Russell on Logic



Propositional (Boolean) Sentences

In writing programs, one uses boolean or propositional logic variables, p, q, etc. which have values depending on the state of the variables. Propositional (or boolean) variables have 2 possible values, T (True) or F (False). In Digital Logic, the values 1 (True) and 0 (False) are used. Complex propositional sentences are built up by combining simpler sentences using logic operators. Propositional sentences are also called 'Well Formed Formulas (wff)' or 'formulas' if it is understood that they are well formed. The logical operators include: not, and, or

operator	not	and	or
symbol		\wedge	V

Other logical operators will be defined later.

Constructing Propositional Sentences

Similar to constructing arithmetic or boolean expressions in programming languages, complex sentences are constructed from simpler sentences.

- True, False are (constant) sentences
- A propositional variable, p, q, r etc. is a sentence.
 A sentence that is a propositional variable is also called an 'atomic sentence'.
- If P is a sentence then so is $\neg P$
- If P and Q are sentences the so are: $(P \land Q)$ and $(P \lor Q)$.

Example:

When p, q, r are propositional variables then

$$(p \lor q), (\neg p \lor q), ((p \land q) \lor r)$$

are propostional sentences.



Form of a sentence

The sentence:

$$\neg(p \land \neg(\neg q \lor r))$$

has the form $\neg P$ where

P is the sentence $(p \land \neg (\neg q \lor r))$.

The sentence $(p \land \neg(\neg q \lor r))$ has the form $(P \land Q)$ where

P is the propositional variable, *p*, and *Q* is the sentence $\neg(\neg q \lor r)$.

The sentence Q in turn can be broken down into sentences leading eventually to 'atomic sentences' which are the propositional variables.

Construction Tree

We can create a 'Construction Tree' that better expresses the construction of the sentence $\neg(p \land \neg(\neg q \lor r))$ from its subparts:

$$\frac{\frac{q}{\neg q} \quad r}{(\neg q \lor r)}$$

$$\frac{p}{\neg (\neg q \lor r)}$$

$$\frac{(p \land \neg (\neg q \lor r))}{\neg (p \land \neg (\neg q \lor r))}$$

Evaluating a sentence in a state using Truth Table

Evaluating a sentence in a state

Before we can evaluate a propositional sentence we need to know how to evaluate sentences with the basic logic operators. We do this using **Truth Tables**. We evaluate the constant, *True* to the boolean value, T, and the constant, *False*, to the boolean value, F. In Digital Logic, the boolean value, T, may be represented as, 1, and the boolean value, F, as, 0. To evaluate the logical operators in any state we have the truth tables for the operators:

p	q	$p \wedge q$	$p \lor q$
F	F	F	F
F	Τ	F	T
Τ	F	F	T
Τ	T	T	T

p	$\neg p$
F	T
T	F

Digital Logic Truth Table

In Digital Logic, the truth tables for the operators, \land, \lor and \neg may be presented as:

р	q	$p \wedge q$	$p \lor q$
0	0	0	0
0	1	0	1
1	0	0	1
1	1	1	1

$$\begin{array}{c|c}
p & \neg p \\
\hline
0 & 1 \\
1 & 0
\end{array}$$

Alternate Table

Alternate Table

Evaluating in a State

Given a sentence, $\neg p \lor q$ and a state, s, represented by:

$$s = \begin{array}{c|cc} var & p & q \\ \hline val & T & F \end{array}$$

then we can evaluate $\neg p \lor q$ in the state, s, as

$$\neg \, T \vee F$$

$$= F \vee F$$

$$= F$$

This is similar to evaluating a boolean expression in Java

Evaluate a sentence in a state

Evaluate the sentence

$$\neg(p \land \neg(\neg q \lor r))$$

in the state

$$s = \frac{\text{var} \mid p \mid q \mid r}{\text{val} \mid T \mid F \mid F}$$

Cont'd

In the state, s, the value of p is T, the value of q is F and the value of r is F. To evaluate $\neg(p \land \neg(\neg q \lor r))$ in state, s, we evaluate:

$$\neg (T \land \neg (\neg F \lor F))$$

$$\neg (T \land \neg (\neg F \lor F))$$

$$= \neg (T \land \neg (T \lor F))$$

$$= \neg (T \land \neg T)$$

$$= \neg (T \land F)$$

$$= \neg F$$

$$= T$$

In Java notation, we can write

$$\neg (T \land \neg (\neg F \lor F))$$
 as $!(true \&\& !(!false || false))$

Evaluation a sentence is a state

To evaluate a sentence in a state, s, use the form of the sentence. If the sentence is

