



Only Center in Europe fully devoted to Computer Vision

24 Years

+130 Staff €2,7 M€ Income

Facts & Figures 2017





Research

- **21** Competitive projects obtained:
 - **5** R+D projects of national calls (255 K€)
 - **1** R+D project of european calls (18 K€)
 - **3** R+D of other calls (233 K€)
 - **12** HHRR grants (FI, DI, FPI, FPU i Cofund)

CVC is partner of the Marie Curie Cofund
P-Sphere project within the UAB and has hired
6 post-doctoral researchers in 2017



Tech Transfer

- **36** new contracts signed, with a total budget of 752.000 €
- **50 active projects** with a total budget of 1.098.000 €
- **3** license contracts granted for a total amount of 73.000 €

With companies such as: Qidenus, Audi, Ficosa, Toyota Research Institute, Mediapro, Casa Tarradellas, Aimsun, Gas Natural, Intel, Sensofar, CaixaBank, Ciments Molins, etc.

Facts & Figures 2017





Scientific Production

- **40** JCR indexed Journal articles
- **54** papers in International Conferences
- **7** book chapters
- 4 books



- **29** articles in national & international press
- 4 clips on national and regional TV broadcasters
- **5** radio interviews



PhD Thesis

- 6 defended Thesis, within the Informatics PhD programme of the UAB. One of them co-directed with the Caen-Basse University
- **59** ongoing PhD Thesis. **2** in co-supervision with the Université de Monastir and the Chinese NPU. **12** industrial PhDs



Human Resources

- **49** Post-doc and senior researchers
- **59** PhD students broadcasters



We have been granted with the **HR Excellence in Research** distinction in the year 2015

HR EXCELLENCE IN RESEAR

Tech Transfer



The main asset and guarantee of our work is the confidence placed by our partners for over 21 years, experiencing at first hand our expertise and professionalism

More than **350 projects** and feasibility studies

11 Spin-offs launched

More than **150 companies** among our customers





























































Spin-offs



Year	Spin-offs	
1998	VISIÓ I ROBÒTICA APLICADA (VyRA) Computer Vision Solution	visualcentury
2001	VISUAL CENTURY Video Indexing	icar
2002	ICAR VISION SYSTEMS Systems for personal document	INSPECT
2003	INSPECTA Cork quality Control	artificial vistan technology
2005	DAVANTIS Smart surveillance	M DAVANTİS
2012	CLOUD SIZING SERVICE Sizing clothing	CLOUD SIZING SERVICES SL
2012	VISUAL TAGGING SERVICES Mobile apps	o visualtagging
2014	CROWDMOBILE, SL Crowd Sourcing Solutions (Knowxel)	knowxel
2015	CARE RESPITE Indoor Intelligent Visual System for Dep	
2016	ORAIN TECHNOLOGIES Intelligent Vending Machines	RESPITE
2019	ALL_READ Scene Text Recognition	orain

ALL_READ

Research





Health and well-being

Computer assisted diagnosis, intervention and planning; Computational models of human vision; Well-being and ambient assisted living.

Mobility and transport

Advanced driving systems and autonomous driving; Virtual worlds for ADAS; Unmanned Aerial Vehicles.

Culture & Experience-based technologies

Cultural heritage (AR/VR)
Reading Systems – Document analysis
Surveillance

Industry 4.0

Quality control
AR/VR technologies for industry 4.0
Robotic Vision

Intelligent reading systems





















Self-Supervised Learning

Machines that learn



If we are ever to make a machine that will speak, understand or translate human languages, solve mathematical problems with imagination, practice a profession or direct an organization, either we must reduce these activities to a science so exact that we can tell a machine precisely how to go about doing them or we must develop a machine that can do things without being told precisely how.

