Sean Winchester

UX Designer

UX/UI Designer

Projectify

May 2022 - Present

Product design, brand identity, copy & contributing to front end development for an open-source project management SaaS start up.

Lead Designer

E2 Language

Jul 2019 - Dec 2021 • 2 years 6 months, Melbourne

Directly collaborated with internal/external stakeholders to design, validate and deliver improved UX experiences with an agile design process for a Learning Management System.

Hired, led and managed a team of several instructional designers and spearheaded a global project to redesign and innovate pedagogical delivery, methodology and content for over 1.5 million users.

UX Consultant & Motion Graphic Designer

The Motoring Organisation

Nov - Dec 2021 • Freelance

Provided insight into improving the company website, informed on future product development ROI and created motion graphics to be used in their Christmas & New Year's campaigns for clients.

Branding, Copy & Web Design

Elly Boutique

Jan 2021 - Mar 2021 • Freelance

Designed the brand identity for a boutique lash & brow salon. Set up the company website and booking system along with providing appropriate imagery and copy.

winuxd@gmail.com
South Korea

Skills
Product Design
User Interface Design
Interaction Design
3D assets
Rapid Prototyping
User Research
Project Management
Usability Testing
WCAG Accessibility
HTML & CSS

Tools
Figma, Procreate, Blender, Google Analytics, Unity, Mac & Windows, Adobe CC

Design Education
HCI Fundamentals
Google Product Design
Google Analytics

Formal Education
Bachelor in English Literature
Minor in Japanese and French
University of Greenwich
2008-2011

Portfolio & Social
winuxd.com
dribbble.com/winuxd
linkedin.com/in/sean-winchester-uxd