

Doodles Academy Totem Animal Scope & Sequence

Overview

1. CRITICAL THINKING SKILLS:

Projects are designed to develop critical thinking skills. Each lesson begins with a discussion about an artwork using Visual Thinking Strategies. This method of discussion encourages students to use visual evidence as well as build on their peer's observations and ideas to come to a conclusion about a piece. Through these conversations as well as student presentation of their artworks, critical and aesthetic responses are built into every lesson. Teachers will tailor their responses according to grade-appropriate critical and aesthetic standards.

2. STUDENT CHOICE:

All projects are built around student choice; every lesson provides a structure for students to work within, but makes room for personal narratives and exploration. This requires students to creatively problem solve. Short presentations of artworks in progress are built into almost every class, asking students to continuously reflect on their choices and their progress.

Project : Totem Animals			
Project Overview:			
5-6 lessons	LEARNING: In this unit, student artists study art made by Indigenous Cultures around the world. They learn that the Native Americans in the Pacific Northwest believed that totem animals could represent traits of a person, a family, or a tribe.		
	CREATING: They choose a totem animal to represent themselves, with the option of also including totem animals to represent their family. They draw them, paint them, then finish by learning about visual texture and adding a final layer of paint to their piece.		
		Lower Academy:	Upper Academy:
At-a-Glance & Standards		http://bit.ly/2uG60D5	http://bit.ly/2v2GTwi
Lesson 1	SW choose an animal to represent themselves or a family member, sketch the composition, then draw it large.	http://bit.ly/2v1i4S7	http://bit.ly/2uGcSR2
Lesson 2	SW begin painting the first layer.	http://bit.ly/2w3u5mL	http://bit.ly/2uBJZqp
Lesson 3	SW finish the first layer of color, covering all the white areas.	http://bit.ly/2vMMJ32	http://bit.ly/2h5Kt3w
Lesson 4	SW learn about different types of texture, and use implied texture to finish their artwork.	http://bit.ly/2w3EpuR	http://bit.ly/2uC5k2Y
Lesson 5	SW have a workday.	http://bit.ly/2w3EBKB	http://bit.ly/2w3LkV0
Lesson 6	(optional) Final day to work on and complete project	N/A	N/A
Assessment	Student self-assess with an	http://bit.ly/2s	http://bit.ly/2ro

	artist's statement	ywwiF	SoJP
	Final assessment rubric	http://bit.ly/2w7BeTW	http://bit.ly/2wmKZNm

VOCABULARY & CONCEPTS:

TOTEM ANIMALS:

Texture

Implied Texture

Pattern