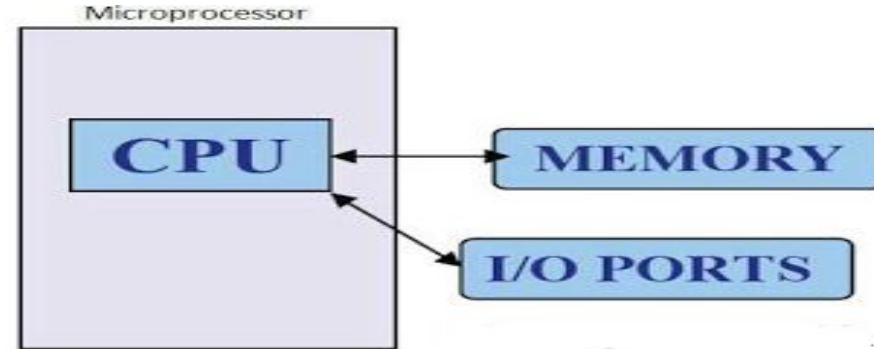
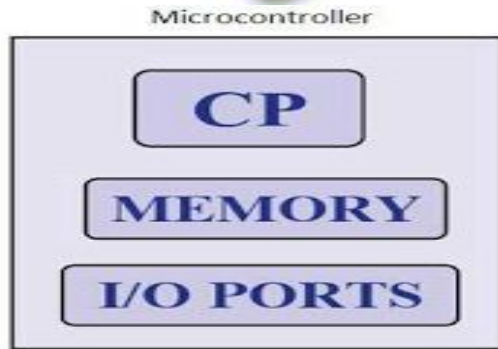


Unit – 4

Arduino



μP	μC
Applications which demand intense processing tasks	Applications which demands specific tasks.
Internal Structure – ONLY CPU (other peripherals are added externally)	Internal Structure – All in one chip
Processing power (Clock speed in GHz) and Memory (GB and TB) -> high.	Processing power (Clock speed in MHz) and Memory (KB and MB) -> relatively low.

Arduino – An Introduction

Sparkfun Electronics :

- ✓ Arduino is an open-source platform used for building electronics projects.
- ✓ Design files including board schematics ,codes – Freely available
- ✓ Arduino consists of both a physical programmable circuit board (often referred to as a **microcontroller**) and a piece of software, or **IDE** (Integrated Development Environment) that runs on your computer, used to write and upload computer code to the physical board.
- ✓ Flexibility to modify the design

<https://www.arduino.cc/>

<https://www.arduino.cc/>



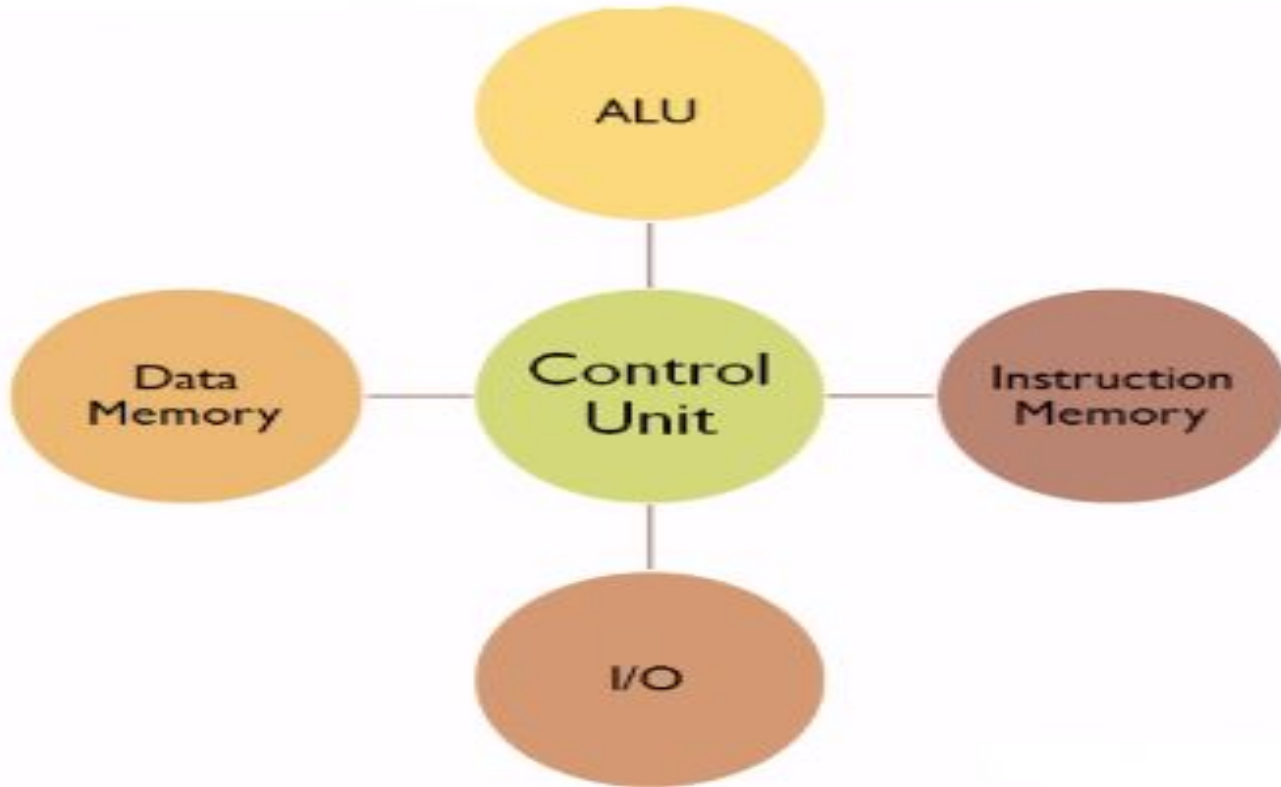
education. Hundreds of thousands of designers, engineers, students, developers and makers around the world are using Arduino to innovate in music, games, toys, smart homes, farming, autonomous vehicles, and more.

