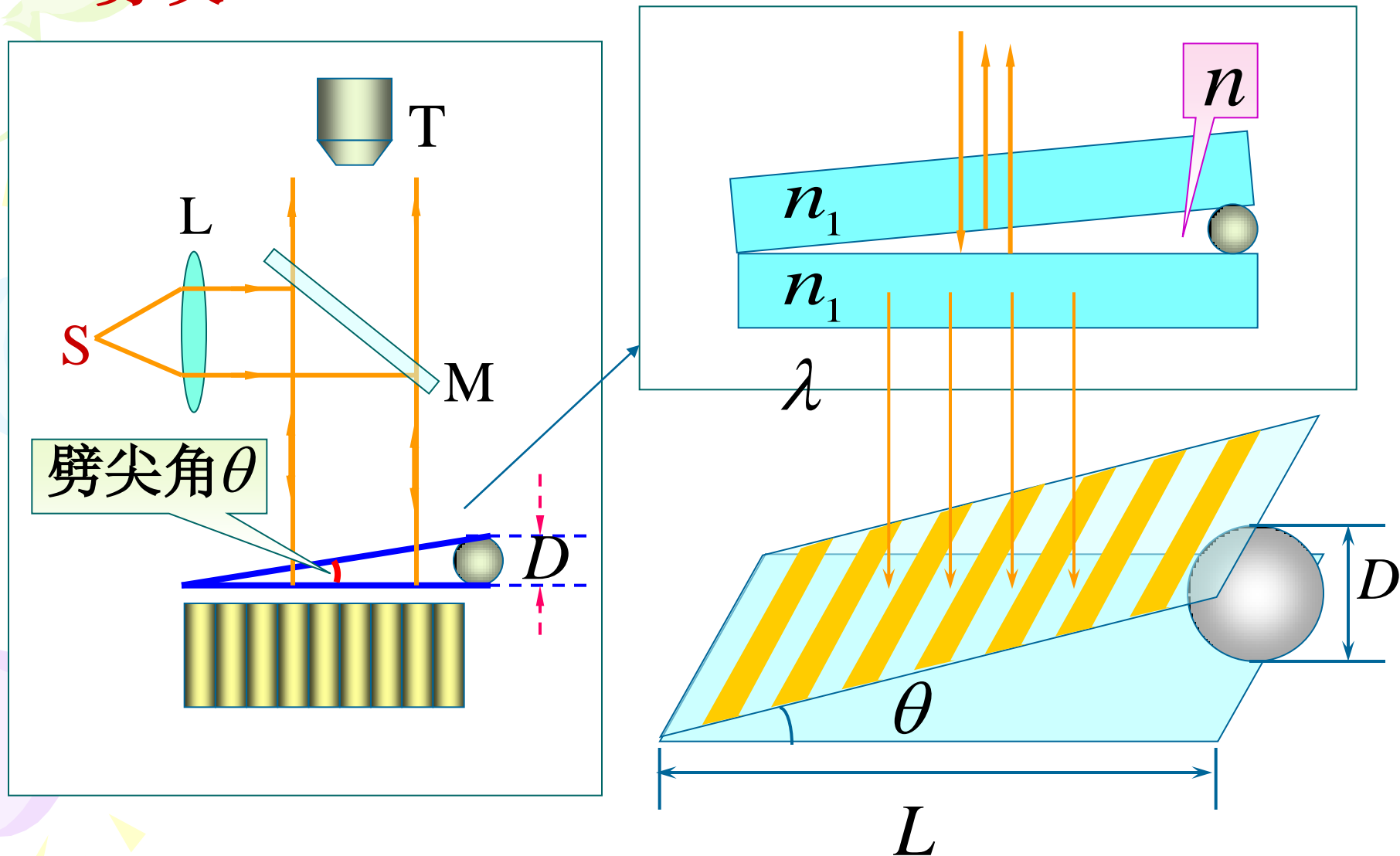


薄膜干涉的应用

劈尖

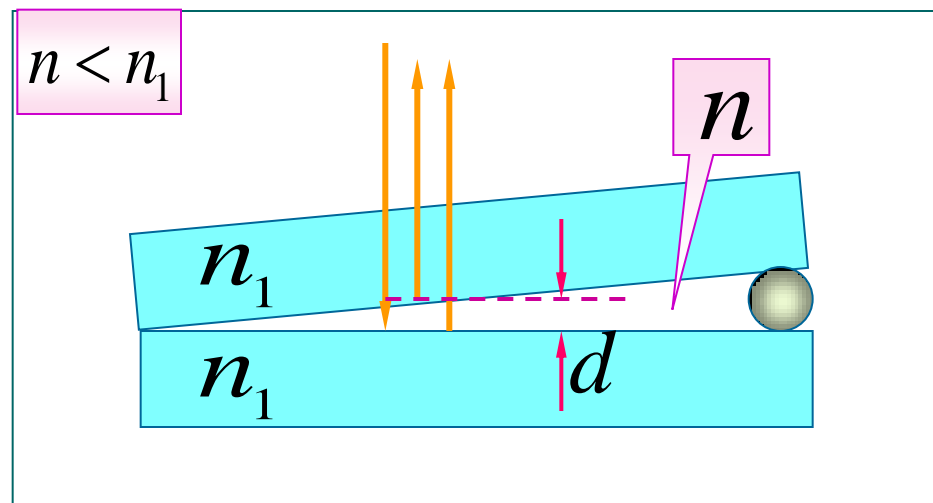


薄膜干涉的应用

劈尖的干涉条件的计算:

