### Program no:1

Date: 20/9/24

#### **LOGIN FORM**

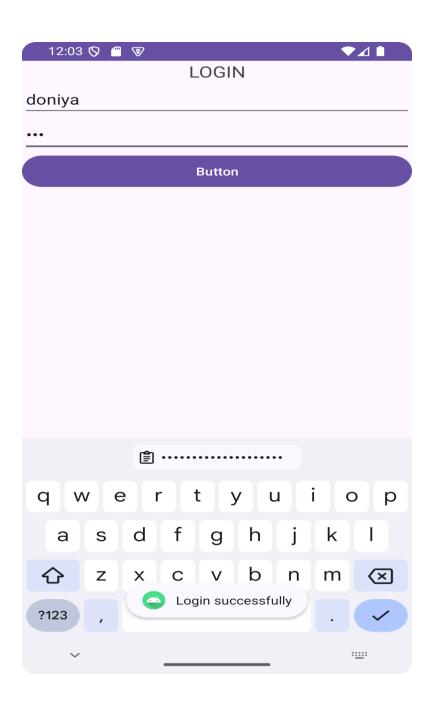
**Aim**:Design a login form with username and password using linear layout and toast value credentials.

## MainActivity.xml

```
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout
xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:id="@+id/text"
  android:layout_width="match_parent"
  android:layout height="match parent"
  android:textAlignment="center"
  tools:context=".MainActivity">
  <LinearLayout
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    android:orientation="vertical">
    <TextView
       android:id="@+id/textView"
       android:layout width="match parent"
       android:layout_height="wrap_content"
       android:text="LOGIN"
       android:textAlignment="center"
       android:textSize="20sp" />
    <EditText
       android:id="@+id/txt_uname"
       android:layout_width="match_parent"
       android:layout_height="wrap_content"
       android:ems="10"
       android:hint="Username"
       android:inputType="text" />
    <EditText
       android:id="@+id/txt_pwd"
       android:layout_width="match_parent"
       android:layout_height="wrap_content"
       android:ems="10"
       android:hint="password"
```

```
android:inputType="textPassword" />
    <Button
       android:id="@+id/btn_login"
       android:layout width="match parent"
       android:layout_height="wrap_content"
       android:text="Button" />
  </LinearLayout>
</androidx.constraintlayout.widget.ConstraintLayout>
MainActivity.java
package com.example.myapplication;
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.EditText;
import android.widget.TextView;
import android.widget.Toast;
public class MainActivity extends AppCompatActivity {
  TextView textView;
  EditText txt_uname;
  EditText txt_pwd;
  Button btn_login;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    textView = findViewById(R.id.textView);
    txt_uname = findViewById(R.id.txt_uname);
    txt_pwd = findViewById(R.id.txt_pwd);
    btn_login = findViewById(R.id.btn_login);
    btn_login.setOnClickListener(new View.OnClickListener() {
       @Override
       public void onClick(View v) {
         String username = txt_uname.getText().toString();
         String password = txt_pwd.getText().toString();
         if(username.equals("doniya")&& password.equals("456")){
         Toast.makeText(MainActivity.this, "Login successfully",
Toast.LENGTH_LONG).show();
```

# OUTPUT



Program no:2

Date: 20/9/24

#### SIMPLE CALCULATOR

Aim:Implementing basic arithematic operations of a simple calculator

### MainActivity.xml

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout height="match parent"
  android:orientation="vertical"
  tools:context=".MainActivity">
  <LinearLayout
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:orientation="horizontal">
    <TextView
       android:id="@+id/textview1"
       android:layout_width="138dp"
       android:layout_height="match_parent"
       android:layout_weight="1"
       android:text="First number"
       android:textSize="20sp" />
    <EditText
       android:id="@+id/ed_text1"
       android:layout_width="wrap_content"
       android:layout_height="wrap_content"
       android:layout_weight="1"
       android:ems="10"
       android:inputType="number" />
  </LinearLayout>
  <LinearLayout
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:orientation="horizontal">
```

