# Ensemble Learning

**CSCI-P556 Applied Machine Learning Lecture 21** 

D.S. Williamson

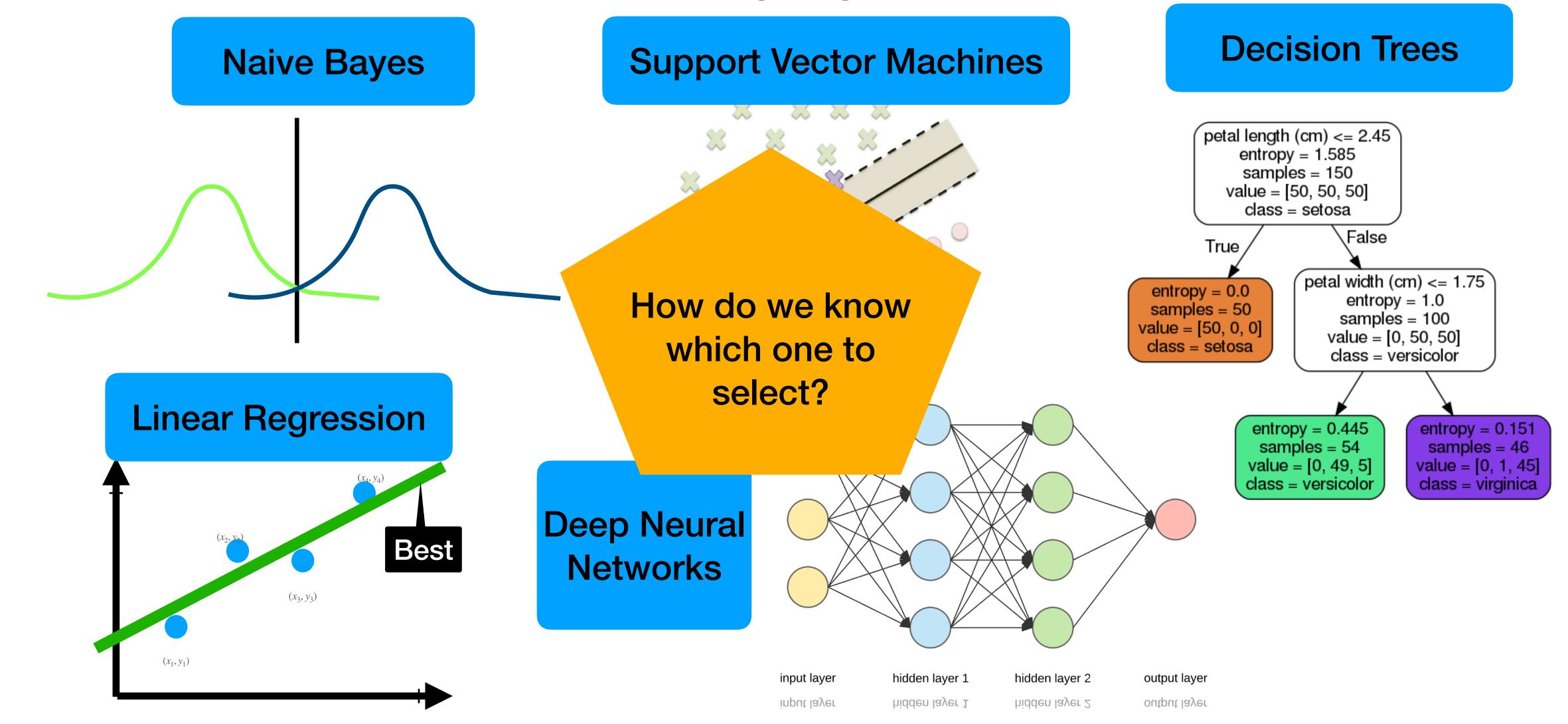
#### **Agenda and Learning Outcomes**

#### **Today's Topics**

- Topics:
  - Quiz #2 review
  - Ensemble Learning
    - Bagging
    - Random Forests
    - Boosting

