



OFFICIAL RULE BOOK

(2017)

Drift the Streets Lewiston

Rules and Regulations

Driver Requirements

Helmet specifications

1. Helmets must adhere to all SA2010 or SA2015 specifications - no exceptions.
2. Open faced helmets are allowed but all open faced helmets must have working straps and be approved by Drift the Streets Staff.
3. Helmets MUST be in good condition with no structural damage.

Driver attire

1. Drivers must wear full length pants, enclosed shoes and shirt. Fire jacket and other related clothing is highly recommended but not required. We also request that all drivers be mindful of their clothing material in case of fire.
2. Eye protection is not required but recommended, especially if driver is wearing an open faced helmet (see helmet specifications). When used they must be shatter resistant/proof.

Driver license and age requirements

1. All drivers must have a valid drivers license, and have it presentable during drivers meeting in order to complete on raceday.
2. Drivers under the age of 18 will need their driver consent form signed by their guardian. Please email us at info@dontpanic.consulting if you're in need of said consent form.

Driver conduct

1. Drivers must keep safety in mind first and foremost .
2. Be courteous to other drivers, track officials, audience, media, and especially the track itself.
3. Drivers will need to adhere to all instructions from track officials at all times, or suffer potential loss of rights to race. (See Track Guidelines)
4. Purposeful destruction of property will result in immediate removal of driver.
5. Drift the Streets reserves the right to remove any drivers from the event at any time that do not following these conduct guidelines.

Drivers meeting

1. Drivers are required to attend all prerace driver's meetings.
2. Any drivers that does miss this meeting will not be allowed to compete.
3. Drivers will be required to make one prerace, slow learning lap before the race. This will be a paced lap with groups of other drivers.
4. Drift the Streets staff can make exceptions for cases of emergency in regards to any of these rules.

Vehicle Requirements

Vehicle safety

1. Nothing can be loose inside car at time of inspection. Everything nonessential should be removed. Everything else must be tied down and securely fastened.
2. Any exposed electrical components should be neat and should not interfere or be able to interfere with drivers while competing.
3. Drivers should not have anything obstructing their view at any time while driving.
4. All cars must a working fire extinguisher securely mounted inside the car. Mounting position must be in reach of driver while buckeled in. There will be firefighting crews on site in case of fire as well.
5. Decals, we ask that any stickers or vinyl on the cars not be vulgar or obscene in nature. Drift the Streets staff have the right to ask that you remove or cover any stickers or vinyl they deem is too innapropriate.
6. All cars must be inspected, at time of inspections all cars will be required to meet any and all rules laid out in this guide. If you fail first inspection drivers will have the change to fix any failures and return to inspection.

Engine/Drivetrain

1. All cars should have an exhaust that exits the body of the car or is past rear quarter of chassis
2. Fuel system should be completely sealed. Any components of the fuel system that pass by driver need a firewall or proper shielding. All hoses should be in good condition with no sign of excessive wear or patched failure.
3. SAE J30R9 hoses are required for fuel injected vehicles. All fuel lines should use fuel line clamps. If worm gear clamps are used they will need to be inspected and inspector will decide if they will pass.

4. Modified oil recovery systems will need to have an oil over flow tank with proper cap/seal
5. Coolant over flow tank is required with proper cap/seal
6. If exhaust side of engine is one the same side as driver; heat shielding is required around brake and clutch master cylinders.
7. No fluids should be leaking from driver's car. No exceptions. This will be checked between races and shouldn't be present under load or idling. If car shows signs of previous leaking the driver will need to show track officials that the vehicle is no longer leaking fluids.
8. Brake system should be in working order and be operated by foot pedal.
9. Cars will need a working emergency brake. Hydraulic set ups are acceptable.

Electrical

1. Brake Lights should be operational and light up when brake pedal is used. At least two brake lights should work, one on each side of the rear end. Top mounted, rear window brake lights are acceptable.
2. Hazard lights should be in working order and should be in all 4 corners of the vehicle.
3. Batteries should be tied down with heat resistant mounting hardware when located in engine compartment.
4. Batteries located inside cockpit of vehicle should be securely fastened, if the battery is non sealed it should be located inside a seal box fastened securely to chassis and vented out of the vehicle.
5. Vehicle should have a kill switch. If OEM key assembly is used the key should be able to shut vehicle completely off. All controls should be accessible by driver when strapped in to race.
6. All electrical components should be properly sealed, in good condition, connected properly and mounted in a way that doesn't interfere with driver when getting in and out of vehicle and when strapped in to driver's seat.

Body

1. Fenders are required. Hoods and trunks are highly recommended. All body panels that are present should be securely fastened
2. Bumpers and side skirts are not required but are recommended. When present they should be securely fastened.

3. Towing points are required on the front and rear of the car. If your car needs to be towed you assume responsibility as a driver for any damages that may incur.
4. We ask that your cars are in decent shape and not a hazard to have on the track.

