

# Lecture 5: Recursion (Chapter 4)

Oct 4, 2016

Data Structures, CS102

# Today's Lecture

- I. Warmup, Review, Homework, etc.
- II. What is Recursion?
- III. How to do think Recursively
- IV. How Recursion Works

# Next...

I. Prelim, Review, etc

II. What is Recursion?

III. How to think Recursively

IV. How Recursion Works

V. Queues

VI. How Recursion Works

[Start] [End]

# I. Prelim, Review, etc

# Programmers have more fun

Knock, knock!

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Knock, knock!

Who's there?

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Knock, knock!

Who's there?

Very long ... pause....

# Programmers have more fun

Knock, knock!

Who's there?

Very long ... pause....

Java.



# Programmers have more fun

## Reader Comments:

- \* Took me a while as I'm running on Java.
- \* Downvote. Recent versions of Java are not slow.  
You C/C++ people will forever base your opinions  
on old versions of Java and its VM.
- \* Upvote to counter-act your lack of a sense of humor.
- \* Its not a bug, its a feature.
- \* No, it's a bug that's been mislabeled as a feature.

# Prelim, Review, Comments

Clinic for Terminal/Makefile

- this Wed (2-5)
- [Send me email to confirm](#)

# Prelim, Review, Comments

Homework 3: combines ArrayStringLog + Zoombinis

Zoombini tradeoff: Coverage vs. Correctness

# Prelim, Review, Comments

Breaking up command line arguments:

```
// Inside Makefile:  
ss=0  
nn=16  
mm=0  
pp="src"  
args=$(ss) $(nn) $(mm) $(pp)  
  
run:  
    java $(p) $(args)
```

# Prelim, Review, Comments

Advantage? Ability to override any part:

➤ `make run mm=3`

➤ `make run mm=1 nn=2`

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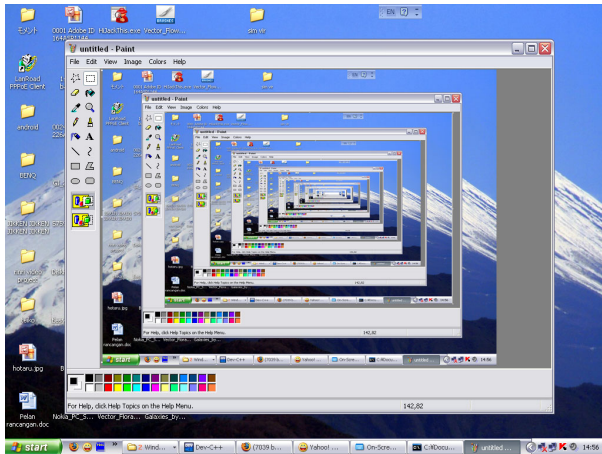
V. Queues

VI. How Recursion Works

[Start] [End]

## II. What is Recursion?

# Today's Topic:





# Examples

What are Natural Numbers?

(Induction in High School)

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(Induction in High School)

**A1**: (Informal)

It is a member of the set  $\{0, 1, 2, \dots\}$

# Examples

What are Natural Numbers?

(Induction in High School)

A1 : (Informal)

It is a member of the set  $\{0, 1, 2, \dots\}$

A2 : (Formal)

It is either 0

or

it is 1 plus another natural number.

(and nothing else)

# Examples

Recall Linked List (Lecture 3).

# Examples

What is a List of Nodes?

AA :

It is either `null`

or

it is a Node `u` where `u.next` is a list.

Note: `null` is useful!

# What is Recursion in Java?

Recursive classes, e.g.,

```
class Node {  
    String val;  
    Node next;  
}
```

# What is Recursion in Java?

Recursive methods, e.g.,

```
public class fac {  
    public static int fac( int n) {  
        if (n<=1) return 1;  
        return n*fac(n-1);  
    }  
}
```

Math Notation:  $n! = \begin{cases} 1 & \text{if } n = 0, \\ n \cdot (n-1)! & \text{for } n \geq 1. \end{cases}$

Thus:  $0! = 1$ ,  $1! = 1$ ,  
 $2! = 2$ ,  $3! = 6$

# What is Recursion in Java?

Somewhat harder: `fibonacci numbers`

[Weblink: Leonardo of Pisa or Fibonacci \(ca. 1170–1240\)](#)

```
public int fib( int n) {  
    if (n<2) return n;  
    return fib(n-1)+fib(n-2);  
}
```

Note: assume `fib(0)=0`, `fib(1)=1`.