## Recap: Learning Algorithms

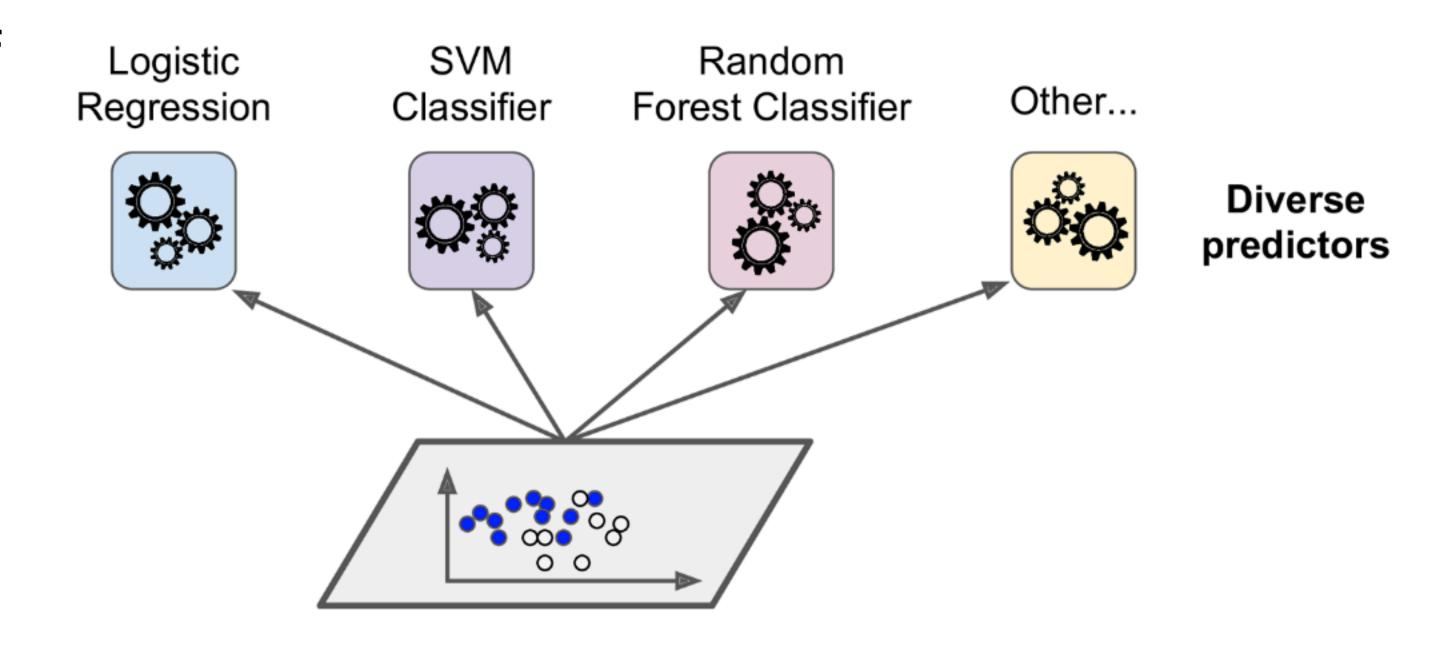
We've discussed several learning algorithms



### Which Learning Algorithm Do We Choose?

#### **Ensemble Learning**

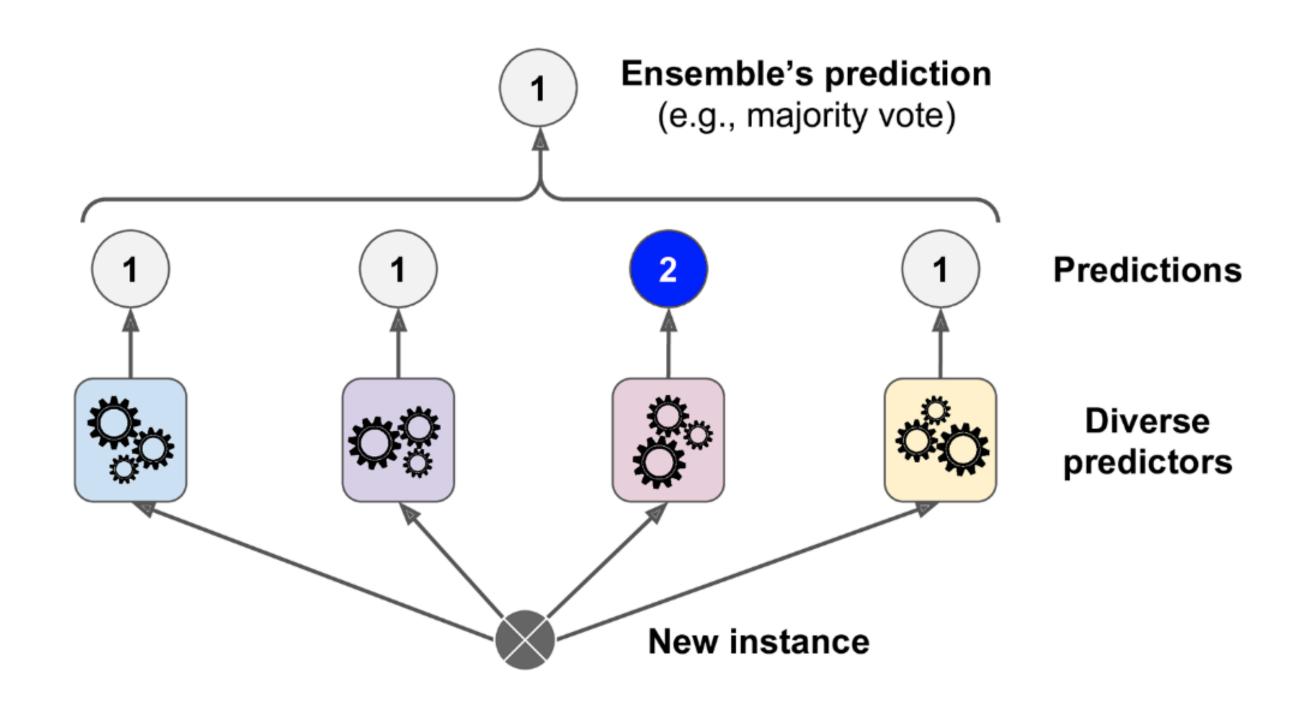
- This is not always clear and obvious
- Hence, we select ALL (or many of them)!
- The idea of considering multiple learning algorithms is known as <u>Ensemble Learning</u>.
  - It is based on the idea that more opinions is better than one.



