

Masterthesis

External DLA

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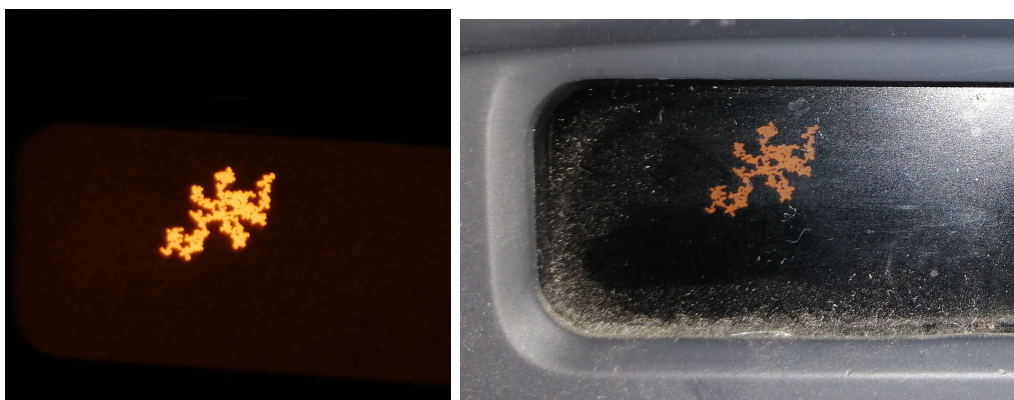
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1 Einleitung

External DLA beschreibt einen stochastischen Prozess, welcher zumindest in ähnlicher Form in natürlichen Prozessen beobachtbar ist. Er ähnelt zum Beispiel der fraktalen Gestalt eines sich kreisförmig ausbreitenden Risses einer Glasscheibe, oder eines Risses eines Kristallfluids wie in LCD Displays in alten Autoradios (siehe Fotos). Er kann auch in Schneeflocken oder in elektrostatischen Anhaftungen an Metallen beobachtet werden. Die Formalisierung solcher Prozesse ist sehr aktuell und die sehr konstruktive Definition erlaubten bisher nur mühsame Folgerungen über Struktur und Verhalten des Prozesses. Wir werden uns Modelle auf \mathbb{Z}^2 , sowie auf anderen Graphen, darunter auch fraktale Graphen, anschauen, und außerdem versuchen, eine Approximation der bisherigen Definition zu finden, die grundsätzlich handlicher ist und auf einfachere Weise zu Erkenntnissen führt. Wir werden außerdem diese Arbeit mit einigen Python Simulationen begleiten. Der Code ist frei verfügbar auf Github.



2 Preliminaries

We prepare this script with the following preliminaries.

General Definitions. In this paper for practical purposes we will consider the natural numbers containing 0, so $\mathbb{N} := \{0, 1, 2, 3, \dots\}$.

Graphs. We will be interested in the graph (\mathbb{Z}^d, E) with its canonical graph structure, which is two vertices (or points) $x = (x_1, \dots, x_d), y = (y_1, \dots, y_d) \in \mathbb{Z}^d$ form an edge (e.q. $(x, y) \in E$) if and only if there exists exactly one $i \in \{1, \dots, d\}$ such that $|x_i - y_i| = 1$ and $x_j = y_j$ for all $j \neq i$. For a point $x \in \mathbb{Z}^d$ its set of *neighbours* is defined as

$$N(x) := \{y \in \mathbb{Z}^d \mid (x, y) \in E\}$$

and the canonical graph structure as defined above basically means that $N(x) = \{x + re_i \mid r \in \{-1, 1\} \text{ and } i \in \{1, \dots, d\}\}$ where e_i is the usual i -th standard basis vector of \mathbb{Z}^d , precisely $(e_i)_j = \delta_{ij}$ for all $i, j \in \{1, \dots, n\}$ where $\delta_{ij} = 0$ if $i \neq j$ and $\delta_{ij} = 1$ if $i = j$. For a set $A \subset \mathbb{Z}^d$ the *outer boundary* ∂A of A is defined as

$$\partial A := \{y \in \mathbb{Z}^d \setminus A \mid \exists x \in A : (x, y) \in E\}$$

Instead of (\mathbb{Z}^d, E) we will write \mathbb{Z}^d from now on.

