Numerical Optimization HW04

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1 Multivariate Optimization

 $\label{eq:multivariate} \begin{tabular}{l} Multivariate Optimization for smooth function - The method of steppest descent - Newton's method - Quasi-Newton's method : SR1, BFGS \end{tabular}$

In this notebook, we will optimize three functions

$$f(x,y) = (x+2y-6)^2 + (2x+y-6)^2$$

$$f(x,y) = 50(y-x^2)^2 + (1-x)^2$$

$$f(x,y) = (1.5-x+xy)^2 + (2.25-x+xy^2)^2 + (2.625-x+xy^3)^2$$

1.0.1 Iteration formular

 $x_{k+1} := x_k + \alpha_k p_k$ where α_k is step length and p_k is search direction

Method of Steppest Descent $p_k = -\nabla f(x_k)$

Newton's Method $p_k = -(\nabla^2 f(x_k))^{-1} \nabla f(x_k)$

Quasi Newton's Method $p_k = -\mathbf{B}_k^{-1} \nabla f(x_k)$ where $\mathbf{B}_k \approx (\nabla^2 f(x_k))$

2 Implementation

```
[1]: %matplotlib inline
  import numpy as np
  import matplotlib.pyplot as plt
  import matplotlib.tri as tri
  import math as m
  import time as t
  from tabulate import tabulate
```

2.0.1 Define Function

```
[2]: def f_1(p):
    x, y = p[0][0], p[1][0]
    return (x+2*y-6)**2+(2*x+y-6)**2

def f_2(p):
    x, y = p[0][0], p[1][0]
    return 50*(y-x**2)**2+(1-x)**2

def f_3(p):
    x, y = p[0][0], p[1][0]
    return (1.5-x+x*y)*2+(2.25-x+x*(y**2))**2+(2.625-x+x*(y**3))**2
```

2.0.2 Define Plotting Function

```
[3]: def plotContour(f, rangeX=(0, 0), rangeY=(0, 0), grid=(0, 0)):
         x = np.arange(*rangeX, 0.01)
         y = np.arange(*rangeY, 0.01)
         X, Y = np.meshgrid(x, y)
         Z = f(([X], [Y]))
         plt.figure(figsize=grid)
         cp = plt.contour(X, Y, Z, levels=np.linspace(
             Z.reshape(-1, 1).min(), Z.reshape(-1, 1).max(), 120), linewidths=0.1)
      \rightarrow# plt.colorbar(cp)
     def plotLine(x1, x2, color="black"):
         plt.plot([x1[0], x2[0]], [x1[1], x2[1]], color, linewidth=.8)
     def plotPoint(x, color="black"):
         plt.plot([x[0]], [x[1]], color, marker='o', markersize=4)
     def plotText(x, str=None):
         plt.plot([x[0]], [x[1]], "black", marker='o', markersize=4)
         if str != None:
             plt.text(x[0]+.03, x[1]+.03, str, fontsize=20)
         else:
             plt.text(x[0]+.03, x[1]+.03, "(\%.3f, \%.3f)" % x, fontsize=20)
     def resultsInTable(x, f):
         print("\n%s results at (%.2f, %.2f) " % (f.__name__, x.T[0][0], x.T[0][1]))
         if f == f 1:
             print("minimum value of f1 is 0.0 at (2,2)")
         elif f == f 2:
             print("minimum value of f2 is 0.0 at (1,1)")
```

2.0.3 Gradient and Hessian Implementation

```
[4]: def grad(p, f):
         dx = np.array([[[-h], [0]], [[h], [0]]])
         dy = np.array([[[0], [-h]], [[0], [h]]])
         g1 = (f(p+dx[1])-f(p+dx[0]))/(2*h)
         g2 = (f(p+dy[1])-f(p+dy[0]))/(2*h)
         g = np.array([[g1], [g2]])
         return g
     def hessian(p, f):
         dx = np.array([[[-h], [0]], [[h], [0]]])
         dy = np.array([[[0], [-h]], [[0], [h]]])
         H11 = (f(p+2*dx[1])-2*f(p)+f(p+2*dx[0]))/(4*h**2)
         H12 = (f(p+dx[1]+dy[1])-f(p+dx[1]+dy[0]) -
                f(p+dx[0]+dy[1])+f(p+dx[0]+dy[0]))/(4*h**2)
         H21 = H12
         H22 = (f(p+2*dx[1])-2*f(p)+f(p+2*dx[0]))/(4*h**2)
         H = np.array([[H11, H12], [H21, H22]])
         return H
```