## Ensemble Learning: Voting or Averaging

#### The Aggregate Experience

- The simplest ensemble learning strategy involves:
  - Training multiple algorithms using the same data
  - Generating predictions for each of the algorithms
  - Aggregate the predictions of each algorithm to <u>form a single prediction</u>
    - Classification: <u>hard-voting</u> approach (majority wins). <u>Soft voting</u> (pick class with highest probability, averaged across)
    - Regression: average the predictions



### **Ensemble Learning for Classification**

#### A Python Example: Hard Voting

voting\_clf.fit(X\_train, y\_train)

- Consider three learning algorithms: logistic regression, Random Forest (more on this later), and Support Vector Machine
- Use these to train and test an ensemble voting classifier.

#### **Individual Accuracy**

- Logistic Regression: 86.4%
- Random Forest: 87.2%
- Support Vector Machine: 88.8%

Ensemble Accuracy: 89.6%

### **Ensemble Learning for Classification**

#### A Python Example: Soft Voting

- Consider three learning algorithms: logistic regression, Random Forest (more on this later), and Support Vector Machine
- Use these to train and test an ensemble voting classifier.

```
from sklearn.ensemble import RandomForestClassifier
from sklearn.ensemble import VotingClassifier
from sklearn.linear_model import LogisticRegression
from sklearn.svm import SVC

log_clf = LogisticRegression(solver="liblinear", random_state=42)
rnd_clf = RandomForestClassifier(n_estimators=10, random_state=42)
svm_clf = SVC(gamma="auto", random_state=42,probability=True)

voting_clf = VotingClassifier(
    estimators=[('lr', log_clf), ('rf', rnd_clf), ('svc', svm_clf)],
    voting='soft')
```

#### **Individual Accuracy**

- Logistic Regression: 86.4%
- Random Forest: 87.2%
- Support Vector Machine: 88.8%

Ensemble Accuracy: 91.2%

## Why Ensembles?

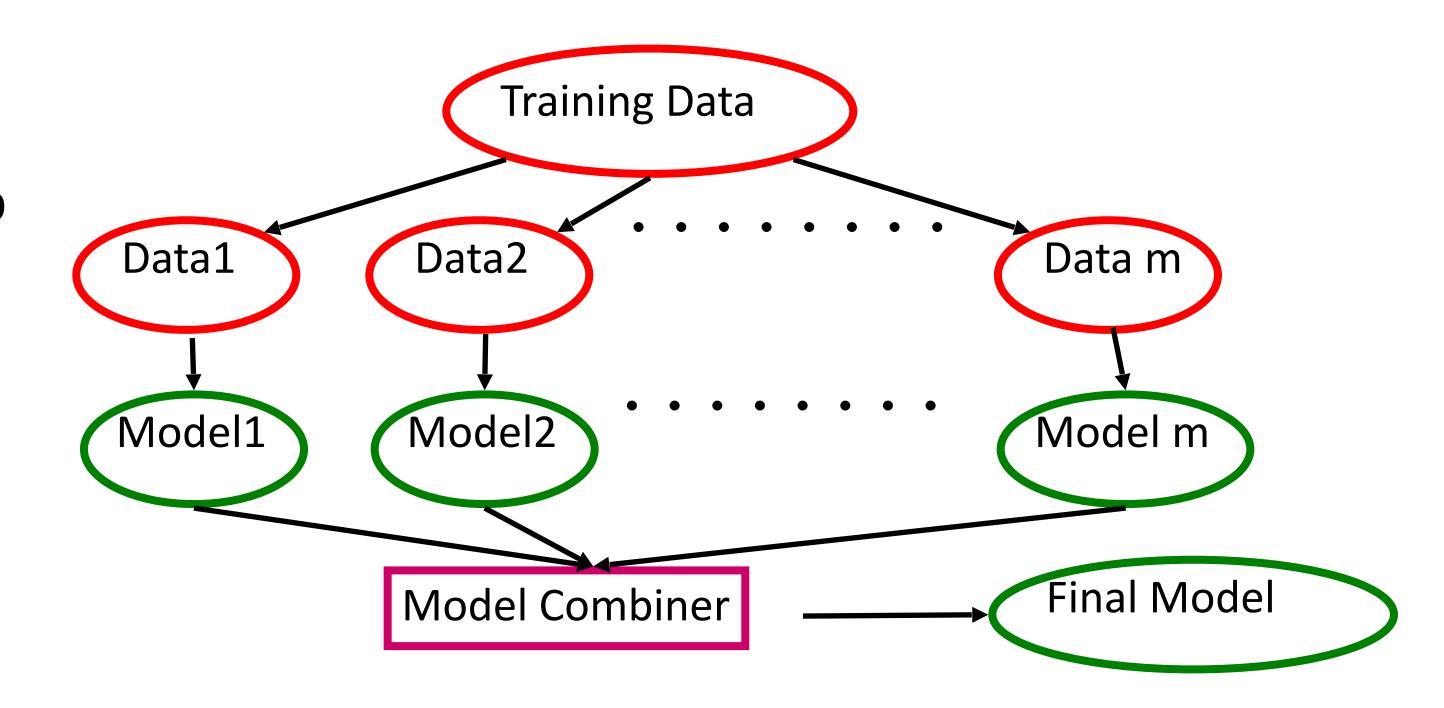
 When combining multiple independent and diverse decisions each of which is at least more accurate than random guessing, <u>random errors</u> <u>cancel each other out, correct decisions are reinforced</u>.

