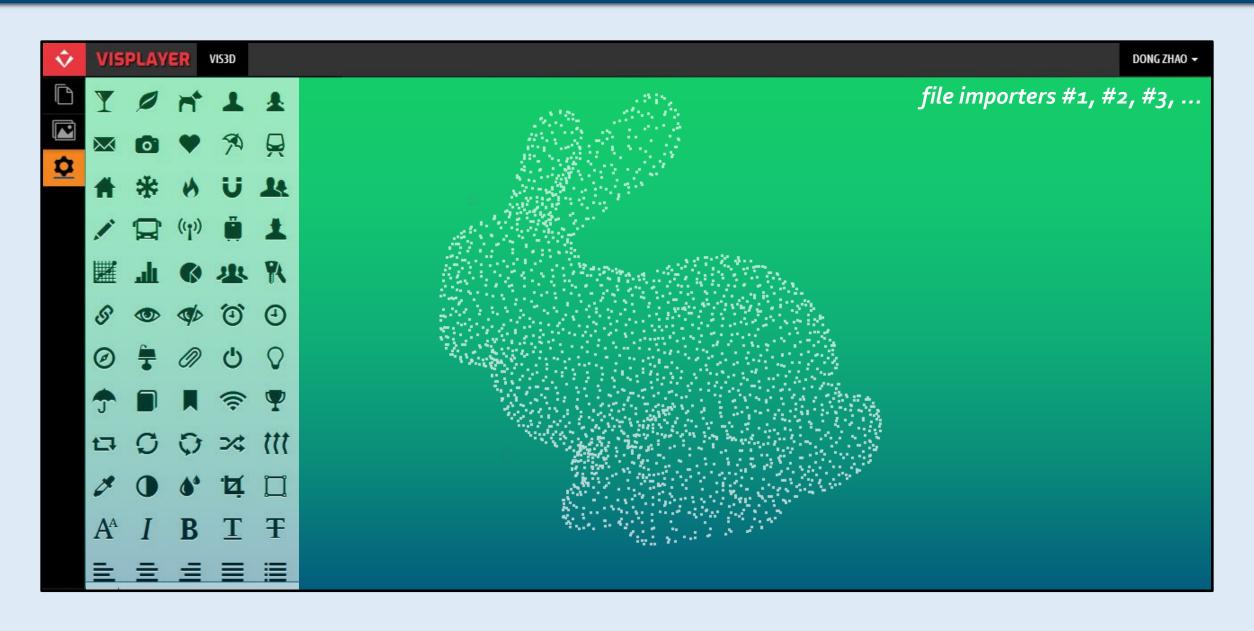
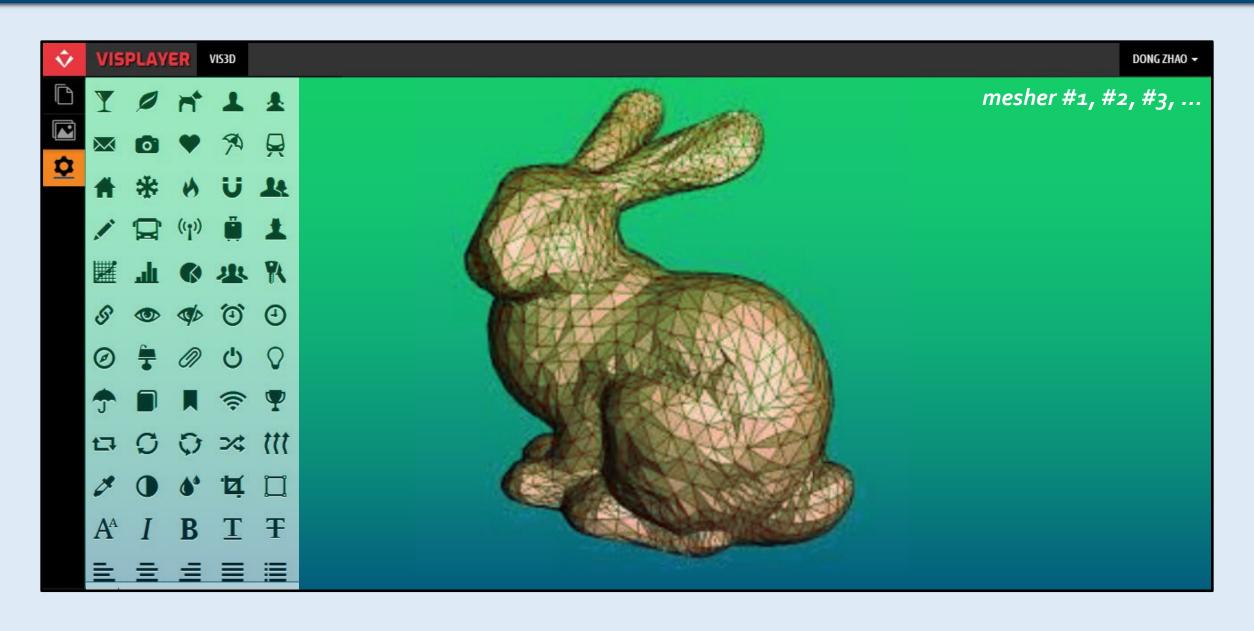
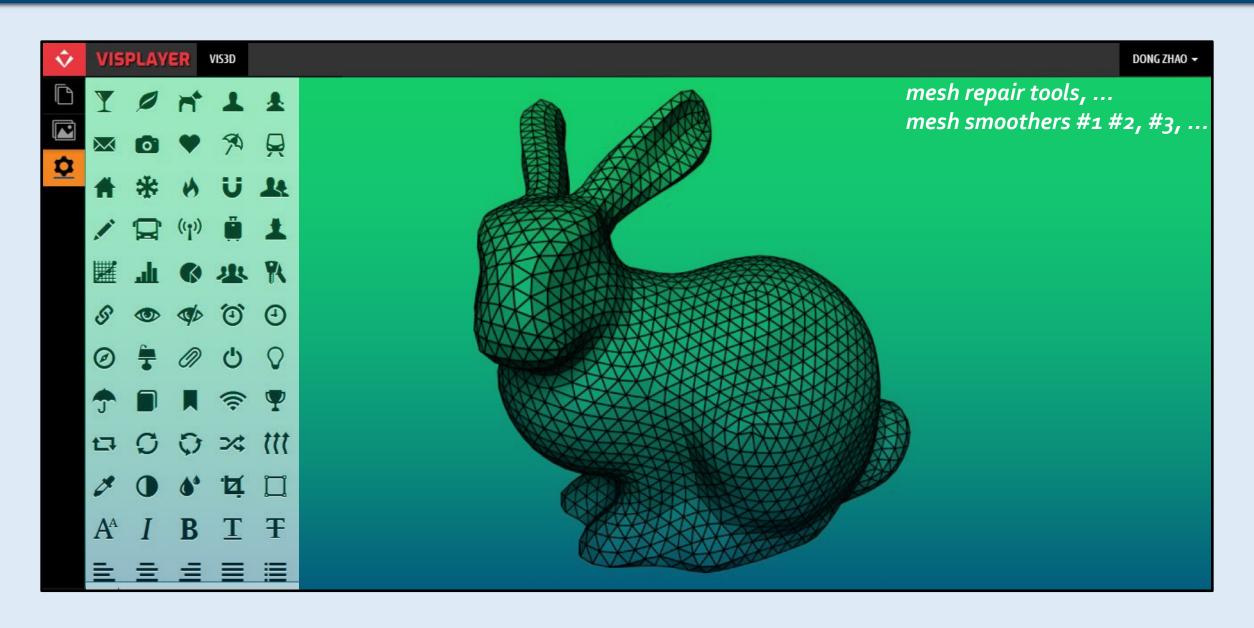
