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#include <pthread.h>
#include <stdio.h>
#include <stdlib.h>
#include <unistd.h>
#define NUMTHREADS 3

//See if you successfully managed to gain the mutex lock
#define checkResults(string, val) {

    if (val) {
        printf("Failed with %d at %s", val, string);
        exit(1);
    }
}

pthread_mutex_t mutex = PTHREAD_MUTEX_INITIALIZER;
int sharedData = 0;
int sharedData2 = 0;

//Thread function here
void *theThread(void *threadid){
    int rc;

    printf("Thread %.8x: Entered\n", (int)threadid);

    //Attempt to lock the mutex here
    rc = pthread_mutex_lock(&mutex);
    checkResults("pthread_mutex_lock()\n", rc);

    /****** Critical Section *****/
    printf("Thread %.8x: Start critical section, holding lock\n", (int)threadid);

    /* Access to shared data goes here */
    sharedData++;
    sharedData2--;

    printf("Thread %.8x: End critical section, release lock\n", (int)threadid);
    /****** Critical Section *****/

    //Release mutex
    rc = pthread_mutex_unlock(&mutex);
    checkResults("pthread_mutex_unlock()\n", rc);

    return NULL;
}

int main(int argc, char **argv){

    pthread_t thread[NUMTHREADS];
    int rc=0;
    int i;

    //Lock the shared mutex
    rc = pthread_mutex_lock(&mutex);
    checkResults("pthread_mutex_lock()\n", rc);

    //Create threads here
    for (i=0; i<NUMTHREADS; ++i) {
        rc = pthread_create(&thread[i], NULL, theThread, (void *)i);
        checkResults("pthread_create()\n", rc);
    }

    printf("Wait a bit until we are 'done' with the shared data\n");
    sleep(3);

    //Unlock the shared mutex
    rc = pthread_mutex_unlock(&mutex);

    //Wait for threads to finish and release their resources
    for (i=0; i < NUMTHREADS; ++i) {
        rc = pthread_join(thread[i], NULL);
        checkResults("pthread_join()\n", rc);
    }
}

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}

printf("Results: sharedData: %d, sharedData2: %d\n",sharedData,sharedData2);

//Free up memory
rc = pthread_mutex_destroy(&mutex);
return 0;
}
```