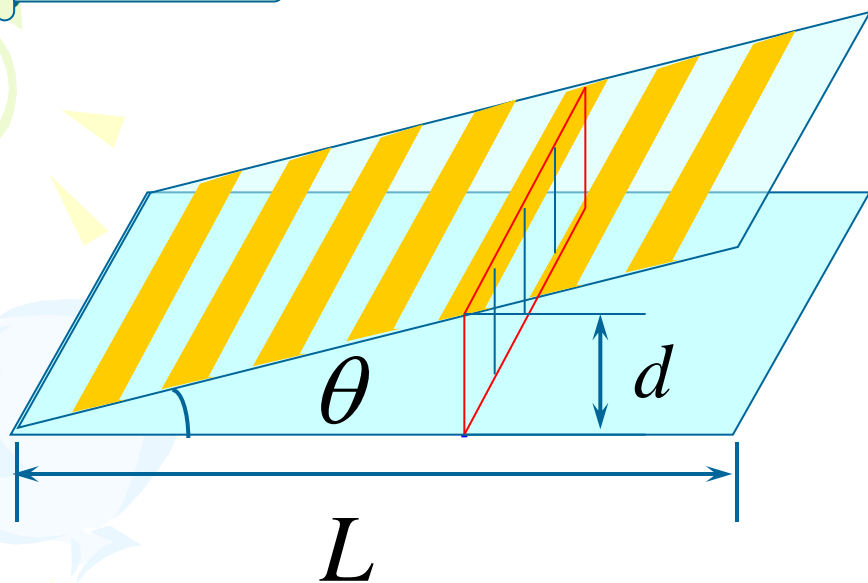
$$\Delta = 2nd + \frac{\lambda}{2}$$

$$\Delta = \begin{cases} k\lambda, & k = 1, 2, \dots \quad \text{明纹} \\ (2k+1)\frac{\lambda}{2}, & k = 0, 1, \dots \quad \text{暗纹} \end{cases} \quad \longrightarrow \quad d = \begin{cases} (k - \frac{1}{2})\frac{\lambda}{2n} & \text{(明纹)} \\ k\lambda/2n & \text{(暗纹)} \end{cases}$$



薄膜干涉的应用

讨论



$$\Delta = 2nd + \frac{\lambda}{2}$$

$$d = \begin{cases} (k - \frac{1}{2}) \frac{\lambda}{2n} & \text{(明纹)} \\ k\lambda/2n & \text{(暗纹)} \end{cases}$$

1) 凡是薄膜**厚度** d **相同**的地方，光程差相同，这些点的轨迹形成同一级干涉条纹

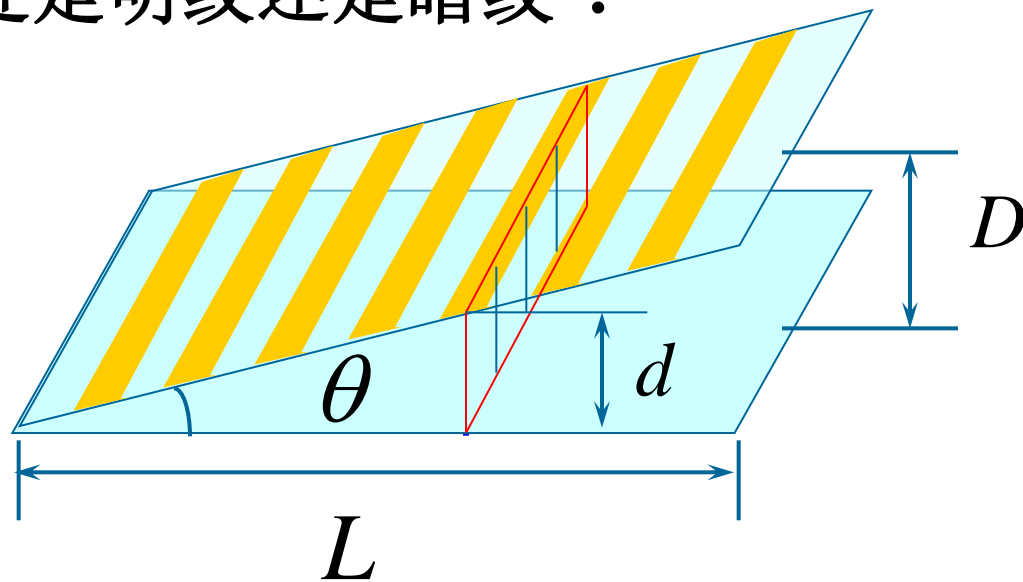
-----**等厚干涉**

讨论

2) 空气劈尖棱边处是明纹还是暗纹？

$$\Delta = 2nd + \frac{\lambda}{2}$$
$$d = 0 \quad \Delta = \frac{\lambda}{2}$$

为暗纹.



