

# Chapter 4 | Message Authentication Codes

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## § 4.1 Secure Communication and Message Integrity

Story:

- One of the most basic goals of cryptography is to enable parties to communicate over an open communication channel in a **secure way**
- One immediate question that arises, however, is what do we mean by "secure communication"?
- In Chapter 3, we showed how it is possible to obtain private communication over an open channel
  - i.e. we showed how encryption can be used to prevent an eavesdropper (or possibly a more active adversary) from learning anything about the content of the messages sent over an unprotected communication channel.
- However, not all security concerns are related to the ability or inability of an adversary to learn something about messages being sent
- Specifically, when two parties communicate, they have the implicit assumption that the message sent by one party is indeed received by the other party.
- This expectation of message integrity is the source of a critical security concern
- E.g. consider the case that a large supermarket chain sends an email request to purchase 10,000 crates of soda from a supplier

Upon receiving this request, the supplier must ensure the following:

- (a) Is the order authentic?  
That is, did the supermarket chain really issue the order  
or was it issued by an adversary who spoofed the email address (something that's remarkably easy to do!)
- (b) If the order was issued by the supermarket, then the supplier must still ask whether the details of the order that it received are exactly those sent by the supermarket  
or were these details somehow changed en route by an adversarial router?

NB: The order itself is not secret  
and therefore the question of privacy does not arise at all!

NB2: Rather, the problem is that of **message integrity**.

- Any unprotected online purchase order/banking operation/email/SMS cannot be trusted
    - (however, in practice, people often take the caller ID, or email return address are taken to be "proofs of identity" in many cases)
- This leaves users exposed to adversarial attacks
- Reiteration:
    - Goals of privacy and message authentication are often confused and unnecessarily intertwined (as mentioned before)
    - At the end of the chapter we show how to combine the two goals (privacy and integrity) simultaneously

## § 4.2 Encryption and Message Authentication

Story:

- We have already stressed that the problems of privacy and message authentication are distinct
- However, this does not necessarily mean that their solutions are distinct
- Specifically, at first sight it may seem that encryption should immediately solve the problem of message authentication as well
- This is because a ciphertext completely hides the contents of the message thus, it seems that an adversary cannot possibly modify an encrypted message en route i.e. all that it sees is "random garbage"
- Despite its intuitive appeal the claim that encryption solves the problem of message authentication is completely false.

## Stream ciphers and message authentication.

Story:

- First, consider the case that a message  $m$  is encrypted using a stream cipher i.e.  $E_k(m) = G(k) \oplus m$  where  $G$  is a pseudorandom generator.
- Such ciphertexts are very easy to manipulate. E.g. flipping any bit in  $c$  results in the same bit being flipped in  $m$  upon decryption.

Thus, given a ciphertext  $c$  that encrypts a message  $m$  it is possible to modify  $c$  to  $c'$  such that  $D_k(c')$  equals  $D_k(c)$  except for the least significant (or any other) bit that was flipped.

- Note that such a modification may be very useful
  - E.g. most electronic messages consist of a header and a body

Further,

headers have a fixed format and  
contain a number of flags.

Using the strategy defined here,  
it is straightforward to modify flags

in the header in an encrypted message  
(using the fixed format, an adversary can easily know which bits to flip).

Needless to say, such flags can have significant meaning  
(for example, whether to buy or sell a stock).

Furthermore, if the message  $m$  represents a financial transaction  
where the *amount* appears in a fixed place  
then an adversary can easily modify this amount.

**NB: even if the modification is oblivious**

(meaning that the adversary does not know what the amount is changed to)  
the result may still be very damaging

## Block ciphers and message authentication.

Story:

- The aforementioned attacks
    - utilise the fact that flipping a single bit  
in a ciphertext generated via a stream cipher  
results in the flipping of the same bit in the decrypted plaintext
  - In contrast,
    - block ciphers seem to be significantly harder to attack
- [unclear to me]  
This is because [in some cases]  
a block cipher is pseudorandom function and so  
flipping a single bit in the ciphertext of a block cipher  
results in the entire block becoming scrambled upon decryption
- Yet, this does not ensure protection against message tampering because  
the recipient must be able to (at the very least)  
detect that one of the blocks  
has become scrambled.
- But this ability is application dependent  
so cannot be a general solution.
- Further, ability to tamper with a message depends on  
the mode of operation being used.
    - Electronic Code Book (ECB )  
**Encryption:**
      - Given  $m = m_1 \dots m_\ell$   
 $c = (F_k(m_1) \dots F_k(m_\ell))$   
where  $F$  is a pseudorandom permutation

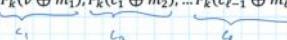
**NB: The order of the blocks can be changed**  
(and the new ciphertext stays a legal ciphertext)

- Cipher block chaining (CBC) mode

**Mode 2 — Cipher Block Chaining (CBC) mode.**

**Encryption:**

- $v \leftarrow \{0,1\}^n$
- $c = (v, F_k(v \oplus m_1), F_k(c_1 \oplus m_2), \dots F_k(c_{\ell-1} \oplus m_\ell))$



**NB: By flipping any bit of  $v$ , one can flip the bit of the first block**  
often the first part of the message contains the "header"  
that contains sensitive information

The book does not comment on the following:

- Output feedback (OFB) mode

Encryption:

- $v \leftarrow \{0,1\}^n$
- generate a stream  $v$  as follows
  - $r_0 := v$
  - $r_i := F_k(r_{i-1})$
  - $c_i := m_i \oplus r_i$



- Counter Mode (CTR) mode

Encryption:

- $ctr \leftarrow \{0,1\}^n$
- $r_i := F_k(ctr + i)$  (addition is modulo  $2^n$ )
- $c_i := r_i \oplus m_i$

- Thus, **message authentication codes** are needed—  
i.e. additional mechanisms are needed to ensure that  
communicating parties can detect if  
the messages being exchanged have been  
tampered with

### § 4.3 Message Authentication Codes — Definitions

**Story:**

- The aim of a message authentication code  
is to prevent an adversary from  
modifying a message  
sent from one party to another  
without the parties detecting that  
a modification has been made.
- As in the case of encryption,  
such a task is only possible  
if the communicating parties have some secret  
that the adversary does not know  
(else nothing can prevent an adversary from  
impersonating the party sending the message)
- We therefore assume the parties share the same secret key—thus  
the notion of **message authentication code**  
belongs to the world of **private-key cryptography**

**Informal definition:** Message Authentication Code (MAC)

It is an algorithm that acts on a message

The output is called a MAC tag  
(this is sent, along with the message).

**Security:** Requires no adversary can generate a valid MAC tag  
(on any message that was not sent by the  
legitimate communicating parties)

**Story:** We first define the syntax of what a MAC is and then show the security.

#### Definition 4.1 (MAC—syntax)

A message authentication code or MAC is a tuple of  
probabilistic time algorithms:  $(Gen, Mac, Vrfy)$  fulfilling the following:

1. Gen: on input  $1^n$ , outputs  $k \leftarrow \{0,1\}^n$
2. Mac: (generates MAC tags)  
Input: (key and a message)  $k \in \{0,1\}^n, m \in \{0,1\}^*$   
Output: (tag)  $t \in \{0,1\}^*$

The value  $t$  is called the **MAC tag**.  
(i.e. maps a key and a message  $(k, m)$  to a tag  $t$ ).

### 3. Vrfy:

Input: (key, message and tag)  $k \in \{0,1\}^n, m \in \{0,1\}^*$  and  $t \in \{0,1\}^*$   
Output:  $b \in \{0,1\}$

(1 means valid and 0 means invalid)

### 4. Require that $\text{Vrfy}_k(m, \text{Mac}_k(m)) = 1$ for all $m \in \{0,1\}^*, k \in \{0,1\}^n, n \in \mathbb{N}$

If there exists a function  $\ell(\cdot)$  s.t.  $\text{Mac}_k(\cdot)$  is defined  
only over messages of length  $\ell(n)$  and  $\text{Vrfy}_k(m, t)$  outputs 0 for  
every  $m$  that is not of length  $\ell(n)$

then we say that  $(\text{Gen}, \text{Mac}, \text{Vrfy})$  is  
a **fixed length MAC** with length parameter  $\ell$ .

#### Remark:

The fourth point in Definition 4.1 can be relaxed so that

$$\Pr[\text{Vrfy}_k(m, \text{Mac}_k(m)) = 1] > 1 - \text{negl}(n)$$

where  $\text{negl}$  is a negligible function and  
the probabilities are taken over  
the choice of  $k$  and any internal coin tosses of Mac and Vrfy.

## Security of message authentication codes.

#### Story:

- Definition 4.1 says nothing about the security

#### Intuition for security

- No poly time adversary should be able to generate a  
valid MAC tag on any "new" message  
(i.e. a message not sent by the communicating parties)

#### Story:

- As with any definition  
we have to define the adversary's power  
and to define  
what is considered a "break" of the scheme
- An assistant to party (only the party has the secret key)  
may be able to do the following:
  - influence the messages being tagged
  - read the messages being tagged
  - have access to a list of messages and their tags
- The following captures all such scenarios

#### Informal Definition: Existential unforgeability against a chosen message attack

- The adversary has access to a "MAC tag oracle"  
that produces the tag corresponding to the message inputted  
using the secret key shared by the parties
- To break the scheme, it is only required that  
the adversary produces a tag for  
a "new message" (i.e. one not yet queried to the MAC tag oracle)

#### Story:

- Existential unforgeability refers to the fact that the scheme works for "any message"—does not assume any distribution over messages
- Chosen message attack:  
Because the adversary can choose the messages who's tags it would like to see to carry out its attack

**Definition:** Security game  $\text{Mac-forge}_{\mathcal{A}, \Pi}(n)$

1.  $b \leftarrow \{0,1\}^n$
2.  $(m, t) \leftarrow \mathcal{A}^{\text{Mac}(\cdot)}(1^n, b)$   
let  $Q$  denote the queries asked by  $\mathcal{A}$   
during the execution.
3.  $\text{Out} = 1$  if  $m \notin Q$   
 $\text{Vrfy}_b(m, t) = 1$ .  
0 else

Question: Shouldn't we give access to the verification oracle as well?

#### Definition 4.2

A message authentication code  $\Pi = (\text{Gen}, \text{Mac}, \text{Vrfy})$   
is existentially unforgeable under an adaptive chosen-message attack  
(or just secure)  
if for all poly time adversaries  $\mathcal{A}$   
there is a negligible function  $\text{negl}$  s.t.  
 $\Pr[\text{Mac-forge}_{\mathcal{A}, \Pi}(n) = 1] \leq \text{negl}(n)$

NB:

- a message authentication code can always be broken with negligible probability  
(thus, there's no hope of ensuring the adversary wins with prob 0)
- To see this, let  $q(\cdot)$  be a polynomial denoting the length of the MAC tags for the scheme  
(i.e. for a key of length  $n$  and message  $m$   
the output tag  $t$  is of length at most  $q(|m| + n)$ .
- Then, a naive attack that works for any scheme  
is to randomly guess and this works with probability  $2^{-q(|m|+n)}$
- While the attack is trivial, it gives us a lower bound on the required length of the tag  
In particular, it should be super-logarithmic; otherwise  
 $q = \mathcal{O}(\log n)$  would mean  $2^{-q} = 1/\text{poly}$   
and this probability of success can be amplified to be constant  
(repeat and union bound).

#### Replay attacks and message authentication codes

Story:

- User Alice, sends her bank an order to transfer \$1,000 from her account to Bob's account.
- Alice is the legitimate user and so she also applies a MAC code  
(so the bank knows it is authentic)
- Bob is unable to intercept the message and change the sum to \$10,000  
because this would involve forging the MAC scheme

- However, Bob could simply send the same message ten times repeatedly!  
If the bank accepts all these messages, then \$10,000 will be transferred to Bob's account.
- Such an attack is called a **replay attack**  
and the MAC mechanism by itself does not prevent it
- Rather, the application using the MAC is responsible for preventing replays
  - This is because the legitimacy or illegitimacy of replays depends on the application
  - Further, this cannot be solved by considering an isolated message—rather the context and history must be accounted for
  - Thus, it is left to higher-level applications
- Two possible techniques for preventing replays are
  - using (a) unique sequence numbers in transactions  
(apply the MAC tag to both the message and the sequence number)  
and
  - (b) timestamps.

## § 4.4 Constructing Secure Message Authentication Codes

Story:

- A natural tool for constructing MACs is a pseudorandom function
- Intuitively,  
if the MAC tag  $t$  is obtained by applying a pseudorandom function to the message  $m$   
then forging a MAC involves guessing the input/output behaviour of a pseudorandom function
- More formally,  
we know that the probability of guessing the value of a random function on an unobserved point is  $2^{-n}$  (when the output length is  $n$ ).
- Therefore,  
the probability of guessing such a value from a pseudorandom function can only be negligibly different.
- Technically: recall our pseudorandom functions only work with inputs of fixed length  $n$  (matching the length of the key)
  - We therefore first construct fixed-length MAC with length parameter  $\ell(n) = n$ .

### Construction 4.3 | Fixed-length MAC

Let  $F: \{0,1\}^* \times \{0,1\}^* \rightarrow \{0,1\}^*$  be a function such that for every  $k$   
 $F_k(\cdot)$  maps  $n$ -bit strings to  $n$ -bit strings.

Define a fixed-length MAC as follows:

- $\text{Gen}(1^n)$ : upon input  $1^n$ , choose  $k \leftarrow \{0,1\}^n$
- $\text{Mac}_k(m)$ : upon input  $k \in \{0,1\}^n$  and message  $m \in \{0,1\}^n$   
compute  $t = F_k(m)$ . (If  $|m| \neq |k|$  then output  $\perp$ )
- $\text{Vrfy}_k(m, t)$ : upon input key  $k \in \{0,1\}^n$ , message  $m \in \{0,1\}^n$  and a tag  $t \in \{0,1\}^n$   
output 1 iff  $t = F_k(m)$   
(if the lengths are incorrect, then output 0).

#### Theorem 4.4

Assume that the function  $F$  used in Construction 4.3 (above) is a pseudorandom function.  
 Then, Construction 4.3 is a fixed-length message authentication code  
 with length parameter  $\ell(n) = n$  that is  
 secure (existentially unforgeable under chosen message attacks).

#### Proof

Strategy:

- First analyse by assuming a truly random function
- then show that replacing random with pseudorandom has no effect.

Let:

- $\mathcal{A}$  be a PPT adversary and
- $\epsilon(\cdot)$  be a function so that  
 $\Pr[\text{Mac-forge}_{\mathcal{A}, \Pi}(n) = 1] = \epsilon(n)$

Goal: We show that this implies the existence of a  
 PPT algorithm that can distinguish pseudorandom fn from a random fn  
 with advantage  $\epsilon(n)$

NB: Thus,  $\epsilon(n)$  must be negligible.

Consider: Message authentication code  $\tilde{\Pi}$   
 that is the same as  $\Pi$  (in Construction 4.3)  
 except  
 a truly random function  $f_n$  is used  
 instead of a pseudorandom function  $F$   
 (As before, NB, this is not a "legal MAC" because it is  
 not efficient. Nevertheless, this is used for the sake of the proof only.)

NB: It is easy to see that

$$\Pr[\text{Mac-forge}_{\mathcal{A}, \tilde{\Pi}}(n) = 1] \leq 1/2^n \quad [4.2]$$

because for any  $m \notin Q$ , the value  $t = f_n(m)$  is  
 uniformly distributed in  $\{0,1\}^n$   
 from the point of view of the adversary  $\mathcal{A}$ .

Story:

- We now construct a PPT distinguisher  $D$  that is given an oracle  
 (viz. either of a pseudorandom function or a truly random function)  
 and works as follows.

Construction: Distinguisher  $D^\circlearrowleft(1^n)$

- $(m, t) \leftarrow A^\circlearrowleft(1^n)$
- $\text{output} = 1$  if  $m \notin Q \wedge t$   
 $\in Q$  valid, i.e.  $O(m) = t$ .  
 o else .

Claim: It follows that  
 (using (4.1) & (4.2))

$$\Pr[D^{\text{fct}}(1^n) = 1] = \Pr[\text{Mac-forge}_{\mathcal{A}, \Pi}(n) = 1] = \epsilon(n)$$

$$\Pr[D^{\text{fct}}(1^n) = 1] = \Pr[\text{Mac-forge}_{\mathcal{A}, \tilde{\Pi}}(n) = 1] \leq \frac{1}{2^n}$$

Therefore,

$$|\Pr[\mathcal{A}^{F_n(\cdot)}(1^n) = 1] - \Pr[\mathcal{A}^{f_n(\cdot)}(1^n) = 1]| \geq \epsilon(n) - \frac{1}{2^n}$$

NB: Since  $F$  is a pseudorandom function  
 $\epsilon(n) - 2^{-n}$  must be negligible and thus  
 $\epsilon$  must be negligible (as stated in the goal above)

Conclusion:  $\mathcal{A}$  succeeds in Mac-forge with at most negligible probability and therefore Construction 4.3 is existentially unforgeable under chosen message attacks.

□

## Variable-length message authentication codes. *domain extension*

### Story:

- Construction 4.3 is important in that it shows a general paradigm for constructing secure message authentication codes
- That is, it demonstrates that any pseudorandom function suffices.
- However, in its current form, this construction is only capable of dealing with messages of fixed length—a limitation that is unacceptable in many if not most applications.
- Thus, we show how a general (variable length) MAC can be constructed from a fixed-length one.

