```
** Makefiles & Complining **
______
target: dependencies
   action
When a program is compiled source files ( main.c )
are compiled into object files ( main.o )
which are then further compiled into executables ( output ).
When using multiple source files, each individual
source file is compiled into individiual object files
( main.o , partb.o, partc.o ) these are then linked
together with any C libraries used and combined
together into one executable.
   [Makefile 1]
   hellomake: hellomake.c hellofunc.c
      gcc -o hellomake hellomake.c hellofunc.c -I.
   //This makefile is dependant on hellomake.c and hellofunc.c
                           || GCC C Compiler
   - gcc
   - o hellomake
                           || Output to hellomake executable
   - hellomake.c hellofunc.c \mid\mid C files for compiler
                          || Include local directory
    -----
   [Makefile 2]
   -----
   CC=acc
   CFLAGS=-I.
   hellomake: hellomake.o hellofunc.o
        $(CC) -o hellomake hellomake.o hellofunc.o -I.
   //This makefile is now dependant on hellomake.o and hellofunc.o
   //Make knows it must first compile the c files for that dependancy
   - CC=gcc
                           || C Compiler to use = gcc
   - CFLAGS = -I.
                          || Include local directory
                          || Output to hellomake executable

    o hellomake

   - hellomake.o hellofunc.o || Object files for compiler
                          || Include local directory
   .....
   [Makefile 3]
   -----
   CC=gcc
   CFLAGS=-I.
   DEPS = hellomake.h
   %.o: %.c $(DEPS)
       $(CC) -c -o $@ $< $(CFLAGS)
   hellomake: hellomake.o hellofunc.o
       gcc -o hellomake hellomake.o hellofunc.o -I.
   //DEPS is the set of .h files upon which the .c files depend on
   //%.o: All files which end in .o
   //This says that all .o files depend on the .c of that same file
   //and also the dependancies listed in DEPS
   - DEPS = hellomake.h
                           || Dependencies
                           || All files ending in .o
```

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- %.C
                        || All files ending in .c
- $(CC) -c
                        || Generate object file
                        || Output to executable named after x.o
- -0 $@
                        || First item in dependencies list
- $<
- $(CFLAGS)
                        || -I.
-----
[Makefile 4]
-----
CC=gcc
CFLAGS=-I.
DEPS = hellomake.h
OBJ = hellomake.o hellofunc.o
%.o: %.c $(DEPS)
   $(CC) -c -o $@ $< $(CFLAGS)
hellomake: $(OBJ)
   gcc -o $@ $^ $(CFLAGS)
//OBJS is the set of .o files (object files)
- OBJ = hellomake.o hellofunc.o || Object files
- $@
                               || Left side of :
- $<
                               || First item in dependencies list
- $^
                               || Right side of :
-----
[Makefile 5]
IDIR =../include
CC=gcc
CFLAGS=-I$(IDIR)
ODIR=obj
LDIR =../lib
LIBS=-lm
_DEPS = hellomake.h
DEPS = $(patsubst %,$(IDIR)/%,$(_DEPS))
OBJ = hellomake.o hellofunc.o
OBJ = $(patsubst %,$(ODIR)/%,$(_OBJ))
$(ODIR)/%.o: %.c $(DEPS)
    $(CC) -c -o $@ $< $(CFLAGS)
hellomake: $(OBJ)
   gcc -o $@ $^ $(CFLAGS) $(LIBS)
.PHONY: clean
clean:
   rm -f $(ODIR)/*.o *~ core $(INCDIR)/*~
//This Makefile introduces make clean & directories*/
- IDIR =../include || includeDirectory
- CFLAGS=-I$(IDIR) || Include includeDirectory
- ODIR = obj || objects directory

- LDIR = ../lib || library directory

- LIBS = -lm || Math library
```