Originally started as a research project by Massimo Banzi, David Cuartielles, Tom Igoe, Gianluca Martino, and David Mellis at the Interaction Design Institute of Ivrea in the early 2000s, it builds upon the Processing project, a language for learning how to code within the context of the visual arts developed by Casey Reas and Ben Fry as well as a thesis project by Hernando Barragan about the Wiring board.

The first Arduino board was introduced in 2005 to help design students — who had no previous experience in electronics or microcontroller programming — to create working prototypes connecting the physical world to the digital world. Since then it has become the most popular electronics prototyping tool used by engineers and even large

Microcontroller

- Hardware – Arduino Boards
- Software – Arduino IDE



```
File Edit Sketch Tools Help

// Blink
// The LED is connected to digital pin 13.

const int ledPin = 13; // LED pin number
const int delayDuration = 1000; // Delay time in milliseconds

void setup() {
  // Initialize the digital pin as an output.
  pinMode(ledPin, OUTPUT);
}

void loop() {
  // Turn the LED on (HIGH) by writing HIGH to the LED pin number.
  digitalWrite(ledPin, HIGH);
  delay(delayDuration);

  // Turn the LED off (LOW) by writing LOW to the LED pin number.
  digitalWrite(ledPin, LOW);
  delay(delayDuration);
}
```


