

A simple protocol for Verifiable Delegation of Quantum Computation in one-round.

§ Preliminaries

§ 2.1 Notation

$\|M\|$ max singular value
 $\text{top on } \mathcal{H}$

I, X, Z Pauli matrices

§ 2.2 Non-local games, self-test, & Pauli Brandt

G

$$w(G) > w^*(G)$$

Non local games

close to $w^*(G)$

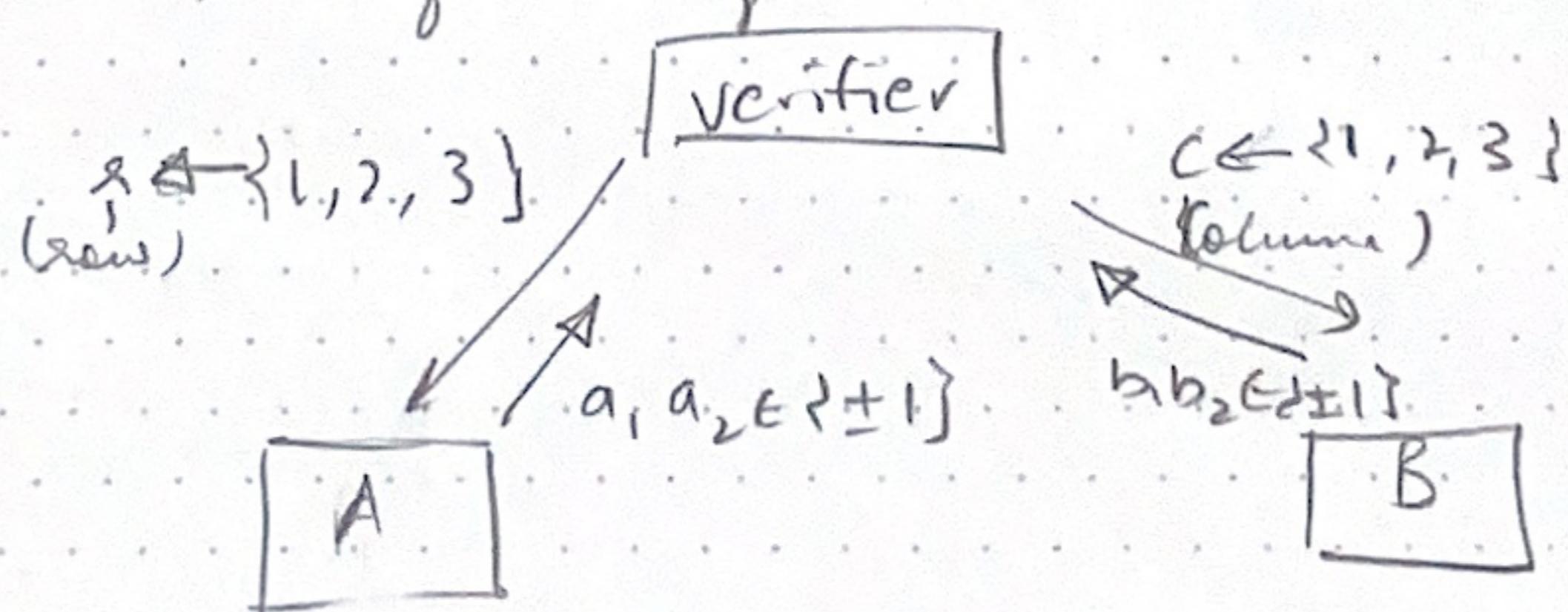
self-test

means strategy

the game is ideal, up to isometries.

§ 2.2.1 Magic Square Game

Def: G



$$\text{def: } a_3 := a_1 \oplus a_2$$

verifier: accepts iff $a_c = b_c$

$$b_3 := b_1 \oplus b_2$$

$$\text{claim: } w(G) = \frac{8}{9}$$

$$w^*(G) = 1$$

2 EPR states

On question x (resp. c),

perform measurements in

first two columns (resp. rows) of

row x (resp. col c). -1-

$$\begin{array}{c|c|c} 1 \otimes z & z \otimes 1 & z \otimes z \\ \hline x \otimes 1 & 1 \otimes x & x \otimes x \\ \hline - & - & y \otimes y \\ \hline x \otimes z & z \otimes x & \end{array}$$

N.B.: Values a_3 & b_3 correspond to reading the EPR states
according to the third column of row resp.