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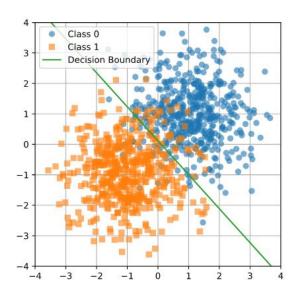
Learning Procedures



Supervised Learning

$$y = f(x)$$

Predict label y corresponding to observation x



Learning Procedures



Supervised Learning

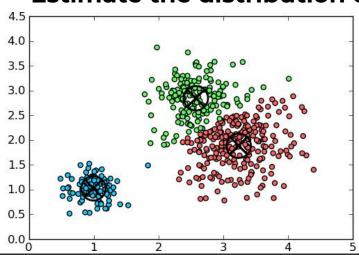
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Unsupervised Learning

f(x)

Estimate the distribution of x



Learning Procedures



Supervised Learning

$$y = f(x)$$

Predict label y corresponding to observation x

Unsupervised Learning

f(x)

Estimate the distribution of x

Reinforcement Learning

$$y = f(x)$$

 ${\it z}$

Predict action y based on observation x, to



maximize a future reward z

Self-supervised Learning



Strong Supervision (e.g. ImageNet)

- Features from networks trained on ImageNet can be used for other visual tasks, e.g.
 - o detection, segmentation, action recognition, fine grained visual classification
- To some extent, any visual task can be solved now by:
 - Construct a large-scale dataset labelled for that task
 - Specify a training loss and neural network architecture
 - Train the network and deploy
- Self-supervision as an alternative to strong supervision for training

Self-supervised Learning



Why Self-supervision?

- Expense of producing a new dataset for each new task
- Some areas are supervision-starved, e.g. medical data, where it is hard to obtain annotation
- Untapped/availability of vast numbers of unlabelled images/videos
 - Facebook: one billion images uploaded per day
 - o 300 hours of video are uploaded to YouTube every minute
- How infants may learn ...

Self-supervised Learning



What is Self-supervision?

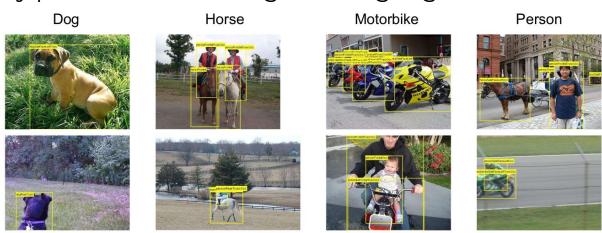
- A form of unsupervised learning where the data provides the supervision
- In general, withhold some part of the data, and task the network with predicting it
- The task defines a proxy loss, and the network is forced to learn what we really care about, e.g. a semantic representation, in order to solve it

ExI: Object Detection



Image we want to train an object detection network

- PASCAL VOC Detection
 - o 20 classes (car, bycicle, etc.)
 - Predict bounding boxes and object classes
- Usually pre-trained on ImageNet to get good visual features