2.0.4 Backtracking Method for step length

```
else:
break
return a
```

2.0.5 Method of Steepest descent

```
[6]: def steepestDescent(x0, f, color="black"):
    iter, start = 0, t.time()
    xk = x0
    while True:
        pk = -grad(xk, f)
        pk /= np.linalg.norm(pk)
        sk = stepLength(xk, pk, f)*pk
        plotLine(xk, xk+sk, color)
        plotPoint((xk.T[0][0], xk.T[0][1]), color)

        xk += sk

        iter += 1
        if np.linalg.norm(sk) <= eps:
            plt.plot(xk.T[0][0], xk.T[0][1], color, marker='o', markersize=6)
            break
        return printVal(xk, f, iter, start)</pre>
```

2.0.6 Newton's Method

```
[7]: def newton(x0, f, color="black"):
         iter, start = 0, t.time()
         xk = x0
         while True:
             dfx = grad(xk, f)
             Hk = hessian(xk, f)
             pk = -np.matmul(np.linalg.inv(Hk), dfx)
             pk /= np.linalg.norm(pk)
             sk = stepLength(xk, pk, f)*pk
             plotLine(xk, xk+sk, color)
             plotPoint((xk.T[0][0], xk.T[0][1]), color)
             xk += sk
             iter += 1
             if np.linalg.norm(sk) <= eps:</pre>
                 plt.plot(xk.T[0][0], xk.T[0][1], color, marker='o', markersize=6)
                 break
         return printVal(xk, f, iter, start)
```

2.0.7 Quasi-Newton's Method with rank 1 : SR1 Method

```
[8]: def quasiNewtonSR1(x0, f, color="black"):
                                    iter, start = 0, t.time()
                                    I = np.array([[1, 0], [0, 1]])
                                    sk, yk, Hk = np.array([[1, 0]]).T, np.array([[1, 0]]).T, I
                                    pk = np.array([[1, 0]]).T
                                    xk = x0
                                    while True:
                                                     dfx = grad(xk, f)
                                                     pk = -np.matmul(Hk, dfx)
                                                     pk /= np.linalg.norm(pk)
                                                     sk = stepLength(xk, pk, f)*pk
                                                     plotLine(xk, xk+sk, color)
                                                     plotPoint((xk.T[0][0], xk.T[0][1]), color)
                                                     xk += sk
                                                     yk = grad(xk, f)-dfx
                                                     Hk = Hk + (sk-np.matmul(Hk, yk)) * (sk-np.matmul(Hk, yk)) . T / (np. watmul(Hk, yk)) . T / (np. watm
                        →dot((sk-np.matmul(Hk, yk)).T, yk))
                                                     iter += 1
                                                      if np.linalg.norm(sk) <= eps:</pre>
                                                                      plt.plot(xk.T[0][0], xk.T[0][1], color, marker='o', markersize=6)
                                    return printVal(xk, f, iter, start)
```

2.0.8 Quasi-Newton's Method with rank 2: BFGS

```
[9]: def quasiNewtonBFGS(x, f, color="black"):
         iter, start = 0, t.time()
         I = np.array([[1, 0], [0, 1]])
         sk, yk, Hk = np.array([[1, 0]]).T, np.array([[1, 0]]).T, I
         pk = np.array([[1, 0]]).T
         xk = x
         while True:
             dfx = grad(xk, f)
             pk = -np.matmul(Hk, dfx)
             pk /= np.linalg.norm(pk)
             sk = stepLength(xk, pk, f)*pk
             plotLine(xk, xk+sk, color)
             plotPoint((xk.T[0][0], xk.T[0][1]), color)
             xk += sk
             yk = grad(xk, f)-dfx
             rk = 1/(np.dot(yk.T, sk))
             Hk = (I-rk*sk*yk.T)*Hk*(I-rk*yk*sk.T)+rk*sk*sk.T
```

```
iter += 1
if np.linalg.norm(sk) <= eps:
    plt.plot(xk.T[0][0], xk.T[0][1], color, marker='o', markersize=6)
break
return printVal(xk, f, iter, start)</pre>
```

3 Results

3.0.1 Optimize result at point $x_0 = (1.2, 1.2)$

```
[10]: h = 1e-7
    eps = 1e-5
    x0 = np.array([[1.2, 1.2]]).T
    plotContour(f_1, rangeX=(1, 2.25), rangeY=(1, 2.25), grid=(8, 8))
    resultsInTable(x0.copy(), f_1)
    plotContour(f_2, rangeX=(0.9, 1.4), rangeY=(0.95, 1.45), grid=(7.5, 9))
    resultsInTable(x0.copy(), f_2)
    plotContour(f_3, rangeX=(-0.5, 5.0), rangeY=(-1, 1.3), grid=(16, 8))
    resultsInTable(x0.copy(), f_3)
```

```
f_1 results at (1.20, 1.20)
```

minimum value of f1 is 0.0 at (2,2)

			f(x)		x			iter	time	
1		- -		- -			- -			-
1	S.D		0.00000		(1.99999769,	1.99999769)	1	9	37.4	-
1	Newton		0.00000		(1.99999769,	1.99999769)	1	9	37.23	-
	SR1		0.00000		(1.99999769,	1.99999769)	1	9	30.57	-
	BFGS		0.72632		(1.79912352,	1.79912352)	1	1	1.41	-

f_2 results at (1.20, 1.20)