Story: Wu, Bancal & Scarani [46] show if $w_{\text{in}} - p$ close to 1,
the parties share two EPR pairs &
the measurements are close to
the honest Pauli measurements
upto local isometries.

Lemma 1: suppose the parties use 14 observables W
& succeed w/ prob. $\geq 1-\epsilon$ in G (Menger square),

then, \exists isometries $T_D: \mathcal{H}_D \rightarrow (\mathbb{C}^2 \otimes \mathbb{C}^2)_D \otimes \mathcal{H}_D$
for $D \in \{A, B\}$

o. state $|AUx\rangle_{AB}^{\wedge} \in \mathcal{H}_A^{\wedge} \otimes \mathcal{H}_B^{\wedge}$ s.t.

$$\|(V_A \otimes V_B) |U\rangle_{AB} - |D_{00}\rangle_{AB}^{\otimes 2}, |AUx\rangle_{AB}^{\wedge}\|^2 = O(\sqrt{\epsilon})$$

& for $W \in \{1, X, Z\} \times \{1, W, Z\}$

$$\|(W - V_A^+ \sigma_W V_A) \otimes \mathbb{1}_B |U\rangle\|^2 = O(\sqrt{\epsilon}).$$

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used to index

§ 2.2.2 Pauli Braiding Test (PBT)

PBT is a non-local game that
Story: Allows the verifier to certify that
two provers share + EPR pairs &
perform the indicated measurement
consistency of Pauli observables.

We define PBT in detail later,
we state the main properties that will be used:

¹Syntax

(i) Question/
_{Answe}: Each prover is asked $w \in \{x, z\}^+$,
& each answers w/ $b \in \{-1, +1\}^+$.

Not⁰: For $w \in \{x, z\}^+$, & $a \in \{0, 1\}^+$

$$w(a)_i = w_i \quad \text{if } a_i = 1$$

$$w(a)_i = 1 \quad \text{if } a_i = 0$$

$$(\text{formally, } w(a)_i = (w_i)^{a_i})$$

(ii). Honest strategy of: Provers share + EPR states &

measure $\tau_w := \bigotimes_{i \in \{1, 2\}} \tau_{w_i}$ on
question w .

(Self-test: even if provers use an arbitrary state $|4\rangle_{AB} \in \mathcal{H}_A \otimes \mathcal{H}_B$
& making projective measurements

if the pass PBT v.p. $> 1 - \epsilon$, $\tau_w^A \tau_w^B$ for each w ,

$|4\rangle_{AB}$ is O(NE) close to \perp EPR 0

$\tau_w^A \tau_w^B$ is τ_w (upto local isomorphism)

Story: We now describe PBT.

- Divided into three parts B

each happens w/ equal prob.

- (i) Consistency Test — checks if the measurement

performed by both processes W
are equivalent,

$$\text{i.e. } \mathcal{T}_W^A \otimes \mathbb{I}_B |1\rangle_{AB} \approx \mathbb{I}_W \mathcal{T}_B^A |1\rangle_{AB}.$$

- (ii) Linearity test — checks if

$$\mathcal{T}_W^A \cdot \mathcal{T}_W^{A'} \otimes \mathbb{I}_B |1\rangle_{AB} \approx$$

$$\mathcal{T}_W^{A+a'} \otimes \mathbb{I}_B |1\rangle_{AB}.$$

- (iii) Anti-commutation — checks if process's measurements follow commutator/anti-commutation rules, consistent w/ honest measurement

$$\text{i.e. } \mathcal{T}_W^A \cdot \mathcal{T}_W^{A'} \otimes \mathbb{I}_B |1\rangle_{AB} \approx$$

$$(-1)^{\left| \{w_i + w'_i \mid \sigma_i = a_i (= 1) \} \right|} \mathcal{T}_{W'(a')}^A \mathcal{T}_{W(a)}^A$$

size of the set of locations

(non-⁽¹⁾) where
diff op. were measured

- Linearity & consistency tests are very simple & described in Fig 1.

- The anti-commutation test — uses the Magic Square game (one can potentially use other games as well).

