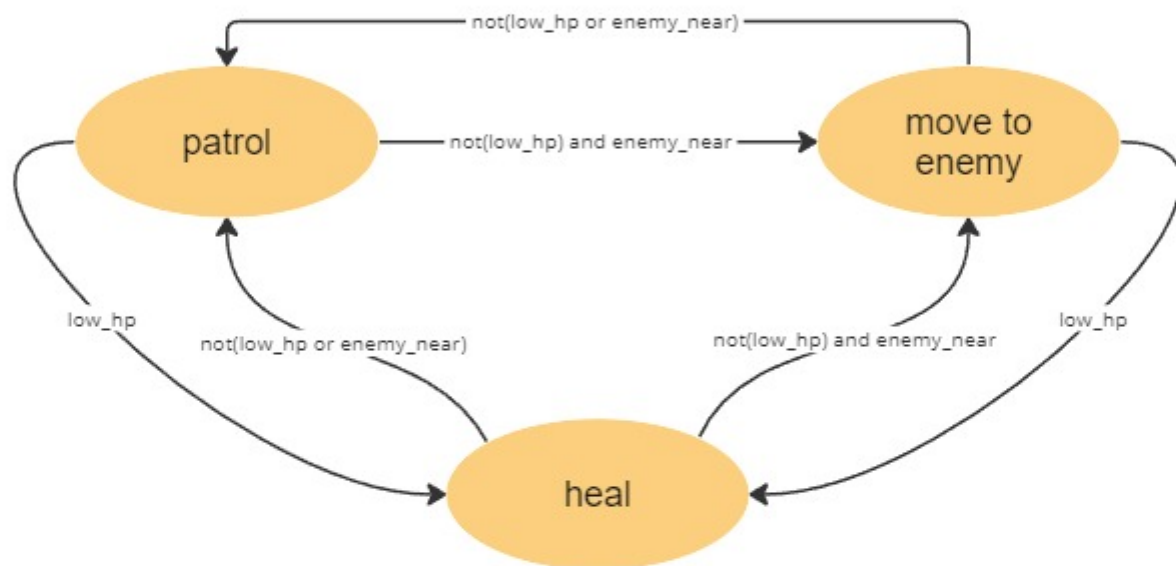


Monster-berserk



Monster-Healer



Team-Healer Guard

`must_heal_teammate = teammate_low_hp and can_heal`