- a propositional constant, then in any state, True evaluates to T and False evaluates to F.
- a propositional variable, e.g. the variable, p, then find the value of p in the state, s.
- of the form $\neg P$ then evaluate P in state, s, and negate this value.
- of the form $P \wedge Q$ then evaluate both P and Q in state, s, and using the truth table for the operator, \wedge , find the value of $P \wedge Q$.
- of the form $P \lor Q$ then evaluate both P and Q in state, s, and using the truth table for the operator, \lor , find the value of $P \lor Q$.

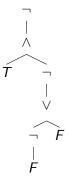
Evaluation Tree

To evaluate a sentence, the form of an sentence can be be represented as an 'evaluation tree' or an 'expression tree'. Consider the evaluation/expression tree for the sentence $\neg(p \land \neg(\neg q \lor r))$ In the the state, s, where

$$s = \frac{\mathbf{var} \mid p \mid q \mid r}{\mathbf{val} \mid T \mid F \mid F}$$

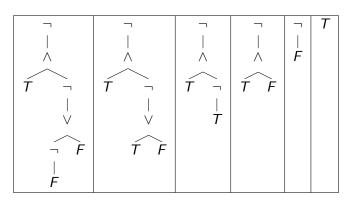
Evaluation Tree (cont'd)

The evaluation tree for the sentence $\neg(p \land \neg(\neg q \lor r))$ in state, s, i.e. the evaluation tree for $\neg(T \land \neg(\neg F \lor F))$ is:



Evaluate an evaluation tree

Evaluate the evaluation tree of $\neg(T \land \neg(\neg F \lor F))$ from 'bottom up'



Cont'd

The evaluation of the evaluation/expression tree corresponds to the evaluation:

$$\neg (T \land \neg (\neg F \lor F))$$

$$= \neg (T \land \neg (T \lor F))$$

$$= \neg (T \land \neg T)$$

$$= \neg (T \land F)$$

$$= \neg F$$

$$= T$$

Meaning of Logic Operators

Negation, ¬

Consider the mathematical proposition $\pi>3$ where π is the mathematical constant that is the ratio of the circumference, C, to the diameter, D of a circle,

i.e.
$$\pi = \frac{C}{D}$$
.

The negation, $\neg(\pi > 3)$ is $\pi \le 3$.

Also, $z \in \overline{X} \equiv \neg(z \in X)$. We abbreviate $\neg(z \in X)$ as $z \notin X$.

Consider the sentence P: "All soccer fans are well behaved" Is the negation, $\neg P$

- a: All soccer fans are badly behaved.
- b: All non soccer fans are well behaved.
- c: Some soccer fans are well behaved.
- d: Some soccer fans are badly behaved.

And

And, ∧ 'Conjunction'

In Mathematics and in Logic , $P \wedge Q = Q \wedge P$ and so the operator \wedge is *commutative*.

In English, some uses of 'and' may involve time or causality.

e.g. Let P: "I put on my socks" Q: "I put on my shoes"

e.g. Let P: "Messi crossed the ball"

and Q: "Neymar headed a goal"

In these English cases, P and Q has not the same meaning as Q and P.

The mathematical expression, x < y < z is an abbreviation of $x < y \land y < z$. Also,

- $z \in X \cap Y \equiv z \in X \land z \in Y$.
- $z \in X Y \equiv z \in X \land z \notin Y$. i.e. $z \in X Y \equiv z \in X \cap \overline{Y}$.

And

In Java, the operator, &&, is used in a conditional way and so not strictly commutative.

```
if ( b != 0 && a/b > 0 )
    print(a/b);
```

This is the same as:

If b=0 then the second conjunct, a/b > 0, is not evaluated.

