E-Commerce Churn Analysis: Data-Driven Insights to Strengthen Retention Strategy at Shopshop



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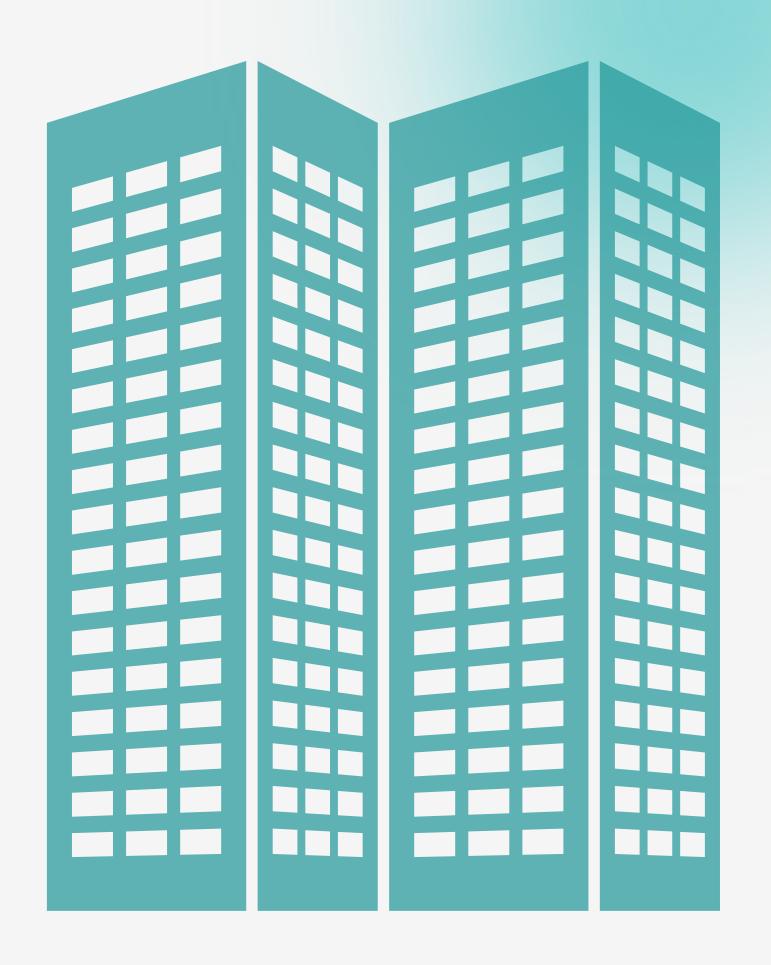
COMPANY BACKGROUND



About Our Company

Shopshop is a national-scale e-commerce company that offers a wide range of everyday products through its mobile application and website.

The company serves thousands of active customers with diverse profiles — varying in age, location, device preferences, payment methods, and shopping behavior.





BUSINESS CONTEXT & PROBLEM STATEMENT

STAKEHOLDER INVOLVED





BUSINESS CONTEXT

In the e-commerce industry, competition is extremely intense. The cost of acquiring new customers is often much higher than the cost of retaining existing ones.

Recently, Shopshop has also experienced a **rising churn rate**, indicating that more customers are stopping their shopping activities on the platform.

By identifying churn patterns, Shopshop can make data-driven decisions to strengthen loyalty and sustain long-term growth.







Problems

➤ Churn Segment Identification

Customer churn rates are rising, particularly within certain customer segments — the company needs to identify which segments are most affected.

Key Issues

The company seeks to understand the **key factors driving** customer churn.

Strategic Recommendation

The ultimate goal is to help management develop data-driven strategies to reduce churn and strengthen customer loyalty.



DATA UNDERSTANDING



DATA UNDERSTANDING

The dataset contains 5,630 customer records and 20 variables related to customer behavior and engagement on the Shopshop e-commerce platform.

| CustomerID | PreferedOrderCat |
|--------------------------|-----------------------------|
| Churn | SatisfactionScore |
| Tenure | MaritalStatus |
| PreferredLoginDevice | NumberOfAddress |
| CityTier | Complain |
| WarehouseToHome | OrderAmountHikeFromlastYear |
| PreferredPaymentMode | CouponUsed |
| Gender | OrderCount |
| HourSpendOnApp | DaySinceLastOrder |
| NumberOfDeviceRegistered | CashbackAmount |



PRE-DESCRIPTIVE STATISTIC

The dataset includes both categorical and numerical features, making it suitable for exploratory data analysis (EDA), segmentation, and predictive modeling to uncover churn behavior.