薄膜干涉的应用

3) 求条纹间距 (明纹或暗纹) 已知: λ, n, θ

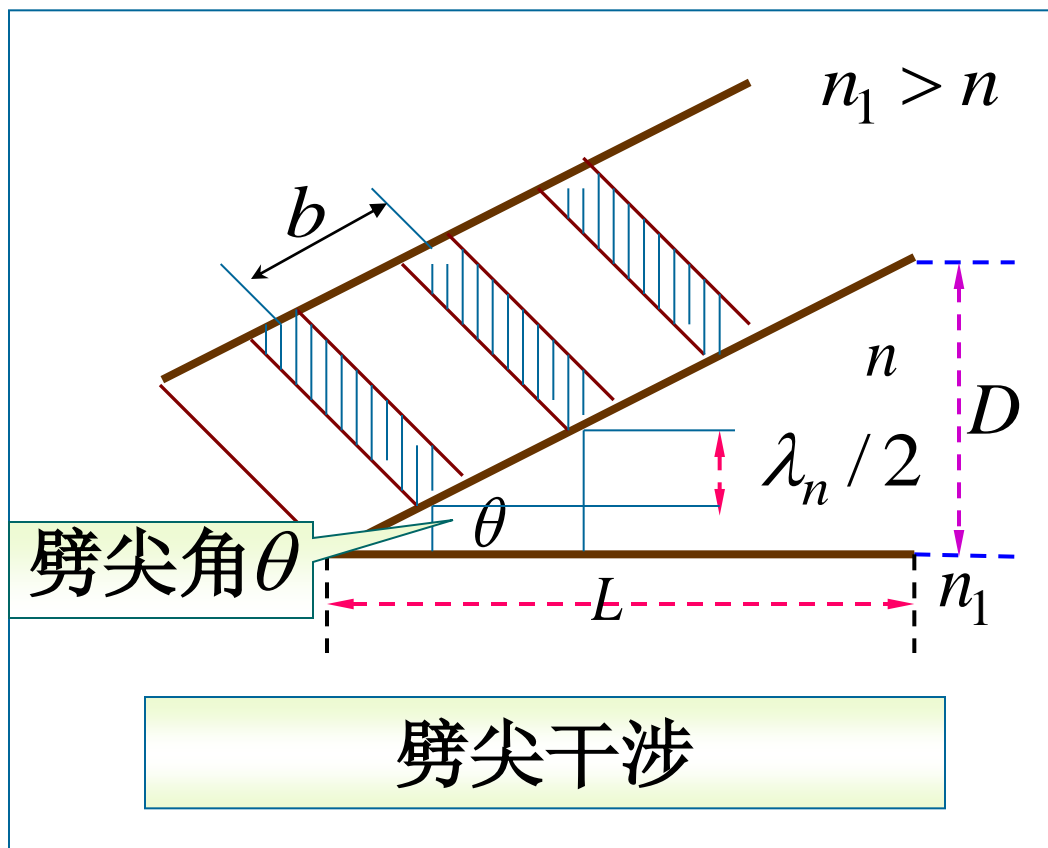
$$d_{k+1} - d_k = \frac{\lambda}{2n} = \frac{\lambda_n}{2}$$

——(相邻明纹/暗纹间的厚度差)