### Remark:

The construction is not very efficient (and unlikely to be used in practice—there are other more efficient schemes) nonetheless, we include the construction for its simplicity.

### Story:

- Practical schemes appear later in § 4.5 and 4.7
- We first chalk out some simple ideas
- In all subsequent constructions, the idea is to break the message into blocks and apply a pseudorandom function to the blocks in some way

#### 1. Apply a pseudorandom function to the first block:

This clearly is not a secure MAC because nothing prevents an adversary from changing all the other blocks apart from the first.

#### 2. Exclusive-OR all of the blocks and apply a pseudorandom function to the result:

In this case, all an adversary needs to do is to change the message such that the XOR of the blocks does not change (thus, implying that the MAC tag remains the same)

#### 3. Apply a pseudorandom function to each block separately and output the result

This is similar to ECB mode in § 3.6.4 no blocks can be easily modified but blocks can be removed/repeated and their order interchanged Thus, this method is not secure.

We also note that blocks from different messages can be

$$\frac{m}{t} = \frac{m_1}{t_1} \frac{m_2}{t_2}$$

Thus, this method is not secure.

We also note that

blocks from different messages can be combined into a new message.

$$m = \underbrace{m_1}_{t_1} \underbrace{m_2}_{t_2}$$

$$m' = \underbrace{m'_1}_{t'_1} \underbrace{m'_2}_{t'_2}$$

$$h = \underbrace{m_1}_{t''_1} \underbrace{m_2}_{t''_2}$$

### Story:

- The actual construction also breaks the message into blocks and applies the pseudorandom function to each block
- However, this must be done carefully to ensure that the blocks cannot be rearranged and that the blocks from different tags cannot be intertwined
- This is achieved by including additional information in every block i.e. (in addition to part of the message) each block contains
  - an index of its position in the series (prevents rearrangement of the blocks)
  - the same random identifier (prevents blocks from different signatures from being combined)
  - total number of blocks (so that blocks cannot be dropped from the end of the message)
- Here's the construction

### Construction 4.5 Variable-length MAC

$F$  has the syntax of keyed pseudorandom function, i.e.

Let  $F: \{0,1\}^* \times \{0,1\}^* \rightarrow \{0,1\}^*$  be a function such that for every  $k \in \{0,1\}^n$ ,  $F_k: \{0,1\}^n \rightarrow \{0,1\}^n$ .

Define a variable length MAC as follows:

- Gen( $1^n$ ):  $k \leftarrow \{0,1\}^n$
- Mac $_k(m)$ :

Input:  $k \in \{0,1\}^n$ ,  $m \in \{0,1\}^*$  of length at most  $2^{\frac{n}{4}-1}$

Parse:  $m$  into  $d$  blocks of  $m_1 \dots m_d$  of length  $n/4$  each

(In order to ensure unique encoding, the last block is padded with  $10^*$ )

Choose:  $r \leftarrow \{0,1\}^{n/4}$

Compute: (for each  $i \in \{1 \dots d\}$ )

$$t_i = F_k(r||d||i||m_i)$$

where  $i$  and  $d$  are uniquely encoded into strings of length  $n/4$  and  $||$  denotes concatenation

(NB:  $i \leq d \leq 2^{\frac{n}{4}}$  so both  $i$  and  $d$  need at most  $n/4$  bits)

Finally, output the tag  $t = (r, t_1 \dots t_d)$ .

- Vrfy $_k(m, t)$ :

Input:  $k, m, t$  (key, message and tag)

Run: The Mac $_k$  algorithm, except that instead of using a random  $r$  use the  $r$  that appears in the tag  $t$ .

Output: 1 if the tags match

### Theorem 4.6

Assume that the function  $F$  used in Construction 4.5 is a pseudorandom function.

Then, Construction 4.5 is a message authentication code

that is secure

(i.e. existentially unforgeable under chosen message attacks).

**Proof:**

**Story:**

- Intuition
  - If the random identifier  $r$  is different
    - in every signature that the adversary receives from the oracle
    - then the forgery must either contain a new identifier
    - or
    - it must somehow manipulate the blocks of a signed message
  - In both cases the adversary must guess the output of the pseudorandom function at a "new point".

**Notation:**

- Let  $\mathcal{A}$  be a PPT adversary and let  $\epsilon(\cdot)$  be a function s.t.  
 $\Pr[\text{Mac-forge}_{\mathcal{A}, \Pi}(n) = 1] = \epsilon(n)$

**Strategy:**

- We show that this implies the existence of a PPT algorithm that can distinguish the pseudorandom function from a random one with advantage at least  $\epsilon(n) - \text{negl}(n)$  for a negligible function  $\text{negl}(\cdot)$
- Thus, this would imply that  $\epsilon(\cdot)$  must be negligible (as required).

**Notation:**

- Let a message authentication code  $\tilde{\Pi}$  be the same as  $\Pi$  (in Construction 4.5) except that a truly random function  $f_n$  is used instead of the pseudorandom function  $F$ .

**Goal 1:**

Show that

$$\Pr[\text{Mac-forge}_{\mathcal{A}, \tilde{\Pi}}(n) = 1] \leq \text{negl}(n)$$

for a negligible function  $\text{negl}(\cdot)$ .

**Notation:**

- Let  $\mathcal{Q}$  be the set of queries made by  $\mathcal{A}$  in Mac-forge with  $\tilde{\Pi}$  and let  $(m, t)$  be its output.

**Story:**

- We analyse the probability that  $m \notin \mathcal{Q}$  and yet  $t$  is a valid MAC tag for  $m$ .

**Notation:**

- Parse  $t = (r, t_1 \dots t_d)$ .

We have the following cases:

1. The identifier  $r$  appearing in the tag  $t$  output by  $\mathcal{A}$  is different from all identifiers obtained by  $\mathcal{A}$  from its MAC oracle during the experiment.

NB1: This implies the function  $f_n$  was never applied to a block of the form  $(r, \star, \star, \star)$  during Mac-forge with  $\tilde{\Pi}$ .

NB2: Since  $f_n$  is truly random it follows that the probability that  $\mathcal{A}$  succeeds in guessing any single  $t_i$  is at most  $2^{-n}$ .

(It actually needs to successfully guess all the  $t_1 \dots t_d$  values because the new identifier  $r$  must appear in all the blocks Nonetheless, it suffices to bound its success by  $2^{-n}$ )

2. The identifier  $r$  appearing in the tag  $t$  output by  $\mathcal{A}$   
 appears in exactly one of the MAC tags obtained by  $\mathcal{A}$   
 from its MAC oracle during the experiment.

Notation: Denote by  $m'$  the message that  $\mathcal{A}$  queried to its oracle  
 for which the reply  $t'$  contained the identifier  $r$ .

NB: Since  $m \notin Q$ , it holds that  $m \neq m'$  where  
 $m$  is the message output by  $\mathcal{A}$ .

Notation: Let  $d$  and  $d'$  be the  
 two number of blocks in the parsing of  $m$  and  $m'$ , respectively.

There are two subcases

- (a) Case 1:  $d = d'$ .

NB: The message content of one of the blocks must be different  
 (i.e. for some  $i$  it must hold that  $(m_i, i) \neq (m'_i, i)$   
 where  $i$  denotes the index of the different block)

NB2: As in the previous case, this means  
 the random function  $f_n$  was never applied to a block with  
 content  $(r, d, i, m_i)$  during Mac-forge with  $\tilde{\Pi}$

and so  $\mathcal{A}$  can succeed in guessing  $t_i$  with  
 probability at most  $2^{-n}$ .

- (b) Case 2:  $d \neq d'$ .

NB: In this case, each block in the parsed message  $m$   
 is of the form  $(r, d, \star, \star)$ .

NB2: However,  $r$  was only used in generating the MAC for  
 $m'$  of length  $d'$ .

NB3: Thus,  $f_n$  was never applied to a  
 block of the form  $(r, d, \star, \star)$  during the experiment  
 (The function  $f_n$  was only applied to blocks with a different  $r'$   
 or of the form  $(r, d', \star, \star)$ )

Conclusion: As above, this means that  $\mathcal{A}$  can succeed with  
 probability at most  $2^{-n}$ .

3. The identifier  $r$  appearing in the tag  $t$   
 output by  $\mathcal{A}$  appears in  
 two or more of the MAC tags  
 (obtained by  $\mathcal{A}$  from its MAC oracle during the game)

This case appears with negligible probability—  
 we show two MAC tags (generated legally)  
 have the same identifier with at most negligible probability

NB1: Length of a random identifier is  $n/4$ .

NB2: For  $N$  messages, probability at least two MAC tags  
 have the same identifier is

$$C_2^N \cdot 2^{-\frac{n}{4}} = \mathcal{O}(N^2)/2^{n/4}$$

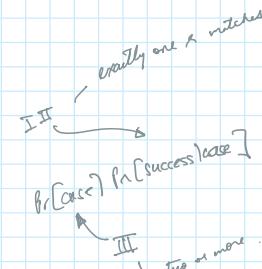
number of pairs times times the pair has the same identifier

NB3:  $N$  is poly, thus the probability is negligible as required.

#### Conclusion

- The above analysis covers all possible cases
- Thus,  $\mathcal{A}$  can succeed in Mac-forge with  $\tilde{\Pi}$   
 with at most negligible probability  
 (proving Eq. 4.4)

Goal 2: Construct a distinguisher (that wins with probability  $\epsilon(\cdot) + \text{negl}$ )



Story:

- The rest of the proof  
builds a distinguisher (exactly as in the proof of Theorem 4.4)
- The only difference is that the distinguisher carries out the parsing first  
and then uses its oracle function.

Claim:

$$|\Pr[D^{F_k(\cdot)}(1^n) = 1] - \Pr[D^{f_n(\cdot)}(1^n) = 1]| \geq \epsilon(n) - \text{negl}$$

and so  $\epsilon(\cdot)$  must be negligible as required.

□

## 4.5 CBC-MAC

Story:

- Theorem 4.6 above provides a simple proof that  
it is possible to construct MACs for messages of any length  
(given only pseudorandom functions that work  
for a fixed input/output length)
- Thus, for example,  
it demonstrates that it is possible to use  
block ciphers (i.e. pseudorandom functions)  
as a basis for constructing secure MACs.
- The problem, however, with the construction is that  
in order to compute a MAC tag on  
a message of length  $\ell \cdot n$  ( $\ell$  is the number of blocks;  $n$  is the size of block)  
(the scheme parses the message as  $4\ell \cdot n/4$ )  
it is necessary to apply the block cipher  $4\ell$  times.
  - More seriously, the size of the MAC tag is  $4\ell n$ .
- The CBC-MAC construction is based on the CBC mode of encryption  
and is widely used in practice.
  - Construction: similar to Construction 4.3  
(in that the message is broken up into blocks  
and a block cipher is then applied)
  - However,  
to compute a tag on a message of length  $\ell \cdot n$   
where  $n$  is the size of the block  
the block cipher is applied only  $\ell$  times.
  - Further,  
the size of the MAC tag is only  
 $n$  bits (i.e. a single block).
  - CAVEAT: This basic scheme is **not secure** in the **general case**.  
(Recall: CBC private key encryption is secure)

### Construction 4.7 Basic CBC-MAC (fixed length)

The basic CBC-MAC construction is as follows:

Let  $F: \{0,1\}^* \times \{0,1\}^* \rightarrow \{0,1\}$  be a function  
(supposed to be pseudorandom function).

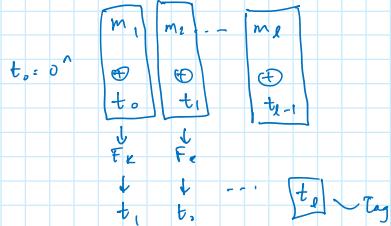
- $\text{Gen}(1^n)$ : choose a uniformly distributed  $k \leftarrow \{0,1\}^n$
- $\text{Mac}_k(m)$ :  
Input:  $k \in \{0,1\}^n$  (key) and  $m \in \{0,1\}^{\ell \cdot n}$  (message)

Procedure:

- (1) Let  $m = m_1 \dots m_\ell$  where  $m_i$  is of length  $n$   
and set  $t_0 = 0^n$
- (2) For  $i = 1$  to  $\ell$   
set  $t_i \leftarrow F_k(t_{i-1} \oplus m_i)$  using  $F$
- (3) Output  $t_\ell$

- $\text{Vrfy}_k(m, t)$ :

Input:  $k \in \{0,1\}^n$  and  $m \in \{0,1\}^{\ell \cdot n}$  and tag  $t$  of length  $n$   
Output: 1 if  $t = \text{Mac}_k(m)$  and 0 otherwise.



### Theorem 4.8

[Me: It should be ok to have  $\ell$  should be a function of  $n$ ]

Let  $\ell$  be any fixed value.

If  $F$  is a pseudorandom function s.t.

for every  $k \in \{0,1\}^n$

the function  $F_k: \{0,1\}^n \rightarrow \{0,1\}^n$

then **Construction 4.7** is a

**fixed-length MAC** with

length parameter  $\ell \cdot n$

that is secure (viz. existentially unforgeable under a chosen-message attack).

Story:

- The proof of Therome 4.8 is very involved  
and thus omitted.
- Stress: Construction 4.7 is secure only when  
the length of the message is fixed.
- The advantage of this construction over Construction 4.3 (worked with only length  $n$ )  
is that any length can be chosen  
(as long as it is fixed (i.e. the function  $\ell(\cdot)$ ))

Thus, we are not limited by the input/output length of the  
pseudorandom function.

- NB: It is not really necessary to take the length  
to be a multiple of  $n$  as long as padding is used

### CBC-MAC vs CBC encryption

There are two differences b/w the basic CBC-MAC and the CBC mode of encryption

Me: This is very interesting!

1. CBC encryption uses a random initial vector ( $r$ ) and this was crucial for obtaining security.  
In contrast,  
CBC-MAC uses no initial vector ( $r$ ) and this is also crucial for obtaining security  
(i.e. a CBC MAC with a random initial vector ( $r$ ),  
is not secure MAC).

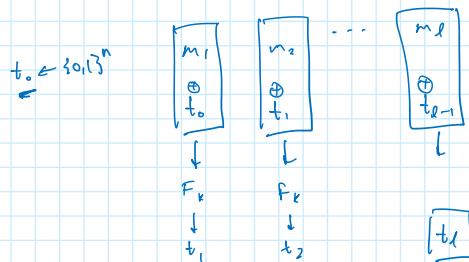
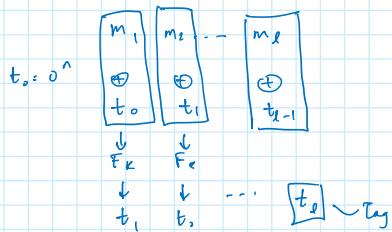
2. In CBC encryption

all blocks are output by the encryption algorithm  
whereas in CBC MAC  
only the last block is output.

Not just a technical point:

outputting all blocks is needed to enable decryption (for CBC encryption)  
while for a MAC, doing this makes the MAC insecure!

Working out the attack's when there's a random initial vector



$$\begin{aligned} t_0 &= F_k(m \oplus t_{l-1}) & (t_0, t_l) &\leftarrow \text{Enc}(m) \\ t_l &= F_k(m_l \oplus t_{l-1}) & (t'_0, t'_l) &\leftarrow \text{Enc}(m) \\ t'_l &= F_k(m_l \oplus t'_{l-1}) & t_e \oplus t'^{l-1} &= t_{l-1} \end{aligned}$$

$$t_0 \oplus m_1$$

$$t'_0 \oplus m'_1$$

$$(t_0, t_l) \leftarrow \text{Enc}(m_1, \dots, m_l)$$

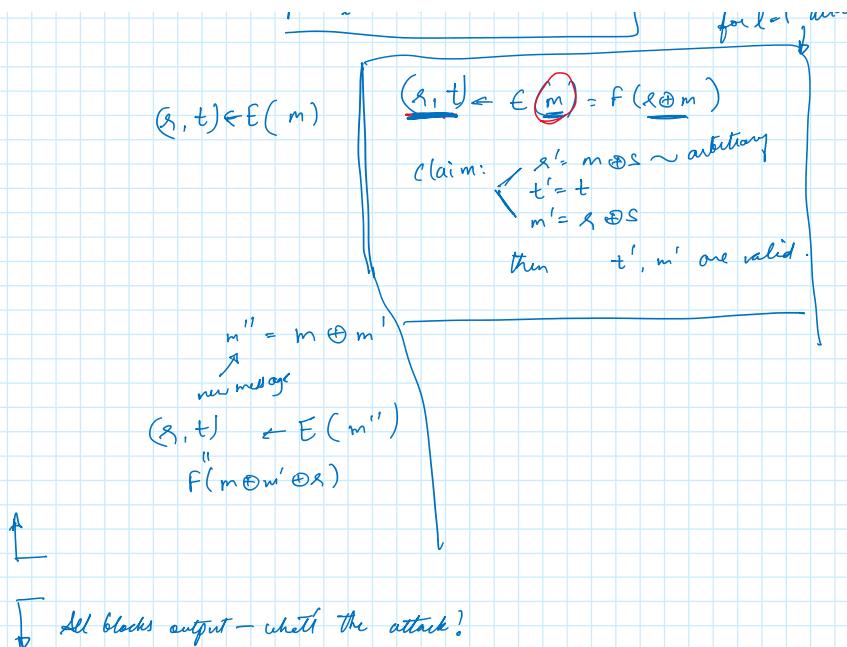
$$t'_0 \quad t'_l \quad m'$$

$$\boxed{\begin{aligned} m' &:= m_1 \oplus s, m_2 \dots m_l \\ t'_0 &= t_0 \oplus s \\ t'_l &= t_l \end{aligned}}$$

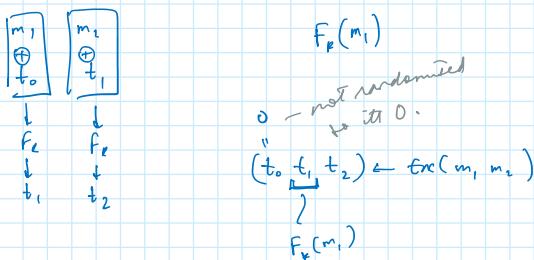
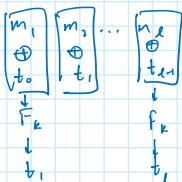
general l attack

for l attack

$$(x, t) \in \mathbb{E}(m) = f(x \oplus m)$$



↙ All blocks output - what's the attack?



have an oracle for  $F_k(\cdot)$ .  
Thus, one can tag any message.

$$\begin{aligned} t'_0 &= t_0 \oplus s \\ m'_1 &= m_1 \oplus s \end{aligned}$$

$$\begin{bmatrix} t'_0 = m_1 \\ m'_1 = t_0 \end{bmatrix}$$

Story:

- This is a good example of the fact that harmless-looking modifications to cryptographic constructions can render them insecure
  - Crucial to always implement the exact construction and not some slight variant (unless there's a proof)
- Further it is crucial to understand the constructions.  
E.g. In many cases a crypto library

provides a programmer with a "CBC function". However, it does not distinguish b/w use of this function b/w authentication and encryption.