Arduino Family – Types of Boards

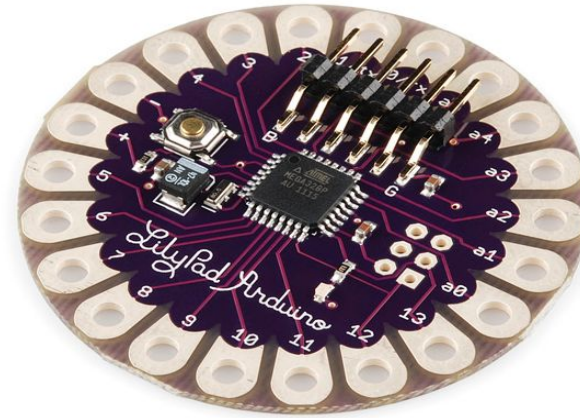
Arduino UNO



Arduino Nano



Arduino Lilypad



Arduino Mega



Arduino Motor Shield

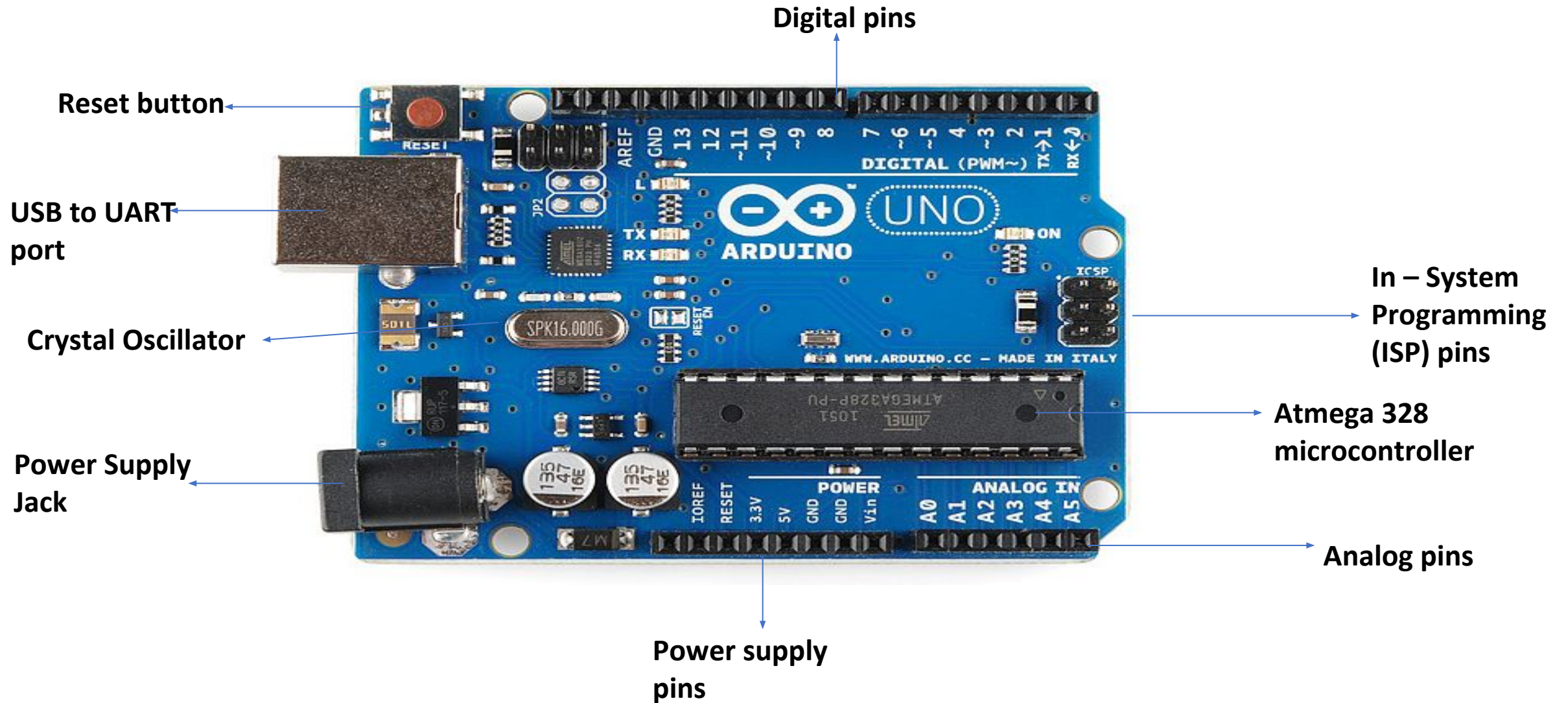


Arduino – An Introduction

Advantages

- Inexpensive
- Cross – Platform
- Simple & Clear Programming environment
- Open source and Extensible software
- Open source and Extensible hardware


Arduino Uno




IoT Simulation tools

- Tinkercad (<https://www.tinkercad.com/dashboard>) – Open source
- ArduinoSim
- Node-Red
- <http://www.cupcarbon.com/>
- NS3
- Proteus Simulator
- **Simulator for Arduino – paid**
- <http://iot.appinventor.mit.edu/#/> - Open source (Home automation)
- <https://tutorial45.com/arduino-simulator-emulator/> - gives you the list of simulator
- Simple and intuitive tutorials available here -
<https://www.javatpoint.com/arduino-blinking-two-led>

Sample – Tinkercad.com

 **AUTODESK®
TINKERCAD®**

GalleryBlogLearn


Saranya R


Search designs...

3D Designs

Circuits

Codeblocks NEW

Lessons

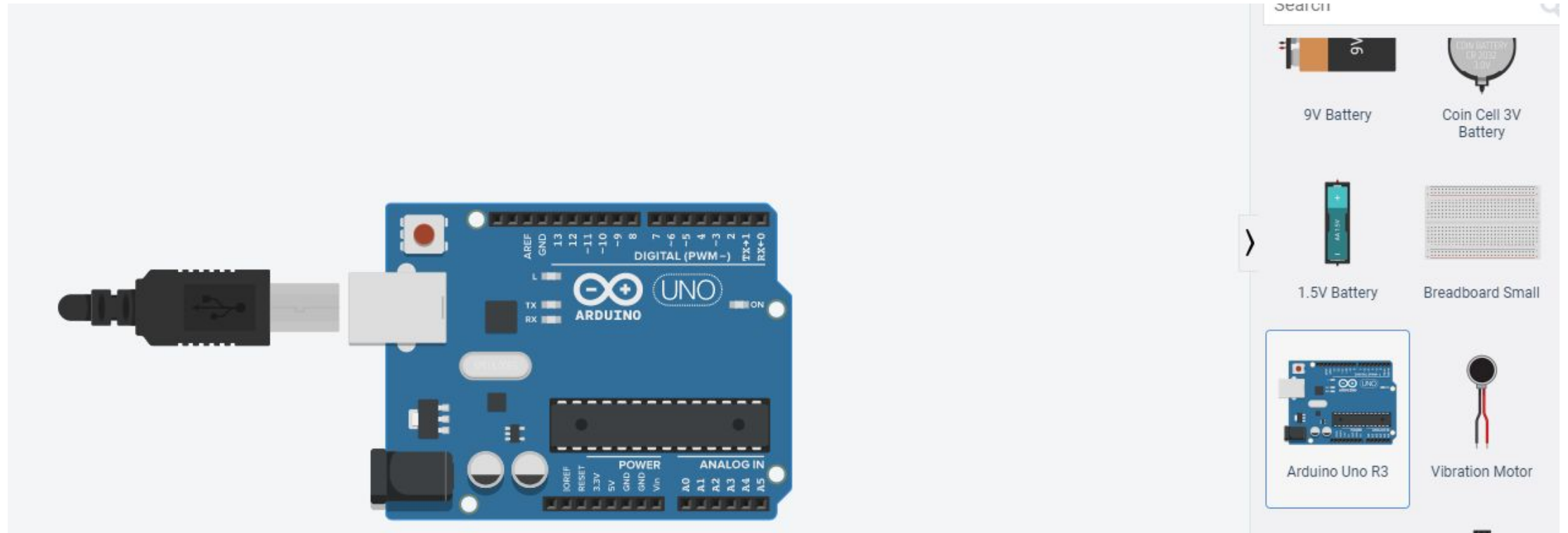


[Tinkercad Lesson Plans](#)
Tinkercad lesson plans are ready to use online or in the classroom. Discover curriculum developed in partnership with teachers. [Learn more](#)