What if...



# What happens in Recursive calls?

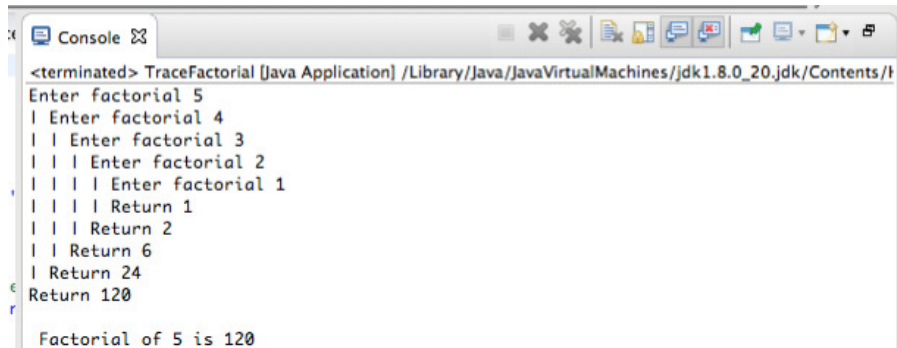
Q: What happens in calling `fac(5)`?

A: There is an implicit `recursive stack`!

# What happens in Recursive calls?

Q: What happens in calling `fac(5)`?

A: There is an implicit `recursive stack`!



The screenshot shows a Java IDE console window titled "Console". The output text is as follows:

```
<terminated> TraceFactorial [Java Application] /Library/Java/JavaVirtualMachines/jdk1.8.0_20.jdk/Contents/t
Enter factorial 5
| Enter factorial 4
| | Enter factorial 3
| | | Enter factorial 2
| | | | Enter factorial 1
| | | | Return 1
| | | Return 2
| | Return 6
| Return 24
Return 120

Factorial of 5 is 120
```

The output demonstrates the recursive process: it shows the sequence of calls (indented lines) and the sequence of returns (indented lines) as the function calculates the factorial of 5. The final result, "Factorial of 5 is 120", is printed at the bottom.

# What happens in Recursive calls?

DEMO

\* TraceFactorial

# Recursive approach to Lists

## Recursive Algorithms for Lists

- \* Create a simple linked list class called **Node**
- \* **Recursive** method to get a list of length n
- \* **Recursive** method to print a list
- \* **Recursive** method to compute the length of list

See DEMO

# Recursive approach to Lists

(Develop this in class)

Construct a list of length n:

```
public static Node getList(int n) {  
    if (n <= 0) return null;  
    Node u = new Node(n);  
    u.next = getList(n-1);  
    return u;  
} //getList(n)
```

# Recursive approach to Lists

Computing the length of a list:

```
public static listLength(Node u) {  
    if (u == null) return 0;  
    return 1+ listLength(u.next);  
}
```

Traversal (Printing) of a list:

```
public static print(Node u) {  
    if (u == null) return;  
    System.out.println(u.val);  
    print(u.next);  
}
```

# Recursive approach to Lists

BONUS: printing in reverse is no harder!

```
public static revPrint(Node u) {  
    if (u == null) return;  
    revPrint(u.next);  
    System.out.println(u.val);  
}
```

We just exchanged the last two lines!

Tricker: reversing a list

# Recursive approach to Lists

Q: What makes these recursive methods possible?



# Recursive approach to Lists

Q: What makes these recursive methods possible?

A: Our recursive definition of a list!

This is an important principle

(We will see this again in binary trees)

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[Start] [End]

# III. How to think Recursively

# Thinking Recursively

3 Questions:

Base Case:

Make sure there is at least one (may be several)

Recursively Smaller Call:

Do you always reach Base Case? (Termination)

Why is it correct?

Inductive reasoning

# Thinking Recursively

Example:

Length of list

reverse Print of list

# Thinking Recursively

Does this remind you of (high school) induction?

- \* PROBLEM: prove that **there is no largest prime number**

Let  $P(n)$  be this **predicate** on natural numbers

$P(n) \equiv$  “There is a prime number larger than  $n$ ”

- \* We must prove that  $P(n)$  is **valid**, i.e.,

For all  $n \in \mathbb{N}$ ,  $P(n)$  is true

# Thinking Recursively

Proof:

- \* Show basis:  $P(0)$
- \* Show induction step:  $P(n)$  implies  $P(n+1)$
- \* CONCLUDE:  $P$  is valid

The warrant for this conclusion is called the **Principle of Induction**

# Tower of Hanoi Problem

Web demo:

[britton.disted.camosun.bc.ca/hanoi.swf](http://britton.disted.camosun.bc.ca/hanoi.swf)

Try  $n = 4$ .



