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Description:

In Chinese society, grade is of paramount importance. Thus, how to safely store or check score are necessary to all the member in school.

Problem description

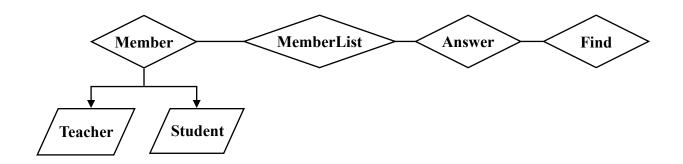
- I. Nowadays, People put emphasis on their privacy.
- II. Students want to safeguard their rights and interests in school performance.
- III. Teachers need to control students' data and know their studying effectiveness.
- IV. Some poor Teachers have to deal with a myriad of problems and chores. They have no choices but to spare their leisure time completing their work.

Solution Description

- I. For both student and teacher, they can change their password after teacher set up it.
- II. Students can find out their score and how many questions they responded by error to clearly understand their score.
- III. Teachers can set up students information and find out the original answers they wrote as well as their score.
- IV. Teachers can also load correct answers in order to check students' answers

Relationship:

There are total six classes in the project. Named as *Member, Teacher, Student, MemberList,*Answer, Find and Project(main method). The below is the relation between classes.



Inheritance:

Student and *Teacher* classes are inherited from the *Member* class, they share the same attributes and some same method.

Member

id: String

password : String name : String

login(String id, String password): byte

changePassword(String id, String oldPassword, String newPassword) : void checkPassword(String id, String oldPassword, String newPassword) : boolean

isNumber(String s) : boolean

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Teacher	Student	
-	-	
input(String id, String password, String name):	changePassword(String id, String oldPassword,	
void	String newPassword): void	
changePassword(String id, String password,		
String name): void		

Member Class

Member			
Modifier and Type	Modifier and Type Method (or Variable) and Description		
Instance Variable			
String	id The name of the member.		
String	password The password of the member.		
String	name The name of the member.		
Constructor			

Member(String id, String password, String name)

Instantiate the object of Member with a given password and name.

Member()

An empty constructor.

Instance Methods		
byte	login(String id, String password) Checking if the password inputed is the same as the data in the ArrayList name "members." Return "0" when login failed. "1" when login as teacher, "2" when login as student.	
boolean	checkPassword(String id, String oldPassword, String newPassword) Check the password if it conforms the situation below: 1. longer than five characters 2. contains at least one English character 3. different from the old password 4. different from the id of the member Return "true" when the new password conforms all the situation, "false" when not conform any of the above situation.	
boolean	isNumber(String s) Checking if the String is a number. Return "true" when input is a number, "false" when	

Teacher class

Instance Method

Teacher			
Modifier and Type Method (or Variable) and Description			
Instance Variable			
Constructor			
Teacher(String id, String password, String name) Instantiate the object of Teacher with a given id, password and name.			
Teacher()			
An empty constructor.			

void	input(String id, String password, String name) Input a Student with a given id, password and name into the ArrayList named "members" and write the new Student into the file named "student_info.txt."
void	changePassword(String id, String old password, String newPassword) Inherit the method "changePassword()" in the. Superclass named "Member". Rewrite the teacher list with new password into the file named "teachers_info.txt."

Student class

Student					
Modifier and Type Method (or Variable) and Description					
Instance Variable	Instance Variable				
-	-				
Constructor					
Student(String id ,String password, String name) Instantiate the object of Student with a given id, password and name.					
Student() An empty constructor.					
Instance Method					
void	changePassword(String id, String oldPassword, String newPassword) Inherit the method "changePassword()" in the superclass named "Member." Rewrite the student list with new password into the file named "students_info.txt."				

Answer class

Answer		
Modifier and Type Method (or Variable) and Description		
Instance Variable		
MemberList A MemberList class object named memberList.		

ArrayList <character></character>	correctAnswer An ArrayList that contains the correct answer of the given subject.		
ArrayList <string></string>	result An ArrayList that contains the test result.		
String	subject The subject that is checking		
Constructor			
-			
Instance Method			
void	setSubject(String subject) Setter of the subject and load the correct answer of the subject with the method named "load_correctAnswer()."		
void	load_correctAnswer() Loading the correct answer by the character into the ArrayList named "correctAnswer."		
void	checkAnswer(String id, String answers) Check the answers inputed with the ArrayList named "correctAnswer" and wrote the result into the file of the subject result. The result contains the number of the correct question, the number of the wrong question and the consequence which "-" with answer correct and the correct answer with wrong.		

Find class

Find			
Modifier and Type Method (or Variable) and Description			
Instance Variable			
ArrayList <string> score An ArrayList that contains the test result of the students.</string>			
String	subject The subject that is going to find.		
Constructor			
-			
Instance Method			

void	setSubject(String subject) Setter of the subject and load the test result of the subject into the ArrayList named "score" with the method "load()."
void	load() Loading the test result of the given subject into the ArrayList named "score."
void	find(String id) Find the student with the id. Print the information in the subject result file.

Project Class (for main method)

IV. Do the function in each class created as the input.

選單"

- I. Create a MemberList object named memberList and a Member object named m.Use the load() method in MemberList class to load in the information of teachers and students.Create a Scanner to scan in the user input.
- II. Outpoint "請輸入帳號: " and "請輸入密碼: " scan in the id and password inputed.

 Use a Ternary Operator to check if the password is null.

 Use the login() method in the Member class to check if the login is success and output the login result.
- III. When login as a Teacher, print the line "請輸入欲執行功能:建檔、批改、查詢、更改密碼或輸入 \"end\" 以結束程式" and use the scanner to scan the input of Teacher.

 When login as a Student, print the line "請選擇欲執行功能:查詢、更改密碼 或輸入 \"end\" 以結束程式" and use the scanner to scan the input of the Student.
- For 建檔, use a scanner to scan the student id and password input by the teacher, and use the method named "checkPassword()" to check if the password fits the request of the system. When checked, use the method "uploadPassword()" to write the new profile in to the text file. For 批改, use a scanner to scan the subject, and scan student id and the answer the student write, print the line "請輸入科目"and "請輸入學生編號與學生答案,輸入 \"end\" 以返回主

- V. For 查詢, use the scanner to scan subject and student id, and use the method named "setSubject()" to find the score in that subject, and then out print "請輸入欲查詢學生編號,輸入\"end\" 以返回主選單"to ask users to input the student ID they want to know.
- VI. For 更改密碼, use the scanner to scan to scan the old password and print the line "請輸入舊密碼" if the old password is equal to the input, print the line"請輸入新密碼(至少五個位元 且包含英文字母)"and reset the new password

VII.End the process and print the line "系統結束".

分工表

陳宣羽	陳柏駿	李原廷	周經倫
code	想法與資料查詢	統籌和招集	題目討論
Javadoc	Other content of Documentation	報告	PPT
	商量程式碼可行性	商量程式碼可行性	