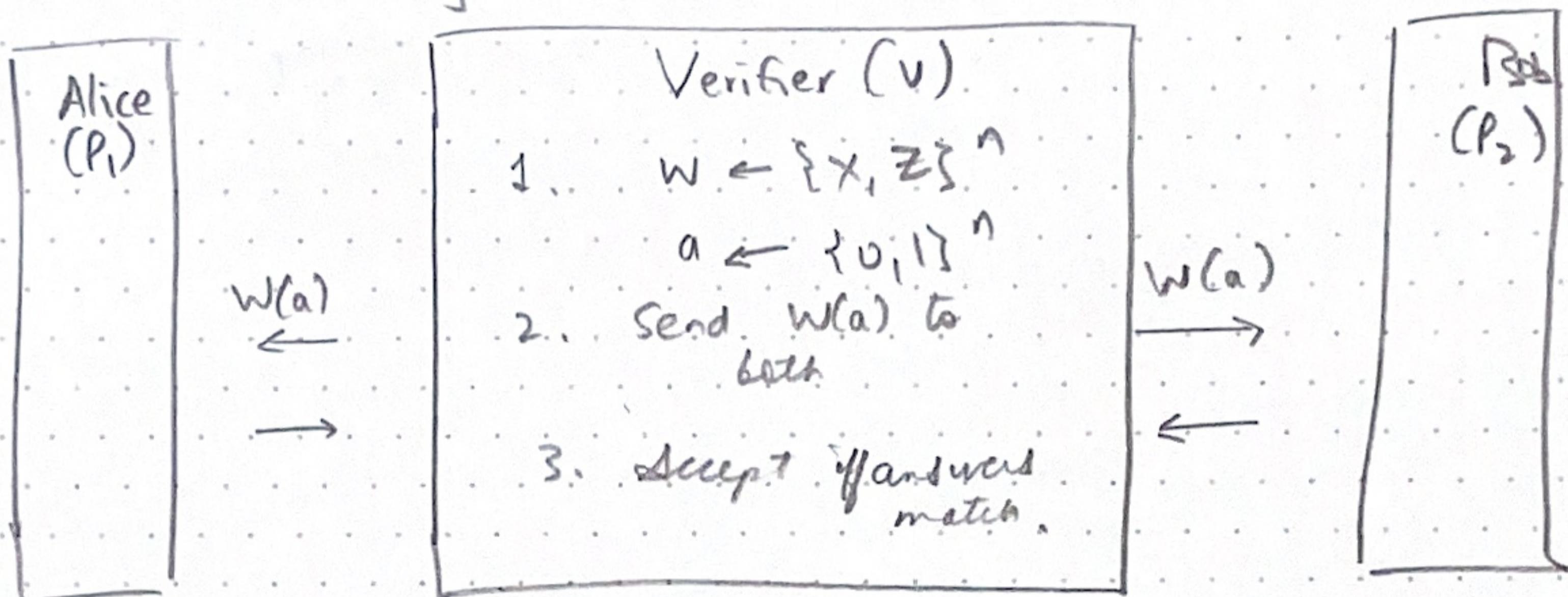
allows the user to check that

the process state a const. # of EPR pairs & perform Pauli measurements on them.