Or, ∨ 'Disjunction'

In logic, \vee , is used in the 'inclusive' sense, i.e. $P \vee Q$ means P or Q or both. e.g. if x * y = 0 then $x = 0 \vee y = 0$. Both x and y may be 0. e.g. If (x - 2) * (x - 3) = 0 then $x = 2 \vee x = 3$. In this case it is not possible for both x = 2 and x = 3 to be true but in general, $P \vee Q$ allows for the possibility of both P and Q being true. In mathematics, $x \leq y$ is an abbreviation for $x < y \vee x = y$. The negation, $\neg (x < y)$ is x > y.

Consider the negation:
$$\neg(x < y \lor x = y)$$
. $\neg(x < y \lor x = y)$ {by De Morgan: $\neg(P \lor Q) = \neg P \land \neg Q$ } $= \neg(x < y) \land \neg(x = y)$ $= x \ge y \land x \ne y$ $= x > y$.

Case Analysis

In a proof we may use: Assume $P \lor Q$, show R.

To show R we can use case analysis.

Case P:

Assume P, show R.

Case Q:

Assume Q, show R.

In Java, the boolean operator, ||, is used in a conditional way i.e. in an expression P || Q, if P is true then Q is not evaluated as true || Q = true. Consider

```
if ( b == 0 || a/b > 0 )
    print(...);
```

This is the same as:

```
if ( b == 0 )
    print(...);
else if ( a/b > 0 )
    print(...);
```

Precedence of logical operators

Precedence of Logical Operators

Precedence rules avoid having to always use brackets. In Arithmetic 2 + 3 * 4 is an abbreviation of (2 + (3 * 4)).

In Propositional Logic, the precedence rules are given as:

 expressions that involve the same operators ∨ or ∧ are evaluated from left to right.

```
p \lor q \lor r is an abbreviation of ((p \lor q) \lor r).
```

Evaluation order

The order of evaluation of different operators is:
 The operator ¬ is evaluated before the operators ∧ and ∨
 i.e. ¬ has a higher precedence than either ∧ or ∨ ,
 In Logic, the operators ∧ and ∨ have the same precedence and so brackets should be used.

Precedence conventions

Since \wedge and \vee have the same precedence brackets are used to clarify the order of evaluation \therefore use $p \vee (q \wedge r)$ instead of $p \vee q \wedge r$. The convention that \wedge and \vee have the same precedence is not agreed by all logicians as some logic texts (and Digital Logic) give \wedge a higher precedence than \vee using the arithmetic analogy of \wedge corresponding to arithmetic multiplication, *, and \vee corresponding to addition, +.

This can be misleading as in Logic \vee distributes over \wedge i.e. in Logic $p \vee (q \wedge r) = (p \vee q) \wedge (p \vee r)$ but generally in Arithmetic

$$p+(q*r)\neq (p+q)*(p+r).$$

Also, in Logic $p \lor T = T$ but in Arithmetic (and also Modular Arithmetic) $p+1 \ne 1$. The operator \lor does not correspond to Arithmetic, +.

If in doubt use brackets to clarify evaluation order.

Constant propositions: True and False

The constant proposition, True, is equivalent to the always true sentence, $p \lor \neg p$ and

the constant proposition, False, is equivalent to the always false sentence, $p \land \neg p$

i.e. in any state True evaluates to T and False evaluates to F. Negation property: $\neg True = False$ and $\neg False = True$.

Identity for \land and \lor

The constant proposition, *True*, is the *Identity* for \land i.e. for any proposition, p, $p \land True = p$ and $True \land p = p$.

The constant proposition, False, is the Identity for \vee i.e. for any proposition, p, $p \vee False = p$ and False $\vee p = p$.

In Arithmetic, the *Identity* for + is 0 and the *Identity* for * is 1. **Note**:

 $p \land False = False \land p = False \text{ and } p \lor True = True \lor p = True.$

Alternative notation: \top (*True*) and \bot (*False*)

It is convenient to use the symbol, \top , for the constant *True* and the symbol, \bot , for the constant *False*, \therefore

- $p \land \top = p$ and $\top \land p = p$. Also, $p \land \bot = \bot \land p = \bot$.
- $p \lor \bot = p$ and $\bot \lor p = p$. Also $p \lor \top = \top \lor p = \top$.

