TAO HU

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School of Electronics Engineering and Computer Science (EECS),Peking University

🎓 EDUCATION

Msc in Computer Science   Sep.2015 - Current

Graphics and Interactive Lab,Peking University,Beijing,China
Advisor: Wang Heng

Dual Degree in Computer Science   Sep.2009 - Jul.2011

HuaZhong University of Science and Technology,Wuhan,China

B.E in Surveying and Mapping Engineering   Sep.2008 - Jul.2012

Wuhan University,Wuhan,China

🏷 RESEARCH INTEREST

- Image segmentation,Computer Vision
- Deep Learning,Convex Optimization

👥 COURSES

Optimization Method Li Gao	2017 Autumn
Bayesian Theory and Method Zhihua Zhang	2017 Autumn
Algorithms for Big Data Analysis Zaiwen Wen	2017 Spring
Deep Learning Zhihua Zhang	2017 Spring
Manifold Learning and Sparse Coding Zhouchen Lin	2017 Spring
Convex optimization Zaiwen Wen	2016 Autumn
Machine Learning Kedian Mou	2016 Spring

👥 RESEARCH EXPERIENCE

Megvii Inc. Beijing,China   July.2017 - Current

Deep Learning Research Intern: Human Pose Estimation

XiaoMi Inc. Beijing,China   March.2017 - May.2017

Deep Learning Research Intern: Image Segmentation

👥 WORKING EXPERIENCE

Cheetah Mobile Inc. Beijing,China   Jan.2015 - Aug.2015

Machine Learning Engineer

PPTV Inc. Shanghai, China   May.2014 - Dec.2014

Java Developer

🎓 TEACHING EXPERIENCE

Teaching Assistant,Professor Gerrit,Human and Social Factors in the Interaction Design   Jul.2016

Summer School,Peking University

♡ Honors and Awards

Best Blockchain Application of the AWS Hackathon	Sep.2016
Peking University Academic Scholarship	2015,2016
Wuhan University Scholarship	2008,2009,2010

⚙ Professional Skills

C/C++,Matlab,Python,Java,Caffe,Keras,Latex

▥ Miscellaneous

- GitHub: https://github.com/dongzhuoyao