Simultaneous Equations

Old Way!

Consider the equations:

$$3*x + 5*y = 11$$

$$R1 := (-3)*R1$$

$$R2 := 5*R2$$
Add
$$15*x + 25*y = 55$$

$$y = 1$$
i.e. $y = 1$

5 * x + 8 * y = 18

Back substitute to get the value of the variable x:

$$5 * x + 8 * 1 = 18$$

 $x = 2$

General Form

Consider

$$b_1 * x + b_2 * y = k_2$$
 $R1 := (-b_1) * R1 -b_1 * a_1 * x - b_1 * a_2 * y = -b_1 * k_1$
 $R2 := a_1 * R2 a_1 * b_1 * x + a_1 * b_2 * y = a_1 * k_2$

 $(a_1 * b_2 - b_1 * a_2) * y = a_1 * k_2 - b_1 * k_1$

 $R2 := a_1 * R2$ Add

i.e.

$$y = \frac{a_1 * k_2 - b_1 * k_1}{a_1 * b_2 - b_1 * a_2}$$

 $a_1 * x + a_2 * y = k_1$

Cont'd

Similarly, to get the value of x:

$$R1 := R1 * b_2 R2 := R2 * (-a_2) Add b_2 * a_1 * x + b_2 * a_2 * y = b_2 * k_1 -a_2 * b_1 * x - a_2 * b_2 * y = -a_2 * k_2 (a_1 * b_2 - b_1 * a_2) * x = k_1 * b_2 - k_2 * a_2$$

i.e.

$$x = \frac{k_1 * b_2 - k_2 * a_2}{a_1 * b_2 - b_1 * a_2}$$

No Solution?

Solution to Simultaneous equation depends on $a_1*b_2-b_1*a_2\neq 0$. There is no (unique) solution

when
$$a_1 * b_2 - b_1 * a_2 = 0$$
 i.e. $a_1 * b_2 = b_1 * a_2$ i.e. $\frac{a_1}{a_2} = \frac{b_1}{b_2}$

No (unique) solution

No (unique) solution when $\frac{a_1}{a_2} = \frac{b_1}{b_2}$



Geometric View

Geometric View

In Cartesian (Co-Ordinate) Geometry, a line is defined by the set of points (x, y) satisfying the equation:

$$y = m * x + c$$

where m is the slope of the line. i.e. $m = \frac{rise}{run}$. We can rewrite the line $a_1 * x + a_2 * y = k_1$ as

$$y = -\frac{a_1}{a_2} * x_1 + \frac{k_1}{a_2}$$

Also, the line $b_1 * x + b_2 * y = k_2$ can be rewritten as:

$$y = -\frac{b_1}{b_2} * x_1 + \frac{k_1}{b_2}$$

 \therefore if $\frac{a_1}{a_2} = \frac{b_1}{b_2}$ then the two lines have the same slope.



Cont'd

Two lines have the same slope when

- The lines are parallel
- The lines are coincident, i.e. they are the same line.

A solution to the simultaneous equations:

$$a_1 * x + a_2 * y = k_1$$

$$b_1 * x + b_2 * y = k_2$$

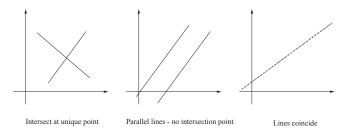
is where the lines intersect (cross over) at one point; the solution.

Lines Diagram

Linear Systems in Two Unknowns I

- One equation: ax + by = c represents a line in \mathbb{R}^2 . There are infinitely many solutions of this equation (one for each point on the line). (Here a, b and c are real numbers, and a and b are not both zero).
- Two equations: Solutions of linear equations in two variables correspond to intersection points of lines.

Three ways in which lines can intersect:



Linear Systems

A function from a set A to a set B written as $f:A\to B$ is a relation or rule such that for each element, x, in A there is a most one result, f(x), in B.

A function $f: \mathbb{R} \to \mathbb{R}$ is **linear** if the variable in the expression for f has a first degree i.e. a power of 1. e.g. $f: \mathbb{R} \to \mathbb{R}$ such that f(x) = 3*x + 4.

A function, $g : \mathbb{R} \to \mathbb{R}$ such that $g(x) = x^2 - 4$ is not linear due to the power of 2 on the variable x.

Linear Systems Cont'd

Root of a Function

A root of a function, f, is the value that makes the function result zero. For example, a root of the function $f:\mathbb{R}\to\mathbb{R}$ such that f(x)=3*x+4 is $-\frac{4}{3}$ as $3*(-\frac{4}{3})+4=0$.