## Construction 4.7 and variable-length messages

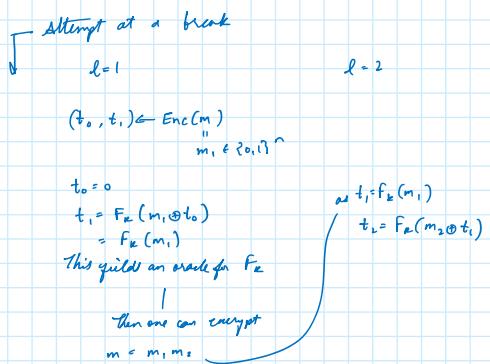
Story:

- Theorem 4.8 states that the basic CBC-MAC construction is only secure for fixed-length messages
- However, in the general case of variable-length messages it is easy to generate forgery for the basic CBC construction

### [Left as an exercise—find an attack; TODO]

- Remark: the attack that does exist, does not provide much control to the adversary over the content of the forged message.
- Babble: Nevertheless, it's crucial that cryptographic constructions be secure for all applications and we have no way of knowing that the attack described above will not harm any application.

We also don't know if more devastating attacks exist—when one attack is known, often many more are possible.



## Secure CBC-MAC for variable-length messages

Story:

- To obtain a secure MAC via CBC construction for variable messages, Construction 4.7 must be modified
- This can be done in a number of ways
- The following have been proven secure:

1. Apply the pseudorandom function (block cipher) to the block length  $\ell$  of the input message (in order to obtain a key  $k_\ell$ ).

Then compute the basic CBC-MAC using the key  $k_\ell$  and send the resulting tag along with the block length.

2. Prepend the message with its block length  $\ell$  and then compute the CBC-MAC (the first block contains the number of blocks to follow). We stress that appending the message with its block length is not secure!

<This is later referred to as 1

3. Choose two different keys  $k_1 \leftarrow \{0,1\}^n$  and  $k_2 \leftarrow \{0,1\}^n$   
Then compute the basic CBC-MAC using  $k_1$   
let  $t_1$  be the result.  
The output MAC-tag is defined to be  $t = F_{k_2}(t_1)$ .

< and this as 2

[Me: not really clear what is going on in this case;  
but my simple attack does not work]

**NB1:** The third option has the advantage that it is not necessary to know the message length before starting to compute the MAC.

**NB2:** Disadvantage is that it requires two keys

However, at the expense of two additional applications of the pseudorandom function  
it is possible to store a single key  $k$  and then derive keys  
 $k_1 = F_k(1)$  and  $k_2 = F_k(2)$   
at the beginning of the computation.

## ★ [Book changed—second edition, 2014 version]

These were missing in our previous edition.

**Strong MACs.** As defined, a secure MAC ensures that an adversary cannot generate a valid tag on a new message that was never previously authenticated. But it does not rule out the possibility that an attacker might be able to generate a new tag on a previously authenticated message. That is, a MAC guarantees that if an attacker learns tags  $t_1, \dots$  on messages  $m_1, \dots$ , then it will not be able to forge a valid tag  $t$  on any message  $m \notin \{m_1, \dots\}$ . However, it may be possible for an adversary to "forge" a different valid tag  $t' \neq t_1$  on the message  $m_1$ . In general, this type of adversarial behavior is not a concern. Nevertheless, in some settings it is useful to consider a stronger definition of security for MACs where such behavior is ruled out.

Formally, we consider a modified experiment **Mac-forge** that is defined in exactly the same way as **Mac-forge**, except that now the set  $\mathcal{Q}$  contains pairs of oracle queries and their associated responses. (That is,  $(m, t) \in \mathcal{Q}$  if  $\mathcal{A}$  queried  $\text{Mac}_k(m)$  and received in response the tag  $t$ .) The adversary  $\mathcal{A}$  succeeds (and experiment **Mac-forge** evaluates to 1) if and only if  $\mathcal{A}$  outputs  $(m, t)$  such that  $\text{Vrfy}_k(m, t) = 1$  and  $(m, t) \notin \mathcal{Q}$ .

**Canonical verification.** For deterministic message authentication codes (that is, where **Mac** is a deterministic algorithm), the canonical way to perform verification is to simply re-compute the tag and check for equality. In other words,  $\text{Vrfy}_k(m, t)$  first computes  $\tilde{t} := \text{Mac}_k(m)$  and then outputs 1 if and only if  $\tilde{t} = t$ . Even for deterministic MACs, however, it is useful to define a separate **Vrfy** algorithm in order to explicitly distinguish the semantics of authenticating a message vs. verifying its authenticity.

Formally, we consider a modified experiment **Mac-forge** that is defined in exactly the same way as **Mac-forge**, except that now the set  $\mathcal{Q}$  contains pairs of oracle queries and their associated responses. (That is,  $(m, t) \in \mathcal{Q}$  if  $\mathcal{A}$  queried  $\text{Mac}_k(m)$  and received in response the tag  $t$ .) The adversary  $\mathcal{A}$  succeeds (and experiment **Mac-forge** evaluates to 1) if and only if  $\mathcal{A}$  outputs  $(m, t)$  such that  $\text{Vrfy}_k(m, t) = 1$  and  $(m, t) \notin \mathcal{Q}$ .

**DEFINITION 4.3** A message authentication code  $\Pi = (\text{Gen}, \text{Mac}, \text{Vrfy})$  is strongly secure, or a strong MAC, if for all probabilistic polynomial-time adversaries  $\mathcal{A}$ , there is a negligible function  $\text{negl}$  such that:

$$\Pr[\text{Mac-forge}_{\mathcal{A}, \Pi}(n) = 1] \leq \text{negl}(n).$$

**PROPOSITION 4.4** Let  $\Pi = (\text{Gen}, \text{Mac}, \text{Vrfy})$  be a secure MAC that uses canonical verification. Then  $\Pi$  is a strong MAC.

[trivial because canonical verification works only for deterministic schemes]

#### § 4.4.2 \* Proof of Security

Story:

- We prove security of different variants of CBC-MAC
- We begin by summarising the result and then give details of the proof
- The proof is quite involved intended for advanced readers [Like us  $\square$ ]

Convention:

Fix a keyed function  $F$

that for security parameter  $n$

maps  $\mathcal{K} \times \mathcal{M} \rightarrow \{0,1\}^n$  where  $\mathcal{K} = \mathcal{M} = \{0,1\}^n$

**Definition:**

Keyed function CBC:

for security parameter  $n$

input:  $\{0,1\}^n$  (key) and

$(\{0,1\}^n)^*$  (inputs i.e. strings whose length is a multiple of  $n$ )

Definition:

$$\text{CBC}_k(x_1 \dots x_n) := F_k(F_k(\dots F_k(F_k(x_1) \oplus x_2) \oplus \dots) \oplus x_n)$$

where  $|x_1| = \dots = |x_n| = |k| = n$

(We leave CBC undefined on the empty string)

nb: note that CBC is exactly the same as CBC-MAC, although here we consider inputs of different lengths

Def<sup>n</sup>: prefix free:

A set  $P \subseteq (\{0,1\}^n)^*$  is prefix free if

*any prefix free*

$\set{P \subseteq \{0,1\}^n}^*$  is prefix free if

(a) it does not contain the empty string &

(b) no string  $x \in P$  is a prefix of

any other string  $x' \in P$ .

*Story:* We'll prove the following.

Theorem 4.13

Suppose:  $F$  is a pseudorandom function

restrict inputs to being prefix-free.

Then:  $CBC$  is also a pseudorandom function.

More formally, for all PPT distinguishers  $D$

that query their oracle on a

prefix-free set of inputs,

there exists a negligible  $f(n)$  negl st.

$$|Pr[D^{CBC_{k,f}}(1^n) = 1] - Pr[D^f(1^n) = 1]| \leq negl(n)$$

where  $k$  is chosen uniformly from  $\{0,1\}^n$  &

$f$  is chosen uniformly from

the set of  $f$ 's mapping  
 $(\{0,1\}^n)^* \rightarrow \{0,1\}^n$

i.e. the value of  $f$  at each point is

uniform & independent of the

values of  $f$  at all other points)

*Story:*

Story:

- Thus, we can convert a pseudorandom function  $F$  for fixed-length inputs into a pseudorandom function  $CBC$  for arbitrary length inputs (subject to a constraint on which inputs can be queried!)

- To use this for message authentication we adapt the idea of Construction 4.5 as follows:

#### Construction [MAC for arbitrary length messages]:

- to authenticate a message  $m$
- first apply some encoding function  
encode

#### CONSTRUCTION 4.5

Let  $F$  be a pseudorandom function. Define a fixed-length MAC for messages of length  $n$  as follows:

- Mac: on input a key  $k \in \{0,1\}^n$  and a message  $m \in \{0,1\}^n$ , output the tag  $t := F_k(m)$ . (If  $|m| \neq |k|$  then output nothing.)
- Verify: on input a key  $k \in \{0,1\}^n$ , a message  $m \in \{0,1\}^n$ , and a tag  $t \in \{0,1\}^n$ , output 1 if and only if  $t = F_k(m)$ . (If  $|m| \neq |k|$ , then output 0.)

A fixed-length MAC from any pseudorandom function.

encode  
 to obtain a non-empty string  
 $\text{encode}(m) \in (\{0,1\}^n)^*$   
 then output the tag  
 $\text{CBC}_k(\text{encode}(m))$

#### Remarks

- For this to be secure (cf. the proof of Theorem 4.6)
  - the encoding needs to be prefix-free
    - namely
    - to have the property that for
    - any distinct (legal) messages  $m_1, m_2$
    - the string  $\text{encode}(m_1)$  is not a prefix of  $\text{encode}(m_2)$ .
- This implies that
  - for any set of (legal) messages  $\{m_1 \dots\}$
  - the set of encoded messages  $\{\text{encode}(m_1), \dots\}$  is prefix-free.

#### Remarks 2:

We now examine two concrete applications of this idea

- Fix  $\ell$  and let
  - the set of legal messages be  $\{0,1\}^{\ell(n) \cdot n}$
- Then, one can take the encoding
  - $\text{encode}(m) = m$
- and observe that it is prefix-free
  - (since one string cannot be a prefix of another string of the same length)
- This is exactly (basic) CBC-MAC
  - and the above property implies that
  - basic CBC-MAC is secure for messages of any fixed length (cf Theorem 4.12).

- One way of handling arbitrary-length (non-empty) messages (technically, messages of length at most  $2^n$ ) is to encode a string  $m \in \{0,1\}^*$  by
  - prepending its length  $|m|$  (encoded as an  $n$ -bit string)
  - (and then appending 0s to make the length a multiple of  $n$ )

This encoding is prefix-free  
 and we therefore obtain a secure MAC for arbitrary length messages

#### Story:

- The rest of this section is devoted to proving Theroem 4.13

Proof strategy:

- Replace the pseudorandom function  $F_k$  with a random function  $g$
- Prove the result in this "ideal setting"
- A standard argument (as before) shows the result holds even with pseudorandom functions.

Definition:  $\text{CBC}_g$

In proving the theorem,  
 we analyse CBC when it is "keyed" with a random function  $g$ , i.e.

$$\text{CBC}_g(x_1 \dots x_\ell) := g(g(\dots g(g(x_1) \oplus x_2) \oplus \dots) \oplus x_\ell).$$

NB:  $\text{CBC}_g$  as defined here is not efficient  
 (since the representation of  $g$  requires space exponential in  $n$ )

Proof strategy (resumed):

- We show that if  $g_n$  is chosen uniformly from  $\text{Func}_n$   
then  $\text{CBC}_{g_n}$  is indistinguishable from a function mapping  
 $(\{0,1\}^n)^*$  to  $n$ -bit strings  
as long as a prefix-free set of inputs is queried
- More precisely, we show the following.

#### Claim 4.14

Fix any  $n \geq 1$ . For all distinguishers  $D$  that query their oracle  
on a prefix-free set of  $q$  inputs

where the longest such input contains  $\ell$  blocks  
it holds that

$$|\Pr[D^{\text{CBC}_{g_n}(\cdot)}(1^n) = 1] - \Pr[D^{f(\cdot)}(1^n) = 1]| \leq \frac{q^2 \ell^2}{2^n},$$

where  $g_n$  is chosen uniformly from  $\text{Func}_n$ , and  
 $f$  is chosen uniformly from the set of functions mapping  
 $(\{0,1\}^n)^*$  to  $\{0,1\}^n$ .

Me: One might wonder why we are using a random function  $g$  to create  
another random function CBC?

The point is that for a fixed block length  $n$   
we only use a random function,  $g_n$ , from  $n$  bits to  $n$  bits  
to create a new function CBC that is random  
on all prefix-free strings.

So we are somehow extending the domain of the random function  
to an infinite set, while still maintaining  
randomness on a subset.

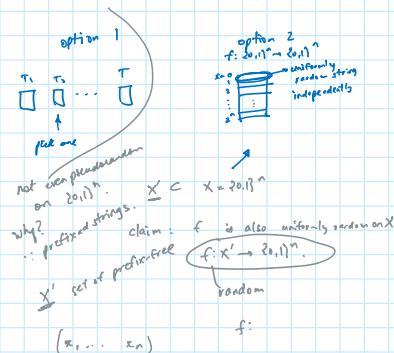
NB:

The claim is unconditional  
and does not impose any constraints on the  
running time of  $D$ .

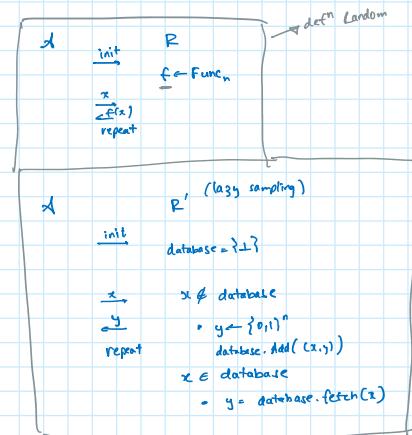
Thus, we may take  $D$  to be deterministic.

NB2:

The above implies Theorem 4.13 using  
standard techniques (we have already seen).  
In particular, for any  $D$  running in poly time  
we must have  $q(n), \ell(n) = \text{poly}(n)$   
and so  $q(n)^2 \ell(n)^2 2^{-n}$  is negligible.



$$\begin{aligned} F_k(\cdot) &: X' \subseteq \\ \text{CBC}_k &: (\{0,1\}^n)^* \rightarrow \\ \text{fixed block length} & \quad f(\cdot) : (\{0,1\}^n)^* \rightarrow \\ \text{infinite domain} & \end{aligned}$$



#### Proof (of Claim 4.14):

Fix some  $n \geq 1$ .

Strategy: We proceed in three steps

- (1) We define a notion of smoothness and
- (2) Prove that CBC is smooth
- (3) Then we show that smoothness implies the claim  
(i.e. one can replace  $\text{CBC}_{g_n}$  with a random function  
with negligible effect)

#### STEP 1 | NOTION OF SMOOTHNESS

Let:  $P = \{x_1, \dots, x_q\}$  be a prefix-free set of

$q$  inputs

where

< NB: we are now considering

$q$  inputs

where

- each  $x_i \in \{0,1\}^n\}^*$
- The longest string in  $P$  contains  $\ell$  blocks.  
(i.e. each  $x_i \in P$  contains at most  $\ell$  blocks of length  $n$ ).