- Human ensembles are demonstrably better
  - How many jelly beans in the jar?: Individual estimates vs. group average.
  - Who Wants to be a Millionaire: Expert friend vs. audience vote.
- Theoretically: They serve to reduce bias and/or variance

### Learning Ensembles

#### Two approaches

- Perform learning using <u>different training data</u> or <u>different learning algorithms</u>.
- Combine decisions of multiple definitions, e.g. using weighted voting.
- When the data varies, these ensemble learners is either based on (1) bagging (bootstrap aggregation) or (2) pasting
- Key Feature: They take a single learning algorithm and generate multiple variations (ensembles)



## Bagging and Pasting

#### Only a Subtle Difference

- Key Feature: They take a single learning algorithm and generate multiple variations (ensembles)
- With <u>Bagging</u>, training samples are randomly selected for each variation, but <u>sampling is performed with replacement</u>. Hence, there may be data replicates within/across the variations.
- Pasting performs sampling without replacement.

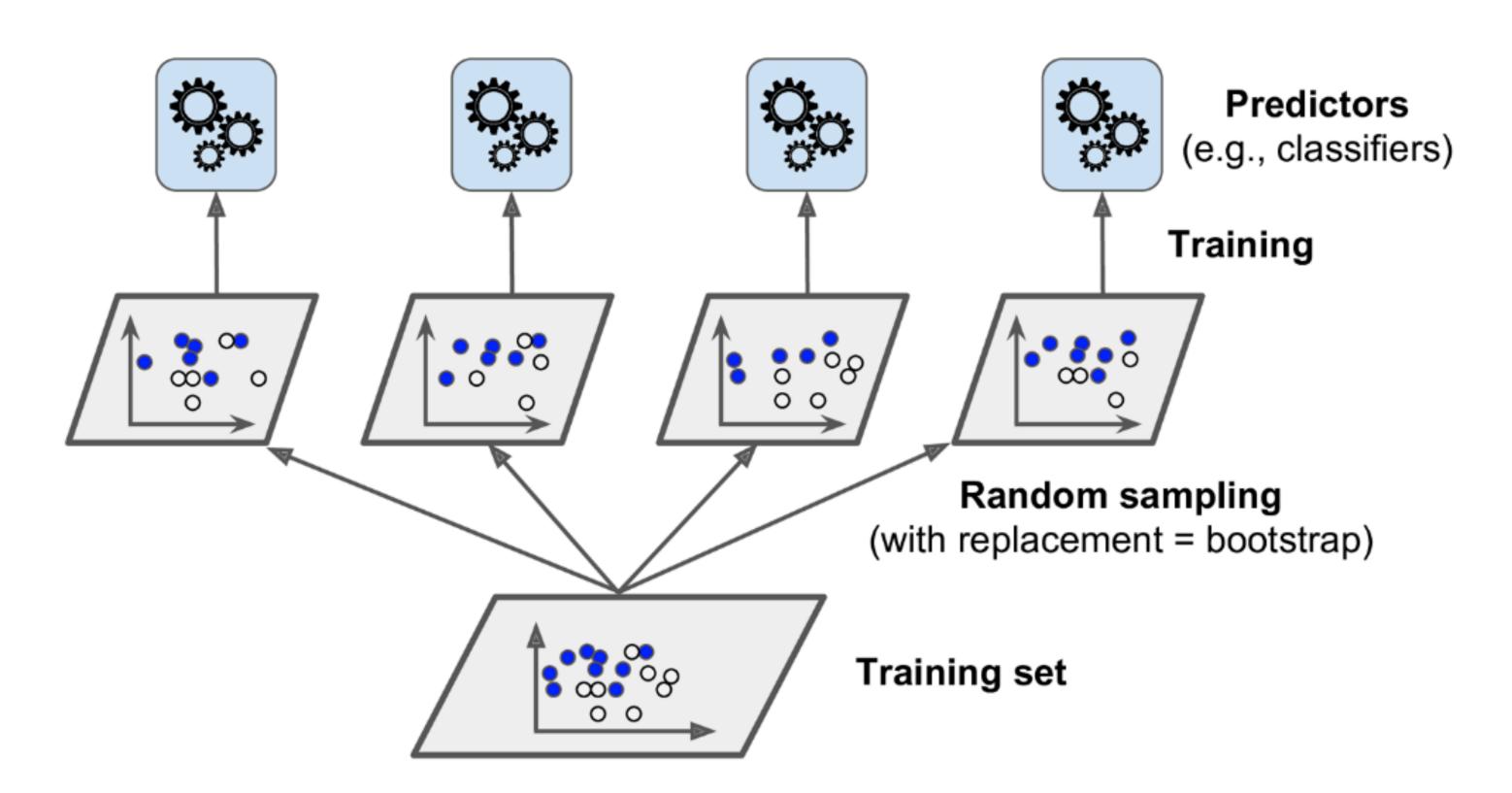
## Bagging Algorithm

#### Given training set S, bagging works as follows

- Given a training set S and m different predictors, bagging works as follows:
  - 1. Randomly select *n* **bootstrap samples** from *S* with replacement, *m* different times