Glass/Visual shielding

1. Windshield should be absent of structural flaws. Any cracks that are present will need to be evaluated by track officials. If this happens your windshield will need to be inspected before each time you race.
2. Rear window, if present, should be in good shape and absent of structural flaws. They will not be required but are recommended.
3. Door windows do not need to be present. If they are present they need to be in working order. Window netting is acceptable but should be easily detached from inside and out.
4. Fixed side windows should be present.
5. Shatter resistant polycarbonates should be at least $\frac{1}{4}$ inch thick and properly fastened to the window frame. Alternative windowing can be used on the sides and rear but should be mounted properly. $\frac{1}{8}$ inch or thicker.

Suspension/Wheels/Tires

1. Shocks/struts should not be seized and in good condition.
2. Wheel bearings should not exhibit play.
3. Steering should operate 100% correctly at all times.
4. Tires should hold air and not require constant refill.
5. Tires should be in good shape without gouges and slices.
6. Tire and wheel set up should suspension travel freely and not be at risk for blow out from fenders or other components of the vehicle.
7. All lug nuts should all be present and properly torqued.
8. Wheels should be structurally sound. No cracks or excessive repair welds.
9. Matching size wheels and tires will be required for each side of rear.
10. Matching size wheels and tires will be required for each side of front.

Seats/Harness specifications

1. When using stock seats you will be required to use the stock seat belt.
2. When using aftermarket seats and stock safety belt is intended to be used, the waist belt portion should pass through the lower belt holes of the seat.
3. Fixed back racing seats that require a harness will need appropriate harness bar installed.
4. Harnesses should be installed with proper mounting hardware. Fender washers will need to be used when attaching to chassis or mounting plates. Harnesses should not be attached to the seat or its rails.
5. FIA seats are recommended but not required. When using FIA seats and harnesses must be used they should be properly attached to a harness bar or roll cage. (see roll cage section)
6. If roll cage is present you must use a 4,5 or 6 point harness that is in good shape and not expired.
7. If you would like to have passengers while you race they will need to follow all safety requirements as if they are drivers. Attire, helmet, seat, harness, license, age restriction, driver meeting attendance etc.

Roll cage

1. With the nature of this event, all cars competing should have a roll cage.
2. 4 point roll cage is acceptable but we highly recommend a 6 point to be present in car.
3. Bolt in roll cages will need to keep existing crash structure of the vehicle.
4. All piping should be 1 ½ inches outer diameter or larger. Wall thickness should be no smaller than 0.083 and should be SAE 1018.
5. Where ever the driver can come in contact with the roll cage there should be padding that is rugged and impact adsorbent.
6. Most padding and foam should not have to be removed to enter and exit the vehicle.
7. Padding should not be flammable.
8. All weld points of cage should be solid. All contact points to chassis should have plates that are fastened securely to chassis and cage welded properly to those plates.

9. Harness bar should extend from one side of the main hoop to the other behind front seats.
10. Sport Car Club of America has good guidelines that will help driver make their car safe and compliant.
11. Convertible cars will be required to have a 6 point harness with A-pillar bars and roof bar.
12. Some exemptions can be made but the Drift the Streets staff will need to be made aware of circumstances well before day of race. This will need to include a detailed description of what and why an exemption is needed. DTS reserves the right to deny requests. We want drivers to have fun but most of all be safe.

Track Guidelines

Flagging

1. Drivers are to pay attention and follow all track instructions from track officials and flaggers.
2. Drivers should be able to hear instructions from officials within a reasonable distance.
3. If drivers have a hard time communicating with officials it's up to the driver to have a trackside team member that can relay instructions to the driver. Mic set up, translator, ASL etc.
4. Green flag will indicate the start of the race and that the race is going according to plan.
5. Yellow flag will indicate that there is caution on the track. The active driver will need to immediately slow down and check for further instructions.
6. Red flag will indicate that you must stop immediately.
7. If you are asked to slow or stop on your run and it is not the driver's fault you will be allowed another run during that round.

Track layout

1. Track layout plan will be explained and discussed at the drivers meeting day of race

Track and Pit

1. All drivers are responsible for their own car fluid spills. You can decide to help fellow drivers with spills as well. There will be track attendants that will help with track maintenance.

2. All drivers and cars should be ready to compete at all times. This will help with keeping flow of the track smooth and operational.
3. Drivers will be required to check their own tire pressure, lights, electrical, fluid leaks, fuel caps etc. before going out for a run. If a track official finds something that isn't in compliance at the minimum you will be positioned to the back of the line to allow time to fix the issue. If it isn't fixed by the time you come back around in rotation you may lose the ability to compete in the rest of the competition. If officials deem the issue too serious you will not be allowed to compete the rest of the day.
4. Drivers are asked to keep a cool head.
5. Drivers will need to keep their eyes and ears open. Please use common sense and be courteous to patrons, drivers, vendors, track officials, media, city municipal and volunteers.
6. Pit area will need to be keep clean and clear for cars to drive through.
7. Food and beverage is allowed everywhere but on the track itself. Team members are allowed to bring water to drivers that are strapped in.
8. Intoxication of any drivers or team members will result in immediate removal from track area.