- Unique Identifiers : Each customer has a unique CustomerID.
- **Behavioral Attributes**: Variables such as *PreferredLoginDevice*, *PreferredPaymentMode*, and *PreferredOrderCat* capture shopping habits and preferences.
- Engagement Metrics: Tenure, HourSpendOnApp, and NumberOfDeviceRegistered describe how long and how actively customers engage with the platform.
- **Transaction Details**: Fields like *OrderCount*, *OrderAmountHikeFromLastYear*, and *CashbackAmount*provide insights into purchase frequency and spending patterns.
- Satisfaction & Retention Factors: SatisfactionScore, Complain, and CouponUsed offer signals related to customer experience and loyalty.
- **Target Variable**: Churn indicates whether a customer has stopped purchasing on the platform (1 = churned, 0 = active).

PRE-DESCRIPTIVE STATISTIC

General Insights

- The dataset contains **5,630 observations**, with no major missing values in core behavioral variables.
- The average churn rate is 16.8%, meaning roughly 1 in 6 customers stopped shopping on the platform.
- The average tenure is about 10.2 months, but varies widely (0–61), suggesting customers have very different engagement lifespans.

Experience & Satisfaction

- The mean satisfaction score is **3.1 out of 5**, with noticeable variation, suggesting room for service improvement.
- Complaints are low (0.28), but their correlation with churn can be further explored.

Behavior & Engagement

- Customers spend an **average of 2.9 hours** on the app, indicating moderate engagement.
- Most users register **around 3–4 devices**, showing multi-device behavior is common.
- The median order count is **3 orders per customer**, with a maximum of 16, showing a wide purchasing gap among users.

Transaction & Retention Metrics

- The average cashback amount is 177 ranging up to 325, implying diverse spending or promotional activity levels.
- Order amount hike from last year averages 15.7, showing gradual but steady customer growth in order value.
- Coupons used are relatively **low on average (1.75 per customer)**, which may **indicate limited promotional engagement.**



HANDLING MISSING VALUES

| Column | Туре | Missing Count | Handling Method | Rationale |
|---------------------------------|-----------|------------------|---|--|
| Tenure | Numerical | 264 | Filled with median value | Tenure represents customer duration; median imputation minimizes outlier influence. |
| WarehouseToHome | Numerical | 251 | Filled with median value | Reflects delivery distance; median ensures a balanced central tendency without distortion. |
| HourSpendOnApp | Numerical | 255 | Filled with median value | Represents user engagement; median avoids bias from highly active users. |
| OrderAmountHikeFro mLastYear | Numerical | 265 | Filled with median value | Indicates year-over-year order growth; median preserves realistic distribution. |
| CouponUsed | Numerical | 256 | Filled with median value | Counts of coupons used; median maintains neutrality and prevents inflation of low values. |
| OrderCount | Numerical | 258 | Filled with median value | Reflects customer purchasing frequency; median provides robust imputation for skewed data. |
| DaySinceLastOrder | Numerical | 307 | Left as missing (flagged or replaced with zero) | Missing values likely represent new or inactive users who haven't placed any order. Retaining or flagging helps capture this churn-related behavior. |





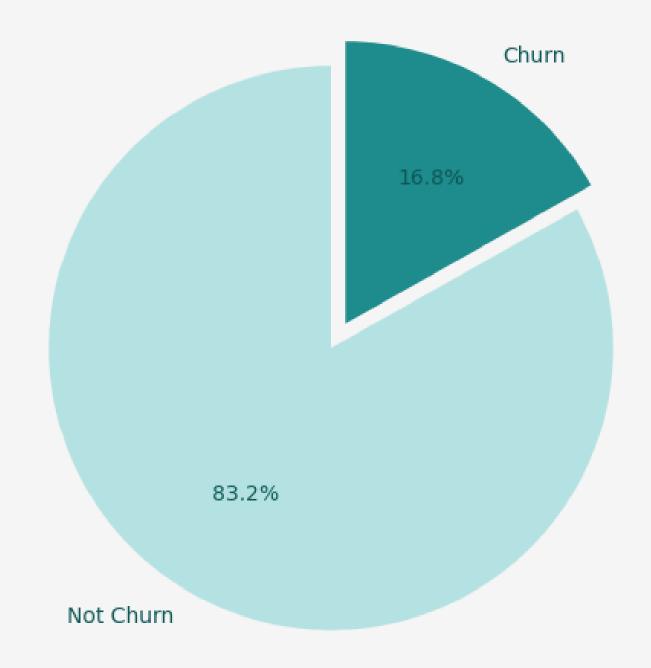
EXPLORATORY DATA ANALYSIS



Churn vs nonchurn

- 16.8% of customers have churned, while 83.2% remain active.
- Indicates a **moderate churn level**, requiring stronger **customer retention strategies**.
- Next focus: identify key churn drivers to design data-driven actions — e.g., personalized promotions and improved user experience.

