# Verified Time Balancing of Security Protocols A Case Study

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# 1 A description of the ZRTP Protocol up to public key exposure.

## 1.1 The Message Preamble

All ZRTP Messages are prefixed by a preamble, message length and message type.

• Let pr represent the message preamble 0x505a followed by a 16-bit message length in 32-bit words, followed by the message type 2-word block string (e.g. "hello").

## 2 The Hello Messages

- Let v represent the 4-character long string containing the version of the ZRTP protocol.
- Let c represent the client identification string which identifies the vendor and release of the ZRTP software.
- Let h3 represent the following:
  - Let h0 represent a 256-bit random nonce.
  - Let h1 represent a hash of h0 with SHA-256.
  - Let h2 represent a hash of h1 with SHA-256.
  - Let h3 represent a hash of h2 with SHA-256.
- Let z represent the 96-bit long unique identifier for the ZRTP endpoint. This is a random number generated at installation time to act as a key when looking up shared secrets in a local cache.
- Let fs represent a 4-bit long sequence of flags. The leading bit is 0, the second represents a signature-capable flag, the third a MiTM flag to identify that this message was sent from a PBX. The fourth and final bit represents a passive flag whichis only used on devices that send hello, but will never send commit messages.

- Let hc represent the number (count) of hashing algorithms.
- Let cc represent the number of cipher algorithms.
- Let ac represent the number of auth tag types.
- Let kc reresent the number of key agreement types.
- Let sc represent the number of SAS types.
- Let hs represent the ordered set of hashing algorithms.
- Let cs represent the set of cipher algorithms.
- Let as represent the set of SRTP auth tag types.
- $\bullet$  Let ks represent the set of key agreement types.
- Let ss represents the set of short authentication string types.
- Let *m* represents the machine authentication code that finishes the ZRTP message.

#### 2.0.1 Alice says Hello to Bob

 $alice_0(pr, v, c, h3, z, fs, hc, cc, ac, kc, sc, hs, cs, as, ks, ss, m)$ 

## 2.0.2 Bob receives Alice's Hello

 $bob_0(pr_{a0}, v_{a0}, c_{a0}, h3_{a0}, z_{a0}, fs_{a0}, hc_{a0}, cc_{a0}, ac_{a0}, kc_{a0}, sc_{a0}, hs_{a0}, cs_{a0}, as_{a0}, ks_{a0}, ss_{a0}, m_{a0})$ 

## 2.0.3 Bob acknowledges Alice's hello via HelloAck

 $bob_1(pr)$ 

## 2.0.4 Alice receives Bob's HelloAck

 $alice_1(pr_{b1})$ 

#### 2.0.5 Bob says Hello to Alice

 $bob_2(pr, v, c, h3, z, fs, hc, cc, ac, kc, sc, hs, cs, as, ks, ss, m)$ 

#### 2.0.6 Alice receives Bob's Hello

 $alice_2(pr_{b2}, v_{b2}, c_{b2}, h3_{b2}, z_{b2}, fs_{b2}, hc_{a0}, cc_{b2}, ac_{b2}, kc_{b2}, sc_{b2}, hs_{b2}, cs_{b2}, as_{b2}, ks_{b2}, ss_{b2}, m_{b2})$ 

## 2.0.7 Alice acknowledges Bob's Hello via HelloAck

 $alice_3(pr)$ 

#### 2.0.8 Bob receives Alice's HelloAck

 $bob_3(pr_{a3})$ 

## 2.1 The Commit Message

- Let ha represent the negotiated hash algorithm.
- Let ca represent the negotiated cipher algorithm.
- Let at represent the negotiated auth-tag type.
- Let kt represent the negotiated key-agreement type.
- Let st represent the negotiated short authentication string type.
- $\bullet$  Let hvi represent the initations hash value where:
  - Let *svi* represent a random number.
  - Let g represent the base.
  - Let p represent the prime modulus.
  - -svi, g, and p are all functions of kt such that:
  - Let  $pvi = mod(g^{svi}, p)$ .
  - Let || denote bitwise concatenation.
  - Let dh2i represent the initiators DH Part 2 Message.
  - Let *hellor* represent the responders Hello Message.
  - hvi = ha(dh2i||hellor)

#### 2.1.1 Bob prepares a DH Part 2 Message

 $bob_4(pr, h1, rs1i, rs2i, asi, psi, pvi, m)$ 

#### 2.1.2 Bob sends a Commit to Alice

 $bob_5(pr, h2, z, ha, ca, at, kt, st, hvi, m)$ 

#### 2.1.3 Alice receives Bob's Commit

 $alice_4(pr_{b5}, h2_{b5}, z_{b5}, ha_{b5}, ca_{b5}, at_{b5}, kt_{b5}, st_{b5}, hvi_{b5}, m_{b5})$ 

