

FileResponse.py

"""

Class to handle file response packets for socket based file downloader

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"""

```
import sys
import os
```

```
MAGIC_NO = 0x497E
```

"""Abstracts response packet operations"""

```
class FileResponse:
```

```
    def __init__(self, magic_no, type, status_code, data_len, data):
        self.magic_no = magic_no
        self.type = type
        self.status_code = status_code
        self.data_len = data_len
        self.data = data
```

"""Initialises a FileResponse object from a filename,
used on the server side to generate the response"""

```
@classmethod
```

```
def from_filename(cls, filename):
    magic_no = MAGIC_NO
    type = 2
    if (filename == None): #If req validation throws an error
        status_code = 2
        data = ""
        data_len = 0
    elif (os.path.exists(filename)):
        status_code = 1
        file = open(filename, "rb")
        data = file.read()
        file.close()
        data_len = len(data)
    else: #Server can't find file
        status_code = 0
        data = ""
        data_len = 0
    return cls(magic_no, type, status_code, data_len, data)
```

"""Initialises a FileResponse object from a bytearray,
used on the client side to reconstruct the response.
Data remains as a bytearray in case a complete
request wasn't recieved in the first chunk"""

```
@classmethod
```

```
def from_bytearray(cls, array):
    magic_no = hex(int.from_bytes([array[0], array[1]], 'big'))
    type = int.from_bytes([array[2]], 'big')
    status_code = int.from_bytes([array[3]], 'big')
    data_len = int.from_bytes([array[4], array[5], array[6], array[7]], 'big')
    data = bytearray(array[8:])
    return cls(magic_no, type, status_code, data_len, data)
```

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"""Converts FileResponse data into a bytearray for transmission over socket and returns length for logging"""

```
def generate_packet(self):
    packet = bytearray()
    packet.extend(self.magic_no.to_bytes(2, 'big'))
    packet.extend(self.type.to_bytes(1, 'big'))
    packet.extend(self.status_code.to_bytes(1, 'big'))
    packet.extend(self.data_len.to_bytes(4, 'big'))
    packet.extend(self.data)
    packet_len = len(packet)
    return packet, packet_len
```

"""Validates packet structure on client side"""

```
def validate(self):
    if (self.magic_no != hex(MAGIC_NO)):
        sys.exit("RESPONSE PACKET MALFORMED")
    if (self.type != 2):
        sys.exit("RESPONSE PACKET MALFORMED")
    if (self.status_code == 0):
        sys.exit("SERVER COULDN'T FIND REQUESTED FILE")
    if (self.status_code == 2):
        sys.exit("SERVER RECIEVED MALFORMED PACKET")
    if (not self.check_len()):
        sys.exit("COULDN'T RECIEVE COMPLETE RESPONSE")
```

"""Used to append data to FileResponse in case a complete request wasn't recieved in the first chunk """

```
def append_data(self, data):
    self.data.extend(data)
```

```
def check_len(self):
    return self.data_len == len(self.data)
```

```
def get_data(self):
    return self.data
```