

Definition: Given an alphabet Σ a **language** L over Σ is a subset $L \subseteq \Sigma^*$.

$$abab \rightsquigarrow \{ abab, aabab, babab, \dots \}$$

$$abc \neq cba \quad \text{infinite language}$$

Recall that given a DFA

$$\delta : Q \times \Sigma \rightarrow Q$$

we defined its extension from input symbols to words

$$\hat{\delta} : Q \times \Sigma^* \rightarrow Q.$$

$$Q \rightarrow (\Sigma^* \rightarrow \underline{\text{Bool}})$$

$$\begin{array}{c} \text{accepting} \\ \text{states} \end{array} \quad \text{final} : Q \rightarrow \text{Bool}$$

$$Q \rightarrow (\Sigma^* \rightarrow \text{Bool})$$

$\underbrace{\phantom{Q \rightarrow (\Sigma^* \rightarrow \text{Bool})}}$
language

denotational semantics of automata:
given an automaton, there is a function

$$[\![\cdot]\!] : Q \rightarrow (\Sigma^* \rightarrow \text{Bool})$$

$[\![q]\!]$ the language accepted
in state q
the "future" of q

Recall from the previous lecture (I put in some screenshots):

```
1 initial = 0
2
3 final 1 = True
4 final 0 = False
5
6 delta 0 'a' = 0
7 delta 0 'b' = 1
8 delta 1 'a' = 0
9 delta 1 'b' = 1
```

```
1 run delta q [] = q
2 run delta q (c:cs) = run delta (delta q c) cs
```

To summarise the text above in two equations:

$$\begin{aligned}\hat{\delta}(q, \epsilon) &= q \\ \hat{\delta}(q, w) &= \delta(\hat{\delta}(q, x), a) \quad w = xa\end{aligned}$$

In fact, as a specification for a recursive program, I prefer the mathematically equivalent but [tail recursive](#) definition

$$\begin{aligned}\hat{\delta}(q, \epsilon) &= q \\ \hat{\delta}(q, w) &= \hat{\delta}(\delta(q, a), x) \quad w = ax\end{aligned}$$

In Haskell, the latter can be written as [\[15\]](#)

Aims

Given DFAs A_1, A_2 learn how to construct

- the negation of A_1
- the sequential composition of A_1 and A_2
- the asynchronous parallel composition of A_1 and A_2
- the synchronized parallel composition of A_1 and A_2
- the Kleene star A_1^*

closely related
to regular
expressions

Excursion :



Algebra of Automata

Algebra of Numbers

operations $+ , \times , - , / , \dots$

$$\text{equations } 1 + 2 \times 3 = 1 + 6 = 7 \quad \left. \begin{array}{l} \text{Numbers} \\ \text{Automata} \end{array} \right\}$$