< NB: we are now considering  $q$  many inputs

each input has  $\leq \ell$  blocks  
each block of length  $n$

NB: For any  $t_1, \dots, t_q \in \{0,1\}^n$

it holds that

$$\Pr[\lambda_{i=1}^q f(x_i) = t_i] = 2^{-qn}$$

recall:  $f$  arbitrary  $\{0,1\}^n \rightarrow \{0,1\}^n$ .

< Applying  $f$  to  $X$ s and requiring the resulting string matches  $t_1, \dots, t_q$   
(each block is of length  $n$ )

Recall:  
where the prob. is over uniform choice of the  $y^n$   
 $f$  from the set of  $f$ 's  
 $\{0,1\}^n \rightarrow \{0,1\}^n$ .

### Definition:

$(q, \ell, \delta)$ -smooth CBC: if for every prefix-free set  $P = \{x_1, \dots, x_q\}$  (as above),  
and every  $t_1, \dots, t_q \in \{0,1\}^n$ , it holds that

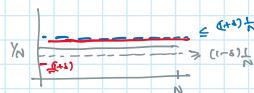
$$\Pr[\lambda_{i=1}^q \text{CBC}_g(x_i) = t_i] \geq (1-\delta)2^{-qn}$$

recall:  
where the probability is over uniform choice of  $g \in \text{func}_n$ .

< For  $q$  many inputs  
each input of at most  $\ell$  blocks  
encoding them with CBC  
is  $(\delta)$  almost the same as  
encoding them with  
the random function  $f$   
(as described above)

### Story:

In words, CBC is smooth if  
for every fixed set of input/output pairs  $\{(X_i, t_i)\}$   
(where the  $\{X_i\}$  form a prefix-free set)  
the probability that  $\text{CBC}_g(X_i) = t_i$  for all  $i$   
is  $\delta$ -close to the probability that  
 $f(X_i) = t_i$  for all  $i$   
(recall:  $g$  is a random function from  $\{0,1\}^n \rightarrow \{0,1\}^n$ )



### STEP 2 | CBC SATISFIES THIS NOTION OF SMOOTHNESS

#### Claim 4.15:

$\text{CBC}_g$  is  $(q, \ell, \delta)$ -smooth, for  $\delta = q^2 \ell^2 \cdot 2^{-n}$ .

#### Proof of Claim 4.15

##### Definition: $\mathcal{C}_g$

Let  $X = (\{0,1\}^n)^*$  be a string of arbitrary many blocks with each block of size  $n$ .  
Parse  $X = x_1 \dots$  where  $x_i \in \{0,1\}^n$ .

Rough:  $x_1, x_2, \dots \in \{0,1\}^n$   
Def:  $\mathcal{C}_g(\emptyset) = \text{set of inputs on which } g \text{ is evaluated}$   
 $\mathcal{C}_g = \{g(x_1 \oplus \dots \oplus g(x_{i-1} \oplus x_i)) \oplus \dots\}$

### Definition: $C_g(X)$

Let  $X \in (\{0,1\}^n)^*$  be a string of arbitrary many blocks with each block of size  $n$ .  
Parse  $X = x_1 \dots$  where  $x_i \in \{0,1\}^n$ .

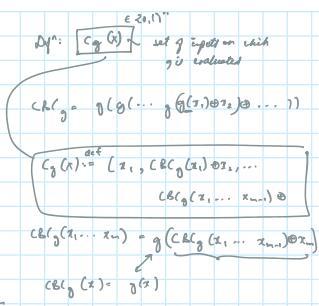
Then,  $C_g(X)$  denotes the

set of inputs on which  $g$  is evaluated during  
the evaluation of  $\text{CBC}_g(X)$ ,

i.e.

if  $X = x_1 \dots x_m$  (where  $m \leq \ell$  later)

$$C_g(X) := (x_1, \underbrace{\text{CBC}_g(x_1) \oplus x_2, \dots}_{I_1, I_2, \dots}, \underbrace{\text{CBC}_g(x_1 \dots x_{m-1}) \oplus x_m}_{I_m})$$



Note:

$$x \in (\{0,1\}^n)^m$$

$$x' \in (\{0,1\}^n)^{m'}$$

$$x_1, x_2, \dots, x_m$$

$$C_g(x) = (I_1, \dots, I_m)$$

$$I_1, I_2, I_3, \dots, I_m$$

$$C_g(x') = (I'_1, \dots, I'_{m'})$$

dependence

$$g(I_1) g(I_2) \dots g(I_m)$$

Def: Non-trivial collision in  $X$

$\exists I_i = I_j$  for some  $i \neq j$ : < NB: suppose  $m = m'$ ;

collisions  
do not depend on  $g(I_m)$

$\exists (a) I_i = I_j$

(b)  $x \neq x'$

$$(x_1 \dots x_i) + (x'_1 \dots x'_j)$$

(can if  $i=j$ )

even one element distinct should suffice

: Non-trivial collision in  $P$

$\exists$  at least one of the following hold

(a)  $\exists x \in P$  s.t.  $x$  has non-trivial collision

(b)  $\exists x, x' \in P$  s.t. they have a non-trivial collision.

: Coll — Event that there is a  
non-trivial collision in  $P$ .

Story: We show the following.

Claim:  $\Pr[X | \text{CBC}_g(x_i) = t_i] \rightarrow \text{Coll}] = 2^{-nq}$  [\*]

$$\Pr[\text{Coll}] = \delta \leq q^2 \ell^2 \cdot 2^{-n} \quad [**]$$

Proving [\*\*]

Plan: Choosing a uniform  $g$  by  
choosing, one-by-one  
uniform values for the  
outputs of  $g$  on different inputs.

NB: Determining whether there's a  
non-trivial collision b/w two strings

$x, x' \in P$  can be done as follows:

non-trivial collision b/w two strings

$x, x' \in P$  can be done as follows:

(a) choose the values for  $g(I_1)$   
 $g(I'_1)$

(when  $I_1 = I'_1$ , these values are the same)

(b) choose the values for  $g(I_2)$   
 $g(I'_2)$

(recall:  $I_2 = g(I_1) \oplus x_2$   
 $I'_2 = g(I'_1) \oplus x'_2$ )  
↳ these are fixed once  $I_1, I'_1$  are fixed

⋮ (and so on)

until the values for  $g(I_m)$  &  
 $g(I'_m)$

have been chosen.

NB: (by the definition) one needn't evaluate

$g(I_m)$  &  $g(I'_m)$

to determine whether there're non-trivial

collisions b/w  $x \& x'$ .

[See NB above]

Story: One can continue this way to determine  
whether coll happened or not

by choosing values of  $g$  on all  
(but the final entries)

(recall: final entry  $g$   
 $c_g(x)$  is  $I_m$ )

for each  $g(x_1) \dots g(x_q)$

↳ rough

recall:  $P = (x_1 \dots x_q)$

$x \in P$

$x = (x_1 \dots x_m)$  with each  $x_i$  of length

$C(x) = x_1, g(x_1) \oplus x_2, \dots, g(\dots g(g(x_1) \oplus x_2) \oplus \dots) \oplus x_m$

Summary:

$g(x_1)$	$g(I_1)$
$g(g(x_1) \oplus x_2)$	$g(I_2)$
$g(g(g(x_1) \oplus x_2) \oplus x_3))$	⋮
$g(g(\dots g(x_1 \dots x_{m-1}) \oplus x_m)))$	$g(I_m)$

Mc: They argue about the prefix-free requirement.

Assume: Coll has not occurred after  
fixing the values of  $g$  on  
various inputs as described above.

Consider: Final entries in each of  $g(x_1) \dots g(x_q)$ .

(recall:  $C_g(x) = (I_1 \dots I_m)$ )  
↑  
This entry.

NB: These entries are all distinct

(otherwise there would have been a collision)  
recall: no  $I$ 's can match

Claim: Value of  $g$  at the final points had  
not been evaluated (by the sampling procedure described above)

↳ Justif^n: This could only happen  
if e.g. for  $x, x' \in P$

↳ rough/skip

thus, the only way this can happen is if  
(last entry matches next last entry)  
 $x \neq x' \wedge (I_1 \dots I_m) = (I'_1 \dots I'_m)$

$x = x_1 x_2 \dots x_m$   
 $x' = x'_1 x'_2 \dots x'_m$

[Justif<sup>n</sup>: This could only happen]

if e.g. for  $x, x' \in \mathbb{P}$

if the last entry  $I_m$  of  $C_g(x)$  (say)

equals some entry  $I'_j$  of  $C_g(x')$  (for some  $j$ !).

But we assumed coll doesn't happen.

(NB: We assumed the strings are prefix-free  
so "trivial collisions" are already excluded.)

L

$$\begin{aligned} & \wedge \wedge \text{ ac } (x_1 \dots x_m) = (x'_1 \dots x'_m) \\ & x = x_1 x_2 \dots x_m \\ & x' = x'_1 x'_2 \dots x'_m \dots x'_m \\ & \text{prefix-free} \\ & \rightarrow \text{Non-trivial Coll} \\ & \text{Non-trivial} \\ & (a) I_i = I'_j \\ & (b) \end{aligned}$$

case I

prefix-free

$\rightarrow$  Non-trivial Coll

final = non-final

e.g.  $x$  prefix  $x'$

(i.e. there's a trivial collision)

case II

prefix free (i.e.  $\rightarrow$  Trivial coll)

$\rightarrow$  Non-trivial Coll

final = non-final

impossible

L

NB: Since  $g$  is a random function

the above means that

$$CBC_g(X_1) \dots CBC_g(X_q)$$

are uniform and independent of each other

(as well as other values of  $g$  that have been fixed)

Justification: This is because  $CBC_g(X_i)$  depends

on  $g$  evaluated at the last entry of

$C(X_i)$  which has not yet (by the sampling procedure)  
been queried.

And  $g$  is a random function.

Consequence:

$$\forall t_1 \dots t_q \in \{0,1\}^n \text{ it holds}$$

$$P[\{t_i : CBC_g(x_i) = t_i\} \cap \text{coll}] = 2^{-nq}.$$

L

Proving [\*\*] of the claim

$$\left( \begin{array}{l} \text{recall claim: } P[\{CBC_g(x_i) = t_i\} \cap \text{coll}] = 2^{-nq} \quad [\star] \\ P[\text{coll}] = \delta \leq q^2 \ell^2 \cdot 2^{-n} \quad [\star\star] \end{array} \right)$$

T

Defn:  $\text{Coll}_{i,j}$ :

For distinct  $x_i, x_j \in \mathbb{P}$

$\text{Coll}_{i,j}$  denotes the event that

there's a non-trivial collision in

$x_i$  or  $x_j$

or

a non-trivial collision

btw  $x_i$  and  $x_j$ .

$$\text{NB: } \text{Coll} = \bigvee_{i,j} \text{Coll}_{i,j} \quad \rightarrow \text{int}$$

NB<sup>2</sup>: By a union bound, one has

$$\begin{aligned} \Pr[\text{Coll}] &\leq \sum_{i,j: i < j} \Pr[\text{Coll}_{ij}] \\ &\leq \binom{q}{2} \cdot \max_{ij} \Pr[\text{Coll}_{ij}] \quad (\text{choose 2 elements}) \\ &\leq \frac{q^2}{2} \max_{ij} \Pr[\text{Coll}_{ij}] \cdot \frac{q \cdot (q-1)}{2} \leq \frac{q^2}{2} \end{aligned}$$

$$A = \bigcup_j B_j$$

$$\Pr[A] \leq \sum_j \Pr[B_j]$$

Goal: Upper Bound  $\text{Coll}_{ij}$ .

NB: the probability is maximised when  $x$  &  $x'$  are both as long as possible.

$\therefore$  We assume both have  $l$  blocks.

$$\begin{aligned} \text{i.e. } x &= (x_1, \dots, x_l) \\ x' &= (x'_1, \dots, x'_l) \end{aligned}$$

rough:

$t$ : longest int s.t.

$$(x_1, \dots, x_t) = (x'_1, \dots, x'_t).$$

NB:  $t < l$  else  $x = x'$ .

Assume:  $t > 0$  (analysis also works when  $t=0$ )

$$\begin{array}{ll} \text{Let: } (I_1, I_2, \dots) & (I'_1, I'_2, \dots) \\ \downarrow & \downarrow \\ e(x) & e(x') \end{array}$$

$$\text{NB: } (I'_1, \dots, I'_t) = (I_1, \dots, I_t)$$

Consider choosing  $g$  by

choosing uniform values for  
the outputs of  $g$ ,  
one-by-one.

(as follows, in  $2l-2$  steps).

Steps 1 through  $t-1$

( $\forall t > 1$ ):

In each step  $i$ ,

choose a uniform value for  
 $g(I_i)$

thus defining  $I_{i+1}$  &  $I'_{i+1}$   
(that are equal).

$$g(I_{t-1}) \oplus x_t = I_t$$

$$\begin{array}{c} I_1, I_2, \dots, I_{t-1}, I_t | I_{t+1}, \dots \\ I'_1, I'_2, \dots, I'_{t-1}, I'_t | I'_{t+1}, \dots \\ \underbrace{\hspace{10em}}_{\text{Same}} \end{array}$$

$$\begin{array}{l} g(I_t) \oplus x_{t+1} = I_{t+1} \\ \underbrace{g(I'_t)}_{0} \oplus x'_{t+1} = I'_{t+1} \end{array}$$

thus defining  $I_{t+1} \leftarrow I_{t+1}'$   
 (that are equal).

same

$$\begin{aligned} g(I_t) \oplus x_{t+1} &= I_{t+1} \\ \underbrace{g(I_t')} \oplus x'_{t+1} &= I'_{t+1} \\ g(I_t') & \end{aligned}$$

Step t: choose a uniform value for

$$\begin{aligned} g(I_t) &\text{ thus defining} \\ I_{t+1} &\leftarrow I_{t+1}' \end{aligned}$$

$$\begin{aligned} g(I_t) \oplus x_{t+1} &= I_{t+1} \\ g(I_t) &= I'_{t+1} \end{aligned}$$

Steps  $t+1$  to  $\ell-1$  ( $\forall t < \ell-1$ ):

choose, sequentially,

uniform values for each of  
 $g(I_{t+1}), \dots, g(I_{\ell-1})$

thus defining  $I_{t+2}, \dots, I_\ell$ .

Steps  $\ell$  to  $2\ell-2$  ( $\forall t < \ell-1$ ):

choose, sequentially,

uniform values for each of  
 $g(I'_{t+1}), \dots, g(I'_{\ell-1})$   
 thus defining  $I'_{t+2}, \dots, I'_\ell$ .

My Question:  
 here there may be collisions  
 right?  
 Does it need to be consistent?

Dy^n:  $\text{Coll}(k)$  — event that a non-trivial collision occurs by step  $k$ .

$$\begin{aligned} \text{then: } P_k[\text{Coll};_j] &= P_k[V_k \cap \text{Coll}(k)] \\ &\leq P_k[\text{Coll}(1)] + \\ &\sum_{k=2}^{2\ell-2} P_k[\text{Coll}(k) \mid \overline{\text{Coll}(k-1)}] \end{aligned}$$

Prop A-9

$$\begin{aligned} P_k[V_i A_i] &\leq P_k[A_1] + \sum_{i=2}^k P_k[A_i \mid A_1 \wedge \dots \wedge A_{i-1}] \\ P_k(A_1 \vee A_2) &\leq P_k(A_1 \vee A_2 \mid A_1) P_k(A_1) \\ &\quad + P_k(A_1 \vee A_2 \mid \neg A_1) P_k(\neg A_1) \end{aligned}$$

claim: For  $k < t$ ,

$$P_k[\text{Coll}(k) \mid \overline{\text{Coll}(k-1)}] = k/2^n.$$

$$\leq P_k(A_1) + P_k(A_2 \mid \neg A_1)$$

Justif^n: if no non-trivial collision

by step  $k-1$ ,

The value of  $g(I_k)$  is chosen

uniformly at random in step  $k$ .

- A non-trivial collision only happens if

$$I_{k+1} = g(I_k) \oplus x_{k+1}$$

matched one of

$$\{I_1, \dots, I_k\}$$

matched one of

$$\{I_1, \dots, I_k\}$$

(which are all distinct  $\therefore \text{coll}(k-1)$   
has not happened)

$$\text{claim: } \Pr[\text{coll}(t) \mid \overline{\text{coll}(t-1)}] \leq 2t/2^n$$

Part 1: By similar reasoning,

here there're two values  $I_{t+1}, I'_{t+1}$

to consider & we note that

They cannot be equal to each other.

Claim: For  $k > t$ ,

$$\Pr[\text{coll}(k) \mid \overline{\text{coll}(k-1)}] = (k+1)/2^n.$$

Part 2: "arguing as before".

