CPB221 Exercise ch05-2

5-4. Vowel and Consonant

- Get the single English alphabet from the user.
- Print whether the alphabet is vowel or consonant.
- If the input character is not the single alphabet, print Error.
 - refer to var.encode().isalpha() expression



```
*IDLE Shell 3.10.2*
                                                   X
                      Options
                               Window Help
   Input alphabet: a
       is vowel
   Input alphabet: b
    Input alphabet: c
       is consonant
    Input alphabet: d
       is consonant
    Input alphabet: e
    "e" is vowel
   Input alphabet: U
   Input alphabet: 0
    "O" is vowel
   Input alphabet: P
    "P" is consonant
   Input alphabet: AA
   Error
   Input alphabet: Oh
   Error
   Input alphabet: F
   Error
   Input alphabet: 1
   Error
   Input alphabet: z
    "z" is consonant
   Input alphabet:
                                          Ln: 67 Col: 16
```

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5-5. Check Triangle 1

- Get the three angles of a triangle in one line from the user.
- If the triangle is not formed, print the message "Not Triangle".
- If it is an equilateral triangle (정삼각형), print "Equilateral Triangle", if it is an isosceles triangle (이등변삼각형), print "Isosceles Triangle", if it is a right-angled triangle (직각삼각형), print "Right-angled Triangle", if it is a right-angled isosceles triangle (직각이등변삼각형), print "Right-angled Isosceles Triangle", and if it is just a triangle, print "Triangle".
- If any value less than or equal to 0 or more than or equal to 180, print "Error".

```
*IDLE Shell 3.10.2*
                                                 ×
 Edit She<u>ll Debug Options Window H</u>elp
 Input angles: 0 90 90
 Input angles: 20 30 180
 Error
 Input angles: 20 30 60
 Not Triangle
 Input angles: 60 60 60
 Equilateral Triangle
 Input angles: 90 20 70
 Right-angled Triangle
 Input angles: 80 90 10
 Right-angled Triangle
 Input angles: 45 90 45
 Right-angled Isosceles Triangle
 Input angles: 72 36 72
 Isosceles Triangle
 Input angles: 172 4 4
 Isosceles Triangle
 Input angles: 50 60 70
 Triangle
 Input angles:
                                       Ln: 89 Col: 14
```

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5-6. Check Triangle 2

- Get the length of three sides of a triangle in one line from the user.
- If the triangle is not formed, print the message "Not Triangle".
- If it is an equilateral triangle (정삼각형), print "Equilateral Triangle",
 if it is an isosceles triangle (이등변삼각형), print "Isosceles Triangle",
 if it is a right-angled triangle (직각삼각형), print "Right-angled Triangle",
 and if it is just a triangle, print "Triangle".
- If any value less than or equal to 0, print "Error".

```
*IDLE Shell 3.10.2*
                                               ×
   Edit She<u>l</u>l <u>D</u>ebug <u>O</u>ptions <u>W</u>indow <u>H</u>elp
   Input length of sides: 2 3 4
   Triangle
   Input length of sides: 8 5 0
   Error
   Input length of sides: 3 4 5
   Right-angled Triangle
   Input length of sides: 4 4 8
   Not Triangle
   Input length of sides: 4 4 7
   Input length of sides: 6.6.5
    Isosceles Triangle
    Input length of sides: 3 3 3
   Equilateral Triangle
   Input length of sides:
                                           Ln: 119 Col: 23
```