

# Explicit Substitutions Part 1: STLC and Background

slides: <https://github.com/donovancrichton/Talks>

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# The goal of this talk

- How to read (theory) syntax.
- STLC - Simply Typed Lambda Calculus.
- Substitutions in  $\lambda$  - De-Brujin Indices.
- Explicit Substitutions.
- Explicit Substitutions in modern type theory.

# Reading Syntax: Grammar

## Natural Numbers (Peano)

$$\mathbb{N} ::= Z \mid S \mathbb{N}$$

## Untyped Lambda Calculus

$V ::=$	$x, y, z, \dots$	
$M, N ::=$	$V$	Variable.
	$  M N$	Application.
	$  \lambda V. M$	Abstraction.

## Natural Numbers (Peano)

$$N ::= Z \mid S N$$

Our <symbol> name...

Natural Numbers (Peano)

$$\boxed{\mathbb{N}} ::= Z \mid S \mathbb{N}$$

...is defined in the following ways:

## Natural Numbers (Peano)

$$\mathbb{N} ::= Z \mid S \mathbb{N}$$

The letter  $Z$  by itself.

Natural Numbers (Peano)

$$\mathbb{N} ::= \boxed{Z} \mid S \mathbb{N}$$

...or...

Natural Numbers (Peano)

$$\mathbb{N} ::= Z \mid S \mathbb{N}$$



# Reading Syntax: Grammar

The letter  $S$  followed by a space, followed by any  $\mathbb{N}$ .

## Natural Numbers (Peano)

$$\mathbb{N} ::= Z \mid \boxed{S \mathbb{N}}$$

# Reading Syntax: Grammar

Our set of expressions/terms called  $V$ ...

## Untyped Lambda Calculus

$\boxed{V} ::= x, y, z, \dots$	
$M, N ::= V$	Variable.
$  M N$	Application.
$  \lambda V. M$	Abstraction.

# Reading Syntax: Grammar

is given, or defined by:

## Untyped Lambda Calculus

$V ::=$	$x, y, z, \dots$	
$M, N ::=$	$V$	Variable.
	$  M N$	Application.
	$  \lambda V. M$	Abstraction.

# Reading Syntax: Grammar

'x', 'y', 'z', or *any other lower case letter* (lower case words also implied)

## Untyped Lambda Calculus

$V ::=$	$x, y, z, \dots$	
$M, N ::=$	$V$	Variable.
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# Reading Syntax: Grammar

Our lambda terms, denoted by  $N$  or  $M$   
(other capital letters implied).

## Untyped Lambda Calculus

$$V ::= x, y, z, \dots$$
$$\boxed{M, N} ::= V$$

Variable.

$$| M N$$

Application.

$$| \lambda V. M$$

Abstraction.

are given by:

## Untyped Lambda Calculus

$V ::= x, y, z, \dots$	
$M, N ::= V$	Variable.
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A V...

## Untyped Lambda Calculus

$$V ::= x, y, z, \dots$$
$$M, N ::= \boxed{V}$$

Variable.

$$| M N$$

Application.

$$| \lambda V. M$$

Abstraction.

# Reading Syntax: Grammar

...or,

## Untyped Lambda Calculus

$$V ::= x, y, z, \dots$$
$$M, N ::= V \quad \text{Variable.}$$
$$\boxed{\mid} M N \quad \text{Application.}$$
$$\mid \lambda V. M \quad \text{Abstraction.}$$



# Reading Syntax: Grammar

A lambda term ( $M$ ), followed by a space, followed by another lambda term ( $N$ ).

## Untyped Lambda Calculus

$V ::= x, y, z, \dots$	
$M, N ::= V$	Variable.
$\boxed{M N}$	Application.
$\lambda V.M$	Abstraction.

# Reading Syntax: Grammar

Or,

## Untyped Lambda Calculus

$$V ::= x, y, z, \dots$$
$$M, N ::= V$$
$$| M N$$
$$\boxed{\lambda} \lambda V. M$$

Variable.

Application.

Abstraction.

# Reading Syntax: Grammar

The  $\lambda$  symbol, followed by a  $V$  element,  
followed by a “.”, followed by a lambda term ( $M$ )

## Untyped Lambda Calculus

$V ::= x, y, z, \dots$	
$M, N ::= V$	Variable.
$M N$	Application.
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# Why does Grammar look like this?