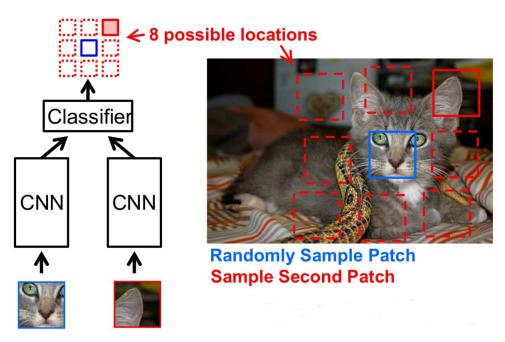


ExI: Object Detection



Train network to predict relative position of two regions in the same

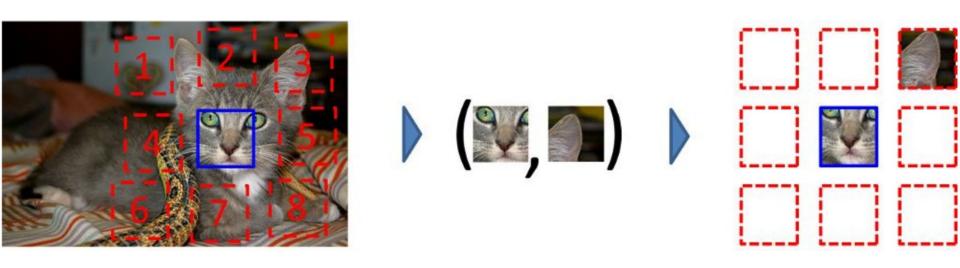
image



Exl: Object Detection



Train network to predict relative position of two regions in the same image



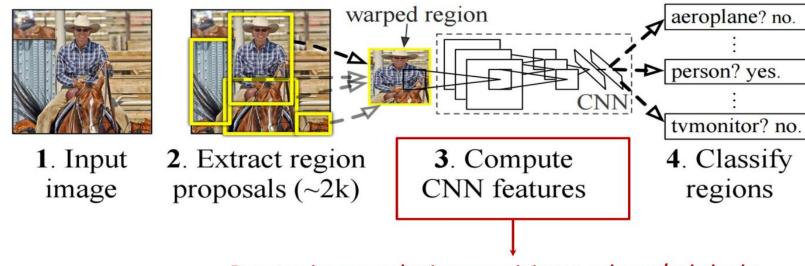
ExI: Object Detection



Pre-train CNN using self-supervision (no labels)

Train CNN for detection in R-CNN object category detection pipeline

R-CNN



Pre-train on relative-position task, w/o labels

ExI: Object Detection



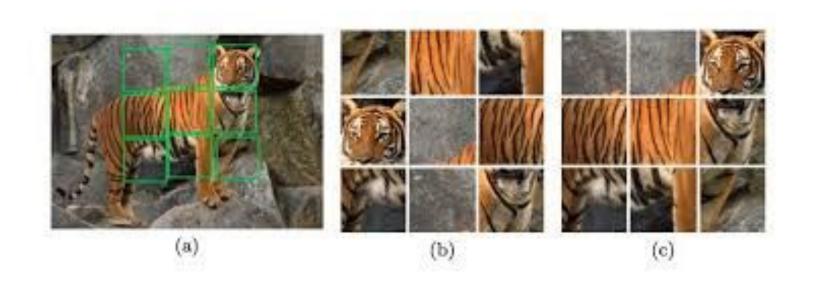
Pre-train CNN using self-supervision (no labels)

Train CNN for detection in R-CNN object category detection pipeline

	Average Precision
ImageNet labels	56.8%
Self-supervised relative positioning	51.1%
No pretraining	45.6%

Exl: Object Detection







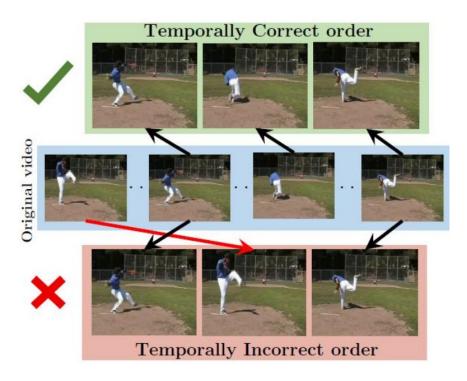
Imagine we want to train a model for action recognition from video clips

- UCF101 dataset
- HMDB51 dataset





Self-supervised learning by Temporal Order Verification





Self-supervised learning by Temporal Order Verification



Misra et al. "Shuffle and Learn: Unsupervised Learning using Temporal Order Verification", 2016



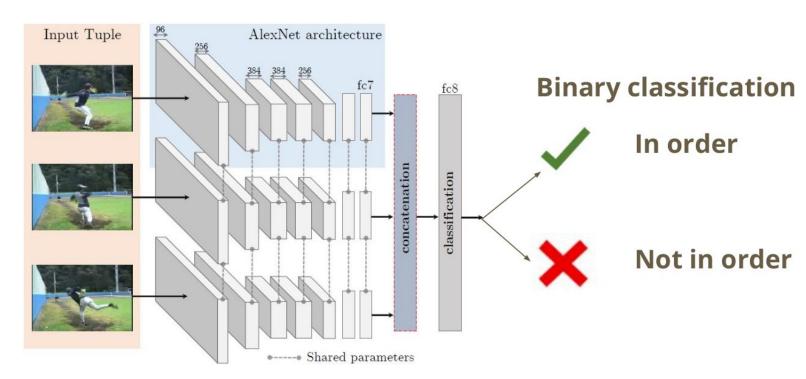
Self-supervised learning by Temporal Order Verification





