# Why is so much of FP about Types instead of Functions?

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## **Preliminaries**

- Slides and Examples available at: https://github.com/donovancrichton/Talks
- This talk: BFPG/WhylsFPAboutTypes

# About Me



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#### What is a Function?

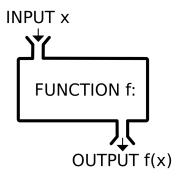


Figure: A "black-box" depiction of a function<sup>1</sup>

<sup>&</sup>lt;sup>1</sup>Source https://en.wikipedia.org/wiki/Function\_ (mathematics)#/media/File:Function\_machine2.svg

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- Maybe we need to think about this some more...

# What is a function, Georg Cantor?

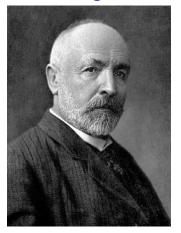


Figure: Georg Cantor (1845 - 1918)<sup>1</sup>

<sup>&</sup>lt;sup>1</sup>Source https://en.wikipedia.org/wiki/Georg\_ Cantor#/media/File:Georg\_Cantor\_(Portr%C3%A4t).jpg

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- See [Halmos, 1960] for more!

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### Question for the pub!

Why are functions the default 'building-blocks' in most programming languages? Why not relations? All functions are relations, but not all relations are functions.

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- Isn't this just giving a function it's argument and checking the result though?
- Let's ask someone else...

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# What can we do with functions, Alonzo Church?



Figure: Alonzo Church (1903 - 1995)<sup>1</sup>

<sup>&</sup>lt;sup>1</sup>Source https://en.wikipedia.org/wiki/Alonzo\_Church#/media/File:Alonzo\_Church.jpg

# The Untyped Lambda Calculus

#### The Grammar for LC.

```
M,N ::= x,y,z,... Variables. 
 \mid \lambda x.N Abstraction. 
 \mid MN Application
```

# An Idris Example (some liberties with types) $\lambda x. \neg x$ True

```
module Lambda
f : Bool -> Bool
f = \x => not x
b : Bool
b = f True
```

#### Functions are limited.

## Can we apply any function to any argument?

Clearly we cannot, saying (3 < 7) + 12 does not make sense, nor does  $(-4) \lor 7$ .

Operations are often defined as being closed under a particular set. Closures are really speaking about the type of operations.

# Are there other ways we can categorise functions besides the type of their input and output?

We can also classify functions based on properties of their behaviour. Sometimes we don't care what specific types a function operates on, so long as there is some valid operation defined for those types.

# Typed vs Untyped composition

See WHITEBOARD.

# Types as a class of behaviour

See WHITEBOARD.

# To functional programming

# Is everything really a function? (Really?)

The argument goes that a pure functional language is just an elaboration of some variant of a typed lambda calculus. Let's briefly investigate this.

## Values as functions.

### Are these functions the same?

```
module Values
%default total
seven : Int
seven = 7

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#### The humble unit type.

The unit type is special. Denoted () or  $\top$ , the unit type is defined as having only one single element, also (), or sometimes \*. The unit element can *always* be constructed. This implies that seven is the same as seven' as we can always construct the argument to seven'.

# Data types as functions.

### Can we do the same with data types?

We can see this with church encoding, and have a small example below, interested readers should see [Pierce, 2002, p. 58-68].

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## Church encoding of the Boolean type

```
module ChurchBools
data Boolean : Type where
 True : Boolean
  False : Boolean
true : a -> a -> a
true = \t => \t => t
false : a -> a -> a
false = \t => \f => f
```

# Sum Types

### The canonical sum type: Either

```
module Sum
%default total
%hide Prelude.Either

data Either : Type -> Type -> Type where
  Left : a -> Either a b
  Right : b -> Either a b
```

# **Product Types**

# The canonical product type: Pair

```
module Product
%default total
%hide Prelude.Pair

data Pair : Type -> Type -> Type where
   MkPair : a -> b -> Pair a b
```

# Algebraic Data Types

A higher-kinded, parametrically polymorphic, sum of product type: List

```
module List
%hide Prelude.List
%default total

data List : Type -> Type where
  Nil : List a
  (::) : a -> List a -> List a
```

# Dependent Types and Type-classes

See actual Idris demo on verified functor and verified applicative.

# Is compositionality important, John Hughes?



Figure: John Hughes<sup>1</sup>

<sup>&</sup>lt;sup>1</sup>Source https://en.wikipedia.org/wiki/John\_Hughes\_ (computer\_scientist)#/media/File: John\_Hughes\_(computer\_scientist).jpg

# Why Functional Programming Matters Hughes [1989]

## Modularity through HOF and composition

John wrote a seminal paper in 1989 on the benefits of functional programming. He argues that modularity and compositionality lead to reusable, readable, debugable code.

#### Conclusion

## FP is about types

Types allow us to talk about well-behaved compositionality and talk about functions when defined by properties on sets. In very expressive type systems we can even prove those properties.

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At the most general view, all a function can do produce an output given an input. Functions become interesting once you restrict this view to functions-with-particular-properties.

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### Closing comment for the pub

I hypothesise that the more expressive a type system becomes, the less compositional it becomes, but the guarantees of behaviour become stronger.

Is this something we can objectively measure?
Is there a sweet spot for type systems for programming?

#### References

- P. R. Halmos. Naive set theory. van Nostrand, 1960.
- J. Hughes. Why functional programming matters. *The computer journal*, 32(2):98–107, 1989.
- B. C. Pierce. Types and programming languages. MIT press, 2002.