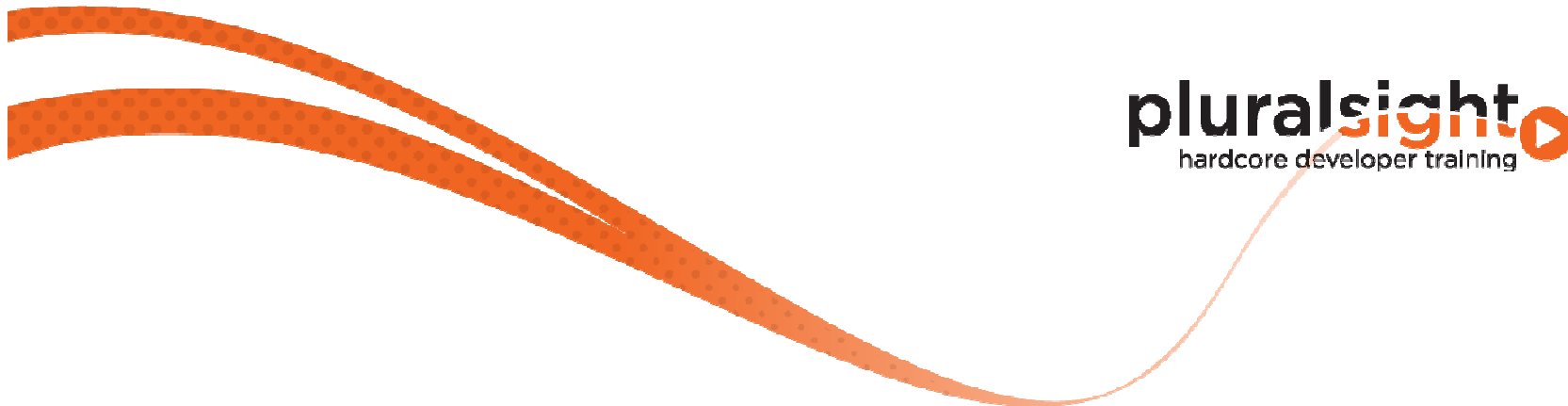


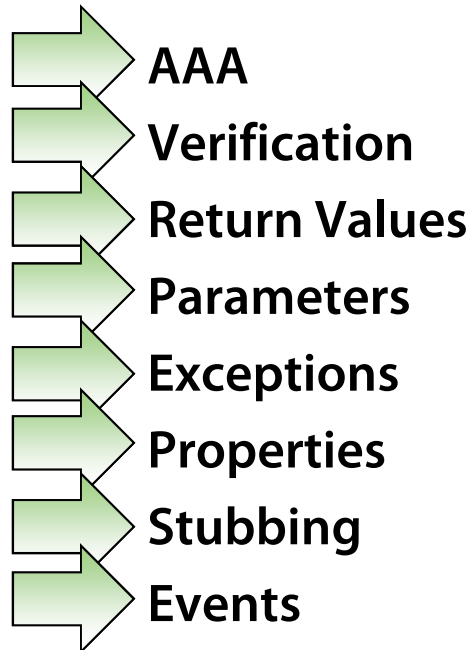
Mocking with Moq

Donald Belcham

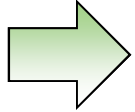
@dbelcham



Outline

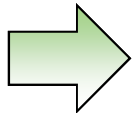


Arrange, Act, Assert



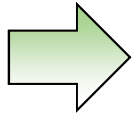
Arrange

- Creating a mock object
- Pass the mock to the SUT



Act

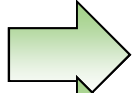
- Execute the SUT



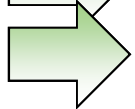
Assert

- Verify SUT's interaction with the mock object

Simple Verification



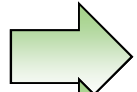
The Assert in the AAA syntax



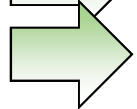
Did the SUT work as expected?

- Did a method get called?
- How many times did it get called?

Return Values

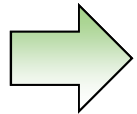


Useful for control SUT execution flows



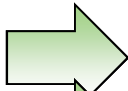

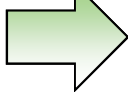
Return values from

- Function calls
- *out* parameters
- *ref* parameters

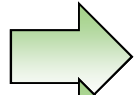


Returning different values

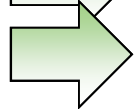
Arguments

-  Verifying what value was passed
-  Different behaviors for different method parameters
-  Can be used to help control SUT execution flow

Exceptions

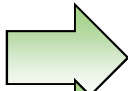

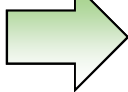


Mock object throws when invoked

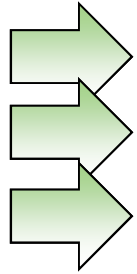


Verifying SUT exception handling

Properties

-  Verify “setter” calls
-  Return values from “getter” calls
-  Auto-mocking hierarchies (recursive mocks)

Stubbing Properties

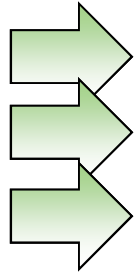


Pre-set values for properties on mock objects

Changing those values

SetupAllProperties

Events

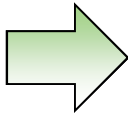
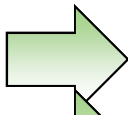
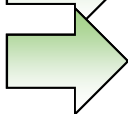


Raise on the mock

Raise further down the hierarchy

Non-standard event signatures

Summary

-  **Able to verify almost every behavior or interaction that can be modeled in code**
-  **Able to establish complex expectations on those behaviors**
-  **Able to control the execution flow of the SUT**