$$b \sin \theta = \frac{\lambda}{2n}$$

$$b = \frac{\lambda}{2n\theta}$$

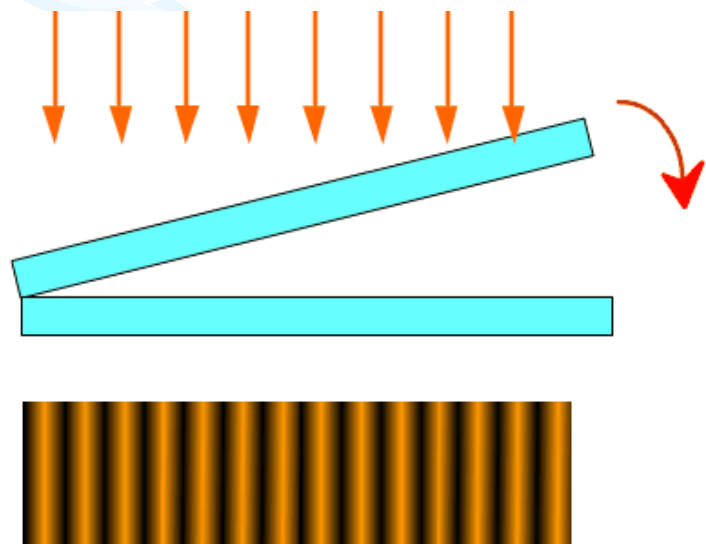
→ 条纹是等间隔排列的



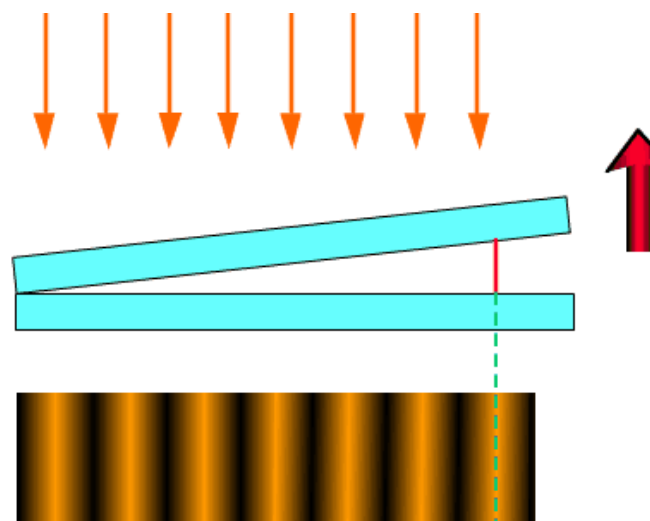
薄膜干涉的应用

4) 干涉条纹的移动

劈尖夹角变小，条纹
向向右移动，条纹
间距变大



上表面上移，条纹向向左
移动，条纹间距不变

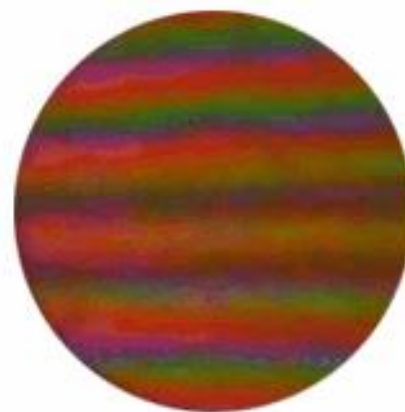
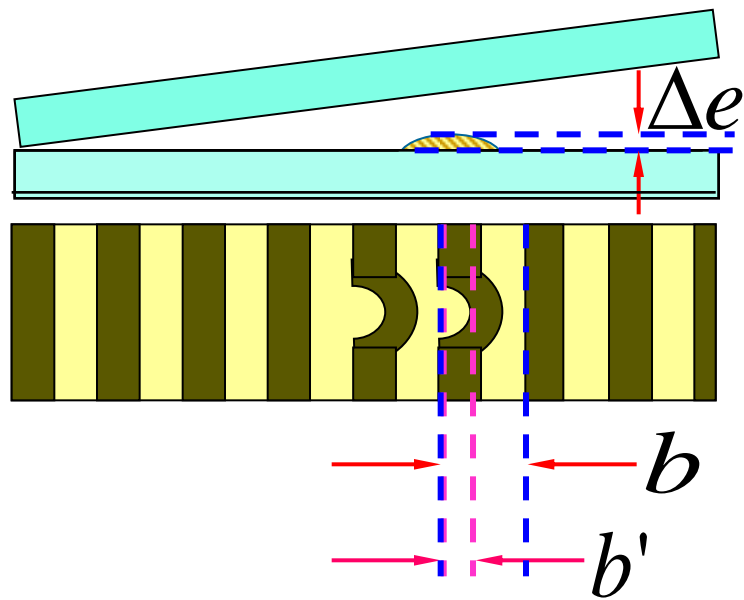