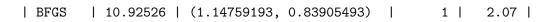
minimum value of f2 is 0.0 at (1,1)

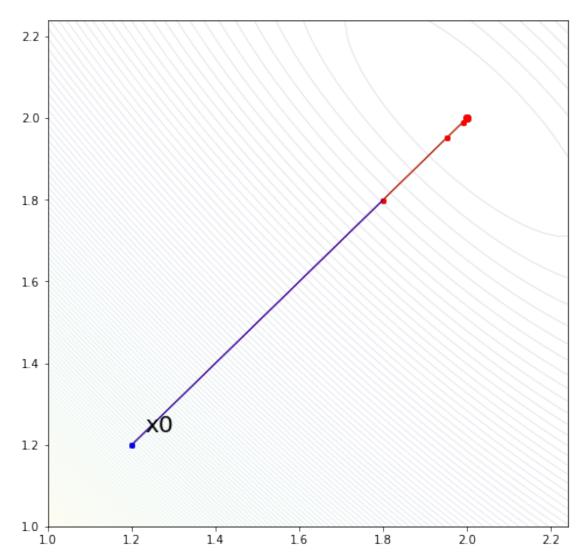
			f(x)	1	x		1	iter	time	
-		- -		- -			-			-
-	S.D	-	0.00001		(1.00257874,	1.00518998)		141	752.91	
-	Newton	-	0.00000		(1.00065820,	1.00132666)		83	417.3	1
1	SR1		0.00223		(1.02552932,	1.04609425)	1	7	35.49	1
1	BFGS	1	0.25134		(1.13755014,	1.22584132)		1	3.11	1

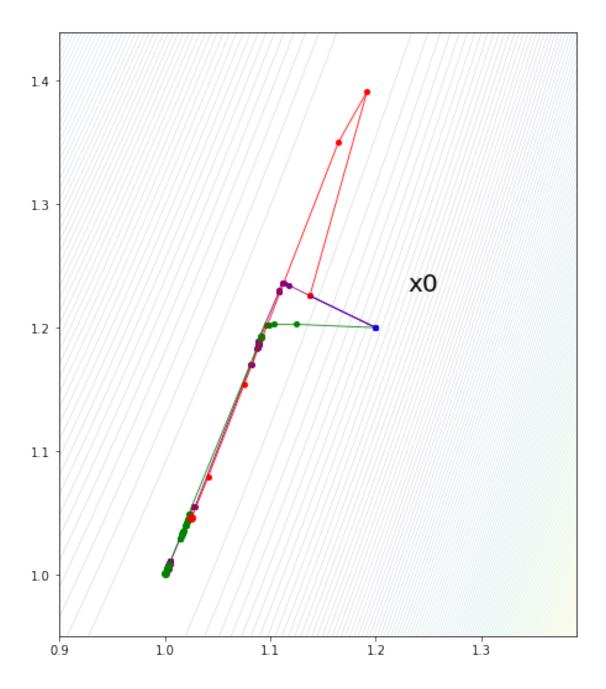
f_3 results at (1.20, 1.20)

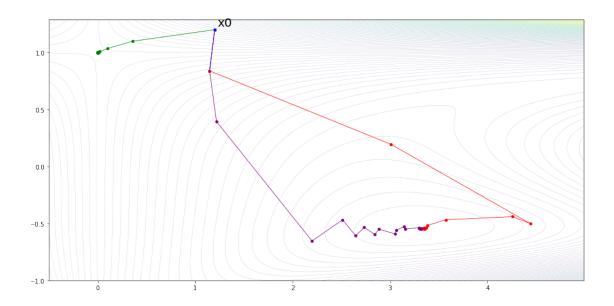
minimum value of f3 is 6.16298e-32 at (3,0.5)

•		•	f(x)	•					time	
		-		- -			-			ı
1	S.D	l	-5.73452	1	(3.34993582,	-0.54359493)		52	274.54	١
1	Newton	l	14.95312		(0.00000068,	1.00000028)		10	44.74	
Ι	SR1	ı	-5.73452	1	(3.35002111.	-0.54359041)	1	14 l	51.86	I





