

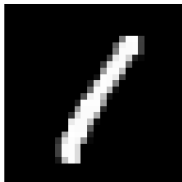
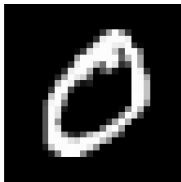
Principal component analysis

229351

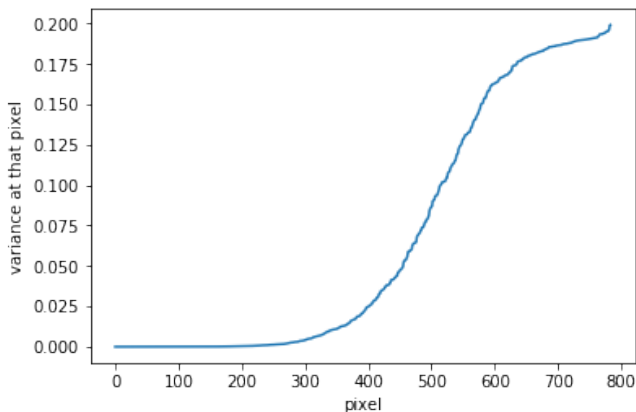
Dimensionality reduction

Why remove some of the features?

- Save storage and computation time.
- Reduce some redundancy in the data.
- Remove noises in the data.



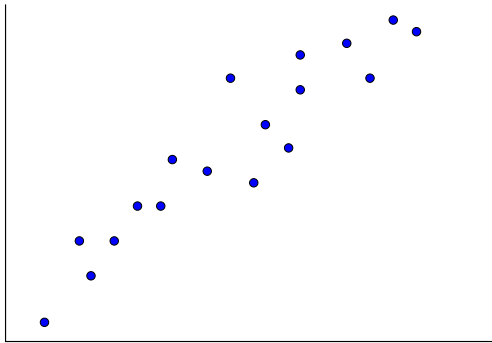
MNIST example



First 300 pixels with the lowest variance are undesirable features.

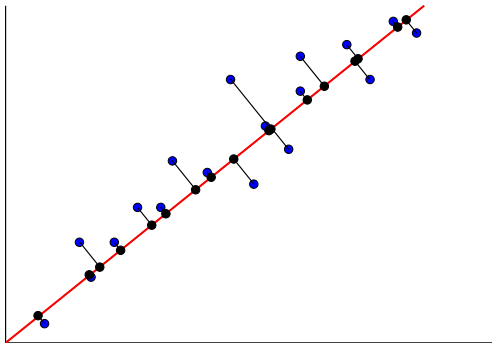
A simple case

Suppose we want to reduce from 2D data to 1D.



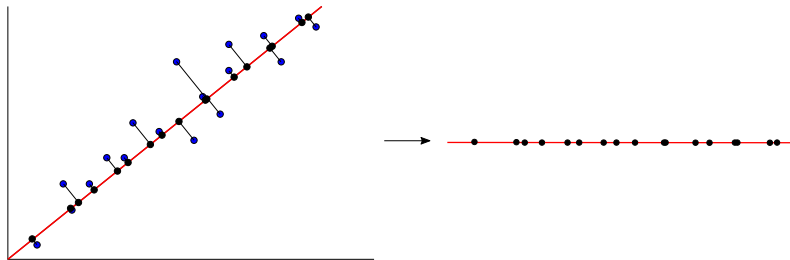
A simple case

Suppose we want to reduce from 2D data to 1D.



Make **projections** on this line.

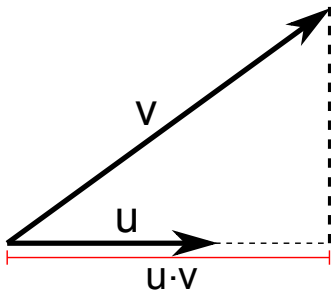
From 2D to 1D



The **red line** becomes the 1D axis.

Vector Projection

If we want to **project** a vector v in a direction of a **unit vector** u ,



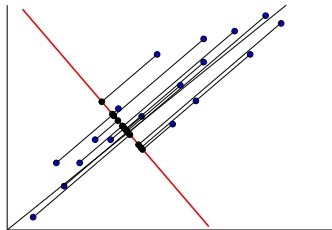
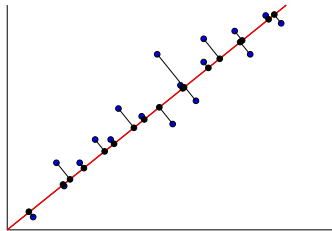
then the length of projection is $u \cdot v$.

Examples

What is the projection of $v = \begin{pmatrix} 1 \\ 2 \end{pmatrix}$ in the following directions?

- The x axis.
- The direction of $u = \begin{pmatrix} -1 \\ 1 \end{pmatrix}$.

