

React Native介绍

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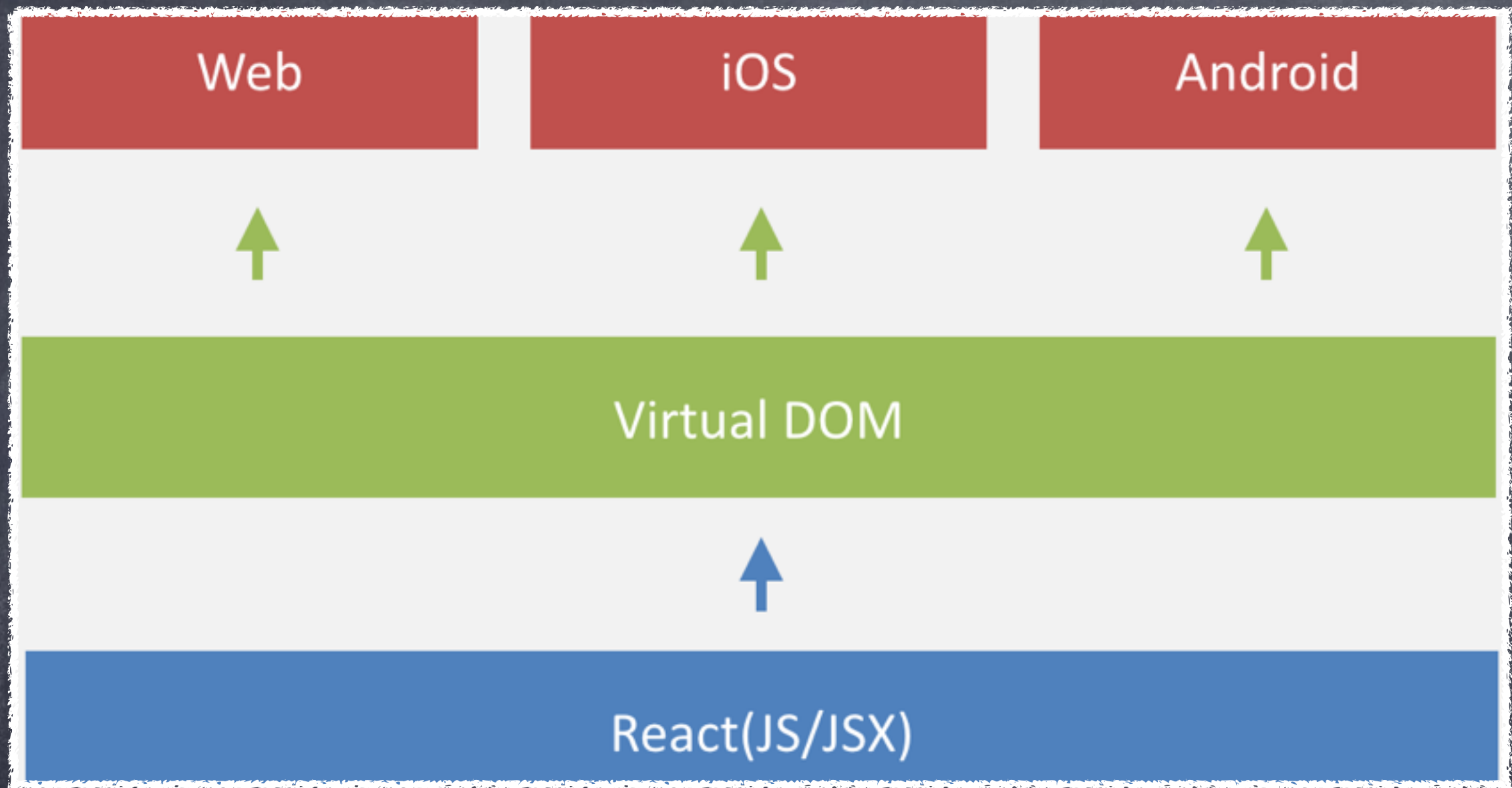
React

1. FB & Instagram 针对UI的一个JavaScript库（不是框架）
2. 专注View(MVC -> View)
3. UI：模块化、可维护性、复用性
4. 虚拟DOM(Virtual DOM)：高效、状态局部更新
5. 同构(isomorphic)：SEO、复用组件、Client & Server
6. JSX(模版语言)
7. 活跃社区
8. <https://github.com/facebook/react>

React Native

1. JavaScript + React => Hybrid App
2. 开发效率与运行效率兼顾
3. 基于本地UI控件，无违和感
4. 对于Web开发人员具有亲和力
5. <https://github.com/facebook/react-native>

“Learn once, write anywhere”



