

Chapter 10 | Key Management and the Public Key Revolution

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10.1 Key Distribution and Key Management

Story:

- In Chapter 1-7 we have seen
 - how private key cryptography can be used to ensure secrecy and integrity for two parties communicating over an insecure channel
 - assuming the two parties are in possession of a shared, secret key.
- The question we have deferred since Ch 1, however, is
 - How can the parties share a secret key in the first place?*
- Clearly
 - the key cannot simply be sent over the public channel because an eavesdropping adversary would then be able to observe it en route.
- Some other mechanism must be used instead.
- In some situations
 - the parties may have access to a secure channel that they can use to reliably share a secret key.
- e.g.
 - two parties are co-located at some time
- Alternatively
 - the parties might use a trusted courier service (as a secure channel)
- Stress: private key crypto is not useless—the secure channel may not be available at all times (or may be more expensive to use repeatedly)
- The above approaches have been used
 - to share keys in government, diplomatic and military contexts.

E.g.

the "red phone" connecting Moscow and Washington
in the 1960s
was encrypted using a one-time pad
with keys shared by couriers
who flew from one country to the other
carrying briefcases full of print-outs.

Such approaches can also be used in corporations
e.g. to setup a shared key b/w a central database
and
a new employee on his/her first day of work
(we return to this example in the next section).

- Relying on a secure channel to distribute keys
however
does not work well in many other situations
 - E.g.
 - consider a large MNC in which *every pair*
of employees
might need the ability to communicate securely,
with their communication protected from other employees as well
 - It will be inconvenient
for each pair of employees to meet so they
can securely share a key

Especially an issue if a new employee joins
again have to share keys with everyone
 - Assuming these N employees are somehow
able to securely share keys with each other
another significant drawback is that
each employee will have to manage and store $N - 1$
secret keys
(one for each other employee).
 - In fact this may significantly undercount the keys
—need keys for secure communication with
remote resources such as
databases, servers, printers etc.
 - The proliferation of so many keys is a
significant logistical problem.
 - Moreover,
these keys must be stored securely
(harder when there are so many keys)

- Storing keys is anyway a concern
 - Smart cards, e.g., can be used
but their memories are limited
on how many keys they can store.
- Concerns above
can be addressed in "closed" organisations
but
"open interactions"
(e.g. sending an email to a new person
or
buying something from a merchant
for the first time)
 - In the latter, private key crypto
does not provide a solution.

Summary:

Private key cryptography has three problems

- Key distribution
- Key management (many keys arise)
- Inapplicability to open systems

10.2 A partial solution: Key-distribution Centres

- One way to address the concerns listed previously
is to use a Key Distribution Centre—to share keys.
- Idea
 - KDC is a trusted entity in an organisation
 - When the i th employee joins
KDC creates a key b/w itself and this new employee
also creates $k_1 \dots k_{i-1}$ keys
these are for letting the i th (new) employee communicate with
all other employees

keys to the $1 \dots (i - 1)$ employees is
sent by the KDC to the employees
by encrypting using the key the KDC already shares
with the existing employees
 - Now, everyone can communicate with each other.
- Better Idea

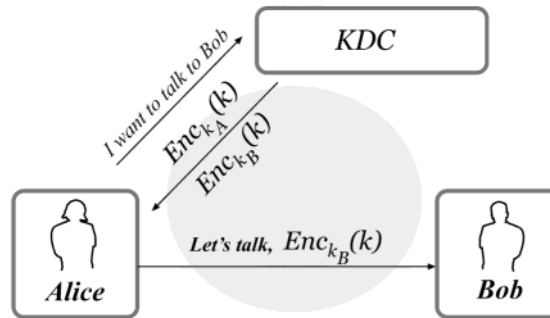
- KDC sets up a key with each new employee
- Whenever user A wants to talk to user B
 - they talk to the KDC and it issues a "session key"
- When the users are done talking
 - they end the session
- Advantages
 - simplifies key distribution
 - reduces key storage complexity
- Issues:
 - KDC is a high value target (for attacks)
 - KDC is a single point of failure
- Could consider replicating the KDC
 - but then this means more points of failure
 - and more keys/updates etc.

Protocols for key distribution using a KDC.

Story:

- Many protocols exist for secure key distribution using a KDC
 - E.g.
 - Needham-Schroeder protocol
 - which forms the core of
 - Kerberos
 - an important and widely used service
 - for performing authentication and
 - supporting secure communication
 - (Kerberos is used in many universities
 - and corporations
 - and is the default mechanism for
 - supporting secure networked authentication and communication
 - in Windows and many UNIX systems).
 - We only highlight one feature of this protocol.
 - When Alice contacts the KDC
 - and asks to communicate with Bob
 - the KDC does not send the encrypted session key
 - to both Alice and Bob (like we described earlier).
 - Instead
 - the KDC sends to Alice the session key
 - encrypted under Alice's key
 - in addition to
 - the session key encrypted under Bob's key

