Asynchronous IO with Vert.x



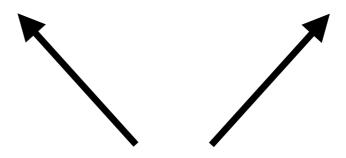


New kid on the block



Javascript

Non-blocking Single-threaded



Reactor pattern

What's it about?

- C10K Problem
 - How do you handle 10,000+ concurrent connections?
 - Without grinding to a halt?
- Why?
 - All those mobile devices!
 - Rise of long-lived connections

Real-time chat

Instant messaging

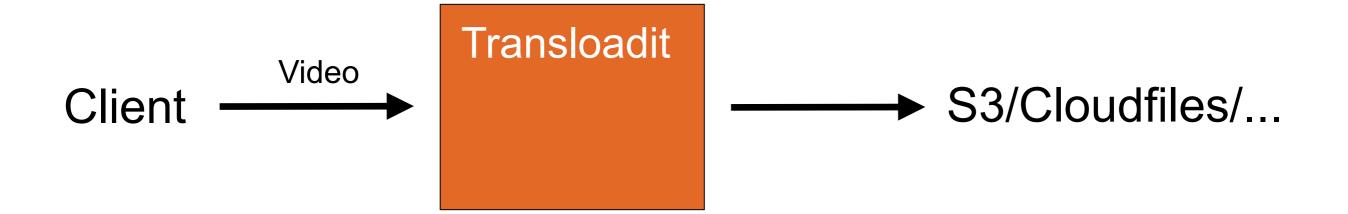
Twitter

Voice and video

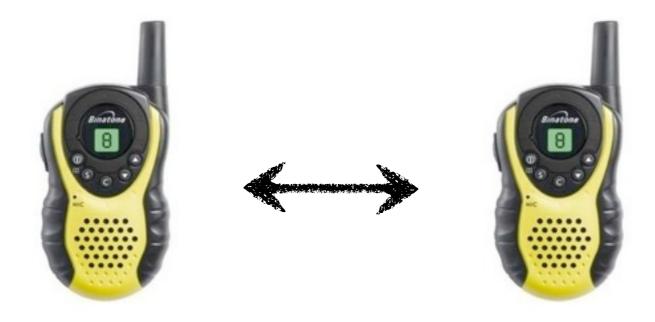


Transloadit

- "Flexible, fast and scalable file uploading and encoding"
- Video/audio encoding on the fly
 - -500mb/s



Voxer



- Walkie-talkie for iOS and Android
- Live audio
- Large number of connections
- Push notifications





Javascript and nothing but Javascript

What if?

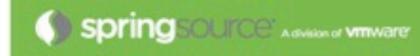
- Language neutral framework
- On the JVM
- Polyglot APIs
- Easy horizontal scalability
- Do non-eventy stuff in a non-eventy way

Vert.x!



Vert.x

- Written in Java
- Built on Netty and NIO 2
 - Java 7 only!
- Multiple language bindings
 - -JRuby
 - Groovy
 - Javasci pt
 - Python/Clojure/Scala planned
- Based on the Reactor pattern





How it works

Event loop

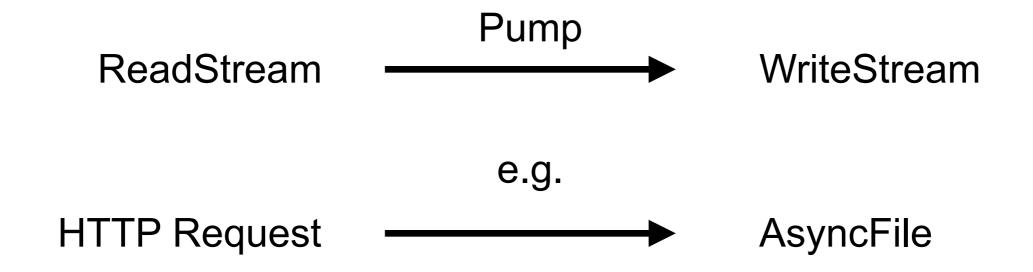
App registers ——— Events trigger handlers

- Handlers executed synchronously
 - on a single thread
- Use handlers to pass messages
- Inter/intra application comms
 - EventBus with messages
 - Safe shared data structures



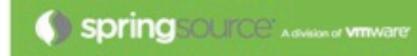
Features

- Non-blocking stdio
- TCP/IP and HTTP servers and clients
- Web Socket support
- (Non-blocking) Redis & Mongo modules (busmods)
- Asynchronous file system access and stream handling



