to look at the piece itself. An i icon pops up if the visitor wishes to view more info



After looking at one piece the visitor is able to look around at all the exhibits according to their interests



While no one is interacting with the exhibits non-invasive screensavers play to try draw attention to the pieces.