Truth Table for Propositional Sentence/Function

We can give a Truth Table for any propositional sentence. A propositional sentence can represent a propositional function in the variables that are used in the sentence.

Consider an example, $(p \land q) \lor (\neg p \land r)$, with 3 variables \therefore it represents a function in the 3 variables, p, q and r.

This is similar to a quadratic expression, $x^2 + 4 * x + 2$, which defines a function in the one variable, x.

Truth Table

The truth table for a 3 variable propositional function requires 8 rows. A n-variable function requires 2^n rows.

row	pqr	$(p \wedge q) \vee (\neg p \wedge r)$
0	FFF	F
1	FFT	T
2	FTF	F
3	FTT	T
4	TFF	F
5	TFT	F
6	TTF	Τ
7	TTT	T

Implement any Propositional Function using \neg , \land and \lor

Any propositional function can be implemented using just \neg , \land and \lor .

Given any propositional function $b(p_1, p_2, ..., p_n)$ in n variables we can set up a truth table of 2^n rows that gives the output value for all the possible 2^n inputs.

$$\begin{array}{c|ccc} p_1 p_2 \dots p_n & b(p_1, p_2, \dots p_n) \\ \hline F F \dots F & b(F, F, \dots F) \\ \vdots & \vdots & \vdots \\ T T \dots T & b(T, T, \dots T) \end{array}$$

We consider the rows where the output is T.

Truth Table for Propositional Function

Consider an example with 3 variables and therefore an 8 row truth table is needed.

row	pqr	b(p,q,r)	
0	FFF	F	_
1	FFT	T	
2	FTF	F	
3	FTT	T	Rows 1,3,6,7 return T .
4	TFF	F	
5	TFT	F	
6	TTF	T	
7	TTT	T	

Disjunctive Normal Form (DNF)

Disjunctive Normal Form (DNF)

Consider row 1: the value of the variables p, q, r are F, F, T. Associate with this row the **conjunction** $\neg p \land \neg q \land r$ as the conjunction has the output T when p, q, r are F, F, T. Similarly,

asociate with row 3 (F, T, T) the conjunction $\neg p \land q \land r$ asociate with row 6 (T, T, F) the conjunction $p \land q \land \neg r$ asociate with row 7 (T, T, T) the conjunction $p \land q \land r$ Form the **Disjunction**:

$$(\neg p \wedge \neg q \wedge r) \vee (\neg p \wedge q \wedge r) \vee (p \wedge q \wedge \neg r) \vee (p \wedge q \wedge r).$$

Disjunctive Normal Form (DNF) [Cont'd]

This disjunction has the same truth table as b(p,q,r) and hence: $b(p,q,r) = (\neg p \land \neg q \land r) \lor (\neg p \land q \land r) \lor (p \land q \land \neg r) \lor (p \land q \land r)$ This particular implemenation of b(p,q,r) is in **Disjunctive Normal Form** i.e. b(p,q,r) is expressed as a disjunction of conjunctions where each conjunction is the 'anding' of propositional variables or their negation.

The DNF form may not be the simplest way to implement a function as for example, the function

 $b(p,q,r)=(p\wedge q)\vee (\neg p\wedge r)$. In particular, the sentence

$$(\neg p \wedge \neg q \wedge r) \vee (\neg p \wedge q \wedge r) \vee (p \wedge q \wedge \neg r) \vee (p \wedge q \wedge r)$$

can be simplified to

$$(p \wedge q) \vee (\neg p \wedge r)$$

Simplification calculation

```
Simplify (\neg p \land \neg q \land r) \lor (\neg p \land q \land r) \lor (p \land q \land \neg r) \lor (p \land q \land r)
(\neg p \land \neg q \land r) \lor (\neg p \land q \land r) \lor (p \land q \land \neg r) \lor (p \land q \land r)
{Distributivity: (a \land b) \lor (a \land c) = a \land (b \lor c) }
= (\neg p \land r) \land (\neg q \lor q) \lor (p \land q \land \neg r) \lor (p \land q \land r)
\{ \neg a \lor a = T \text{ and } a \land T = a \}
= (\neg p \land r) \lor (p \land q \land \neg r) \lor (p \land q \land r)
{ Distributivity: 'take out' p \land a }
= (\neg p \land r) \lor (p \land q) \land (\neg r \lor r)
\{ \neg a \lor a = T \text{ and } a \land T = a \}
= (\neg p \wedge r) \vee (p \wedge q)
= (p \wedge q) \vee (\neg p \wedge r)
```

Expressively Complete set of operators

Since any propositional function can be implemented or expressed using the operators \land, \lor, \neg the set of operators $\{\neg, \land, \lor\}$ is said to be **expressively complete** or **functionally complete**.