Equation

A equation is an expression of the form f(x) = 0. e.g.

$$3 * x + 4 = 0$$
.

A solution to an equation is a value that makes the equation true.

Example:

The number $-\frac{4}{3}$ is a solution to the equation 3 * x + 4 = 0.



Calculating Solution to Simultaneous Equations

From above we can solve the simulataneous equation:

$$a_1 * x + a_2 * y = k_1$$

 $b_1 * x + b_2 * y = k_2$

by

$$x = \frac{k_1 * b_2 - k_2 * a_2}{a_1 * b_2 - b_1 * a_2}$$
 $y = \frac{a_1 * k_2 - b_1 * k_1}{a_1 * b_2 - b_1 * a_2}$

Calculating Solution to Simultaneous Equations Cont'd

Example: Solve

$$5 * x + 8 * y = 18$$

 $3 * x + 5 * y = 11$

Using general form:

$$a_1 * x + a_2 * y = k_1$$

 $b_1 * x + b_2 * y = k_2$

$$x = \frac{k_1 * b_2 - k_2 * a_2}{a_1 * b_2 - b_1 * a_2}$$
 i.e. $x = \frac{18 * 5 - 11 * 8}{5 * 5 - 3 * 8} = \frac{90 - 88}{25 - 24} = 2$

$$y = \frac{a_1 * k_2 - b_1 * k_1}{a_1 * b_2 - b_1 * a_2}$$
 i.e. $y = \frac{5 * 11 - 3 * 18}{5 * 5 - 3 * 8} = \frac{55 - 54}{25 - 24} = 1$

How would this calculating approach be exended to 3x3 Simultaneous Equations?



New Improved Gaussian Approach

Gaussian Elimination:

We consider a more algorithmic approach , named "Gaussian Elimination", after the mathematican, Carl Friedrich Gauss. We can write

$$5 * x + 8 * y = 18$$

 $3 * x + 5 * y = 11$

in an abbreviated 'matrix' way by regarding the variables as implicit.



Cont'd

Converting back to using the variables x and y

$$x + \frac{8}{5} * y = \frac{18}{5}$$
$$\frac{25 - 24}{5} * y = \frac{55 - 54}{5}$$

i.e.
$$y = 1$$

By back substitution, as above, we find x = 2.

Avoiding Back Substitution

We can avoid back substitution by the following From above:

Simplification

Simplifying the above:

Translating back to using variables x and y

$$1 * x + 0 * y = 2$$

 $0 * x + 1 * y = 1$

i.e.
$$x = 2$$
 and $y = 1$

Allowed Operations on Rows

The follows operations on rows are allowed which do not change the solutions:

- Interchange rows R_i and R_j
- Multiply row, R, by a number n to give R := n * R
- Add a multiple of one row to another: for $i \neq j$ $R_i := R_i + n * R_j$

History of Gaussian Elimination

Gauss-Jordan Elimination in Operation VIII

Historical context:

- The method of Gaussian elimination is mentioned in the Chinese mathematical text "Jiuzhang suanshu" or "The Nine Chapters on the Mathematical Art". It dates to between 150BC and 179AD.
- In Europe it appears in the notes of Isaac Newton(1642 -1727) in 1670, where he
 commented that all the algebra books he knew of lacked a lesson for solving
 simultaneous equations which he then supplied.
- Cambridge University published his notes as "Arithmetica Universalis" in 1707.
- By the end of the 18th century the method was a standard lesson in algebra textbooks.
- In 1810 Carl Friedrich Gauss devised a notation for symmetric elimination that was adopted in the 19th century by professional hand computers to solve the normal equations of least-squares problems (a methodology used for curve fitting to a set of points).
- The algorithm we know was named after Gauss only in the 1950s as a result of confusion over the history of the subject

Book References

Reading materials

Linear algebra



Linear Algebra

J. Hefferon, Online textbook: http://joshua.smcvt.edu/linearalgebra/



Elementary Linear Algebra

K. R. Matthews, chapter 1, Online textbook: http://www.numbertheory.org/book/



Elementary Linear Algebra

Howard Anton, Chris Rorres, Wiley (any edition will do)

Non-course specific reading material



How Not to Be Wrong: The Power of Mathematical Thinking Jordan Ellenberg, Penguin, 2014



How to Read and Do Proofs Daniel Solow, Wiley, 2010.



How to Solve It George Pólya, Penguin.