Point Clouds Importation



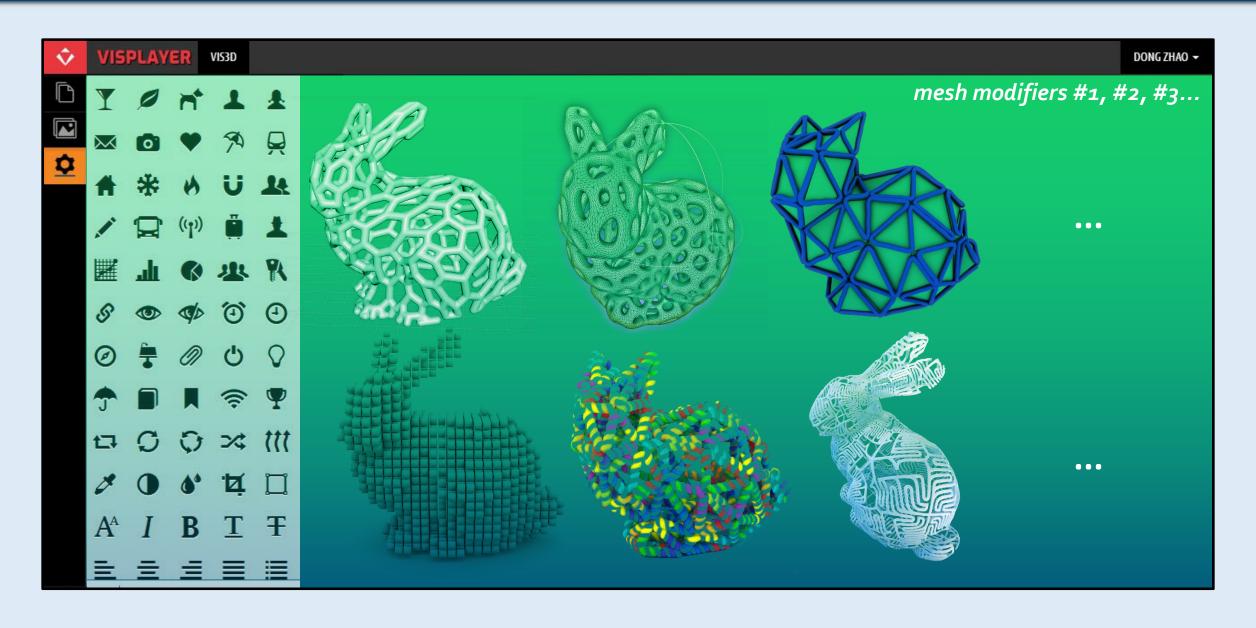
3D Mesh Reconstruction



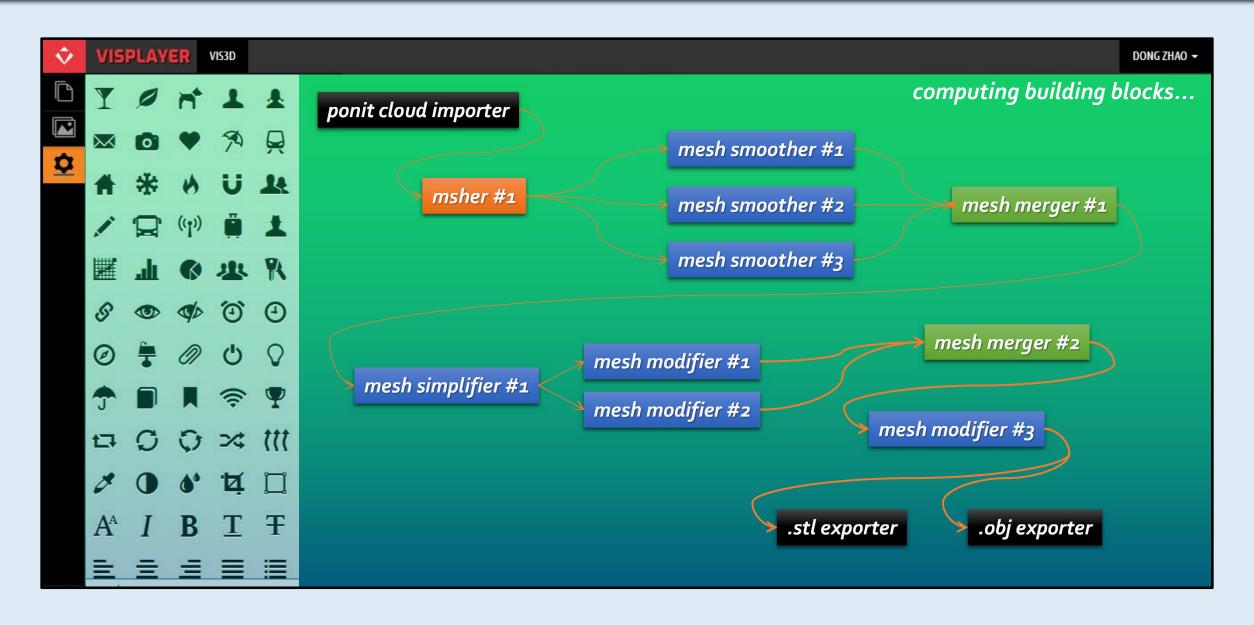
