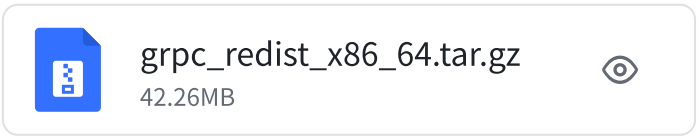
底盘控制接口chassis_controller.proto使用文档

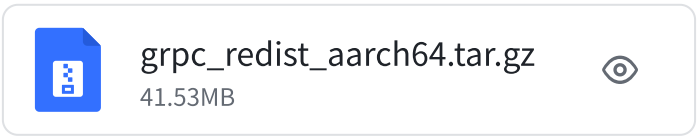
说明：此项目集成grpc server端与ros2 publisher端

1.依赖相关

选择操作系统框架，将grpc相关依赖放入

/usr/local/bin
/usr/local/include
/usr/local/lib





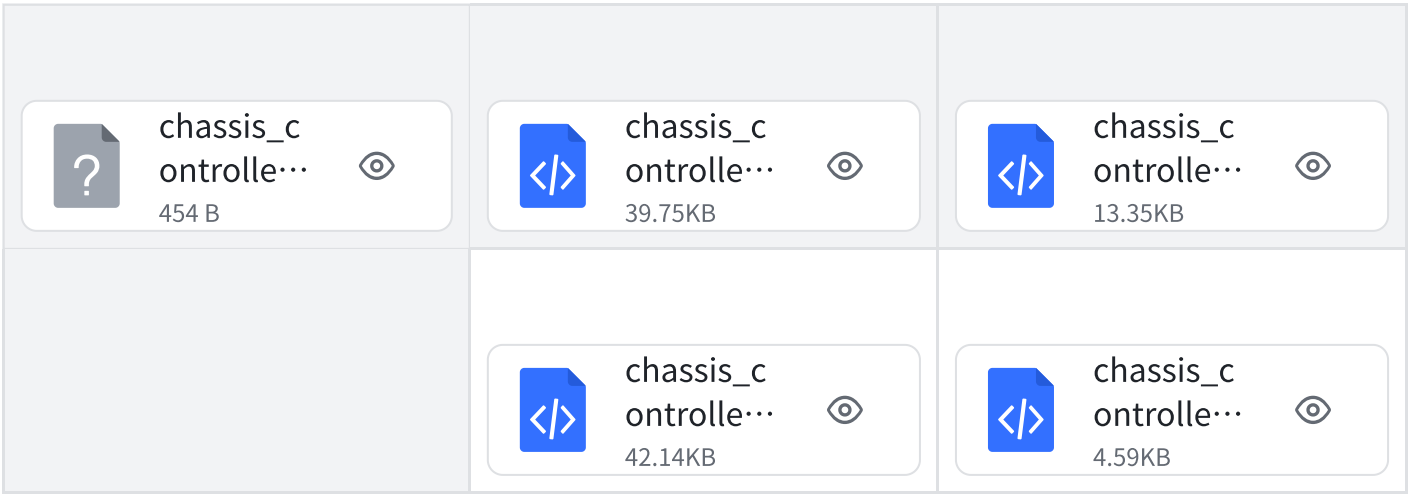
2.CMakeList相关

代码块

```
cmake_minimum_required(VERSION 3.16)
project(grpc_navi LANGUAGES CXX)

set(CMAKE_CXX_STANDARD 20)
set(CMAKE_CXX_STANDARD_REQUIRED ON)

option(BUILD_TESTING "Enable building tests" ON)

# find dependencies
find_package(ament_cmake REQUIRED)
find_package(rclcpp REQUIRED)
find_package(cmd_navi REQUIRED)
find_package(Protobuf CONFIG REQUIRED)
find_package(gRPC CONFIG REQUIRED)

include_directories(include)

file(GLOB SRC "src/*.cpp" "src/*.cc")
add_executable(${PROJECT_NAME} ${SRC})
target_link_libraries(${PROJECT_NAME} gRPC::grpc++_reflection
protobuf::libprotobuf)

ament_target_dependencies(${PROJECT_NAME}
  rclcpp
  cmd_navi
```

```
)

if(BUILD_TESTING)
  add_subdirectory(test)
endif()

install(TARGETS ${PROJECT_NAME} DESTINATION lib/${PROJECT_NAME})

ament_package()

```

3.chassis_controller `.proto` 接口说明



这个proto文件定义了一个名为ChassisController的gRPC服务，主要用于控制机器人底盘的运动和相关配置。

消息类型定义

控制相关消息：

Command：包含线速度、角速度、是否踏步、z方向上升下降

代码块

```
message Command {
    Descartes linear = 1; // linear.x = vx, linear.y = vy
    Descartes angular = 2; // angular.z = wz
    int32 tap = 3;
    float zOff = 4;
}
```