Example - Echo socket

```
import static org.vertx.groovy.core.streams.Pump.createPump
vertx.createNetServer().connectHandler { socket ->
  createPump(socket, socket).start()
}.listen(1234)
println "Running echo server on port 1234"
```



Example - Echo client

```
vertx.createNetClient().connect(1234, "localhost") { socket ->
  def msgCount = 10
  socket.dataHandler { buffer ->
    println "Net client receiving: ${buffer}"
  // Now send some data
  msgCount.times {
    String str = "hello $it\n"
    print "Net client sending: $str"
    socket << str
```

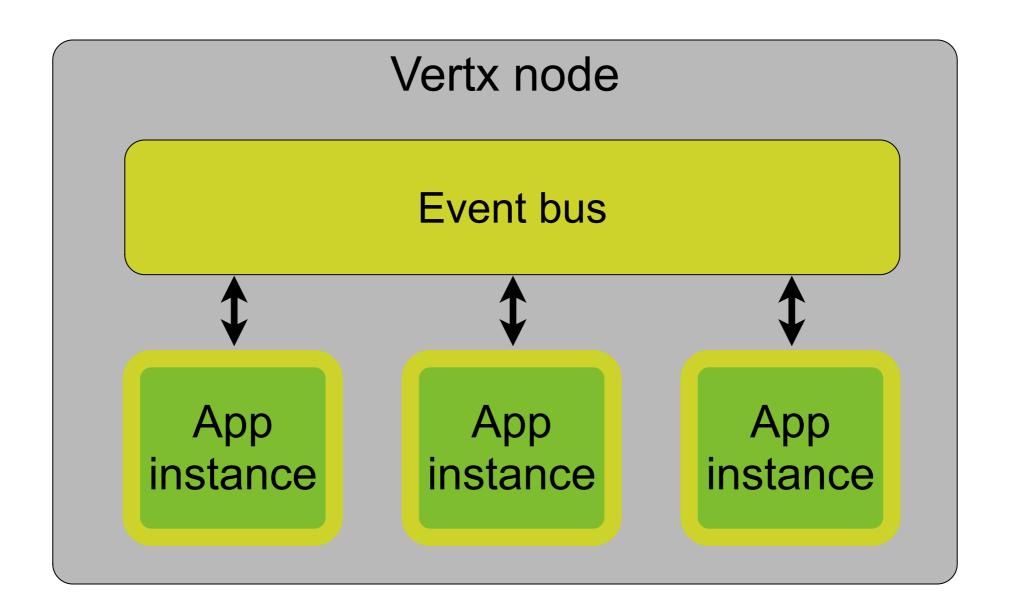


Scaling

App instance



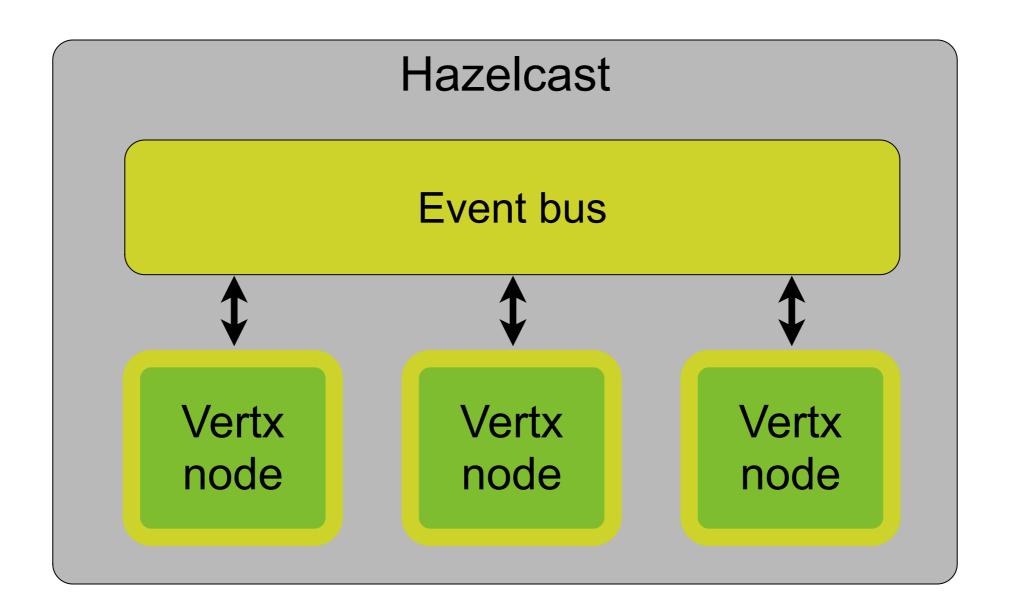
Scaling



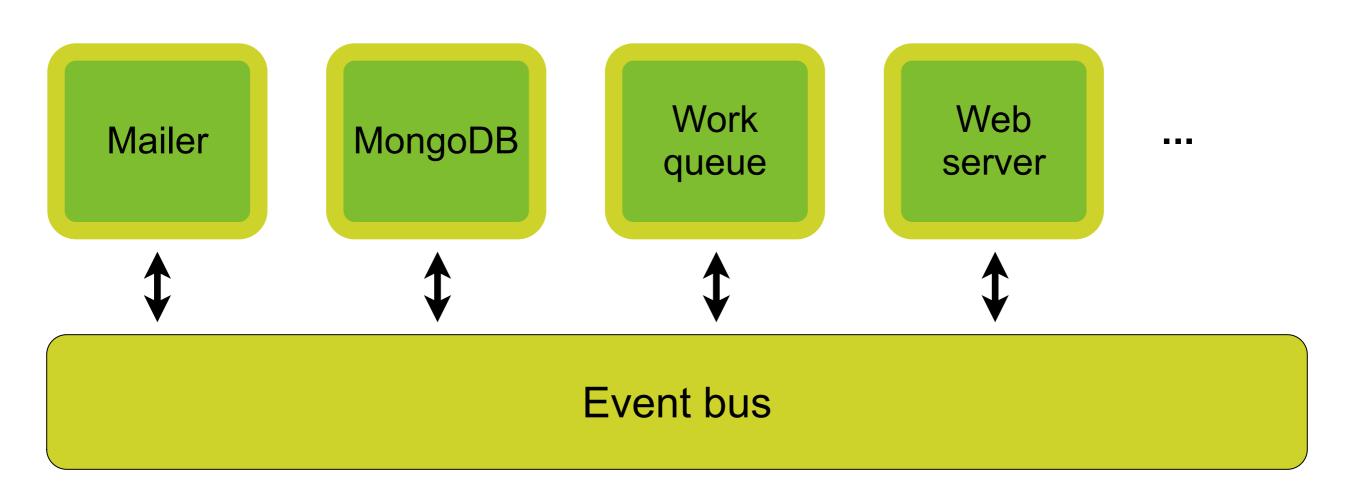
vertx run -instances 3



Scaling

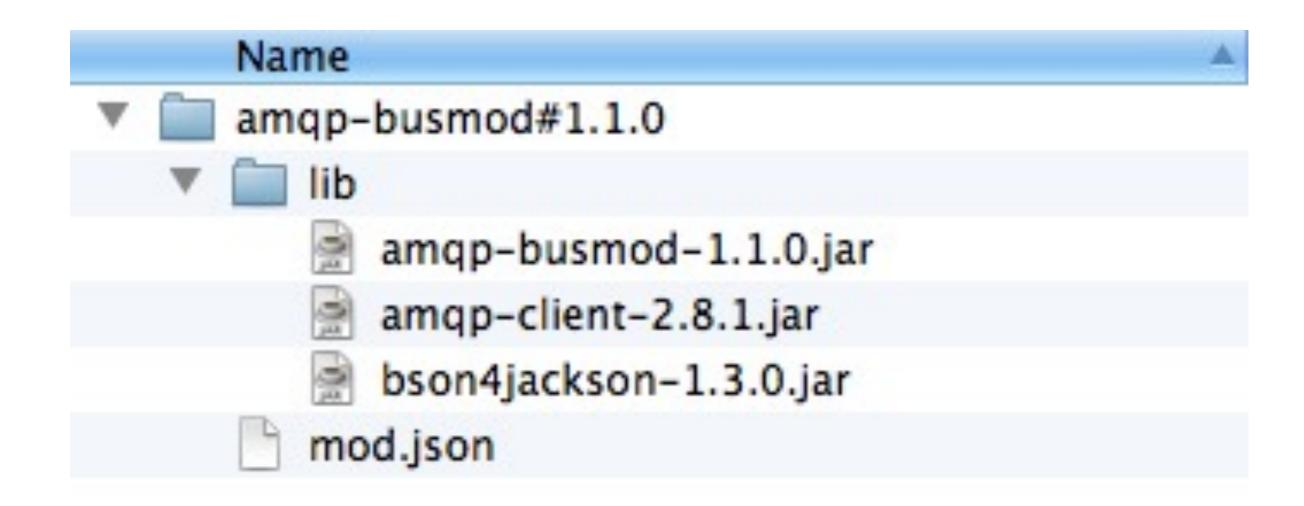


Extensibility via (Bus) Mods



Mod structure

