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Algorithm 1: Baseline
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Input: S: A set of trees; \tau: tree edit distance
              threshold;
   Output: A = \{ \langle T_a, T_b \rangle \mid T_a \in S, T_b \in S, \text{ted}(T_a, T_b) \leq \tau \}
1 begin
\mathbf{2}
        R = \phi;
3
        foreach T \in S do
             // string get by post order traverse of T
             t = \mathsf{Postorder}(T);
4
5
            add \langle T, t \rangle into R;
        // StringSimJoin returns all the pairs with
             string edit distance no larger than \boldsymbol{\tau}
        \mathcal{C} = \mathsf{String} \widecheck{\mathsf{SimJoin}}(R,\tau);
6
        foreach \langle T_a, T_b \rangle \in \mathcal{C} do
7
8
            if ted(T_a, T_b) \leq \tau then add \langle T_a, T_b \rangle into \mathcal{A};
9
       return A;
```

## Algorithm 2: TreeJoin

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Input: S: A set of trees; \tau: tree edit distance
  Output: A = \{ \langle T_a, T_b \rangle \mid T_a \in S, T_b \in S, \text{ted}(T_a, T_b) \leq \tau \}
1 begin
      \mathcal{I} = \phi; // an inverted index
3
      foreach T \in S do
          // Here we need some dynamic programming
              to select \tau+1 subtrees of T based on
              \mathcal{I}
          // We may propose some pruning techniques
          // All the trees passed the pruning
              techniques should be added into the
              candidate set \mathcal C
          foreach T' \in \mathcal{C} do
4
           if ted(T, T') \leq \tau then add \langle T, T' \rangle into A;
5
          // Indexing
6
          for
each node \ n \in T do
              // T(n) is the subtree of T rooted at
                  n. EulerTour: http://en.wikipedia.
                  org/wiki/Euler_tour_technique
              t = \mathsf{EulerTour}(T(n));
7
8
              add T into \mathcal{I}[t];
      return A;
9
```