- Alice then forwards the second ciphertext to Bob as in the figure below
 - The second ciphertext is sometimes called a ticket and can be viewed as a credential that allows Alice to talk to Bob (and allows Bob to be assured that he is talking to Alice)



- Indeed
 - although we have not stressed this point
 - a KDC-based approach can provide a useful means of performing authentication as well.
- Note also that Alice and Bob need not both be users
 - Alice might be a sure
 - and
 - Bob a resource
 - such as a server or a remote disk etc.
- The protocol was designed in this way to reduce the load on the KDC.
 - In the protocol as described
 - the KDC does not need to initiate a second connection to Bob
 - and need not worry whether Bob is online when Alice initiates the protocol
 - Moreover
 - if Alice retains the ticket (and her copy of the session key)
 - then she can re-initiate secure communication with Bob
 - by simply re-sending the ticket to Bob
 - without the involvement of the KDC at all
- (In practice
 - tickets expire and eventually need to be renewed.
 - But a session could be re-established within some acceptable time period).

- We conclude by noting that
 - in practice the key that Alice shares with the KDC might be a short, easy-to-memorise password.
- In this case
 - many additional security problems arise that must be dealt with.
- We have also been implicitly assuming an attacker
 - who only passively eavesdrops
 - rather than one who might actively try to interfere with the protocol
- We refer the interested reader to the references (at the end) for more info on how to address these.

10.3 Key Exchange and the Diffie-Hellman Protocol

Story:

- KDCs and protocols like Kerberos are commonly used in practice
 - But these approaches to the key-distribution problem still require (at some point) a private and authenticated channel that can be used to share keys.
 - (In particular
 - we assumed the existence of such a channel b/w KDC and the employees on their first day).
 - Thus
 - they still cannot solve the problem of key distribution in open systems, like the Internet
 - where there may be no private channel available b/w two users who wish to communicate.
- To achieve private communication without ever communicating over a private channel a radically different approach is needed.
 - In 1976,
 - Whitfield Diffie and Martin Hellman published a paper with the innocent-sounding title "New Directions in Cryptography".

- In that work
they observed that there is often *assymetry* in the world
In particular
there certain actions that can be easily performed
but not
easily reversed.
- E.g.
padlocked without a key (i.e. easily)
but then cannot be reopened (easily).
- more strikingly
it is easy to shatter a glass vase
but
extremely difficult to put it back together again
- Algorithmically (and more germane for our purposes)
it is easy to multiply
two large primes
but
difficult to recover those primes
from their product.
- This is exactly the factoring problem
discussed in previous chapters.
- Diffie and Hellman
realised that such phenomena could be used
to derive interactive protocols
for *secure key exchange*
that allow two parties to
share a secret key
via communication over a public channel
by having the parties perform operations that
they can reverse but that
an eavesdropper cannot.
- The existence of
secure key-exchange protocols is quite amazing
 - It means that you
and a friend could agree on a secret
by simply shouting across a room
(and performing some local computation);
 - the secret would be unknown to anyone else
even if they had listened to everything that was said.
 - Indeed,
until 1976, it was generally believed that
secure communication could not be achieved
without first sharing some secret information
using a private communication channel.

- The influence of Diffie and Hellman's paper was enormous
 - In addition to introducing a fundamentally new way of looking at cryptography it was one of the first steps towards moving cryptography out of the private domain and into the public one.

Quote (first two paragraphs of their paper):

We stand today on the brink of a revolution in cryptography. The development of cheap digital hardware has freed it from the design limitations of mechanical computing and brought the cost of high grade cryptographic devices down to where they can be used in such commercial applications as remote cash dispensers and computer terminals.

In turn, such applications create a need for new types of cryptographic systems which minimize the necessity of secure key distribution channels. ... At the same time, theoretical developments in information theory and computer science show promise of providing provably secure cryptosystems, changing this ancient art into a science.

- Diffie and Hellman were not exaggerating and the revolution they spoke of was due in great part to their work.
- In this section we present the Diffie-Hellman key-exchange protocol.

We prove its security against eavesdropping adversaries (or equivalently) under the assumption that the parties communicate over a public but *authenticated* channel (so an attacker cannot interfere with their communication).

 - Security against an eavesdropping adversary is a relatively weak guarantee and in practice key-exchange protocols must satisfy stronger notions of security that are beyond our present scope

(moreover, we are interested here in the setting

where the communicating parties have *no* prior shared information
in which case
there is nothing that can be done
to prevent an adversary from
impersonating one of the parties—we return to this point later).

The setting and definition of security.

Story:

- We consider a setting with two parties—Alice and Bob—who run a probabilistic protocol Π in order to generate a shared secret key
 - Π can be viewed as the set of instructions for Alice and Bob in the protocol.
 - Alice and Bob begin by holding the security parameter 1^n
 - They then run Π using independent random bits.
 - At the end of the protocol
Alice and Bob output keys
 $k_A, k_B \in \{0,1\}^n$
 - The basic correctness requirement is that $k_A = k_B$
 - Since we only deal with protocols that satisfy this requirement
we speak simply of *the* $k = k_A = k_B$
generated by an honest execution of Π .