Take temporal order as the supervisory signal for learning

Shuffled sequences



Misra et al. "Shuffle and Learn: Unsupervised Learning using Temporal Order Verification", 2016



Comparison to random initialization & transfer learning

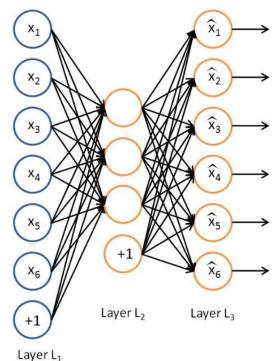
Dataset	Initialization	Mean Accuracy	
UCF101	Random	38.6	+ 11.6 %
HMDB51	(Ours) Tuple verification Random	13.3	
IIMDD31	UCF Supervised	15.2	+ 4.8 %
	(Ours) Tuple verification	18.1	

- Pre-trained on ImageNet and finetuned on UCF-101 gives an accuracy of 67.1%.
- Pre-trained on ImageNet and finetuned on HMDB-51 gives an accuracy of 28.5%.

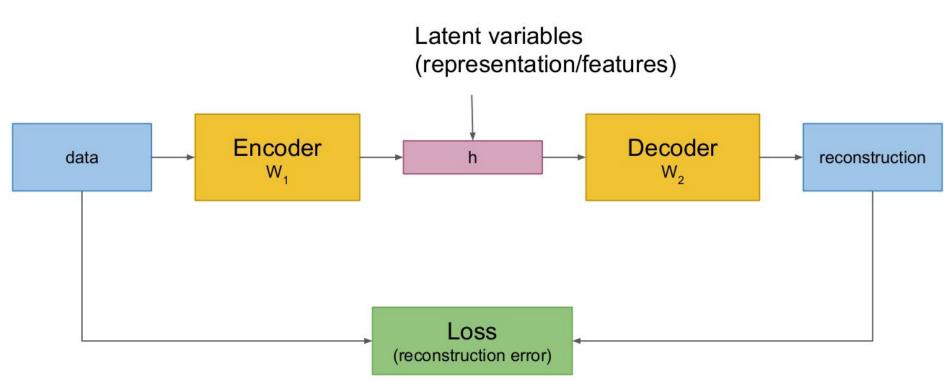


Use of autoencoder intermediate layers as self-supervised feature extraction

- e.g. MNIST numbers

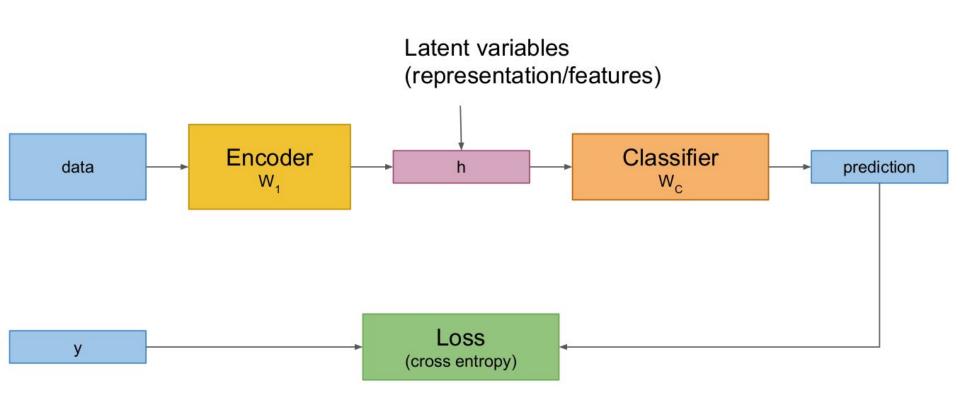






Source: K. McGuiness. "Unsupevised Learning"