薄膜干涉的应用

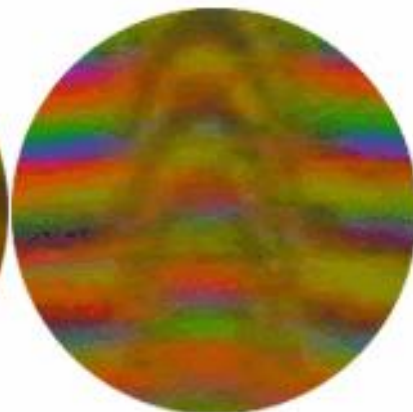


劈尖干涉的应用

检验光学元件表面的平整度



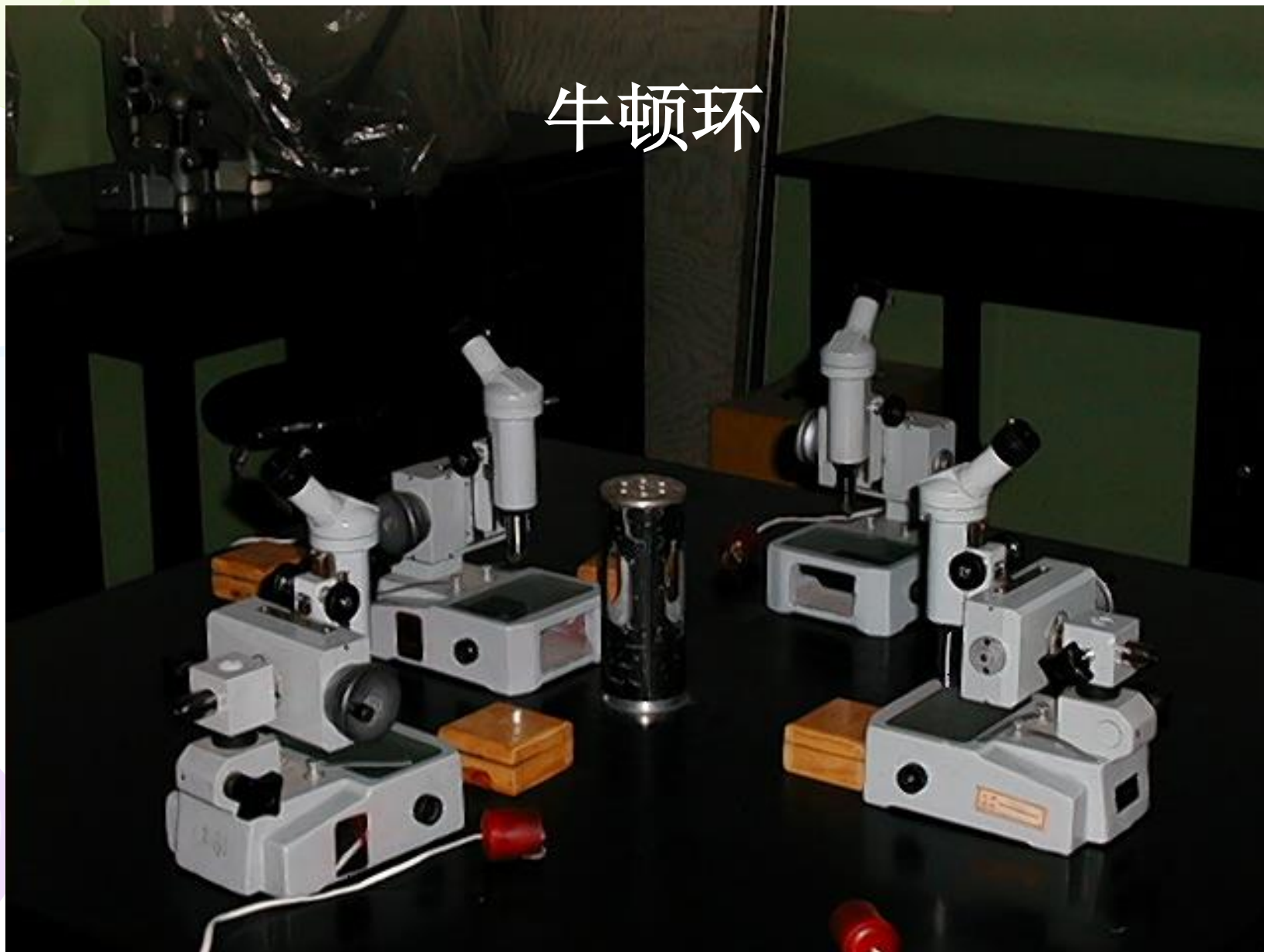
(a)



(b)