  - 2. Train the predictor using its corresponding data
  - 3. Aggregate the results from the *m* resulting models (averaging or hard vote)
- On average each bootstrap sample will contain 63.2% of the unique training examples, the rest (36.8%) are replicas.

## A Depiction of Bagging

 With <u>Bagging</u>, training samples are randomly selected for each variation, but <u>sampling is performed with replacement</u>. Hence, there may or may not be data overlap across the variations



### Benefits of Bagging

- Training and predictions may be done in parallel
- Individual predictors have a higher bias (e.g. underfit the data), but the aggregation reduces the variance (e.g. less overfitting).
  - Models that fit the data poorly have high bias
  - Models that can fit the data very well have low bias but high variance
- Bagging tends to outperform Pasting

## Bagging Classifier in Python

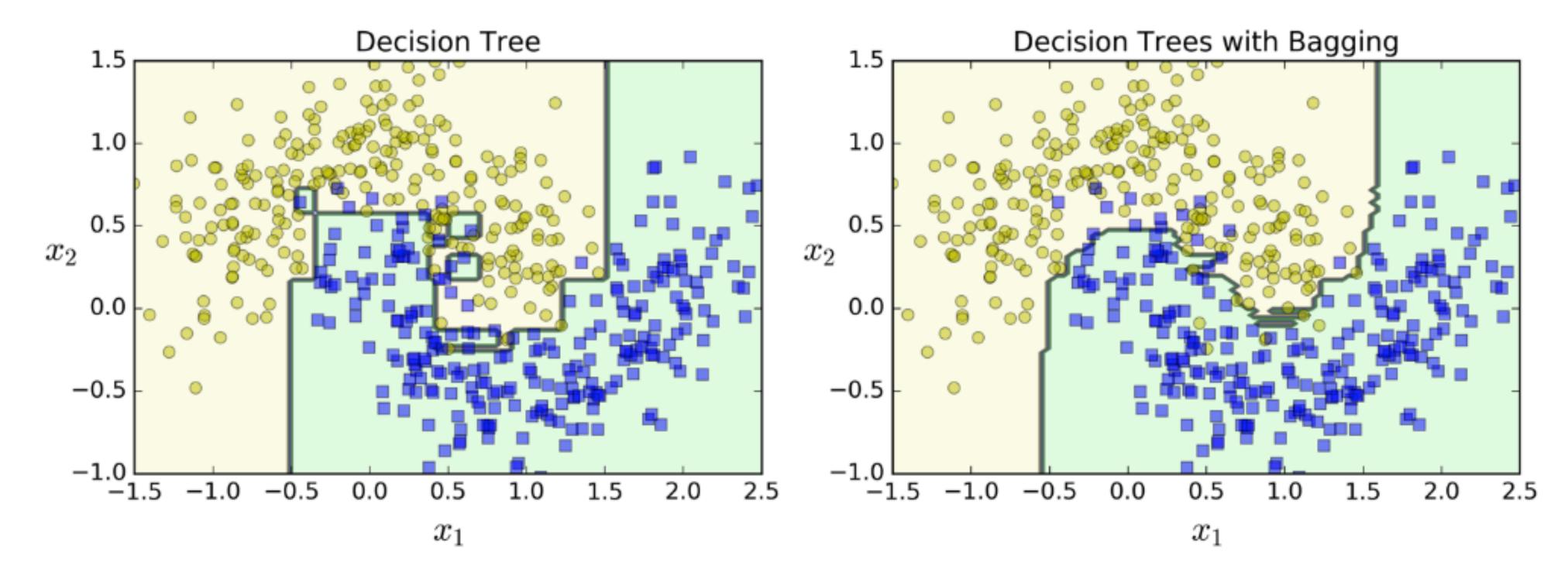
 Train 500 Decision Trees, each trained on 100 training instances using bagging

```
from sklearn.ensemble import BaggingClassifier
from sklearn.tree import DecisionTreeClassifier

bag_clf = BaggingClassifier(
    DecisionTreeClassifier(random_state=42), n_estimators=500,
    max_samples=100, bootstrap=True, n_jobs=-1, random_state=42)
bag_clf.fit(X_train, y_train)
y_pred = bag_clf.predict(X_test)
```