Probability Spaces. Let $(\Omega, \mathcal{F}, \mathbb{P})$ be a probability space which we will base on in this paper. For our space of interest \mathbb{Z}^d we will always use the discrete σ -Algebra which is the power set of \mathbb{Z}^d . If for $A \in \mathcal{F}$ we have $\mathbb{P}(A) = 1$ we will say that A holds \mathbb{P} -a.s., or short A holds a.s. (almost sure).

Random Walks. First we define a *Random Walk* on \mathbb{Z}^d which we will use in this paper. A family $(S_n)_{n \in \mathbb{N}}$ of measurable functions $S_n : \Omega \rightarrow \mathbb{Z}^d$ is called a *Random Walk on \mathbb{Z}^d* (*starting at $x \in \mathbb{Z}^d$*) if and only if $S_0 = x$ a.s. and $\mathbb{P}(S_n \in N(y) \mid S_{n-1} = y) = 1$ for all $n \geq 1$ with

$$\mathbb{P}(S_n = y) = \frac{1}{|N(S_{n-1})|} = \frac{1}{2d} \quad \text{for all } y \in N(S_{n-1}) \quad \text{a.s.},$$

note that $|N(y)| = 2d$ for all $y \in \mathbb{Z}^d$ since every point has two neighbours in every dimension. So a Random Walk can be understood as a particle starting from some point x and moving randomly on the grid choosing its next step uniformly from its neighbour points. Furthermore define

$$\mathbb{P}_x(S_n \in A) := \mathbb{P}(S_n \in A \mid S_0 = x)$$

for any subset $A \subset G$. We define the *hitting time* of A as

2 Preliminaries

$$T(A) := \min\{n \geq 0 \mid S_n \in A\},$$

and $T(x) := T(\{x\})$ for one element sets and $x \in G$. The *heat kernel* of the random walk S_n is defined to be

$$p_n(x, y) := \mathbb{P}_x^n(S_n = y)$$

and following the *Green's function* as

$$G(x, y) := \sum_{n \geq 0} p_n(x, y).$$

Similarly for a subset $A \subset G$ the *killed* or *stopped Green's function* is defined as

$$G_A(x, y) := \sum_{n \geq 0} \mathbb{P}_x(S_n = y, T(A) > n).$$

3 Incremental Aggregate

In this paper we will look at stochastic processes on the set of finite subsets of \mathbb{Z}^d , where we start with a one point set at $(0, 0)$ and incrementally add a point on the outer boundary of the current cluster according to some distribution. What we get is a randomly, point-by-point growing connected cluster which here we will call *Incremental Aggregate*. Define

$$\mathcal{P}_f := \{A \subset \mathbb{Z}^d \mid A \text{ is finite}\}, \quad (3.1)$$

the set of finite and connected subsets of \mathbb{Z}^d . Furthermore we will be interested in distributions on those sets, so for $A \in \mathcal{P}_f$ we define

$$\mathcal{D}_A := \{\mu : \mathbb{Z}^d \rightarrow [0, 1] \mid \mu(y) = 0 \text{ for all } y \notin A \text{ and } \sum_{y \in A} \mu(y) = 1\}. \quad (3.2)$$

So every element in \mathcal{D}_A naturally defines a distribution on the elements of A . Now we define *Incremental Aggregate* as follows.

Definition 1. Let $\mu = (\mu_A)_{A \in \mathcal{P}_f}$ be a family of distributions with $\mu_A \in \mathcal{D}_A$ for all $A \in \mathcal{P}_f$. *Incremental Aggregate (with distribution μ)* is a stochastic process $(\mathcal{E}_n)_{n \in \mathbb{N}_0}$ which evolves as follows. The process starts with one point $\mathcal{E}_0 = \{(0, 0)\}$ in the origin of \mathbb{Z}^d . Knowing the process \mathcal{E}_n at time n , let y_n be a random point in $\partial\mathcal{E}_n \in \mathcal{P}_f$ with distribution

$$\mathbb{P}(y_n = y \mid \mathcal{E}_n) := \mu_{\partial\mathcal{E}_n}(y), \quad y \in \mathbb{Z}^d. \quad (3.3)$$

We then define $\mathcal{E}_{n+1} := \mathcal{E}_n \cup \{y_n\}$.