3D Mesh Repair and Smoothing



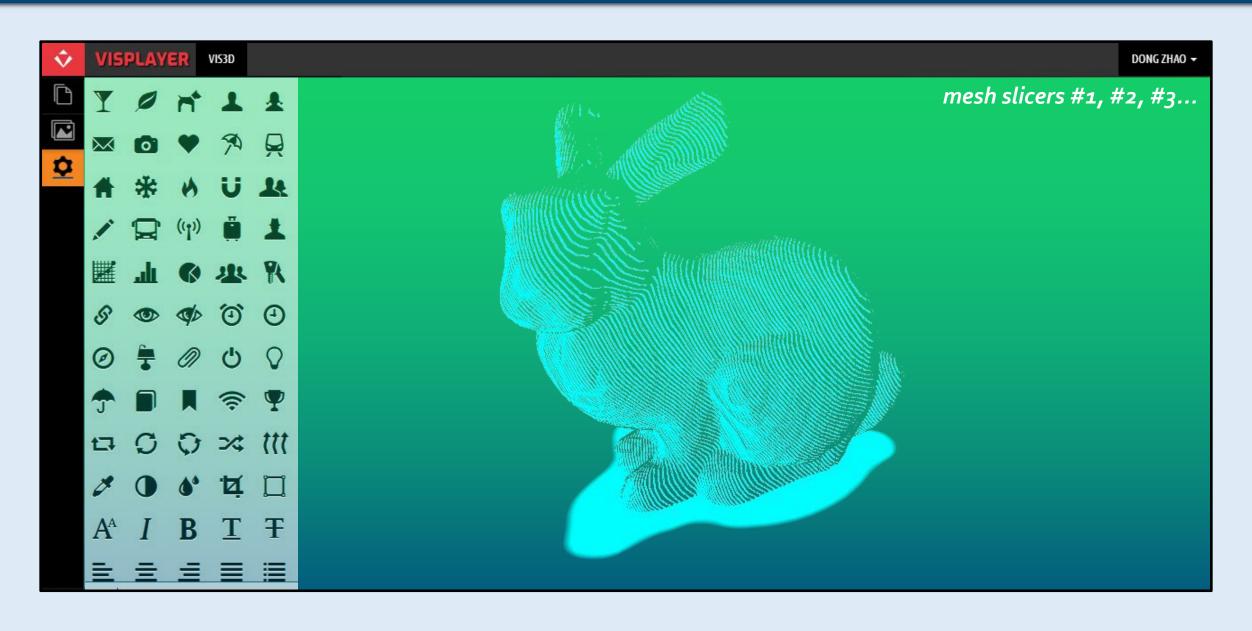
Variaty of Mesh Modifier Applications



Visual Computing Platform



Slicing for 3D Printing



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