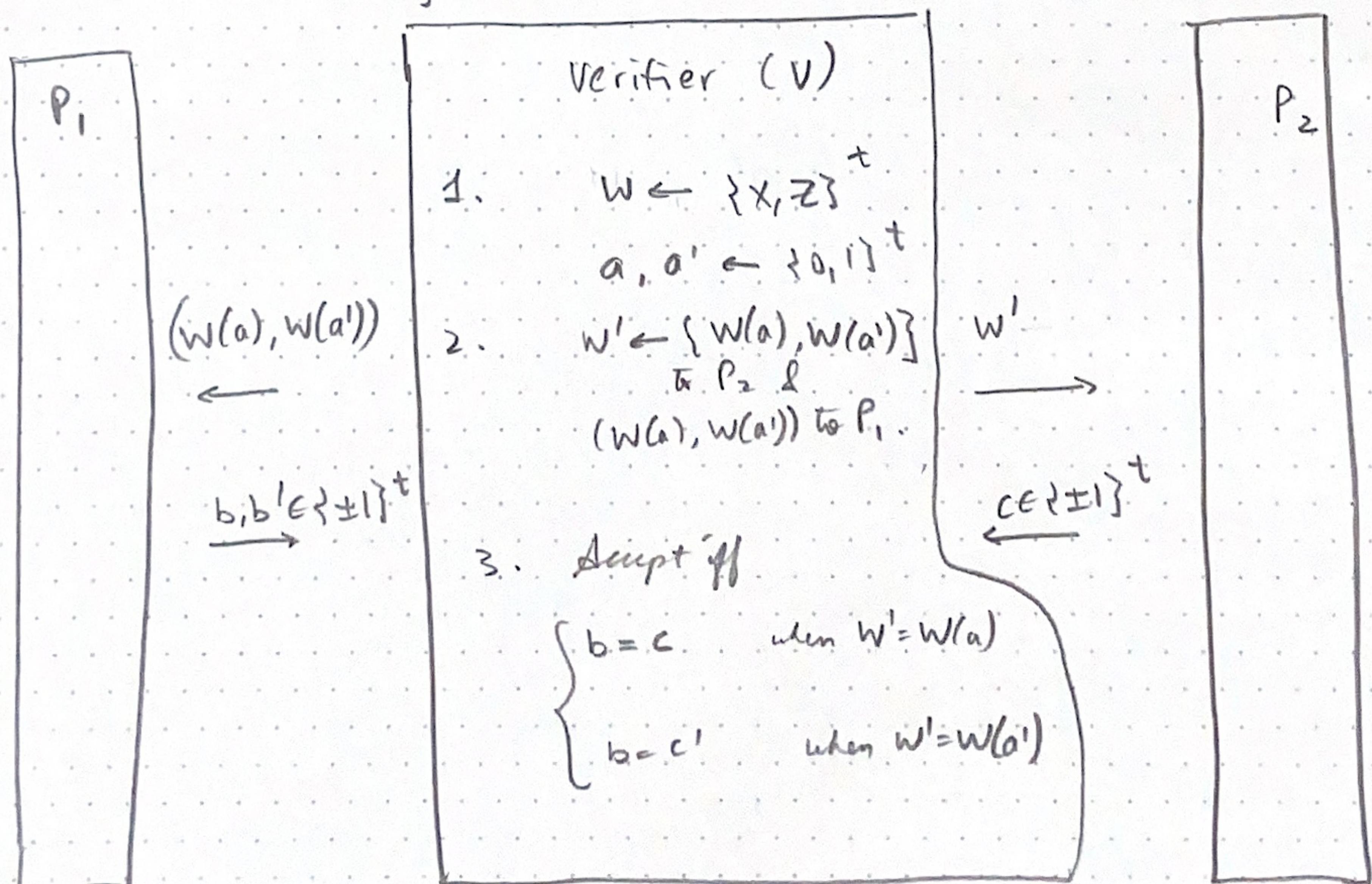
Figure 1: Pauli Braiding Test

The recipe performs the following steps w.p. $\frac{1}{2}$ each.

(A) Consistency test



(B) Linearity test



(C) Anti-commutation Test

Play Magic Square w/
t EPR pairs in parallel.

Natarajan & Vidick
(STOC'17)

Theorem 2 (Theorem 14 of [40]).

Suppose $|14\rangle \in \mathcal{H}_A \otimes \mathcal{H}_B$ &

$W(a) \in \text{Observables}(\mathcal{H}_A)$ for $w \in \{x, z\}^t$
 $a \in \{0, 1\}^t$

Specify the prior strategy η , that

wins BLT w.p. $\geq 1 - \epsilon$

Then, \exists ω -metres

$$V_D: \mathcal{H}_D \rightarrow ((\mathbb{C}^2)^{\otimes t})_{D'} \otimes \hat{\mathcal{H}}_D$$

for $D \in \{A, B\}$ s.t.

$$\| (V_A \otimes V_B) |14\rangle_{AB} - |\Phi_{00}\rangle_{A'B'}^{\otimes t} |1\text{Aux}\rangle_{AB} \| = O(\sqrt{\epsilon}),$$

& on expectation over $w \in \{x, z\}^t$,

$$\mathbb{E}_{a \in \{0, 1\}^t} \| (W(a) - V_A^\dagger (\tau_W(a) \otimes \mathbb{I}) V_A) \otimes \mathbb{I}_B |14\rangle \| = O(\epsilon)$$

Moreover, if the priors share $|\Phi_{00}\rangle_{AB}^{\otimes t}$ &
measure w/ observables $\otimes \tau_W$ on w ,
they pass the BLT w.p. 1.

