CSE4020-11789 Computer Graphics

ClassAssignment1 Report

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1. Which requirements I implemented

I implemented **all requirements** of this assignment 1.

The first is camera manipulation with mouse movement. You can use orbit by mouse left button and drag, panning by mouse right button and drag, and zooming by mouse wheel. And I also implemented a rectangular grid with lines on xz-plane whose interval is 1.

Next, I implemented animating hierarchical model. I used only drawSphere function to draw 3D primitives. My model has a hierarchy of 4 level. And it moves periodically over time.

1. A few screenshot images of my program

옅은, 빨간색, 어두운, 교통이(가) 표시된 사진

자동 생성된 설명남자이(가) 표시된 사진

자동 생성된 설명앉아있는, 컴퓨터, 어두운, 검은색이(가) 표시된 사진

자동 생성된 설명 