Introduction to Propositions as Types

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Preliminaries

Slides and Examples available at:
https://github.com/donovancrichton/Talks

This talk: BFPG/PropositionsAsTypes

About me

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Proving Theorems $\cong$ Writing Programs - Overview

The PAT (Propositions as Types) Interpretation

- Types are logical propositions or theorems.
- An inhabitant or element of the type is the proof.
- Strictly speaking an isomorphism that holds under specific conditions.

Uses for the PAT Interpretation

- Used by mathematicians and logicians to *formalise* or *mechanise* mathematics and logic.
- Used by software developers to provide a stronger guarantee of functional correctness than testing.

Proving Theorems $\cong$ Writing Programs - Applications

Applications

- In defense/security: guarantees for software security.
- In aeronautics and naval agencies: guarantees for software properties that control hardware.
- In fin-tech: guarnatees for software properties that involve transactions.
- Suitable for any application where the cost of a failed test after deployment is just too high.

Propostions - Refresher

What is a proposition?

A statement or assertion that expresses a judgement, usually readily apparent or verifiable.

Examples of a proposition

- "It is raining outside."
- "Terry is the child of Leigh."
- Sometimes formally denoted:
  Let p denote "It is raining outside."

Theorems - Refresher

What is a theorem?

A more general proposition that is less readily-apparent, usually requires a chain of reasoning to be accepted, or 'proven'.

Examples of Theorems

- "If Terry has a child r, and Terry is the child of Leigh, then r is the grandchild of Leigh."
- "For all natural numbers x and y, and given the addition operation $(+)$, then $x + y$ is equal to $y + x$."
- "There is at least one weekday occuring in the future."

Proofs - Refresher

What is a poof?

The chain of formal reasoning that, when followed, always verifies a theorem.

Examples of Proof sketches

- Grandchild is defined as "The child of a person's child." Thus, under this definition, this holds.
- Use a lemma (a smaller proof) to show that $x + 0 = 0 + x$ by definition of $+$. Then apply the induction hypothesis for all other cases.
- This is more complicated. We could use an inductive, discrete definition of "future", and show that after so many iterations a new day occurs.

Types - Refresher

What is a type?

We often think of types in two forms, one computational, and one mathematical.

- A type is a way to interpret the series of bits that represent a value to distinguish it from other values that are encoded with the same bit representation.
- A type is a "set" of elements that inhabit the type.

Examples of Types

- Take the binary number 1100001. Does this represent the positive integer 1,100,001? The letter 'a' on the keyboard? Or the decimal value of 97?
- $\mathbb{B}$ denotes the set of Boolean values: {True, False}.
- $\mathbb{Z}$ denotes the set of Integer values: {..., -2, -1, 0, 1, 2, ...}.

Elements/Inhabitants - Refresher

What is an element or inhabitant of a type?

One of the members of the set that characterises a type.

Examples of elements of types.

- Ordinary values: Such as $\{\text{True,False}\}$ from $\mathbb{B}$.
- Data Types:
  $\{(\text{“Nil”}, * \to \text{List A}), (\text{“Cons”}, \text{A} \to \text{List A} \to \text{List A})\}$.
- Codata Types: $\{(\text{“hd”}, \text{List A} \to \text{A}), (\text{“tl”}, \text{List A} \to \text{List A})\}$.

The CHL Correspondance - Computational Trinitarianism

Isomorphism vs Equality

Intuitionistic Logic $\cong$ STLC

Types and Props - Implication

Types and Props - Conjuction

Types and Props - Disjunction

Types and Props - Negation

Types and Props - Quantifiers?

Types and Props - Quantifiers (and Language)

Examples - Linked List Invariants and Vectors

References