Using eqn (4.7), one has

$$\max_{ij} \Pr[\text{coll}_{ij}] \leq \Pr[\text{coll}(i)] + \sum_{k=2}^{2t-2} \Pr[\text{coll}(k) \mid \neg \text{coll}(k-1)]$$

$$= \frac{1}{2^n} + \sum_{k=2}^{t-1} \frac{k}{2^n} \quad \begin{matrix} I_1 \\ \vdots \\ I_t \end{matrix}$$

$$+ \frac{2t}{2^n} \sim t^{\text{th}} \text{ collision} \quad g(I_1) \oplus x_{t+1} = I_2 \in \{I_1\} \quad \text{collision}$$

$$+ \sum_{k=t+1}^{l-1} \frac{(k+1)}{2^n} \quad \Pr[\text{coll}(i)] = \frac{1}{2^n}$$

$$+ \sum_{k=l}^{2t-2} \frac{2l}{2^n}$$

$$\leq \frac{1}{2^n} \left( k t^2 + 2t + l^2 + 2.4l^2 \right) \quad V_S = a_1 + \dots + a_s$$

$$V_S + d = a_1 + \dots + a_s + a_{s+1}$$

$$\leq \frac{12l^2}{2^n}$$

From eqn (4.6), one has

$$\Pr[\text{coll}] \leq \frac{q^2}{2} \max_{ij} \Pr[\text{coll}_{ij}] \quad S_n := \underbrace{1+2+\dots+n}_{n+1} \quad n+1$$

$$\leq 6 \frac{q^2 l^2}{2^n} = 8 \quad n+1 \cdot \frac{n}{2}$$

our  $S$  is slightly different

$$\therefore \Pr[\neg \text{coll}] \geq 1 - 8$$

The goal is  $q^{n+l}/2^n$

Recall: Eq (4.5) said

$$\Pr[\exists i : \text{CBC}_A(x_i) = t_i \mid \neg \text{coll}] = 2^{-nq}$$

To have a collision  $\text{coll}(t)$ ,

need to ensure

$I_{t+1}$  matches either

$$g(I_t) \oplus x_{t+1} = I_{t+1} \quad I_1, \dots, I_t$$

OR

$$g(I_t) \oplus x'_{t+1} = I'_{t+1} \quad \begin{cases} I'_{t+1} \text{ matched} \\ I_1, \dots, I_t \end{cases}$$

i.e.  $\frac{1}{2^n}$  values

$$g(I_t) \in \{I_1 \oplus x_{t+1}, I_2 \oplus x_{t+1}, \dots, I_t \oplus x_{t+1}\}$$

$$I_1 \oplus x'_{t+1}, \dots, I_t \oplus x'_{t+1}\}$$

$$A \mid t+1 < k < l-1 \quad (\because t < l-1)$$

$$g(I_k) \oplus x_{k+1} = I_{k+1}$$

for collision

$$g(I_k) \in \{I_1 \oplus x_{k+1}, I_2 \oplus x_{k+1}, \dots, I_k \oplus x_{k+1}\}$$

$$I_1, I_2, \dots, I_t, I_{t+1}, \dots, I_{k-1}, I_k, \dots, I_l$$

$$I'_{t+1} \oplus x_{k+1}\}$$

$I'_{t+1}, \dots, I'_{k-1}, I'_k$

no collision

$$\therefore \Pr[\text{coll}(k) \mid \neg \text{coll}(k-1)] = \frac{k+1}{2^n}$$

$$B \mid l < k < 2l-2$$

for collision

$$g(I_k) \in \{I_1 \oplus x_{k+1}, \dots, I_l \oplus x_{k+1}\}$$

$$I'_{t+1} \oplus x_{k+1}, \dots, I'_k \oplus x_{k+1}\}$$

$$\Pr[\text{coll}(k) \mid \neg \text{coll}(k-1)] = \frac{(l+k-t)}{2^n}$$

$$\leq \frac{2l}{2^n}$$

$$t \quad k$$

$$\left( \begin{array}{l} \text{if } k \leq l \\ k \text{ drop } t. \end{array} \right)$$

$$V_S = a_1 + a_2 + \dots + a_{s+1} - a_1$$

$$= sa_1 + d \left( \sum_{i=1}^{s-1} i \right)$$

$$V_S = a_1 + a_2 + \dots + a_{s+1} - a_1 + (s-1)d$$

$$= sa_1 + d \left( \sum_{i=1}^{s-1} i \right)$$

$$n+1$$

$$n+1 \cdot \frac{n}{2}$$

$$\therefore S \text{ is slightly different}$$

The goal is  $q^{n+l}/2^n$

Recall: Eq (4.5) said

$$P_A[t_i : CBC_g(x_i) = t_i \mid \neg col] = 2^{-nq}$$

$$P_A[A] \geq P_A[A \mid B] \cdot P_A[B]$$

$\vdash$

$$\text{Therefore: } P_A[t_i : CBC_g(x_i) = t_i] \geq P_A[t_i : CBC_g(x_i) = t_i \mid \neg col] \cdot P_A[\neg col]$$

$$\geq 2^{-nq} \cdot (1-\delta)$$

Thus,  $CBC_g$  is  $(q, l, \delta)$ -smooth for  $\delta = \frac{6}{q^2 l^2} \frac{q^2 l^2}{2^n}$

L

### Step 3 | One can replace $CBC_g$ with a random function (with almost no effect)

Story: We now show that

+ smoothness implies the theorem.

Assume: w.l.g.  $\Delta$  always makes  $q$  (distinct) queries each containing at most  $l$  blocks.

is it clear that  
the # queries  
cannot depend  
on the  
random f?

- $\Delta$  may choose its queries adaptively  
(i.e. depending on the answers to previous queries)  
but do we?  $\Delta$ 's queries  
must be prefix free.

Notation: • Let  $x_1 \dots x_q \in \{0,1\}^n$   
 $t_1 \dots t_q \in \{0,1\}^n$ .

• Then, define

$$\alpha(x_1, \dots, x_q; t_1, \dots, t_q) = 1$$

if

$\Delta$  outputs 1 when making  
queries  $x_1, \dots, x_q$  &  
getting  $t_1, \dots, t_q$ .

NB:  $\alpha$  depends on  
 $\Delta$ 's output  
(in addition  
to the  
relevant  
queries)

(e.g. if  $\Delta$  does not make  $x_1$  as its

first query, then

$$\alpha(x_1, \dots, \dots) = 0.$$

- Let  $\vec{x} = (x_1, \dots, x_q)$   
 $\vec{t} = (t_1, \dots, t_q)$

Then, one has

$$\begin{aligned} \Pr[\Delta^{CBG}(\cdot) = 1] &= \sum_{\substack{\vec{x} \text{ prefix-free;} \\ \vec{t}}} \alpha(\vec{x}, \vec{t}) \cdot \Pr[\#i : CBC_g(x_i) = t_i] \\ &\geq \sum_{\substack{\vec{x} \text{ prefix-free;} \\ \vec{t}}} \alpha(\vec{x}, \vec{t}) \cdot (1-\delta) \cdot \Pr[\#i : f(x_i) = t_i] \\ &= (1-\delta) \cdot \Pr[\Delta^{f(\cdot)}(\cdot) = 1] \end{aligned}$$

(Recall:  
where, above,  $g \leftarrow \text{Func}_n$  &  
 $f \leftarrow \text{Func}_n[(2^0, 1^n) \xrightarrow{*} 2^0, 1^n]$ )

$$\begin{aligned} \text{NB: } \Pr[\Delta^{f(\cdot)}(\cdot) = 1] - \Pr[\Delta^{CBg(\cdot)}(\cdot) = 1] \\ \leq \delta \cdot \Pr[\Delta^{f(\cdot)}(\cdot) = 1] \\ \leq \delta \end{aligned}$$

NB2: a symmetric argument

$$\begin{aligned} |\Pr[\Delta^A = 1] - \Pr[\Delta^B = 1]| &\stackrel{\text{goal}}{\leq} \delta \\ \Pr[\Delta^A = 1] - \Pr[\Delta^B = 1] &\leq \delta \quad \checkmark \\ \Pr[\Delta^B = 1] - \Pr[\Delta^A = 1] &\stackrel{\text{to show}}{\leq} \delta \\ \Pr[\Delta^A = 1] - (1 - \Pr[\Delta^B = 1]) &\\ (1 - \Pr[\Delta^A = 1]) - \Pr[\Delta^B = 1] &\\ \Pr[\Delta^A = 0] - \Pr[\Delta^B = 0] &\leq \delta \\ \text{we flip } \beta \text{ like } \alpha \text{ except} \\ \Delta \text{ outputs } 0 & \end{aligned}$$

□

## 4.5 Authenticated Encryption

Story:

- In Ch 3,  
we studied how it is possible to  
obtain secrecy in the private-key setting  
using encryption.
- In this Chapter,  
we showed how to ensure  
*integrity*  
using message authentication codes.
- One might naturally want to achieve  
both goals simultaneously  
and  
this is now our focus
- It is best practice to always  
ensure secrecy and integrity by default  
in the private-key setting.

- Indeed, in many applications where secrecy is required it turns out integrity is essential also.
- Moreover, a lack of integrity can sometimes lead to a breach of secrecy

#### 4.5.1 Definitions

Story:

- We begin, as usual, by defining precisely what we wish to achieve
- At an abstract level our goal is to realise an "ideally secure" communication channel that provides both secrecy and integrity.
- Pursuing a definition of this sort is beyond the scope of this book.
- Instead, we provide a simpler set of definitions that treat secrecy and integrity separately.
- These definitions and our subsequent analysis suffice for understanding the key issues at hand

(CAUTION: In contrast to encryption and MACs, the field has not yet settled on standard terminology and definitions for authenticated encryption)

Intuitive definition

- Let  $\Pi = (\text{Gen}, \text{Enc}, \text{Dec})$  be a private-key encryption scheme
- We define security by separately defining secrecy and integrity (as already mentioned).
- The notion of secrecy we consider is one we have seen before:  
we require that  $\Pi$  be secure against chosen-ciphertext attacks i.e. it be CCA-secure
  - We are concerned about chosen-ciphertext attacks here because we are explicitly considering an active adversary who can modify the data sent from one honest party to the other.
- Our notion of integrity will be essentially that of existential unforgeability under an adaptive chosen-message attack.
  - Since  $\Pi$  does not satisfy the syntax of a message authentication code we introduce a definition specific to this case.

### Formal Definition: Unforgeable encryption game/experiment

Consider the following security game for

a private-key encryption scheme  $\Pi = (\text{Gen}, \text{Enc}, \text{Dec})$

an adversary  $\mathcal{A}$ , and value  $n$  for the security parameter.

$\text{Enc-Forge}_{\mathcal{A}, \Pi}(n)$

1.  $k \leftarrow \text{so}_1(1^n)$
  2.  $c \leftarrow \mathcal{A}^{\text{Enc}_k(\cdot)}(1^n)$
  3.  $\text{Out} = 1$  if  $\text{Dec}_k(c) \neq \perp \wedge \text{Dec}_k(c) \notin Q$   
 $\quad \quad \quad 0 \quad \text{else.}$
- let  $Q$  denote the queries asked by  $\mathcal{A}$  during the execution
- < couldn't we allow the adversary to output  $m$  instead of  $c$ ?  
[stupid question!]
- There's no explicit tag we want to ensure that the adversary cannot produce a new valid ciphertext, that it has not observed/requested

### Definition 4.16

A private-key encryption scheme  $\Pi$  is **unforgeable** if

for all probabilistic poly-time adversaries  $\mathcal{A}$

there is a negligible function  $\text{negl}$  such that

$$\Pr[\text{Enc-Forge}_{\mathcal{A}, \Pi}(n) = 1] \leq \text{negl}(n).$$

Story:

- Paralleling our discussion about verification queries following Definition 4.2 here one could also consider a stronger definition in which  $\mathcal{A}$  is additionally given access to a decryption oracle.

Inf. Claim: The secure construction we present below, also satisfies that stronger definition.

Define a (secure) *authenticated encryption* scheme.

### Definition 4.17

A private-key encryption scheme is an **authenticated encryption scheme** if it is *CCA secure* and *unforgeable*.

#### 4.5.2 Generic Constructions

Story:

- It may be tempting to think that any reasonable combination of a secure encryption scheme and a secure message authentication code should result in an authenticated encryption scheme.
- In this section, we show that this is not the case!
- This demonstrates that even secure cryptographic tools can be combined in such a way that

the result is insecure  
and highlights once again the  
importance of definitions and proofs of security.

- On the positive side  
we show how encryption and message authentication  
can be combined properly to achieve  
joint secrecy and integrity.

Notation:

- In the following, we let  
 $\Pi_E = (\text{Enc}, \text{Dec})$  be a CPA secure encryption scheme and let  
 $\Pi_M = (\text{Mac}, \text{Vrfy})$  denote a message authentication code  
where key generation in both schemes  
simply involves choosing a uniform  $n$  bit key.

aeou< I would have  
thought they would take  
 $\Pi_E$   
to be CCA  
secure...strange

Story/Notation:

- There are three natural approaches to combining  
encryption and message authentication  
using independent keys  $k_E$  and  $k_M$   
for  $\Pi_E$  and  $\Pi_M$  respectively.

Story:

### 1. Encrypt-and-authenticate

In this method, encryption and message authentication are  
computed independently in parallel  
i.e. given a plaintext message  $m$   
the sender transmits the ciphertext  $(c, t)$  where  
 $c \leftarrow \text{Enc}_{k_E}(m)$  and  $t \leftarrow \text{Mac}_{k_M}(m)$

The receiver decrypts  $c$  to recover  $m$   
assuming no error occurred, it then verifies the tag  $t$ .

If  $\text{Vrfy}_{k_M}(m, t) = 1$ ,  
the receiver outputs  $m$   
otherwise  
outputs an error

### 2. Authenticate-then-encrypt

Here a MAC tag  $t$  is first computed  
and then the message and tag are encrypted together.

That is, given a message  $m$ ,  
the sender transmits the ciphertext  $c$  computed as

$$t \leftarrow \text{Mac}_{k_M}(m) \text{ and } c \leftarrow \text{Enc}_{k_E}(m||t).$$

The receiver decrypts  $c$  to obtain  $m||t$ ;  
assuming no error occurs,  
it then verifies the tag  $t$ .

As before, if  $\text{Vrfy}_{k_M}(m, t) = 1$   
then the receiver outputs  $m$ .  
otherwise it outputs an error.

### 3. Encrypt-then-authenticate:

In this case,  
the message  $m$  is first encrypted and then  
a MAC tag is computed over the result

That is, the ciphertext is the pair  $(c, t)$  where  
 $c \leftarrow \text{Enc}_{k_E}(m)$  and  $t \leftarrow \text{Mac}_{k_M}(c)$

(see also Construction 4.18)

If  $\text{Vrfy}_{k_M}(c, t) = 1$  then  
 the receiver decrypts  $c$  and outputs the result  
 otherwise, it outputs an error.

**Story:**

- We analyse each of the above approaches when they are instantiated with "generic" secure components i.e. an arbitrary CPA secure encryption scheme and an arbitrary (strongly) secure MAC.

< Recall, this means that  
 the adversary is given a "decryption" oracle  
 i.e. the verification

- We want an approach that provides joint secrecy and integrity when using any (secure) components and we will therefore reject as "unsafe" any approach for which

there exists even a single counterexample of a secure encryption scheme/MAC for which the combination is insecure.

- This "all-or-nothing" approach reduces the likelihood of implementation flaws

Specifically, an authenticated encryption scheme might be implemented by making calls to an "encryption subroutine" and a "message authentication subroutine" and the implementation of those subroutines may be changed at some later point in time.

(This commonly occurs when cryptographic libraries are updated or when standards are modified)

Implementing an approach whose security depends on how its components are implemented (rather than the security they provide) is therefore dangerous

- We stress that if an approach is rejected, this does not mean that it is insecure for all possible instantiations of the components—it does, however, mean that any instantiation of the approach must be analysed and proven secure before it is used.

**Analysis:**

**Encrypt-and-authenticate.**

- Recall that in this approach encryption and message authentication are carried out independently.
- Given a message  $m$ , the transmitted value is  $(c, t)$  where  $c \leftarrow \text{Enc}_{k_E}(m)$  and  $t \leftarrow \text{Mac}_{k_M}(m)$
- This approach may not achieve even the most basic level of secrecy
- To see this note that a secure MAC does not guarantee *any* secrecy and so it is possible for the tag  $\text{Mac}_{k_M}(m)$  to leak information about  $m$  to an eavesdropper.

(As a trivial example,  
 consider a secure MAC where

the first bit of the tag is always  
equal to the first bit of the message)

So, the encrypt-and-authenticate approach  
may yield a scheme that does not even have  
indistinguishable encryptions in the presence of  
an eavesdropper.

In fact, the encrypt-and-authenticate approach is likely  
to be insecure against chosen-plaintext attacks  
even when instantiated with standard components  
(unlike the contrived counterexample in the previous paragraph).

[general argument]

In particular, if a *deterministic* MAC like  
CBC-MAC is used, then  
the tag computed on a message (for some fixed key  $k_M$ ) is  
the same every time.

This allows an eavesdropper to identify  
when the same message is sent twice  
and so the scheme is not CPA secure.