## Bagging Classifier in Python

 Train 500 Decision Trees, each trained on 100 training instances using bagging



#### Random Forest

#### **Bagging Decision Trees**

- The previous example use Bagging for an ensemble of Decision Trees. This is called a *Random Forest*. They are helpful for feature selection/importance.
- Random Forests can be used for classification or regression.
- When forming trees, it often searches for the best feature among a random subset of features (e.g. it does not look at all features).
  - This provides better diversity amongst trees
  - Produces a lower variance (but with higher bias).
- Use the RandomForestClassifier or RandomForestRegressor in Scikit-Learn

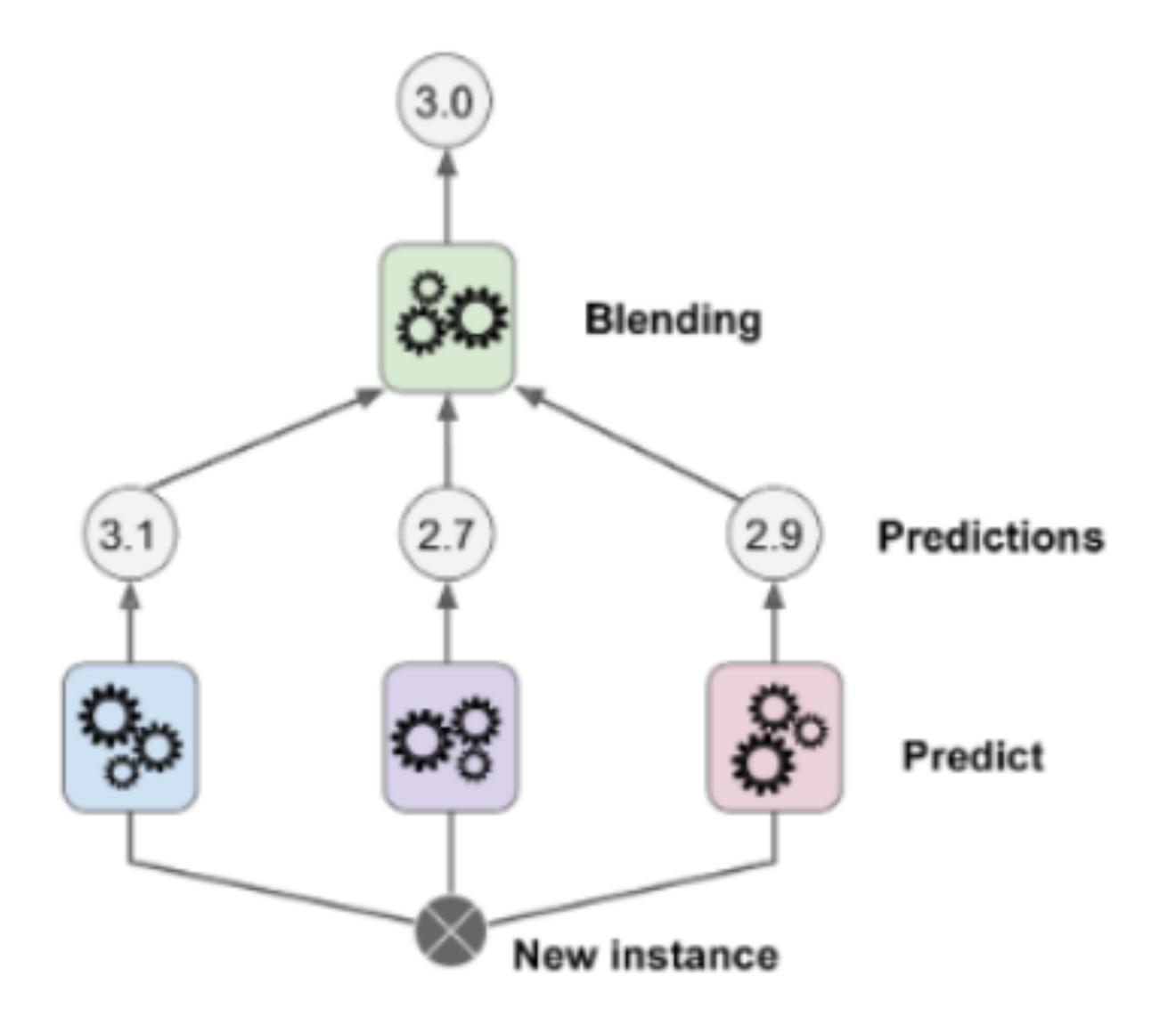
### Other Ensemble Learnings

- Boosting sequentially train learning algorithms, where subsequent predictors correct mistakes made by the predecessor. Two popular approaches are
  - AdaBoost Based on sample misclassification/error
  - Gradient Boost Based on learners error
- **Stacking** (stacked generalization) train a model to perform the aggregation between multiple learners.

## Stacking

#### Another Ensemble approach

 Train a model to perform the aggregation between ensemble learners, instead of using average or majority vote.