Remark 1.

4 External DLA

External DLA is a model of Incremental Aggregate as defined above using a very natural distribution, called the *harmonic measure*.

Definition 2. (*Harmonic Measure*)

Remembering the definitions in (2), especially the heat kernel $p_n(x, y) := \mathbb{P}_x(S_n = y)$ of a random walk, the *hitting distribution* of elements in A with *hitting position* $S_{T(A)}$ is

$$H_A(x, y) := p_{T(A)}(x, y), \quad y \in A,$$

and for the special case $x = o := (0, 0)$ we define

$$h_A(y) := H_A(o, y) = \mathbb{P}_o(S_{T(A)} = y), \quad y \in A.$$

Thus, $h_A(y)$ is the probability of hitting A for the first time at y starting from o . h_A is called the *harmonic measure (from o)*.

Lemma 1. harmonic measure := harmonic measure from infinity. Why does this exist?

Definition 3. (*External Diffusion Limited Aggregate, External DLA*)

Incremental Aggregate with the harmonic measure h as its distribution we define here, and in literature is known as *External Diffusion Limited Aggregate*, short *External DLA*.

Remark 2. contenu...

5 Exkurs: Integral Geometry

In the next section we want to define an approximation for DLA. To do this we will need some concepts and results from Integral Geometry which we will discuss and develop in this section. An interesting set in Integral Geometry is the set of q -dimensional affine spaces in the d -dimensional real space, short

$$A(d, q) := \{V \subset \mathbb{R}^d \mid V \text{ is an affine space with dimension } q\}$$

In this paper we will discuss the case $d = 2$ and $q = 1$, hence the set of lines in \mathbb{R}^2 . Note that every line $X \in A := A(2, 1)$ has the form $X = X_{a,b} := \{a + tb \in \mathbb{R}^2 \mid t \in \mathbb{R}\}$ for some vectors $a, b \in \mathbb{R}^2$ with $b \neq (0, 0)$. Little Reminder: A set $A \subset \mathbb{R}^2$ is called *convex* if and only if for any two points $a, b \in A$ we have that $\{ta + (1-t)b \in \mathbb{R}^2 \mid t \in [0, 1]\} \subset A$. For $r > 0$ also define $B_r := B_r(0) := \{x \in \mathbb{R}^2 \mid |x| \leq r\}$.

Definition 4. $\mathcal{K}^2 := \{K \subset \mathbb{R}^2 \mid K \text{ is convex and compact}\}$

Definition 5. Let $K_0 \in \mathcal{K}^2$. Let $\gamma \sim \mathcal{U}([0, \pi))$ and for $\alpha \in [0, \pi)$ define $y_\alpha \sim \mathcal{U}(M_\alpha(K_0))$ where

$$M_\alpha(K) := \begin{cases} \{h \in \mathbb{R} \mid L_{\binom{0}{h}, \binom{1}{0}} \cap K \neq \emptyset\}, & \text{if } \alpha = 0 \\ \{h \in \mathbb{R} \mid L_{\binom{h}{0}, \binom{\cos(\alpha)}{\sin(\alpha)}} \cap K \neq \emptyset\}, & \text{if } \alpha \in (0, \pi). \end{cases}$$

For $K \in \mathcal{K}^2$ define

$$\nu_{K_0}(K) := \int_{[0, \pi)} \mathbb{P}_{y_\alpha}(M_\alpha(K \cap K_0)) \mathbb{P}_\gamma(d\alpha).$$

Interpretation: $\nu_{K_0}(K)$ is the probability that a random line which intersects with K_0 also intersects with $K_0 \cap K$.

Conjecture: $\nu_{K_0}(K) = \frac{\mu_1(K \cap K_0)}{\mu_1(K_0)}$ for $K, K_0 \in \mathcal{K}^2$ (μ_1 Gradenmaß).

Remark 3. Note that $M_\alpha(K) \in \mathcal{K}^1$ for all $K \in \mathcal{K}^2$ and $\alpha \in [0, \pi)$ (Proof). Proof rotation symmetry.

Example 1. Let $0 < r < R$ and $K_0 := B_R$ and analogously $K := B_r$. Note that $K, K_0 \in \mathcal{K}^2$ and $K \subset K_0$. Then by trigonometry we get

$$M_\alpha(K_0) = \begin{cases} [-R, R], & \text{if } \alpha = 0, \\ [-\frac{R}{\sin(\alpha)}, \frac{R}{\sin(\alpha)}], & \text{if } \alpha \in (0, \pi) \end{cases}$$

and analogously $M_\alpha(K)$. Finally we get

$$\nu_{K_0}(K) = \int_{[0, \pi)} \mathbb{P}_{y_\alpha}(M_\alpha(K \cap K_0)) \mathbb{P}_\gamma(d\alpha)$$

$$\begin{aligned}
 &= \int_{[0,\pi)} \frac{\lambda(M_\alpha(K))}{\lambda(M_\alpha(K_0))} \frac{d\alpha}{\lambda([0,\pi))} \\
 &= \frac{1}{\pi} \int_{[0,\pi)} \frac{2r}{2R} d\alpha = \frac{1}{\pi} \frac{r}{R} \int_{[0,\pi)} 1 d\alpha = \frac{r}{R}
 \end{aligned}$$

This result makes sense considering the symmetries of the balls B_r and B_R and the relation of their diameters.

Example 2. Let $0 < r \leq \frac{R}{\sqrt{2}}$, $K_0 := B_R$ as above and $K := [-r, r]^2$. Note that $K, K_0 \in \mathcal{K}^2$ and $K \subset K_0$. We get

$$M_\alpha(K) = \begin{cases} [-r, r], & \text{if } \alpha \in \{0, \frac{\pi}{2}\}, \\ [-r(1 + \frac{1}{\tan(\alpha)}), r(1 + \frac{1}{\tan(\alpha)})], & \text{if } \alpha \in (0, \pi) \setminus \{\frac{\pi}{2}\} \end{cases}$$

and finally

$$\begin{aligned}
 \nu_{K_0}(K) &= \int_{[0,\pi)} \mathbb{P}_{y_\alpha}(M_\alpha(K)) \mathbb{P}_\gamma(d\alpha) \\
 &= \frac{1}{\pi} \int_{(0,\pi) \setminus \{\frac{\pi}{2}\}} \frac{r}{R} (\sin(\alpha) + \cos(\alpha)) d\alpha \\
 &= \frac{r}{R\pi} [-\cos(\alpha) + \sin(\alpha)]_0^\pi = \frac{r}{R\pi} (1 + 1) = \frac{2r}{R\pi}
 \end{aligned}$$

Example 3. Let $K_0 := B_R$ and $K := [-r, r]$ for some $0 < r \leq R$. Note $K_0, K \in \mathcal{K}^2$ and $K \subset K_0$. Then

$$M_\alpha(K) = \begin{cases} \{0\}, & \alpha = 0, \\ [-r, r], & \alpha \in (0, \pi). \end{cases}$$

and finally

$$\nu_{K_0}(K) = \frac{1}{\pi} \int_{(0,\pi)} \frac{r}{R} \sin(\alpha) d\alpha = \frac{2r}{R\pi}.$$

Remark 4. Only fair if K_0 symmetric.

6 Line Hitting Aggregate

In the following we will look at a process which is the approach of a simple approximation of external DLA on \mathbb{Z}^2 . The idea is to let particles move on straight lines coming from infinity and add to the cluster when hitting it. Obviously in most cases particles cannot move completely straight on \mathbb{Z}^2 . Therefore we will consider points in \mathbb{Z}^2 as the centers of unit squares and let the particles move on straight lines in the full plane \mathbb{R}^2 . We consider a line hitting a point in \mathbb{Z}^2 if and only if it intersects with its unit square as defined in the following.

Definition 6. Define

$$\mathbb{R}_{sq}^2 := \{[k - \frac{1}{2}, k + \frac{1}{2}] \times [l - \frac{1}{2}, l + \frac{1}{2}] \subset \mathbb{R}^2 \mid k, l \in \mathbb{Z}\}, \quad (6.1)$$

note that $\mathbb{R}^2 = \bigcup_{s \in \mathbb{R}_{sq}^2} s$. The canonical function

$$sq : \mathbb{Z}^2 \rightarrow \mathbb{R}_{sq}^2, \quad (k, l) \rightarrow [k - \frac{1}{2}, k + \frac{1}{2}] \times [l - \frac{1}{2}, l + \frac{1}{2}] \quad (6.2)$$

is bijective and intuitively identifies points in \mathbb{Z}^2 with squares in \mathbb{R}^2 , which is p is the center of square $sq(p)$ for all $p \in \mathbb{Z}^2$. In the following when using a point $p \in \mathbb{Z}^2$ it will reference the point in \mathbb{Z}^2 or the corresponding square in \mathbb{R}^2 respecting the context. This bijection also naturally defines a graph structure on \mathbb{R}_{sq}^2 , which is two squares $s_1, s_2 \in \mathbb{R}_{sq}^2$ form an edge if and only if $sq^{-1}(s_1)$ and $sq^{-1}(s_2)$ form an edge in \mathbb{Z}^2 . For the following context we say a line L *hits* a point $p \in \mathbb{Z}^2$ if and only if $L \cap sq(p) \neq \emptyset$.

BILD Linie durch squares "hitting"

Definition 7. Geradenmaß μ_0

Definition 8. Let $L = L_{a,b} \in \mathcal{L}$ be a line. For a finite set $A \in \mathcal{P}_f$ we define

$$L_A := \{p \in A \mid L \text{ hits } p\}$$

which is the subset of points in A are hit by the line L hits. For the following we suppose $L_A \neq \emptyset$. We want to define a total ordered relation $<_{line}$ on L_A . We choose two points $(x_1, x_2), (y_1, y_2) \in L_A$ and divide the definition of a relation into four cases, which are the line going from left-bottom to right-top, left-top to right-bottom, parallel to the x -axis and parallel to the y -axis. Write $b = (b_1, b_2)$.

Case 1 : L is parallel to the x -axis $\Leftrightarrow b_2 = 0$

$$(x_1, x_2) <_{line} (y_1, y_2) \quad :\Leftrightarrow \quad x_1 < y_1$$

6 Line Hitting Aggregate

Case 2 : L is parallel to the y-axis $\Leftrightarrow b_1 = 0$

$$(x_1, x_2) <_{line} (y_1, y_2) \quad :\Leftrightarrow \quad x_2 < y_2$$

Case 3 : L is going from left-bottom to right-top $\Leftrightarrow b_1 b_2 > 0$

$$(x_1, x_2) <_{line} (y_1, y_2) \quad :\Leftrightarrow \quad \begin{cases} x_1 < y_1, & \text{if } x_1 \neq y_1, \\ x_2 < y_2, & \text{if } x_1 = y_1. \end{cases}$$

Case 4 : L is going from left-top to right-bottom $\Leftrightarrow b_1 b_2 < 0$

$$(x_1, x_2) <_{line} (y_1, y_2) \quad :\Leftrightarrow \quad \begin{cases} x_1 < y_1, & \text{if } x_1 \neq y_1, \\ x_2 > y_2, & \text{if } x_1 = y_1. \end{cases}$$

It is easy to see that this well-defines a relation on L_A . In the following we will quickly prove that this relation is totally ordered.

Lemma 2. For a line $L = L_{a,b} \in \mathcal{L}$ and $A \in \mathcal{P}_f$ with $L_A \neq \emptyset$ the relation $<_{line}$ on L_A is totally ordered.

Proof. We will only prove the case where L is going from left-bottom to right-top, which is *Case 3* of the definition. In this case we have $b_1 b_2 > 0$. Note, that the proof for *Case 4* will work very similar. And in the case of L being parallel to one of the axes (*Case 1 or 2*), all properties for a totally ordered relation follow directly from the totally ordered relation $<$ on \mathbb{R} . So let $b_1 b_2 > 0$.

Antisymmetry : For antisymmetry let $(x_1, x_2) <_{line} (y_1, y_2)$ and $(y_1, y_2) <_{line} (x_1, x_2)$. Suppose $x_1 \neq y_1$, then $x_1 < y_1$ and $y_1 < x_1$, therefore $x_1 = y_1$ by antisymmetry of the standard order $<$ in \mathbb{R} , a contradiction, hence $x_1 = y_1$. But then we have $x_2 < y_2$ and $y_2 < x_2$ and therefore also $x_2 = y_2$.

Transitivity : For transitivity let $(x_1, x_2) <_{line} (y_1, y_2)$ and $(y_1, y_2) <_{line} (z_1, z_2)$. We find four cases. In case $x_1 \neq y_1$ and $y_1 \neq z_1$ we get $x_1 < z_1$ by transitivity of $<$, hence $(x_1, x_2) <_{line} (z_1, z_2)$. In case $x_1 \neq y_1$ and $y_1 = z_1$ we get $x_1 < y_1 = z_1$, therefore $(x_1, x_2) <_{line} (z_1, z_2)$. In case $x_1 = y_1$ and $y_1 \neq z_1$ we get $x_1 = y_1 < z_1$, similar as the last case. In the last case $x_1 = y_1 = z_1$ we get $x_2 < y_2$ and $y_2 < z_2$ and again by transitivity of $<$ we get $x_2 < z_2$, hence $(x_1, x_2) <_{line} (z_1, z_2)$ again.

Connexity : Connexity is given since for any two points $(x_1, x_2), (y_1, y_2) \in L_A$ we have either $x_1 \neq y_1$ or $x_1 = y_1$ and therefore either $(x_1, x_2) <_{line} (y_1, y_2)$ or $(y_1, y_2) <_{line} (x_1, x_2)$. \square

Remark 5. The relation $<_{line}$ on L_A basically orders the hitpoints of a line L with a finite set A from left to right (or bottom to top in case of a line parallel to the y -axis). This order allows us to identify the outest hitting points of A by L . This means when moving on a line L facing A this order allows us to know where in A the line L hits first when „entering“ A and where it hits last when „leaving“ A which will be the two points $\min_{<_{line}} L_A$ and $\max_{<_{line}} L_A$ (or the other way around).

Definition 9. *Random Line Hitting Distribution*

Choose $A \in \mathcal{P}_f$. We define a distribution μ_A on \mathbb{Z}^2 as in the following. Let $L = L_{a,b}$ be a random line according to the line measure μ_0 with the condition that L hits A . Then define μ_A with distribution $\mu_A \sim U(\{\min_{<_{line}} L_A, \max_{<_{line}} L_A\})$, which chooses uniformly an element out of $\{\min_{<_{line}} L_A, \max_{<_{line}} L_A\}$. We call this distribution the *Random Line Hitting Distribution* (of A).

Definition 10. *Line Hitting Aggregate*

Incremental Aggregate with the Random Line Hitting Distribution as its distribution we will call here *Line Hitting Aggregate*, short *LHA*.

7 Notizen

diffusion in fractals: $d_f < d$ (space \mathbb{Z}^d)

References

- [1] N. Henze. *Maß und Wahrscheinlichkeitstheorie (Stochastik II)*. Karlsruher Institut für Technologie, Karlsruhe, 2010

Erklärung

Hiermit versichere ich, dass ich diese Arbeit selbständig verfasst und keine anderen als die angegebenen Quellen und Hilfsmittel benutzt, die wörtlich oder inhaltlich übernommen Stellen als solche kenntlich gemacht und die Satzung des Karlsruher Instituts für Technologie zur Sicherung guter wissenschaftlicher Praxis in der jeweils gültigen Fassung beachtet habe.

Karlsruhe, den 10. März 2020