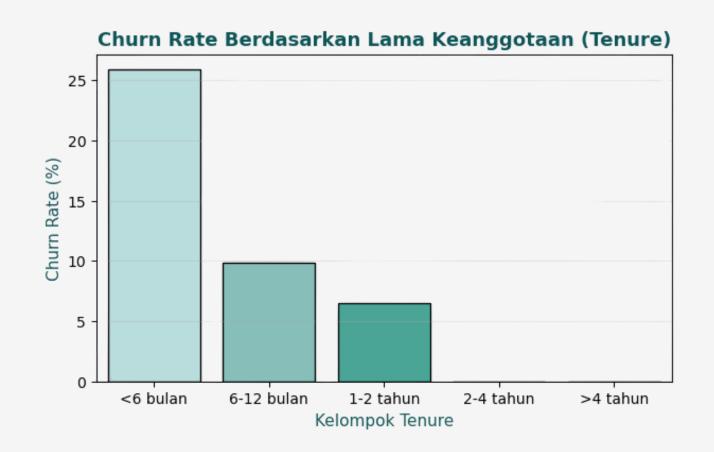
Proporsi Pelanggan Churn vs Tidak Churn



IDENTIFYING CHURN BASED ON CUSTOMER TENURE

- < 6 Months: Highest churn (25.9%) nearly 1 in 4 new users leave early, showing there is a a pattern why people easily leave.
- 6–12 Months: Churn drops to 9.9% users start adapting but seasonal churn still occurs.
- 1–2 Years: Churn falls to 6.5% customers show growing loyalty.
- > 2 Years: 0% churn long-term users are highly engaged and act as brand advocates.

| Tenure_Group | Total_Customers | Churn_Count | Churn_Rate |
|--------------|-----------------|-------------|------------|
| <6 bulan | 1642 | 425 | 25.88 |
| 6-12 bulan | 1584 | 156 | 9.85 |
| 1-2 tahun | 1467 | 95 | 6.48 |
| 2-4 tahun | 425 | О | О |
| >4 tahun | 4 | 0 | О |

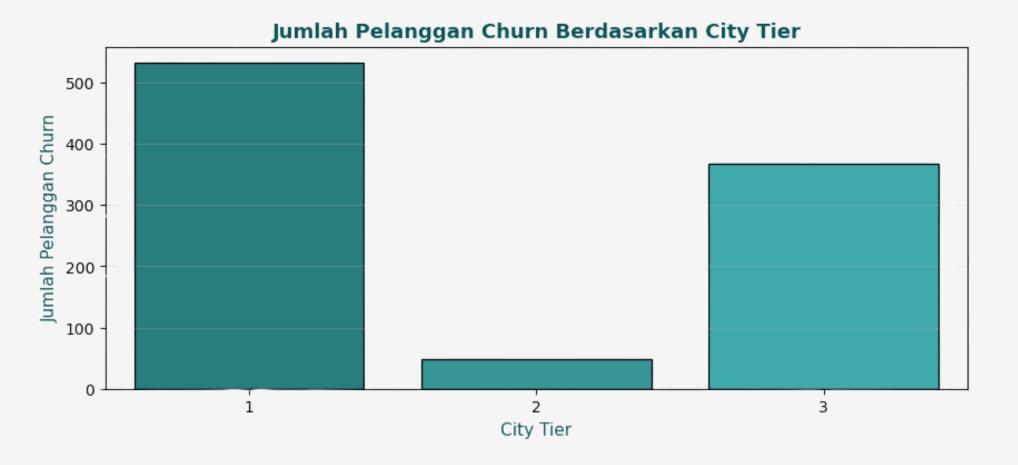




IDENTIFYING CHURN BASED ON CITY TIER SEGMENT

City Tier 1 shows the highest churn volume (532 customers) but the lowest churn rate (14.5%), indicating that large cities have a broad customer base that dilutes the churn proportion. In contrast, City Tier 2 records a lower churn volume (48) yet a higher churn rate (19.8%), reflecting moderate customer engagement. Meanwhile, City Tier 3 has the highest churn rate (21.4%), making small-city customers the most vulnerable segment, with nearly one in five stopping their purchases — signaling a need for stronger retention efforts.

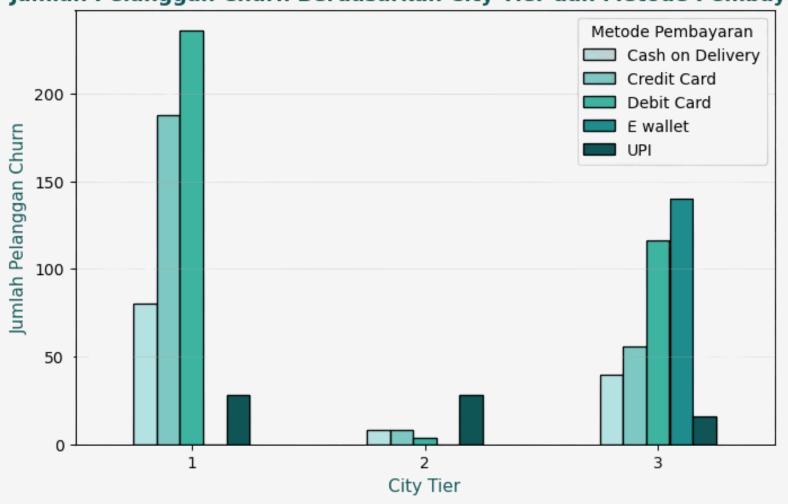
| CityTier | Total_Customers | Churn_Count | Churn_Rate |
|----------|-----------------|-------------|------------|
| 1 | 3666 | 532 | 14.5% |
| 2 | 242 | 48 | 19.8% |
| 3 | 1722 | 368 | 21.4% |





IDENTIFYING CHURN BASED ON CITY TIER SEGMENT

Jumlah Pelanggan Churn Berdasarkan City Tier dan Metode Pembayaran



CityTier x PreferredPaymentMode

- Tier 1 (Big Cities): Highest churn from **Debit** (236) & **Credit Card** (188) users
- Tier 2 (Mid Cities): Low, balanced churn small, stable market; lower priority.
- Tier 3 (Small Cities): Churn spike in E-Wallet (140), Debit (116) and
 Credit Card (56)— new, less-loyal users drawn by rival promos.



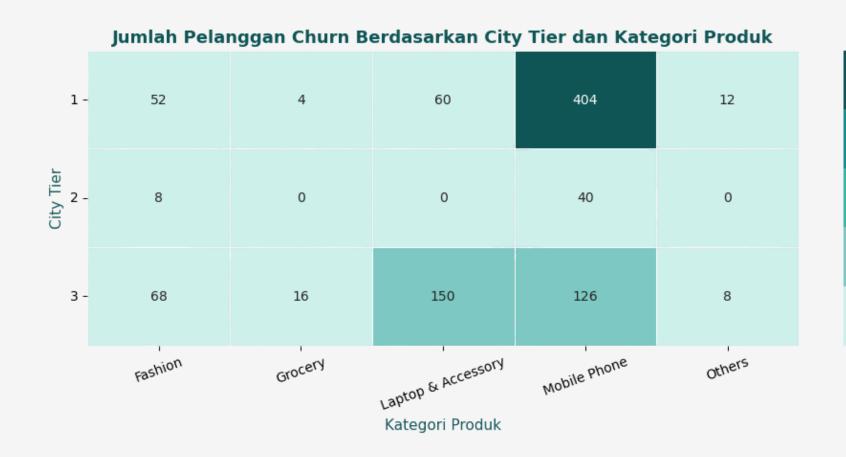
IDENTIFYING CHURN BASED ON CITY TIER SEGMENT

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City Tier x PreferOrderCat

Tier 1 – Big Cities:

- Highest churn in *Mobile Phone* (404 = 76%).
- Driven by long repurchase cycle and intense e-commerce price competition.
- Other categories (e.g., Laptop 60) show moderate churn impact.

Tier 2 – Mid Cities:

- Overall churn low (48) but still dominated by **Mobile Phone** (40).
- Consistent pattern → high-value product buyers churn after single purchase.

Tier 3 – Small Cities:

- High churn in *Laptop & Accessory* (150) and *Mobile Phone* (126).
- Purchases of expensive items rarely repeated → greater churn risk.