#### AdaBoost

#### A Sequential Approach

- Idea: Give weights to training instances (or samples)
  - Increase weight along the sequence (after classification/regression) for misclassified samples
  - Train subsequent learner where data is weighted
  - Add more learners and adjust sample weighing each time
- Finally, weigh predictions of each learner in the sequence, based on a learner weight
- Choose class that majority of weighted votes

### AdaBoost

**A Depiction** 

 $\alpha_2$ . This learner performs better on bad sample

Compute learner weight,

Compute learner weight,  $\alpha_3$ . This learner performs better on bad sample

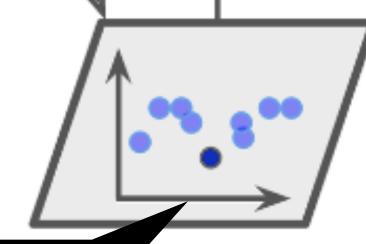
Assess Training Performance and compute learner weight,  $\alpha_1$ 

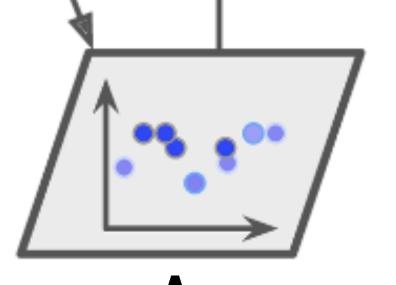
Train Learner

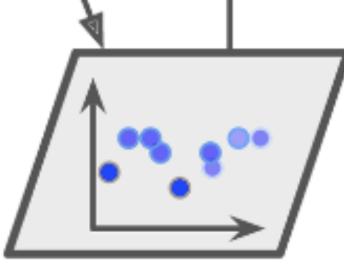
Assign initial weight to each sample,

$$w^{(i)} = \frac{1}{m}$$

8.00







Update sampleweights based on performance,  $w^{(i)}$ 

Update sample weights based on performance,  $\boldsymbol{w}^{(i)}$ 

### AdaBoost

#### Weight Updates

• Sample-weight update rule (assuming m samples)

for 
$$i = 1, 2, \dots, m$$

$$w^{(i)} \leftarrow \begin{cases} w^{(i)} & \text{if } \widehat{y_j}^{(i)} = y^{(i)} \\ w^{(i)} \exp(\alpha_j) & \text{if } \widehat{y_j}^{(i)} \neq y^{(i)} \end{cases}$$

 Learner-weight calculation for the jth learner in the sequence

$$\alpha_j = \eta \log \frac{1 - r_j}{r_j}$$

Weighted error rate of jth learner

$$r_{j} = \frac{\sum_{i=1, \hat{y}_{j}^{(i)} \neq y_{j}^{(i)}}^{m} w^{(i)}}{\sum_{i=1}^{m} w^{(i)}}$$

## Gradient Boosting

#### Fit new learners to residual errors from predescors

• Train first learner:

```
from sklearn.tree import DecisionTreeRegressor

tree_reg1 = DecisionTreeRegressor(max_depth=2, random_state=42)
tree_reg1.fit(X, y)
```

Compute residual error then train second learner to predict them

```
y2 = y - tree_reg1.predict(X)
tree_reg2 = DecisionTreeRegressor(max_depth=2, random_state=42)
tree_reg2.fit(X, y2)
```