## Untyped Lambda Calculus

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# Why does Grammar look like this?

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- The smallest possible definition.

# Why does Grammar look like this?

## Untyped Lambda Calculus

$V ::= x, y, z, \dots$	
$M, N ::= V$	Variable.
$  M N$	Application.
$  \lambda V. M$	Abstraction.

- The smallest possible definition.
- Can be used to generate arbitrary elements.

# What about in programming?

## Natural Numbers (Peano)

```
1 data Nat = Z | S Nat
2
3 zero :: Nat
4 zero = Z
5
6 one :: Nat
7 one = S Z
8
9 two :: Nat
10 two = S (S Z)
11
12 three :: Nat
13 three = S two
```

# What about in programming?

## Untyped Lambda Calculus (Idris)

```
1  V : Type
2  V = String
3
4  data  $\Lambda$  = Var V
5             | App  $\Lambda$   $\Lambda$ 
6             | Abs V  $\Lambda$ 
7
8  id :  $\Lambda$ 
9  id = Abs "x" (Var "x")
10
11 const :  $\Lambda$ 
12 const = Abs "a" (Abs "b" (Var "a"))
```



# Church Encoding - Naturals and Booleans

## Church Booleans

$\text{True} = \lambda a. \lambda b. a$

$\text{False} = \lambda a. \lambda b. b$

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## Church Booleans

$\text{True} = \lambda a. \lambda b. a$

$\text{False} = \lambda a. \lambda b. b$

## Church Naturals

$0 = \lambda f. \lambda x. x$

$1 = \lambda f. \lambda x. f\ x$

$2 = \lambda f. \lambda x. f\ (f\ x)$

$\vdots$

# Church Encoding - Functions and Predicates

We use our definitions of True and False from earlier.

## Functions and Predicates

$$\text{Succ}(n, f, x) = \lambda n. \lambda f. \lambda x. \lambda f (n f x)$$

$$\text{Add}(m, n, f, x) = \lambda m. \lambda n. \lambda f. \lambda x. m f (n f x)$$

$$\text{IsZero}(n) = \lambda n. n (\lambda x. \text{False}) \text{ True}$$

# Church Encoding - Functions and Predicates

As homework, trace through `IsZero` and convince yourself that `IsZero 0` returns `True`, and `IsZero` for any other number returns `false`.

## Functions and Predicates

$$\begin{aligned}\text{Succ}(n, f, x) &= \lambda n. \lambda f. \lambda x. \lambda f (n f x) \\ \text{Add}(m, n, f, x) &= \lambda m. \lambda n. \lambda f. \lambda x. m f (n f x) \\ \text{IsZero}(n) &= \lambda n. n (\lambda x. \lambda a. \lambda b. b) \lambda a. \lambda b. a\end{aligned}$$

# Reading Syntax: Typing Rules

Is this scary?

## Typing Rules

$$\frac{\Gamma \vdash A \text{ Type} \quad \Gamma, x : A \vdash B \text{ Type}}{\Gamma \vdash A \rightarrow B \text{ Type}} (Ty\text{-}Arrow)$$

$$\frac{\Gamma \vdash A \rightarrow B \text{ Type} \quad \Gamma, x : A \vdash M : B}{\Gamma \vdash \lambda(x : A).M : A \rightarrow B} (Func)$$

$$\frac{\Gamma \vdash A \rightarrow B \text{ Type} \quad \Gamma \vdash M : A \rightarrow B \quad \Gamma \vdash N : A}{\Gamma \vdash M N : B} (App)$$

# The Program Context

The current scope of our program.

The Program Context

$$\Gamma, \Delta ::= \diamond \mid \Gamma, x : A$$

# The Program Context

Our context called  $\Gamma$  or  $\Delta$ , etc...

## The Program Context

$$\boxed{\Gamma, \Delta} ::= \diamond \mid \Gamma, x : A$$

# The Program Context

Is defined by:

The Program Context

$$\Gamma, \Delta \boxed{::=} \diamond \mid \Gamma, x : A$$



# The Program Context

Empty (like the empty list) represented by  $\diamond$ .

## The Program Context

$$\Gamma, \Delta ::= \boxed{\diamond} \mid \Gamma, x : A$$

# The Program Context

Or,

The Program Context

$$\Gamma, \Delta ::= \diamond \mid \Gamma, x : A$$

# The Program Context

Our program scope, extended with a variable 'x' of type 'A'.