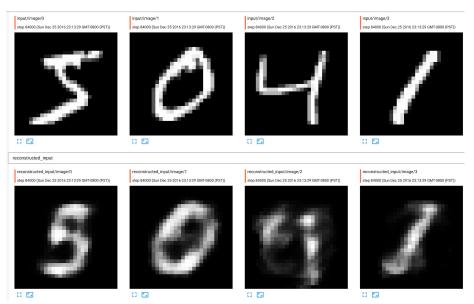


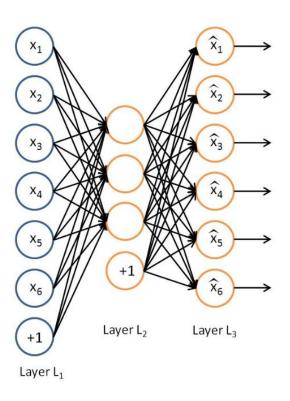


Source: K. McGuiness. "Unsupevised Learning"



Can easily simulate training data by transforming images: 8.7% error MNIST w/ 100 examples



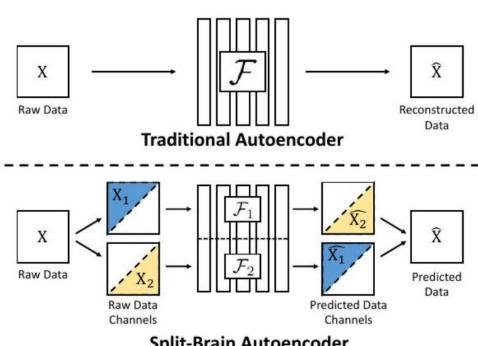


Split-brain autoencoders



Simultaneously train two networks to predict one part of the data from the other.

Concat two networks and use features for other tasks.



Split-Brain Autoencoder

Split-brain autoencoders

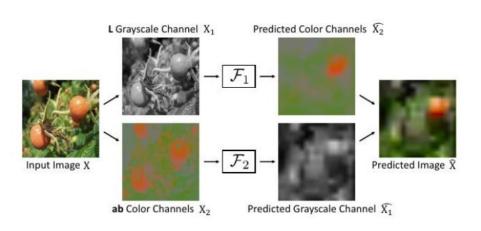


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Many possible proxy tasks:

- Predict chrominance from luminance
- Predict depth from RGB.



Split-brain autoencoders



Beat several state of the art self-supervised approaches on several datasets

Method	conv1	conv2	conv3	conv4	conv5
ImageNet-labels [26]	19.3	36.3	44.2	48.3	50.5
Gaussian	11.6	17.1	16.9	16.3	14.1
Krähenbühl et al. [25]	17.5	23.0	24.5	23.2	20.6
¹ Noroozi & Favaro [31]	19.2	30.1	34.7	33.9	28.3
Doersch et al. [8]	16.2	23.3	30.2	31.7	29.6
Donahue et al. [9]	17.7	24.5	31.0	29.9	28.0
Pathak et al. [35]	14.1	20.7	21.0	19.8	15.5
Zhang et al. [49]	13.1	24.8	31.0	32.6	31.8
Lab→Lab	12.9	20.1	18.5	15.1	11.5
Lab(drop50)→Lab	12.1	20.4	19.7	16.1	12.3
L→ab(cl)	12.5	25.4	32.4	33.1	32.0
L→ab(reg)	12.3	23.5	29.6	31.1	30.1
ab→L(cl)	11.6	19.2	22.6	21.7	19.2
ab→L(reg)	11.5	19.4	23.5	23.9	21.7
$(L,ab)\rightarrow (ab,L)$	15.1	22.6	24.4	23.2	21.1
$(L,ab,Lab)\rightarrow (ab,L,Lab)$	15.4	22.9	24.0	22.0	18.9
Ensembled L→ab	11.7	23.7	30.9	32.2	31.3
Split-Brain Auto (reg,reg)	17.4	27.9	33.6	34.2	32.3
Split-Brain Auto (cl,cl)	17.7	29.3	35.4	35.2	32.8