My recent designs

Create new design

Sample – Tinkercad.com



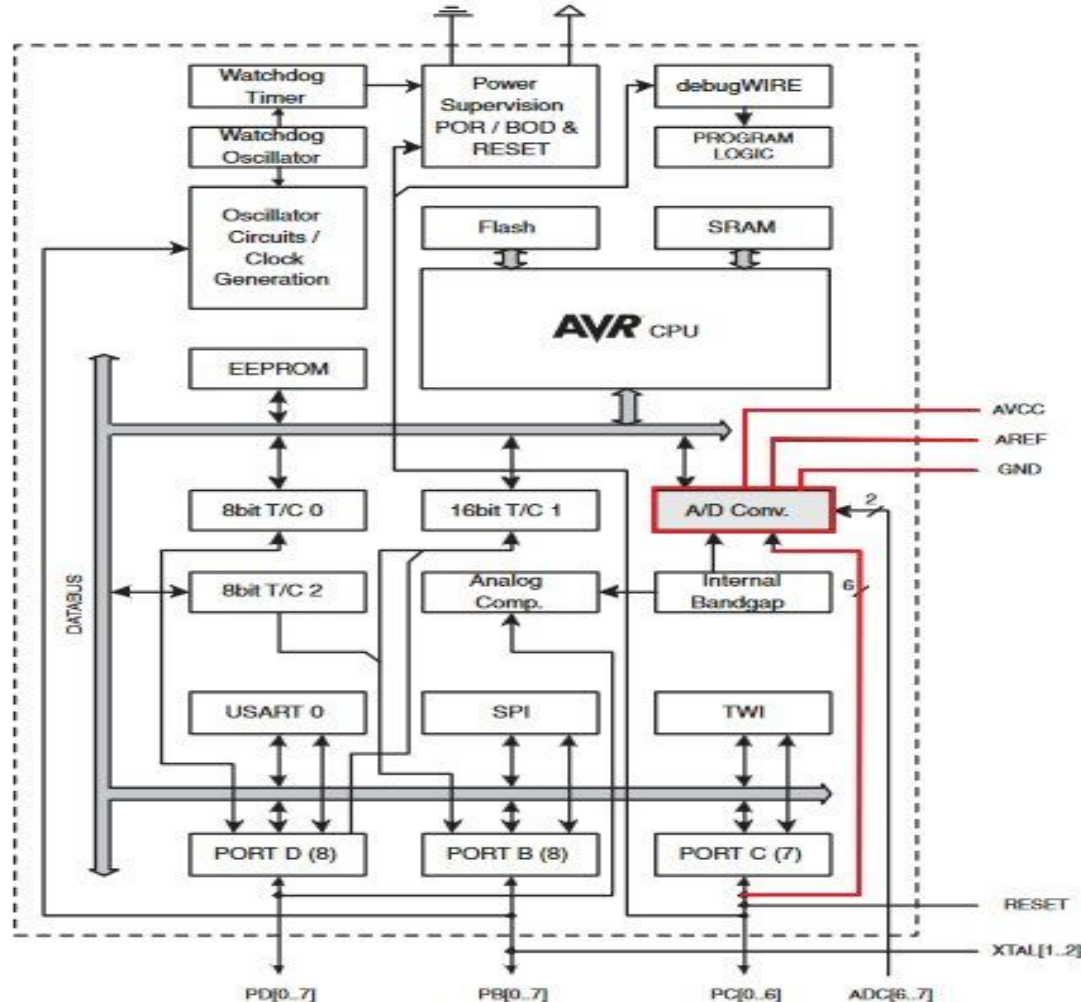
Arduino Architecture – Structure & Features

Microcontroller in Arduino

- ❑ Microcontrollers used mostly in Arduino
 - ❑ ATmega8
 - ❑ ATmega168
 - ❑ ATmega328
- ❑ AVR Microcontroller developed by Atmel

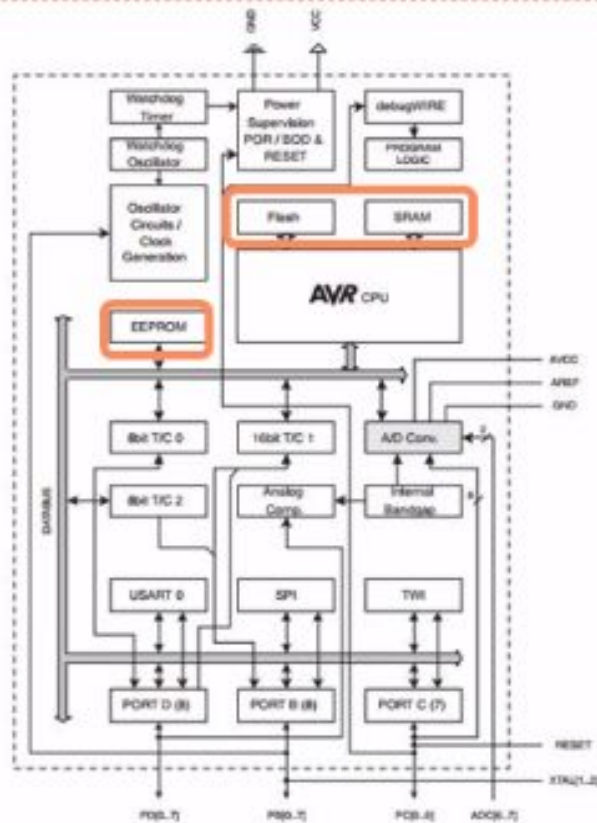


AVR Architecture - CPU



- Central Processing Unit
 - ALU
 - General Purpose Registers
 - Interrupts
 - Instruction Control