JSX -> JavaScript -> JavaScriptCore(iOS) -> Objective-C”

安装Xcode (iOS)

mac平台安装xcode 7.0或以上



安装Homebrew (iOS)

安装Homebrew(<http://brew.sh/>)

```
djh:~ mac$ brew install watchman flow
```

```
Warning: watchman-3.3.0 already installed
```

```
Warning: flow-0.13.1 already installed
```


安装Node (iOS)

```
$ curl -o- https://raw.githubusercontent.com/creationix/nvm/  
v0.29.0/install.sh | bash
```

```
$ nvm install 5.0
```

```
$ nvm use default 5.0
```

```
$ sudo chown -R $USER ~/.npm
```


安装React Native (iOS)

```
$ npm install -g react-native
```


创建TapTime工程

```
$ react-native init TapTime  
$ cd TapTime && npm start  
$ open ios/TapTime.xcodeproj
```

Build运行项目



1396

开始

第1次:	862
第2次:	601
第3次:	602
第4次:	890
第5次:	1076
第6次:	1047
第7次:	1035
第8次:	831
第9次:	1396


```
djh:TapTime mac$ npm start
```

```
> TapTime@0.0.1 start /Users/mac/React/workspace/react-native/TapTime
```

```
> react-native start
```


Looks like you installed react-native globally, maybe you meant react-native-cli?

To fix the issue, run:

```
npm uninstall -g react-native
```

```
npm install -g react-native-cli
```

```
djh:TapTime mac$ react-native start
```



```
| Running packager on port 8081.
```

```
|
```

```
| Keep this packager running while developing on any JS projects. Feel  
| free to close this tab and run your own packager instance if you  
| prefer.
```

```
|
```

```
| https://github.com/facebook/react-native
```

```
|
```

```
Looking for JS files in
```

```
  /Users/mac/React/workspace/react-native/TapTime
```

```
[11:26:16] <START> Building Dependency Graph
```

```
[11:26:16] <START> Crawling File System
```


iOS Simulator - iPhone 6 - iPhone 6 / iOS 8.3...

Carrier 

4:33 PM



Welcome to React Native!

To get started, edit `index.ios.js`

Press `Cmd+R` to reload,
`Cmd+Control+Z` for dev menu


```

'use strict';

var React = require('react-native');
var {
  AppRegistry,
  StyleSheet,
  Text,
  View,
} = React;

var TapTime = React.createClass({
  render: function() {
    return (
      <View style={styles.container}>
        <Text style={styles.welcome}>
          Welcome to React Native!
        </Text>
        <Text style={styles.instructions}>
          To get started, edit index.ios.js
        </Text>
        <Text style={styles.instructions}>
          Press Cmd+R to reload,{'\n'}
          Cmd+D or shake for dev menu
        </Text>
      </View>
    );
  }
});

```

```

var styles = StyleSheet.create({
  container: {
    flex: 1,
    justifyContent: 'center',
    alignItems: 'center',
    backgroundColor: '#F5FCFF',
  },
  welcome: {
    fontSize: 20,
    textAlign: 'center',
    margin: 10,
  },
  instructions: {
    textAlign: 'center',
    color: '#333333',
    marginBottom: 5,
  },
});

AppRegistry.registerComponent('TapTime', () => TapTime);

```


引入需要的库(包含第三方npm)

```
/**
 * TapTime App
 */
'use strict';

//引入需要的库
import React from 'react-native';
//import parseMs from 'parse-ms';
import {TimeList} from './time_list';
```


定义需要用到的变量

```
//定义使用到的变量或者常量
let {
  AppRegistry,
  StyleSheet,
  View,
  Component,
  TouchableHighlight,
  Text,
} = React;
// => 等价
//let AppRegistry = React.AppRegistry;
//...
```


定义样式

```
//定义样式
let styles = StyleSheet.create({
  container: {
    flex: 1
  },
  topView: {
    flex: 1,
    justifyContent: 'center',
    alignItems: 'center'
  },
  bottomView: {
    flex: 1
  },
  timeTxt: {
    justifyContent: 'center',
    alignItems: 'center',
    fontSize: 20
  },
  touchBtn: {
    borderWidth: 1,
    height: 100,
    width: 100,
    borderRadius: 50,
    justifyContent: 'center',
    alignItems: 'center'
  },
});
```