Comparison between two directions



Which **red line** is better? (hint: look at variance)

The best direction

Normalized data with d variables.

$$v_1, v_2, \dots, v_n \in \mathbb{R}^d$$

The best direction

Normalized data with d variables.

$$v_1, v_2, \dots, v_n \in \mathbb{R}^d$$

The goal is to find the unit vector u that maximizes the variance in the direction of u i.e. the variance of

$$v_1 \cdot u, v_2 \cdot u, \dots, v_n \cdot u$$

How can we find such u ?

Answer: Look at the **covariance matrix** Σ .

Covariance matrix

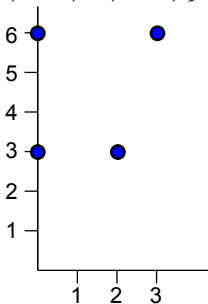
Let X_1, X_2, \dots, X_d be the **variable vectors**.

The covariance matrix is a $d \times d$ matrix defined by

$$\Sigma = \begin{bmatrix} \text{Cov}(X_1, X_1) & \text{Cov}(X_1, X_2) & \dots & \text{Cov}(X_1, X_d) \\ \text{Cov}(X_2, X_1) & \text{Cov}(X_2, X_2) & \dots & \text{Cov}(X_2, X_d) \\ \vdots & \vdots & \ddots & \vdots \\ \text{Cov}(X_d, X_1) & \text{Cov}(X_d, X_2) & \dots & \text{Cov}(X_d, X_d) \end{bmatrix}$$

Example

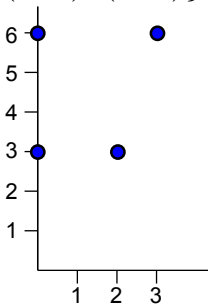
$$D = \{(0, 3), (2, 3), (3, 6), (0, 6)\}.$$



Answer: $X_1 =$, $X_2 =$

Example

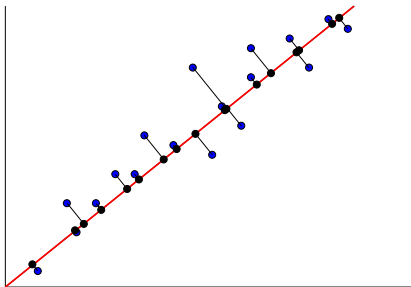
$$D = \{(0, 3), (2, 3), (3, 6), (0, 6)\}.$$



Answer: $X_1 =$, $X_2 =$

$$\Sigma = \begin{bmatrix} \text{Var}(X_1) & \text{Cov}(X_1, X_2) \\ \text{Cov}(X_2, X_1) & \text{Var}(X_2) \end{bmatrix} = \begin{bmatrix} 2.25 & 0.5 \\ 0.5 & 3 \end{bmatrix}.$$

Finding the best direction u



Data: v_1, v_2, \dots, v_n

Projections on u : $(v_1 \cdot u, v_2 \cdot u, \dots, v_n \cdot u)$

$$\text{Var}(v_1 \cdot u, \dots, v_n \cdot u) = u^T \Sigma u.$$

Example

The data $D = \{(0, 3), (2, 3), (3, 6), (0, 6)\}$ has the covariance matrix

$$\Sigma = \begin{pmatrix} 2.25 & 0.5 \\ 0.5 & 3 \end{pmatrix}, \quad u = \frac{1}{\sqrt{5}} \begin{pmatrix} 1 \\ 2 \end{pmatrix}$$

The variance of the projections on u is

Spectral decomposition

Fact: Any **symmetric matrix** Σ can be decomposed as

$$\Sigma = \underbrace{\begin{pmatrix} \uparrow & \uparrow & & \uparrow \\ u_1 & u_2 & \dots & u_d \\ \downarrow & \downarrow & & \downarrow \end{pmatrix}}_{U^T} \underbrace{\begin{pmatrix} \lambda_1 & 0 & \dots & 0 \\ 0 & \lambda_2 & \dots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \dots & \lambda_d \end{pmatrix}}_{\Lambda} \underbrace{\begin{pmatrix} \leftarrow & u_1 & \rightarrow \\ \leftarrow & u_2 & \rightarrow \\ & \vdots & \\ \leftarrow & u_d & \rightarrow \end{pmatrix}}_U$$

where

- $\lambda_1 \geq \lambda_2 \geq \dots \geq \lambda_d$ are the **eigenvalues**.
- u_1, u_2, \dots, u_d are the **eigenvectors** of length d .
- u_1, u_2, \dots, u_d are **orthogonal unit vectors**.