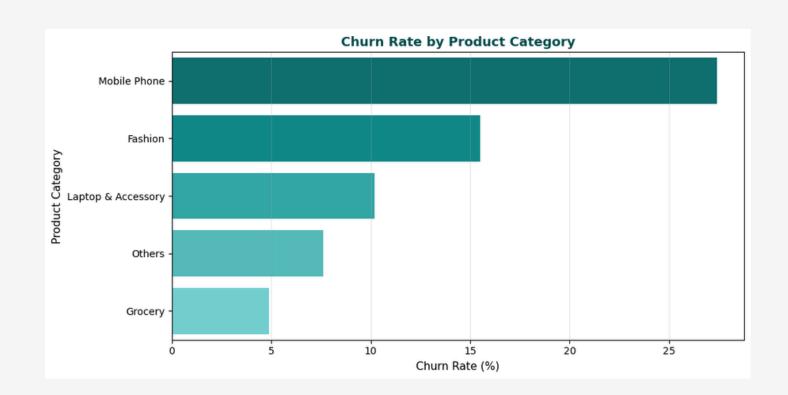


IDENTIFYING CHURN BASED ON CATEGORICAL SEGMENT

This analysis **identifies which product categories** have **the highest customer churn rate**. By examining churn distribution across product types, the company **can prioritize retention strategies for the most vulnerable segments**.



IDENTIFYING CHURN BASED ON CATEGORICAL SEGMENT



| PreferedOrderCat | Total_Customers | Churn_Count | Churn_Rate |
|--------------------|-----------------|-------------|------------|
| Mobile Phone | 2080 | 570 | 27.4% |
| Fashion | 826 | 128 | 15.5% |
| Laptop & Accessory | 2050 | 210 | 10.2% |
| Others | 264 | 20 | 7.6% |
| Grocery | 410 | 20 | 4.9% |

High-Risk Segments

- Mobile Phone 27.4% Churn (570/2080 customers)
 - Highest churn and largest customer base.
 - Indications likely causes: low repeat purchase frequency and pricedriven switching to competitors.
- Fashion 15.5% Churn (128/826 customers)
 - Moderate, but churn-prone.
 - Indications likely causes: Customers easily influenced by discounts, promotions, and seasonal trends.

Moderate Segment

- Laptop & Accessory 10.2% Churn (210/2050 customers)
 - o Borderline churn level (slightly above safe zone).
 - Similar purchase pattern to Mobile Phones infrequent but high value.

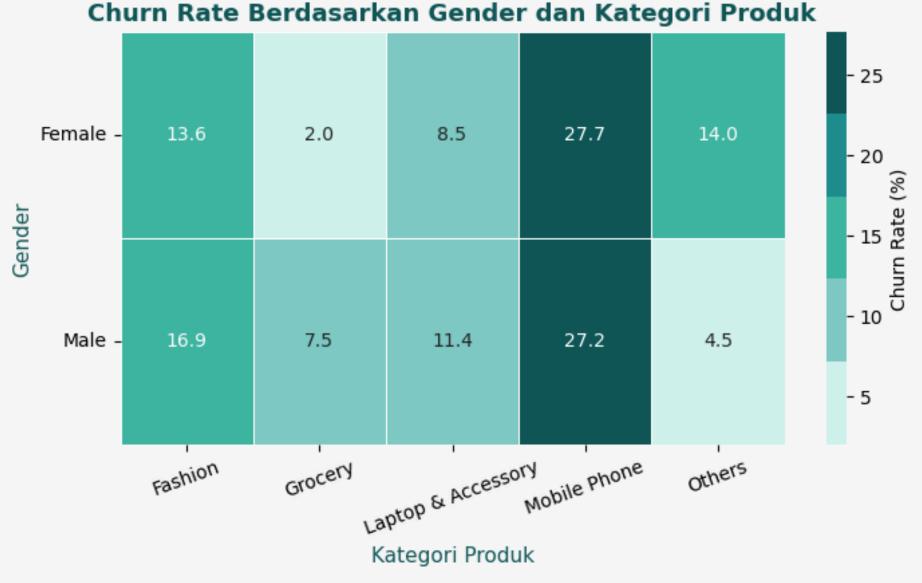
Low-Risk / Loyal Segments

- *Others* 7.6% and *Grocery* 4.9%
 - Lowest churn; customers show **consistent buying behavior**.
 - Likely driven by **routine** or **necessity-based purchases**.