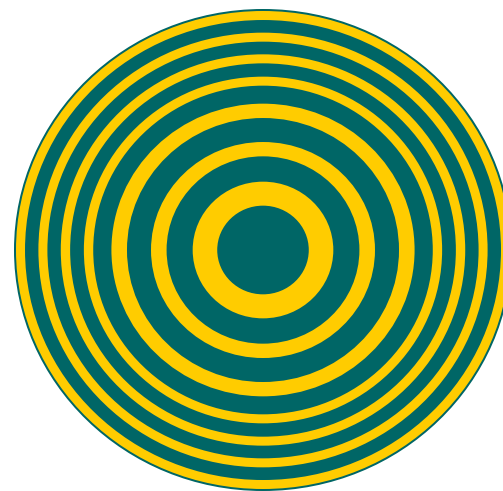
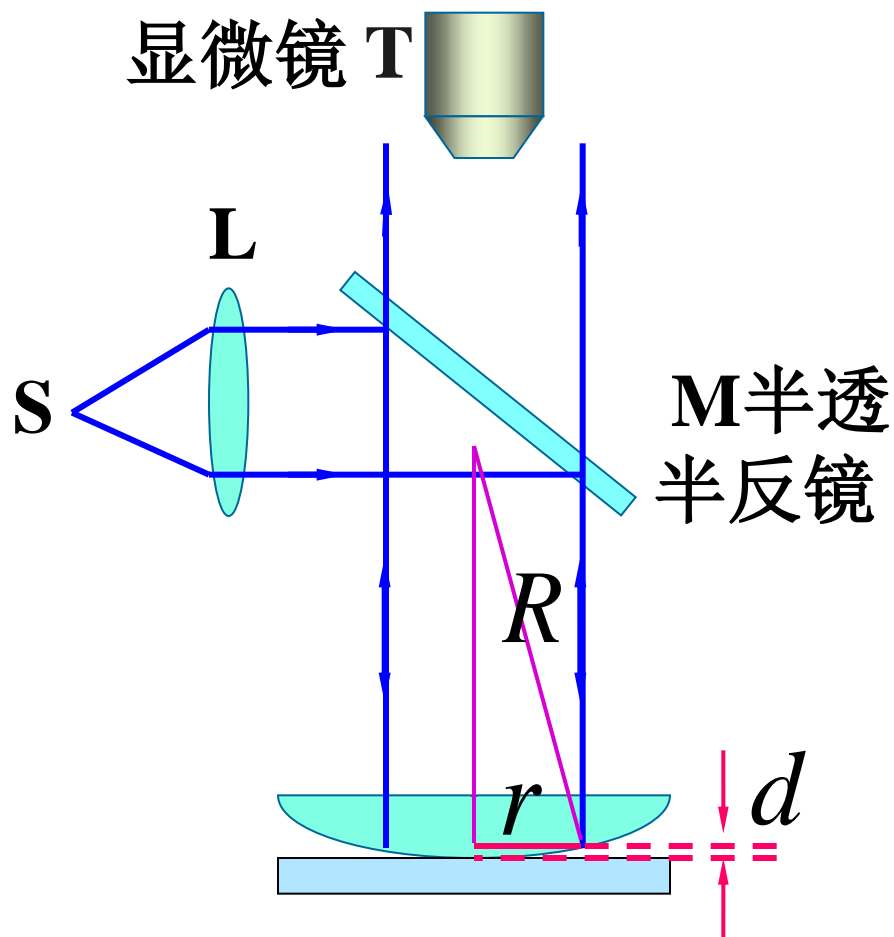


