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# An Investigation into improving multi-GPU applications with Data compression

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Submitted in partial fulfilment of  
the requirements of Edinburgh Napier University  
for the Degree of  
BSc (Hons) Games Development

School of Computing

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**Abstract**

This project aims to research the viability of compressing data on a Graphics Processing Unit(GPU) before sending it to another GPU to reduce the transfer time and bandwidth utilisation. The resulting data will be used to analyse the suitability of implementing compression methods into existing GPU workloads, such as real-time rendering, or distributed general purpose computation.

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# 1 Introduction

## 1.1 Aims and Objectives

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## 1.2 Research Questions

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## 1.3 Scope

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## 1.4 Report Structure

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## 2 Background

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### 2.1 Parallel algorithms

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### 2.2 Graphics Processing Units

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### 2.3 GPGPU APIs

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#### 2.3.1 OpenCL

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### 2.3.2 Cuda

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### 2.4 Data Transfer bottlenecks

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### 2.5 Data Compression

This is a sub sub section with a list of bullet points.

- A working X, that will be used for this investigation.
- Investigation of current tools and their potential use during an investigation of X .
- Programming of X with related frameworks Y and Z.
- That is all.

### **3 Literature Review**

#### **3.0.1 Data transfer between nodes in a multi-node system**

Distributed systems are commonplace in solving large computation tasks.

Not just HPC - general networking, and single pc system

Time is money

Waiting on transfers is a waste of money and energy

Trade-off between adding more nodes versus fewer faster nodes, often super fast anyway

#### **3.0.2 Data Compression**

Basic method of not sending data that doesn't need sending

Lossless is always needed expect in some circumstances

Hardware level compression is a thing

Sequential vs parallel

#### **3.0.3 Gpu Compression**

Double vs Single precision

No Branching

Gpus can already compress images quickly

#### **3.0.4 Gpu Data Transfer**

busy Cpu can cause slowdowns

Busy PCI device can cause slowdowns

Constant bandwidth, even with more devices

Hardware DMA

custom firmware

# Appendices

## **A Project Overview**

### **A.A Example sub appendices**

...

## **B Second Formal Review Output**

Insert a copy of the project review form you were given at the end of the review by the second marker

## **C Diary Sheets (or other project management evidence)**

Insert diary sheets here together with any project management plan you have

## D Appendix 4 and following

insert content here and for each of the other appendices, the title may be just on a page by itself, the pages of the appendices are not numbered, unless an included document such as a user manual or design document is itself pager numbered.