The operator \vee can be implemented using \wedge and \neg by:

$$p \lor q = \neg(\neg p \land \neg q)$$

i.e. $p \lor q$ and $\neg(\neg p \land \neg q)$ have the same truth table. Therefore, the set of operators $\{\land, \neg\}$ is also expressively complete. Any propositional (boolean) function can be implemented using the operators in $\{\land, \neg\}$.

Sheffer Stroke (nand) operator

Consider a binary operator, |, which is named the Sheffer stroke or in modern terms the 'nand' operator as it is defined as 'not and' i.e. $p | q = \neg(p \land q)$.

The operator \neg can be implemented using the *nand* operator by $\neg p = p \mid p$, since $p \mid p = \neg(p \land p) = \neg p$.

Also the operator, \wedge , can be implemented using the *nand* operator.

Sheffer Stroke (nand) operator (cont'd)

Since $p \mid q = \neg(p \land q) \therefore \neg(p \mid q) = \neg\neg(p \land q), \therefore p \land q = \neg(p \mid q)$ but \neg can be defined using the *nand* operator i.e.

$$\neg(p | q) = (p | q) | (p | q) : p \land q = (p | q) | (p | q).$$

Since the set of operators $\{\land, \neg\}$ is expressively complete then so is the set $\{\mid\}$ since both \land and \neg can be expressed using just the *nand* operator.

Therefore, all propositional functions can be expressed using just the *nand* operator.

By De Morgan's Law, we also have $p \mid q = \neg p \lor \neg q$.

$$P \rightarrow Q$$

if-then operator \rightarrow

The operator, \rightarrow , is also referred to as the 'conditional operator'. We can read $P \rightarrow Q$ as 'if P then Q'.

P o Q can be defined in terms of \neg and \lor

$$P \rightarrow Q = \neg P \lor Q$$

or $P \rightarrow Q$ can be defined in terms of \neg and \land

$$P \rightarrow Q = \neg (P \land \neg Q)$$

$$P \equiv Q$$

The 'Equivalent' operator ≡

The operator, \equiv , is also referred to as the 'bi-conditional operator'.

The operator \equiv is similar to the operator == in Java.

We can define $P \equiv Q$ in terms of \wedge and \rightarrow

$$P \equiv Q = (P \rightarrow Q) \land (Q \rightarrow P).$$

Using the definition of $P \rightarrow Q = \neg P \lor Q$

$$P \equiv Q = (\neg P \lor Q) \land (\neg Q \lor P).$$

Truth Table for \rightarrow and \equiv

From the Truth Table for \equiv , we can implement $p \equiv q$ in DNF as

$$P \equiv Q = (P \land Q) \lor (\neg P \land \neg Q)$$

P o Q and Logical Implication

```
P \rightarrow Q is related to the mathematical 'P implies Q.'
```

i.e. if we prove $(P \rightarrow Q)$ then (P implies Q).

In mathematics, the statement (P implies Q) indicates there is a logical connection between P and Q.

e.g. n is odd implies n^2 is odd,

i.e. if we assume n is odd then we can prove that n^2 is odd.

In Propositional Logic, in a sentence of the form, $P \to Q$, there need not be a logical connection between P and Q as the truth of $P \to Q$ depends only on the truth of P and the truth of Q, even when there is no causal or logical connection.

For example, Let P: "it is raining" and let Q: "it is cold" then the sentence $P \to Q$ is true when it is not raining or when it is cold i.e $P \to Q$ is true when P is false or Q is true.

In Logic, the operator, \rightarrow , is referred to as 'material implication'.

P o Q (cont'd)

The logical operator, \rightarrow has a more precise meaning in Logic than in English.