negation $\approx -$

composition $\approx \circ$

parallel comp $\approx +$

Kleene star $\approx \dots$

loop

"negation" of automata

$$L \in \Sigma^*$$

$$L^c = \Sigma^* \setminus L$$

all words not in L

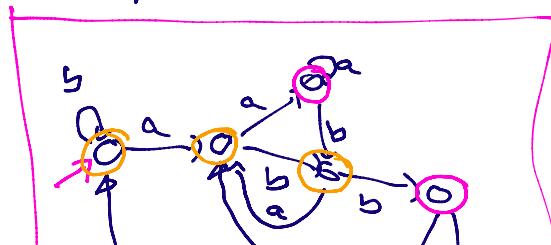
Given $A = (\Sigma, Q, \delta, q_0, F)$

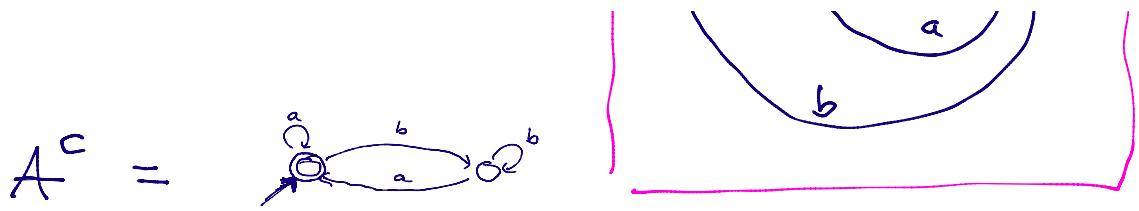
↓ ↑ ↑ ↑ ↗
 input symbols states transition function initial state $F \subseteq Q$
 ↓ ↓ ↓ ↓ ↓
 states transition function initial state final states

$$[q_0] = L$$

what is A^c ?

$$[q_0] = L^c = \Sigma^* \setminus L$$





$$A = (\Sigma, Q, \delta, q_0, F)$$

$$A^c = (\Sigma, Q, \delta, q_0, Q \setminus F)$$

Exle:

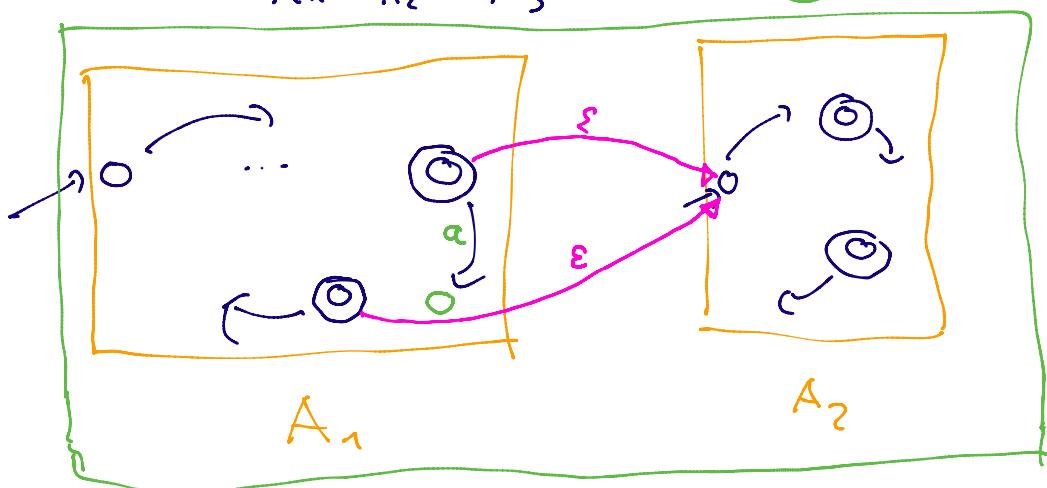
$$\begin{matrix} abc & cba \\ \swarrow & \searrow \\ A_1 & A_2 \end{matrix}$$

SEQUENTIAL
COMPOSITION

Exle:

$$\begin{matrix} abc & \approx & ebg \\ \swarrow & \searrow & \swarrow \\ A_1 & A_2 & A_3 \end{matrix}$$

not DFA

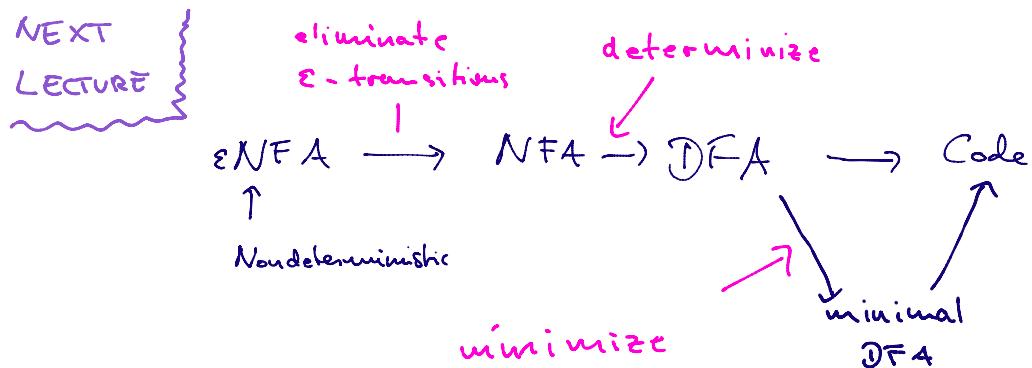


$A_1; A_2$

new idea
transitions that don't read input

("goto" without reading)