Spectral decomposition

Fact: Any **symmetric matrix** Σ can be decomposed as

$$\Sigma = \underbrace{\begin{pmatrix} \uparrow & \uparrow & & \uparrow \\ u_1 & u_2 & \dots & u_d \\ \downarrow & \downarrow & & \downarrow \end{pmatrix}}_{U^T} \underbrace{\begin{pmatrix} \lambda_1 & 0 & \dots & 0 \\ 0 & \lambda_2 & \dots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \dots & \lambda_d \end{pmatrix}}_{\Lambda} \underbrace{\begin{pmatrix} \leftarrow & u_1 & \rightarrow \\ \leftarrow & u_2 & \rightarrow \\ & \vdots & \\ \leftarrow & u_d & \rightarrow \end{pmatrix}}_U$$

where

- u_1 is the best direction, i.e. projections on u_1 have largest variance
- λ_1 is the variance of the projections on u_1

Top- k directions

$$\Sigma = \begin{pmatrix} \uparrow & \uparrow & & \uparrow \\ | & | & & | \\ u_1 & u_2 & \dots & u_d \\ | & | & & | \\ \downarrow & \downarrow & & \downarrow \end{pmatrix} \begin{pmatrix} \lambda_1 & 0 & \dots & 0 \\ 0 & \lambda_2 & \dots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \dots & \lambda_d \end{pmatrix} \begin{pmatrix} \longleftarrow & u_1 & \longrightarrow \\ \longleftarrow & u_2 & \longrightarrow \\ & \vdots & \\ \longleftarrow & u_d & \longrightarrow \end{pmatrix}$$

- The second best direction is u_2 with associated variance λ_2 .
- The third best direction is u_3 with associated variance λ_3 .
- and so on...

Variance in direction u_1 is λ_1

Principal component analysis

Let $u \in \mathbb{R}^d$ be a data point.

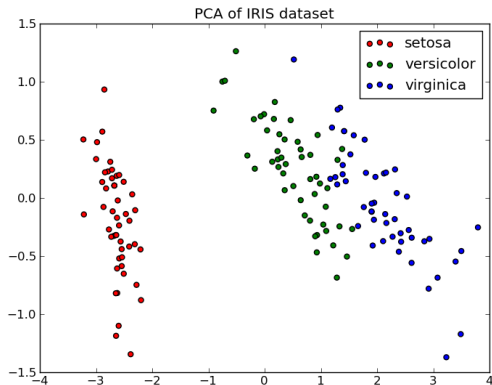
Principal axes ($k < d$):

$$u_1, u_2, \dots, u_k$$

The PCA of u is

$$(u \cdot u_1, u \cdot u_2, \dots, u \cdot u_k) \in \mathbb{R}^k.$$

PCA of iris flowers



$$\lambda_1 = 4.23, \quad \lambda_2 = 0.24$$
$$u_1 = (0.36, -0.08, 0.86, 0.36)$$
$$u_2 = (0.66, 0.73, -0.17, -0.07)$$

Three species of iris

- Setosa
- Versicolor
- Virginica

Four variables

- x_1 : sepal length
- x_2 : sepal width
- x_3 : petal length
- x_4 : petal width

Reconstruction

Eigenvectors: u_1, u_2, \dots, u_d .

- k principal axes: $u_1, u_2, \dots, u_k \in \mathbb{R}^d$.
- In these axes, the coordinate of the PCA of a point u is

$$(u \cdot u_1, u \cdot u_2, \dots, u \cdot u_k) \in \mathbb{R}^k.$$

Reconstruction

Eigenvectors: u_1, u_2, \dots, u_d .

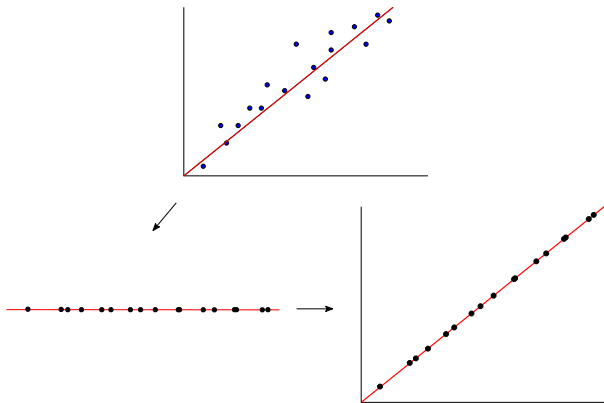
- k principal axes: $u_1, u_2, \dots, u_k \in \mathbb{R}^d$.
- In these axes, the coordinate of the PCA of a point u is

$$(u \cdot u_1, u \cdot u_2, \dots, u \cdot u_k) \in \mathbb{R}^k.$$

Reverse this point back to the original coordinate using

$$(u \cdot u_1)u_1 + (u \cdot u_2)u_2 + \dots + (u \cdot u_k)u_k \in \mathbb{R}^d.$$

Reconstruction



The reconstructions are the black points on the red line. We see that there is some information loss in the process.

Reconstruction of MNIST



Reconstruct this original image x from its PCA projection to k dimensions.

$k = 200$



$k = 150$



$k = 100$



$k = 50$