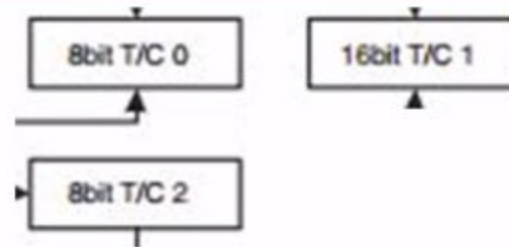
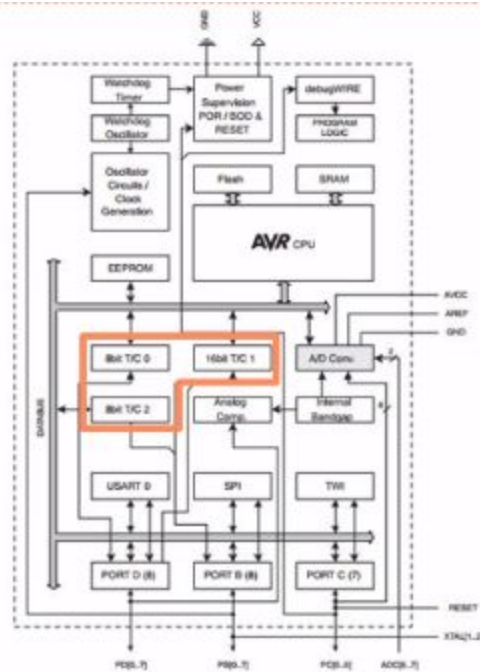
AVR Architecture - Memory



- Memory
- E²PROM (Electrically Erasable Programmable ROM) – Non-Volatile
- Flash – Non-Volatile
- SRAM (Static RAM) – Volatile



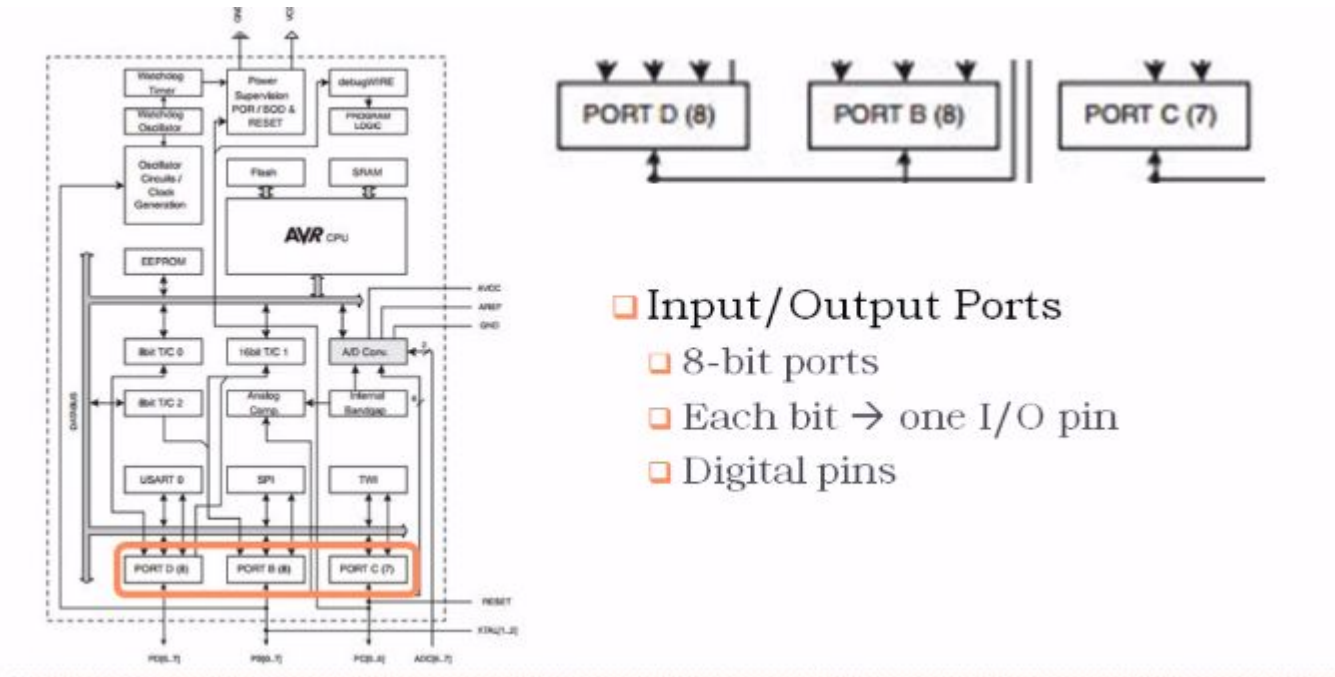
AVR Architecture - Timers



Timers

- Counting and Timing
- Frequency of instruction execution

AVR Architecture – I/O



Summary of Arduino Uno

- ❑ Advanced RISC Architecture
- ❑ 3 PWM Channels
- ❑ Programmable Serial USART
- ❑ External and Internal Interrupt Sources
- ❑ Operating Voltages 4.5V - 5.5V
- ❑ On-chip Analog Comparator
- ❑ 8-channel ADC with 10-bit Accuracy

