

Algorithmic Game Theory, 2023 Spring

Homework 2

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Instructions:

1. Feel free to discuss with fellow students, but write your own answers. If you do discuss a problem with someone then write their names at the starting of the answer for that problem.
 2. Please type your solutions if possible in L^AT_EX or Word whatever is suitable.
 3. Even if you are not able to solve a problem completely, do submit whatever you have. Partial proofs, high-level ideas, examples, and so on.
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Problem 1. (2pt) Pick your favourite result in our class and state your reason.

Problem 2. (4pt per question) Given a set function $v : 2^M \rightarrow \mathbb{R}_{\geq 0}$, and for any subsets $S, T \subseteq M$ we have that

$$v(S) + v(T) \geq v(S \cap T) + v(S \cup T).$$

For simplicity, we abuse notations $S \cup \{j\}$ as $S + j$ and $S \setminus \{j\}$ as $S - j$, for any $j \in M$.

1. Prove that for any $S \subseteq T \subseteq M$ and $j \in M$, we have

$$\frac{v(T + j)}{v(T)} \leq \frac{v(S + j)}{v(S)}.$$

2. Prove that for any $T \subseteq M$ we have

$$v(T) \geq \sum_{k \in T} [v(T) - v(T - k)].$$

Problem 3.

1. (3pt) Show that EFX always exists for identical valuations.
2. (2pt) Show that EFX always exists when $n = 2$. (Hint: you can use the first result.)

Problem 4. (5pt) Given a valuation function $v : 2^{[m]} \rightarrow \mathbb{R}$ which is *normalized* (i.e., $v(\emptyset) = 0$) and *monotone* (i.e., $v(S) \leq v(T)$ once $S \subseteq T \subseteq [m]$). v is *additive* iff $v(S) = \sum_{i \in S} v(i)$. v is *submodular* iff $v(S \cup T) + v(S \cap T) \leq v(S) + v(T)$ for any $S, T \subseteq [m]$. And v is *XOS* iff there exist t additive valuations $\{a_1, \dots, a_t\}$ such that $v(S) = \max_{r \in [t]} a_r(S)$ for every $S \subseteq [m]$.

Prove that any monotone and normalized submodular function can be written as an XOS function.