响应消息：

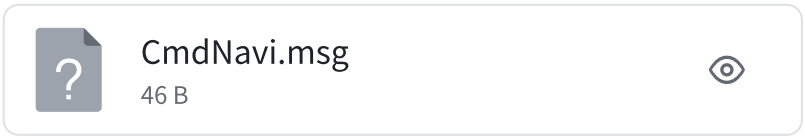
Response：包含操作是否成功的布尔值和消息字符串

服务定义：

ChassisController服务提供了1个RPC方法：

控制命令：sendCommand

ros2消息定义：



4.grpc客户端说明

1. 发送

使用**UnaryGrpc**数据发送端为客户端

2.客户端创建方式

🏆 DEMO示例
http://192.168.112.189/HumanoidShanghai/perception_grpc/src/branch/main/src/grpc_navi/test

请注意，区别与ros2/dds通信，现所有控制接口合并，机器人内服务端有且只能接入1个客户端，客户端代码编写时，请注意例如在PDA在接入手动单轴模式时才可创建客户端，摇操设备在设备接入机器人内部程序时才可创建客户端，**任何设备断开即客户端需断开，不可长期占用。**

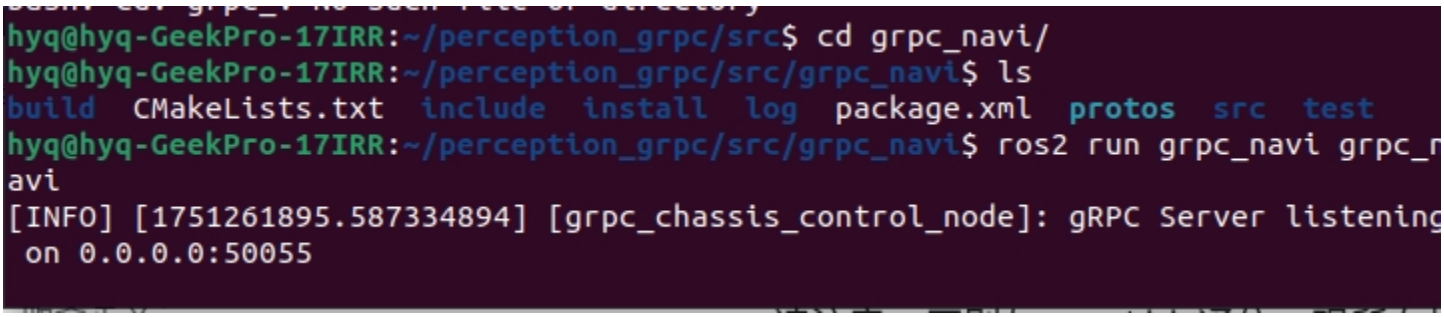
代码块

```
1       ChassisControllerClient client(grpc::CreateChannel("localhost:50055",
    grpc::InsecureChannelCredentials()));
2
3       // 循环发送 Command 请求，每次模拟不同的值
4       double ax = 1.0, ay = 2.0, az = 3.0;
5       double lx = 4.0, ly = 5.0, lz = 6.0;
6       bool tap = true;
```

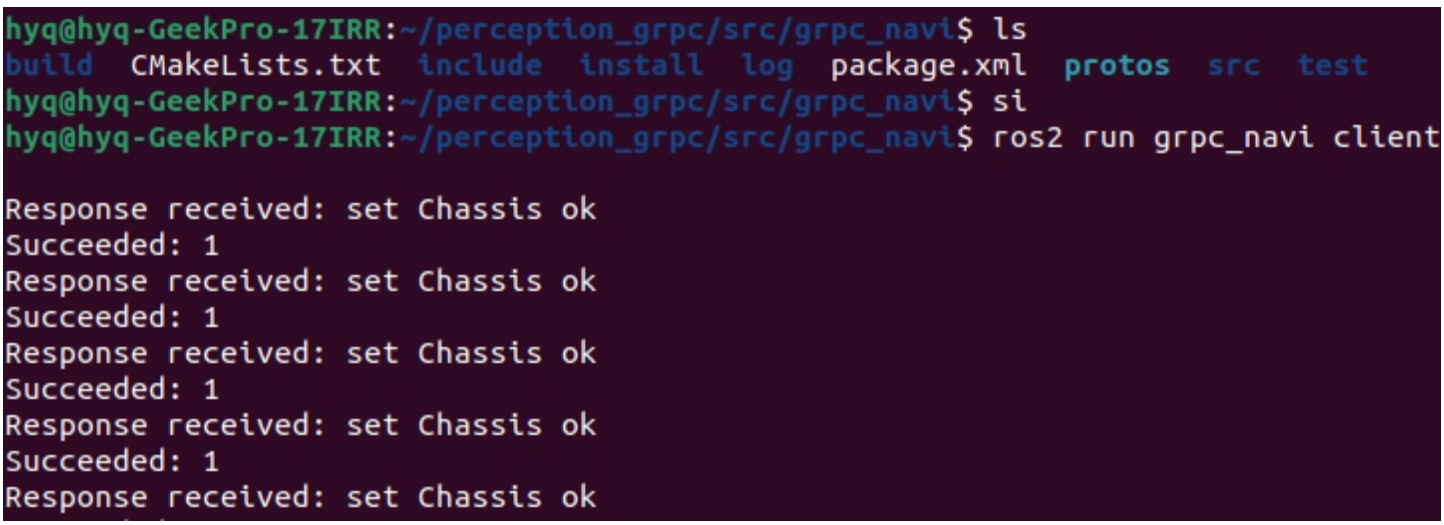
```
    int cnt = 0;
    while (true) {
        // 每次循环模拟变化
        client.sendCommand(ax, ay, az, lx, ly, lz, tap);
        ax += 0.1;
        ay += 0.2;
        az += 0.3;
        lx += 0.1;
        ly += 0.2;
        lz += 0.3;
        tap = (cnt % 2 == 0);
        cnt++;
        std::this_thread::sleep_for(std::chrono::seconds(1));
    }
```