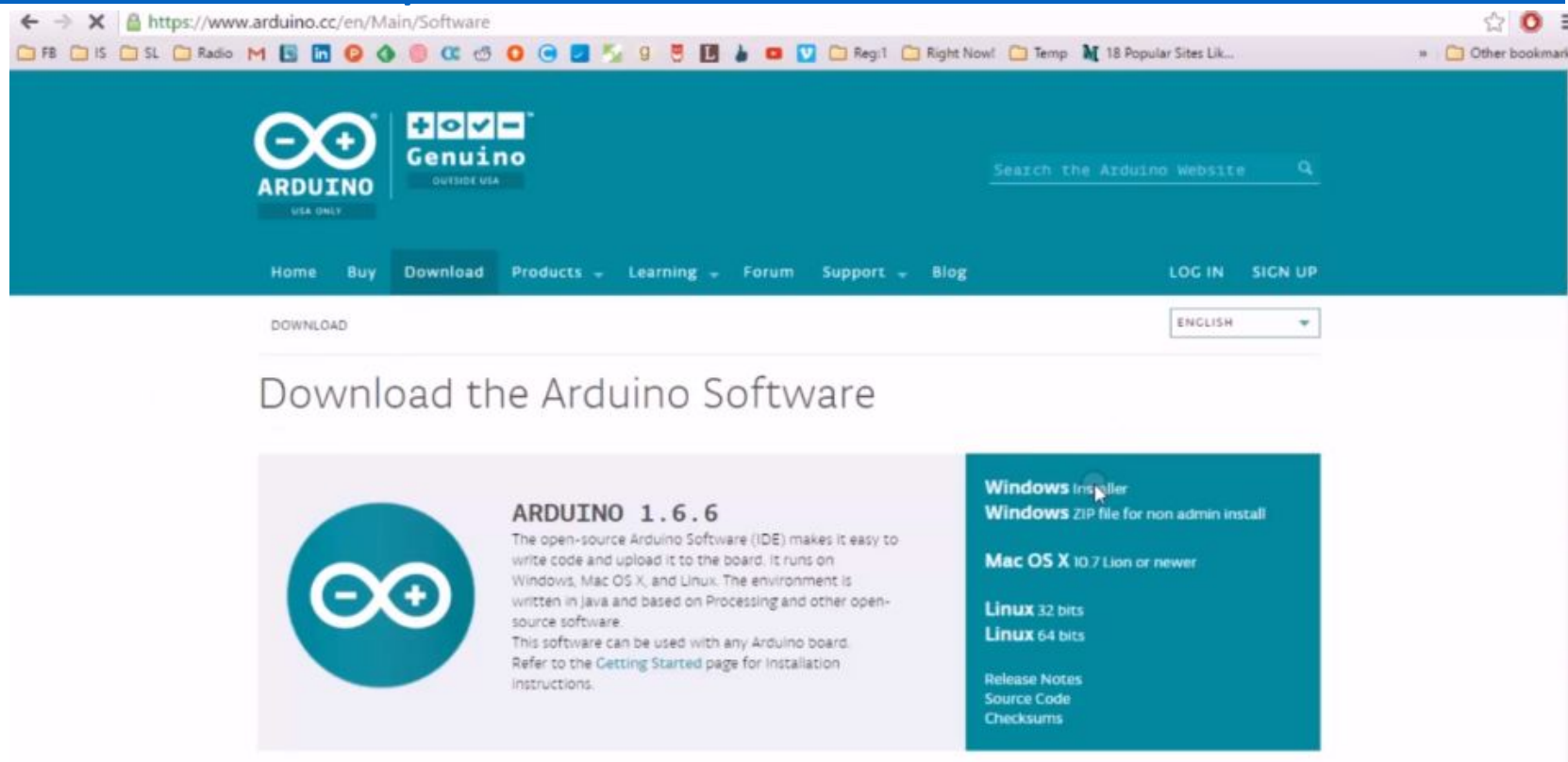


Interfacing Arduino

Connect and Detect Arduino Uno

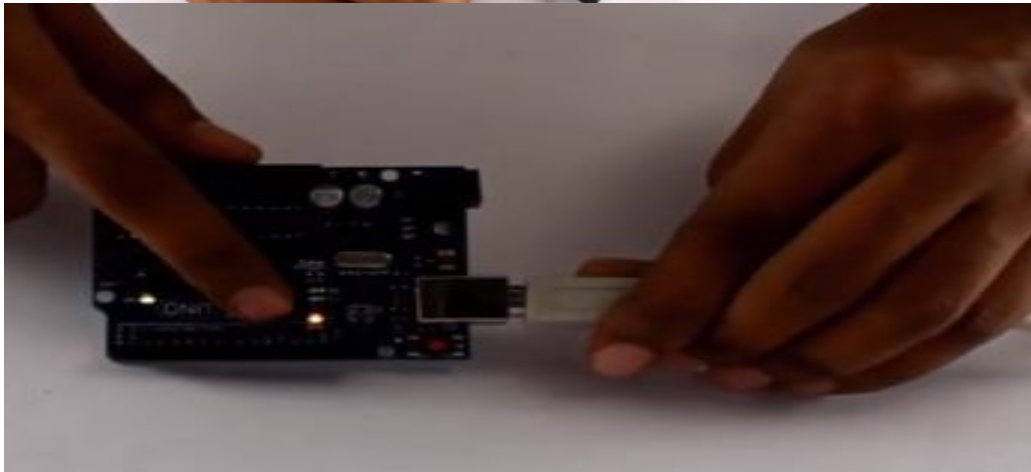
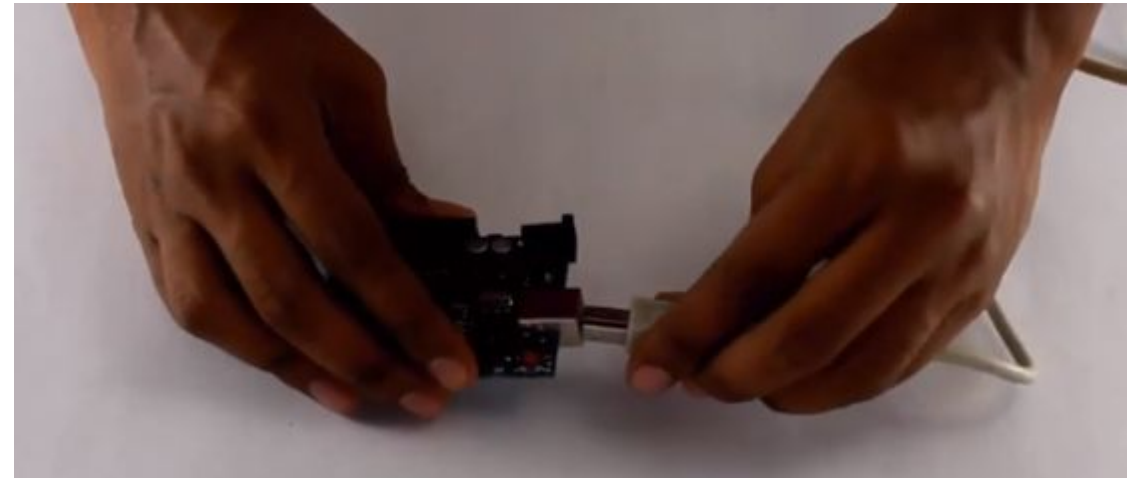
Software Requirements