#### Authenticate-then-encrypt.

- Here, a MAC tag  $t \leftarrow \text{Mac}_{k_M}(m)$  is first computed  
then  $(m, t)$  is encrypted and  
the resulting value  $\text{Enc}_{k_E}(m, t)$  is transmitted.
- We show that this combination also does not necessarily yield an  
authenticated encryption scheme
- Actually, we have already encountered a CPA secure encryption scheme  
for which this approach is insecure (recall § 3.7.2)
  - Recall,  
this scheme works by first padding the plaintext  
(which in our case will be  $m||t$ )  
in a specific way so the result is  
a multiple of block length  
and then encrypting the result using CBC mode
  - During decryption  
if an error in the padding is detected after  
performing the CBC mode decryption  
then a "bad padding" error is returned.
  - With regard to authenticate-then-encrypt,  
this means there are now  
two sources of potential decryption failure
    - (a) the padding may be incorrect or
    - (b) the MAC tag may not verify.

◦ Schematically,  $\text{Dec}'$  in the combined scheme  
works as follows:

$\text{Dec}'_{k_E, k_M}(c)$ :

1. Compute  $\tilde{m} := \text{Dec}_{k_E}(c)$ .

If an error in the padding is detected,  
return "bad padding".

2. Parse  $\tilde{m}$  as  $m||t$ .

2. Parse  $\tilde{m}$  as  $m||t$ .  
 If  $Vrfy_{K_m}(m, t) = 1$  return  $m$   
 else output "authentication failure".

- Assuming the attacker can distinguish b/w two error messages, the attacker can apply the same CPA attack [as in § 3.7.2 to the above scheme to recover the entire original plaintext from a given ciphertext] to recover the entire original plaintext from a given ciphertext.

[This is due to the fact that padding-oracle attack shown in § 3.7.2 relies only on the ability to learn whether or not there was a padding error something that is revealed by this scheme.]

- This type of attack has been carried out successfully in the real world in various settings e.g. in configurations of IPsec that use authenticate-then-encrypt.
- One way to fix the above scheme would be to ensure only a *single* error message is returned regardless of the source of decryption failure.

This is an unsatisfying solution for several reasons

- (1) There may be legitimate reasons (e.g. usability, debugging) to have multiple error messages
- (2) forcing the error messages to be the same means that the combination is no longer truly generic i.e. it requires the implementer of the authenticate-then-encrypt approach to be aware of what error messages are returned by the underlying CPA secure encryption scheme
- (3) most of all, it's extraordinarily hard to ensure that different errors cannot be distinguished since, e.g. even a difference in the time to return each of these errors may be used by an adversary to distinguish them (see § 4.2 [this we didn't have in our older book, TODO: add])

Some versions of SSL tried using only a single error message in conjunction with an authenticate-then-encrypt approach but a padding-oracle attack was still successfully carried out using timing information of this sort.

Conclusion:

Authenticate-then-encrypt does not provide authenticated encryption in general and should not be used.

### Encrypt-then-authenticate

- In this approach,
  - the message is first encrypted and then a MAC is computed over the result, i.e.

$(c, t)$  where  
 $c \leftarrow \text{Enc}_{k_E}(m)$  and  $t \leftarrow \text{Mac}_{k_M}(c)$

- Decryption of  $(c, t)$  is done as  $\text{Dec}_{k_E}(c)$ , assuming  $\text{Vrfy}_{k_M}(c, t) = 1$   
otherwise output  $\perp$

#### CONSTRUCTION 4.18

Let  $\Pi_E = (\text{Enc}, \text{Dec})$  be a private-key encryption scheme and let  $\Pi_M = (\text{Mac}, \text{Vrfy})$  be a message authentication code, where in each case key generation is done by simply choosing a uniform  $n$ -bit key. Define a private-key encryption scheme  $(\text{Gen}', \text{Enc}', \text{Dec}')$  as follows:

- $\text{Gen}'$ : on input  $1^n$ , choose independent, uniform  $k_E, k_M \in \{0, 1\}^n$  and output the key  $(k_E, k_M)$ .
- $\text{Enc}'$ : on input a key  $(k_E, k_M)$  and a plaintext message  $m$ , compute  $c \leftarrow \text{Enc}_{k_E}(m)$  and  $t \leftarrow \text{Mac}_{k_M}(c)$ . Output the ciphertext  $(c, t)$ .
- $\text{Dec}'$ : on input a key  $(k_E, k_M)$  and a ciphertext  $(c, t)$ , first check whether  $\text{Vrfy}_{k_M}(c, t) \stackrel{?}{=} 1$ . If yes, then output  $\text{Dec}_{k_E}(c)$ ; if no, then output  $\perp$ .

A generic construction of an authenticated encryption scheme.

- This approach is sound  
as long as the MAC is strongly secure (as in Definition 4.3)  
[see the "pasted" material just after we started using the "new book"]
- Strong security of the MAC ensures  
that an adversary will be unable to to  
generate *any* valid ciphertext  
that  
it did not receive from its encryption oracle.
- This immediately implies that 4.18 is unforgeable  
[Unclear: Why strong? Wouldn't a secure MAC also work?]

You're right, we should look at how they defined "unforgeable"  
in the definition of secure authenticated encryption

Recall, the unforgeable encryption experiment  
does not care if you produce another tag for an existing message  
Right?  
So what you're saying likely applies to the security part, not unforgeability  
I was asking about unforgeability

- As for CCA security  
the MAC computed over the ciphertext  
has the effect of making the decryption oracle useless  
Since,  
for every ciphertext  $(c, t)$  the adversary submits to its decryption oracle  
either the adversary already knows the decryption  
(if it received  $(c, t)$  from its own encryption oracle) or  
else can expect the result to be an error  
(since the adversary cannot generate any new valid ciphertexts).

This means the CCA security of the combined scheme  
reduces to the CPA security of  $\Pi_E$ .

Observe that  
the MAC is verified before the decryption takes place

Thus,  
MAC verification cannot leak anything  
about the plaintext  
(contrast to authenticate-then-encrypt approach—  
recall the padding oracle attack)

**Strong MACs.** As defined, a secure MAC ensures that an adversary cannot generate a valid tag on a new message that was never previously authenticated. But it does not rule out the possibility that an attacker might be able to generate a new tag on a previously authenticated message. That is, a MAC guarantees that if an attacker learns tags  $t_1, \dots$  on messages  $m_1, \dots$ , then it will not be able to forge a valid tag  $t$  on any message  $m \notin \{m_1, \dots\}$ . However, it may be possible for an adversary to "forge" a different valid tag  $t'_1 \neq t_1$  on the message  $m_1$ . In general, this type of adversarial behavior is not a concern. Nevertheless, in some settings it is useful to consider a stronger definition of security for MACs where such behavior is ruled out.

Formally, we consider a modified experiment  $\text{Mac-forge}$  that is defined in exactly the same way as  $\text{Mac-forge}$ , except that now the set  $\mathcal{Q}$  contains pairs of oracle queries and their associated responses. (That is,  $(m, t) \in \mathcal{Q}$  if  $\mathcal{A}$  queried  $\text{Mac}_k(m)$  and received in response the tag  $t$ .) The adversary  $\mathcal{A}$  succeeds (and experiment  $\text{Mac-forge}$  evaluates to 1) if and only if  $\mathcal{A}$  outputs  $(m, t)$  such that  $\text{Vrfy}_k(m, t) = 1$  and  $(m, t) \notin \mathcal{Q}$ .

#### The unforgeable encryption experiment $\text{Enc-Forge}_{\mathcal{A}, \Pi}(n)$ :

1. Run  $\text{Gen}(1^n)$  to obtain a key  $k$ .
2. The adversary  $\mathcal{A}$  is given input  $1^n$  and access to an encryption oracle  $\text{Enc}_k(\cdot)$ . The adversary outputs a ciphertext  $c$ .
3. Let  $m := \text{Dec}_k(c)$ , and let  $\mathcal{Q}$  denote the set of all queries that  $\mathcal{A}$  asked its encryption oracle. The output of the experiment is 1 if and only if (1)  $m \neq \perp$  and (2)  $m \notin \mathcal{Q}$ .

«Just to understand this last line, we spent over four hours  
understanding the padding oracle attack.»

- We now formalise the above arguments

#### Theorem 4.19

Let  $\Pi_E$  be a CPA secure private-key encryption scheme, and let  $\Pi_M$  be a strongly secure message authentication code.  
Then Construction 4.18 is an authenticated encryption scheme.

#### Proof.

Notation: Let  $\Pi'$  denote the scheme resulting from Construction 4.18

Goal: We need to show that  $\Pi'$  is unforgeable, and  
that it is CCA secure.

[ME: the book repeats a bit but it keeps things clear...]

Story:

Following the intuition above  
say a ciphertext  $(c, t)$  is valid  
(wrt some fixed secret key  $(k_E, k_M)$ )  
if  $\text{Vrfy}_{k_M}(c, t) = 1$ .

We show that strong security of  $\Pi_M$  implies that  
(except with negligible probability)  
any "new" ciphertexts the adversary submits to  
the decryption oracle will be invalid.

As discussed already, this immediately implies unforgeability  
(in fact stronger than unforgeability).

This fact, also renders the decryption oracle useless  
and means that CCA security of  $\Pi'$  reduces to  
the CPA security of  $\Pi_E$ .

#### Notation:

- $\mathcal{A}$ :  
Let  $\mathcal{A}$  be a probabilistic poly-time adversary  
attacking Construction 4.18 in a CCA attack (cf Definition 3.33) < reference is likely wrong; book changed
- New ciphertext:  
Say a ciphertext  $(c, t)$  is new if  $\mathcal{A}$  did not receive  $(c, t)$  from its encryption oracle  
or as the challenge ciphertext.
- Event ValidQuery:  
Let ValidQuery be the event that  $\mathcal{A}$  submits  
a new ciphertext  $(c, t)$  to its decryption oracle  
which is valid (i.e. for which  $\text{Vrfy}_{k_M}(c, t) = 1$ ).

Story: We prove the following.

#### Claim 4.20

$$\Pr[\text{ValidQuery}] \leq \text{negl}$$

#### Proof.

Intuition:

- This is due to the fact that if ValidQuery occurs then  
the adversary has forged a new, valid pair  $(c, t)$  in the  
Mac-forge game/experiment.

Notation:

- $q(\cdot)$

Let  $q$  be a polynomial upper bound on the number of decryption-oracle queries made by  $\mathcal{A}$  [defined above Claim 4.20] and consider the following adversary  $\mathcal{A}_M$  attacking the message authentication code  $\Pi_M$  (i.e.  $\mathcal{A}_M$  running in experiment  $\text{Mac-sforge}_{\mathcal{A}_M, \Pi_M}(n)$ )

[Me: They will show that a CCA attacking adversary  $\mathcal{A}$  on  $\Pi$  can be used to construct an adversary  $\mathcal{A}_M$  for strong mac forge game for the MAC used in  $\Pi$ ]

[Me: (in case the following gets confusing; otherwise, feel free to skip)]

The idea is that the CCA adversary  $\mathcal{A}$  is going to query the decryption oracle at a new "valid" encryption  $(c, t)$ . So,  $\mathcal{A}_M$  is going to simply hope that some  $i \leftarrow \{1 \dots q\}$  (where  $q$  bounds the number of decryption queries  $\mathcal{A}$  makes) is where this "new valid encryption" is queried to the decryption oracle. Then,  $\mathcal{A}_M$  simulates the interaction with  $\mathcal{A}$  and finally, at the  $i$ th query, simply outputs  $(c, t)$  that  $\mathcal{A}$  asked to be decrypted. If indeed  $\mathcal{A}_M$ 's guess is correct  $\mathcal{A}$  would have handed  $\mathcal{A}_M$  a new  $c$  with its tag and this should allow it to break the security for strong mac forge]

Adversary  $\mathcal{A}_M$ :

$\mathcal{A}_M$  is given input  $1^n$  and has access to a MAC oracle  $\text{Mac}_{K_M}(\cdot)$ .

1. Choose uniform  $k_E \in \{0,1\}^n$  and  $i \in \{1 \dots q(n)\}$ .
2. Run  $\mathcal{A}$  on input  $1^n$ .  
When  $\mathcal{A}$  makes an **encryption oracle query** for the message  $m$ , answer it as follows:
  - (i) Compute  $c \leftarrow \text{Enc}_{K_E}(m)$
  - (ii) Query  $c$  to the MAC oracle and receive  $t$  in response.  
Return  $(c, t)$  to  $\mathcal{A}$ .

The challenge ciphertext is prepared as in the actual scheme  
(with  $b \leftarrow \{0,1\}$ , select  $m_b$  that gets encrypted)

When  $\mathcal{A}$  makes a decryption-oracle query for the ciphertext  $(c, t)$  answer it as follows:

- If this is the  $i$ th decryption-oracle query  
output  $(c, t)$ . [as in, this is the output of  $\mathcal{A}_M$ ; not a response to  $\mathcal{A}$ ]  
Otherwise:  
  - (i) If  $(c, t)$  was a response to a previous encryption-oracle query for a message  $m$ , return  $m$ . [to  $\mathcal{A}$ ]
  - (ii) Otherwise, return  $\perp$ . [to  $\mathcal{A}$ ]

#### Story:

In essence,  $\mathcal{A}_M$  is "guessing" that the  $i$ th decryption-oracle query of  $\mathcal{A}$  will be the first new, valid query  $\mathcal{A}$  makes.

In that case,  $\mathcal{A}_M$  outputs a valid forgery on a message  $c$  that it had never previously submitted to its own MAC oracle.

**NB:** Clearly,  $\mathcal{A}_M$  runs in probabilistic poly time.

Analysis: What's the probability that  $\mathcal{A}_M$  produces a good forgery?

NB1: View of  $\mathcal{A}$  when run as a subroutine by  $\mathcal{A}_M$  is distributed identically to the view of  $\mathcal{A}$  in experiment  $\text{PrivK}_{\mathcal{A}, \Pi}^{\text{CCA}}(n)$  until event `ValidQuery` occurs.

[Justification:

Note that the encryption-oracle queries of  $\mathcal{A}$

(and also the computation of the challenge ciphertext)  
is simulated perfectly by  $\mathcal{A}_M$ .

As for the decryption oracle queries of  $\mathcal{A}$ ,  
until ValidQuery occurs  
these are all simulated properly

In case (i) this is obvious  
and for case (ii), if the ciphertxt  $(c, t)$  submitted to  
the decryption oracle is new  
then as long as ValidQuery has not yet occurred  
the answer to the decryption-oracle query is indeed  $\perp$ .

[NB-nested  $\square$ : Case (i) is exactly the case that  $(c, t)$  is not new  
and case (ii) is exactly the case that  $(c, t)$  is new]

NB/Recall:  $\mathcal{A}$  is not allowed to submit the challenge ciphertext to the  
decryption oracle.]

NB2: Because the view of  $\mathcal{A}$  when run as a subroutine by  $\mathcal{A}_M$  is  
distributed identically to  
the view of  $\mathcal{A}$  in  $\text{PrivK}_{\mathcal{A}, \Pi'}^{\text{CCA}}(n)$  until event ValidQuery occurs,  
the probability of  
event ValidQuery in experiment  $\text{Mac-forge}_{\mathcal{A}_M, \Pi_M}(n)$   
is the same as  
the probability of that  
event in experiment  $\text{PrivK}_{\mathcal{A}, \Pi'}^{\text{CCA}}(n)$ .

NB3: If  $\mathcal{A}_M$  correctly guesses the first index  $i$  when  
ValidQuery occurs, then  
 $\mathcal{A}_M$  outputs  $(c, t)$   
for which  $\text{Vrfy}_{k_M}(c, t) = 1$   
(since  $(c, t)$  is valid) and  
for which it was never given tag  $t$  in  
response to the query  $\text{Mac}_{k_M}(c)$   
(since  $(c, t)$  is new).

In this case,  $\mathcal{A}_M$  succeeds in experiment  $\text{Mac-sforge}_{\mathcal{A}_M, \Pi_M}(n)$ .

NB4: The probability that  $\mathcal{A}_M$  guesses  $i$  correctly is  $1/q(n)$ . Therefore

$$\Pr[\text{Mac-sforge}_{\mathcal{A}_M, \Pi_M}(n) = 1] \geq \Pr[\text{ValidQuery}]/q(n).$$

Conclusion: Since  $\Pi_M$  is a strongly secure MAC and  $q$  is polynomial  
we conclude that  $\Pr[\text{ValidQuery}]$  is negligible.

$\square$

★ « Left off here....

#### Story:

- We use Claim 4.20 to prove security of  $\Pi'$ .
    - The easier case is to prove  $\Pi'$  is unforgeable
- Follows immediately because
- (a) The adversary  $\mathcal{A}'$  in the unforgeable encryption experiment  
is at most as strong as the adversary in the  
chosen-ciphertext experiment  
(in the former, the adversary only has  
access to an encryption oracle)
  - (b) When  $\mathcal{A}'$  outputs a ciphertxt  $(c, t)$  at the end  
it succeeds  $\Rightarrow (c, t)$  is valid and new  
(ME: in fact, even this condition was weaker  
the tagged message had to be new;

here, even if a new  
the Claim 4.20 also only shows  
that the probability of finding a new "tag" (by tag, I mean  
the full  $(c, t)$ ; because this is what is used in the Enc-Forge  
game)  
is negligible at most  
But note that we had to use a strong mac  
to derive Claim 4.20).

But Claim 4.20 shows that  
the probability of this event is negligible

- It is only slightly more involved to prove that  $\Pi'$  is CCA secure.

$$\Pr[E] = \Pr[E \wedge A] + \Pr[E \wedge \neg A]$$

$$\Pr[E \wedge A] \leq \Pr[A]$$

$$\Pr[E] \leq \Pr[A] + \Pr[E \wedge \neg A]$$

#### Argument:

Let  $\mathcal{A}$  again be a PPT adversary, attacking  $\Pi'$  in a CCA attack.