牛顿环



薄膜干涉的应用

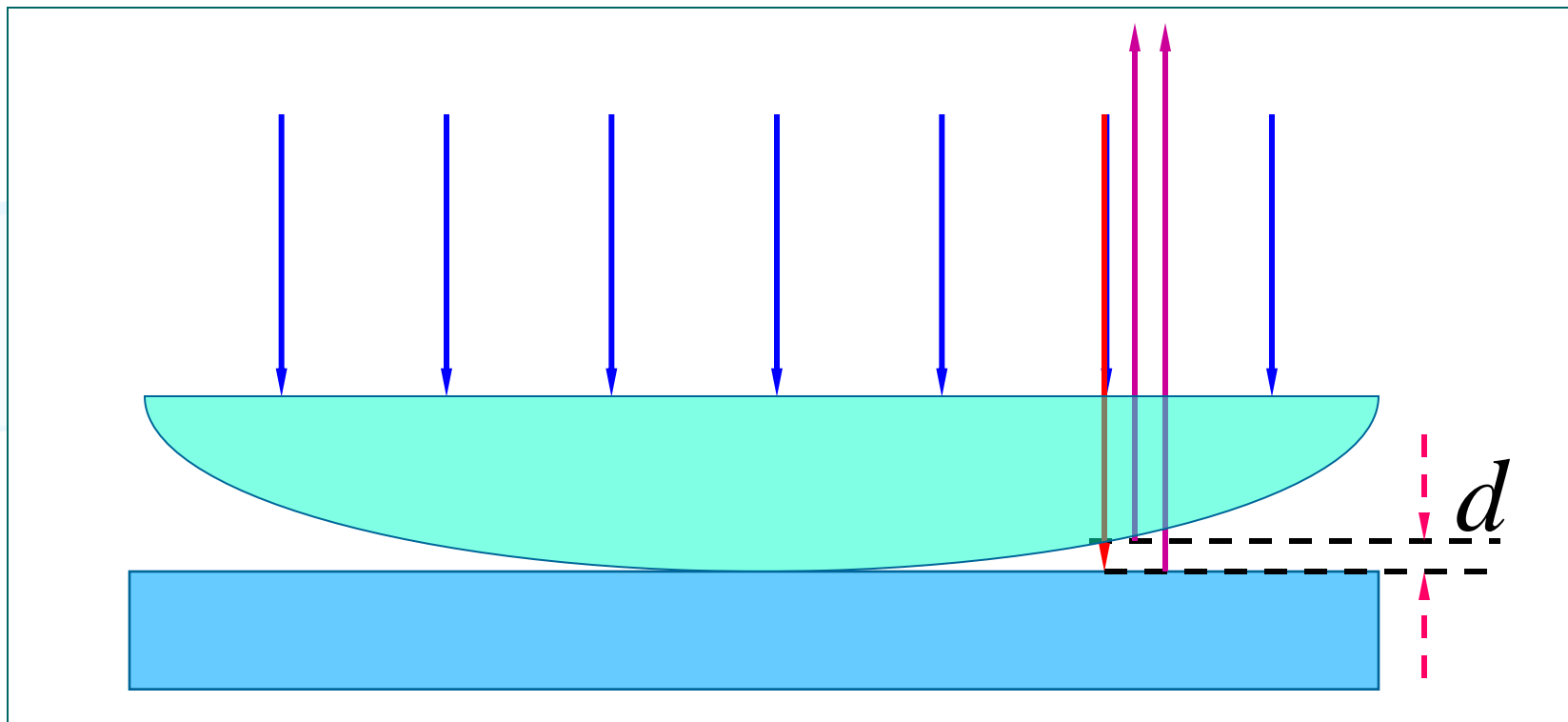
牛顿环实验装置



牛顿环干涉图样

薄膜干涉的应用

由一块平板玻璃和一平凸透镜组成



光程差

$$\Delta = 2d + \frac{\lambda}{2}$$



薄膜干涉的应用

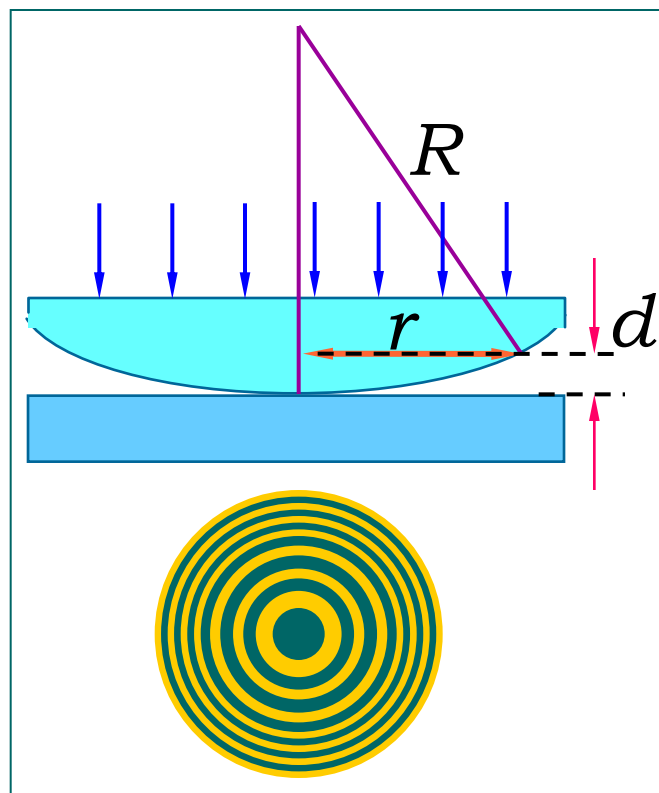
光程差 $\Delta = 2d + \frac{\lambda}{2}$

$$\Delta = \begin{cases} k\lambda & (k = 1, 2, \dots) \quad \text{明纹} \\ (k + \frac{1}{2})\lambda & (k = 0, 1, \dots) \quad \text{暗纹} \end{cases}$$

$$r^2 = R^2 - (R - d)^2 = 2dR - d^2$$

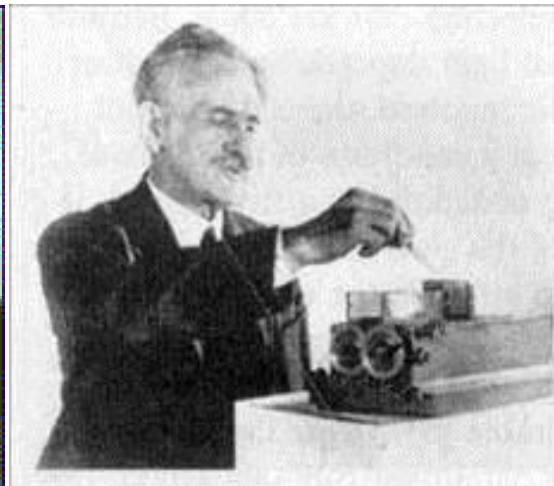
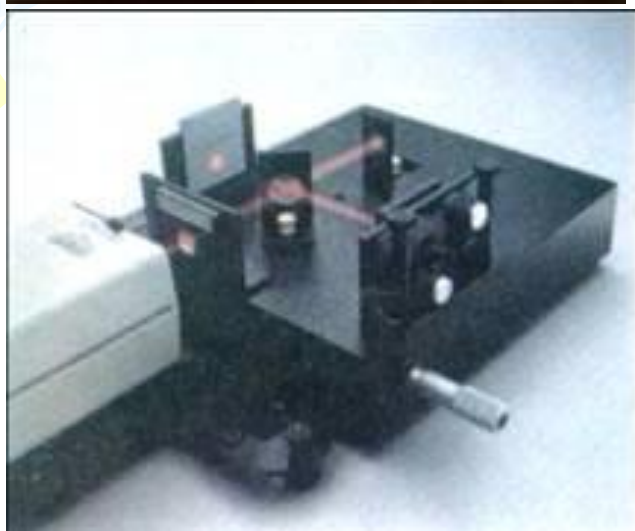
$$\because R \gg d \quad \therefore d^2 \approx 0$$

