

# Why is so much of FP about Types instead of Functions?

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# Preliminaries

- Slides and Examples available at:  
<https://github.com/donovancrichton/Talks>
- This talk: BFPG/WhyIsFPAboutTypes

# About Me



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# What is a Function?

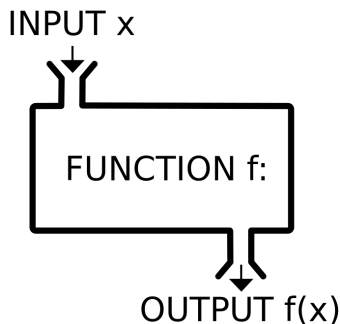


Figure: A "black-box" depiction of a function<sup>1</sup>

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<sup>1</sup>Source [https://en.wikipedia.org/wiki/Function\\_\(mathematics\)#/media/File:Function\\_machine2.svg](https://en.wikipedia.org/wiki/Function_(mathematics)#/media/File:Function_machine2.svg)

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- Give it its argument.
- Look at its result.
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- ...
- Maybe we need to think about this some more...

# What is a function, Georg Cantor?

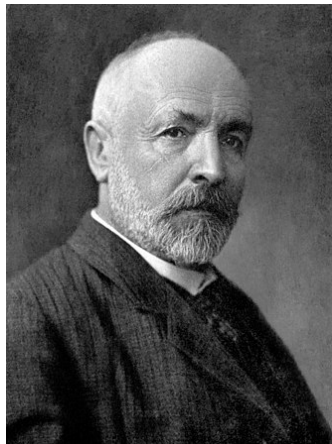


Figure: Georg Cantor (1845 - 1918)<sup>1</sup>

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<sup>1</sup>Source [https://en.wikipedia.org/wiki/Georg\\_Cantor#/media/File:Georg\\_Cantor\\_\(Portr%C3%A4t\).jpg](https://en.wikipedia.org/wiki/Georg_Cantor#/media/File:Georg_Cantor_(Portr%C3%A4t).jpg)

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- See [[Halmos, 1960](#)] for more!

# Relations



# Functions

What can we do with set-theoretic functions?

# What can we do with functions, Alonzo Church?



Figure: Alonzo Church (1903 - 1995)<sup>1</sup>

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<sup>1</sup>Source [https://en.wikipedia.org/wiki/Alonzo\\_Church#/media/File:Alonzo\\_Church.jpg](https://en.wikipedia.org/wiki/Alonzo_Church#/media/File:Alonzo_Church.jpg)

# The Untyped Lambda Calculus

## The Grammar for LC.

$M, N ::= x, y, z, \dots$	Variables.
$\quad \mid \lambda x. N$	Abstraction.
$\quad \mid M N$	Application

## An Idris Example (some liberties with types)

$\lambda x. \neg x$  True

```
module Lambda
f : Bool -> Bool
f = \x => not x

b : Bool
b = f True
```

What can we do with lambda calculi functions?

# Functions are boring!

Can we apply any function to any argument?

Clearly we cannot, saying  $(3 < 7) + 12$  does not make sense, nor does  $(-4) \vee 7$ .

Operations are often defined as being closed under a particular set. Closures are really speaking about the type of operations.

Are there other ways we can categorise functions besides the type of their input and output?

We can also classify functions based on properties of their behaviour. Sometimes we don't care what specific types a function operates on, so long as there is some valid operation defined for those types.

## Diagrams of types.

# Diagrams of behavioural properties.



# To functional programming

Question for the pub!

Why are functions the default 'building-blocks' in most programming languages? Why not relations?

Is everything really a function? (Really?)

The argument goes that a pure functional language is just an elaboration of some variant of a typed lambda calculus. Let's briefly investigate this.

## Values as functions.

Are these functions the same?

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module Values
%default total

seven :: Int
seven = 7

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The humble unit type.

The unit type is special. Denoted `()` or  $\top$ , the unit type is defined as having only one single element, also `()` or sometimes `*`. The unit element can *always* be constructed. This implies that `seven` is the same as `seven'` as we can always construct the argument to `seven'`.

## Data types as functions.

Can we do the same with data types?

We can see this with church encoding, and have a small example below, interested readers should see [[Pierce, 2002](#), p. 58-68].

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## Church encoding of the Boolean type

```
module ChurchBools
data Boolean : Type where
  True  : Boolean
  False : Boolean

true  : a -> a -> a
true = \t => \f => t

false : a -> a -> a
false = \t => \f => f
```

# Algebraic Data Types

## Sum Types

The sum type is analogous to disjoint union in set theory.  $A + B$  can be constructed from either  $x \in A$  or  $y \in B$  provided we claim which set was the original one.

## Product Types

# References

P. R. Halmos. *Naive set theory*. van Nostrand, 1960.

B. C. Pierce. *Types and programming languages*. MIT press, 2002.