- Arduino IDE - <https://www.arduino.cc/en/Main/Software>



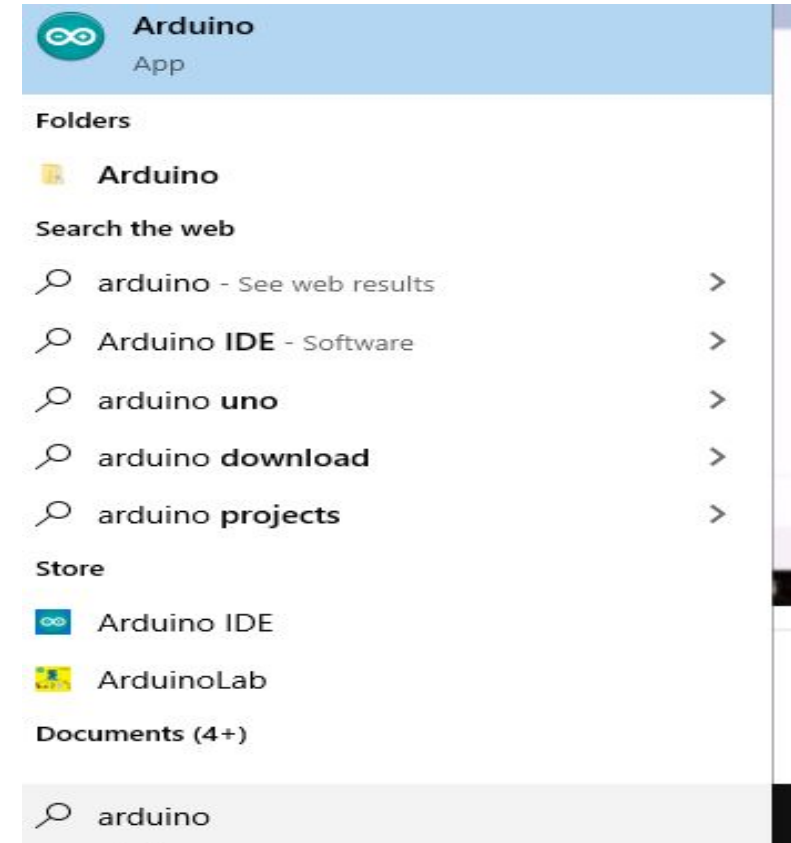
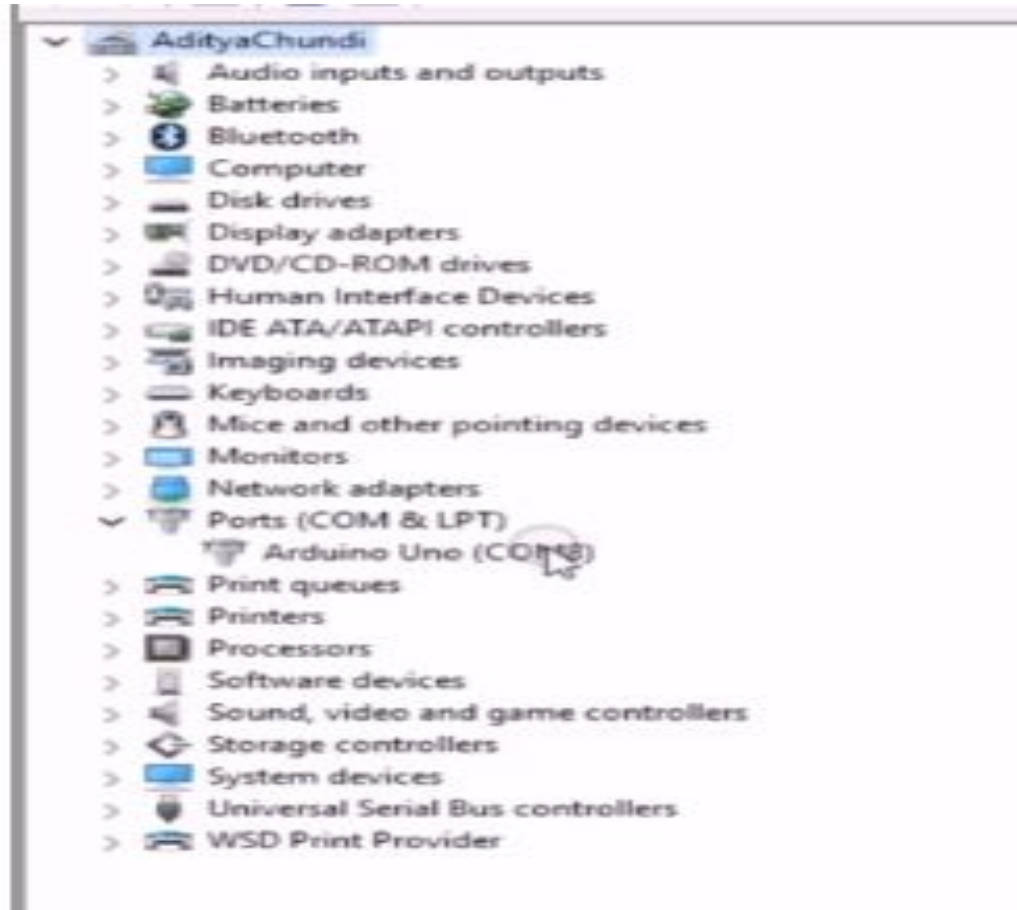
Interfacing Arduino