The Program Context

$$\Gamma, \Delta ::= \diamond \mid \boxed{\Gamma, x : A}$$

# Example Contexts

What is the context of this program?

```
1  -- assuming  empty context here.
2  -- assuming  $A \rightarrow B$  : Type here.
3  data Bool = True | False
4
5  not  : Bool -> Bool
6  not True  = False
7  not False = True
```

# Example Contexts

What is the context of this program?

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1  -- assuming empty context here.  
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Answer.

$\Gamma = ???$

# Example Contexts

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```

Answer.

$$\Gamma = \diamond, \dots$$

# Example Contexts

What is the context of this program?

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1  -- assuming  empty context here.  
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3  data Bool = True | False  
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5  not  : Bool -> Bool  
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7  not False = True
```

Answer.

$$\Gamma = \diamond, A \rightarrow B : \text{Type}, \dots$$

# Example Contexts

What is the context of this program?

```
1  -- assuming  empty context here.  
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```

Answer.

$$\Gamma = \diamond, A \rightarrow B : \text{Type}, \text{Bool} : \text{Type}, \text{True} : \text{Bool}, \\ \text{False} : \text{Bool}, \dots$$



# Example Contexts

What is the context of this program?

```
1  -- assuming  empty context here.  
2  -- assuming  $A \rightarrow B : \text{Type}$  here.  
3  data Bool = True | False  
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```

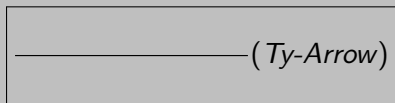
Answer.

$$\Gamma = \diamond, A \rightarrow B : \text{Type}, \text{Bool} : \text{Type}, \text{True} : \text{Bool}, \\ \text{False} : \text{Bool}, \text{not} : \text{Bool} \rightarrow \text{Bool}$$

# The Function Type Formation Rule

If the derivations (true statements) hold above the line (premise),  
then the derivations hold below the line (conclusion).

## The Type Formation Rule



# The Function Type Formation Rule

...from an arbitrary context,  $\Gamma$

## The Type Formation Rule

$$\frac{\boxed{\Gamma}}{\text{---}} (Ty\text{-}Arrow)$$

# The Function Type Formation Rule

...we may derive (produce, obtain...)

## The Type Formation Rule

$$\frac{\Gamma \vdash \boxed{\phantom{x}}}{\phantom{x}} \text{ (Ty-Arrow)}$$

# The Function Type Formation Rule

...an arbitrary type, called  $A$

## The Type Formation Rule

$$\frac{\Gamma \vdash \boxed{A \text{ Type}}}{\text{---}} (Ty\text{-}Arrow)$$

# The Function Type Formation Rule

AND

The Type Formation Rule

$$\frac{\Gamma \vdash A \text{ Type} \boxed{\phantom{B}}}{\phantom{B}} (Ty\text{-}Arrow)$$

# The Function Type Formation Rule

...From the same arbitrary context  $\Gamma$ , extended with a variable 'x' of type  $A$

## The Type Formation Rule

$$\frac{\Gamma \vdash A \text{ Type} \quad \boxed{\Gamma, x : A}}{\text{---}} (Ty\text{-}Arrow)$$

# The Function Type Formation Rule

...we may derive

## The Type Formation Rule

$$\frac{\Gamma \vdash A \text{ Type} \quad \Gamma, x : A \vdash \boxed{\phantom{00}}}{\phantom{00}} (Ty\text{-Arrow})$$



# The Function Type Formation Rule

some arbitrary type  $B$ .

## The Type Formation Rule

$$\frac{\Gamma \vdash A \text{ Type} \quad \Gamma, x : A \vdash \boxed{B \text{ Type}}}{\Gamma \vdash A \rightarrow B \text{ Type}} (Ty\text{-Arrow})$$

# The Function Type Formation Rule

Then, from that arbitrary  $\Gamma$  (program scope)

## The Type Formation Rule

$$\frac{\Gamma \vdash A \text{ Type} \quad \Gamma, x : A \vdash B \text{ Type}}{\boxed{\Gamma}} (Ty\text{-Arrow})$$

