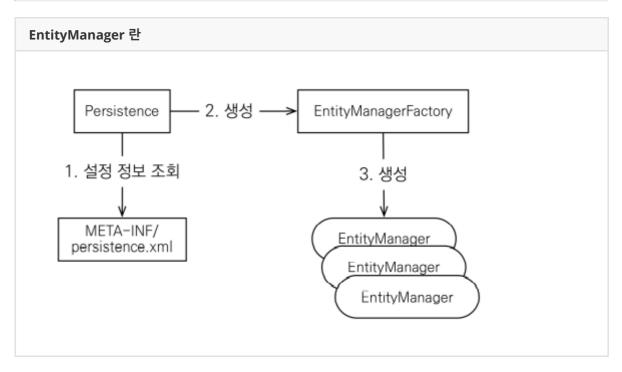
JPA 개발하기

메인클래스를 만들고 그 안에 메인메서드 작성

com.megait.Main

에러 없이 info 로그까지 나오면 된다.

JPA 구동 방식



JPA 로 회원 레코드 추가해보기

1. Member 테이블 생성하기 (h2에서)

```
CREATE TABLE member (
  id BIGINT NOT NULL,
  name VARCHAR(255),
  PRIMARY KEY(id)
);
```

2. Member 엔티티 생성하기

Member.java

```
package com.megait;

import lombok.Getter;
import lombok.Setter;
import lombok.ToString;

import javax.persistence.Entity;
import javax.persistence.Id;

@Entity
@Getter @Setter @ToString
public class Member {

    @Id
    private Long id;
    private String name;
}
```

3. 새 멤버 추가하기 (INSERT)

```
package com.megait;

import javax.persistence.EntityManager;
import javax.persistence.EntityManagerFactory;
import javax.persistence.EntityTransaction;
import javax.persistence.Persistence;
```

```
public class Main {
   public static void main(String[] args) {
      // EntityManager 생성
      EntityManagerFactory factory =
Persistence.createEntityManagerFactory("myunit");
      // Manager를 통해 EntityManager 받아오기
      EntityManager entityManager = factory.createEntityManager();
      // 트랜잭션 시작
      EntityTransaction transaction = entityManager.getTransaction();
      transaction.begin();
      // member 객체 생성 및 값 저장
      Member member = new Member();
      member.setId(1L);
      member.setName("admin");
      // persist에 저장
      entityManager.persist(member);
      // 트랜잭션 종료 및 커밋
      transaction.commit();
      // 마지막엔 꼭 close() 하기! (close() 하지 않으면 프로그램이 종료되지 않는다.)
      entityManager.close();
      myjpa.close();
   }
}
```

```
결과
Hibernate:
    /* insert com.megait.Member
       into
           Member
           (name, id)
        values
 실행 Run Selected 자동 완성 지우기 SQL 문:
 SELECT * FROM MEMBER
  SELECT * FROM MEMBER;
  ID NAME
  1 admin
  (1 row, 4 ms)
  편집
```

Table과 엔티티 이름이 서로 다른 경우

```
@Entity
@Table(name="mem")
@Getter @Setter @ToString
public class Member {
    @Id
    private Long id;
    private String name;
}
```

Column 과 필드 이름이 서로 다른 경우

```
@Getter @Setter @ToString
public class Member {

    @Id
    private Long id;

    @Column(name = "username")
    private String name;
}
```

잊지 말자. 올바른 close()

```
package com.megait;
import javax.persistence.EntityManager;
import javax.persistence.EntityManagerFactory;
import javax.persistence.EntityTransaction;
import javax.persistence.Persistence;
public class Main {
   public static void main(String[] args) {
        EntityManagerFactory factory =
                Persistence.createEntityManagerFactory("myunit");
        EntityManager entityManager = factory.createEntityManager();
        EntityTransaction transaction = entityManager.getTransaction();
        transaction.begin();
        try {
            Member member = new Member();
            member.setId(1L);
            member.setName("admin");
            entityManager.persist(member);
            transaction.commit();
        } catch (Exception e){
            transaction.rollback(); // 수 틀리면 롤백하기
        } finally {
            entityManager.close();
```

```
factory.close();
}
```

JPA로 회원 검색하기 (SELECT)

Main.java

```
package com.megait;
import javax.persistence.EntityManager;
import javax.persistence.EntityManagerFactory;
import javax.persistence.EntityTransaction;
import javax.persistence.Persistence;
public class Main {
    public static void main(String[] args) {
        EntityManagerFactory factory =
                Persistence.createEntityManagerFactory("myunit");
        EntityManager entityManager = factory.createEntityManager();
        EntityTransaction transaction = entityManager.getTransaction();
        transaction.begin();
        try {
            Member member = entityManager.find(Member.class, 1L);
            System.out.println("result : " + member);
            transaction.commit();
        } catch (Exception e){
            transaction.rollback();
        } finally {
            entityManager.close();
        factory.close();
    }
}
```

```
결과

Hibernate:
select
member0_.id as id1_0_0_,
member0_.name as name2_0_0_
from
Member member0_
where
member0_.id=?
result : Member(id=1, name=admin)
```

아이디가 1인 회원 삭제하기 (REMOVE)

Main.java

```
try {

Member member = entityManager.find(Member.class, 1L);
System.out.println("result : " + member);

// 이 부분!
entityManager.remove(member);

transaction.commit();

} catch (Exception e) {
   transaction.rollback();
} finally {
   entityManager.close();
}
......(중략)
```

아이디가 1인 회원의 이름을 수정하기 (UPDATE)

Main.java

```
try {

Member member = entityManager.find(Member.class, 1L);
System.out.println("result : " + member);

// 이 부분!
member.setName("pikachu");

transaction.commit();
```

```
} catch (Exception e){
    transaction.rollback();
} finally {
    entityManager.close();
}
......(중략)
```

주의

- 엔티티 매니저 팩토리는 하나만 생성해서 애플리케이션 전체에 서 공유
- 엔티티 매니저는 쓰레드간에 공유X (사용하고 버려야 한다).
- JPA의 모든 데이터 변경은 트랜잭션 안에서 실행

JPQL

- 전체 검색 (SELECT X FROM Y)
- 조건 검색 (SELECT X FROM Y WHERE ..)
- JOIN, HAVING, GROUP ...

```
entityManager.createQuery("쿼리문")
```

실제 DB 쿼리가 아니고 JPQL을 날린다.

결과

```
Hibernate:
    /* select
    m
    from
        Member as m */ select
            member0_.id as id1_0_,
            member0_.name as name2_0_
        from
        Member member0_
[Member(id=1, name=pikachu), Member(id=2, name=user01)]
```

Pagination (페이징)

SQL은 테이블을 대상으로 쿼리, JPQL은 객체를 대상으로 쿼리