$$r = \sqrt{2dR} = \sqrt{(\Delta - \frac{\lambda}{2})R} \Rightarrow \begin{cases} r = \sqrt{(k - \frac{1}{2})R\lambda} & \text{明环半径} \\ r = \sqrt{kR\lambda} & \text{暗环半径} \end{cases}$$



薄膜干涉的应用

迈克耳孙干涉仪



Albert A. Michelson

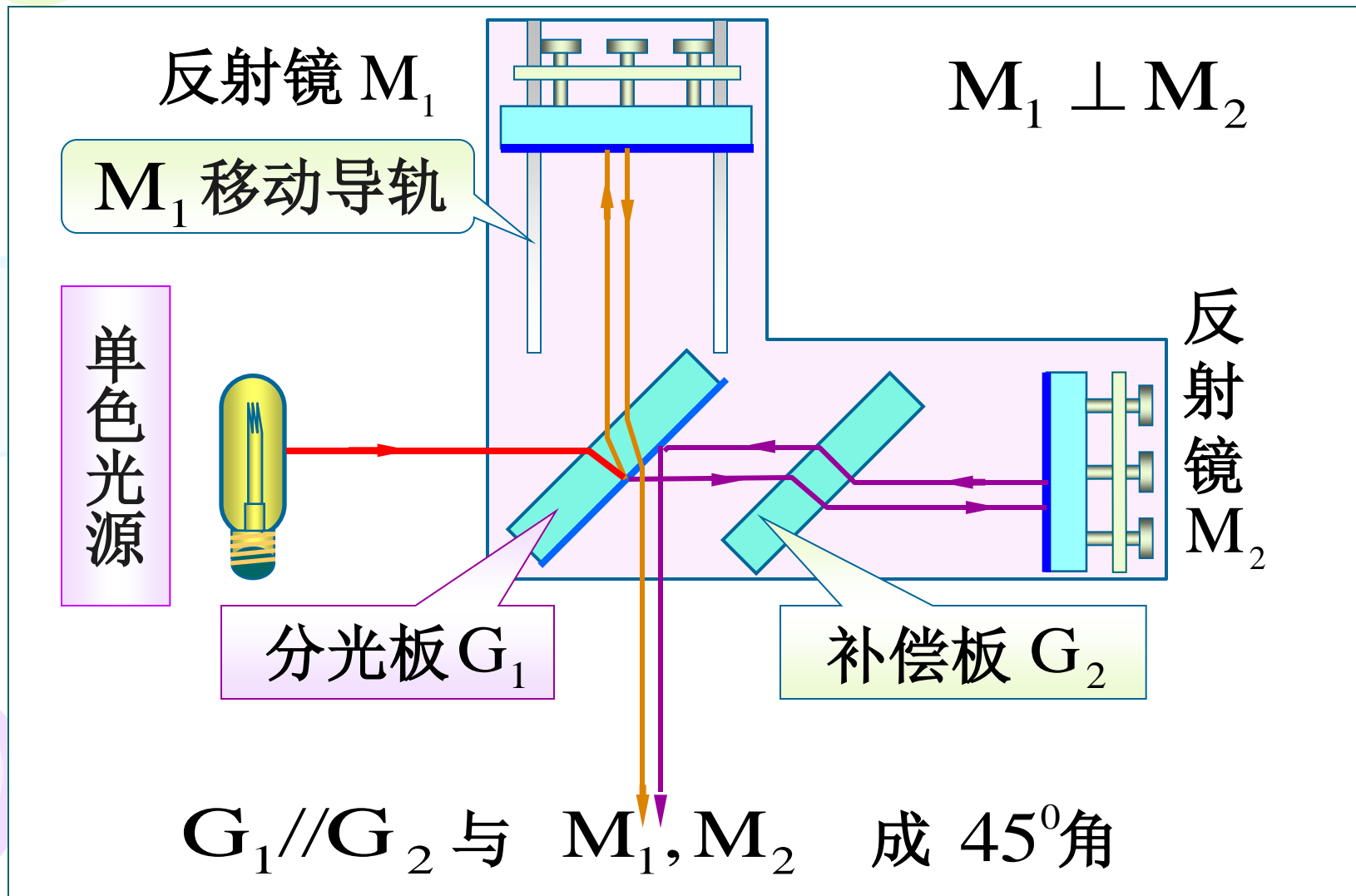
美国物理学家

1907年获诺贝尔物理学奖



薄膜干涉的应用

结构图和光路



薄膜干涉的应用

