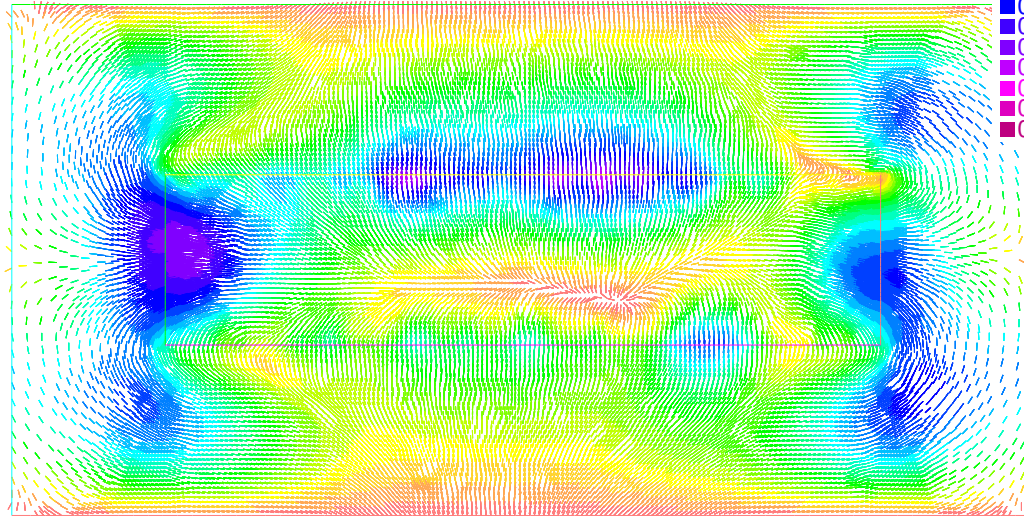


displacement



Vec Value