定义组件类

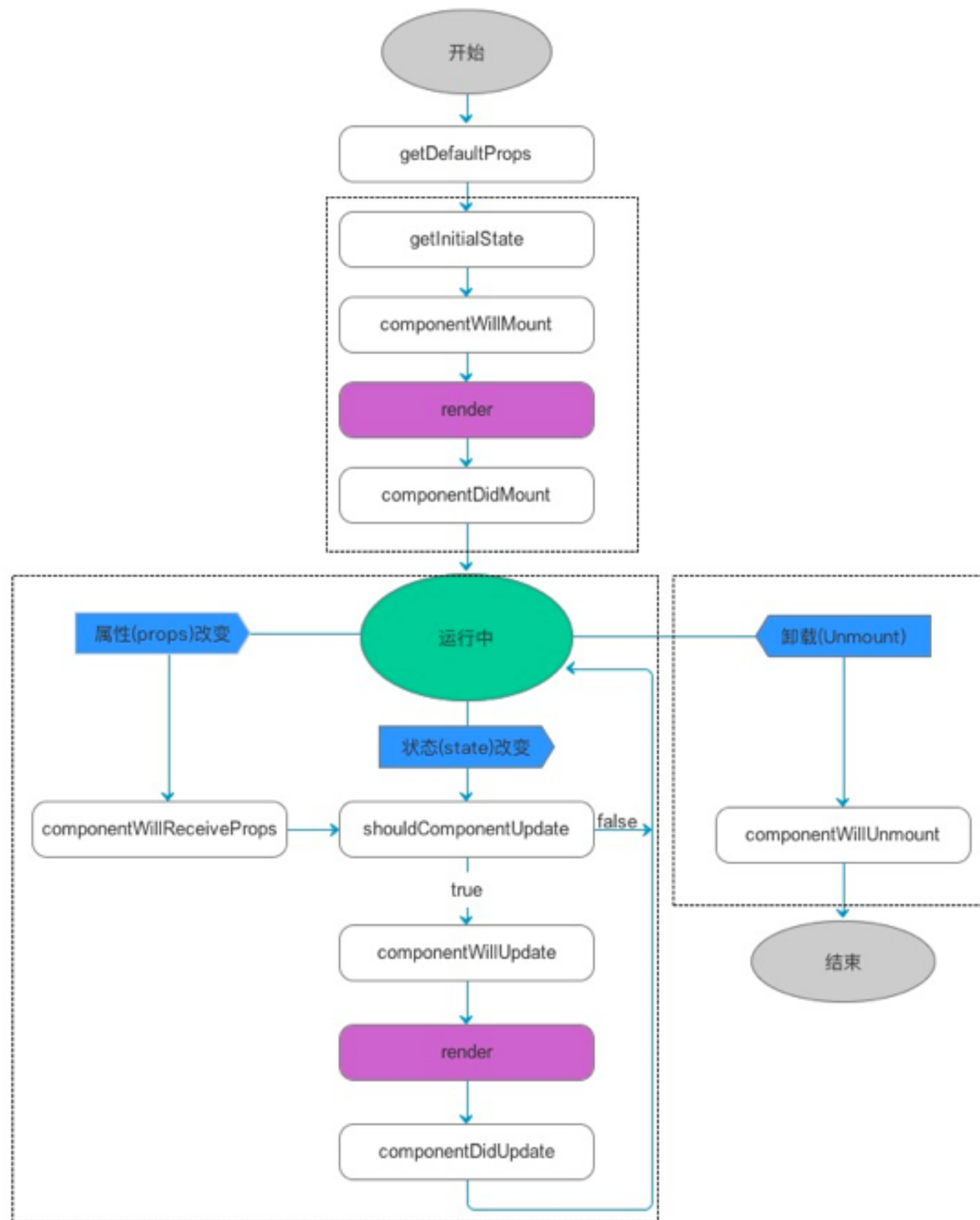
```
//定义组件类
let TapTime = React.createClass({
  getInitialState: function() {
    return {
      running: false,
      currTime: null,
      timeRecords: [],
      tapTimes: 0
    };
  },

  render: function() {
    return (
      <View style={styles.container}>
        <View style={styles.topView}>
          <View>
            <Text style={styles.timeTxt}>{this.state.currTime}</Text>
          </View>
          <View>
            <TouchableHighlight onPress={this.handleTouchBtn.bind(this)} underlayColor='#51b351' st
              <Text style={styles.btnTxt}>{this.getBtnTxt()}</Text>
            </TouchableHighlight>
          </View>
        </View>
        <View style={styles.bottomView}>
          <TimeList timeRecords={this.state.timeRecords}/>
        </View>
      </View>
    );
  },
});
```


导出组件类

```
export {TapTime};
```


组件生命周期



Flex布局

控制子节点，使其根据设备，
设置布局方向最大化

填充可用空间

<https://css-tricks.com/snippets/css/a-guide-to-flexbox/>

flex

flexDirection

flexWrap

justifyContent

alignItems -> Container

alignSelf -> Children

坑

React Native flexbox与CSS flexbox有差异



Iwansbrough commented on 13 Apr

It appears `flex: 1` offers a very different behaviour than what's offered by `flexDirection: 'row' + flexWrap: 'wrap'`. This bug has already been resolved upstream in <https://github.com/facebook/css-layout/blob/master/src/Layout.js> -- the React Native team just has to pull down those changes.