# The Function Type Formation Rule

...we may derive

## The Type Formation Rule

$$\frac{\Gamma \vdash A \text{ Type} \quad \Gamma, x : A \vdash B \text{ Type}}{\Gamma \vdash \boxed{\phantom{A \rightarrow B}}} (Ty\text{-}Arrow)$$

# The Function Type Formation Rule

...an arrow type between them

## The Type Formation Rule

$$\frac{\Gamma \vdash A \text{ Type} \quad \Gamma, x : A \vdash B \text{ Type}}{\Gamma \vdash \boxed{A \rightarrow B}} (Ty\text{-Arrow})$$

# The Function Type Formation Rule

...that is also a type.

## The Type Formation Rule

$$\frac{\Gamma \vdash A \text{ Type} \quad \Gamma, x : A \vdash B \text{ Type}}{\Gamma \vdash A \rightarrow B \text{ Type}} (Ty\text{-Arrow})$$

# The Function Term Formation Rule

If the premises hold above, so the conclusion holds below.

The Function Term Former

$$\frac{\quad}{\quad} (Abs)$$

# The Function Term Formation Rule

From our program scope  $\Gamma$  we can obtain an arbitrary function type  $A \rightarrow B$ .

## The Function Term Former

$$\boxed{\Gamma \vdash A \rightarrow B \text{ Type}} \longrightarrow (Abs)$$

# The Function Term Formation Rule

..And..

The Function Term Former

$$\frac{\Gamma \vdash A \rightarrow B \text{ Type}}{\quad} (Abs)$$



# The Function Term Formation Rule

From our program scope  $\Gamma, x : A$  we can derive a term  $M : B$ .

## The Function Term Former

$$\frac{\Gamma \vdash A \rightarrow B \text{ Type} \quad \boxed{\Gamma, x : A \vdash M : B}}{(Abs)}$$

# The Function Term Formation Rule

Then we may derive a lambda abstraction term, where  $x$  has type  $A$  and the body is  $M$ , where the entire abstraction has type  $A \rightarrow B$ .

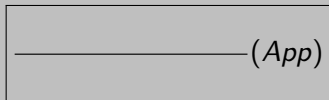
## The Function Term Former

$$\frac{\Gamma \vdash A \rightarrow B \text{ Type} \quad \Gamma, x : A \vdash M : B}{\boxed{\Gamma \vdash \lambda(x : A).M : A \rightarrow B}} (Abs)$$

# The Function Term Elimination Rule

If the premises hold above, so the conclusion holds below.

## The Function Term Eliminator



# The Function Term Elimination Rule

From our program scope  $\Gamma$  we can obtain some term  $M$  with type  $A \rightarrow B$ .

## The Function Term Eliminator

$$\frac{\Gamma \vdash M : A \rightarrow B}{\text{---}} (App)$$

# The Function Term Elimination Rule

And, from  $\Gamma$  we can also obtain a term  $N$  of type  $A$ .

## The Function Term Eliminator

$$\frac{\Gamma \vdash M : A \rightarrow B \quad \boxed{\Gamma \vdash N : A}}{(App)}$$

# The Function Term Elimination Rule

Then we can produce a term  $M N$  of type  $B$ .

## The Function Term Eliminator

$$\frac{\Gamma \vdash M : A \rightarrow B \quad \Gamma \vdash N : A}{\boxed{\Gamma \vdash M N : B}} (App)$$

## The Simply Typed Lambda Calculus: Grammar

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$V ::= x, y, z, \dots$

Variable Set

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$$V ::= x, y, z, \dots$$

Variable Set

$$\alpha, \beta ::= * \mid \alpha \rightarrow \beta$$

Types



## The Simply Typed Lambda Calculus: Grammar

$V ::= x, y, z, \dots$	Variable Set
$\alpha, \beta ::= * \mid \alpha \rightarrow \beta$	Types
$M, N ::= V \mid M N \mid \lambda(V : \alpha).M$	Terms

## The Simply Typed Lambda Calculus: Grammar

$V ::= x, y, z, \dots$	Variable Set
$\alpha, \beta ::= * \mid \alpha \rightarrow \beta$	Types
$M, N ::= V \mid M N \mid \lambda(V : \alpha).M$	Terms
$\Gamma ::= \diamond \mid \Gamma, x : \alpha$	Contexts

## The Simply Typed Lambda Calculus: Grammar

$V ::= x, y, z, \dots$	Variable Set
$\alpha, \beta ::= * \mid \alpha \rightarrow \beta$	Types
$M, N ::= V \mid M N \mid \lambda(V : \alpha).M$	Terms
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Why  $x : \alpha$  in the Contexts set, and not  $V : \alpha$ ?

