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"""
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Client script for socket based file downloader
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```
Usage: python3 client.py server_ip server_port target_file
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"""
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```
import os.path
```

```
import socket
```

```
import sys
```

```
from FileRequest import FileRequest
```

```
from FileResponse import FileResponse
```

```
#Parses command line arguments and checks validity
```

```
def parse_args():
```

```
    if len(sys.argv) != 4:
```

```
        sys.exit("Usage: python3 client.py server_ip server_port target_file.")
```

```
    server_ip = str(sys.argv[1])
```

```
    server_port = int(sys.argv[2])
```

```
    target_file = str(sys.argv[3])
```

```
    if server_port < 1024 or server_port > 64000:
```

```
        sys.exit("PORT NUMBER SHOULD BE >= 1,024 AND <= 64,000.")
```

```
    try:
```

```
        server_addr = socket.gethostbyname(server_ip)
```

```
    except socket.gaierror:
```

```
        sys.exit("MALFORMED IP/HOSTNAME")
```

```
    if (os.path.exists(target_file)):
```

```
        sys.exit("The requested file already exists locally.")
```

```
    return server_ip, server_port, target_file, server_addr
```

```
""" Starts socket and attempts to connect to the provided
server address and port, exits on connection error"""
```

```
def start_socket(server_addr, server_port):
```

```
    sock = socket.socket(socket.AF_INET, socket.SOCK_STREAM)
```

```
    try:
```

```
        sock.connect((server_addr, server_port))
```

```
    except ConnectionRefusedError:
```

```
        sock.close()
```

```
        sys.exit("{}: {} REFUSED CONNECTION.".format(
            server_addr, str(server_port)))
```

```
    return sock
```

```
""" Recieves FileResponse from provided socket and counts
number of bytes recieved. Closes socket once full response
recieved"""
```

```
def recieve_response(sock):
```

```
    recieved = bytearray(sock.recv(1024))
```

```
    packet_len = len(recieved)
```

```
    file_response = FileResponse.from_bytearray(recieved)
```

```

while (not file_response.check_len()):
    recieved = bytearray(sock.recv(4096))
    packet_len += len(recieved)
    file_response.append_data(recieved)
sock.close()
return file_response, packet_len

""" Generates a FileRequest from provided filename and
sends to provided socket"""
def send_request(sock, filename):
    req = FileRequest.from_filename(filename)
    sock.send(req.generate_packet())

""" Writes retrieved data into target file"""
def write_file(file_response, target_file):
    file = open(target_file, 'wb+')
    file.write(file_response.get_data())
    file.close()

""" Main function"""
def run_client():
    server_ip, server_port, target_file, server_addr = parse_args()

    print("REQUESTING '{}' FROM {}:{}".format(
        target_file, server_ip, server_addr, str(server_port)))

    try:
        sock = start_socket(server_addr, server_port)
        sock.settimeout(1)

        send_request(sock, target_file)

        file_response, bytes = recieve_response(sock)
        print("RESPONSE RECIEVED, RECIEVED {} BYTES".format(bytes))

        file_response.validate()

        write_file(file_response, target_file)
        print("FILE SUCCESSFULLY DOWNLOADED")

    except socket.timeout:
        sock.close()
        print("CONNECTION WITH {}:{} TIMED OUT".format(
            server_ip, server_addr, str(server_port)))

def main():
    run_client()

if __name__ == "__main__":
    main()

```