Iwansbrough referenced this issue from a commit in Iwansbrough/react-native-markdown on 13 Apr

🔗 Actually resolves facebook/react-native#824 however still waiting on ...

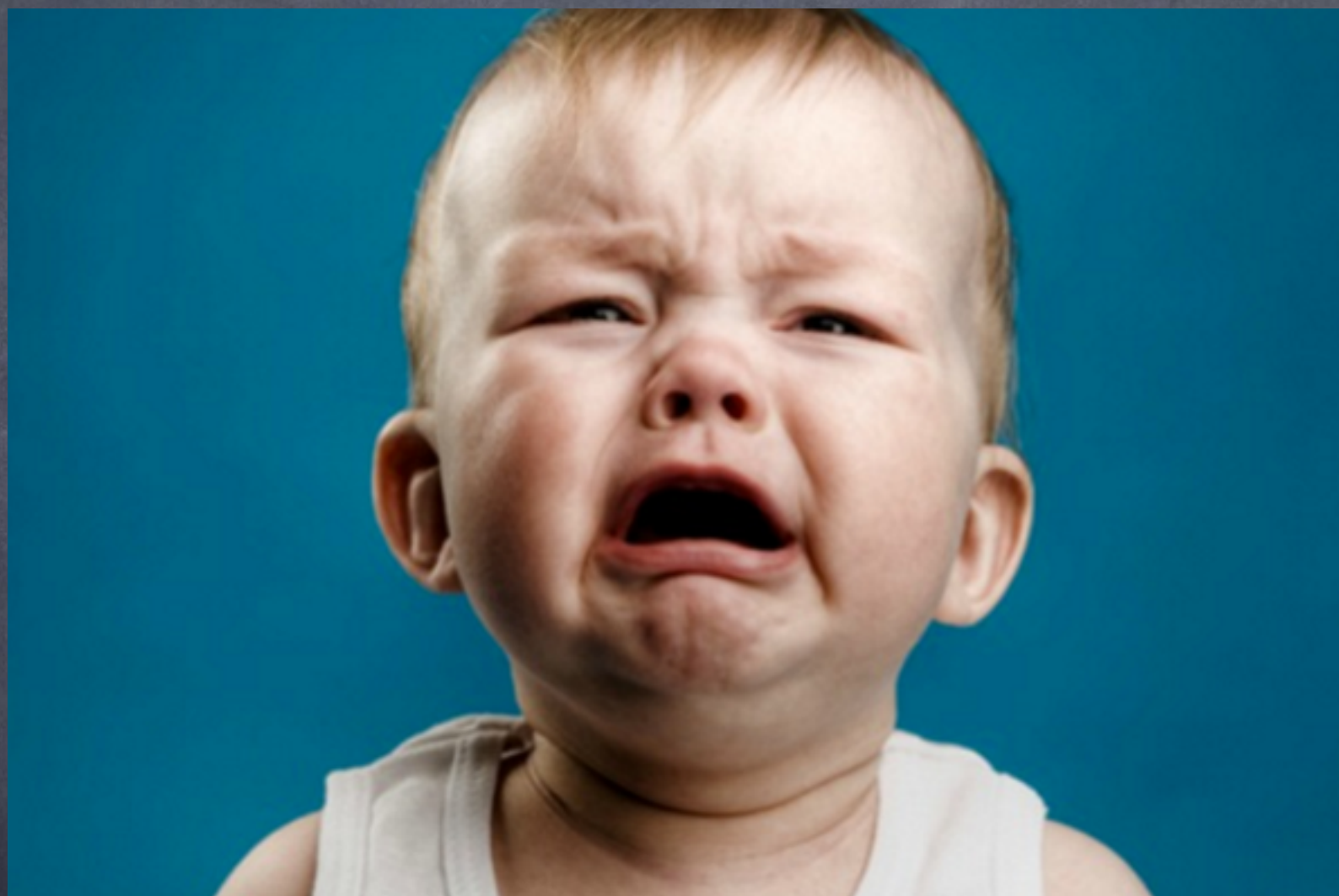
4734049

React Native CSS Layout
比Web CSS样式少

<https://github.com/facebook/css-layout>

Animation

padding -> px -> No! -> number(pt)



Thank U

<https://github.com/ele828/react-native-guide>