## The Simply Typed Lambda Calculus: Grammar

$V ::= x, y, z, \dots$	Variable Set
$\alpha, \beta ::= * \mid \alpha \rightarrow \beta$	Types
$M, N ::= V \mid M N \mid \lambda(V : \alpha).M$	Terms
$\Gamma ::= \diamond \mid \Gamma, x : \alpha$	Contexts

Why  $x : \alpha$  in the Contexts set, and not  $V : \alpha$ ?

$V$  is the variable set in our *object* language, meaning it is part of the syntax of the language we are defining.

$x$  represents a variable in our meta language - the language we use to specify and reason about our object language.

# STLC: Typing Rules/Judgements

## STLC: Typing Rules

$$\frac{\Gamma \vdash \alpha \text{ Type} \quad \Gamma, x : \alpha \vdash \beta \text{ Type}}{\Gamma \vdash \alpha \rightarrow \beta \text{ Type}} (\rightarrow\text{-Form})$$

# STLC: Typing Rules/Judgements

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$$\frac{\Gamma \vdash \text{alpha} \rightarrow \beta \text{ Type} \quad \Gamma, x : \alpha \vdash M : \beta}{\Gamma \vdash \lambda(x : \alpha).M : \alpha \rightarrow \beta} (\rightarrow\text{-Intro})$$

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$$\frac{\Gamma \vdash \alpha \rightarrow \beta \text{ Type} \quad \Gamma \vdash M : \alpha \rightarrow \beta \quad \Gamma \vdash N : \alpha}{\Gamma \vdash M N : \beta} (\rightarrow\text{-Elim})$$

## FV

A variable  $x$  is considered *free* in a lambda term if it refers to a binding outside the *scope* of the current lambda term. Defined inductively.



# Free Variables

The set  $FV$  of free variables.

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$$FV(V) = V$$

$$FV(M N) = FV(M) \cup FV(N)$$

$$FV(\lambda(V : \alpha).M) = FV(M) \setminus V$$

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## Examples

$$\lambda(x : \alpha \rightarrow \beta). \lambda(y : \beta). x y \quad FV = \emptyset$$

$$\lambda(x : \alpha \rightarrow \beta). \boxed{\lambda(y : \beta). x y} \quad FV = \{x\}$$

$$\lambda(x : \beta).x = \lambda(y : \beta).y$$

Two lambda terms are said to be  *$\alpha$ -equivalent* if we can rename bound variables and still have the same term. We may  $\alpha$ -convert or  $\alpha$ -rename a lambda term into another  $\alpha$ -equivalence term.

# $\alpha$ -equivalence/conversion

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Examples of  $\alpha$ -equivalence.

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Examples of  $\alpha$ -equivalence.

$$\begin{aligned}\lambda(x : \beta).x &= \lambda(y : \beta).y \\ \lambda(x : \beta).\lambda(x : \beta).x &= \lambda(y : \beta).\lambda(x : \beta).x\end{aligned}$$

# $\alpha$ -equivalence/conversion

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Two lambda terms are said to be  *$\alpha$ -equivalent* if we can rename bound variables and still have the same term. We may  $\alpha$ -convert or  $\alpha$ -rename a lambda term into another  $\alpha$ -equivalence term.

Examples of  $\alpha$ -equivalence, and non-equivalence.

$$\lambda(x : \beta).x = \lambda(y : \beta).y$$

$$\lambda(x : \beta).\lambda(x : \beta).x = \lambda(y : \beta).\lambda(x : \beta).x$$

$$\lambda(x : \beta).\lambda(x : \beta).x \neq \lambda(y : \beta).\lambda(x : \beta).y$$

# Substitution

$M[x := N]$  or  $M[N/x]$  or  $M[x \mapsto N]$

Substitution is a *meta* operation that allows us to perform computation with lambda calculus. We may replace (almost) any variable  $x$  that occurs in term  $M$  with term  $N$ .

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## Example Substitutions

$$(\lambda(x : \mathbb{N}).2 + x)[3/x] = \lambda(x : \mathbb{N}).2 + 3$$



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## Example Substitutions