Method	conv1	conv2	conv3	conv4	conv5
Places-labels [50]	22.1	35.1	40.2	43.3	44.6
ImageNet-labels [26]	22.7	34.8	38.4	39.4	38.7
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ExIV: Colorization



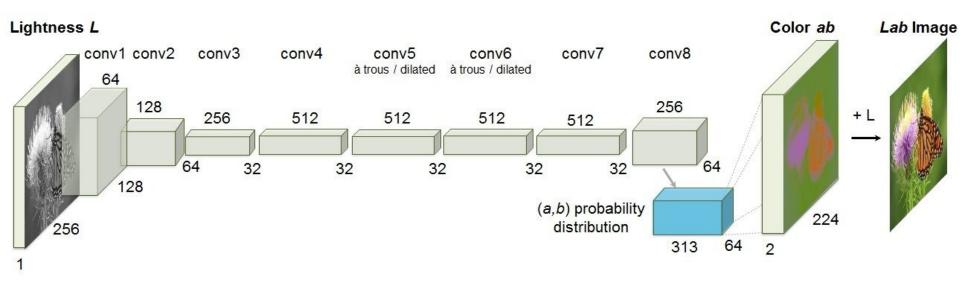
Take an RGB image, convert it to grayscale and make the network predict its colors



ExIV: Colorization



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ExIV: Colorization



Let's test it!







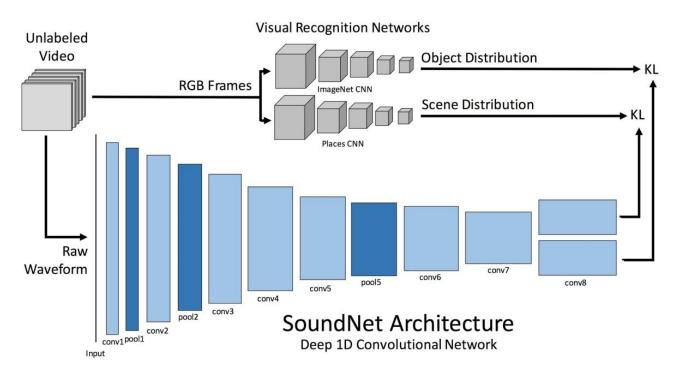


Using sound as a supervisory signal from videos we can

- Infer object and scene classes just hearing the videos
- Object localization from sound
- Make sound (speech) and video synthesis



Infer object and scene classes just hearing the videos



Yusuf et al. "Soundnet: Learning sound representations from unlabeled video." NIPS 2016.



Infer object and scene classes just hearing the videos





Baby Talk

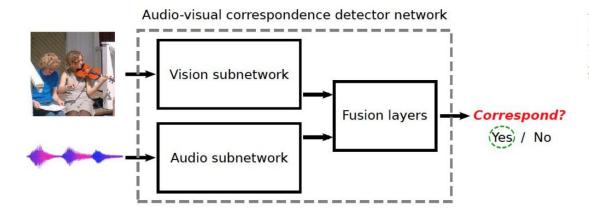
Bubbles

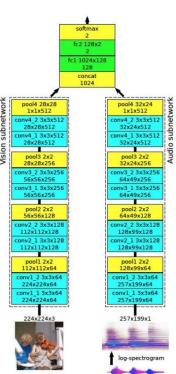
Yusuf et al. "Soundnet: Learning sound representations from unlabeled video." NIPS 2016.



"Object" localization from sound

Audio and visual features learned by assessing alignement.





Arandjelovićet al. "Look, Listen and Learn." ICCV 2017 Senocak et al. "Learning to localize sound source in visual scenes" CVPR2018

1 second 48kHz audio



Make sound (speech) video synthesis

