Donovan J. Moses

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github.com/donovanjmoses | linkedin.com/in/donovanjmoses

An undergraduate Software Developer with an affinity for memorable user experiences and a thoughtful approach to writing code. I bring team-centered collaboration and am seeking employment where I can grow through that same endeavor while exploring new concepts. I bring value to any team because I enjoy writing software that remembers its user with every feature and makes a difference in someone's day.

EDUCATION:

Arizona State University, Ira A. Fulton School of Engineering   October 2021
Bachelor of Science in Graphic Information Technology
Enrolled in additional Computer Science curriculum to broaden Software Development skills

Flatiron School, Learn.co   April 2020
Online Coding Bootcamp Prep Course
Flatiron School's preliminary coursework centered on JavaScript and Ruby - accepted into the immersive Software Engineering Bootcamp Program

SKILLS:

Software Development - Java, JavaScript, HTML5, CSS3, jQuery. Some Node.js & SQL
Software/Tools - Git, Chrome Developer Tools, W3C Validation, Eclipse, VS Code, Unit Testing, Familiar with DevOps Methodology, Adobe Illustrator, InDesign, Photoshop, Lightroom, PremierePro
Miscellaneous - SEO practices, Google Analytics, Live/Studio Audio Engineering,

CERTIFICATIONS:

Google Analytics Academy   July 2020 - July 2023
Advanced Google Analytics

PROJECTS:

Super Smash Bros.   https://github.com/donovanjmoses/SuperSmashBros
A **personal project** developed in **Java** simulating a tournament battle between notable Nintendo characters by using decisions and control flow through classes and objects
Wok Asian Cuisine   https://github.com/donovanjmoses/Wok-Asian-Cuisine
A **responsive website** developed in **Javascript, HTML, & CSS** through the lens of accessibility and security by using form controls and validation, design principles with all users in mind, and CSS pseudo-elements
masterMind   https://github.com/donovanjmoses/masterMind
A **school project** developed in **Java** - a game requiring the user to guess what four digit number the masterMind is thinking of. This application leverages loops and decisions

PROFESSIONAL EXPERIENCES:

Starbucks Coffee Company, Modesto, CA., Houston, TX.
Barista(2012), Shift Supervisor(2014), Assistant Store Manager(2017), Store Manager(2018)
In my years with Starbucks, I am humbled and proud to have:
- Coordinated a New Store Grand Opening
- Completed Coffee Master's Program
- Been a part of 14 store teams

St. Martha Catholic Church, Kingwood, TX.
Coordinator of Music   December 2018 - Current
- Planned for and supported Music Team, Soundboard Technology, and A/V Technology for events
- Planned for and created design-centered slideshow content

NET U.S.A, Minneapolis, MN.
Missionary   August 2013 - May 2014
- Facilitated 125+ events in the U.S., delivering keynotes to audiences of 25-300 people