Consider $x > 5 \rightarrow x > 3$, this is always true as it is a property of numbers

i.e. it is not possible for x > 5 and $x \le 3$.

Consider particular values for x.

• Case when x > 5 is True and x > 3 is True: With x = 6, we have 6 > 5 is true and 6 > 3 is true and so also $6 > 5 \rightarrow 6 > 3$ is true, i.e. $T \rightarrow T = T$

P o Q (cont'd)

- Case when x > 5 is False and x > 3 is True: With x = 4, we have 4 > 5 is False and 4 > 3 is True. In this case, $4 > 5 \rightarrow 4 > 3$ is true, i.e. $F \rightarrow T = T$
- Case when x>5 is False and x>3 is False: With x=2, we have 2>5 is False and 2>3 is False. In this case $2>3\rightarrow 2>5$ is true, $F\rightarrow F=T$
- Case when x > 5 is True and x > 3 is False: it is not possible for x > 5 and $x \le 3$.

P o Q (cont'd)

If instead, we consider for which values of x, is $x > 3 \rightarrow x > 5$ True.

For x = 6, we have 6 > 3 is True and 6 > 5 is True and so also

 $6 > 3 \rightarrow 6 > 5$ is True, i.e. $T \rightarrow T = T$

For x = 4, we have 4 > 3 is True but 4 > 5 is False. In this case,

 $4 > 3 \rightarrow 4 > 5$ is False, i.e. $T \rightarrow F = F$

For x = 2, we have 2 > 3 is False and 2 > 5 is False. In this case

 $2 > 3 \rightarrow 2 > 5$ is true, i.e. $F \rightarrow F = T$

The case, $x \le 3$ and x > 5 is not possible.

$$P \rightarrow Q$$

If we are told that $P \to Q$ is True and also that P is True then we can accept that Q is True.

i.e. from P o Q and P conclude Q

This is similar to:

If we are told that $P \lor Q$ is True and also that P is False (i.e. $\neg P$ is True) then we can accept that Q is True.

i.e. from $P \lor Q$ and $\neg P$ conclude Q.

Replacing P with $\neg P$, we get

from $\neg P \lor Q$ and P conclude Q.

This is the same as

from $P \rightarrow Q$ and P conclude Q.

Definition

$$P \to Q \equiv \neg P \lor Q$$
.

i.e. using De Morgan: $P \to Q \equiv \neg (P \land \neg Q)$.

Precedence \rightarrow

Precedence of \rightarrow

Sentences that involve the same operator \to are evaluated from right to left i.e. the operator \to is right associative.

$$p
ightarrow q
ightarrow r$$
 is an abbreviation of $p
ightarrow (q
ightarrow r)$.

Note:

In Arithmetic, exponentiation, x^y , is right associative, i.e. x^{y^z} is read as $x^{(y^z)}$. Some programming languages use x^y for x^y . x^y^z is read as x^y .

Precedence ≡

Precedence of ≡

The operator, \equiv , is left associative i.e.

$$p\equiv q\equiv r$$
 is an abbreviation of $((p\equiv q)\equiv r)$.

In Logic, the operator, \rightarrow has a higher precedence than the operator, \equiv .

e.g.
$$p o q \equiv \neg q o \neg p$$
 abbreviates $((p o q) \equiv (\neg q o \neg p))$

Precedence Order

The order of evaluation of different operators is: The operator \neg is evaluated before the operators \land and \lor i.e. \neg has a higher precedence than either \land or \lor , the operators \land and \lor have the same precedence and so brackets should be used. Next in order of precedence is \rightarrow and then \equiv . (highest to lowest precedence): \neg higher than $(\land$ and $(\land$) higher than \rightarrow higher than \equiv .

Examples:

$$\neg p \equiv q \land r \text{ is an abbreviation of } (\neg p \equiv (q \land r))$$

$$p \rightarrow q \rightarrow r \lor s \text{ is an abbreviation of } (p \rightarrow (q \rightarrow (r \lor s)))$$

$$p \land q \equiv p \equiv q \equiv p \lor q \text{ is an abbreviation of } ((((p \land q) \equiv p) \equiv q) \equiv (p \lor q))$$