It holds that

$$\Pr[\text{PrivK}_{\mathcal{A}, \Pi'}^{\text{CCA}}(n) = 1] \leq \Pr[\text{ValidQuery}] + \Pr[\text{PrivK}_{\mathcal{A}, \Pi'}^{\text{CCA}}(n) = 1 \wedge \text{ValidQuery}]$$

We already have that the first term is negligible. The following bounds the second term.

#### Claim 4.21

There exists a negligible function  $\text{negl}$  such that

$$\Pr[\text{PrivK}_{\mathcal{A}, \Pi'}^{\text{CCA}}(n) = 1 \wedge \text{ValidQuery}] \leq \frac{1}{2} + \text{negl}(n).$$

#### Proof:

To prove this claim, we rely on CPA-security of  $\Pi_E$ .

Consider the following adversary  $\mathcal{A}_E$  attacking  $\Pi_E$  in a chosen-plaintext attack:

(Me: recall that  $\mathcal{A}$  is the adversary that breaks  $\Pi'$  (i.e. in CCA))

#### Adversary $\mathcal{A}_E$ :

$\mathcal{A}_E$  is given input  $1^n$  and has access to  $\text{Enc}_{k_E}(\cdot)$ .

1. Choose uniform  $k_M \in \{0,1\}^n$ .
2. Run  $\mathcal{A}$  on input  $1^n$ .

When  $\mathcal{A}$  makes an encryption-oracle query

for the message  $m$ , answer it as follows:

- (i) Query  $m$  to  $\text{Enc}_{k_E}(\cdot)$  and receive  $c$  in response.
- (ii) Compute  $t \leftarrow \text{Mac}_{k_M}(c)$  and return  $(c, t)$  to  $\mathcal{A}$ .

When  $\mathcal{A}$  makes a decryption-oracle query for the ciphertext  $(c, t)$ , answer it as follows:

if  $(c, t)$  was a response to a previous encryption-oracle query  
for a message  $m$ , return  $m$ .

Else, return  $\perp$ .

3. When  $\mathcal{A}$  outputs messages  $(m_0, m_1)$ ,  
output these same messages and  
receive a challenge ciphertext  $c$  in response.  
Compute  $t \leftarrow \text{Mac}_{k_M}(c)$  and  
return  $(c, t)$  as the challenge ciphertext for  $\mathcal{A}$ .  
Continue answering  $\mathcal{A}$ 's oracle queries as above.

4. Output if the same bit  $b'$  that is output by  $\mathcal{A}$ .

NB:  $\mathcal{A}_E$  does not need a decryption oracle

because it simply assumes that any decryption query  
by  $\mathcal{A}$  that was not a result of a  
previous encryption-oracle query  
is invalid.

[trivial observations]

NB2:  $\mathcal{A}_E$  runs in PPT.

Furthermore, the view of  $\mathcal{A}$  when run  
as a subroutine by  $\mathcal{A}_E$  is distributed identically  
to the view of  $\mathcal{A}$  in experiment  $\text{PrivK}_{\mathcal{A}, \Pi'}^{\text{CCA}}(n)$   
as long as event ValidQuery never occurs.

Thus, the probability that  $\mathcal{A}_E$  succeeds when ValidQuery does not occur  
is the same as the probability that  $\mathcal{A}$  succeeds  
when ValidQuery does not occur, i.e.

$$\Pr_{\mathcal{A}, \Pi'}[\text{PrivK}_{\mathcal{A}, \Pi'}^{\text{CPA}}(n) = 1 \wedge \overline{\text{ValidQuery}}] = \Pr_{\mathcal{A}, \Pi'}[\text{PrivK}_{\mathcal{A}, \Pi'}^{\text{CCA}}(n) = 1 \wedge \overline{\text{ValidQuery}}]$$

$\Rightarrow$

$$\Pr_{\mathcal{A}, \Pi'}[\text{PrivK}_{\mathcal{A}, \Pi'}^{\text{CPA}}(n) = 1] \geq \Pr_{\mathcal{A}, \Pi'}[\text{PrivK}_{\mathcal{A}, \Pi'}^{\text{CPA}}(n) = 1 \wedge \overline{\text{ValidQuery}}] = \Pr_{\mathcal{A}, \Pi'}[\text{PrivK}_{\mathcal{A}, \Pi'}^{\text{CCA}}(n) = 1 \wedge \overline{\text{ValidQuery}}]$$

$\frac{1}{2} + \text{negl} \geq$

This completes the proof.

□

## The need for independent keys.

- We conclude this section by stressing a basic principle of cryptography:
  - different instances of cryptographic primitives  
should always use independent keys.

To illustrate this here

consider what can happen to the encrypt-then-authenticate methodology  
when the same key  $k$  is used for  
both encryption and authentication

Let  $F$  be a strong pseudorandom permutation.

It follows that  $F^{-1}$  is a strong pseudorandom permutation also.

[You see where this going, don't you? □]

Define

$\text{Enc}_k(m) = F_k(m||r)$   
for  $m \in \{0,1\}^{n/2}$  and a uniform  $r \in \{0,1\}^{n/2}$

and

$\text{Mac}_k(c) = F_k^{-1}(c)$ .

It can be shown that the encryption is CPA secure (in fact it is even CCA secure)  
and  
we know the MAC is also secure.

However, clearly, encrypt-then-authenticate combination  
using the same key  $k$  simply reveals the message in the clear!

i.e.

$$\begin{aligned}\text{Enc}_k(m) &= F_k(m||r) \\ \text{Mac}_k(\text{Enc}_k(m)) &= F_k^{-1}(F_k(m||r)) = m||r\end{aligned}$$

NB: This does not contradict Theorem 4.19

since it expressly asks for independent keys  $k_M$  and  $k_E$ .

Book: The reader is encouraged to check where this independence is used in the proof of Theorem 4.19

[Me: Oh, e.g. to be able to encrypt a MAC separately,  
the adversary  $\mathcal{A}'$  sampled fresh keys  
for that part]

### 4.5.3 Secure Communication Sessions

Story:

- We briefly describe the application of authenticated encryption to the setting of two parties who wish to communicate "securely"—with joint secrecy and integrity—over the course of a communication session.
- (For the purposes of this section, a communication session is simply a period of time during which the communicating parties maintain state)

Disclaimer:

- In our treatment here we deliberately informal (a formal definition is quite involved and this topic arguably lies more in the area of network security than cryptography).

Story resumed:

- Let  $\Pi = (\text{Enc}, \text{Dec})$  be an authenticated encryption scheme
- Consider two parties  $A$  and  $B$  who share a key  $k$  and wish to use this key to secure their communication over the course of a session.
- The obvious thing to do here is to use  $\Pi$ . Whenever, say,  $A$  wants to transmit a message  $m$  to  $B$  it computes  $c \leftarrow \text{Enc}_k(m)$  and sends  $c$  to  $B$

In turn,  $B$  decrypts  $c$  to recover the result (ignoring the result if decryption returns  $\perp$ ).

Likewise, the same procedure is followed when  $B$  wants to send a message to  $A$

This simple approach, however, does not suffice—here are potential attacks

#### Reordering attack

An attacker can swap the order of messages.

For e.g.

if  $A$  transmits  $c_1$  (an encryption of  $m_1$ ) and subsequently transmits  $c_2$  (an encryption of  $m_2$ ) then an attacker who has some control over the network can deliver  $c_2$  before  $c_1$  & cause  $B$  to output the messages in the wrong order. (This causes a mismatch b/w the two parties' views of their communication session.)

#### Replay attack

An attacker can *replay* a (valid) ciphertext  $c$  sent previously by one of the parties.

Again, this causes a mismatch b/w what is sent by one party and received by the other.

### Reflection attack

An attacker can take a ciphertext  $c$  sent from  $A$  to  $B$  and send it back to  $A$ .

This again can cause a mismatch b/w two parties' transcripts their communication session:

$A$  may output a message  $m$  even though  $B$  never sent such a message.

Story (cont.):

- Fortunately, the above attacks are easy to prevent using counters to address the first two and a directionality bit to prevent the third.

[In practice, the issue of directionality is often solved by simply maintaining separate keys for each direction]

- We describe these in tandem:

Each party maintains two counters  $\text{ctr}_{A,B}$  and  $\text{ctr}_{B,A}$  keeping track of the number of messages from  $A$  to  $B$  (resp.  $B$  to  $A$ ) during the session.

- These counters are initialised to 0 and incremented each time a party sends or receives a (valid) message.

- The parties

also agree on a bit  $b_{A,B}$  and define  $b_{B,A}$  to be its complement.

(e.g. set  $b_{A,B} = 0$  iff the identity of  $A$  is lexicographically smaller than the identity of  $B$ )

Me: Not fully clear what "identity of A/B"—perhaps it is Alice/Bob and then lexicographically, Alice comes first

- When  $A$  wants to transmit a message  $m$  to  $B$  she computes the ciphertext  $c \leftarrow \text{Enc}_k(b_{A,B} \parallel \text{ctr}_{A,B} \parallel m)$  and sends  $c$

- She then increments  $\text{ctr}_{A,B}$ .

- Upon receiving  $c$  party  $B$  decrypts
  - if the result is  $\perp$ ,  $B$  rejects
  - otherwise,  $B$  parses the decrypted message as  $b \parallel \text{ctr} \parallel m$

if  $b = b_{A,B}$  and  $\text{ctr} = \text{ctr}_{A,B}$  then  
 $B$  outputs  $m$  and increments  $\text{ctr}_{A,B}$

otherwise,  $B$  rejects.

- The above steps, mutatis mutandis (with appropriate changes) are applied when  $B$  sends a message to  $A$ .

Remark: Since the parties anyway maintaining state (i.e. counters  $\text{ctr}_{A,B}, \text{ctr}_{B,A}$ ) the parties could easily use a stateful authenticated encryption scheme II.

[Me: I don't think the book described stateful authenticated encryption]

#### § 4.5.4 CCA Secure Encryption

Remark:

- It follows directly from the definition that any authenticated encryption scheme is also CCA secure.
- Can there be CCA-secure private-key encryption schemes that are not unforgeable (i.e. that are forgeable)?
- Indeed, there are (see Exercise 4.25).

4.25 Let  $F$  be a strong pseudorandom permutation, and define the following fixed-length encryption scheme: On input a message  $m \in \{0,1\}^{n/2}$  and key  $k \in \{0,1\}^n$ , algorithm  $\text{Enc}$  chooses a uniform  $r \in \{0,1\}^{n/2}$  and computes  $c := F_k(m||r)$ . (See Exercise 3.18.) Prove that this scheme is CCA-secure, but is not an authenticated encryption scheme.

<TODO

Story:

- One can imagine applications where CCA security is needed but authenticated encryption is not.
  - One example:  
when private-key encryption is used for *key transport*.
  - A **server** gives a **tamper-proof hardware token** to a user where embedded in the token is a long-term key  $k$ .
  - The server can upload a fresh short-term key  $k'$  to this token by giving the user  $\text{Enc}_k(k')$   
i.e. the user is supposed to give this

Server

User

1. Tamper-proof hardware token (encoding  $k$ ) is sent to the user.

Creates  $k'$  and sends  $\text{Enc}_k(k')$  to the user

uses

## 4.6\* Information-Theoretic MACs

Sunday, July 2, 2023 — 8:09 PM

Story:

- Earlier, considered computationally bounded adversaries
- Now, as in Chapter 2, we ask about unbounded adversaries
- We show under which conditions information-theoretic (as opposed to computational) security is attainable
  - A first observation:  
it is impossible to achieve "perfect" security in this context  
i.e. we cannot hope to have a MAC for which  
the prob. [adversary outputs a valid tag on previously unauthenticated message] = 0.

The reason is that

an adversary can simply guess a valid tag  $t$   
on any message and the guess will be correct  
with probability at least  $1/2^{|t|}$   
where  $|t|$  denotes the tag of length of the scheme

- The above example tells us what we can hope to achieve:  
a MAC with tags of length  $|t|$  where the probability of forgery is at most  $1/2^{|t|}$  even for unbounded adversaries.

We will see that this is achievable but only under restrictions on how many messages are authenticated by the honest parties.

- We first define information-theoretic security for message authentication codes.
  - A starting point is to take experiment Mac-forge $_{\mathcal{A}, \Pi}(n)$  that is used to define the security for computationally secure MACs but to drop the security parameter  $n$  and require that  $\Pr[\text{Mac-forge}_{\mathcal{A}, \Pi} = 1]$  should be "small" for all adversaries  $\mathcal{A}$  (and not just adversaries running in poly time).

Me: Not very clear at the moment

- As mentioned above (and as will be proved formally in Section 4.6.2)  
however, such a definition is impossible!
- Rather, information-theoretic security can be achieved only if we place some bound on the number of messages authenticated by the honest parties.
- We look here at the most basic setting where the parties authenticate just a *single* message.
- We refer to this as *one-time message authentication*.

The following experiment modifies Mac-forge $_{\mathcal{A}, \Pi}(n)$  following the above discussion.

The one-time message authentication game Mac-forge $_{\mathcal{A}, \Pi}^{1\text{-time}}$ :

1. A key  $k$  is generated by running Gen
2. The adversary  $\mathcal{A}$  queries a message  $m'$  and is given in return a tag  $t' \leftarrow \text{Mac}_k(m')$
3.  $\mathcal{A}$  outputs  $(m, t)$ .
4. The output is 1 iff (a)  $\text{Vrfy}_k(m, t) = 1$  (b)  $m \neq m'$

Definition: Security game Mac-forge $_{\mathcal{A}, \Pi}(n)$

1.  $k \leftarrow \text{Gen}()$
2.  $(m, t) \leftarrow \mathcal{A}^{\text{Mac}_k(\cdot)}(1^n)$   
Let  $\mathcal{Q}$  denote the queries asked by  $\mathcal{A}$  during the execution.
3.  $\mathcal{A}^{\text{Vrfy}_k(\cdot, \cdot)}(m, t) \stackrel{?}{=} 1$

Question: Shouldn't we give access to the verification oracle as well?

Definition 4.2

3.  $\mathcal{A}$  outputs  $(m, t)$ .  
 4. The output is 1 iff (a)  $\text{Vrfy}_k(m, t) = 1$  (b)  $m \neq m'$

$\exists s \quad \text{Out} = 1 \quad \exists t \quad m \in Q$   
 $\forall t_1, L(m, t) = 1$   
 $O \quad \text{else}$

**Definition 4.22**

A message authentication code  $\Pi = (\text{Gen}, \text{Mac}, \text{Vrfy})$  is one-time  $\epsilon$ -secure, or just  $\epsilon$ -secure, if for all (even unbounded) adversaries  $\mathcal{A}$ :

$$\Pr[\text{Mac-forge}_{\mathcal{A}, \Pi}^{\text{1-time}} = 1] \leq \epsilon.$$

**Definition 4.2**  
 A message authentication code  $\Pi = (\text{Gen}, \text{Mac}, \text{Vrfy})$  is existentially unforgeable under an adaptive chosen-message attack (or just secure) if for all poly time adversaries  $\mathcal{A}$  there is a negligible function  $\text{negl}$  s.t.  
 $\Pr[\text{Mac-forge}_{\mathcal{A}, \Pi}(n) = 1] \leq \text{negl}(n)$

### § 4.6.1 Constructing Information-Theoretic MACs

Story:

- In this section we show how to build an  $\epsilon$ -secure MAC based on any *strongly universal function*.

[Footnote: "Strongly universal function" is sometimes called "Strongly universal hash function"]

We then show a simple construction of the latter.

**Definition:** Strongly universal (or pairwise-independent)

- Let  $h: \mathcal{K} \times \mathcal{M} \rightarrow \mathcal{T}$  be a keyed function whose first input is a key  $k \in \mathcal{K}$  and whose second input is taken from some domain  $\mathcal{M}$ .
- Then,
  - $h$  is strongly universal if for any two distinct inputs  $m, m'$  the values  $h_k(m)$  and  $h_k(m')$  are uniformly and independently distributed in  $\mathcal{T}$  when  $k$  is uniformly sampled.

**Definition 4.23**

A function  $h: \mathcal{K} \times \mathcal{M} \rightarrow \mathcal{T}$  is strongly universal if for all distinct  $m, m' \in \mathcal{M}$  and for all  $t, t' \in \mathcal{T}$  it holds that

$$\Pr[h_k(m) = t \wedge h_k(m') = t'] = 1/|\mathcal{T}|^2$$

where the probability is taken over uniform choice of  $k \in \mathcal{K}$ .

Story:

- The above should motivate the construction of a one-time message authentication code from any strongly universal function  $h$ .
- The tag  $t$  on a message  $m$  is obtained by computing  $h_k(m)$  where the key  $k$  is uniform; See Construction 4.24 (below).
- Intuitively,
  - even after an adversary observes the tag  $t' := h_k(m')$  for any message  $m'$ , the correct tag  $h_k(m)$  for any other message  $m$  is still uniformly distributed in  $\mathcal{T}$  from the adversary's point of view.
- Thus, the adversary can do nothing more than blindly guess the tag and this guess will be correct only with probability  $1/|\mathcal{T}|$ .