```
<TextView
    android:id="@+id/textView2"
    android:layout_width="wrap_content"
    android:layout_height="50dp"
    android:layout weight="1"
    android:text="Second number"
    android:textSize="20sp" />
  <EditText
    android:id="@+id/ed text2"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout weight="1"
    android:ems="10"
    android:inputType="number" />
</LinearLayout>
<LinearLayout
  android:layout_width="wrap_content"
  android:layout_height="wrap_content"
  android:orientation="horizontal">
  <Button
    android:id="@+id/button1"
    android:layout_width="wrap_content"
    android:layout_height="match_parent"
    android:text="+"/>
  <Button
    android:id="@+id/button2"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="-"/>
  <Button
    android:id="@+id/button3"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="*"/>
  <Button
    android:id="@+id/button4"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="/"/>
```

```
</LinearLayout>
  <LinearLayout
    android:layout_width="match_parent"
    android:layout height="match parent"
    android:orientation="horizontal">
    <TextView
       android:id="@+id/textView3"
       android:layout_width="112dp"
       android:layout_height="wrap_content"
       android:layout_weight="1"
       android:textSize="20sp" />
    <TextView
       android:id="@+id/textView4"
       android:layout_width="wrap_content"
       android:layout_height="wrap_content"
       android:layout weight="1"
       android:text="0"
       android:textSize="20sp" />
  </LinearLayout>
</LinearLayout>
MainActivity.java
package com.example.myapplication;
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.EditText;
import android.widget.TextView;
import android.widget.Toast;
public class MainActivity extends AppCompatActivity {
  EditText ed1;
  EditText ed2;
  Button b1:
  Button b2;
  Button b3:
  Button b4;
  Integer i1;
```

```
Integer i2;
Integer RES = 0;
TextView n4;
@Override
protected void onCreate(Bundle savedInstanceState) {
  super.onCreate(savedInstanceState);
  setContentView(R.layout.activity_main);
  // Initialize EditTexts
  ed1 = findViewById(R.id.ed_text1);
  ed2 = findViewById(R.id.ed_text2);
  // Initialize Buttons
  b1 = findViewById(R.id.button1);
  b2 = findViewById(R.id.button2);
  b3 = findViewById(R.id.button3);
  b4 = findViewById(R.id.button4);
  // Initialize TextView
  n4 = findViewById(R.id.textView4);
  // Set onClickListeners for buttons
  b1.setOnClickListener(new View.OnClickListener() {
     @Override
    public void onClick(View v) {
       performOperation("+");
     }
  });
  b2.setOnClickListener(new View.OnClickListener() {
     @Override
    public void onClick(View v) {
       performOperation("-");
     }
  });
  b3.setOnClickListener(new View.OnClickListener() {
    @Override
    public void onClick(View v) {
       performOperation("*");
     }
  });
  b4.setOnClickListener(new View.OnClickListener() {
     @Override
    public void onClick(View v) {
       performOperation("/");
```

```
});
}
public void performOperation(String operation) {
  // Error handling for empty input fields
  if (ed1.getText().toString().isEmpty() || ed2.getText().toString().isEmpty()) {
     n4.setText("Error: Please enter both numbers");
     return;
  }
  // Parse the numbers
    i1 = Integer.parseInt(ed1.getText().toString());
     i2 = Integer.parseInt(ed2.getText().toString());
  } catch (NumberFormatException e) {
     n4.setText("Error: Invalid number format");
     return;
  }
  switch (operation) {
     case "+":
       RES = i1 + i2;
       break;
     case "-":
       RES = i1 - i2;
       break;
     case "*":
       RES = i1 * i2;
       break;
     case "/":
       if (i2 == 0) {
          n4.setText("Error: Divide by zero");
          return;
       }
       RES = i1 / i2;
       break:
     default:
       n4.setText("Error: Unknown operation");
       return;
  }
  n4.setText("Result: " + RES);
}
```

}

# <u>OUTPUT</u>

