Paul Truitt

Web Developer – Software Engineer

Stone Ridge, NY - truittpaul39@gmail.com - paultruitt.dev - linkedin.com/in/paultruittdev

Software Engineer and Full-Stack Developer driven to create positive change through technology. My background as a theatre actor and artistic collaborator combines with my love of problem solving to give me a unique skill-set that slots into any cast of characters. I find great satisfaction in working on teams and solving problems and I am passionate about writing code. I embrace a growth mindset on a daily basis, relishing in new knowledge. I look forward to leveling up with your team.

Skills

FrontEnd - React, jQuery, HTML5, CSS3

BackEnd - Express, REST API, MongoDB, Mongoose, Django

Programming - Javascript, Python, Node.js, Git

Experience

General Assembly - Software Engineering Immersive

Engineering Fellow   *Remote*

- Built competency in full-stack development during a 400+ hour fully immersive three-month program dedicated to preparing fellows to think like engineers and approach problems creatively.
- **GA Project 4: Lerpr -** 5-person team project. Full-stack MERN app and educational resource that allows users to create and edit Bézier Curves in a sandbox environment. Also highlights how Bézier Curves can affect a color gradient. Uses bearer-token authentication. Utilizes **React, Express, Mongoose, MongoDB, bcrypt, JWT, HTML5, CSS3, React Router.**
- **GA Project 3: Bark Board -** 5-person team project. A message board for pet owners. Users can post about pet-related topics, interact with one-another's posts, and sort based on category. Uses bearer token authentication. Utilizes **React, Express, Mongoose, MongoDB, bcrypt, JWT, Bootstrap, HTML5, CSS3.**
- **GA Project 2: Audio Caddy -** Full-stack CRUD application developed using RESTful backend server where users can manage their vinyl record collection and add comments for each listening session. Uses bearer token authentication. Utilizes **JavaScript, Express, MongoDB, Mongoose, bcrypt, JWT, Bootstrap, HTML5, CSS3.**

NBCUniversal

Art Department Production Assistant - 'The Path' on Hulu   *New York, NY*

- Direct assistant to the Art Director of 'The Path' on Hulu, season 3 filming. Worked very closely with the different facets of the Art Department on a professional Union television show, including Graphic Design, Scenic Painting, Set Decoration, Props, and Carpentry departments. Handled day-to-day administrative duties of the Art Department office.

Apple Store - Fifth Avenue

Family Room Specialist   *New York, NY*

- Professional iPhone repair person and customer service point-person for mobile devices at the Genius Bar. Worked in a very high stress environment and thrived in high pressure situations solving all sorts of mobile device issues. Worked in conjunction with a very large team that needed to operate as a well-oiled machine to get hundreds of daily customers timely service.

Apple Store - Pentagon City

Genius Bar Administrator   *Pentagon City, VA*

- Leadership position involving the management of all repairs at the Genius Bar. Allocated parts, delegated repairs, managed part inventory, held daily meetings with my team to strategize how we would handle a moderately high traffic environment of repairs with limited resources.

Education

University of Virginia   *Charlottesville, VA*

Bachelor of Arts - Drama

General Assembly - Software Engineering Immersive   *New York, NY - Remote*

Certificate of Completion, Software Engineering   *March 2023*