5.测试

首先启动grpc_navi节点服务端



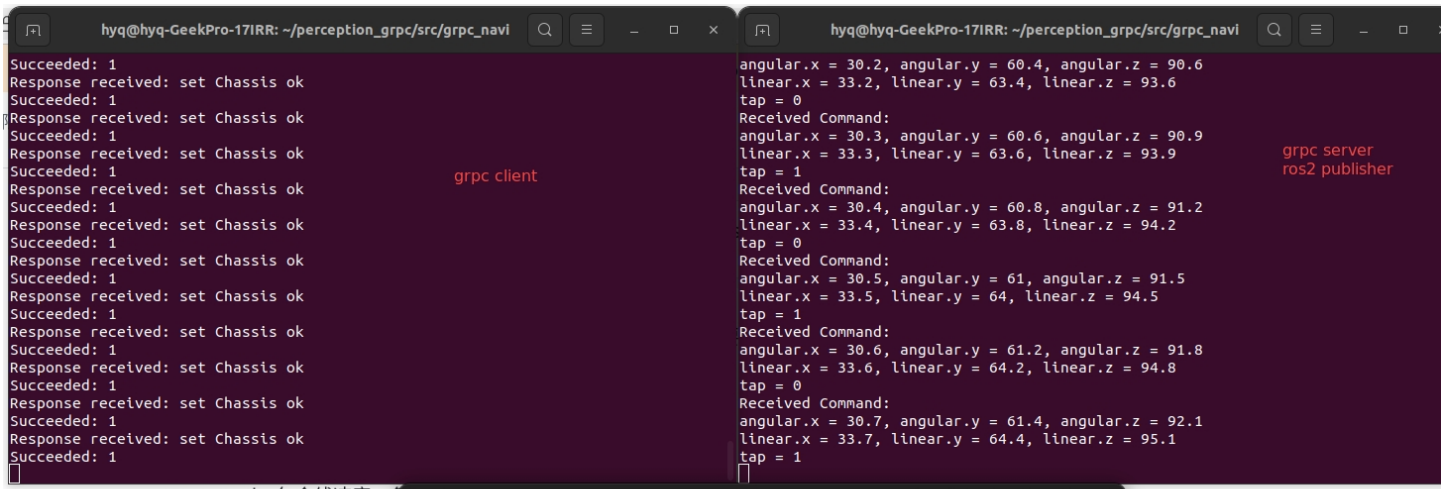
启动grpc测试的客户端



最后打印ros2话题信息

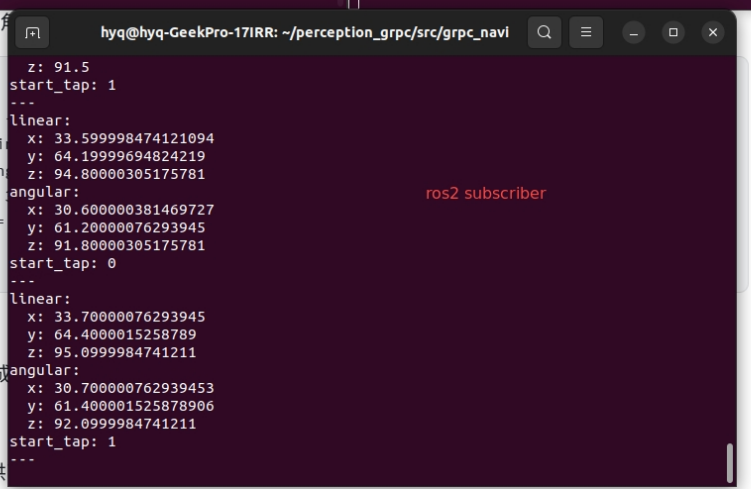
```
hyq@hyq-GeekPro-17IRR:~/perception_grpc/src/grpc_navi$ ros2 topic echo /cmd_navi

linear:
  x: 20.600000381469727
  y: 38.20000076293945
  z: 55.79999923706055
angular:
  x: 17.600000381469727
  y: 35.20000076293945
  z: 52.79999923706055
start_tap: 0
---
linear:
  x: 20.700000762939453
```

最终测试效果如下：



Command：包含线速度、角

```
message Command
    Descartes li
    Descartes an
    int32 tap =
    float zOff =
}
```



响应消息：

Response：包含操作是否成

服务定义：

ChassisController服务提供