IDENTIFYING CHURN: GENDER BASED ON CATEGORICAL SEGMENT

Churn analysis by gender and product category shows that *Mobile Phone* has the **highest churn** for both genders (≈27%), while *Grocery* has the lowest (2–7%). Male customers churn more in *Fashion* (16.9%) and *Laptop* (11.4%), whereas female customers remain stable but show higher churn in *Mobile Phone* (27.7%) and *Others* (14%).

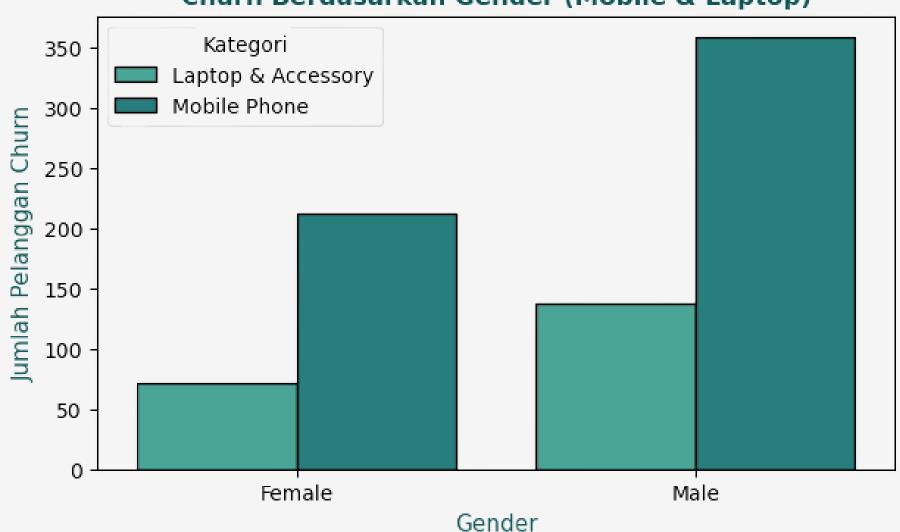
This suggests that churn behavior **varies** by product type and gender preference.





IDENTIFYING CHURN: GENDER BASED ON CATEGORICAL SEGMENT (GADGET)

Churn Berdasarkan Gender (Mobile & Laptop)



Categories like **Mobile Phone** show the highest overall churn across both genders. **Laptop & Accessory** churn is mainly driven by male customers, though at a smaller volume. This occurs because these products have **low purchase frequency**, and **churn often reflects one-time purchases** rather than **dissatisfaction**.





CONCLUSION & RECOMMENDATION



CONCLUSION

Churn is concentrated in 16.8% of total customers, most of whom have a tenure of less than six months using the Shopshop platform.



CONCLUSION

Among these churned users, a significant share comes from **City Tier 1** and **Tier 3**, with **Debit Card** and **Credit Card** being the most common payment methods.

E-Wallet transactions in Tier 3 also show a noticeable churn pattern, indicating that digital payment users in smaller cities are still developing trust and loyalty toward the platform. This suggests the need for localized engagement programs and targeted incentives to strengthen customer retention in these segments.



CONCLUSION

The *Mobile Phone* and *Laptop & Accessories* categories contribute the most to the churn rate (for both genders). From a consumer behavior perspective, customers in these categories tend to have low purchase frequency due to the long product lifecycle and low-maintenance nature of gadgets. Consequently, their churn behavior is often driven by one-time purchase patterns rather than dissatisfaction.

RECOMMENDATION

| Target | Recommendation | Objective |
|--------------------------------|--|--|
| Male (Mobile Phone) | Create a loyalty upgrade program (e.g., trade-in + bonus points). | Reduce churn among frequent device upgraders. |
| Male (Laptop) | Offer accessory bundles or extended warranty after purchase. | Improve retention in long purchase-cycle categories. |
| Female (Mobile Phone & Laptop) | Promote feminine or stylish gadget accessories through SKU push logic. | Attract emotional-driven mechanism female customers. |
| All Segments | Use Al-based personalized recommendations based on device history. | Increase promotional relevance and engagement. |

RECOMMENDATION

- Establish strategic partnerships with banks to offer promotional benefits for Debit and Credit Card transactions.
- Launch **exclusive promotions** for customers using **Debit and Credit Card payments** (Discount, cashback,installment program, etc).
- Introduce low-interest or 0% installment programs to boost interest in gadget-related categories (mobile phones, laptops, and accessories).
- Provide special regional promotions in Tier 3 cities, focusing on **E-Wallet payment methods** to **strengthen engagement** and **loyalty**.