$$\begin{aligned}(\lambda(x : \mathbb{N}).2 + x)[3/x] &= \lambda(x : \mathbb{N}).2 + 3 \\(\lambda(x : \beta \rightarrow \beta).x)[\lambda(y : \beta).y/x] &= \lambda(x : \beta \rightarrow \beta).\lambda(y : \beta).y\end{aligned}$$

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## Example Substitutions

$$(\lambda(x : \mathbb{N}). 2 + x)[3/x] = \lambda(x : \mathbb{N}). 2 + 3$$

$$(\lambda(x : \beta \rightarrow \beta). x)[\lambda(y : \beta). y/x] = \lambda(x : \beta \rightarrow \beta). \lambda(y : \beta). y$$

$$(\lambda(x : \beta). y)[x/y] \neq \lambda(x : \beta). x$$

# Capture Avoiding Substitution

Rule 1.  $x[T/x] = T$

When substituting into a variable, we just have the term.

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Rule 2.  $y[T/x] = y$  if  $x \neq y$

Substituting by a different variable does nothing.

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Rule 3.  $(M\ N)[T/x] = M[T/x]\ N[T/x]$

Substitution distributes over application.

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Rule 3.  $(M\ N)[T/x] = M[T/x]\ N[T/x]$

Substitution distributes over application.

Rule 4.  $(\lambda(x:\alpha).M)[T/x] = \lambda(x:\alpha).M$

Abstraction substitution is neutral for the binding variable.

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When substituting into a variable, we just have the term.

Rule 2.  $y[T/x] = y$  if  $x \neq y$

Substituting by a different variable does nothing.

Rule 3.  $(M\ N)[T/x] = M[T/x]\ N[T/x]$

Substitution distributes over application.

Rule 4.  $(\lambda(x : \alpha).M)[T/x] = \lambda(x : \alpha).M$

Abstraction substitution is neutral for the binding variable.

Rule 5.  $(\lambda(y : \alpha).M)[T/x] = \lambda(y : \alpha).M[T/x]$  if:  
 $x \neq y$  and  $y \notin FV(T)$

Substitution is conditional through an abstraction body.

$\beta$ -reduction:  $(\lambda(x : \alpha).M) N \rightarrow M[N/x]$

$\beta$ -reduction is the essence of computation for the STLC.

If we see an application after an abstraction, we may perform the given substitution then strip off the lambda binder.



# Computation

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If we see an application after an abstraction, we may perform the given substitution then strip off the lambda binder.

Example of *beta*-reduction.

$(\lambda(x : \alpha).x) y$	$\rightarrow \lambda(x : \alpha).x[y/x]$	replace abs-app with substitution.
	$\rightarrow \lambda(x : \alpha).y$	perform the substitution.
	$\rightarrow y$	eliminate the relevant binder.

# De Bruijn Indices: (1972) Lambda Calculus Notation with Nameless Dummies ...



Nicolaas Govert  
De Bruijn

## Replacing letters with numbers (why?)

Instead of using variable names to denote variable terms, we use numbers to denote a distance from the relevant binder. Best shown by example.

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## De-Bruijn Indexed Lambda Term Examples

$$\lambda(x : \alpha). \lambda(y : \alpha). \lambda(z : \alpha). y \ (x \ z) = \lambda\alpha. \lambda\alpha. \lambda\alpha. 1 \ (2 \ 0)$$

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$$\lambda(x : \alpha). x = \lambda\alpha. 0$$

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## De-Bruijn Indexed Lambda Term Examples

$$\lambda(x : \alpha).\lambda(y : \alpha).\lambda(z : \alpha).y \ (x \ z) = \lambda\alpha.\lambda\alpha.\lambda\alpha.2 \ (3 \ 1)$$

$$\lambda(x : \alpha).x = \lambda\alpha.1$$

$$\lambda(y : \alpha).y = \lambda\alpha.1$$



A lot of work at the meta-level



# Explicit Substitutions: (1991) Explicit Substitutions



Martin Abadi



Luca Cardelli



Pierre-Louis  
Curien



Jean-Jacques  
Levy

# Extending the STLC with Explicit Substitutions



ES rules.



# Evaluating ES 2

# Where to learn more

# References