# Tower of Hanoi Problem

**Given:** Tower( $n$ ) in Peg 1

**Goal:** Move Tower( $n$ ) to Peg 3

# Tower of Hanoi Problem

**Given:** Tower(n) in Peg 1

**Goal:** Move Tower(n) to Peg 3

Recursive Solution:

```
moveTower( n, startPeg, goalPeg, auxPeg )  
    moveTower( n-1, startPeg, auxPeg, goalPeg)  
    movePeg( startPeg, goalPeg)  
    moveTower( n-1, auxPeg, goalPeg, auxPeg)
```

Exercise: Try a non-recursive solution!

# Tower of Hanoi Problem

A bit of analysis:

$$T(n) = \begin{cases} 1 & \text{if } n = 1 \\ 2T(n-1) + 1 & \text{else.} \end{cases}$$

Check:  $T(2) = 3$

SUPPOSE we guess that

$$T(n) = 2^n - 1$$

Check:  $T(1) = 2^1 - 1, T(2) = 2^2 - 1.$

VERIFY INDUCTIVELY:

$$T(n) = 2T(n-1) + 1 = 2(2^{n-1} - 1) + 1 = 2^n - 1.$$

# Tower of Hanoi Problem

If  $n = 64$  (original Hanoi story), then  
 $T(64) = 18,446,744,073,709,551,615$

*If each move takes one second, then time needed is 585 billion years (120 times the age of the sun).*

Big Bang occurred 14.5 billion years ago,

solar system created about 4.5 billion years ago.

Moral of story?

# Tail Recursion

What is it?

When there is one recursive call and it is the last statement of the program

\* E.g., `fac(n)`

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Tail recursion can be replaced by a while-loop  
(which is more efficient)

# Tail Recursion

What is it?

When there is one recursive call and it is the last statement of the program

\* E.g., `fac(n)`

Tail recursion can be replaced by a while-loop  
(which is more efficient)

But `fib(n)` is not tail recursion

Neither is `revPrint(Node)`?

# Tail Recursion

Modern compilers (including Javac) do this automatically!



# Final Thoughts

Recursion is basic technique in computer science

It requires “inductive” thinking:

NEVER try to unroll the recursion

to see what happens deeper in the recursion!

QUOTE:

“To iterate is human,”

“to recurse is divine !”

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[Start] [End]

## IV. How Recursion Works

## Second Lecture of Week

So far: we saw what is recursion

Now, we see how recursion is implemented

# Static vs. Dynamic Storage Allocation

Example:

```
class Simple {  
    static int square(int n) { return n*n; }  
  
    int cube(int n) { int a=square(n); return a*n; }  
  
    public static void main(String[] args){  
        System.out.printf("%d squared is %d\n", 5, square(5));  
        System.out.printf("%d cubed is %d\n", 5, cube(5));  
    }  
}
```

# Static vs. Dynamic Storage Allocation

The activation record for square:

```
class ActivationRecord {  
    AddressType returnAddress; // return address  
    int result; // return value  
    int n; // parameter  
}
```

- \* When we call a method, it must be loaded into memory
- \* When one method calls another, we need to know where it is called from (return address in memory), and how to pass back results

# Static vs. Dynamic Storage Allocation

The activation record for cube:

```
class ActivationRecord {  
    AddressType returnAddress; // return address  
    int result; // return value  
    int n; // parameter  
    int a; // variable  
}
```

\* Each time we call a method, its activation record is put onto the “runtime stack”

# Static vs. Dynamic Storage Allocation

Fibonacci:

```
int fib( int n ) {  
    if (n<2) return n;  
    return fib(n-1) + fib(n-2);  
}
```



# Static vs. Dynamic Storage Allocation

The runtime stack when computing `fib(3)`:

```
fib(3)
  fib(2)
    fib(1)
    return 1
  fib(0)
  return 0
return 1
fib(1)
return 1
return 2
```

\* DEMO with `fib(4)` to see the stack grow and shrink!

# Static vs. Dynamic Storage Allocation

MAIN LESSON:

There is a **runtime stack** when we execute Java Programs

# Thanks for Listening!

*“Algebra is generous,  
she often gives more than is asked of her.”*

— JEAN LE ROND D’ALEMBERT (1717-83)