Connect and Detect Arduino Uno



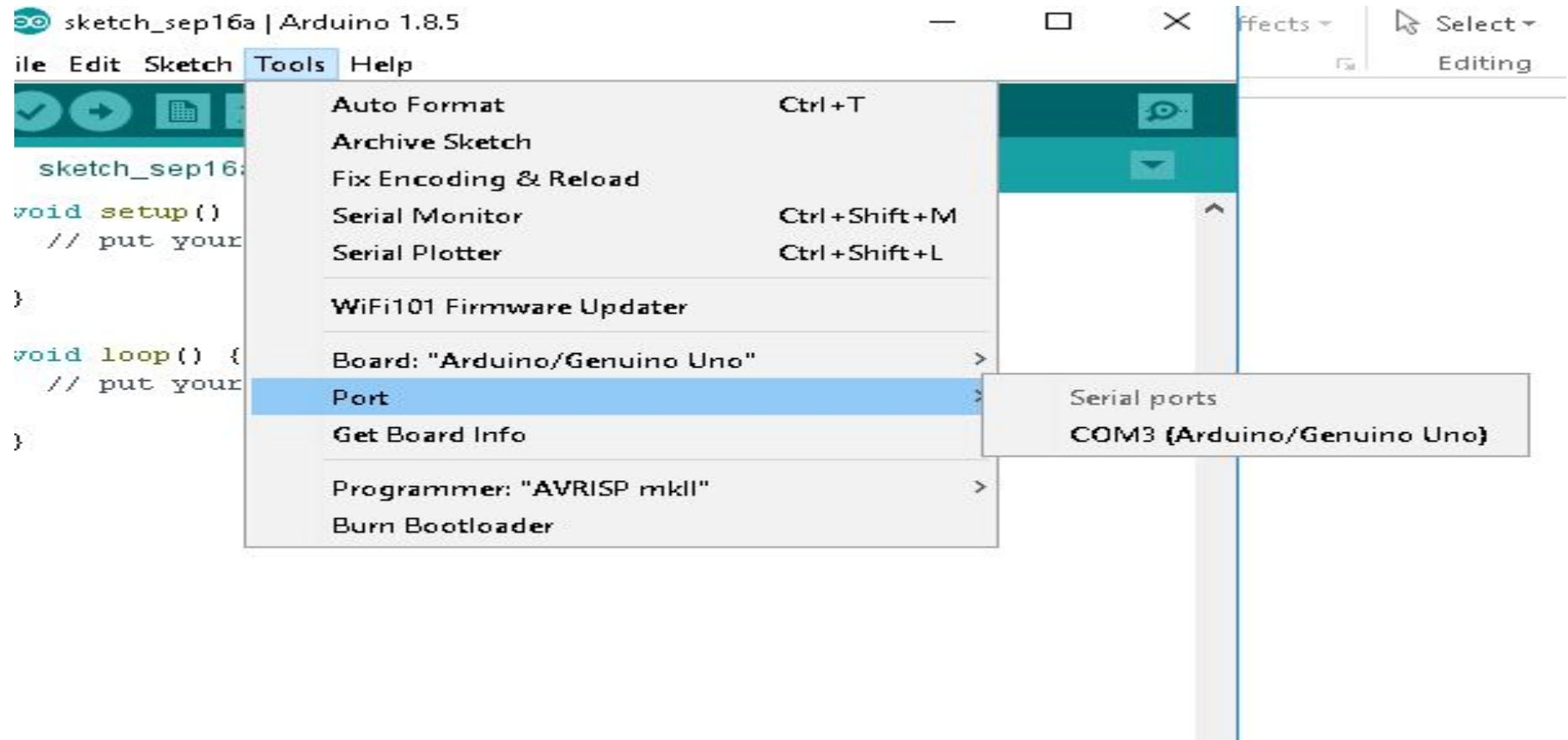
Interfacing Arduino

Connect and Detect Arduino Uno



Interfacing Arduino

Connect and Detect Arduino Uno



References

- Skifi labs
- Sparkfun Learn
- <https://www.incognito.com/blog/>