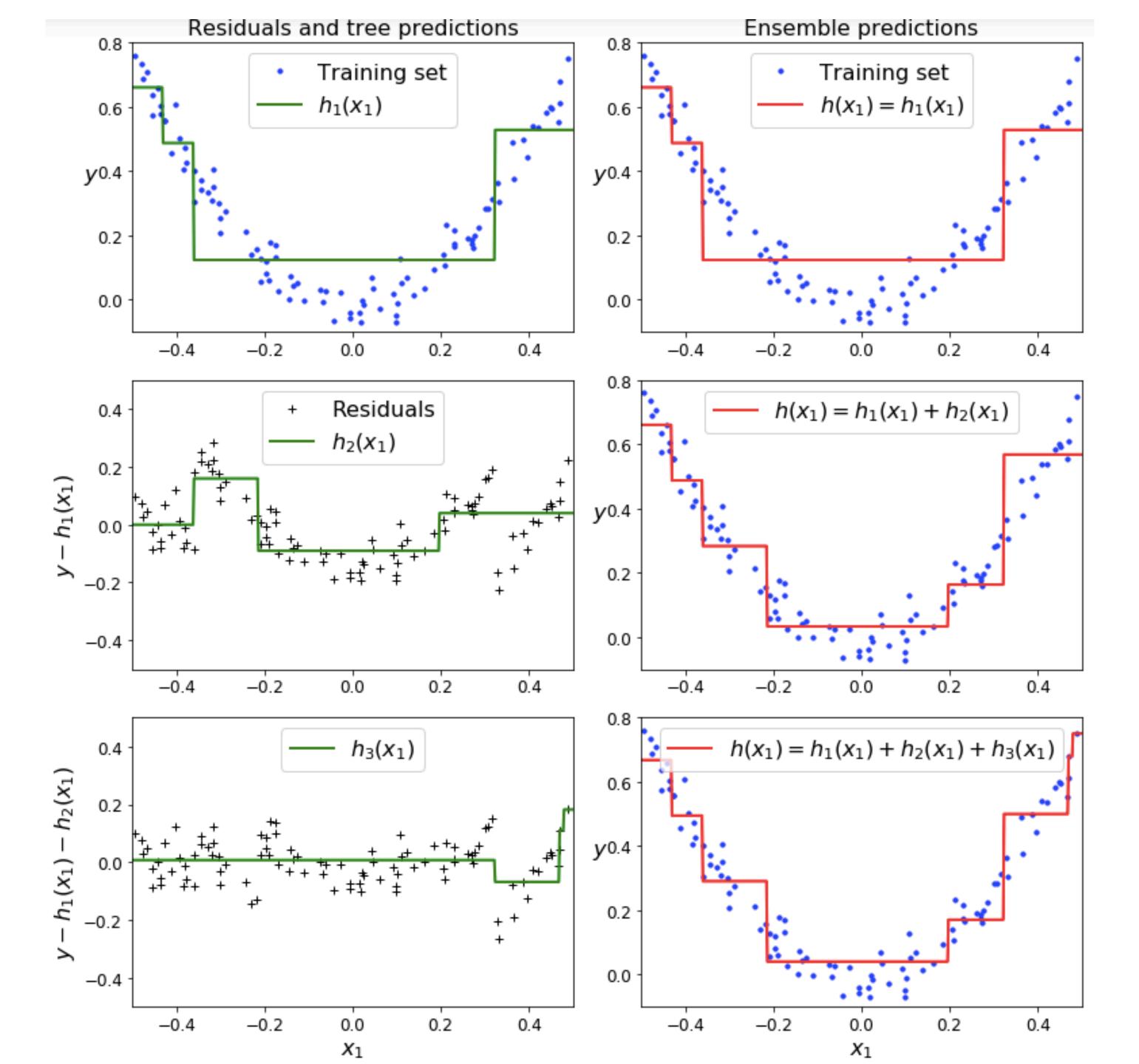
Compute residual error from second learner and train third learner

```
y3 = y2 - tree_reg2.predict(X)
tree_reg3 = DecisionTreeRegressor(max_depth=2, random_state=42)
tree_reg3.fit(X, y3)
```

## Gradient Boosting

Make predictions by adding predictions from each learner

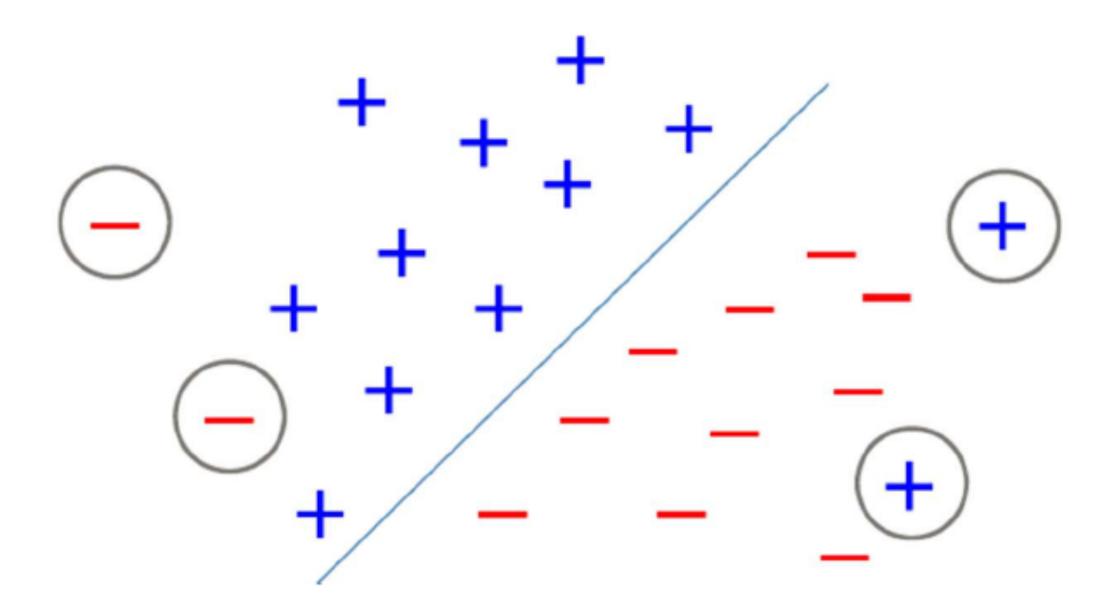
```
y_pred = sum(tree.predict(X_new) for tree in (tree_reg1, tree_reg2, tree_reg3))
```



### Pitfall of Boosting

#### Sensitive to noise and outliers

- The Good: Can identify outliers since focuses on examples that are hard to categorize
- The Bad: Too many outliers can degrade classification performance dramatically increasing time to convergence



## Summary: Ensemble Learning

#### **Boosting and Bagging**

- Bagging
  - Resample data points
  - Weight of each classifier is the same
  - Only variance reduction
  - Robust to noise and outliers

- Boosting
  - Reweight data points (modify data distribution)
  - Weight of classifier vary depending on accuracy
  - Reduces both bias and variance
  - Can hurt performance with noise and outliers

### Next Class