## 2.2 The DH Part 1 Message

- Let rstr represent a message denoting "Responder".
- Let s1r represent the responders first shared secret if it exists, or null otherwise.
- Let s2r represent the responders second shared secret if it exists, or null otherwise.
- Let rs1r = m(s1r, rstr) represent the non-invertible hash of the responders first retained shared secret.
- Let rs2r = m(m2r, rstr) represent the non-invertible hash of the responders second retained shared secret.
- Let auxr represent the responders auxiliary shared secret.
- Let rh3 represent the responder H3 value.
- Let asr = m(auxr, rh3) represent the non-invertible hash of the responders auxiliary shared secret.
- Let pbxr represent the responders pbx shared secret.
- Let psr = m(pbx, rstr) represent the non-invertible hash of the responders pbx shared secret.
- Let pvr represent the responders hash value where:
  - Let svr represent a random number.
  - Let g represent the base.
  - Let p represent the prime modulus.
  - svr, g, and p are all functions of kt such that:
  - Let  $pvr = mod(g^{svr}, p)$ .

#### 2.2.1 Alice sends DH Part 1 to Bob

$$alice_5 = (pr, h1, rs1r, rs2r, asr, psr, pvr, m)$$

#### 2.2.2 Bob receives Alice's DH Part 1

$$bob_6 = (pr_{a5}, h1_{a5}, rs1r_{a5}, rs2r_{a5}, asr_{a5}, psr_{a5}, pvr_{a5}, m_{a5})$$

#### 2.2.3 Bob checks Alice's DH Part 1 and calculates DH Result

- if  $pvr_{a5} = p_{b5}$  or  $pvr_{a5} = p_{b5} 1$  then terminate protocol. Otherwise continue:
- Let  $dhr = mod(pvr_{a5}^{svi_{b5}}, p)$  represent the DH result.

## 2.3 The DH Part 2 Message

- Let *istr* represent a message denoting "Initiator".
- Let s1 represent the initiators first shared secret if it exists or null otherwise.
- Let s2 represent the initiators second shared secret if it exists or null otherwise.
- Let rs1i = m(s1, istr) represent the non-invertible hash of the initiators first retained shared secret.
- Let rs2i = m(s2, istr) represent the non-invertible hash of the intiators second retained shared secret.
- Let auxi represet the auxiliary shared secret.
- Let ih3 represent the initiators H3 value.
- Let asi = m(auxi, ih3) represent the non-invertible hash of the initiators auxiliary shared secret.
- Let pbxi represent the pbx shared secret.
- Let psi = m(pbx, istr) represent the non-invertible hash of the initiators pbx shared secret.

#### 2.3.1 Bob sends DH Part 2 to Alice

 $bob_7 = bob_4$ 

#### 2.3.2 Alice receives Bob's DH Part 2

 $alice_6(pr_{b7}, h1_{b7}, rs1i_{b7}, rs2i_{b7}, asi_{b7}, psi_{b7}, pvi_{b7}, m_{b7})$ 

#### 2.3.3 Alice checks Bob's DH Part 2 and calculates DH Result

- if  $pvi_{b7} = p_{a5}$  or  $pvr_{b7} = p_{a5} 1$  then terminate protocol. Otherwise continue:
- if  $hash(bob_7||alice_0) \neq hvi_b 5$  then terminate protocol. Otherwise continue:
- Let  $dhr = mod(pvr_{b7}^{svi_{a5}}, p)$  represent the DH result.

## 3 A Simplification of ZRTP

## 3.1 Negotiated Protocols

To simplify the formal verification of timing observability, this simplified protocol will forgo the agreement process between the parties and all parties will assume the following:

- Let ha represent the agreed-upon hash algorithm SHA-256.
- Let ca represent the agreed-upon cipher algorithm AES-1.
- Let at represent the agreed-upon auth tag type HS32 based on HMAC-SHA1 in RFC 3711.
- Let kt represent the agreed-upon key agreement type DH2k, p=2048 Bit Prime as per RFC 3526.
- Let st represent the agreed-upon short authentication string type B32

## 3.1.1 The Hello and HelloAck Messages

If this protocol assumes pre-agreement on protocol parameters by Alice and Bob, and assumes that both Alice and Bob pre-compute h0, h1, h2, and h3 then the "Hello" messages and the corresponding "HelloAck" messages can be considered to have a constant time, and thus possibly be ommitted for the purpose of verifying timing observability.