**Construction 4.24 | MAC from any strongly universal function**

Let  $h: \mathcal{K} \times \mathcal{M} \rightarrow \mathcal{T}$  be a strongly universal function.

Define a MAC for messages in  $\mathcal{M}$  as follows:

- Gen: choose uniform  $k \in \mathcal{K}$  and output it as the key
- Mac: on input a key  $k \in \mathcal{K}$   
a message  $m \in \mathcal{M}$   
output the tag  $t := h_k(m)$
- Vrfy: on input a key  $k \in \mathcal{K}$   
a message  $m \in \mathcal{M}$  and  
a tag  $t \in \mathcal{T}$   
output 1 iff  $t = h_k(m)$   
(if  $m \notin \mathcal{M}$  then output 0).

Story:

- The above construction can be viewed as being analogous to Construction 4.5.
- This is because a strongly universal function  $h$  is identical to a random function as long as it is only evaluated twice.

### Theorem 4.25

Let  $h: \mathcal{K} \times \mathcal{M} \rightarrow \mathcal{T}$  be a strongly universal function.

Then Construction 4.24 is a  $1/|\mathcal{T}|$  secure MAC for messages in  $\mathcal{M}$ .

Proof.

Let  $\mathcal{A}$  be an adversary

NB: As usual, in the information-theoretic setting we may assume  $\mathcal{A}$  is deterministic without loss of generality

Consequence:

So the message  $m'$  that  $\mathcal{A}$  "queries"  
at the outset of the experiment is fixed.

Furthermore,

the pair  $(m, t)$  that  $\mathcal{A}$  outputs at the end  
is a deterministic function of the tag  $t'$   
on message  $m'$  that  $\mathcal{A}$  receives

Therefore, it holds that

$$\begin{aligned}
 P_A[\text{Mac-forge}_{\mathcal{A}, \mathcal{T}}^{\text{1-time}} = 1] &= \sum_{t' \in \mathcal{T}} P_A[\text{Mac-forge}_{\mathcal{A}, \mathcal{T}}^{\text{1-time}} = 1 \wedge h_k(m') = t'] \\
 &= \sum_{t' \in \mathcal{T}} P_A[h_k(m) = t \wedge h_k(m') = t'] \\
 &\quad (m, t) := \mathcal{A}(t') \\
 &\quad \text{Adversary gives } t' \text{ as a response from the Mac oracle} \\
 &= \sum_{t' \in \mathcal{T}} \frac{1}{|\mathcal{T}|^2} = \frac{1}{|\mathcal{T}|}.
 \end{aligned}$$

□

Story:

- We now turn to a classical construction of a strongly universal function.
  - We assume some basic knowledge about arithmetic modulo a prime number readers may refer to Section 8.1.1 and 8.1.2 for the necessary background.

- Fix some prime  $p$

let  $\mathbb{Z}_p := \{0, \dots, p-1\}$   
 $\quad \quad \quad \text{↑ field}$

We take as our message space

$$M = \mathbb{Z}_p$$

& the space of tags to also be

$$\mathcal{T} = \mathbb{Z}_p;$$

Thus,  $K = \mathbb{Z}_p \times \mathbb{Z}_p$ .

Define:  $h_{a,b}(m) := [a \cdot m + b \pmod{p}]$   
where the notation  $[x \pmod{p}] \dots$

#### Theorem 4.26

For any prime  $p$ , the function  $h$  is strongly universal.

Proof

- Fix any distinct  $m, m' \in \mathbb{Z}_p$   
and  
any  $t, t' \in \mathbb{Z}_p$ .
- For which keys  $(a, b)$  does it hold that  
both  $h_{a,b}(m) = t$  and  $h_{a,b}(m') = t'$ ?
- This holds only if  
 $a \cdot m + b = t \pmod{p}$  and  $a \cdot m' + b = t' \pmod{p}$
- We thus have  
two linear equations in two unknowns  $a, b$
- These two equations are  
both satisfied exactly when  

$$a = [(t - t') \cdot (m - m')^{-1} \pmod{p}]$$
  
and  

$$b = [t - a \cdot m \pmod{p}]$$
  
[use  $a$  to find  $b$ ]
- NB:  $[(m - m')^{-1} \pmod{p}]$  exists because  $m \neq m'$  and so  
 $m - m' \neq 0 \pmod{p}$ .
- Restated:  
for any  $m, m', t, t'$  as above  
there is a unique key  $(a, b)$   
with  $h_{a,b}(m) = t$  and  $h_{a,b}(m') = t'$
- Since there are  $|\mathcal{T}|^2$  keys  
we conclude that the probability (over choice of the key)  
that  $h_{a,b}(m) = t$  and  $h_{a,b}(m') = t'$   
is exactly  

$$\frac{1}{|\mathcal{K}|} = \frac{1}{|\mathcal{T}|^2}$$
  
as required.

□

## Parameters of Construction 4.24

- We briefly discuss the parameters of Construction 4.24 when instantiated with the strongly universal function described above (ignoring the fact that  $p$  is not a power of 2).
- The construction is a  $1/|\mathcal{T}|$  secure MAC with tags of length  $\log |\mathcal{T}|$ 
  - the tag length is optimal for the level of security achieved.
- Let  $\mathcal{M}$  be some fixed message space for which we want to construct a one-time secure MAC
- The construction above gives a  $1/|\mathcal{M}|$  secure MAC with keys that are twice the length of the messages.
  - NB: There are two problems (at opposite length of the spectrum)
    - First, if  $|\mathcal{M}|$  is small then a  $1/|\mathcal{M}|$  probability of forgery may be quite large
    - On the flip side if  $|\mathcal{M}|$  is large then  $1/|\mathcal{M}|$  probability of forgery may be an overkill (one might be willing to accept a (somewhat) larger prob. of forgery if that level of security can be achieved with shorter keys).
    - The first problem (when  $|\mathcal{M}|$  is small) is easily addressed by simply embedding  $\mathcal{M}$  into a larger space (e.g. by padding)
    - The second can also be addressed [see references ...]

## § 4.6.2 Limitations on Information-Theoretic MACs

Story:

- In this section we explore limitations on information-theoretic MACs
- We show that
  - any  $2^{-n}$ -secure MAC must have keys of length at least  $2n$
- An extension of the proof shows that any  $\ell$ -time  $2^{-n}$ -secure MAC (where security is defined via a natural modification to Definition 4.23) requires keys of length at least  $(\ell + 1) \cdot n$
- A corollary is that no MAC with bounded-length keys can provide information theoretic security when authenticating an unbounded number of messages.

In the following,

we assume the message space contains at least two messages  
(if not, there is no point in communicating; let alone authenticating)

**DEFINITION 4.23** A function  $h : \mathcal{K} \times \mathcal{M} \rightarrow \mathcal{T}$  is strongly universal if for all distinct  $m, m' \in \mathcal{M}$  and all  $t, t' \in \mathcal{T}$  it holds that

$$\Pr[h_k(m) = t \wedge h_k(m') = t'] = \frac{1}{|\mathcal{T}|^2},$$

where the probability is taken over uniform choice of  $k \in \mathcal{K}$ .

### Theorem 4.27

Let  $\Pi = (\text{Gen}, \text{Mac}, \text{Vry})$  be a (one-time)  $2^{-n}$ -secure MAC where

all keys output by Gen are of the same length.  
Then the keys output by Gen must have  
length at least  $2n$ .

### Proof.

Story:

- Fix two distinct messages  $m_0, m_1$  in the message space
- The intuition for the proof is that
  - there must be at least  $2^n$  possibilities for the tag of  $m_0$   
(or else the adversary could guess with prob better than  $2^{-n}$ );
  - further even conditioned on the value of the tag for  $m_0$   
there must be  $2^n$  possibilities for the tag  $m_1$   
(or else the adversary could forge a tag on  $m_1$  with probability better than  $2^{-n}$ ).

- Since each key defines tags for  $m_0$  and  $m_1$   
this means that there must be at least  $2^n \times 2^n$  keys.

- We now make this formal.

Let:  $\mathcal{K}$  denote the key space  
(i.e. the set of all possible keys that can be output by Gen)

Let:  $\mathcal{K}(t_0)$  denote the set of keys for which  $t_0$  is a valid tag on  $m_0$ ; i.e.

$$\mathcal{K}(t_0) := \{k \mid \text{Vrfy}_k(m_0, t_0) = 1\}.$$

NB: For any  $t_0$  we must have

$$|\mathcal{K}(t_0)| \leq 2^{-n} \cdot |\mathcal{K}|. \quad [*]$$

Otherwise the adversary could simply output  $(m_0, t_0)$  as its forgery  
this would be a valid forgery with probability at least

$$\frac{|\mathcal{K}(t_0)|}{|\mathcal{K}|} > 2^{-n}.$$

Consider:

The Adversary  $\mathcal{A}$  who
 

- requests a tag on the message  $m_0$
- receives in return a tag  $t_0$
- chooses a uniform  $k \in \mathcal{K}(t_0)$
- and outputs  $(m_1, \text{Mac}_k(m_1))$  as its forgery.

NB: The probability that  $\mathcal{A}$  outputs a valid forgery is at least

$$\sum_{t_1} \Pr[\text{Mac}_k(m_1) = t_1] \cdot \frac{1}{|\mathcal{K}(m_0, t_0)|} \geq \sum_{t_1} \Pr[\text{Mac}_k(m_1) = t_1] \cdot \frac{2^n}{|\mathcal{K}|} = \frac{2^n}{|\mathcal{K}|}$$

where we used inequality [\*] in the first step above.

NB2: By the claimed security of the scheme  
the probability that the adversary can output a valid forgery is at most  $2^{-n}$ .

Thus:  $|\mathcal{K}| \geq 2^{2n}$ .

Since all keys have the same length  
each key must have length at least  $2n$ .

### References and Additional Reading

- Definition of MAC was adapted from [Bellare et al]  
digital signatures [Goldwasser]

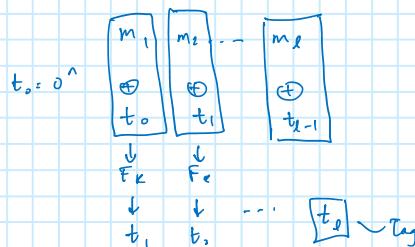
- CBC-MAC standardised in 1980s
  - CBC-MAC proved secure by Bellare
  - then by Bernstein direct but less intuitives)
- CMAC
  - new standard that handles unknown variable length MACs

# [cheat-sheet] Ch 4

Friday, June 9, 2023 9:32 AM

- § 4.1 and 4.2
  - Secure can mean more than hiding messages from an adversary—e.g. bank, change amount, CCA also not enough
  - Message Integrity/Authentication is different from Encryption (as in Ch 3)
    - Showed ECB, CBC modes can be "tampered"
- § 4.3 MACs
  - Defined MAC
    - Gen, Mac, Vrfy
      - $\text{Mac}_k(m)$  produces a tag  $t$
      - $\text{Vrfy}_k(m, \text{Mac}_k(m)) = 1$
    - Security game (Mac-forge): give access to  $\text{Mac}_k(\cdot)$  and ask for a new message to be tagged [strong MAC also defined in the other book]
  - Limitations: replay attack (repeated money transfer)
- § 4.3 Fixed-length MAC
  - Construction: just apply a PRF on the message,  $F_k(m)$ 
    - Thm 4.4: This construction is secure
      - Proof (standard):
        - replace PRF with a random function—show security
        - then show if PRF vs random function can be distinguished, it breaks PRF security
- § 4.4 Variable length MACs [section number may be wrong]
  - Ideas on how to extend (and why the fail)
    - Apply PRF to first block (remaining message can be changed)
    - XOR PRF of all blocks (logical operation—red flag!)
    - Apply PRF to each block separately and output (blocks can be re-arranged)
  - Gives an "inefficient" construction [as in the tag is of length ~4 times that of the message]
    - To encrypt  $m_1 \dots m_d$  (a message with  $d$  blocks, each block of length  $n$ )
      - Choose  $r \leftarrow \{0,1\}^{n/4}$
      - Compute the tag as  $t_i = F_k(r||d||i||m_i)$
      - Output  $r, t_1 \dots t_d$
    - Thm 4.6: The construction is secure
      - Proof (standard technique, replace with random first, and then elementary probability)

- § 4.5 CBC-MAC
  - Construction



- Thm: The construction is secure when the function  $\ell(\cdot)$  is fixed in advance
- Surprising Observations
  - CBC-MAC vs CBC encryption

- if random  $r$  is used, then CBC-MAC becomes insecure  
if fixed  $r$  is used, then CBC encryption becomes insecure
- in CBC encryption, all blocks are output (otherwise the scheme is not secure)  
in CBC-MAC, only the last block is output (otherwise, the scheme is not secure)
- Variable length
  - Claim: When  $\ell(\cdot)$  is not a fixed function, the scheme can be compromised
  - Fixes:
    - (a) apply the PRF on  $\ell$  to obtain a new key that is used in the subsequent PRF
    - (b) Prepend  $\ell$  to the message (NB: appending is not secure) [used later]
    - (c) Use two keys  $(k_1, k_2)$ ,  
one for the CBC-MAC to get  $t$  and  
then re-encrypt the tag  $t$  using the second key to get the final tag  $F_{k_2}(t)$

[book changed; 2014 version now]

- §4.4.2 Proof that arbitrary\* length CBC-MAC is secure
  - Construction
    - Recall:  
prefix-free strings  
Encode: produces prefix-free strings
    - Define the function CBC (just as in CBC-MAC but for arbitrary length)  
 $CBC_k(x_1 \dots x_\ell) := F_k(\dots F_k(F_k(x_1) \oplus x_2) \dots) \oplus x_\ell$
    - To tag  $m$ , apply  $CBC_k$  on  $\text{Encode}(m)$ .
  - The proof that the construction is secure (i.e. unforgeable)  
is quite long
  - Recollection hints
    - Proof strategy:  
Use  $CBC_k$  with  $F_k$  replaced with a random function (call it  $CBC_g$ )  
and show  
 $CBC_g$  is indistinguishable from a random function  $f$   
when restricted to prefix-free strings
    - Claim 4.14:  
Show  $CBC_g$  and  $f$  behave almost the same  
when queried on  $\leq q$  prefix free strings of block length  $\leq \ell$
  - |  $\Pr[D^{CBC_g(\cdot)}(1^n) = 1] - \Pr[D^f(\cdot)(1^n) = 1] \leq \frac{q^2 \ell^2}{2^n}$
  - ◆ A notion of smoothness
    - Evaluations of  $CBC_g$  on  $q$  many prefix free strings,  $X_1 \dots X_q$   
equals fixed strings  $t_1 \dots t_q$  is at least  $(1 - \delta) \cdot 2^{-nq}$ , i.e.  
 $\Pr[\bigwedge_i CBC_g(X_i) = t_i] \geq (1 - \delta) \cdot 2^{-nq}$
  - ◆ Prove that CBC is smooth
    - Elementary (but involved) probability analysis
    - ◆ Smoothness implies the claim  
[nice technique]
      - Write out  $\Pr[D^{CBC_g}(1^n) = 1] = \sum \alpha(\vec{x}, \vec{t}) \cdot \Pr[\bigwedge_i CBC_g(X_i) = t_i]$   
where the sum is over the  $x$ s and  $t$ s  
and  $\alpha$  is the probability the distinguisher  
outputs 1 when its queries  $x$  are responded with  $t$ s
      - Using the smoothness notion (first bullet point, above)  
one can relate it to  $\Pr[D^f(1^n) = 1]$ ;
      - Proceeding similarly for the zero output case,  
Claim 4.14 can be proved.
  - Given Claim 4.14, the security proof is essentially the same as that  
for the basic MAC which we saw
- § 4.5 Authenticated Encryption
  - Ensuring secrecy and integrity/no tampering
    - No consensus yet on terminology and definition
  - Definition (we use):
    - CCA secure  
(for secrecy) [already defined]
    - Unforgeable,  $\text{Enc-Forge}_{\mathcal{A}, \Pi}(n)$   
(for authentication) [like a MAC but the syntax is slightly different]

1.  $k \leftarrow \{0,1\}^n$
2.  $c \leftarrow A^{\text{Enc}_k(\cdot)}(1^n)$
- let  $Q$  denote the queries asked by  $A$   
during the execution
3. Out = 1 if  $\text{Dec}_k(c) \neq \perp \wedge$   
 $\text{Dec}_k(c) \notin Q$   
0 else.

- o § 4.5.2 Generic Constructions

- Encrypt and authenticate

$c \leftarrow \text{Enc}_{k_E}(m)$  and  $t \leftarrow \text{Mac}_{k_M}(m)$   
(insecure—the tag could be leaking the message)

- Authenticate-then-encrypt

$t \leftarrow \text{Mac}(m)$  then  $c \leftarrow \text{Enc}(m||t)$   
(insecure but the counter-example is involved)

- Encrypt-then-authenticate

$c \leftarrow \text{Enc}(m)$  then  $t \leftarrow (c)$

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(secure; intuitively, encrypting the message as  $c$  ensures it is secret

(even if some other function is computed on it)

and then computing the tag on this  $c$  ensures

$c$  was not tampered with en route

and the tagging algorithm never saw  $m$  directly  
so no leakage)