ϵ -transitions



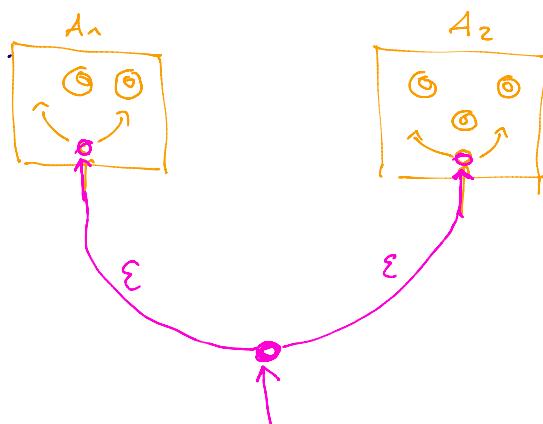
ASYNCHRONOUS COMPOSITION

UNION OF LANGUAGES

"aa" or "abb"

$$A_1 \cup A_2 = \{ w \in \Sigma^* \mid w \in L_1 \text{ or } w \in L_2 \}$$

$L_1 \cup L_2$ union of languages



Kleene star , repetition of languages

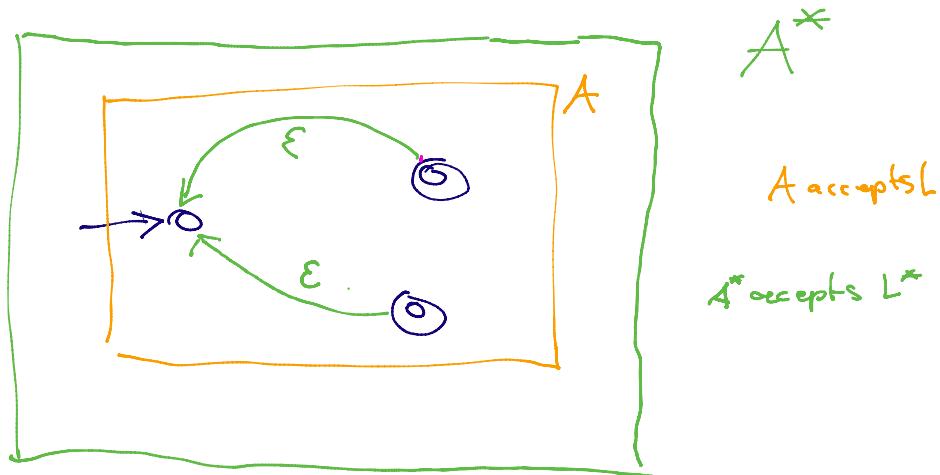
Exle : $abc * cba$
 $\underbrace{\quad}_{\text{Wildcard}}$? loop

Given A that accepts L

We want to construct A^* that accepts
 L^* . What is L^* ?

Exle Σ^* repeating all symbols in Σ
 L^* repeating words in L

$$\boxed{L^* \stackrel{\text{def}}{=} \bigcup_{n \in \mathbb{N}} L^n}$$
$$w \in L^n \iff w = w_1 w_2 w_3 \dots w_n$$
$$\forall i. w_i \in L$$



How it works: A^* recognizes L^*

$$L^* = \{w_1 w_2 w_3 \dots w_n \mid n \in \mathbb{N}, w_i \in L\}$$