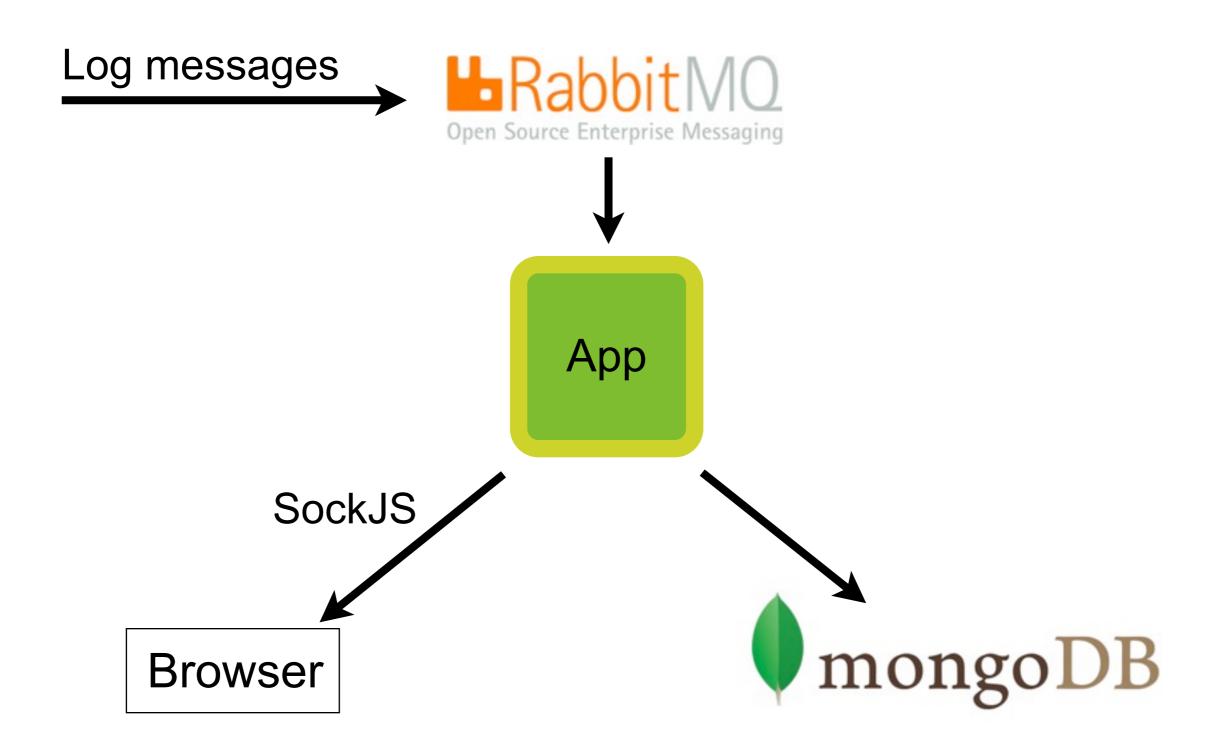
- Core mods in \$VERTX_HOME/mods
- User mods in \$VERTX_MODS



A more complex example







```
// MongoDB bus mod for storing the messages.
def mongoAddress = "vertx.mongopersistor"
container.deployWorkerVerticle("mongo-persistor", [address: mongoAddress, db_name: 'log-app'], 1) {
    // Clear existing logs first.
    eb.send mongoAddress, [action: "delete", collection: "logs", matcher: [:]]

    // Save incoming log messages to 'logs' collection.
    eb.registerHandler("logs") { msg ->
        eb.send mongoAddress, [action: "save", collection: "logs", document: [msg: msg.body.text] ]
    }
}

eb.registerHandler(address) { msg ->
        print "[log] ${msg.body.body}"
        eb.send "logs", [text: msg.body.body]
}
```



```
def startHttpServer() {
    def server = vertx.createHttpServer()

// Serve the static resources
    server.requestHandler { req ->
        if (req.uri == '/') req.response.sendFile('index.html')
        if (req.uri == '/vertxbus.js') req.response.sendFile('vertxbus.js')
}

vertx.createSockJSServer(server).bridge(prefix: '/eventbus', [[:]])
    server.listen 8181

println "Server started at http://localhost:8181/"
```

Demo



Summary

- Event-driven framework for the JVM
 - Low overhead
 - Handle large number of connections
 - Great for working with streams
- Pick your own language!
 - Which will of course be Groovy;)
- Published release: 1.0.1
 - Still early days
 - Get involved now!



More info

- w: https://github.com/purplefox/vert.x/
 http://purplefox.github.com/vert.x/
- f: http://groups.google.com/group/vertx
- t: pledbrook
- b: http://blog.springsource.com/author/peter-ledbrook/

Thank you!

Questions?