E 2.3 Local Hamiltonian Problem

Step: LH Problem — quantum analogue of MAX-SAT problem

The problem:

- $H := \frac{1}{m} \sum_{i \in \{1, \dots, m\}} H_i$ (action at most k qubits)

Which is the case: (i) \exists a state w/ energy $\leq \alpha$ or
(ii) \nexists states, energy $\geq \beta$.

- LH Problem QMA complete for $k=5$ & $\beta - \alpha \geq \frac{1}{\text{poly}_6}$

- Here, we consider the variant of LH where all terms are tensor products of σ_x, σ_z (and σ_I).

Dy³ (XZ Local Hamiltonian):

Parameters: $k \in \mathbb{Z}^+$
 $\alpha, \beta \in [0, 1]$
 $\alpha < \beta$

XZ k -local Hamiltonians is the following promise problem:

Let: n be the # qubits in a quantum system.

Input: $m(n)$ values $r_1, \dots, r_{m(n)} \in [-1, 1]$

$m(n)$ Hamiltonians $H_1, \dots, H_{m(n)}$

$\frac{1}{\text{poly in } n}$ Each has the form

$$\bigotimes_{j \in [n]} \sigma_{W_j} \in \{\sigma_x, \sigma_z, \sigma_I\}^{\otimes n}$$

with at most k non-identity terms,

i.e. $|\{i \mid i \in [n] \text{ & } \sigma_{W_i} \neq \sigma_I\}| \leq k$.

For $H := \frac{1}{m(n)} \sum_{j \in [m(n)]} r_j H_j$ one of the following two conditions hold:

Yes. \exists a state $|\psi\rangle \in \mathbb{C}^{2^n}$ s.t. $\langle \psi | H | \psi \rangle \leq \alpha(n)$

No. \nexists $|\psi\rangle \in \mathbb{C}^{2^n}$ it holds that $\langle \psi | H | \psi \rangle \geq \beta(n)$.

Remark: This problem is also known to be QMA complete.

Lemma 4 (Lemma 22 of [237, & [16]]).

$\exists \alpha, \beta \in [0, 1]$ satisfying $\beta - \alpha > \frac{1}{\text{poly}}$ s.t.

XZ k -local Hamiltonian is QMA-complete for some constant k .

Story: open whether, BMA-complete for $\beta - \alpha = O(1)$ while ϵ const.
 ϵ -LH is
 can achieve this gap, by "decreasing" the locality of the Hamiltonian

Lemma 5 Let: H be an n -qubit Hamiltonian w/
 (Lemma 26 of [40]) min energy $\lambda_0(H) \geq 0$ &
 s.t. $\|H\| \leq 1$ (i.e. max singular value)
 $\therefore \lambda_1(H) \geq \frac{1}{\text{poly}}, \quad \alpha < \beta + n$

$\therefore H'$ be the following Hamiltonian on $(\beta-\alpha)^{-1}$ qubits
 $H' = \sigma_I^{\otimes n\alpha} - (\sigma_I^{\otimes n} - (H - \alpha^{-1}\sigma_I^{\otimes n}))^{\otimes \alpha}$
 where $\alpha = (\beta-\alpha)^{-1}$.

Then, if $\lambda_0(H) \leq \alpha$ then $\lambda_0(H') \leq \frac{1}{2}$

while if $\lambda_0(H) \geq \beta$ then $\lambda_0(H') \geq 1$.

Moreover, if H is an $\times 2$ -Hamiltonian,
 then so is H' .

Story: it'll be useful to define "non-local" games for local Hamiltonian problems.

Def 6 (Non-local games vs Hamiltonians).

Given: local Hamiltonian H acting on n qubits

Output: A non-local game $G(H)$ w/ inputs δ & s params,

(parameters: $\alpha, \beta, c, s \in \{0, 1\}$, $\alpha < \beta$, $c > s$)

satisfying the following:

completeness: if $\lambda_0(H) \leq \alpha$, $w^*(G(H)) \geq c$

soundness: if $\lambda_0(H) \geq \beta$, $w^*(G(H)) \leq s$.