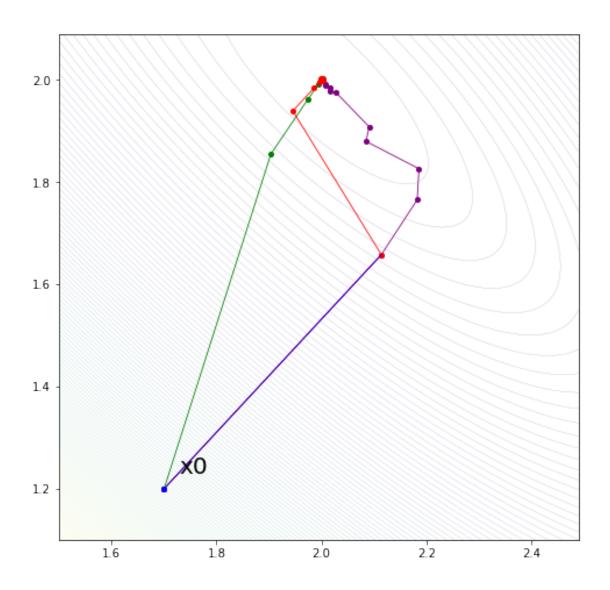




3.0.2
$$f(x,y) = (x+2y-6)^2 + (2x+y-6)^2$$
 with initial point $x_0 = (1.7, 1.2)$

 f_1 results at (1.70, 1.20) minimum value of f1 is 0.0 at (2,2)

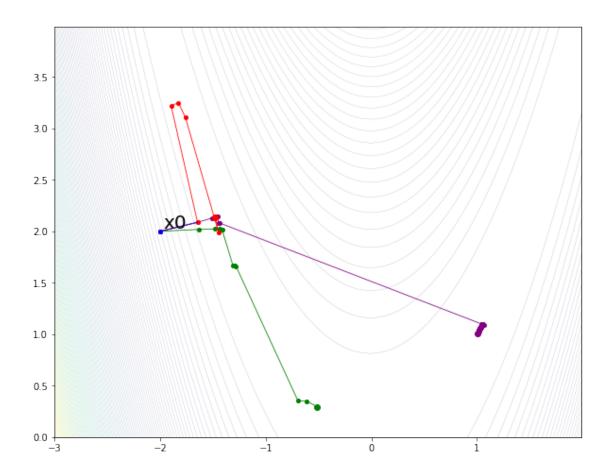
	-	f(x)		x			iter	time
	- -		- -			- -		
S.D	1	0.00000		(2.00002634,	1.99997339)		23	86.45
Newton		0.00000		(1.99999892,	1.99999842)		9	30.16
SR1		0.00000		(1.99999762,	1.99999738)		9	30.12
BFGS		0.33703		(2.11417451,	1.65823563)		1	1.47



```
[12]: x0 = np.array([[-2.0, 2.0]]).T
plotContour(f_2, rangeX=(-3, 2), rangeY=(0, 4), grid=(10, 8))
resultsInTable(x0.copy(), f_2)
```

 f_2 results at (-2.00, 2.00) minimum value of f2 is 0.0 at (1,1)

-			f(x)	١	x		1	iter	time	
-		- -		-						-
-	S.D		0.00001		(1.00263885, 1	.00531048)		175	785.67	
-	Newton	1	2.33778		(-0.51228736,	0.29430263)		12	181.97	
-	SR1	1	6.23975		(-1.47807752,	2.14024307)		7	28.5	
-	BFGS	1	26.31410		(-1.64600549,	2.08783983)		1	2	

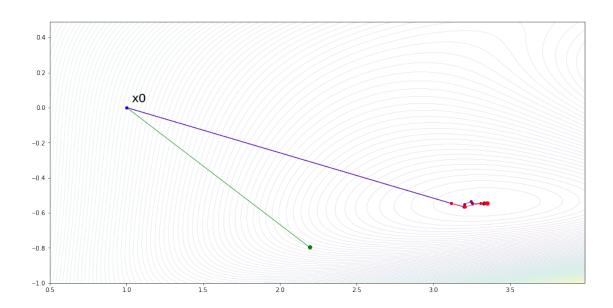


```
[13]: x0 = np.array([[1.0, 0.0]]).T
plotContour(f_3, rangeX=(0.5, 4), rangeY=(-1, 0.5), grid=(16, 8))
resultsInTable(x0.copy(), f_3)
```

f_3 results at (1.00, 0.00)

minimum value of f3 is 6.16298e-32 at (3,0.5)

			f(x)		x		1	iter	tir	ne	
		- -		-			-				
	S.D		-5.73452		(3.35000389,	-0.54358946)		25	98.7	77	
	Newton		-2.32565		(2.19349702,	-0.79654014)		2	16.6	3	
	SR1		-5.73452		(3.35001809,	-0.54359066)		10	34.8	3	
١	BFGS	Ι	-5.63581	ı	(3.11762251.	-0.54648323)	1	1 l	1.0)5	I



[]: