STEVIE's BRAIN - UI Component Knowledge Base

The foundation of STEVIE's creative intelligence for generating portfolio-quality applications

II Implementation Complexity Matrix

COMPLEXITY LEVELS:

- SIMPLE: Copy-paste + basic shaden setup
- O MODERATE: Additional dependencies + specific setup steps
- COMPLEX: Custom configuration + multiple dependency chains
- **EXPERT**: Advanced setup + potential conflicts

SIMPLE IMPLEMENTATION LIBRARIES

1. Tailark \mathbb{Y} #1 Choice - \leftildet SIMPLE

URL: https://tailark.com/ Implementation Reality: Uses standard shaden registry - npx shaden@latest add [component] No extra dependencies - Pure Tailwind CSS Copy-paste friendly - Works with existing shaden setup Pre-configured - No custom configured

- Direct registry access
- Standard shaden workflow
- No dependency conflicts

2. Magic UI 💝 - 🔵 SIMPLE

URL: https://magicui.design/ Implementation Reality: Note: We have the exact same installation process as shaden/ui. ✓ Identical to shaden process - (npx magicui-cli add [component]) ✓ Standard dependencies - Tailwind + React + shaden/ui base ✓ Registry-based - Uses shaden registry system ✓ 150+ components ready - All follow same pattern

STEVIE Integration: 🖈 🖈 🖈 😭 PERFECT

- Exact shaden workflow
- No learning curve for STEVIE
- Massive component library

MODERATE IMPLEMENTATION LIBRARIES

3. Aceternity UI 🤚 - 🖯 MODERATE

Required Setup:

bash

npm install framer-motion

Create specific folder structure

Copy individual component code

Handle version conflicts

STEVIE Integration: 🖈 🖈 🗭 🔘 MODERATE

- Beautiful components but complex setup
- Version dependency management needed
- Manual folder structure required

4. Motion Primitives № - MODERATE

URL: https://motion-primitives.com/ Implementation Reality: Built for React, Next.js, and Tailwind CSS... motion primitive CLI ⚠ Custom CLI tool - (npx motion-primitives add [component]) ⚠ Framer Motion dependency - Animation library required ⚠ Framework specific - Optimized for Next.js ☑ Can use shaden registry - Alternative installation method

Required Setup:

bash

npm install framer-motion

Either: npx motion-primitives add [component]

Or: npx shadcn@latest add [component] (registry method)

STEVIE Integration: 🖈 🖈 🖈 🔘 GOOD

- Dual installation options (CLI + registry)
- Subtle animations perfect for STEVIE
- Standard dependencies

5. Al Elements by Vercel - MODERATE

URL: https://elements.vercel.com/ Implementation Reality: Library built specifically for Al apps... working with Al SDK ⚠ Al SDK dependency - Must install Vercel Al SDK ⚠ Full-stack setup - Backend routes required ⚠ API key management - OpenAl/Al provider keys needed ☑ Shadcn registry support - npx shadcn@latest add [component])

Required Setup:

bash

npm install ai @ai-sdk/openai

Set up API routes

Configure environment variables

Handle streaming responses

STEVIE Integration: 🙀 😭 😭 🔘 GOOD

- Perfect for AI apps like STEVIE
- Complex backend setup required
- Multiple dependency chain

COMPLEX IMPLEMENTATION LIBRARIES

6. Origin UI 🛠 - 🛑 COMPLEX

Required Setup:

Different for EVERY component:

npm install react-image-crop # For image cropper

npm install react-calendar # For calendar

npm install [varies] # Component-specific deps

STEVIE Integration: 🖈 😭 🔘 🔘 CHALLENGING

- Powerful components but fragmented installation
- Each component = unique setup process
- High maintenance overhead

7. React Bits 🦠 - 🛑 COMPLEX

URL: https://reactbits.dev/ Implementation Reality: CLI with JS/TS + CSS/Tailwind support...
supporting both JavaScript and TypeScript and both CSS and Tailwind ■ Dual configuration system
- JavaScript/TypeScript + CSS/Tailwind combinations ■ Heavy dependencies - Physics engines, 3D libraries, animation systems ■ Performance impact - Complex animations = resource intensive ■ Custom CLI required - Not shaden registry compatible

Required Setup:

bash

npx react-bits-cli add [component]

Must choose: JS/TS + CSS/Tailwind combinations # Install physics/3D dependencies per component

Handle performance optimization

STEVIE Integration: 🙀 🙀 🔘 🔘 CHALLENGING

- "King of animations" but complex implementation
- Not registry-based workflow
- Heavy performance considerations

EXPERT/FRAGMENTED IMPLEMENTATION

8. Components.work * - EXPERT

URL: https://components.work/ **Implementation Reality**: they are not using the shetsen registry. So we have to install these dependencies ourselves. And this component/craft, we need to pull this from

their GitHub repo No registry support - Manual copy-paste only Manual dependency tracking - Must install each dependency separately

■ **GitHub repo diving** - Must find and copy component/craft from their repo ■ **No automation** - Completely manual process

Required Setup:

bash

For EVERY component:

1. Copy code manually

2. Check dependencies in code

3. npm install [each one individually]

4. Go to their GitHub repo

5. Find component/ds folder

6. Copy additional utilities

STEVIE Integration: 🙀 💮 💮 AVOID

- Beautiful designs but terrible implementation story
- Manual labor for every component
- No automation possible

9. Shadon Form Builder 🧳 - 🕒 MODERATE

URL: https://shadcnui-form.com/ Implementation Reality: playground... we can just copy this whole thing right here and it is going to work ✓ Perfect shadcn integration - Generated code follows shadcn patterns exactly ✓ Visual builder interface - Build forms visually, get clean code ✓ Standard dependencies - React Hook Forms + Zod (standard shadcn stack) ⚠ Manual code generation - Must use playground, then copy code

STEVIE Integration: 🖈 🖈 🖈 🖈 🖈 PERFECT

- Generates perfect shaden code
- Standard dependency chain
- Great for STEVIE's form needs

10. Chandai Portfolio Template 💼 - 🔵 SIMPLE

URL: GitHub repo (fork + customize approach)

Implementation Reality: fork this repo, change the content like the name, projects and everything and just deploy it as it is **☑ Fork and customize** - Standard GitHub workflow **☑ Complete template** -

Full working application **Shaden based** - Uses standard shaden components throughout **Deploy anywhere** - Standard Next.js deployment

STEVIE Integration: $\Rightarrow \Rightarrow \Rightarrow \Rightarrow \bigcirc$ REFERENCE TEMPLATE

- Perfect for portfolio generation examples
- Template-based approach fits STEVIE's needs
- Complete application reference

STEVIE'S IMPLEMENTATION STRATEGY

OF PRIORITY TIERS FOR STEVIE INTEGRATION

TIER 1 - IMMEDIATE INTEGRATION (Simple)

- 1. **Tailark** Standard shaden registry, zero friction
- 2. **Magic UI** Identical to shaden process, 150+ components
- 3. **Shaden Form Builder** Perfect code generation, standard deps

TIER 2 - STRATEGIC INTEGRATION (Moderate)

- 1. **Motion Primitives** Dual install options, subtle animations
- 2. Al Elements Perfect for Al apps, backend setup manageable
- 3. Aceternity UI Beautiful but version management needed

TIER 3 - SELECTIVE CHERRY-PICKING (Complex)

- 1. **Origin UI** Use v0 integration for complex components
- 2. **React Bits** Select specific high-impact animations only

TIER 4 - AVOID/REFERENCE ONLY (Expert)

- 1. Components.work Beautiful designs, terrible implementation
- 2. **Chandai Template** Reference for portfolio structure only

X TECHNICAL IMPLEMENTATION PLAN

Phase 1: Core Registry Integration

```
# STEVIE's auto-setup for Tier 1 libraries:

npx shadcn@latest add button input # Basic shadcn setup

npx magicui-cli add globe marquee # Magic UI components

npx tailark-cli add hero-section # Tailark blocks
```

Phase 2: Managed Dependencies

```
# Install common dependencies once:

npm install framer-motion @vercel/ai

# Then STEVIE can use Tier 2 components safely
```

Phase 3: Component Knowledge Database

```
javascript

const STEVIE_COMPONENTS = {
    simple: {
        tailark: { registry: 'shadon', deps: [] },
        magicui: { registry: 'magicui', deps: [] }
    },
    moderate: {
        aceternity: { deps: ['framer-motion'], issues: ['react19'] },
        aiElements: { deps: ['ai', '@ai-sdk/openai'], setup: 'backend' }
    },
    complex: {
        reactBits: { cli: 'custom', performance: 'heavy' },
        originUI: { method: 'manual', variability: 'high' }
    }
}
```

The Bottom Line: STEVIE should focus on Tier 1 & 2 libraries for reliable, automated component generation, with selective use of Tier 3 for specific high-impact features.